
Signal and background in FLArE

Jianming Bian, Wenjie Wu

University of California, Irvine

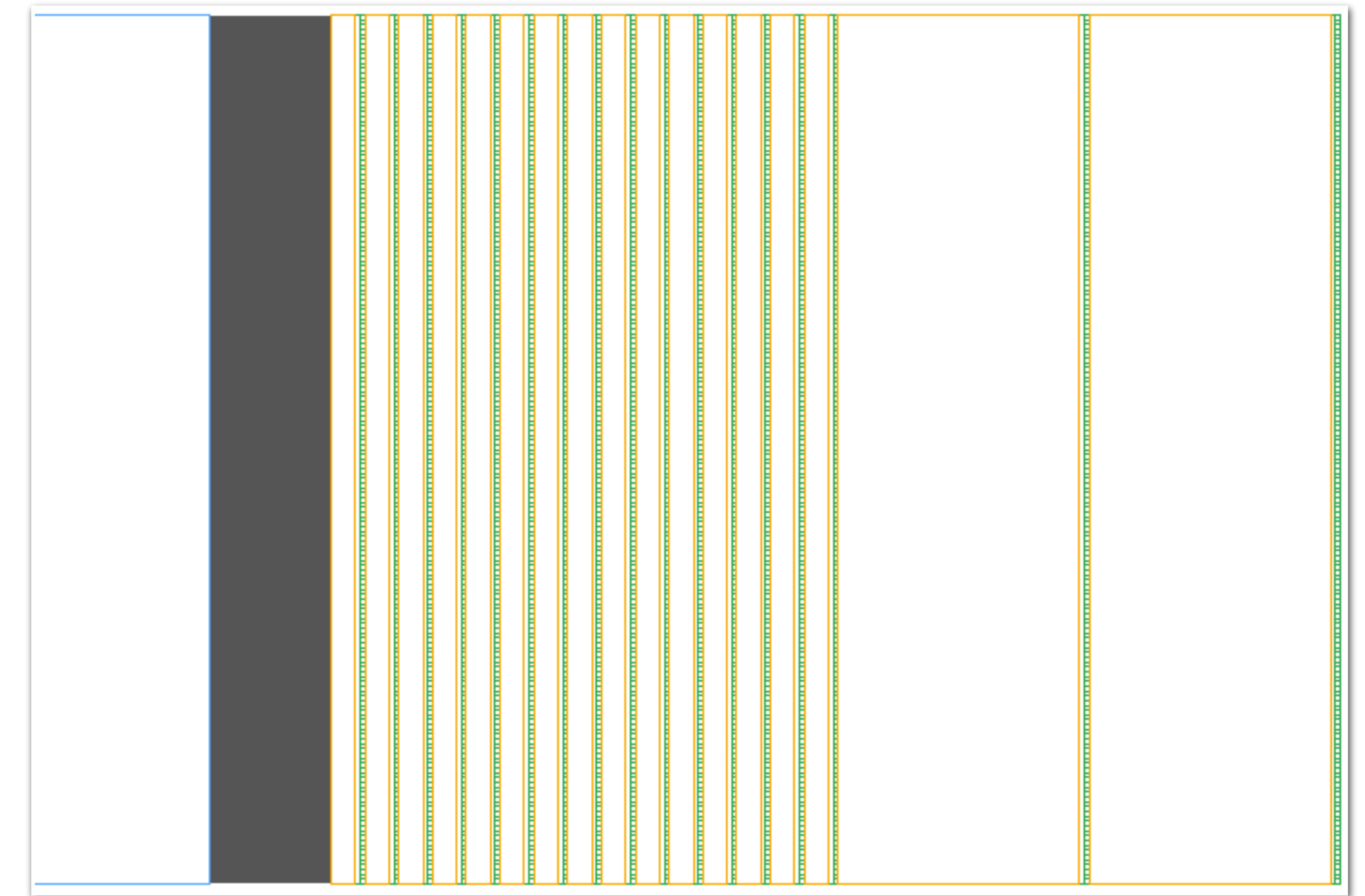
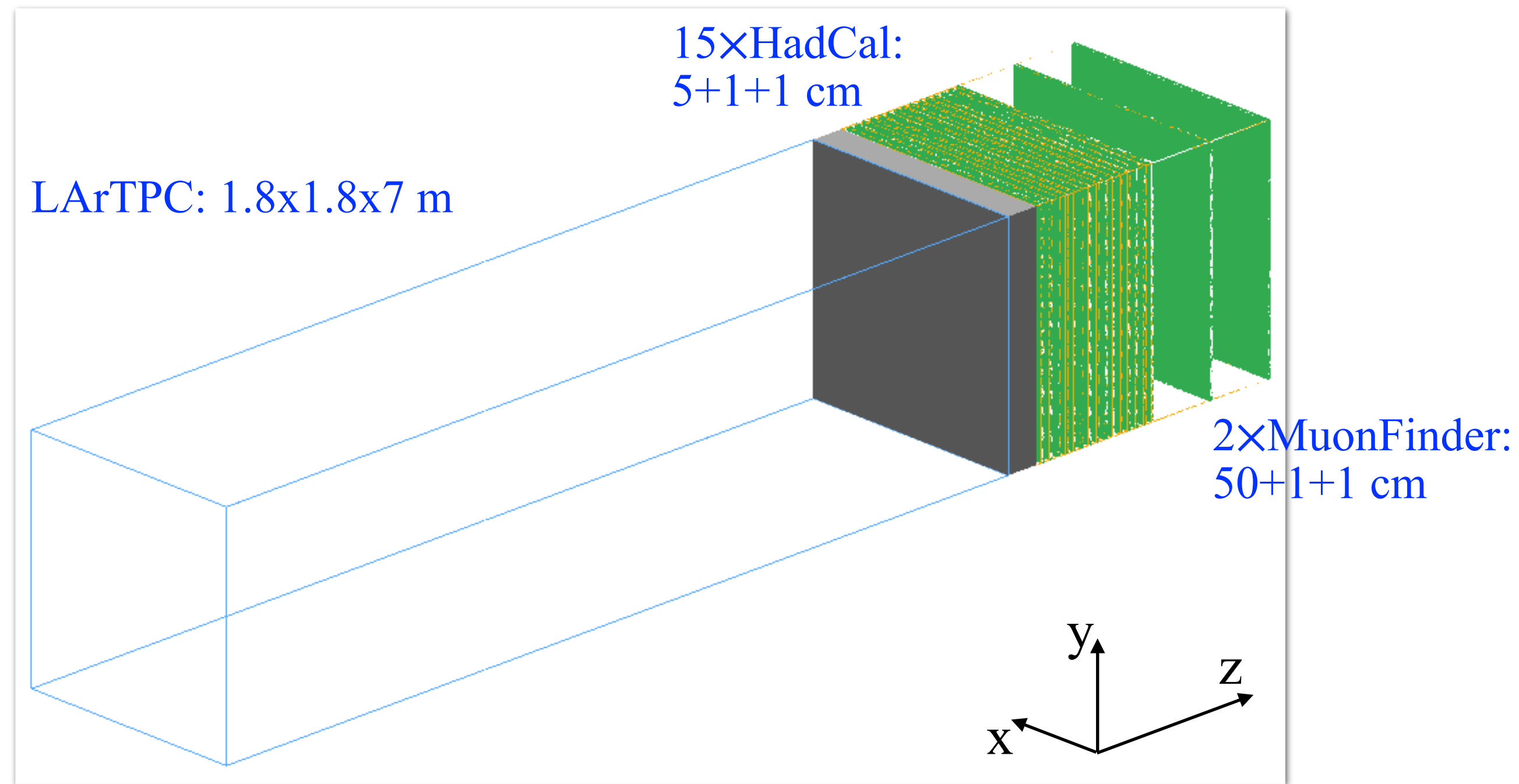
May 12, 2022



UCIRVINE

Detector configuration in Geant4

	LArTPC	HadCal	MuonFinder
Length (mm)	0 - 7000	7250 - 8300	8300 - 9340



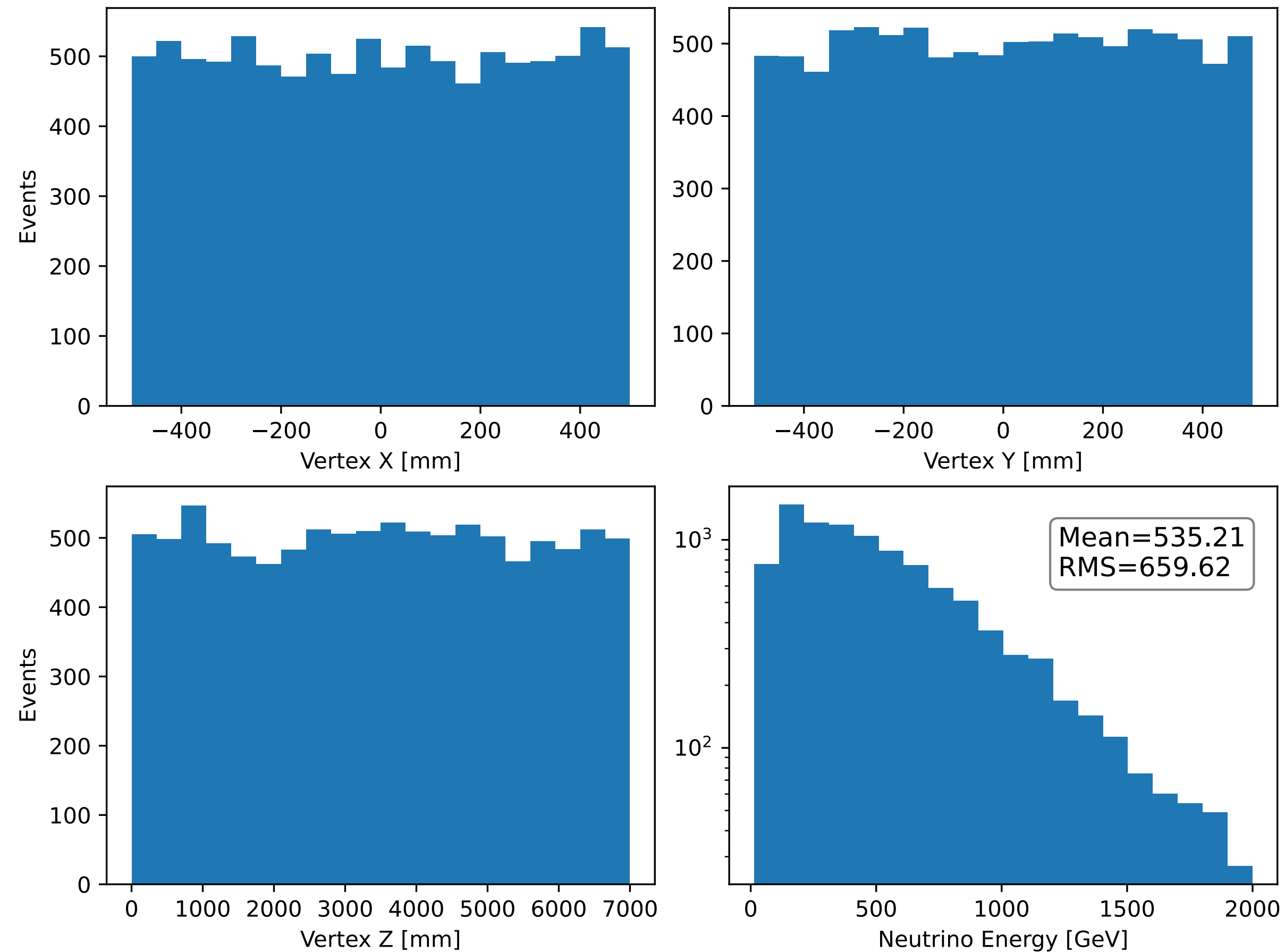
LArTPC

HadCal

MuonFinder

Simulation setup

- The vertices of neutrino interactions are uniformly distributed in the FV region (1x1x7 m)
- No angular smearing for the neutrino beam, all pointed at +z direction



Signal and background

- Only consider beam neutrino background for now
- Decay modes of the tau lepton
 - tau_e: taus decay to electrons
 - tau_mu: taus decay to muons
 - tau_had: taus decay to hadrons
- Major background of tau_mu signal: numu CC events
- Major background of tau_e signal: nue CC events
- **Major background of tau_had signal: NC scattering events from all neutrinos**

TABLE I. Dominant decay modes of τ^- . All decays involving kaons, as well as other subdominant decays, are in the “Other” category.

Decay mode	Branching ratio
Leptonic	35.2%
$e^- \bar{\nu}_e \nu_\tau$	17.8%
$\mu^- \bar{\nu}_\mu \nu_\tau$	17.4%
Hadronic	64.8%
$\pi^- \pi^0 \nu_\tau$	25.5%
$\pi^- \nu_\tau$	10.8%
$\pi^- \pi^0 \pi^0 \nu_\tau$	9.3%
$\pi^- \pi^- \pi^+ \nu_\tau$	9.0%
$\pi^- \pi^- \pi^+ \pi^0 \nu_\tau$	4.5%
Other	5.7%

