

Soft-Drop event shapes

Talk by Jeremy Baron
University at Buffalo
October 31st, 2018

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Outline

- Motivation
 - α_s extraction (see Vincent's talk)
 - Soft drop thrust
 - Bottom-up soft drop (BUSD)
- Fixed-order (EVENT2)
 - Other event shapes
 - Local BUSD vs Global BUSD
 - Modification of observables
- Monte Carlo (Pythia)
 - Reduction in NP effects

Introduction

- Some α_s -extractions contaminated by N.P. effects
 - Often determined by event shapes from LEP
 - Results in tension with lattice QCD
- Soft drop useful for reduction of N.P. effects
 - Invented and mostly used for LHC

Introduction

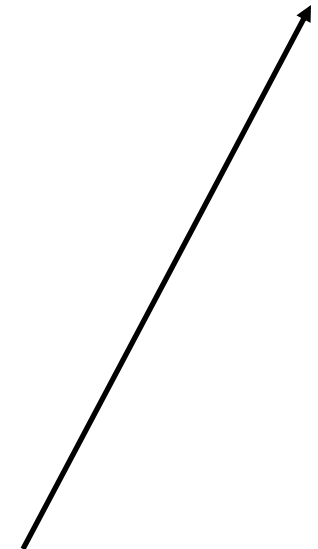
- Some α_s -extractions contaminated by N.P. effects
 - Often determined by event shapes from LEP
 - Results in tension with lattice QCD
- Soft drop useful for reduction of N.P. effects
 - Invented and mostly used for LHC
- Is soft drop natural for event shapes?
 - Event shapes are event-wide parameters (global)
 - Soft drop is locally applied groomer
- Generalized grooming scheme for event shapes?
 - Akin to CAESAR/ARES

Soft-Drop algorithm

- $\frac{\min(E_1, E_2)}{E_1 + E_2} > z_{\text{cut}} (1 - \cos(\theta_{12}))^{\beta/2}$ for e^+e^-
- $\frac{\min(p_{T1}, p_{T2})}{p_{T1} + p_{T2}} > z_{\text{cut}} \left(\frac{\Delta R_{12}}{R}\right)^\beta$ for pp

- 1) Undo last step of clustering
- 2) Check Soft-Drop criterion
- 3) If fail, drop softer subjet and iterate
- 4) If pass, declare final jet and end

Larkoski, Marzani, Soyez, Thaler: Soft Drop (2014)

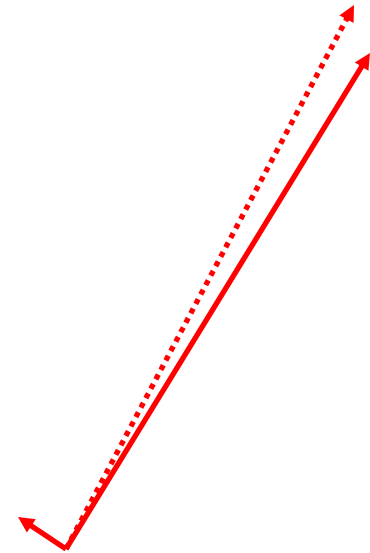


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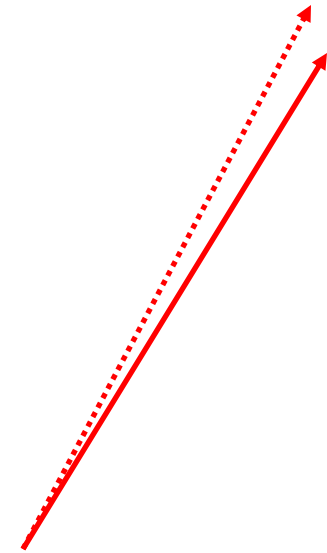


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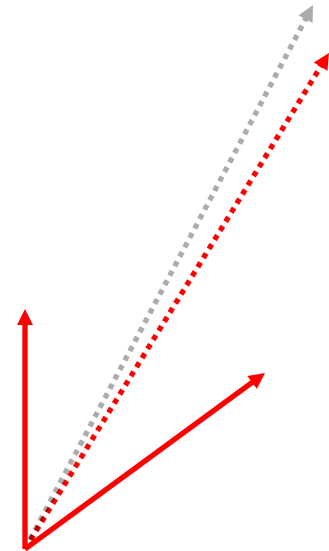


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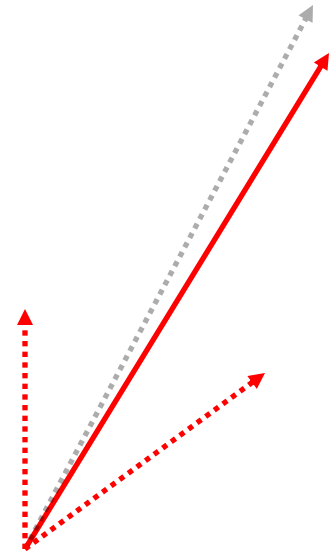


Soft-Drop algorithm

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Soft-Drop Thrust

- For an event ε , thrust is defined to be

$$T = \max_{\vec{n}} \left(\frac{\sum_{i \in \varepsilon} |\vec{n} \cdot \vec{p}_i|}{\sum_{i \in \varepsilon} |\vec{p}_i|} \right)$$

- Soft-Drop thrust is defined as:

$$T_{\text{SD}} = \max_{\vec{n}} \left(\frac{\sum_{i \in \varepsilon_{\text{SD}}} |\vec{n} \cdot \vec{p}_i|}{\sum_{i \in \varepsilon_{\text{SD}}} |\vec{p}_i|} \right)$$

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- Soft-Drop thrust is defined as:
 1. Calculate the the thrust axis
 2. Divide event into left/right hemispheres
 3. Apply soft-drop on each hemisphere separately
 4. The remaining particles constitute soft-dropped event ε_{SD}

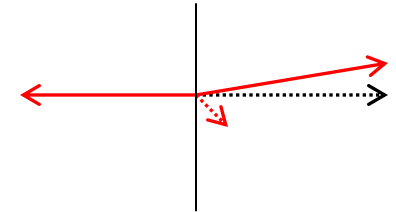
$$T_{SD} = \max_{\vec{n}} \left(\frac{\sum_{i \in \varepsilon_{SD}} |\vec{n} \cdot \vec{p}_i|}{\sum_{i \in \varepsilon_{SD}} |\vec{p}_i|} \right)$$

Soft-Drop Thrust (Redefined)

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Expect: $T = 1$ for 2-particle back-to-back event

- Small problem: consider 3-particle event..
 - $q\bar{q}g$ with $E_g \ll E_q \approx E_{\bar{q}}$
 - E_g groomed away



Soft-Drop Thrust (Redefined)

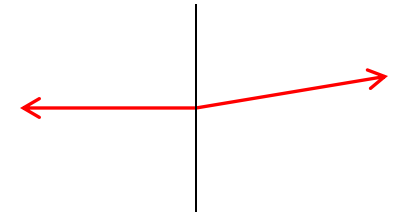
$$T_{SD} = \max_{\vec{n}} \left(\frac{\sum_{i \in \mathcal{E}_{SD}} |\vec{n} \cdot \vec{p}_i|}{\sum_{i \in \mathcal{E}_{SD}} |\vec{p}_i|} \right)$$

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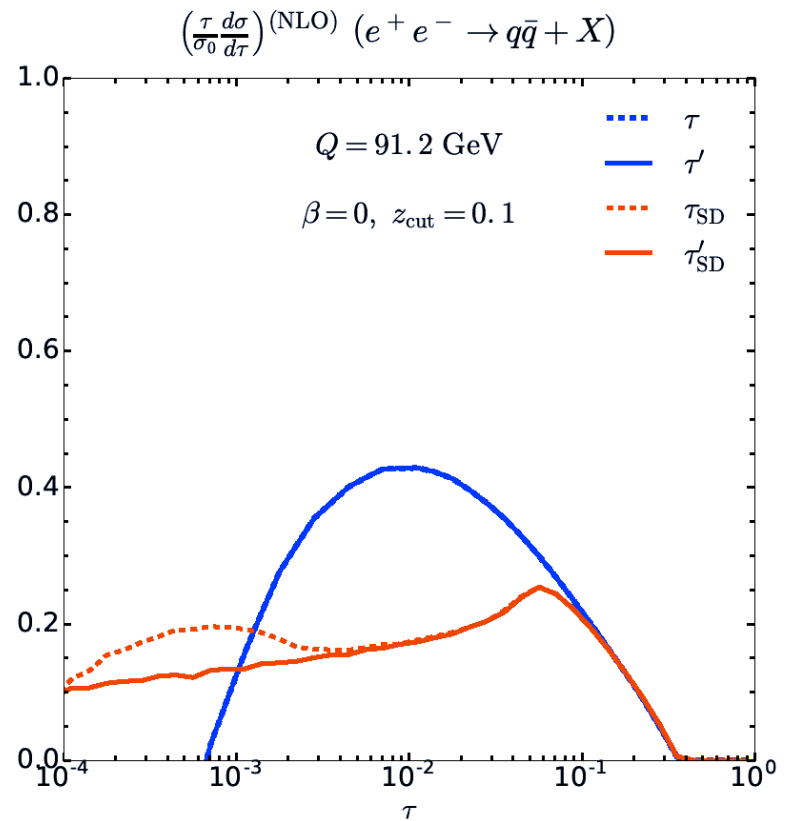
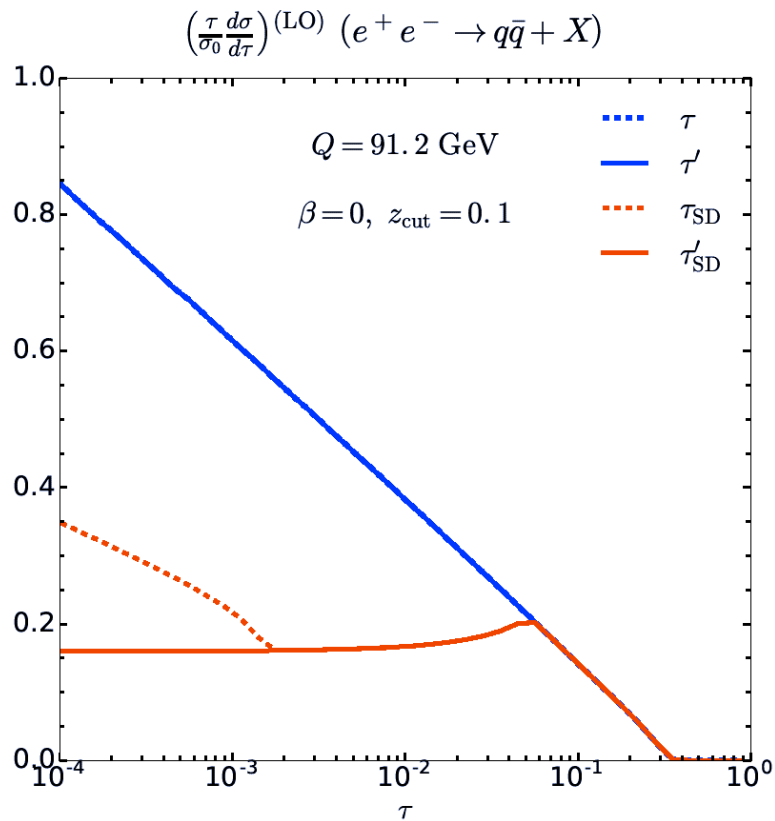
- Small problem: consider 3-particle event..
 - $q\bar{q}g$ with $E_g \ll E_q \approx E_{\bar{q}}$
 - E_g groomed away
 - $T_{SD} \neq 1$ for remaining 2-particle event (bad!!!)
 - Redefine:

$$T'_{SD} = \frac{\sum_{i \in \mathcal{H}_{SD}^L} |\vec{n}_L \cdot \vec{p}_i|}{\sum_{i \in \mathcal{E}_{SD}} |\vec{p}_i|} + \frac{\sum_{i \in \mathcal{H}_{SD}^R} |\vec{n}_R \cdot \vec{p}_i|}{\sum_{i \in \mathcal{E}_{SD}} |\vec{p}_i|}$$

- \vec{n}_L and \vec{n}_R are jet axes.
- $\mathcal{H}^L, \mathcal{H}^R$ are left and right hemispheres



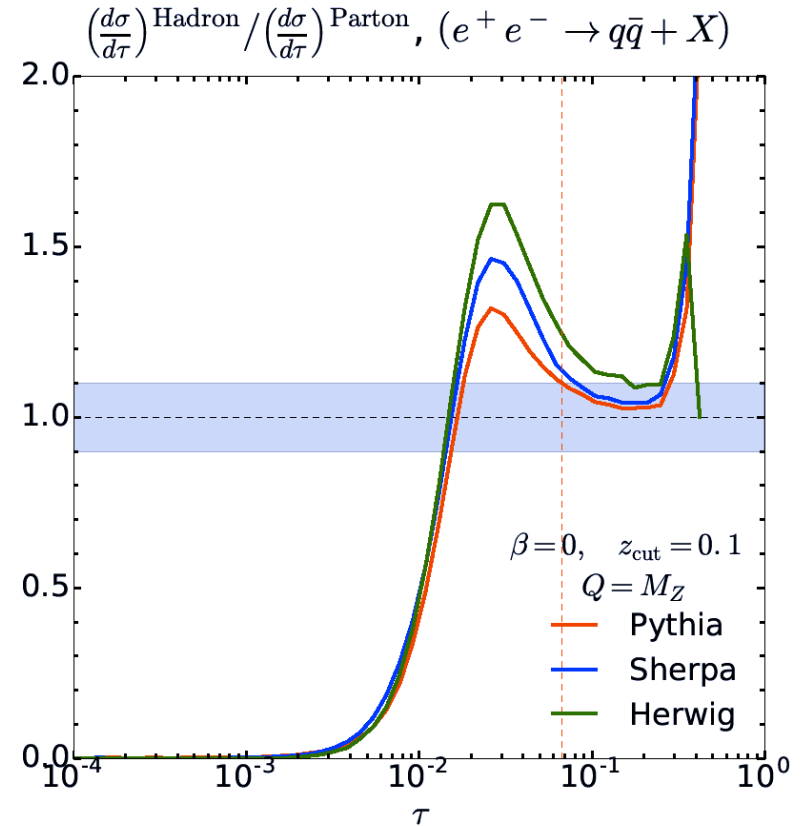
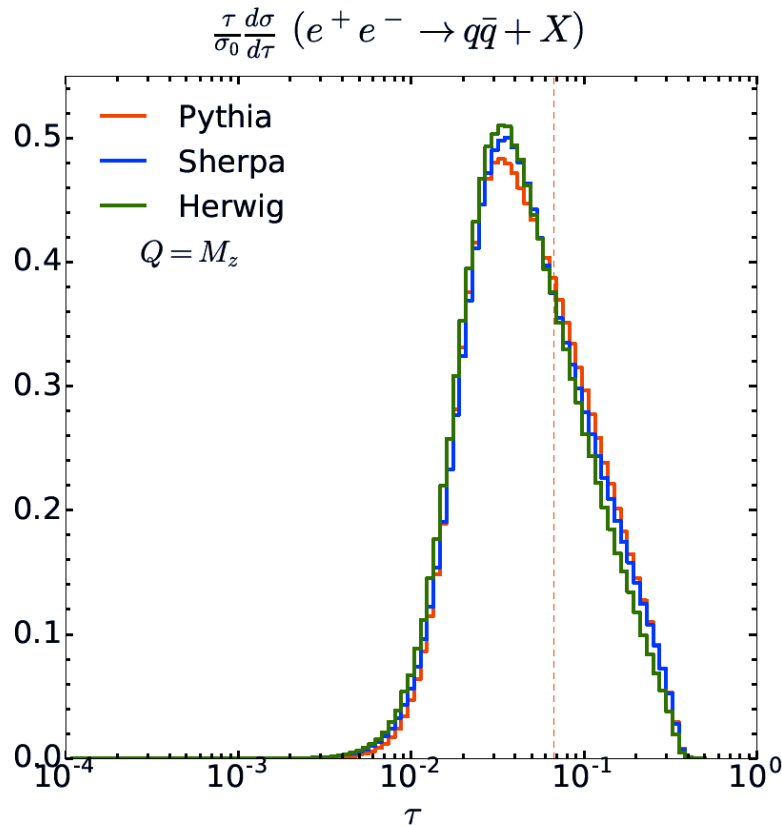
Fixed Order



JB, Marzani, Theeuwes
 Soft Drop Thrust (2018)

Note: $\tau = 1 - T$

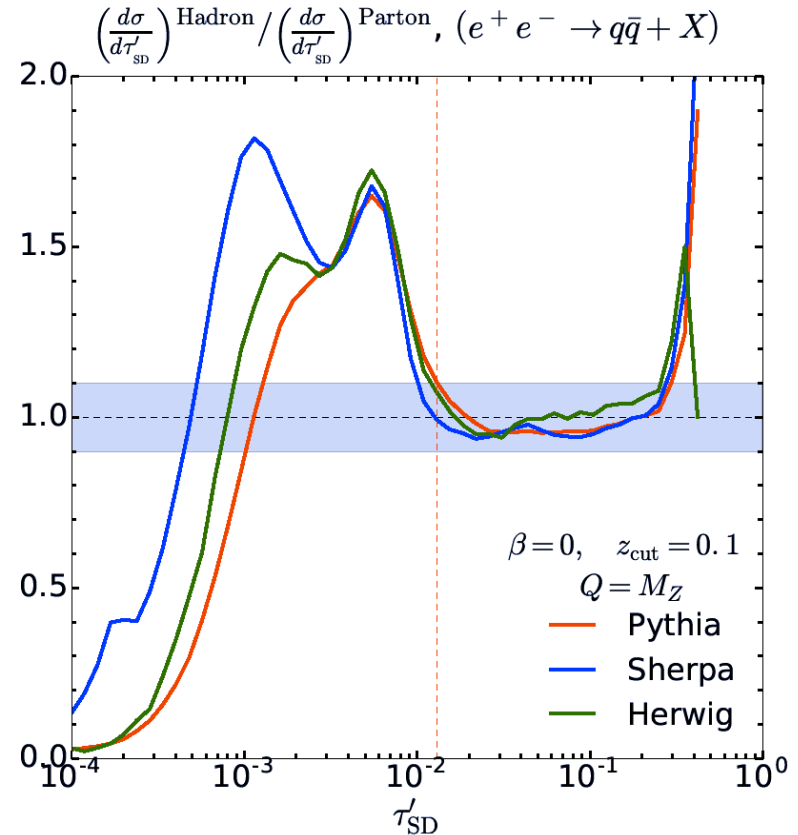
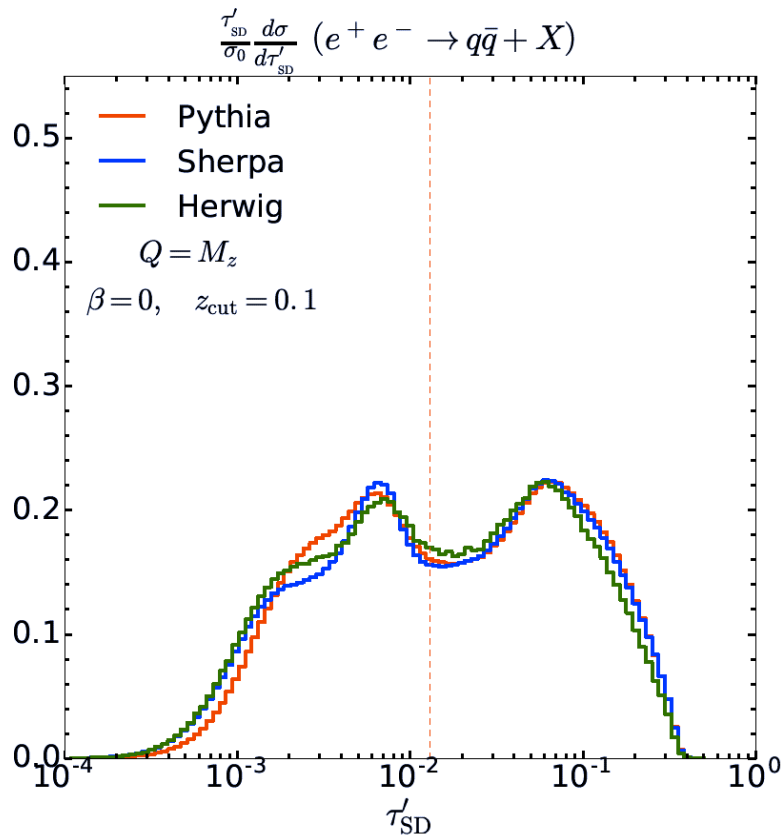
Parton Shower