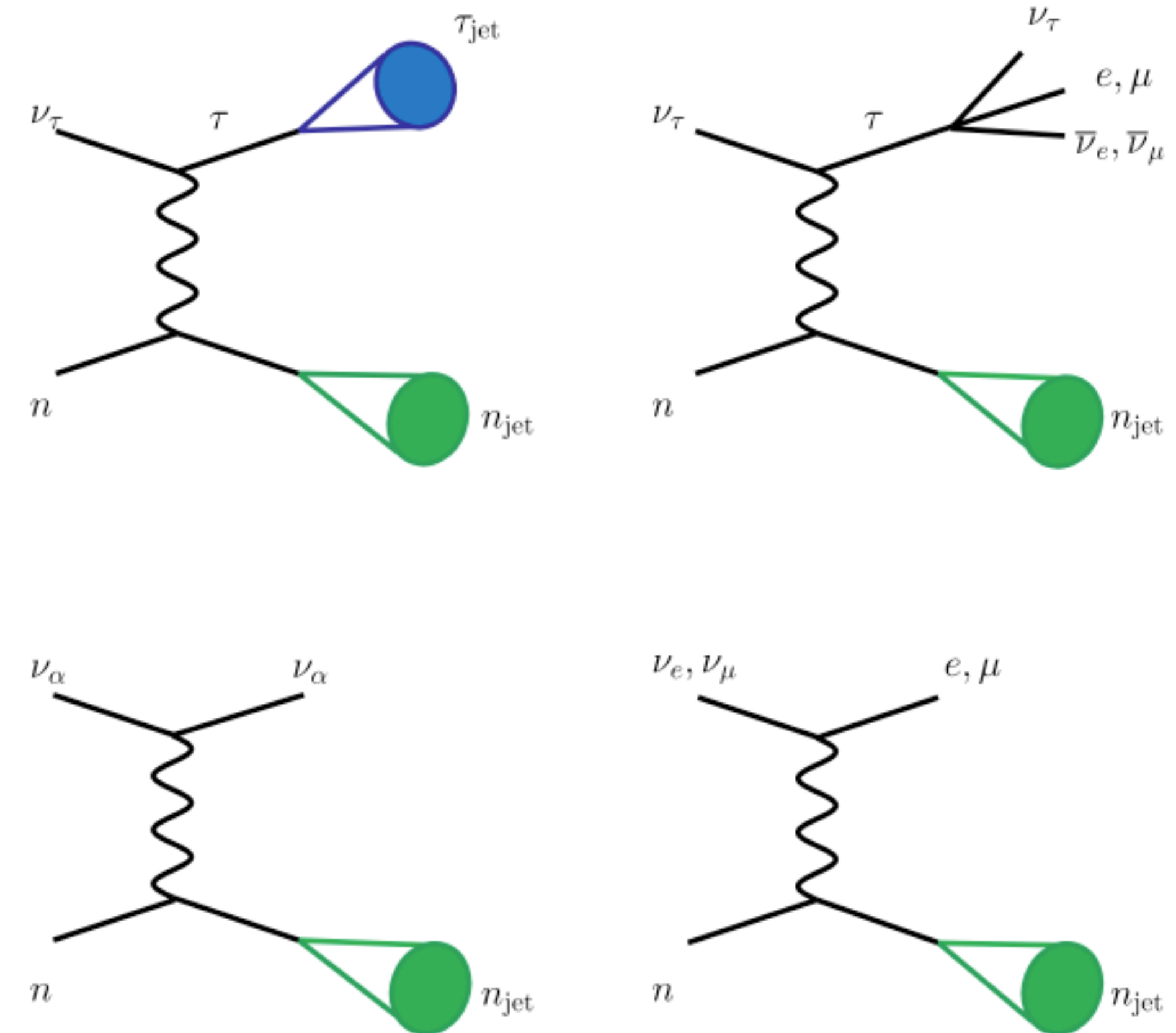
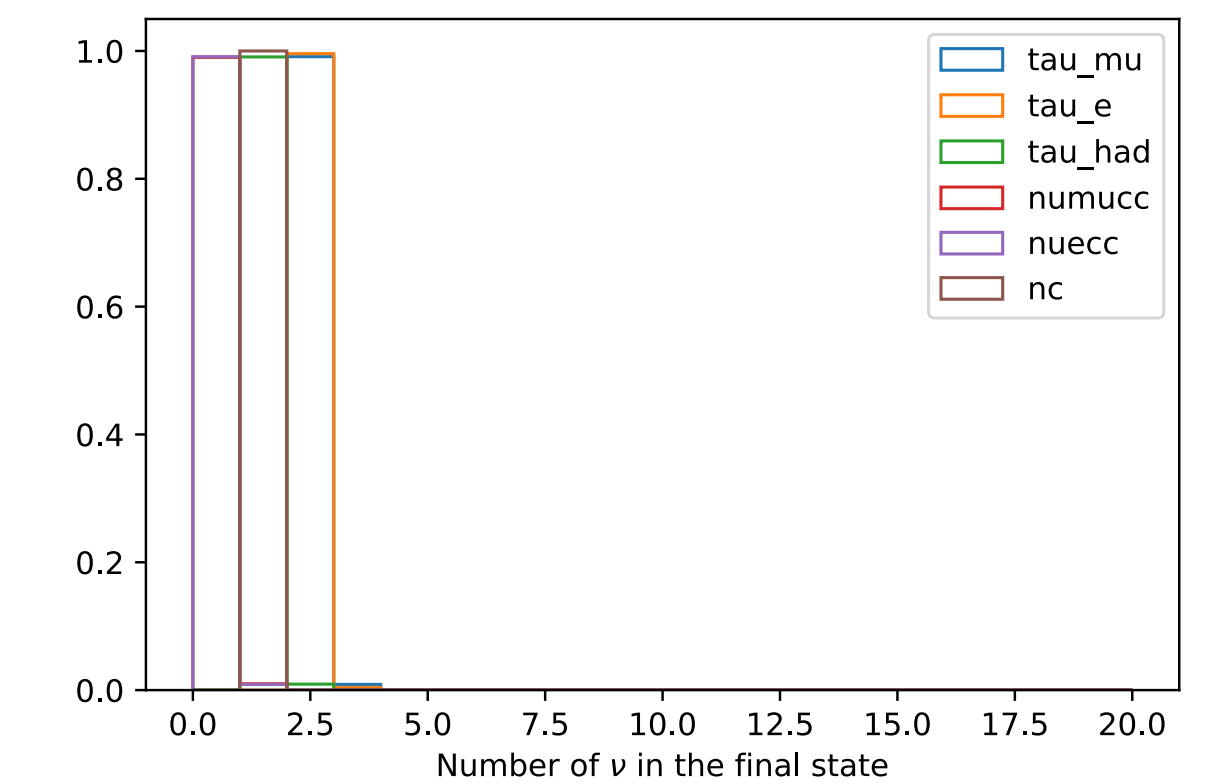
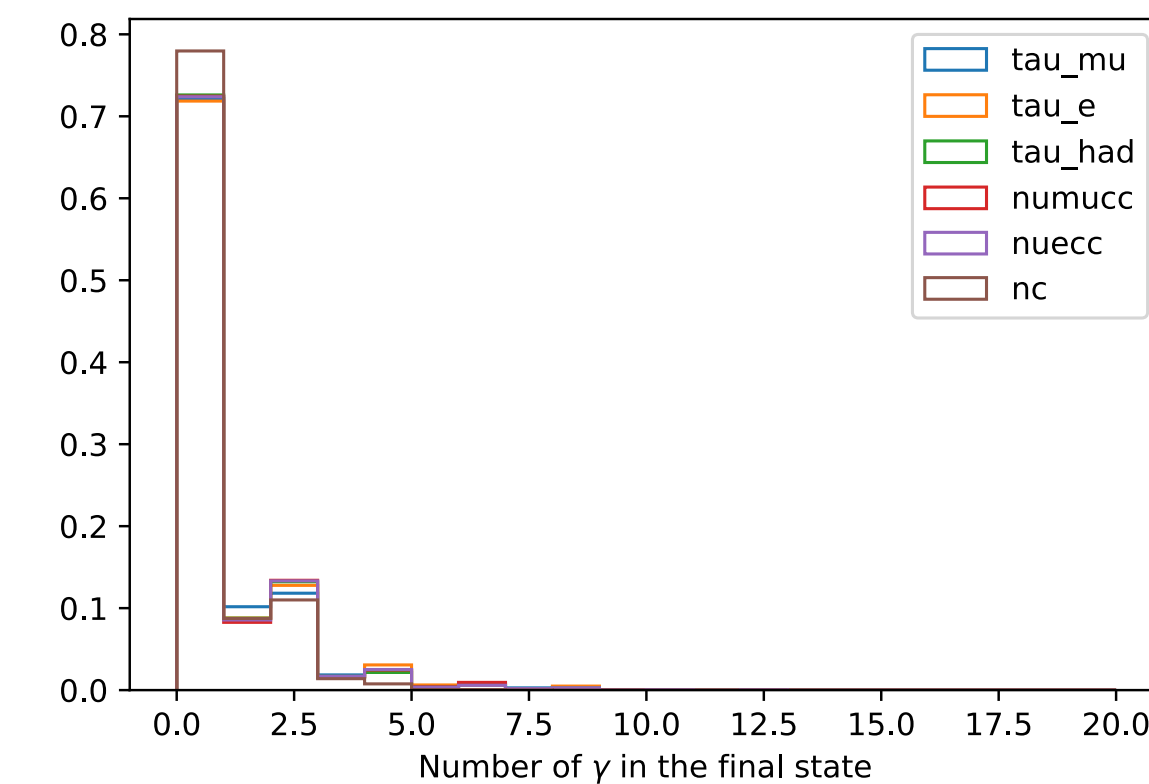
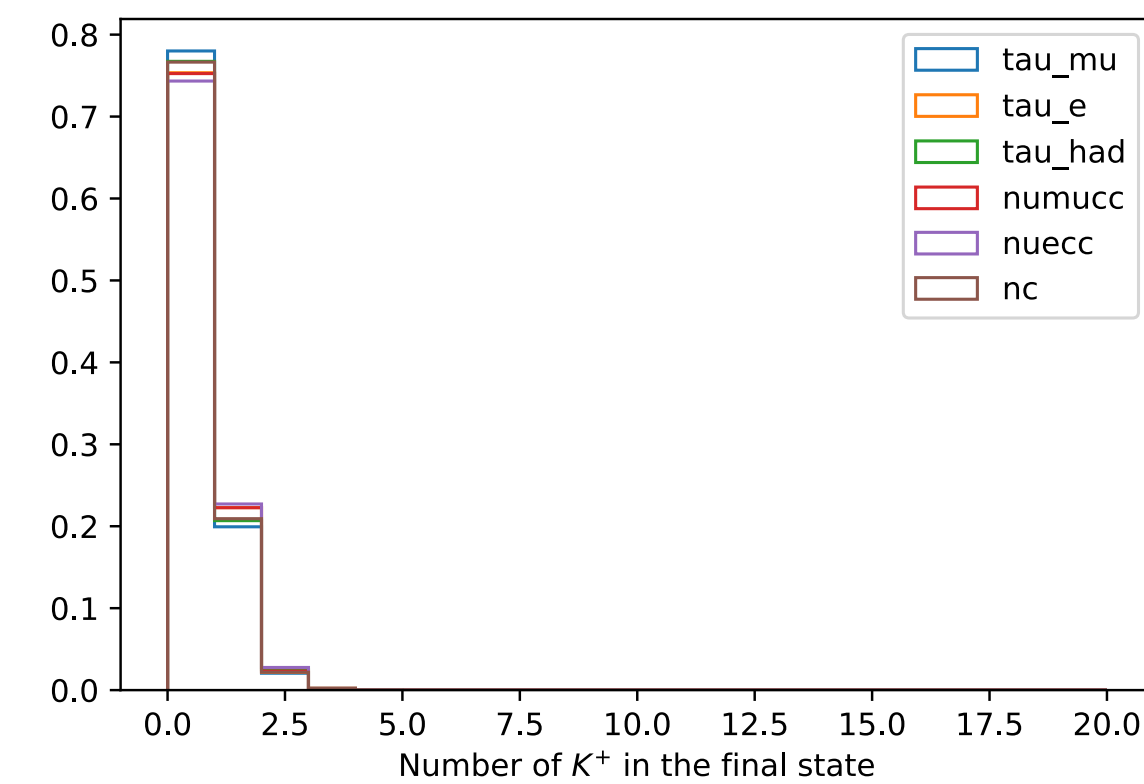
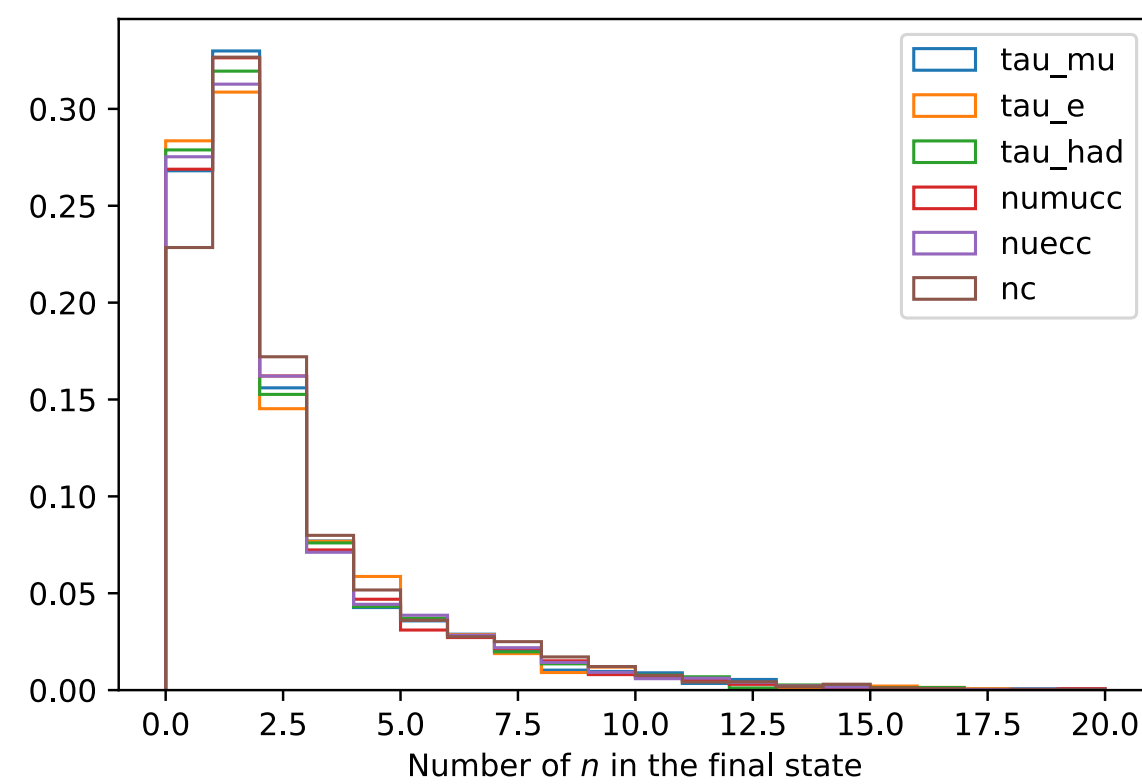
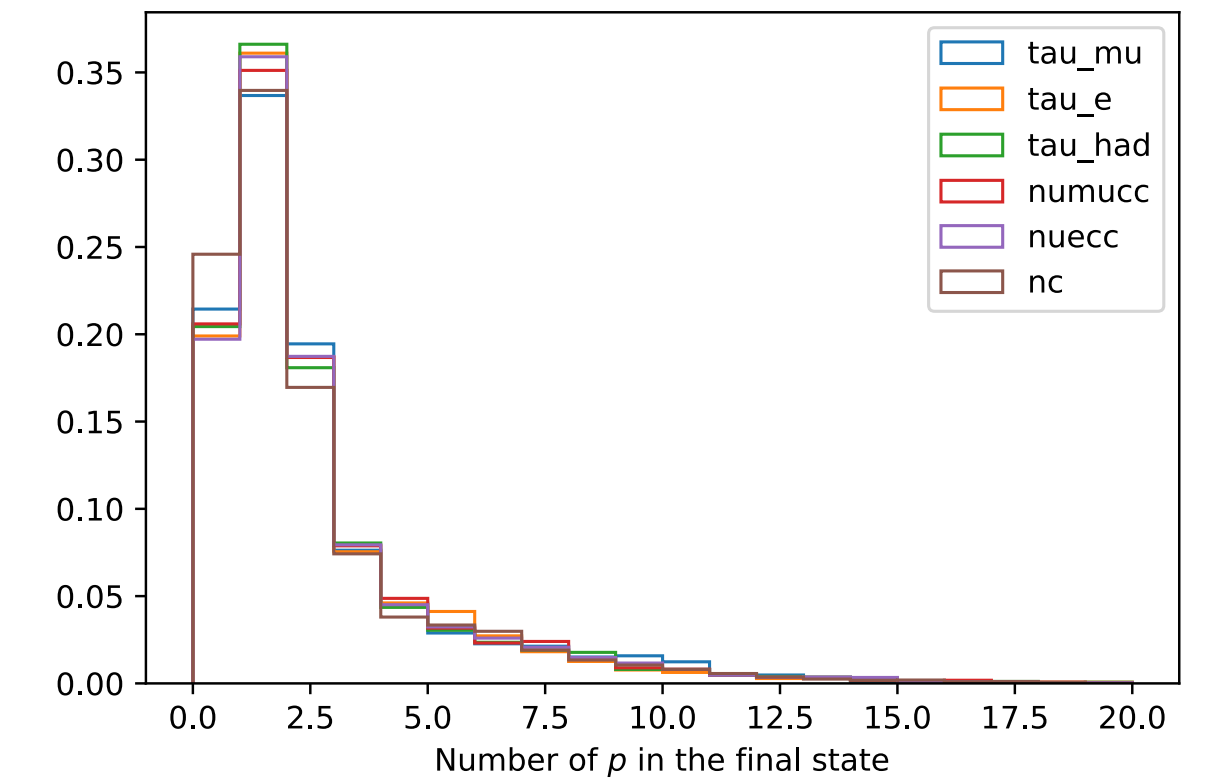
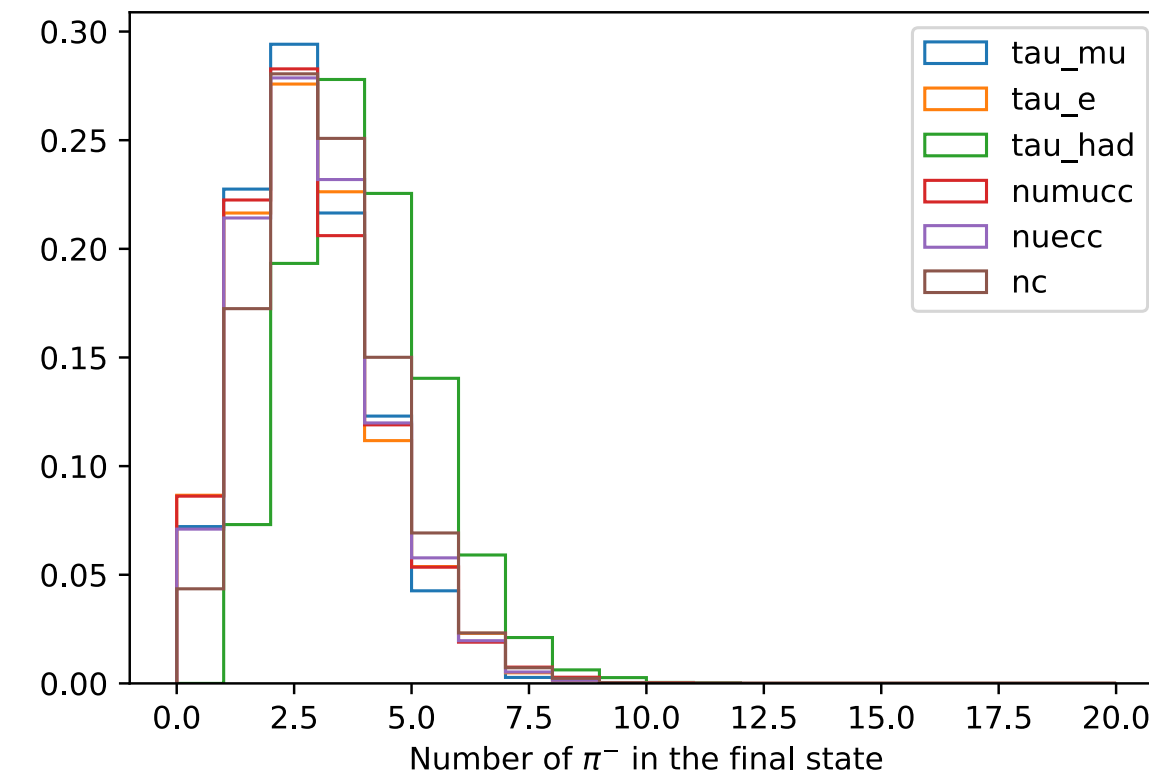
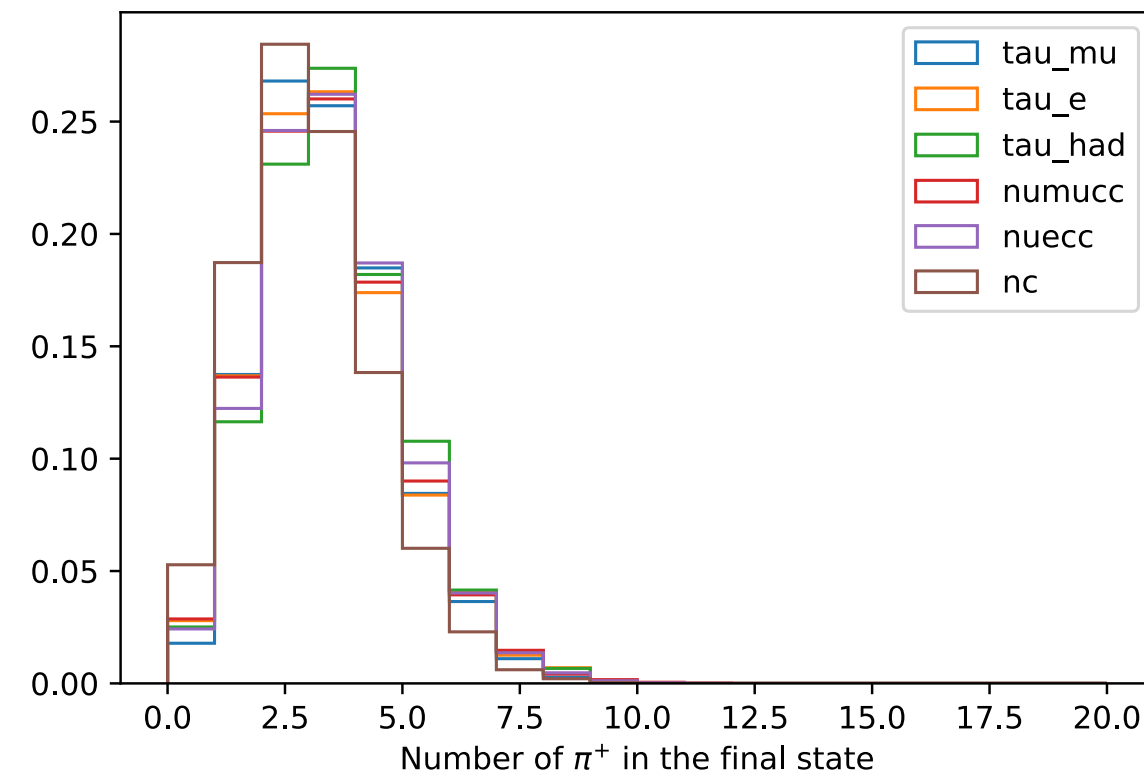
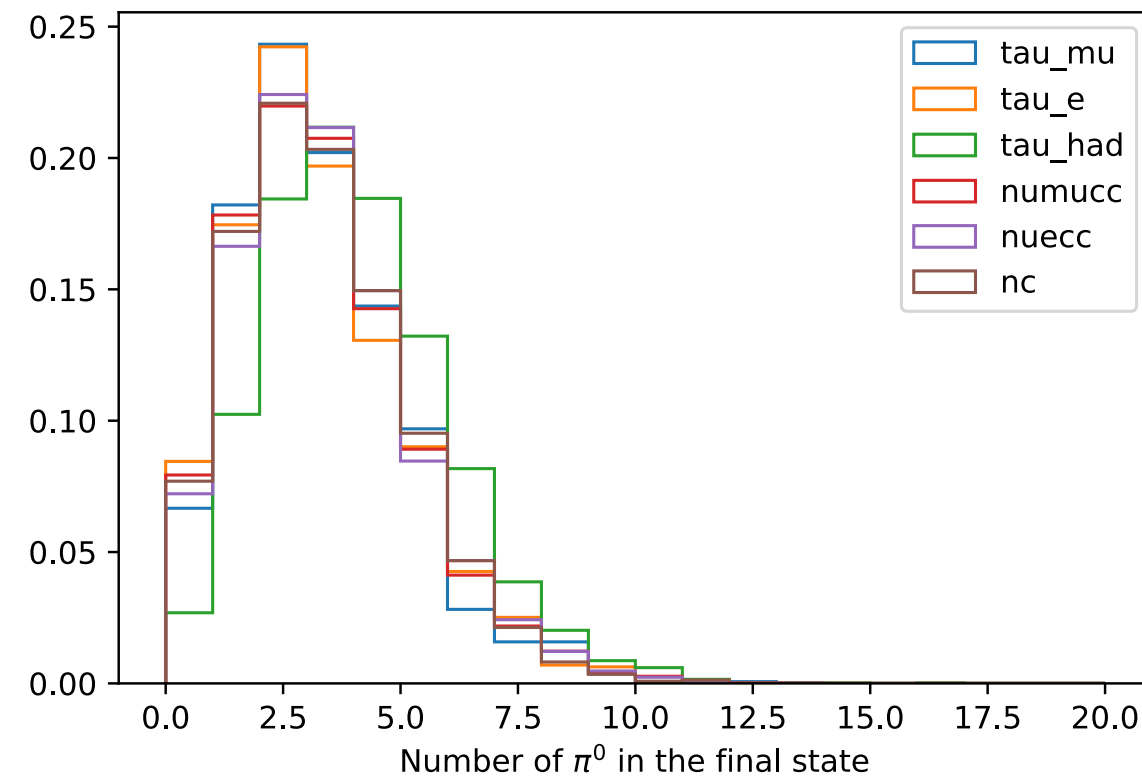


FIG. 2. Pictorial representation of hadronic tau (upper left) and leptonic tau (upper right) signals, and their corresponding backgrounds (lower).

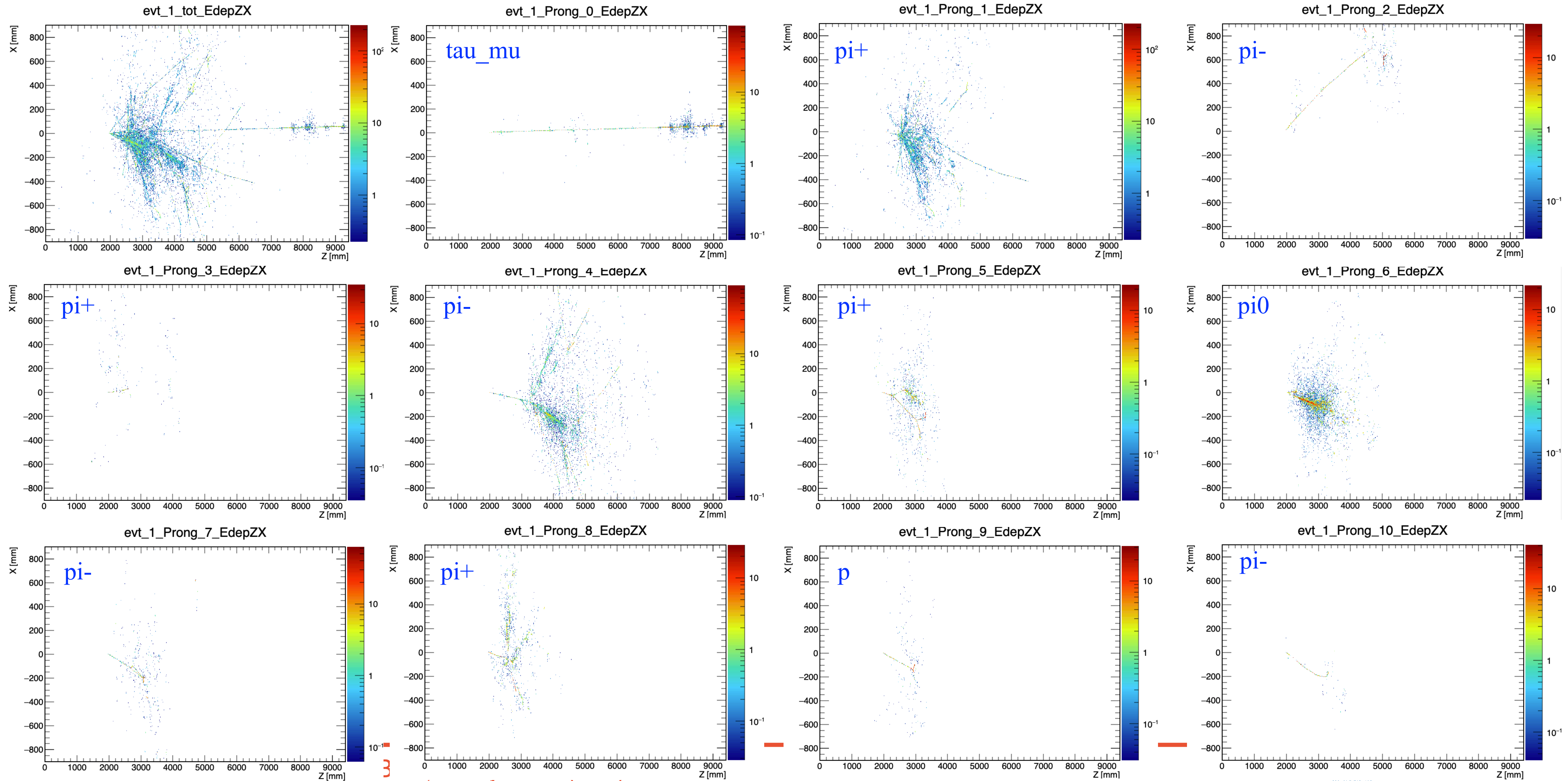
[10.1103/PhysRevD.102.053010](https://arxiv.org/abs/10.1103/PhysRevD.102.053010)

Final state particles

- Stable particles in the final state, including particles from tau decay
- Most tau_had have at least 1 π^- in the final state
- Neutrinos in the final state are invisible to the detector, contributing to the missing energy
 - Almost all numucc, nuecc have zero neutrino in the final state
 - NC events and tau_had have 1 neutrino, tau_mu and tau_e have 2 neutrino

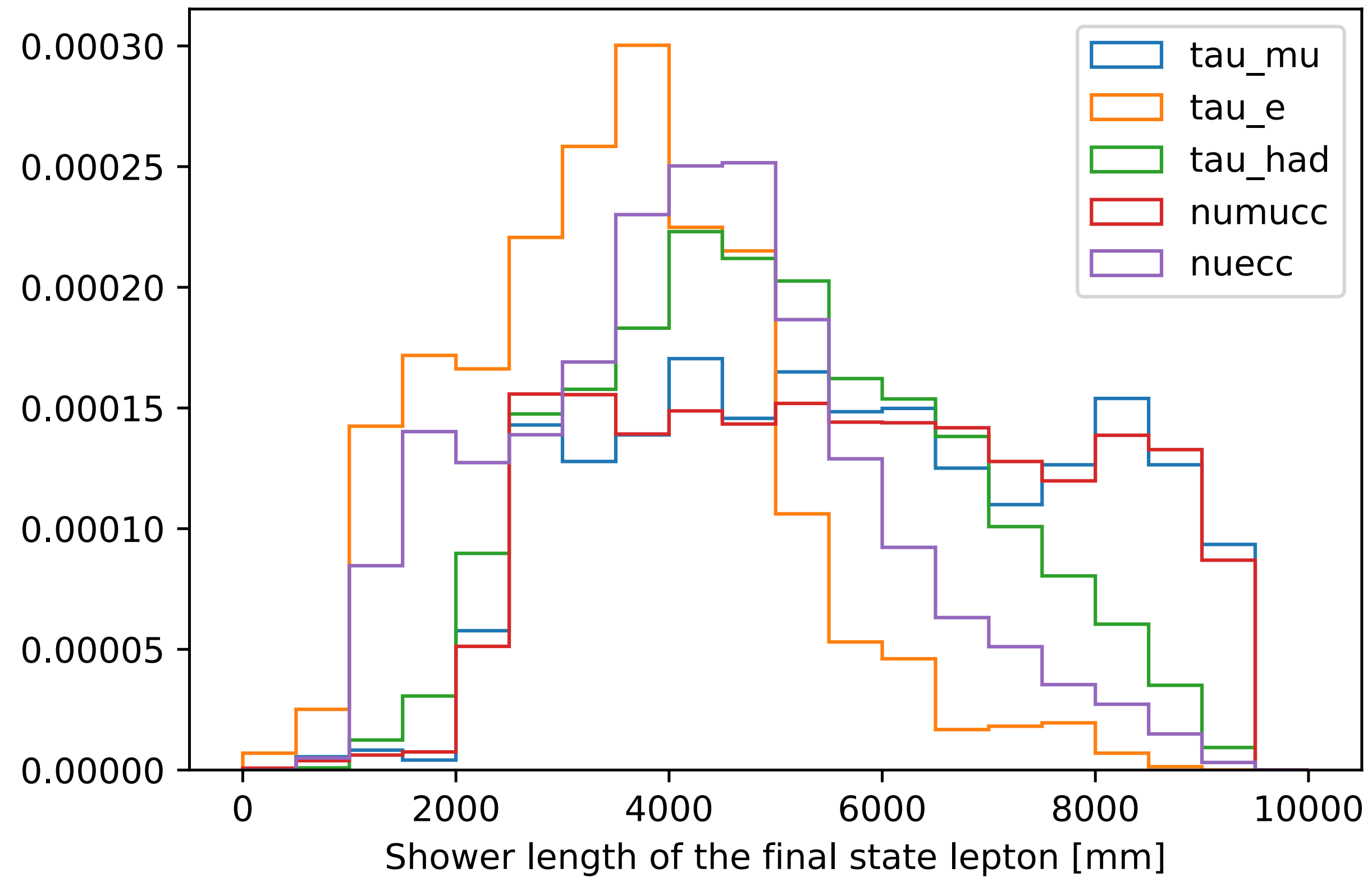


Event display of each final state particle

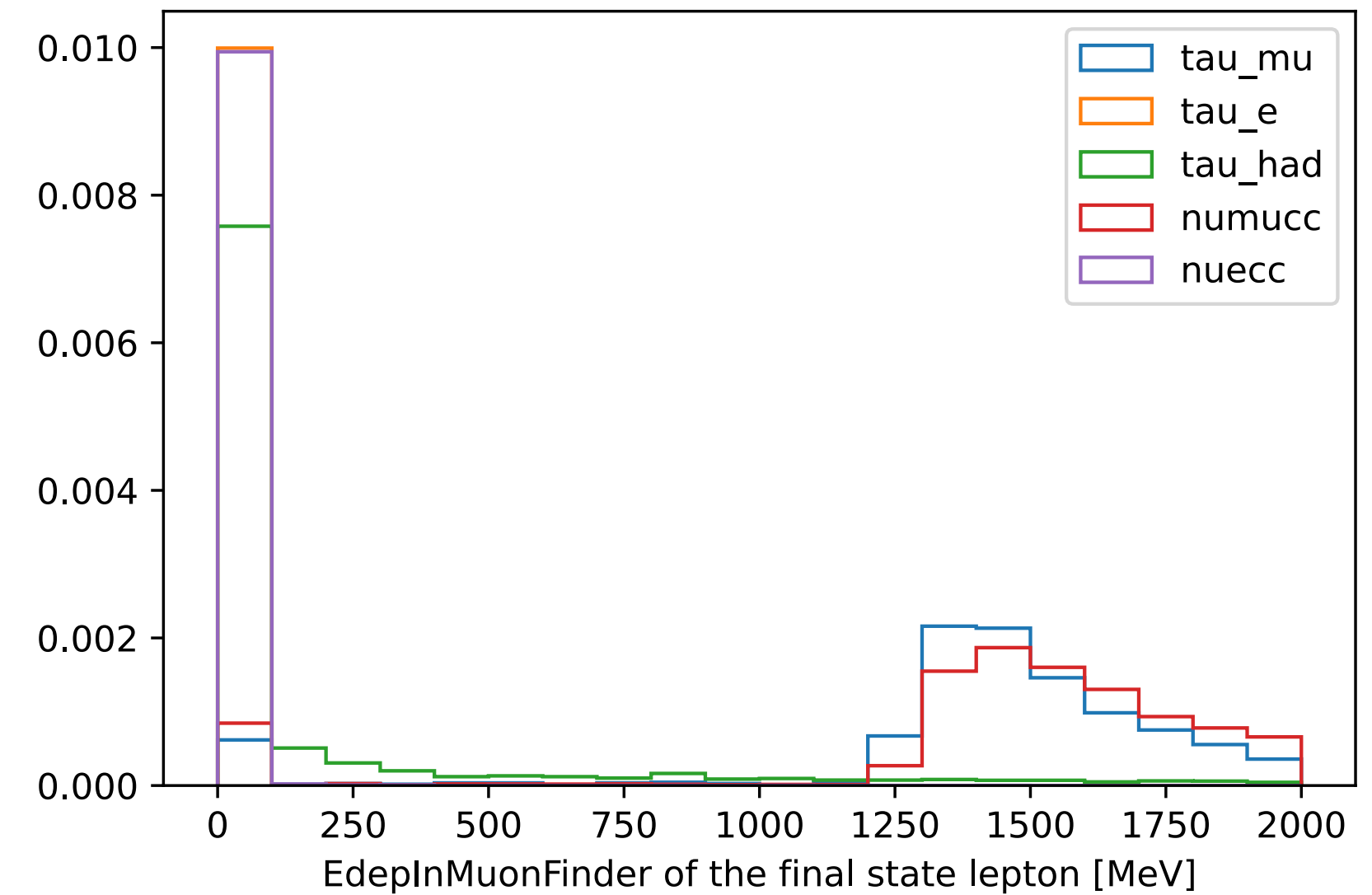
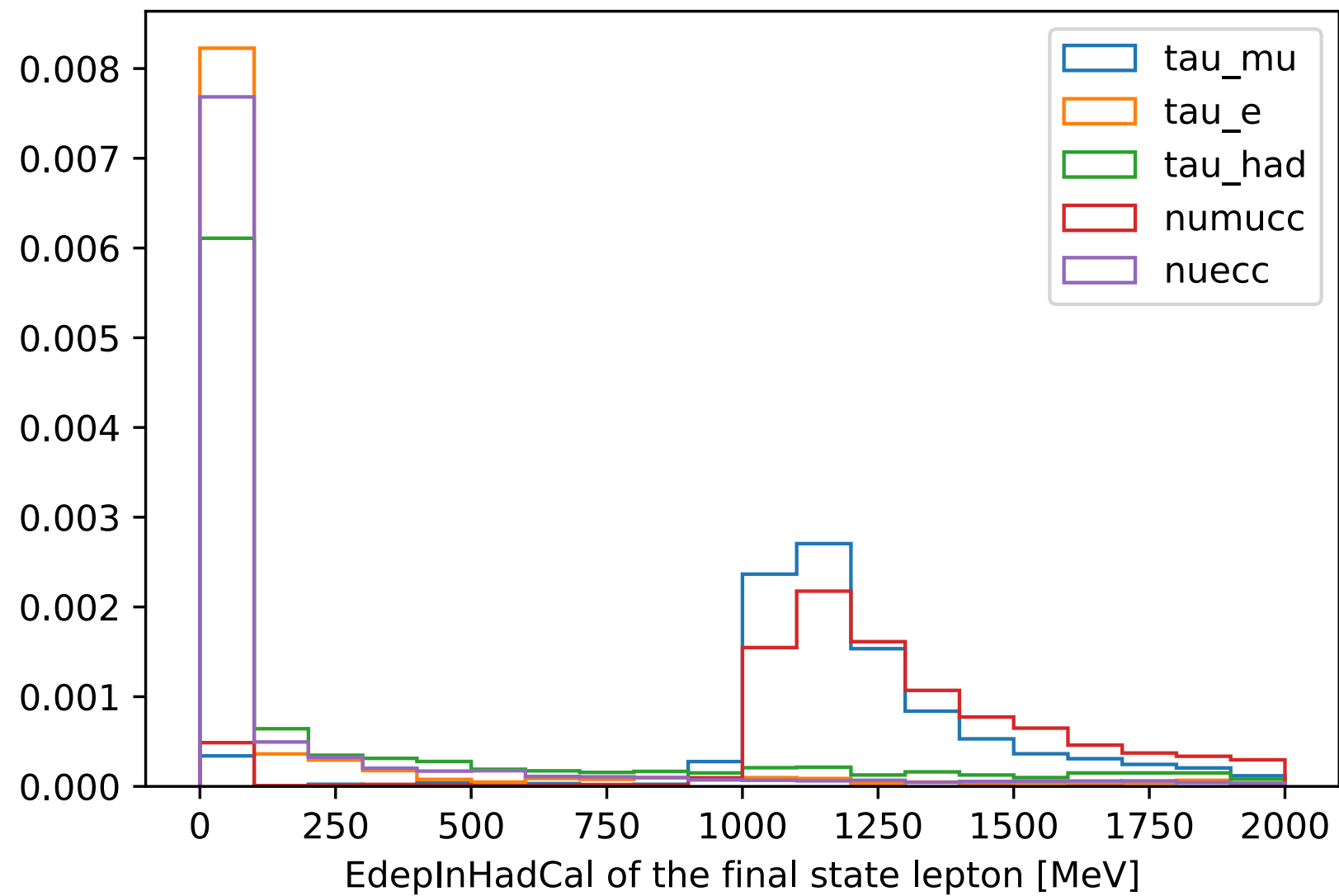
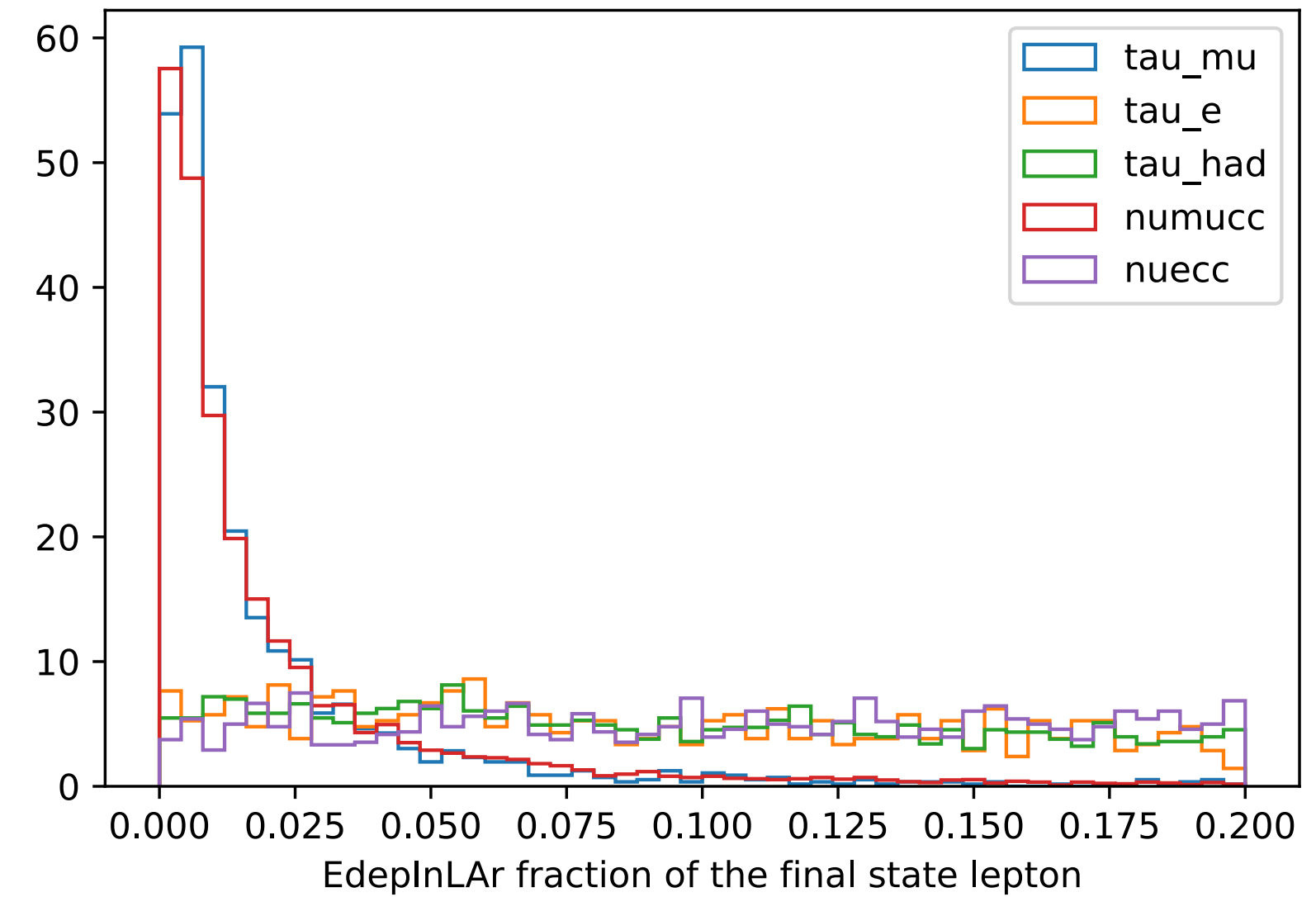
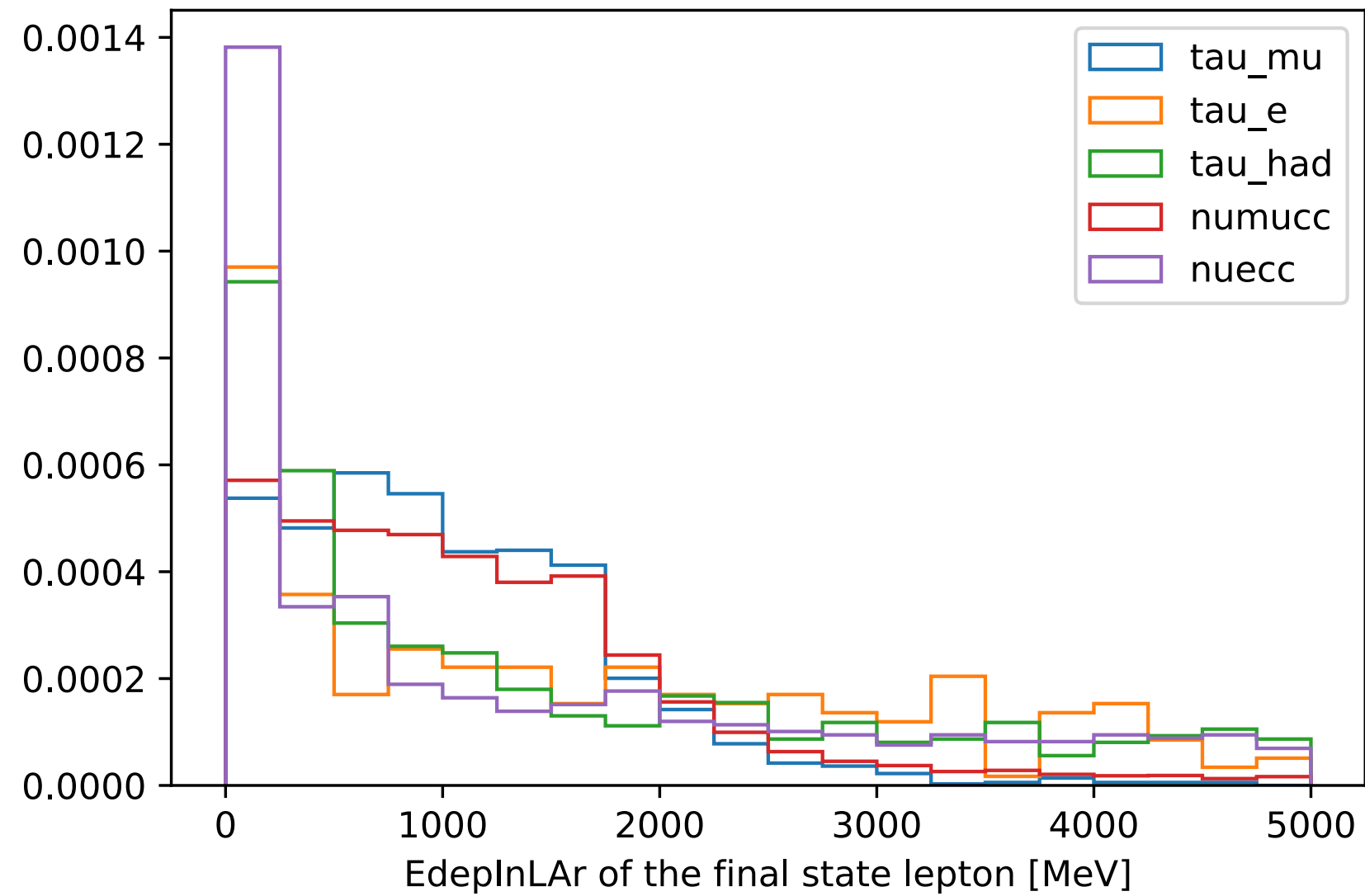