JB, Marzani, Theeuwes
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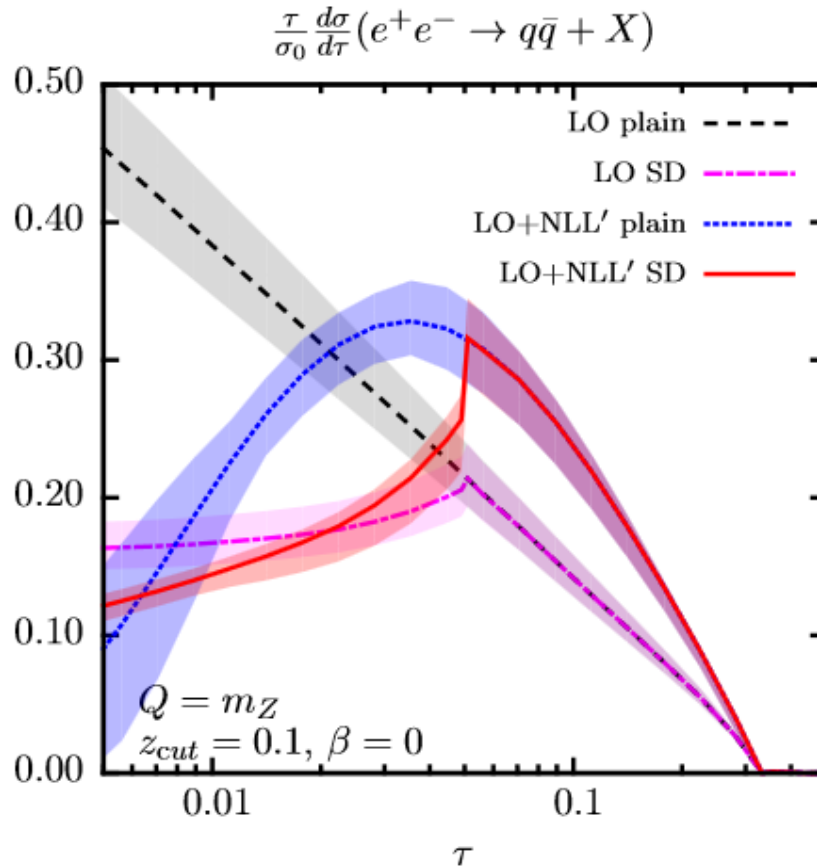
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Resummation+Matching



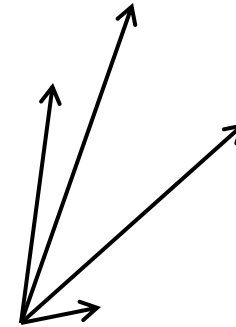
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 Soft Drop Thrust (2018)

Note: $\tau = 1 - T$

Bottom-up soft drop

- $\frac{\min(E_1, E_2)}{E_1 + E_2} > z_{\text{cut}} (1 - \cos(\theta_{12}))^{\beta/2}$ for e^+e^-
- $\frac{\min(p_{T1}, p_{T2})}{p_{T1} + p_{T2}} > z_{\text{cut}} \left(\frac{\Delta R_{12}}{R}\right)^\beta$ for pp

- 1) Find closest pair of particles with C/A
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- 4) If pass, combine particles and iterate
- 5) End with one final jet

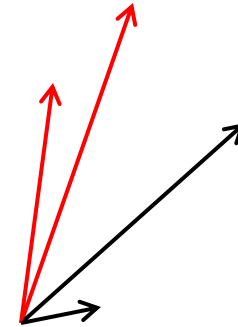


Dreyer, Necib, Soyez, Thaler: Recursive Soft Drop

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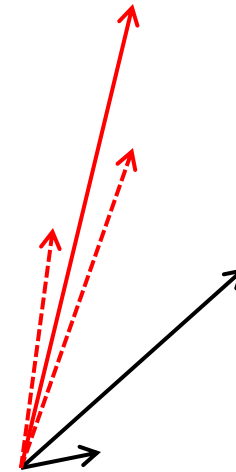


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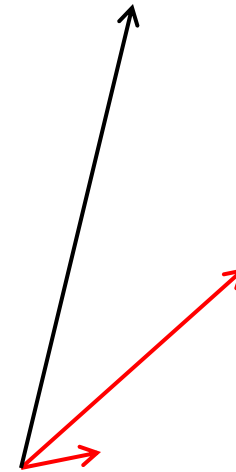


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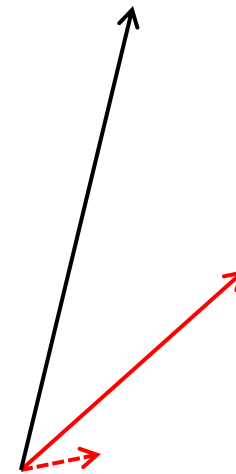


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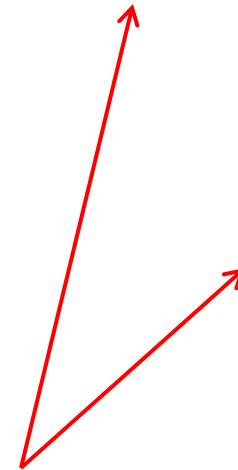


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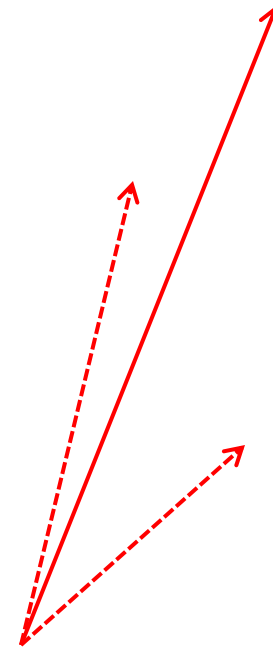


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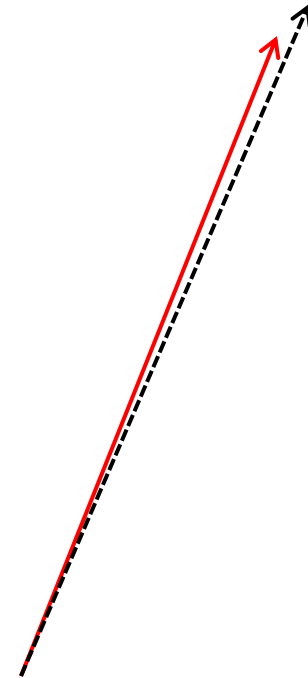