Shower length of the final state lepton

- Assume reco. can find out the shower of the final state lepton
- $\tau_{\mu}/\text{numucc} > \tau_{\text{had}} > \tau_{\text{e}}/\text{nuecc}$

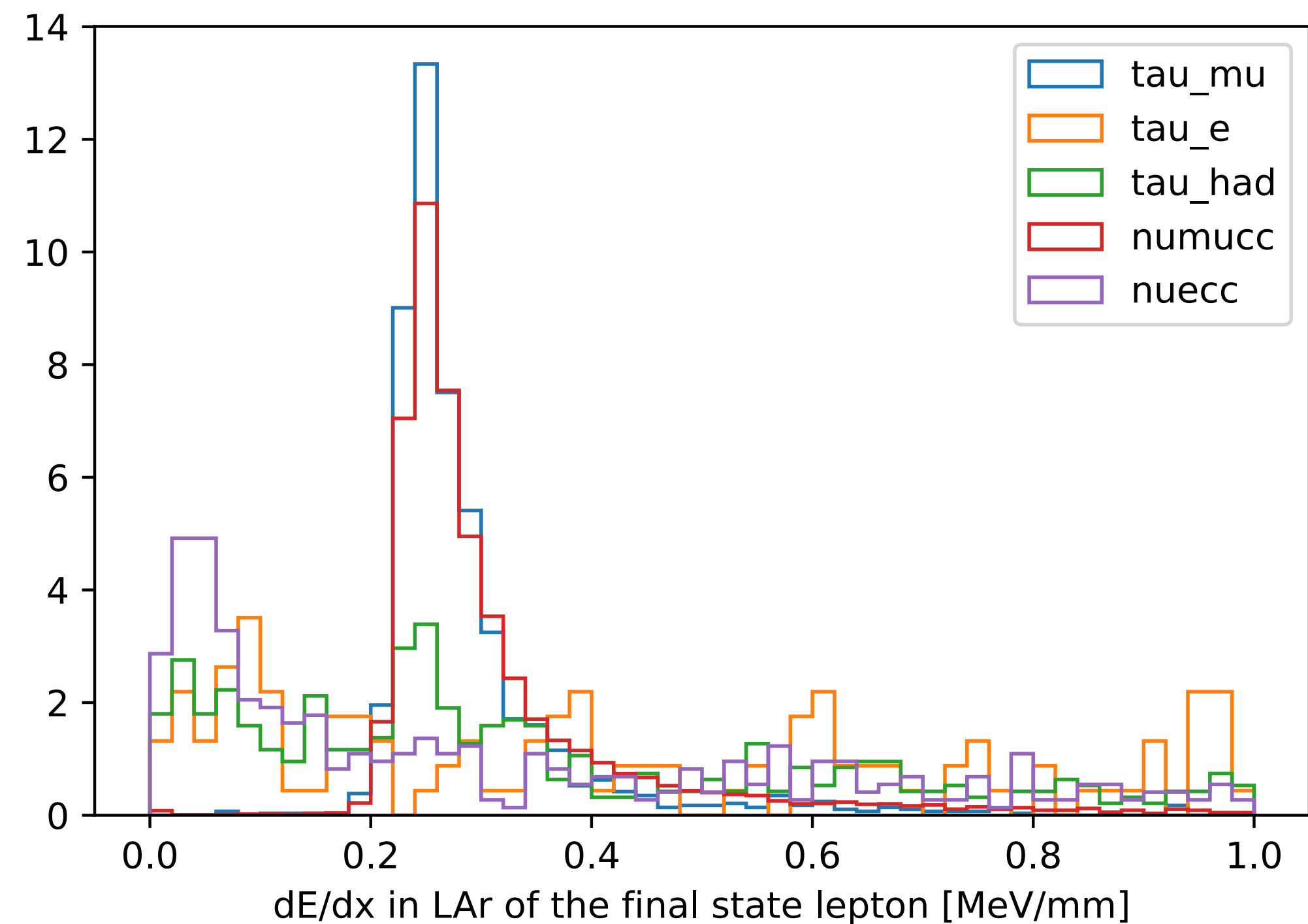


Deposited energy of the final state lepton



Average dE/dx in LAr of the final state lepton

- Total deposited energy in LAr / total shower length



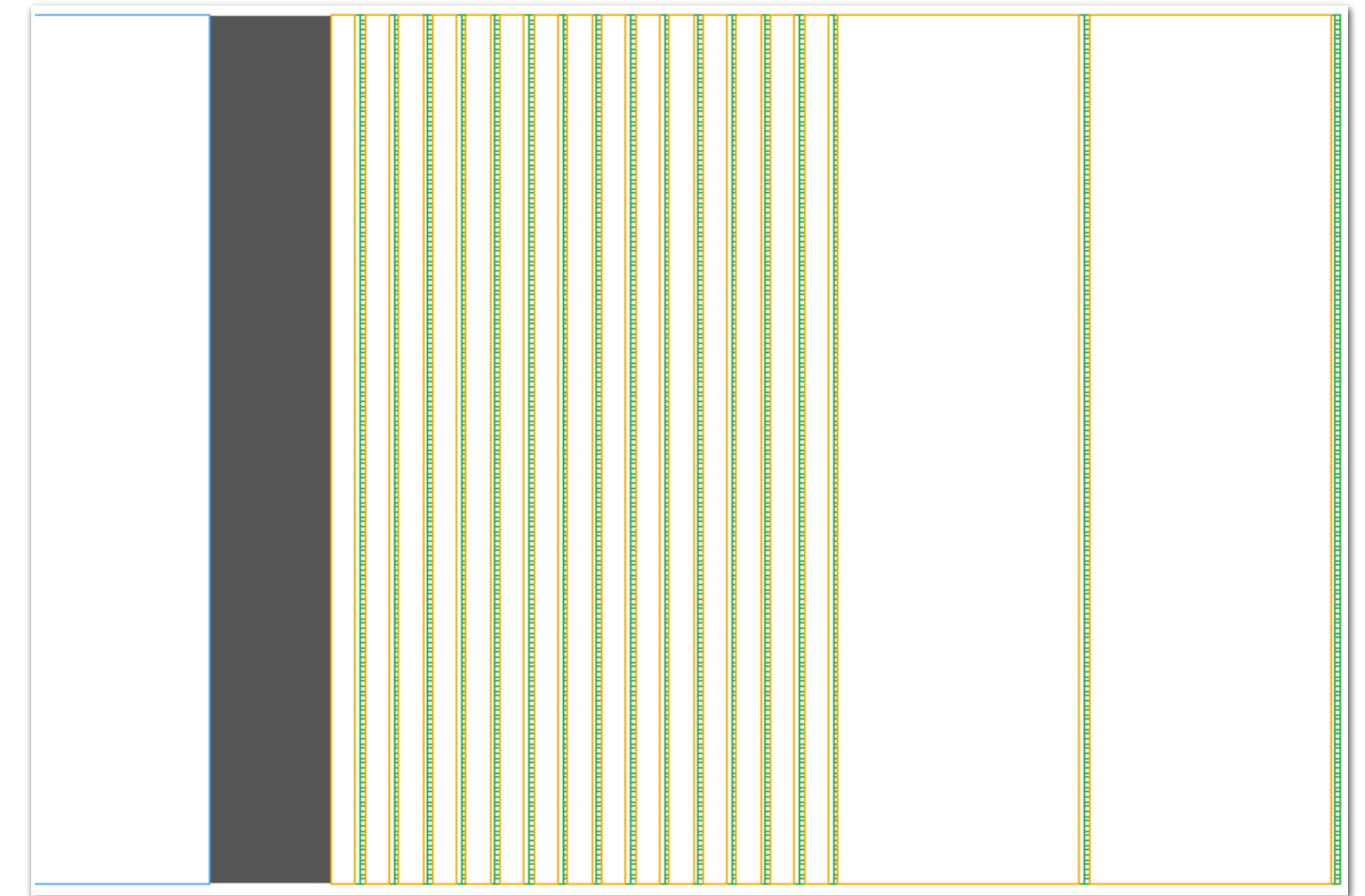
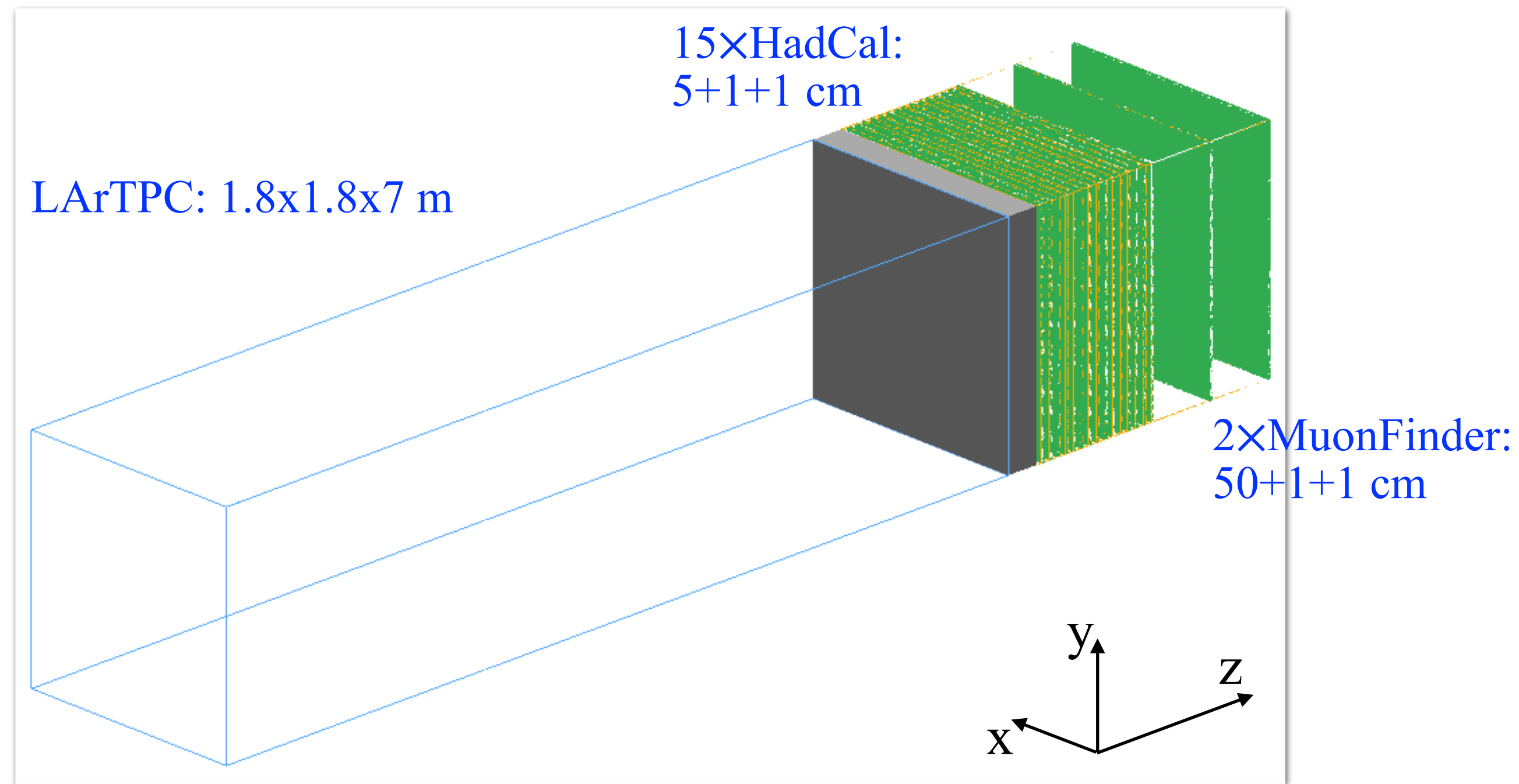
Next steps

- Tau neutrino detection is challenging, giving the short lifetime of tau and the severe background
- We're exploring how to suppress the background, with a fake reconstruction based on truth information
 - There are work similar in progress for DUNE, but the energy scale is different

Backup

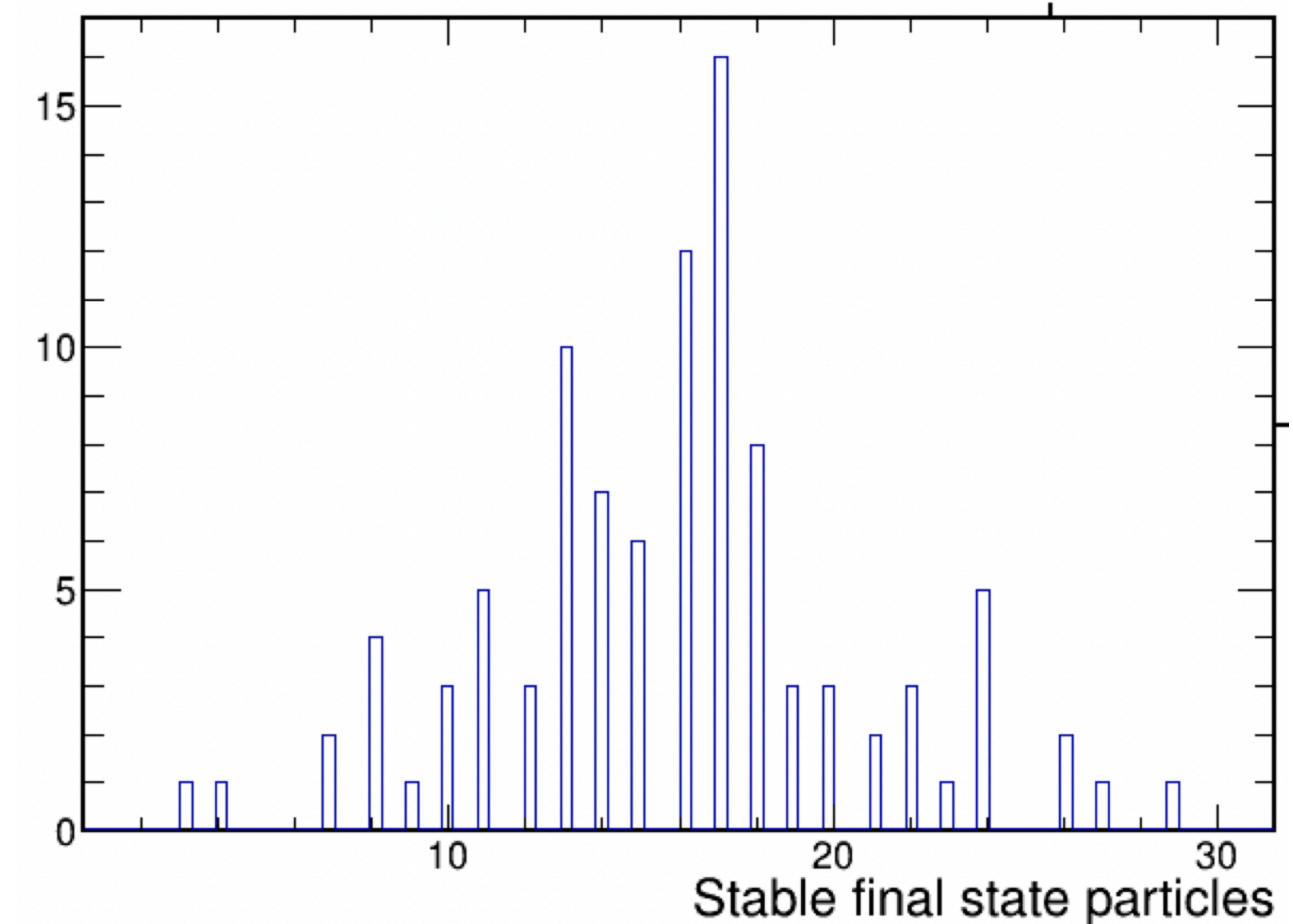
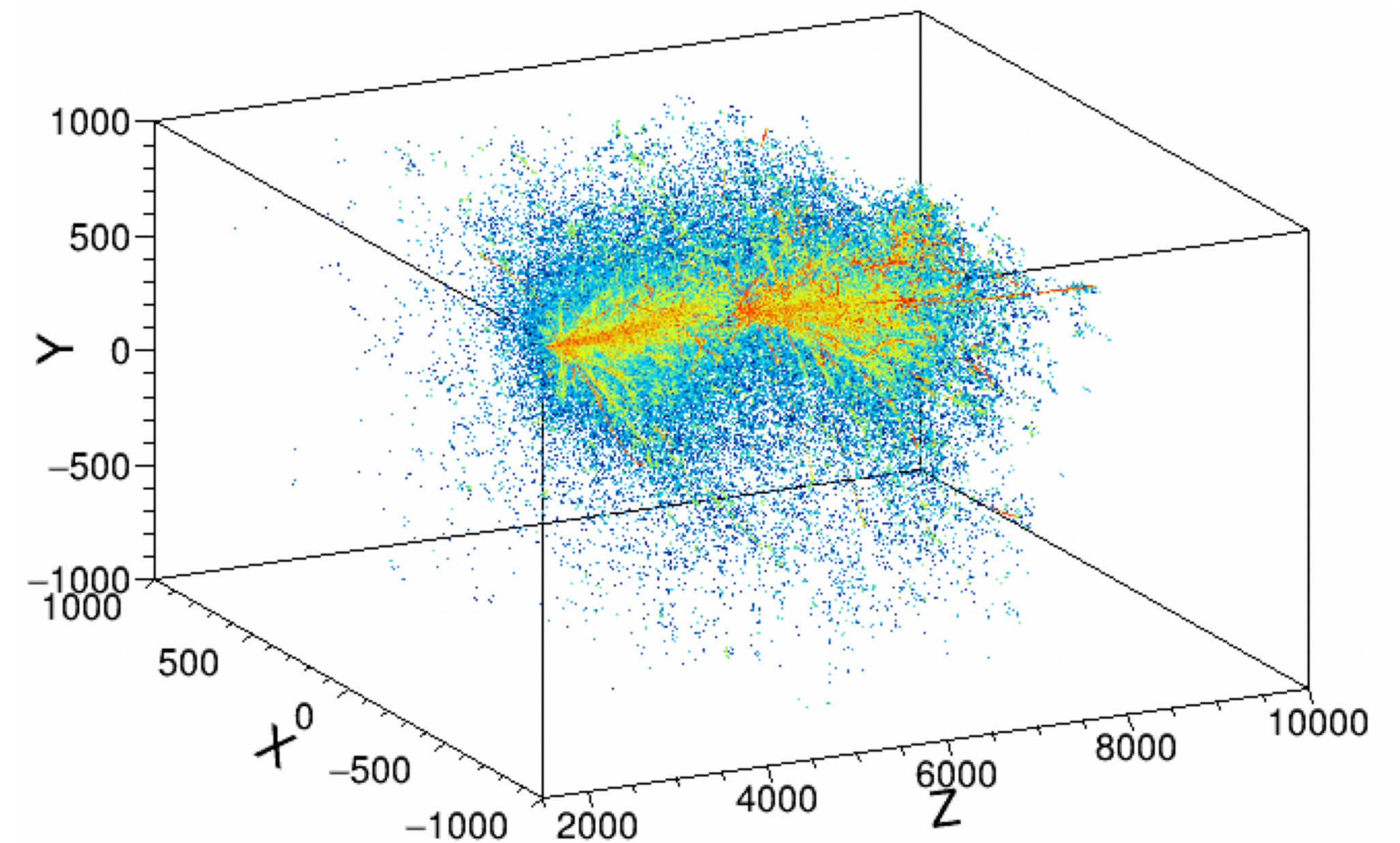
Detector configuration in Geant4

	LArTPC	HadCal	MuonFinder
Length (mm)	0 - 7000	7250 - 8300	8300 - 9340



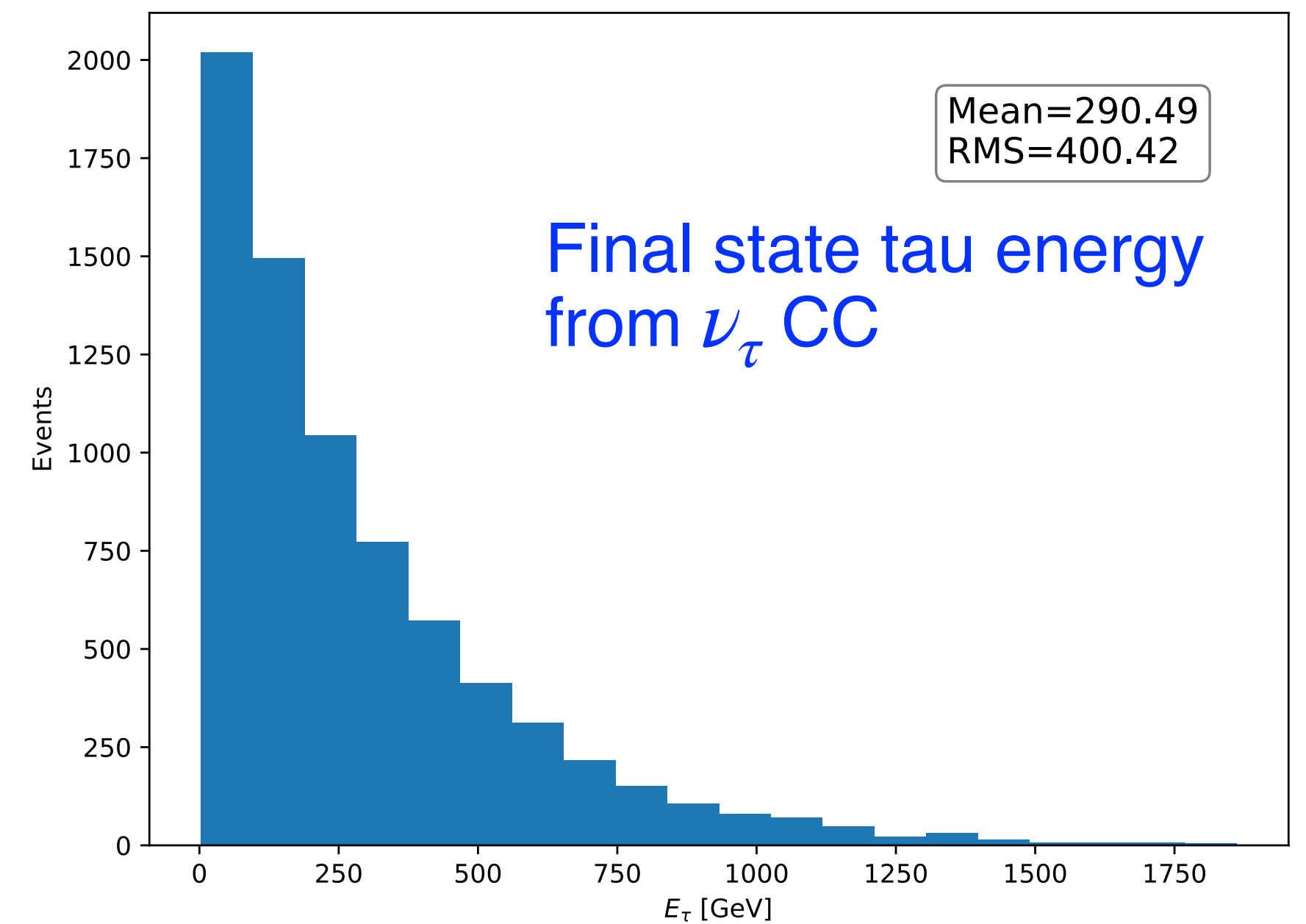
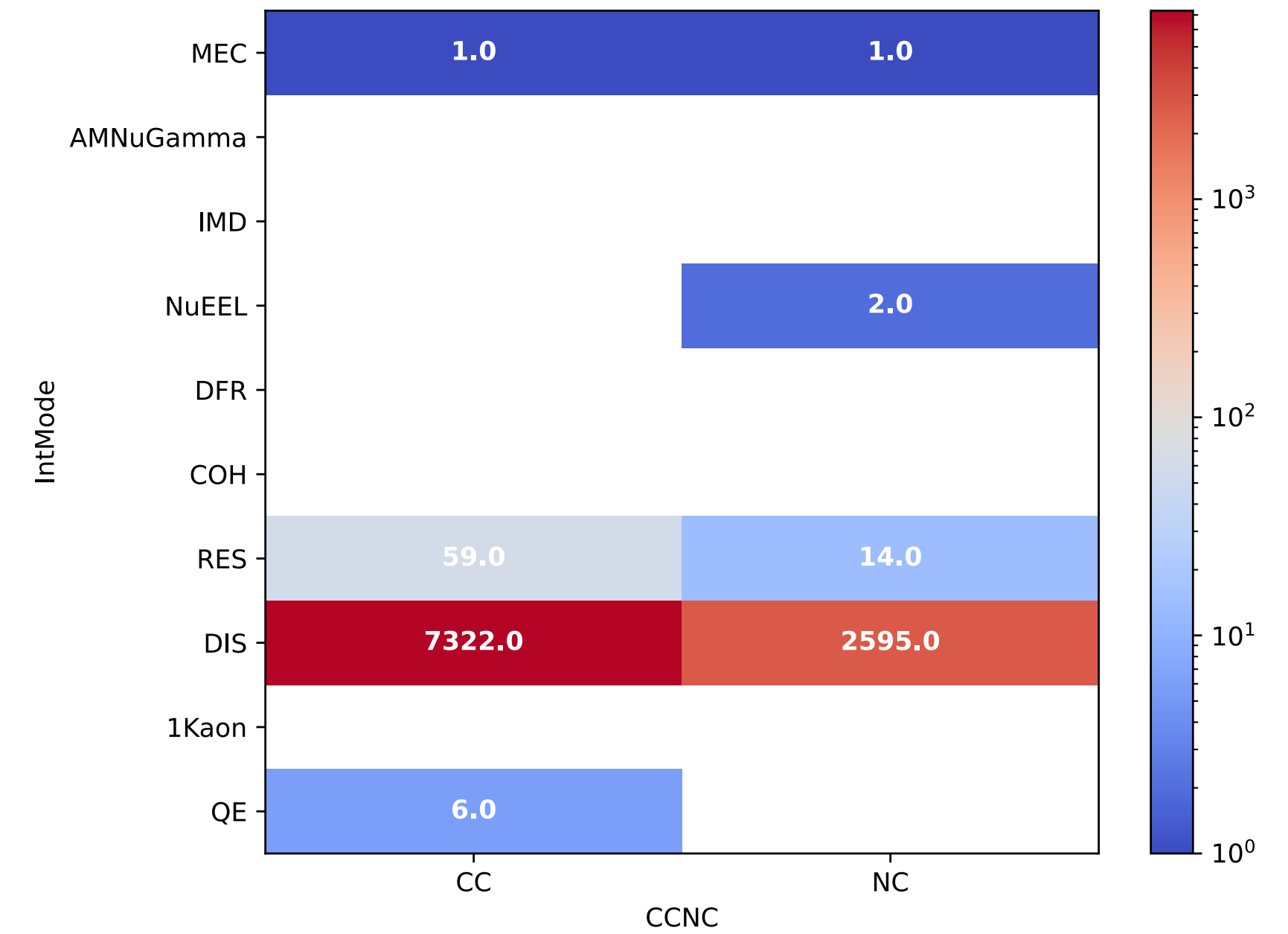
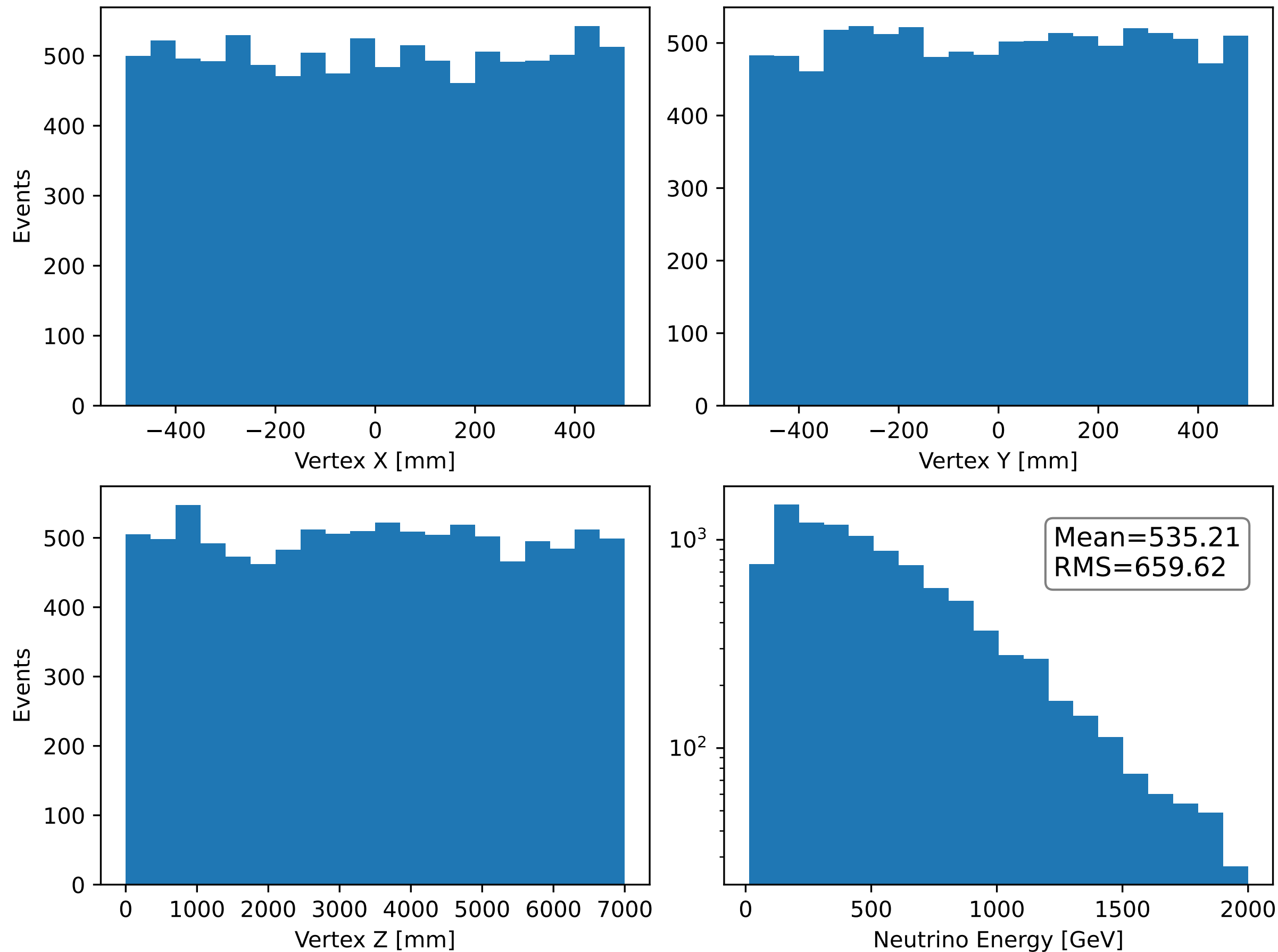
Work in progress

- Save all the hit information from G4 simulation
 - As the energy is very high, there is a large amount of hits for each event (~TB for 10000 neutrino events)
- Will do more analysis on the new MC data
 - Study the feature of all stable final state particles from the neutrino interaction
 - Event classification, background rejection

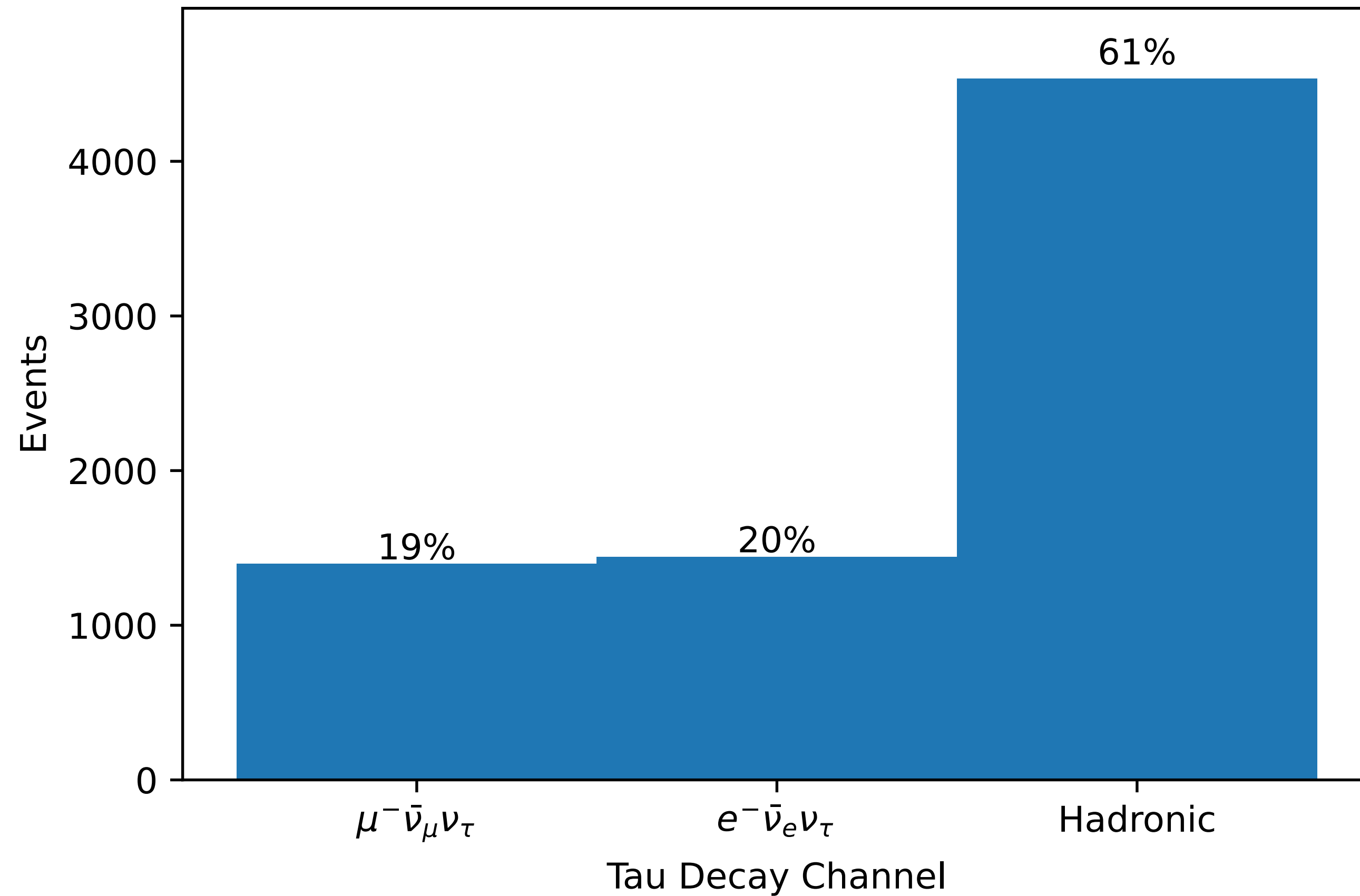


ν_τ s in the detector

- Neutrino vertices are uniformly distributed in a 1x1x7 meter volume
- Neutrino energy/Interaction mode/FSL come from GENIE v3_00_06k
 - Flux comes from *Weidong Bai, et. al. 2112.11605*



τ^- s in the detector

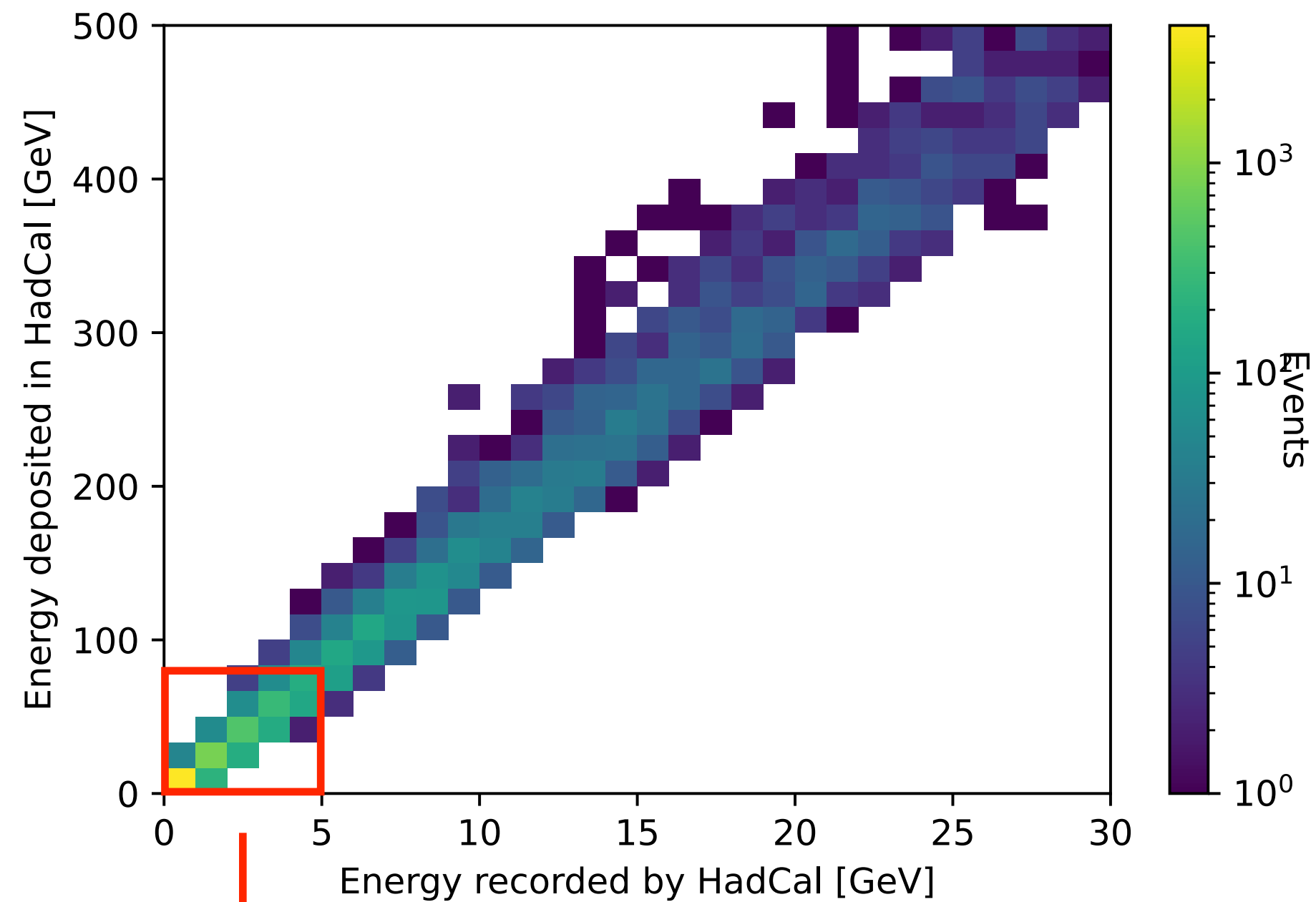


Decay mode	Branching ratio
Leptonic	35.2%
$e^- \bar{\nu}_e \nu_\tau$	17.8%
$\mu^- \bar{\nu}_\mu \nu_\tau$	17.4%
Hadronic	64.8%
$\pi^- \pi^0 \nu_\tau$	25.5%
$\pi^- \nu_\tau$	10.8%
$\pi^- \pi^0 \pi^0 \nu_\tau$	9.3%
$\pi^- \pi^- \pi^+ \nu_\tau$	9.0%
$\pi^- \pi^- \pi^+ \pi^0 \nu_\tau$	4.5%
other	5.7%