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Bottom-up soft drop

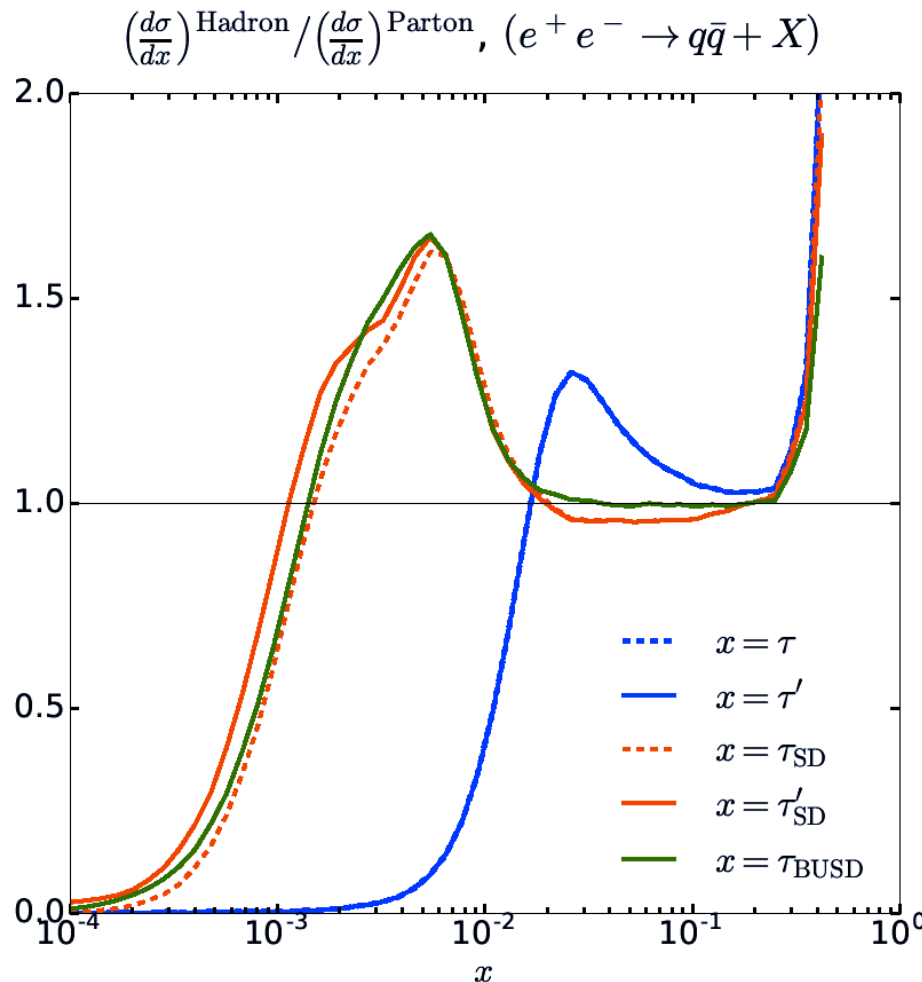
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- 5) **End with one final jet**



Dreyer, Necib, Soyez, Thaler: Recursive Soft Drop

Bottom-up soft drop thrust



τ is naïve definition

τ' is new definition

New definition matches old in region of interest

Soft drop is more resilient against hadronization!
(Global BUSD even better)

$$T'_{SD} = \frac{\sum_{i \in \mathcal{H}_{SD}^L} |\vec{n}_L \cdot \vec{p}_i|}{\sum_{i \in \mathcal{E}_{SD}} |\vec{p}_i|} + \frac{\sum_{i \in \mathcal{H}_{SD}^R} |\vec{n}_R \cdot \vec{p}_i|}{\sum_{i \in \mathcal{E}_{SD}} |\vec{p}_i|}$$

Other event shapes

Thrust

- $$\tau = \min_{\vec{n}} \left(1 - \frac{\sum_{i \in \mathcal{E}} |\vec{n} \cdot \vec{p}_i|}{\sum_{i \in \mathcal{E}} |\vec{p}_i|} \right)$$

Other event shapes

Thrust, Jet broadening

- $$\tau = \min_{\vec{n}} \left(1 - \frac{\sum_{i \in \mathcal{E}} |\vec{n} \cdot \vec{p}_i|}{\sum_{i \in \mathcal{E}} |\vec{p}_i|} \right)$$

- $$B = B_L + B_R = \frac{1}{2} \frac{\sum_{i \in \mathcal{H}L} |\vec{n} \times \vec{p}_i|}{\sum_{i \in \mathcal{E}} |\vec{p}_i|} + \frac{1}{2} \frac{\sum_{i \in \mathcal{H}R} |\vec{n} \times \vec{p}_i|}{\sum_{i \in \mathcal{E}} |\vec{p}_i|}$$

Other event shapes

Thrust, Jet broadening, C-parameter

- $$\tau = \min_{\vec{n}} \left(1 - \frac{\sum_{i \in \mathcal{E}} |\vec{n} \cdot \vec{p}_i|}{\sum_{i \in \mathcal{E}} |\vec{p}_i|} \right)$$
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- $$C = 3 \frac{\sum_{i \leq j \in \mathcal{E}} |\vec{p}_i| |\vec{p}_j| \sin^2 \theta_{ij}}{(\sum_{i \in \mathcal{E}} |\vec{p}_i|)^2}$$

Other event shapes

Thrust, Jet broadening, C-parameter, and heavy hemisphere jet mass

- $$\tau = \min_{\vec{n}} \left(1 - \frac{\sum_{i \in \mathcal{E}} |\vec{n} \cdot \vec{p}_i|}{\sum_{i \in \mathcal{E}} |\vec{p}_i|} \right)$$
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- $$\rho = \max(\rho_L, \rho_R); \quad \rho_i = \frac{m_i^2}{E_i^2}$$

Local vs Global BUSD

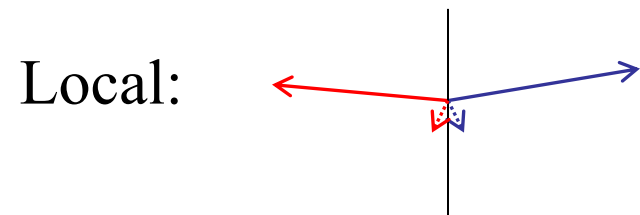
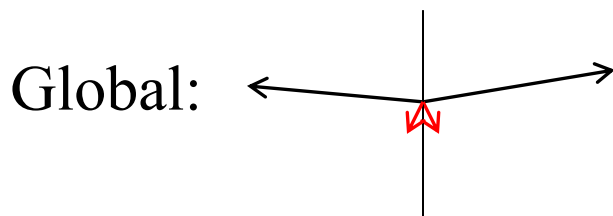
- Local BUSD clusters a single *jet* into one C/A tree
- Global BUSD clusters the entire *event* into one C/A tree

Local vs Global BUSD

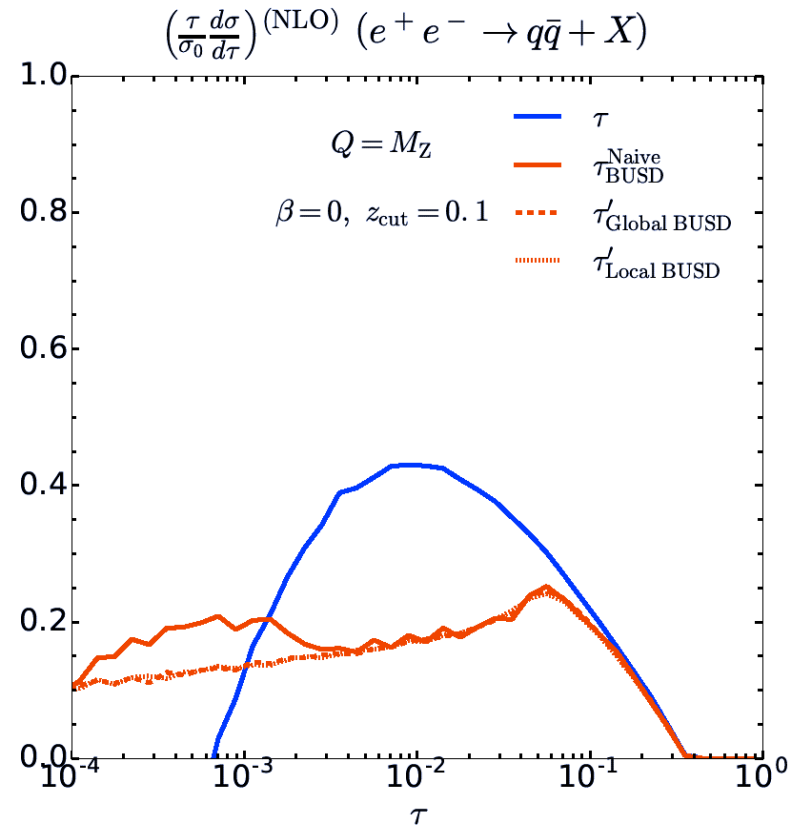
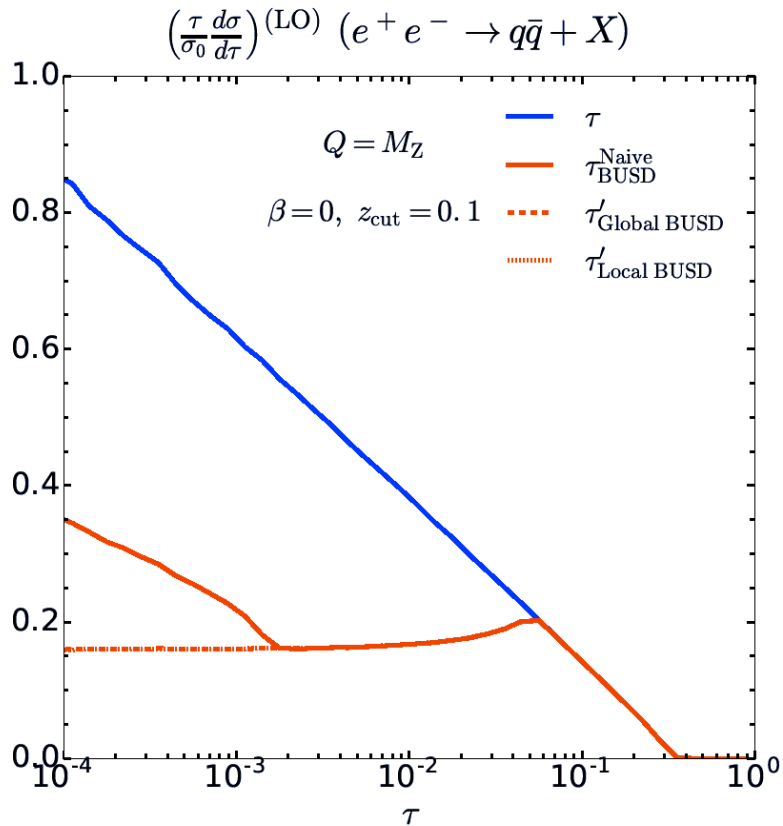
- Local BUSD clusters a single *jet* into one C/A tree
- Global BUSD clusters the entire *event* into one C/A tree
- Split event shapes into two hemispheres
 - Apply BUSD to each hemisphere independently (Local BUSD)
- Or: apply BUSD to entire event (Global BUSD)

Local vs Global BUSD

- Local BUSD clusters a single *jet* into one C/A tree
- Global BUSD clusters the entire *event* into one C/A tree
- Split event shapes into two hemispheres
 - Apply BUSD to each hemisphere independently (Local BUSD)
- Or: apply BUSD to entire event (Global BUSD)
- Local BUSD slightly more aggressive (at Fixed order)

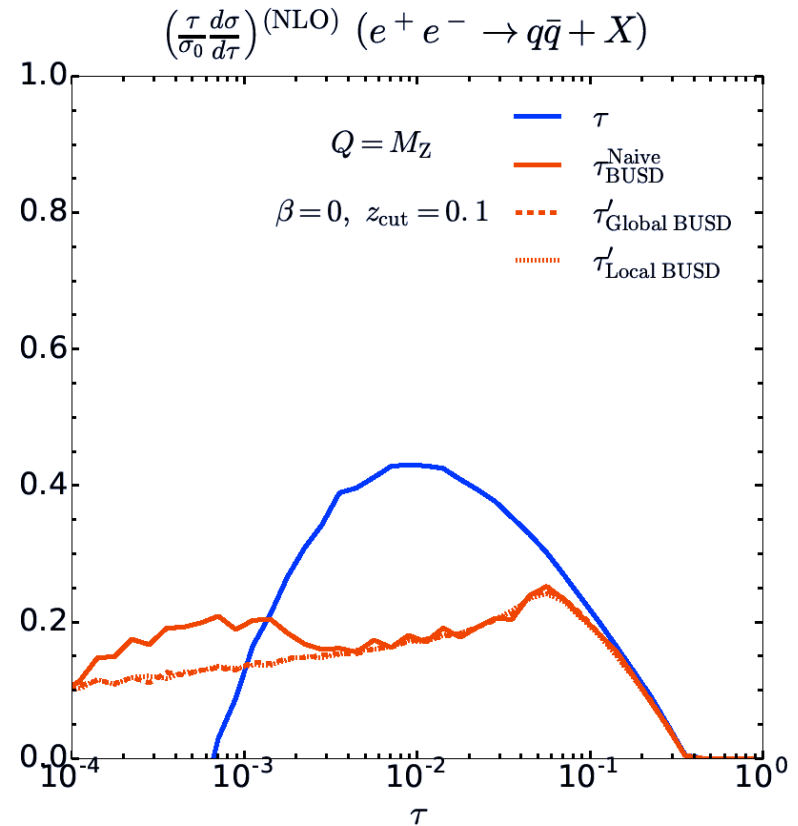
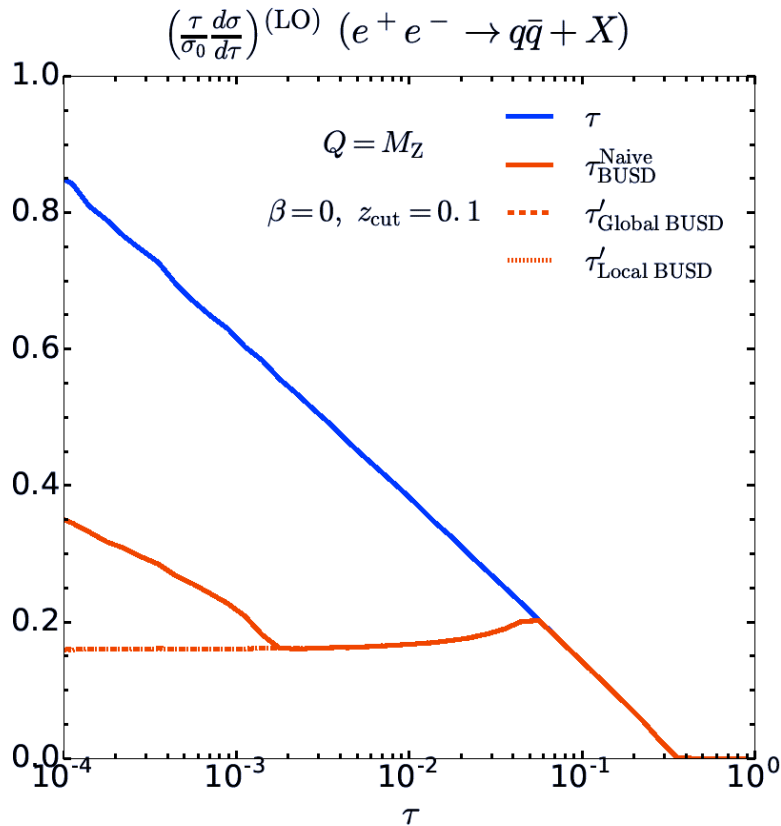


EVENT2



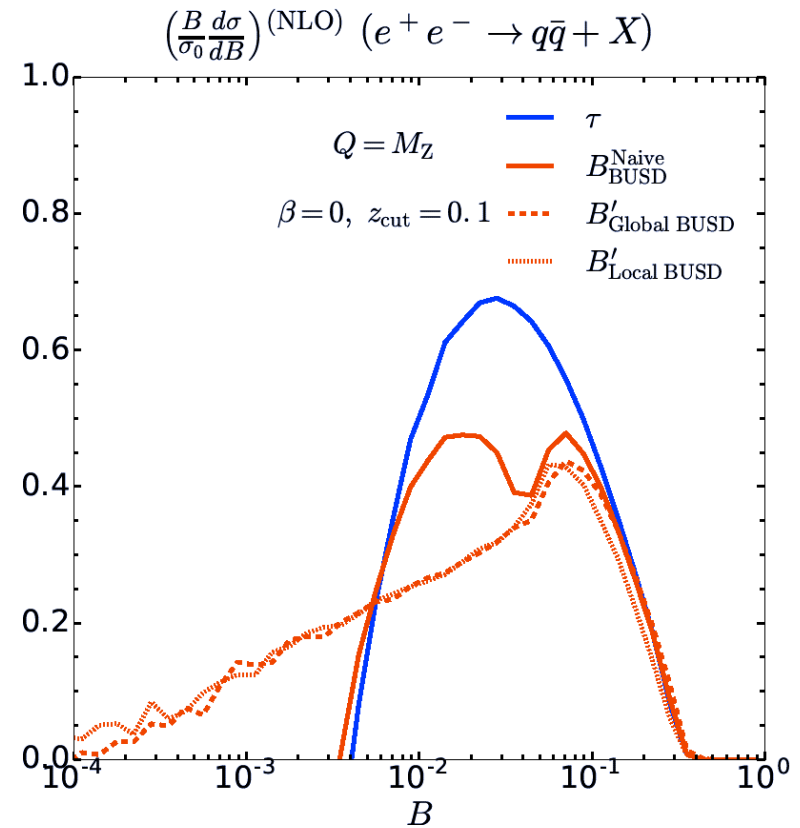
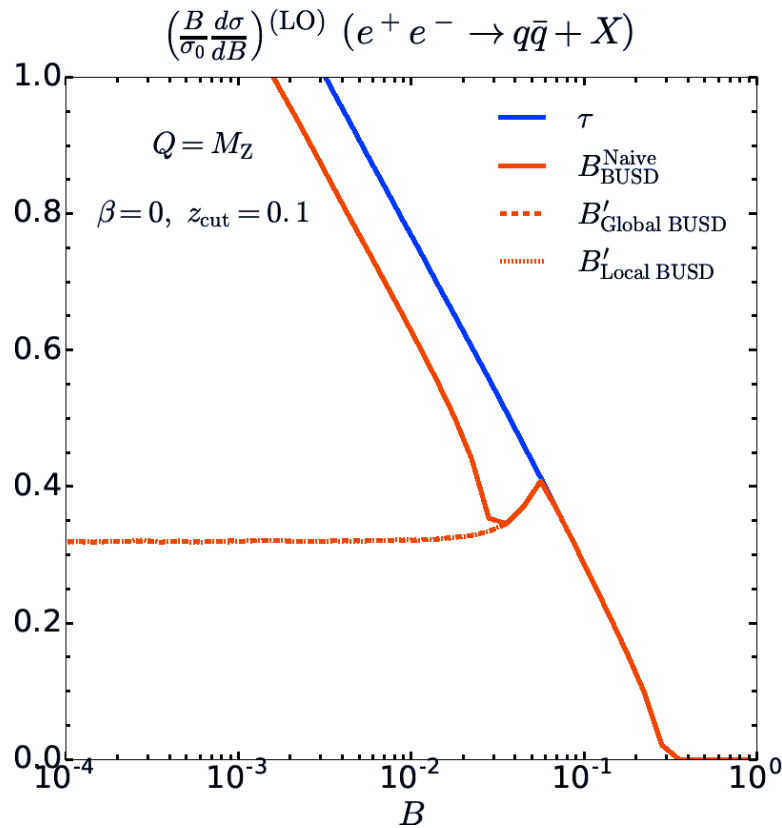
NB: Naïve BUSD is Global BUSD on old definition