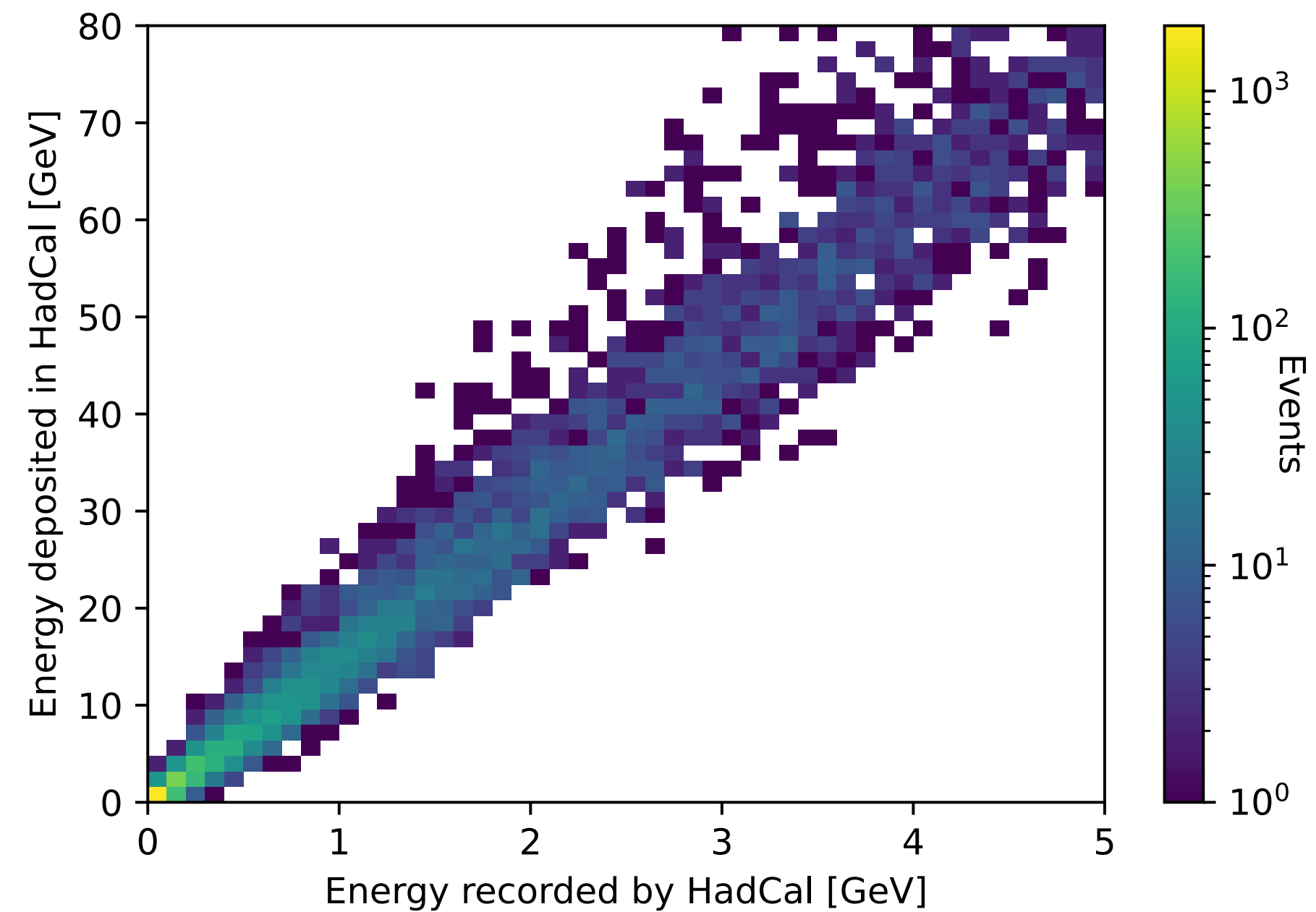
<https://arxiv.org/pdf/2007.00015.pdf>

HadCal Calibration

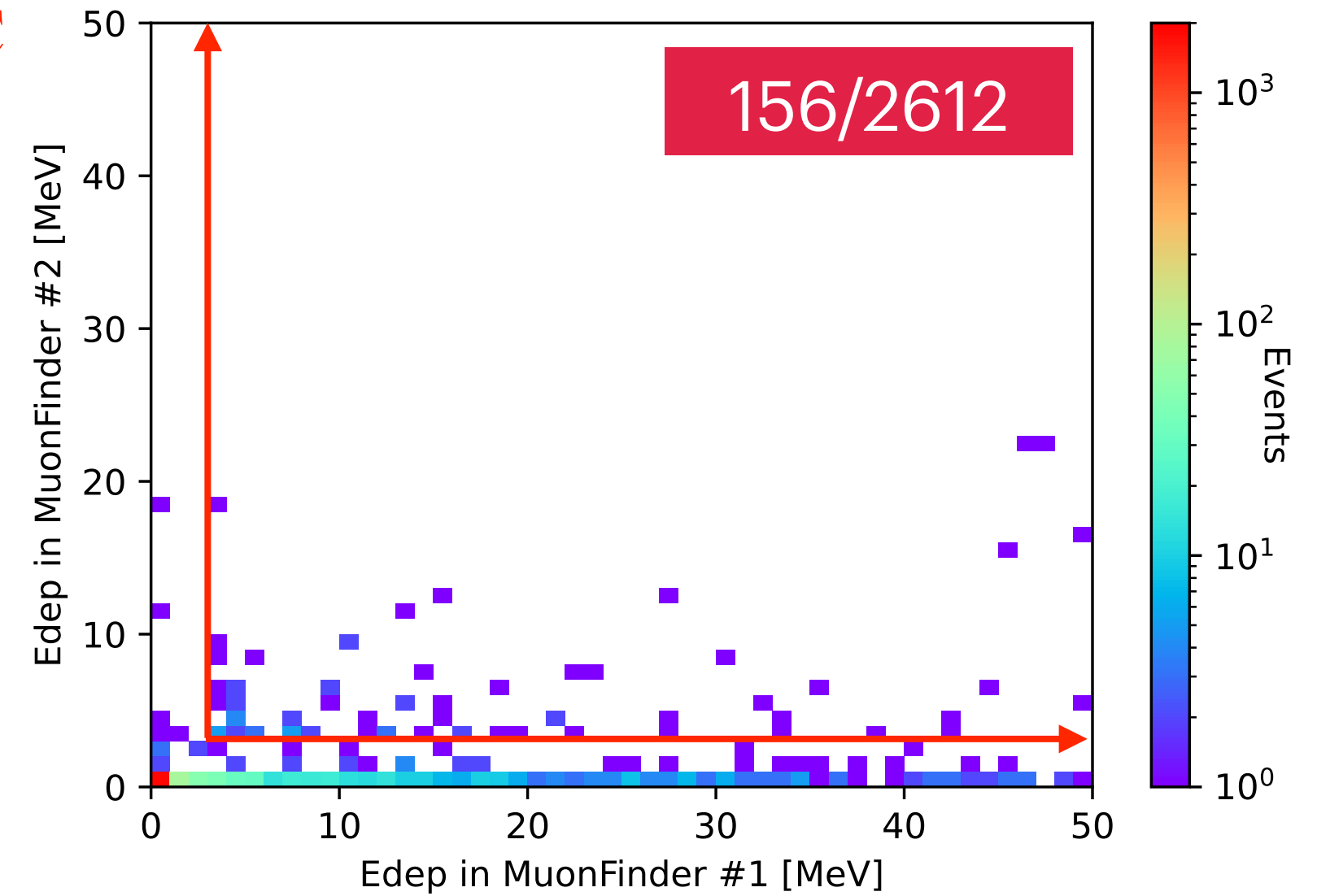
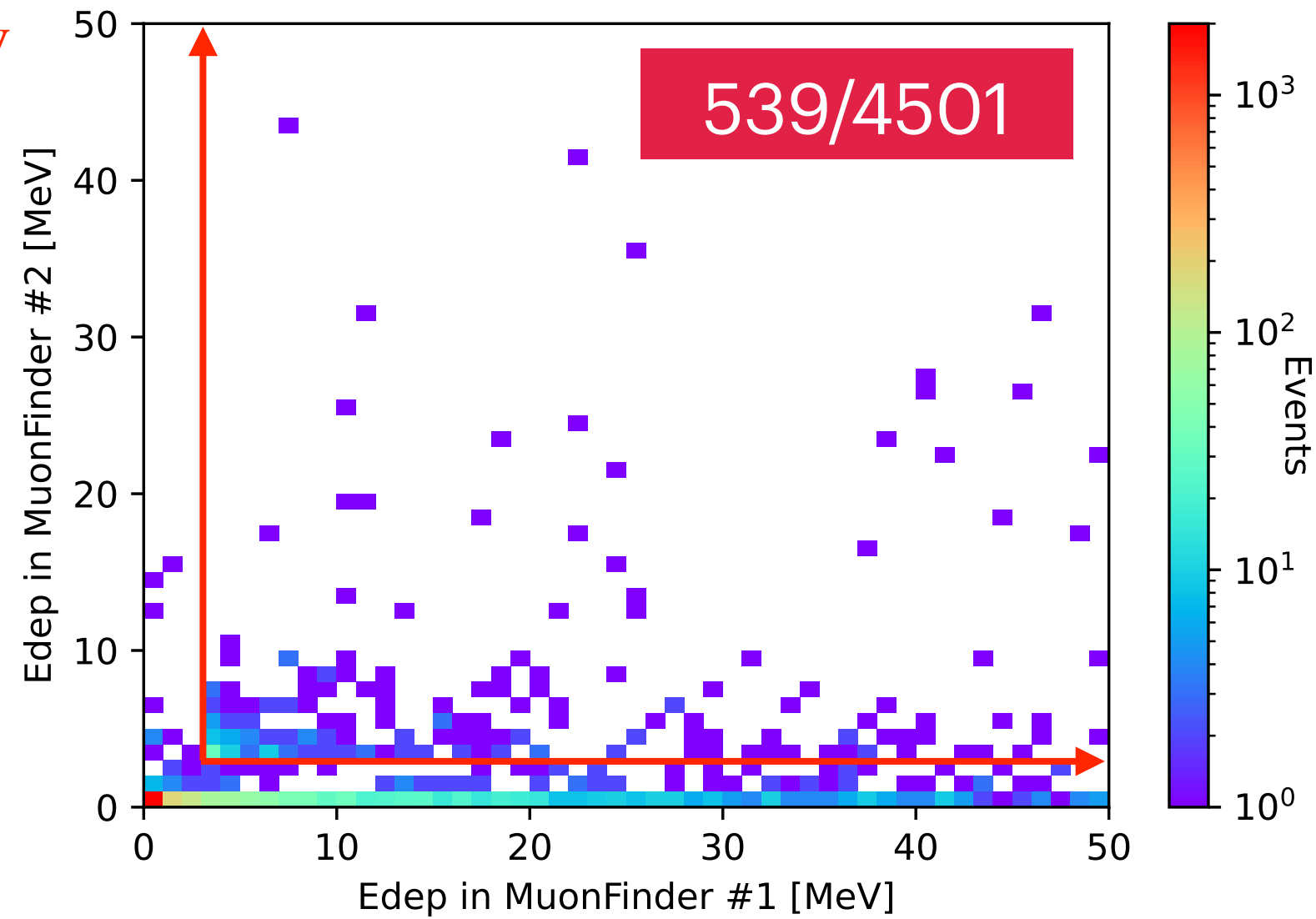
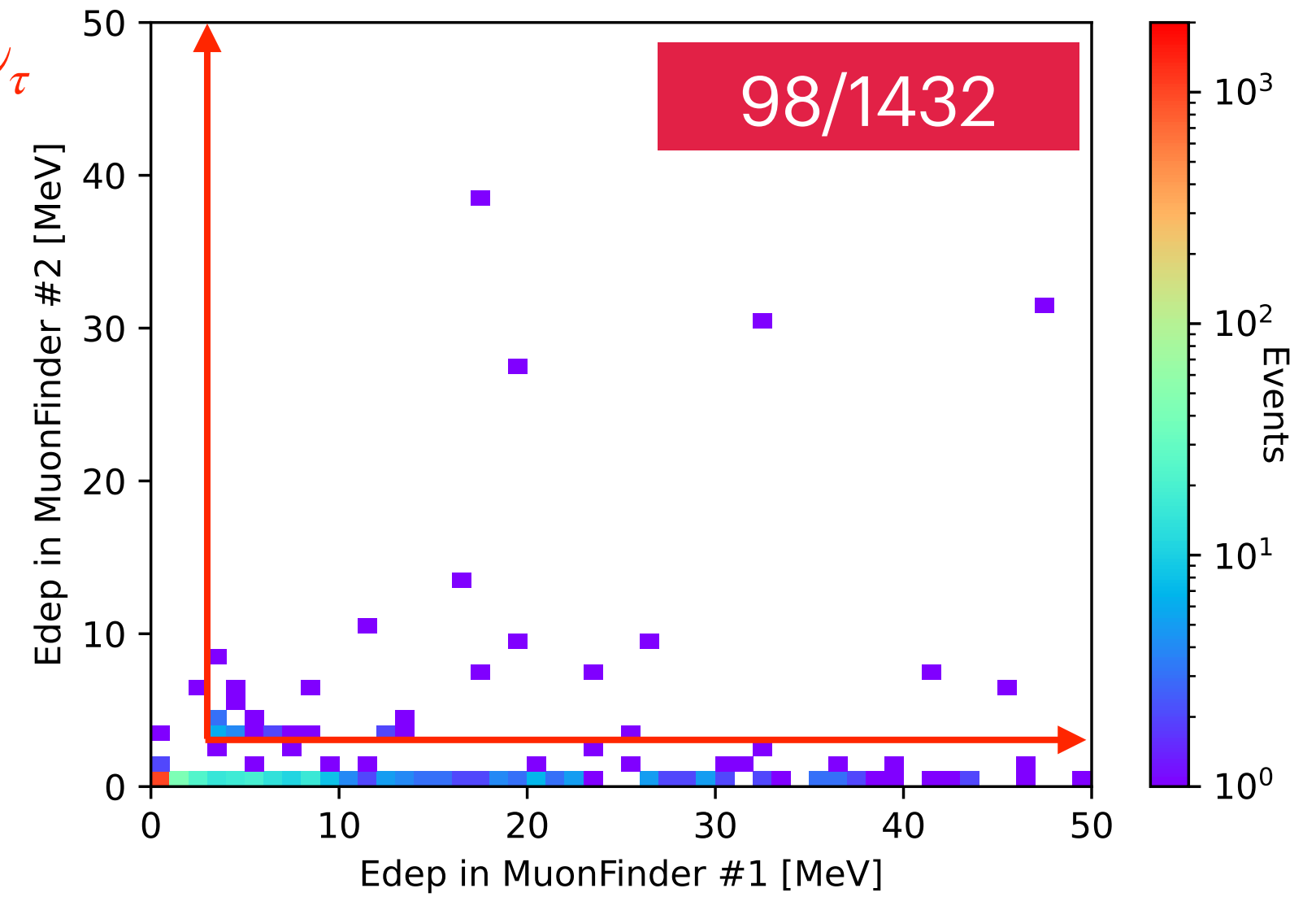
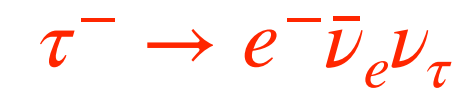
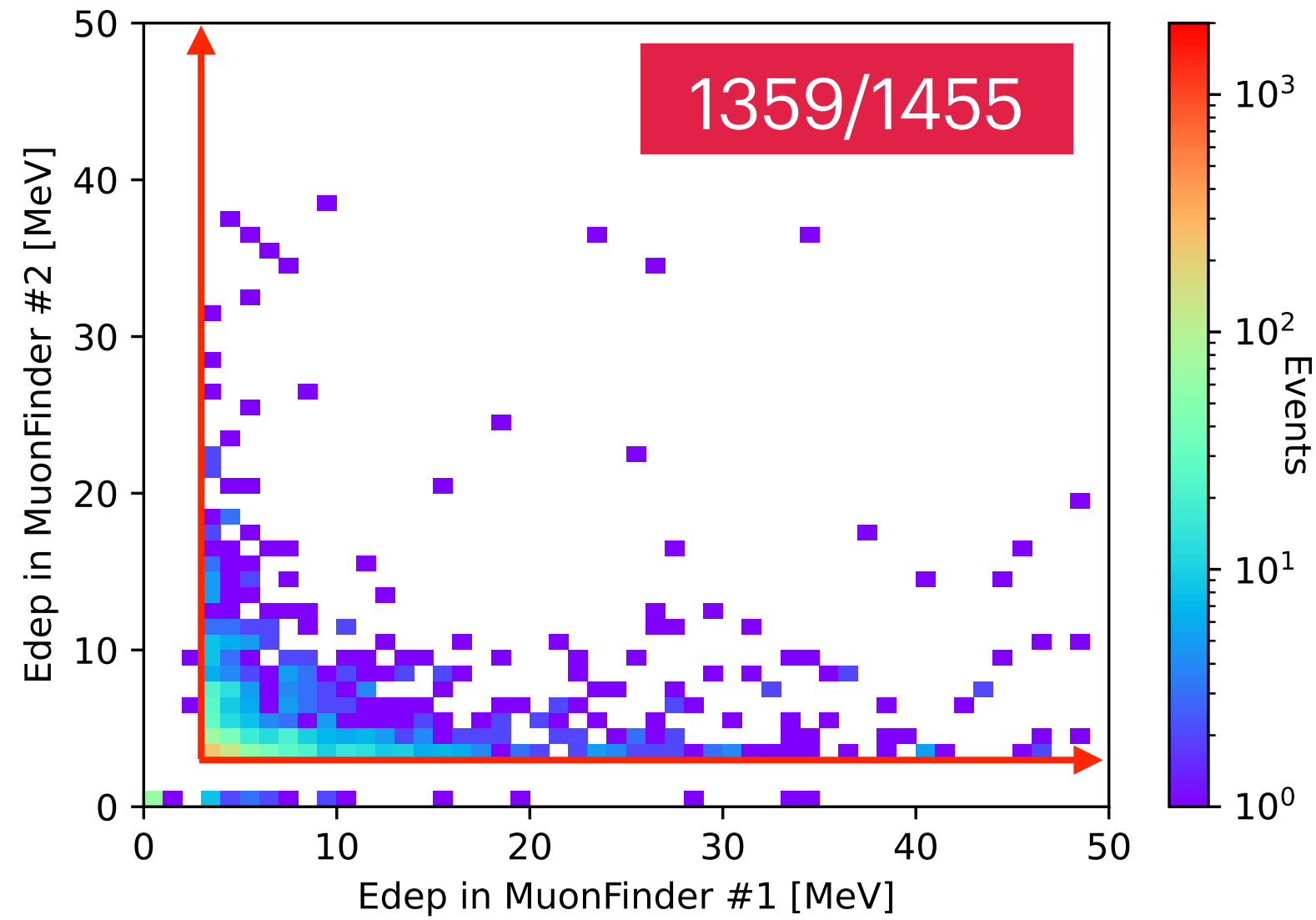
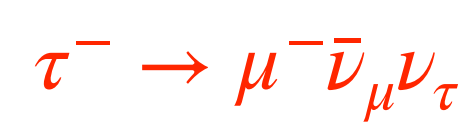
- In order to reconstruct the energy deposited in the HadCal, we'll need to calibrate it
 - The energy deposited in HadCal is proportional to the energy recorded by HadCal (the scintillator)
 - Good linearity