EVENT2



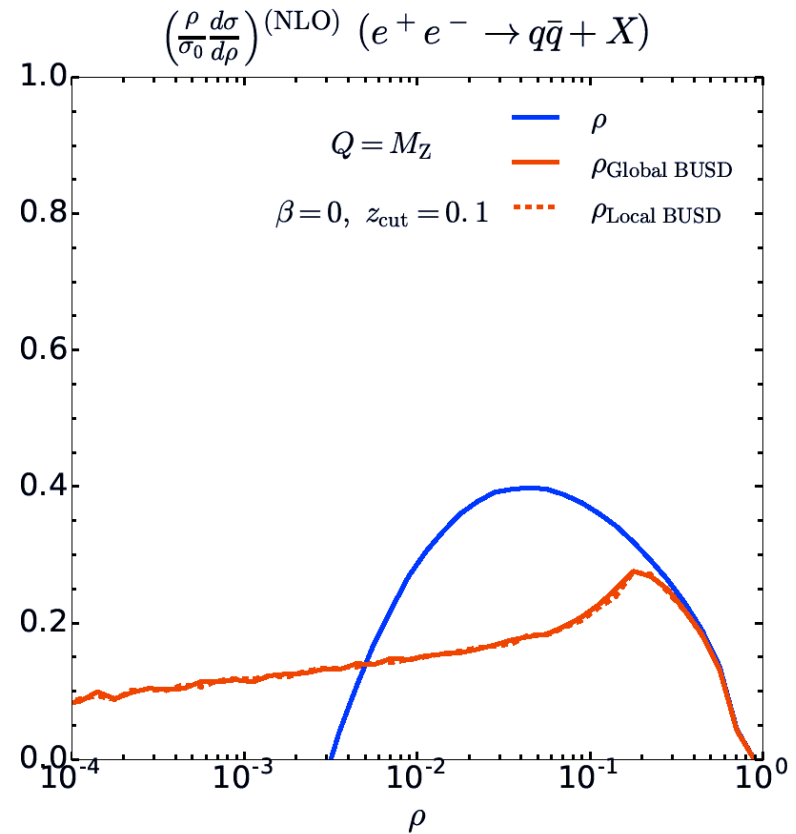
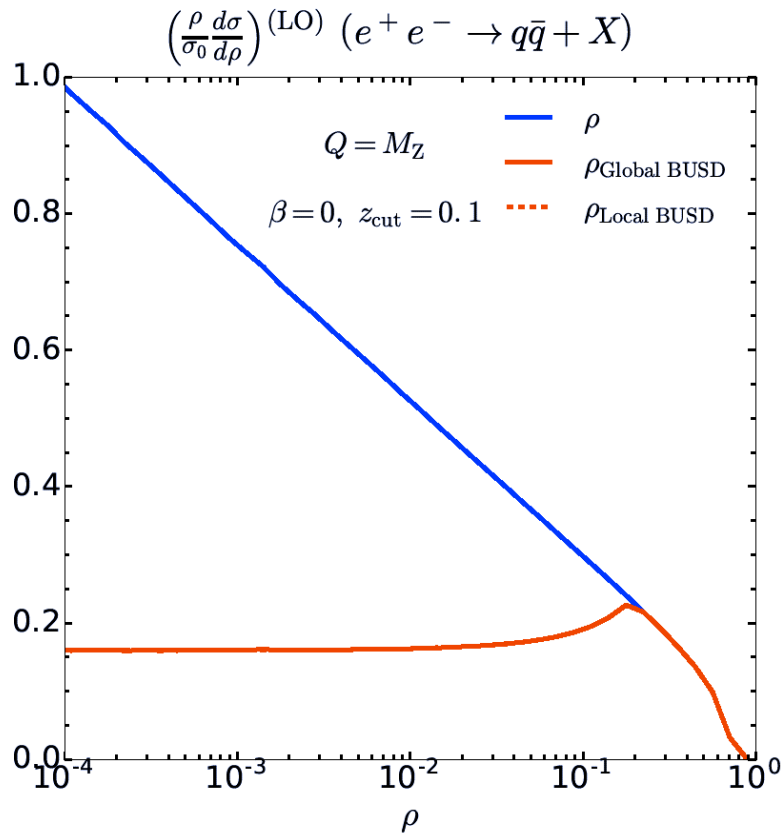
- Single log expectance broken with BUSD
- Same fix as regular SD
- Local & Global BUSD perform very similarly!

EVENT2



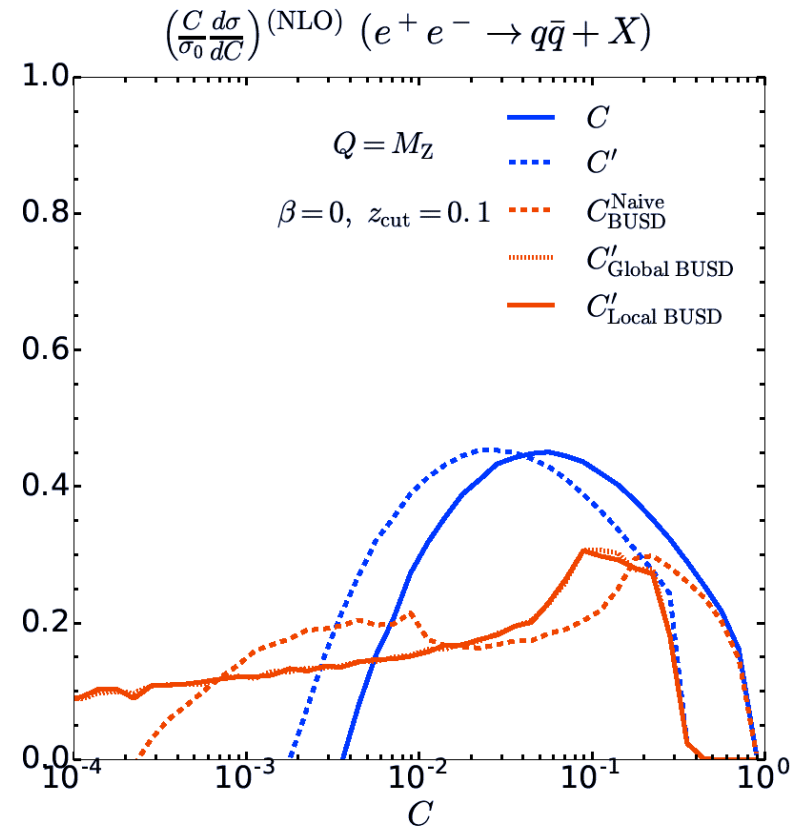
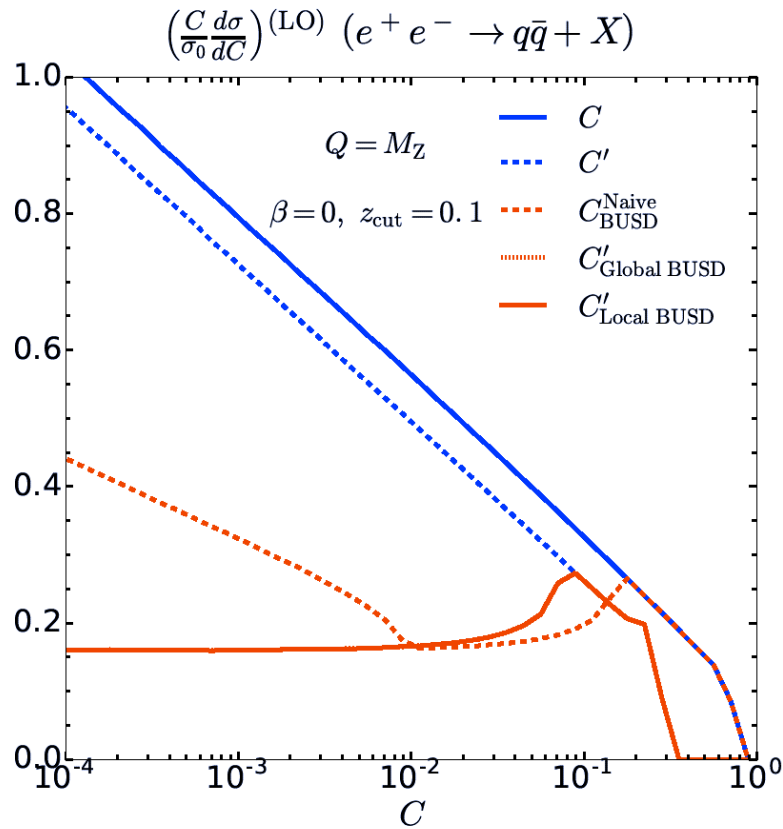
- Single log expectance also broken with broadening
- Same fix as thrust
- Difference b/w Global & Local BUSD more pronounced

EVENT2



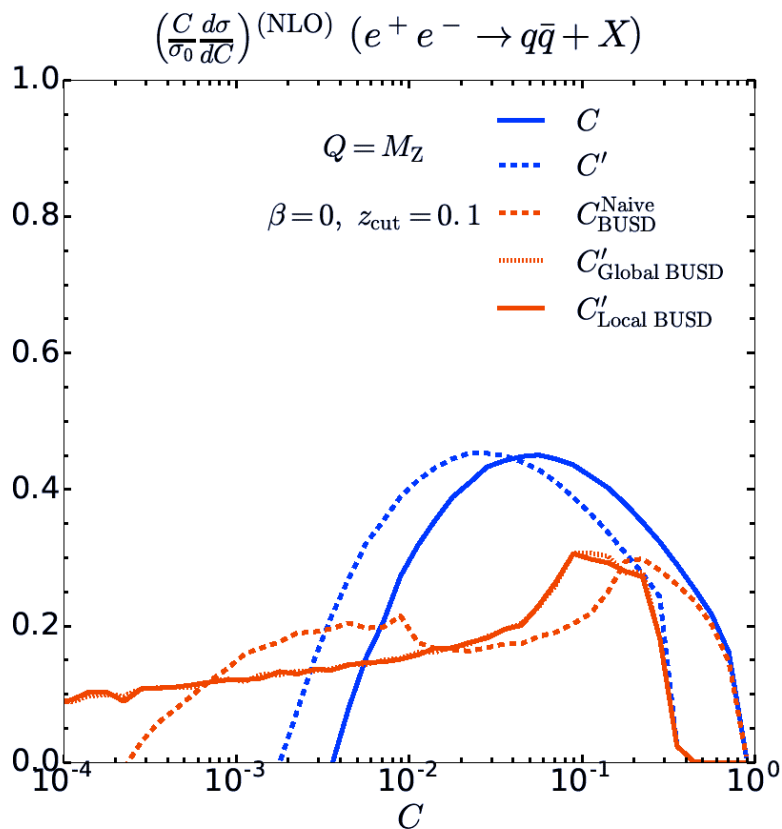
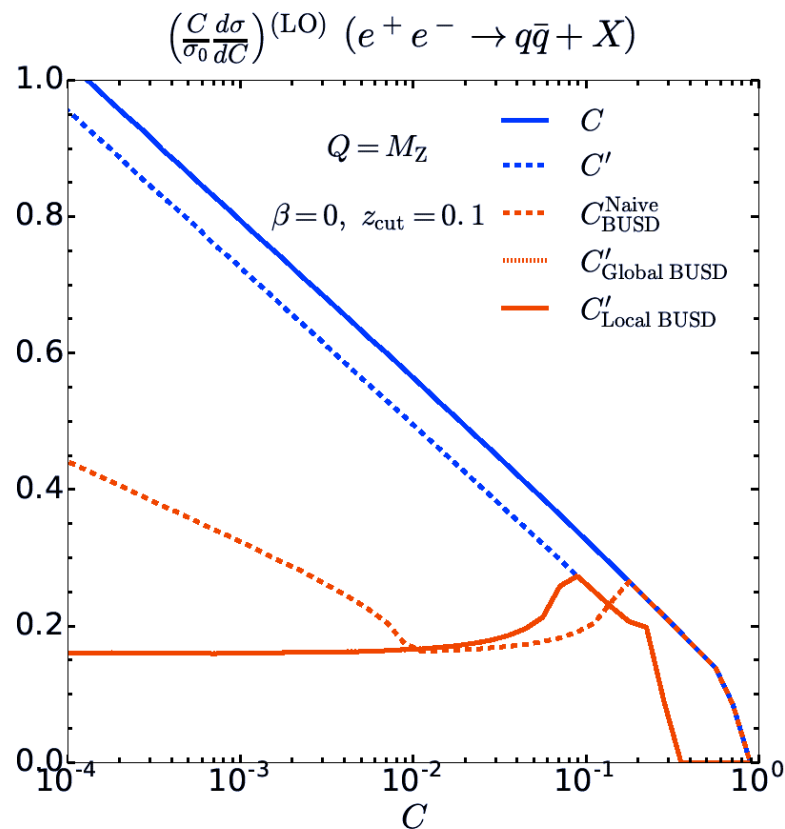
Single log expectance holds!

EVENT2



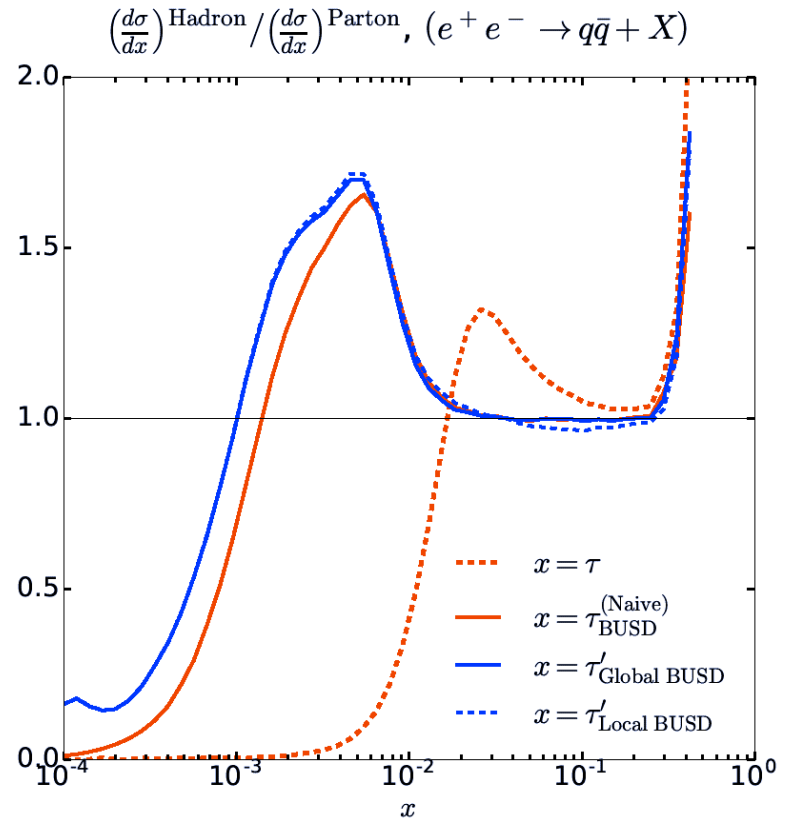
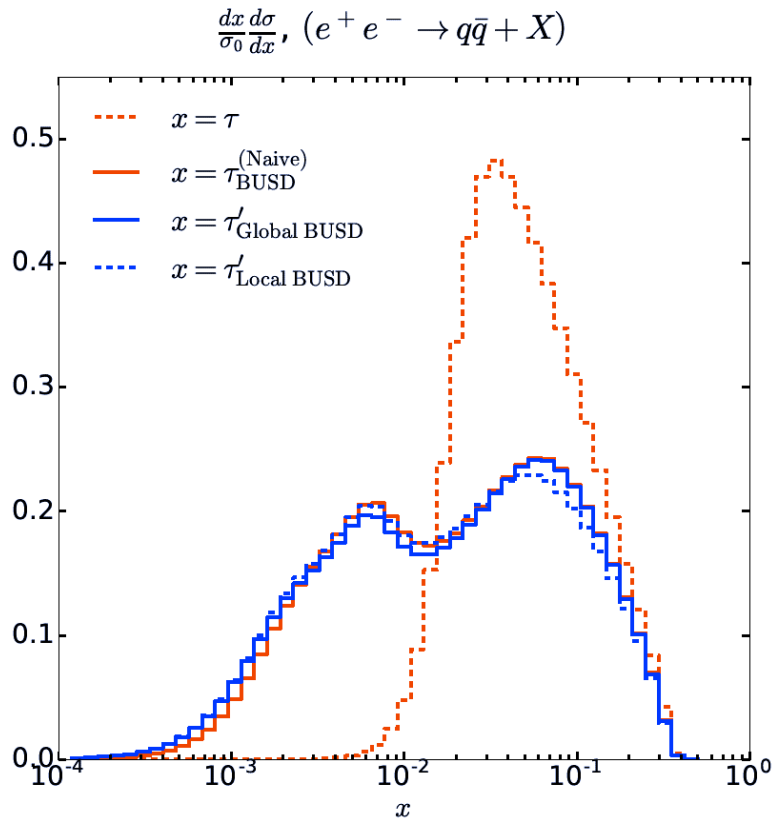
$$C' = 3 \frac{\sum_{i \leq j \in \mathcal{H}_{BUSD}^L} |\vec{p}_i| |\vec{p}_j| \sin^2 \theta_{ij}}{\left(\sum_{i \in \mathcal{E}_{BUSD}} |\vec{p}_i|\right)^2} + 3 \frac{\sum_{i \leq j \in \mathcal{H}_{BUSD}^R} |\vec{p}_i| |\vec{p}_j| \sin^2 \theta_{ij}}{\left(\sum_{i \in \mathcal{E}_{BUSD}} |\vec{p}_i|\right)^2}$$