Zoom in

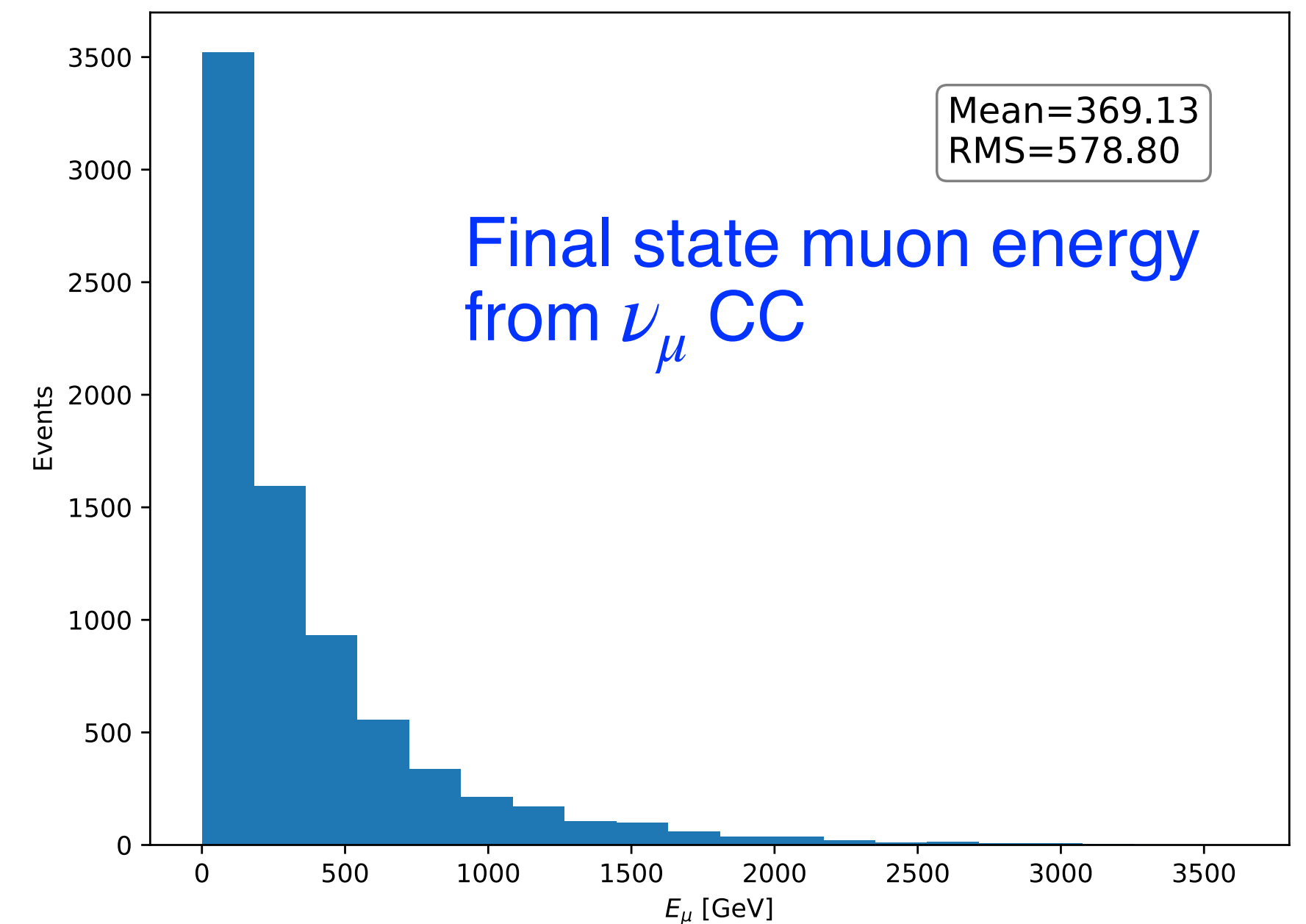
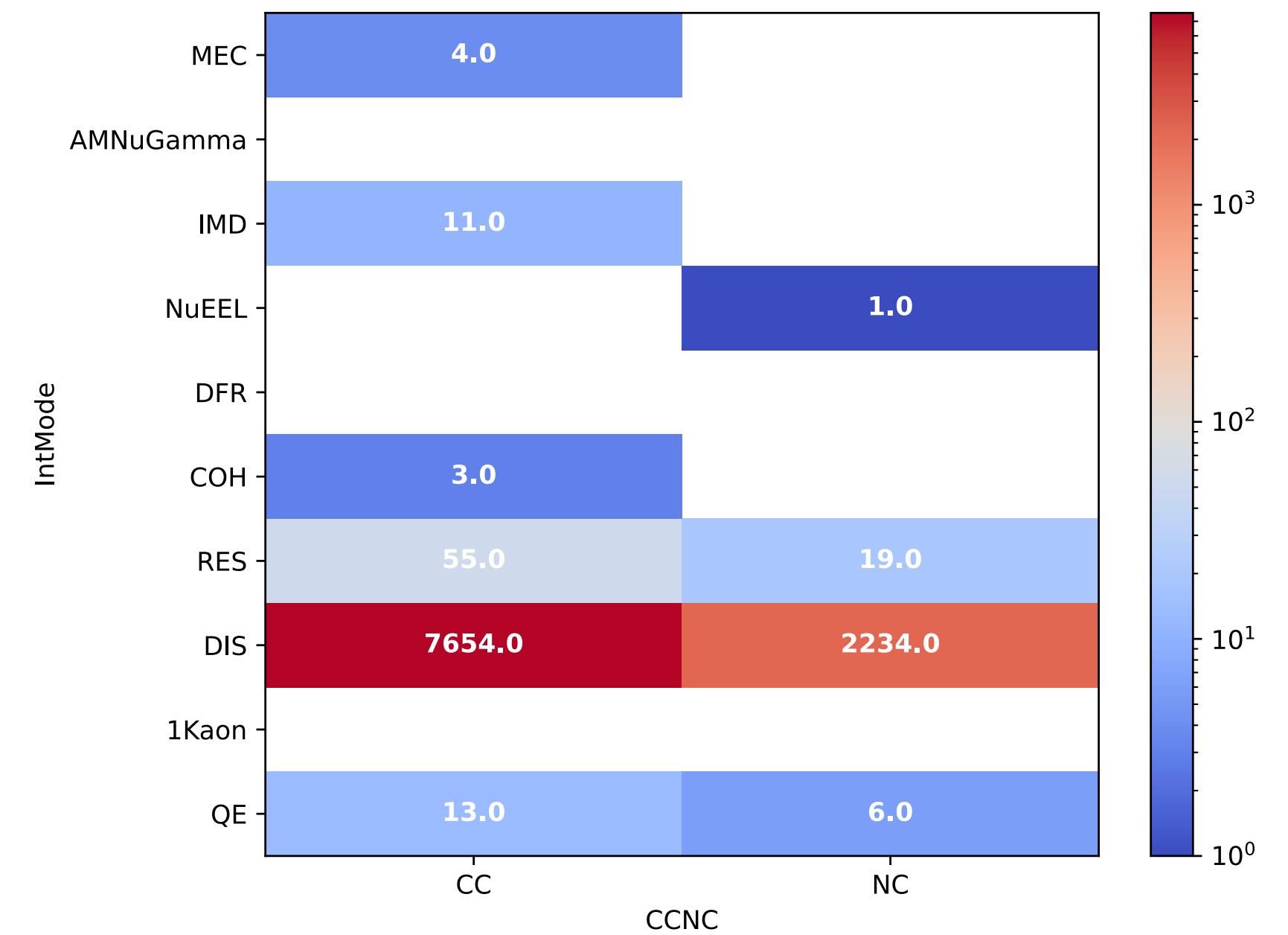
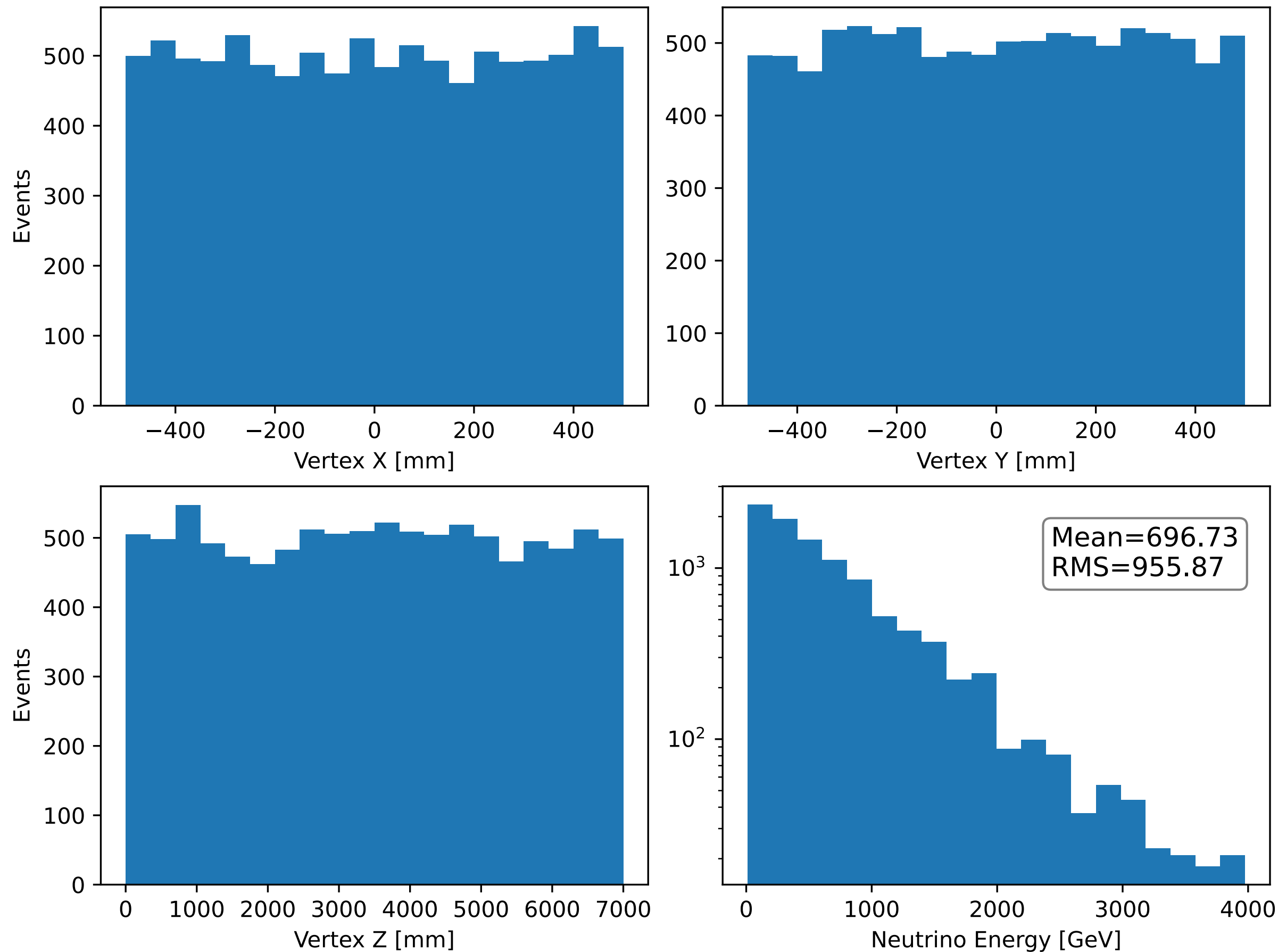


Deposited energy in MuonFinder



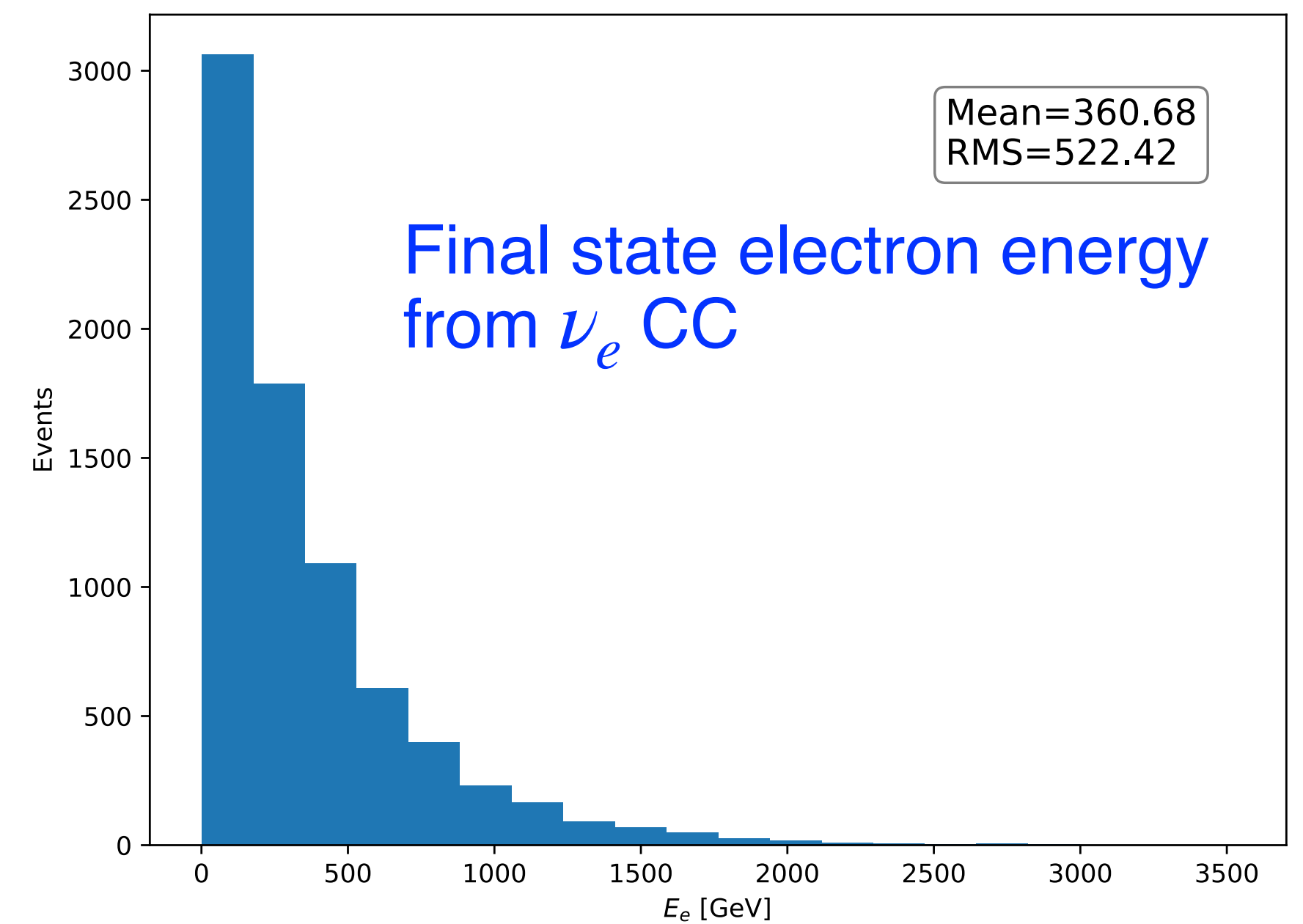
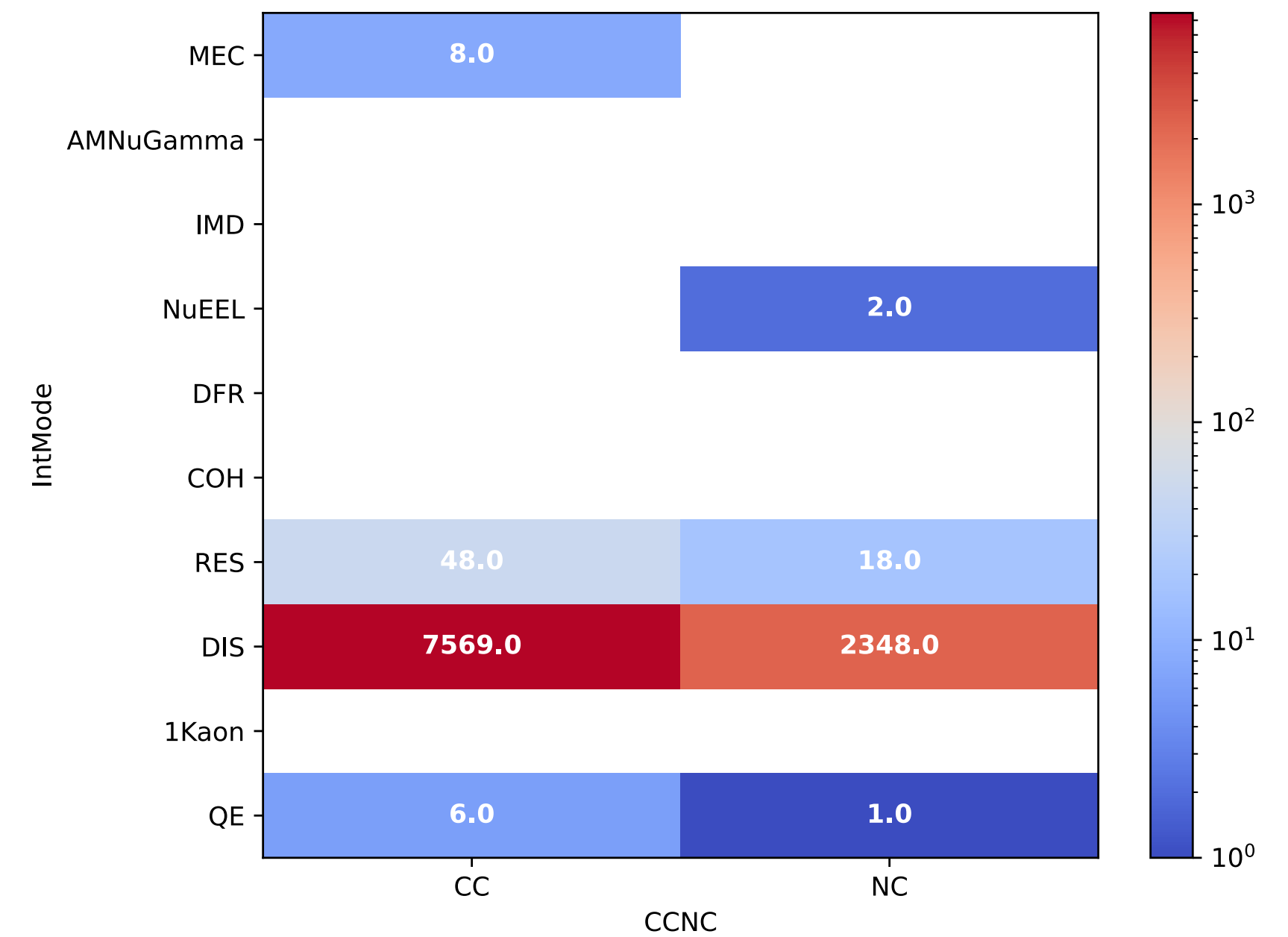
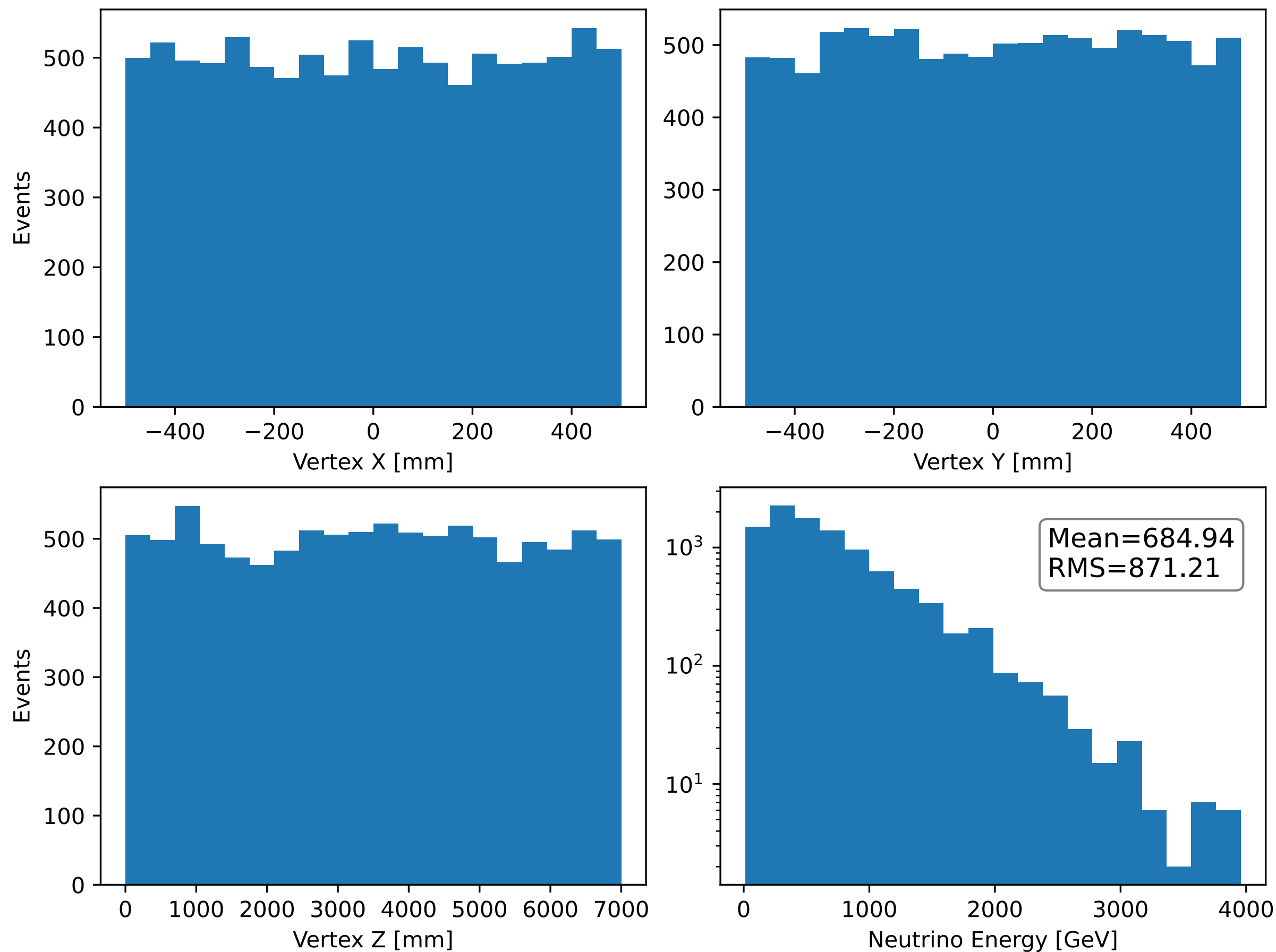
ν_μ s in the detector

- Neutrino vertices are uniformly distributed in a 1x1x7 meter volume
- Neutrino energy/Interaction mode/FSL come from GENIE v3_00_06k
 - Flux comes from *Felix Kling, et. al. 2105.08270*



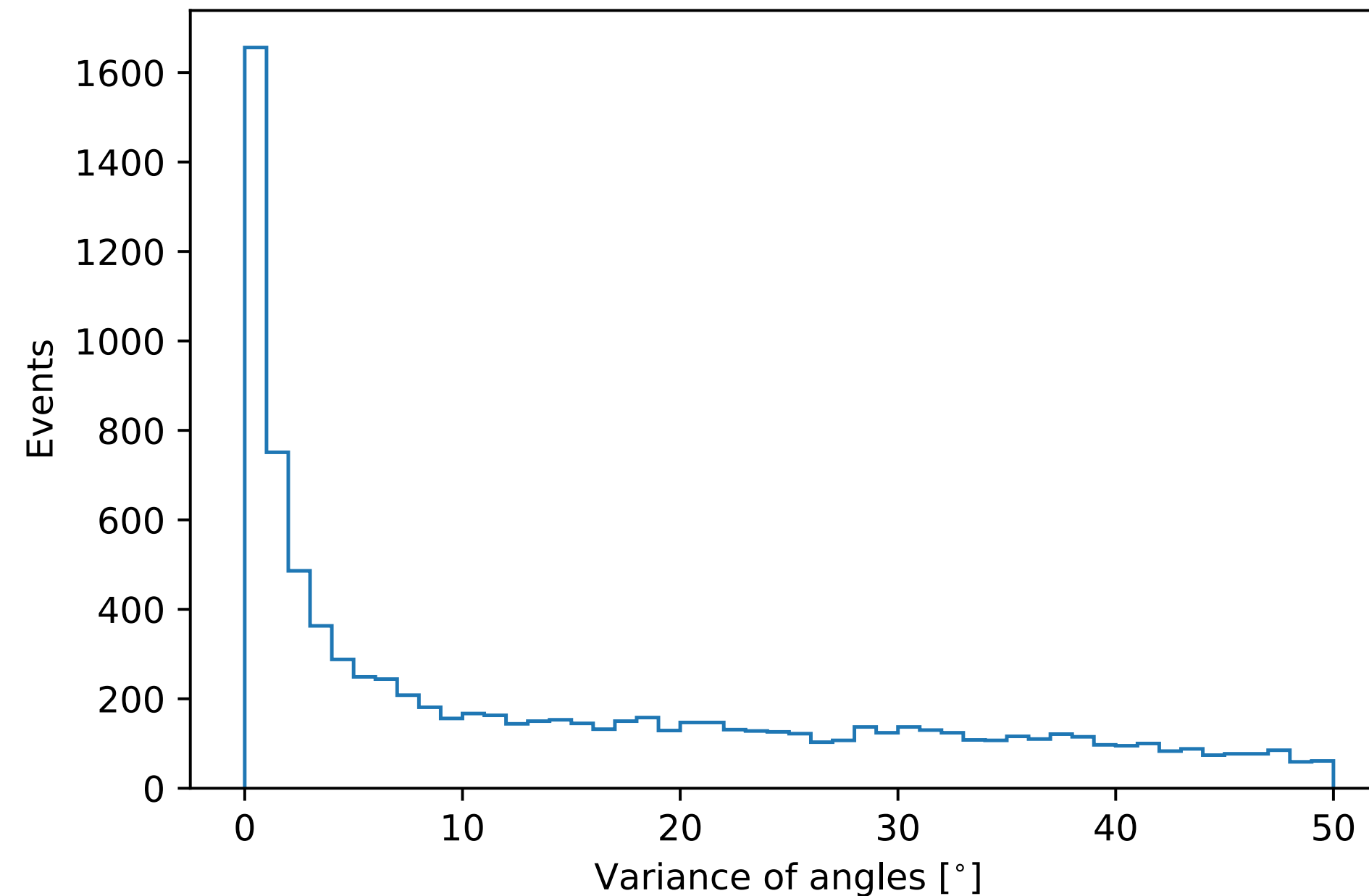
ν_e s in the detector

- Neutrino vertices are uniformly distributed in a 1x1x7 meter volume
- Neutrino energy/Interaction mode/FSL come from GENIE v3_00_06k
 - Flux comes from *Felix Kling, et. al. 2105.08270*

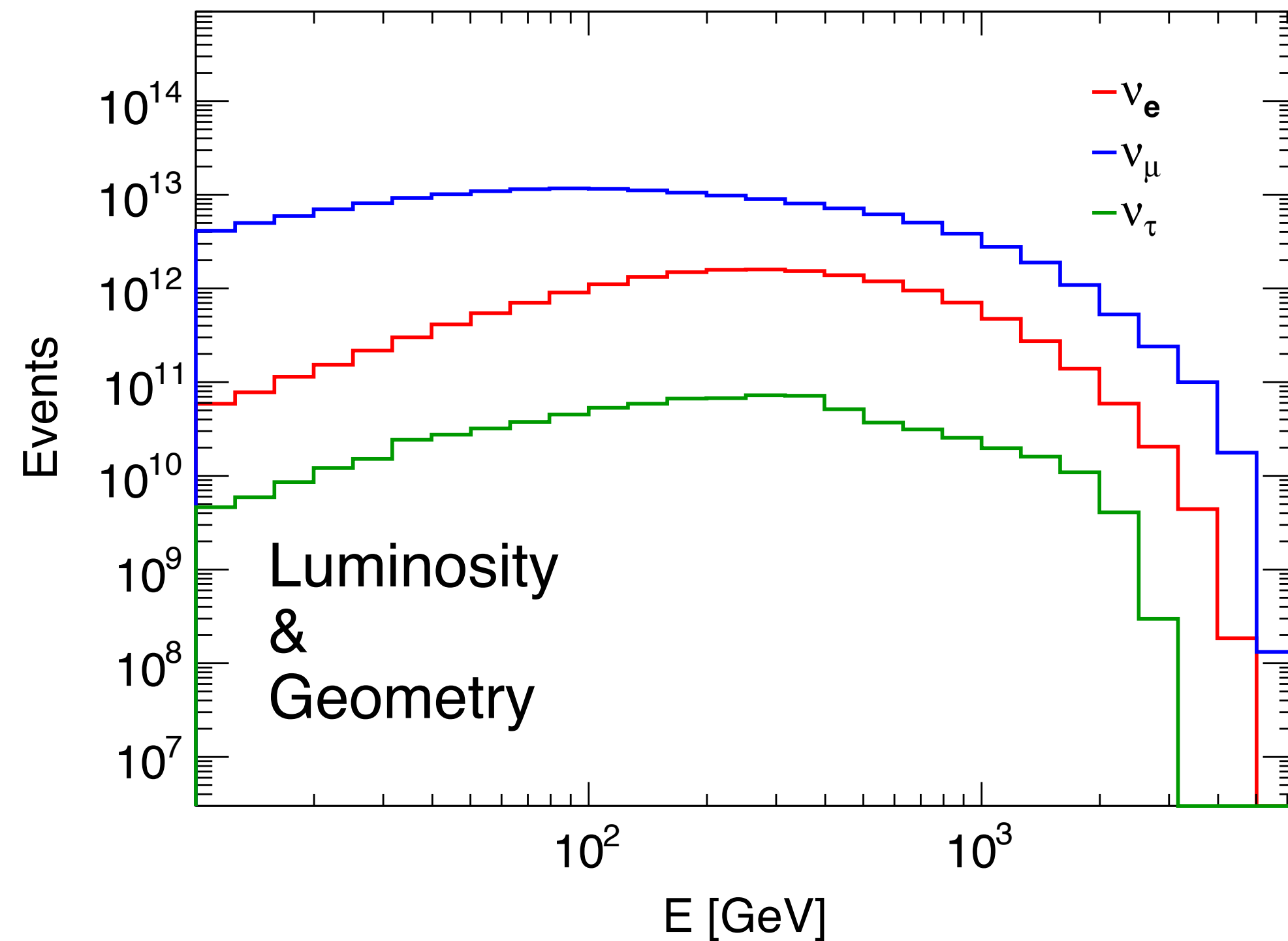


Angular variance

- Angular variance of charged tracks from the neutrino interaction w.r.t the direction of the neutrino beam
 - τ^- , π^+ , π^- , p , ... (maybe we need to also include π^0 and γ)
- Most of events have tracks concentrate at one direction (variance $< 5^\circ$)



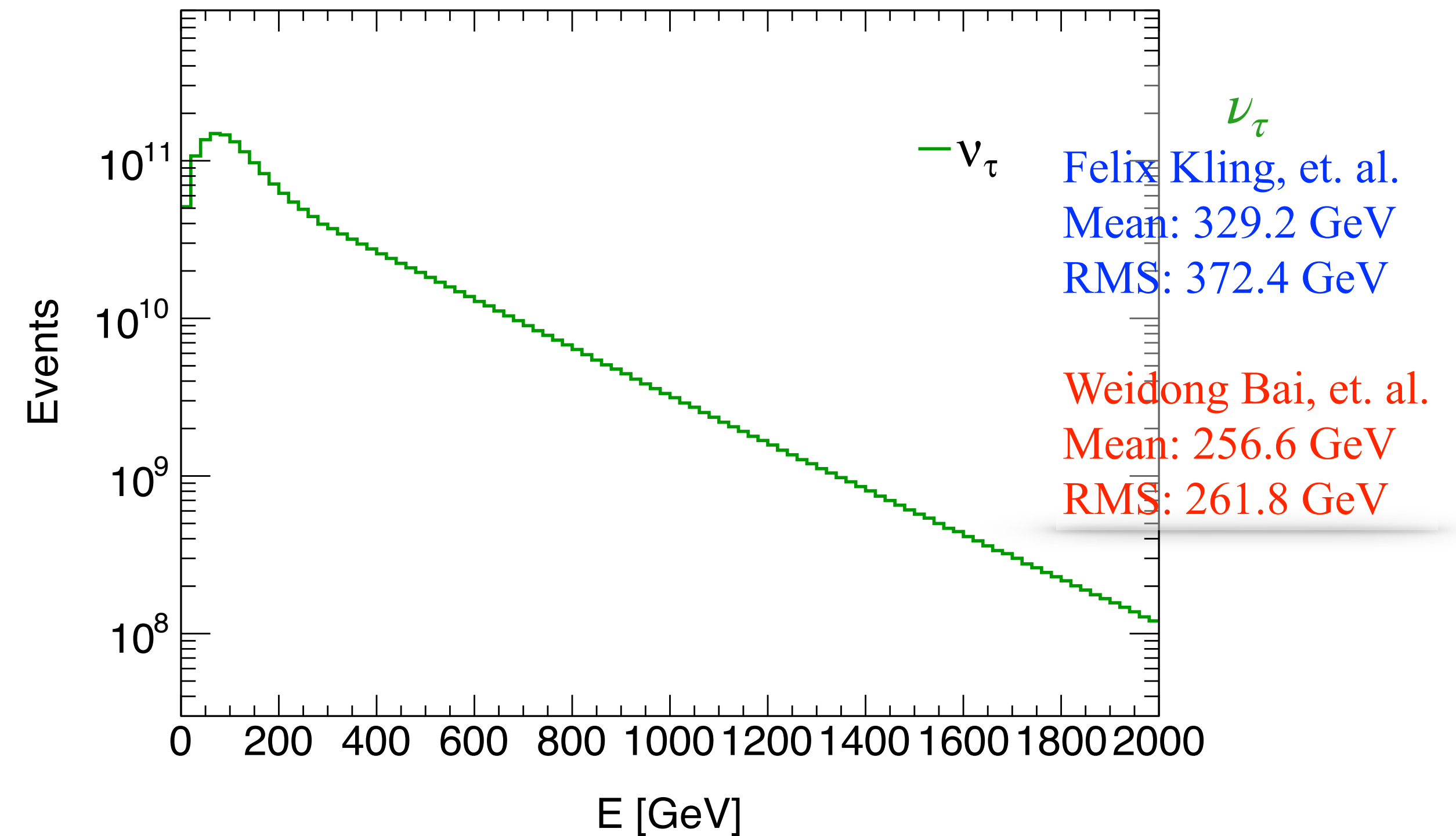
Neutrino flux



Felix Kling, et. al. [2105.08270](#)
[Github](#)

FLArE10, 620m downstream from IP, 3000/fb

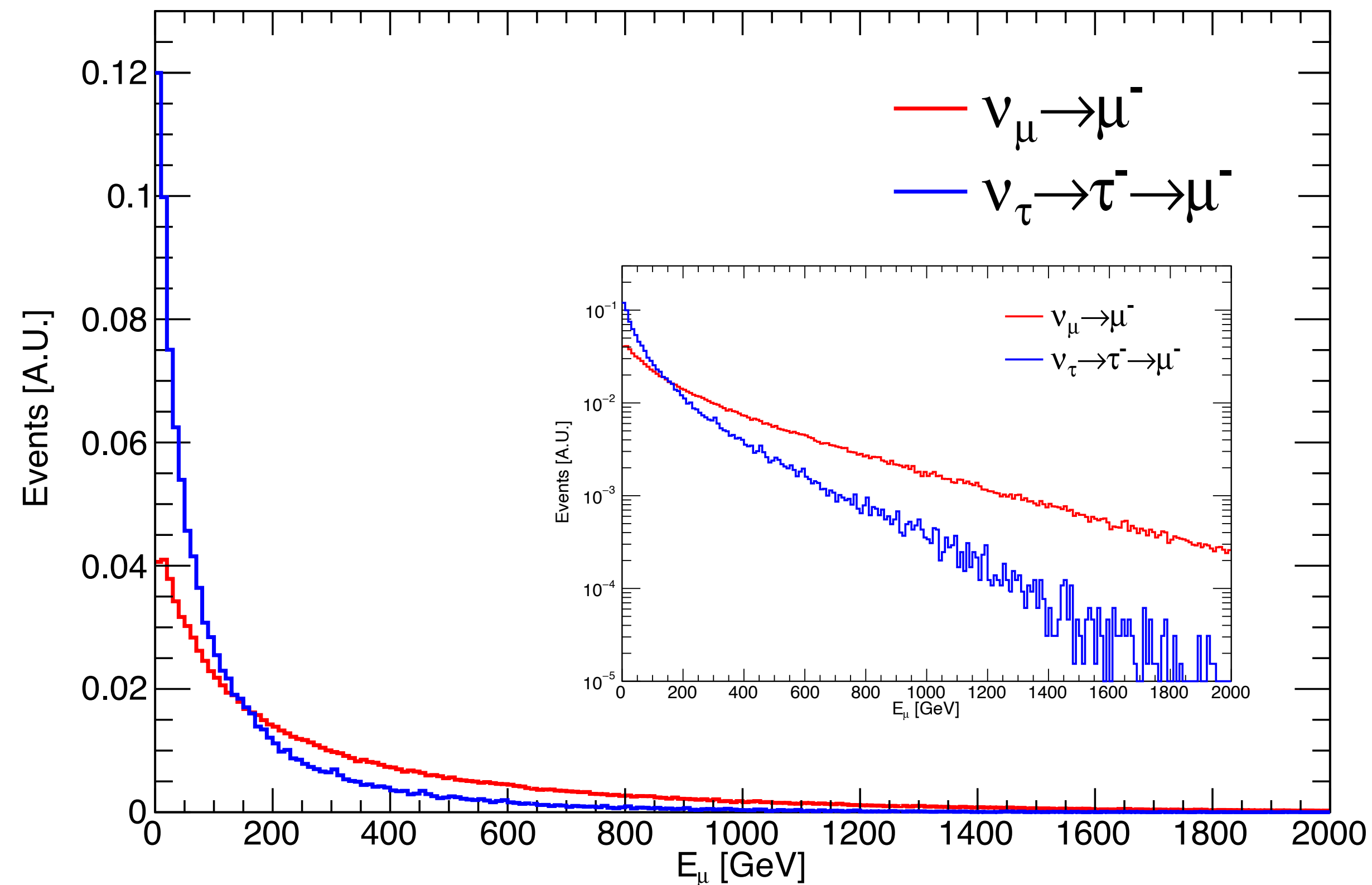
x Luminosity / 2



Weidong Bai, et. al. [2112.11605](#)
Figure 12, Table 5

eta > 6.9 (radius 1 m at a distance of 480 m from IP)

GENIE simulation: muon spectrum



$\nu_\mu \rightarrow \mu^-$
Mean: 343.1 GeV
RMS: 377.6 GeV

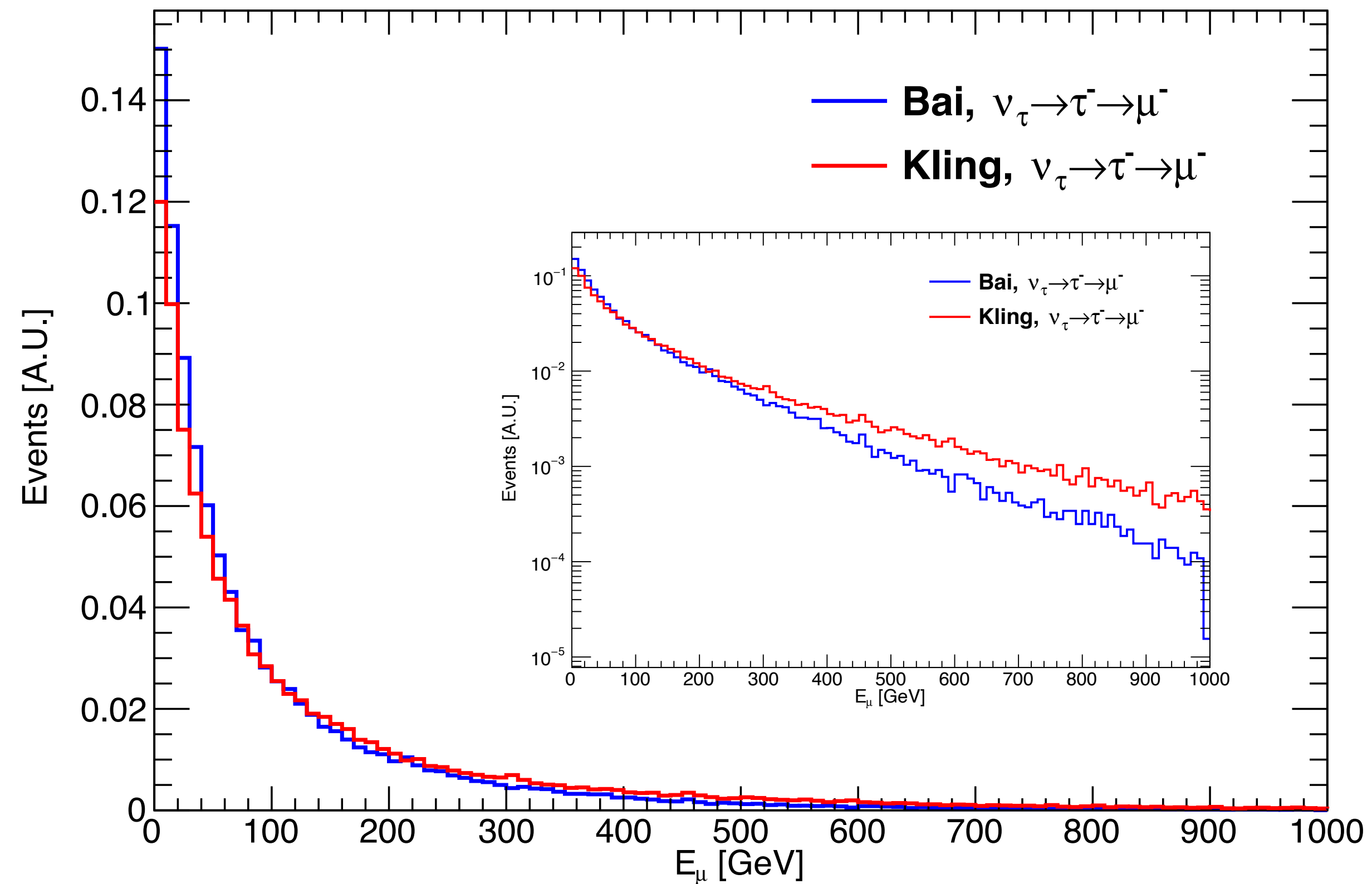
$\nu_\tau \rightarrow \tau^- \rightarrow \mu^-$
Mean: 146.0 GeV
RMS: 201.0 GeV

Felix Kling, et. al. [2105.08270](#)

Muon energy spectrum, area normalized

Muon from tau decay is softer

GENIE simulation: muon spectrum



Bai, $\nu_\tau \rightarrow \tau^- \rightarrow \mu^-$
Mean: 102.9 GeV
RMS: 136.7 GeV

Kling, $\nu_\tau \rightarrow \tau^- \rightarrow \mu^-$
Mean: 146.0 GeV
RMS: 201.0 GeV

Muon energy spectrum, area normalized