EVENT2



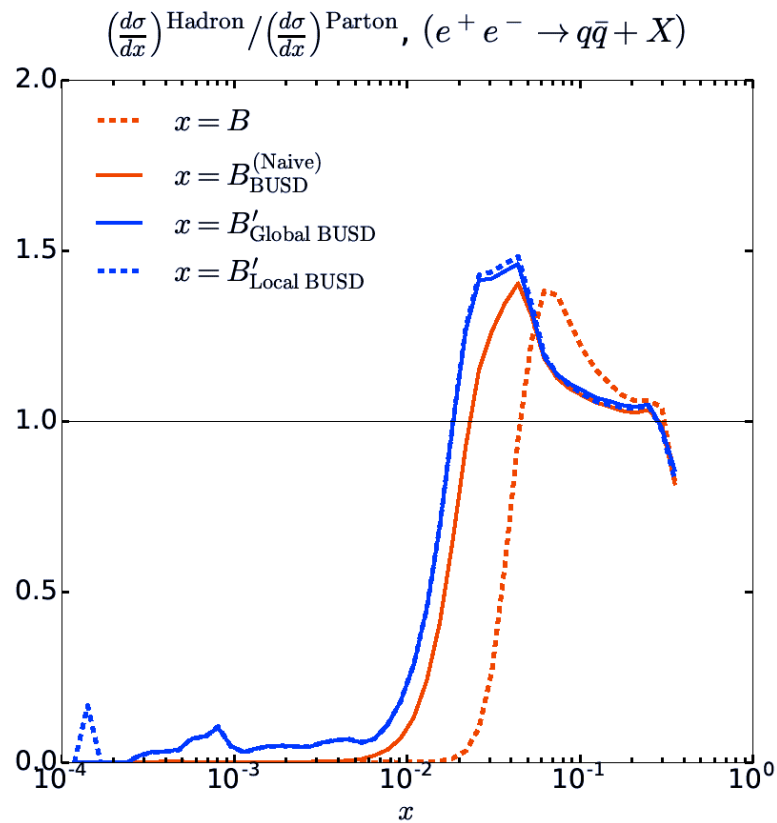
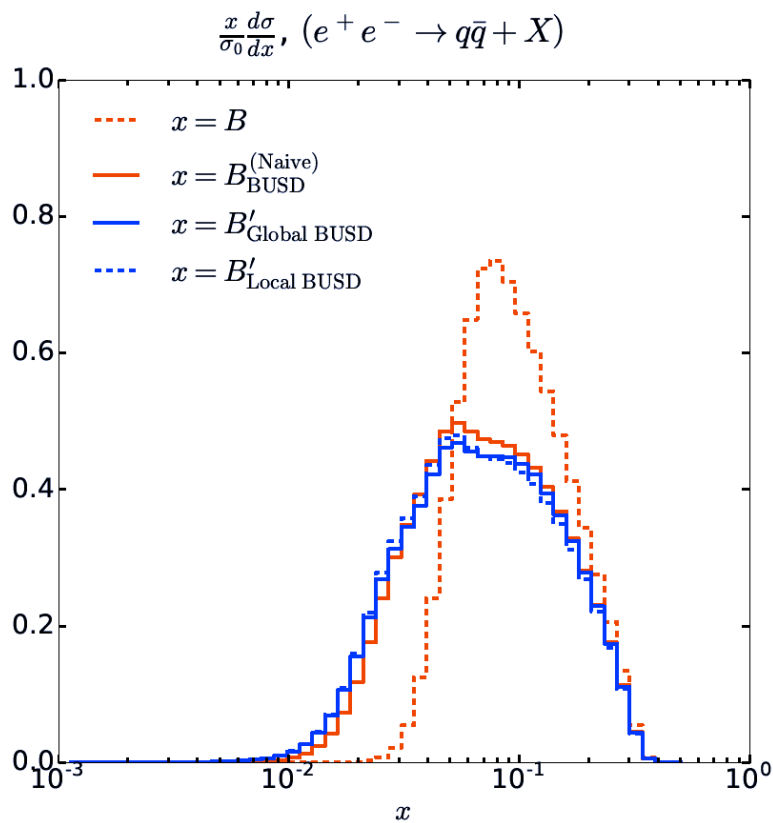
- Single log expectance broken with regular C
- Single log expectance holds with C' !
- ... but comes at price of extra kink in ungroomed C' ☹️

Pythia



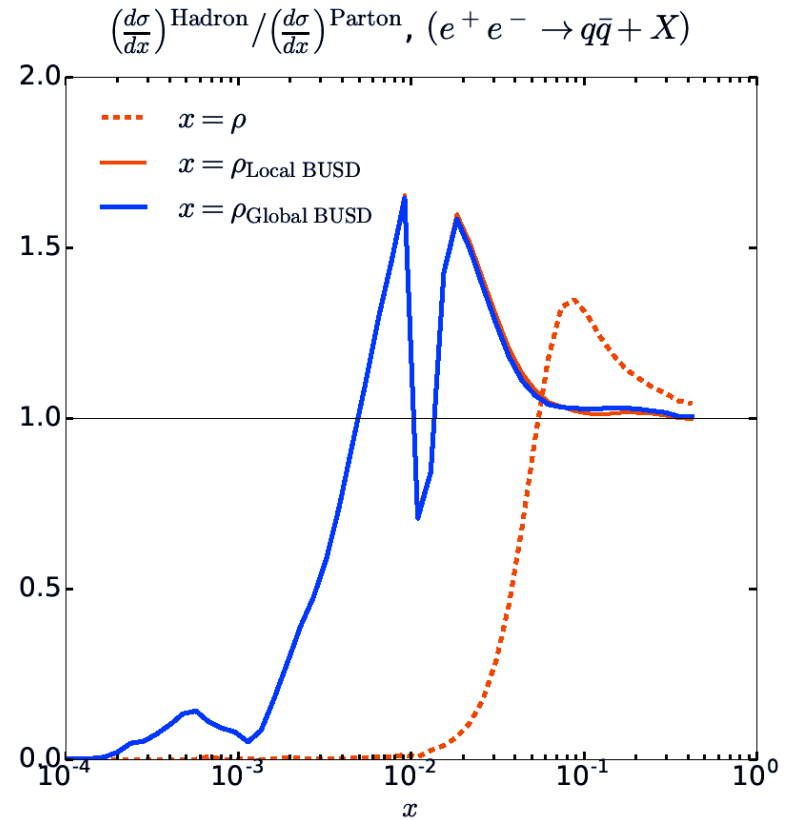
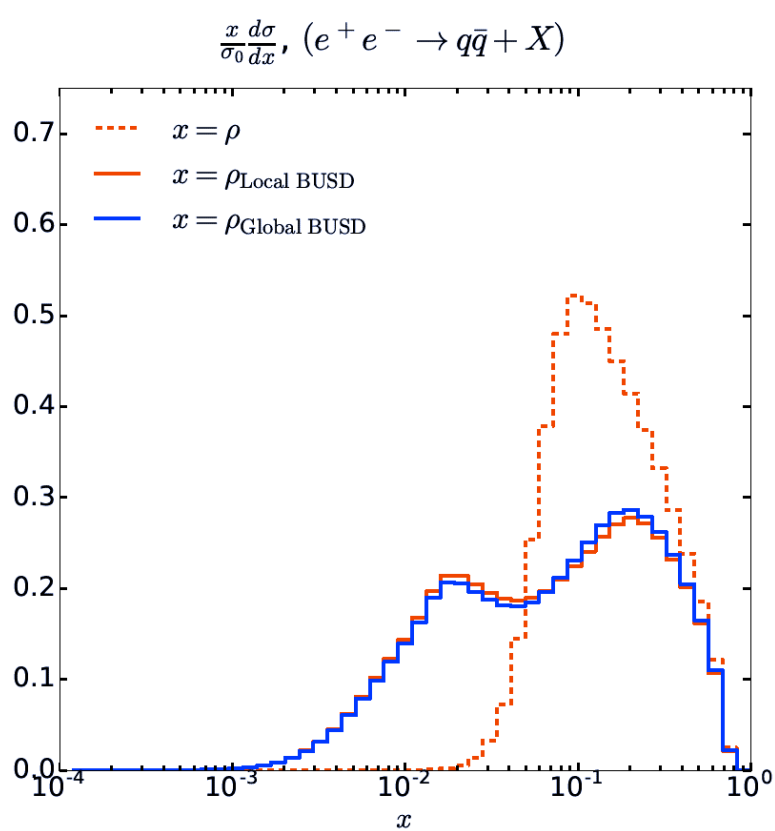
Global BUSD performs better than Local BUSD

Pythia



- BUSD gives modest improvement
- Broadening in general not good with soft drop?

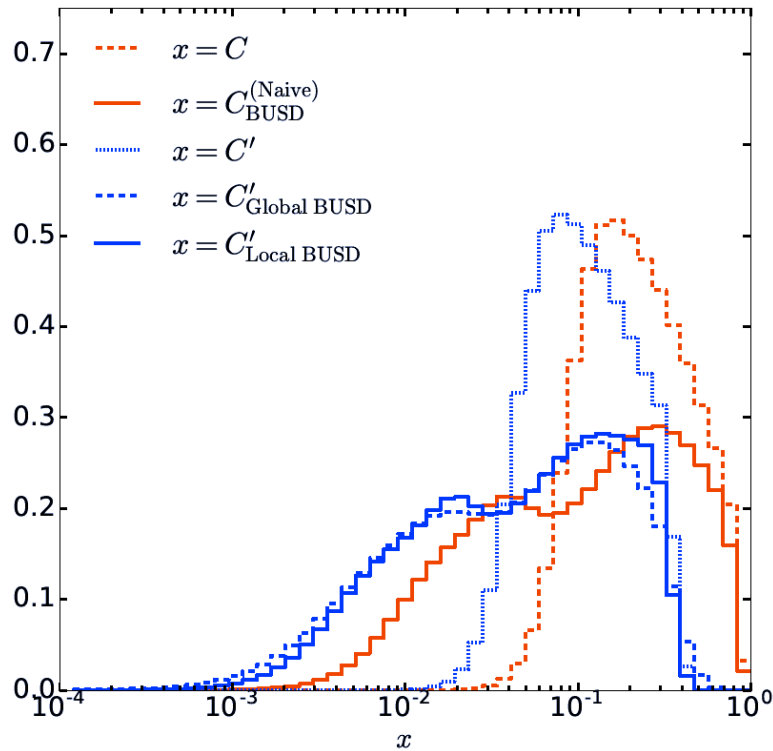
Pythia



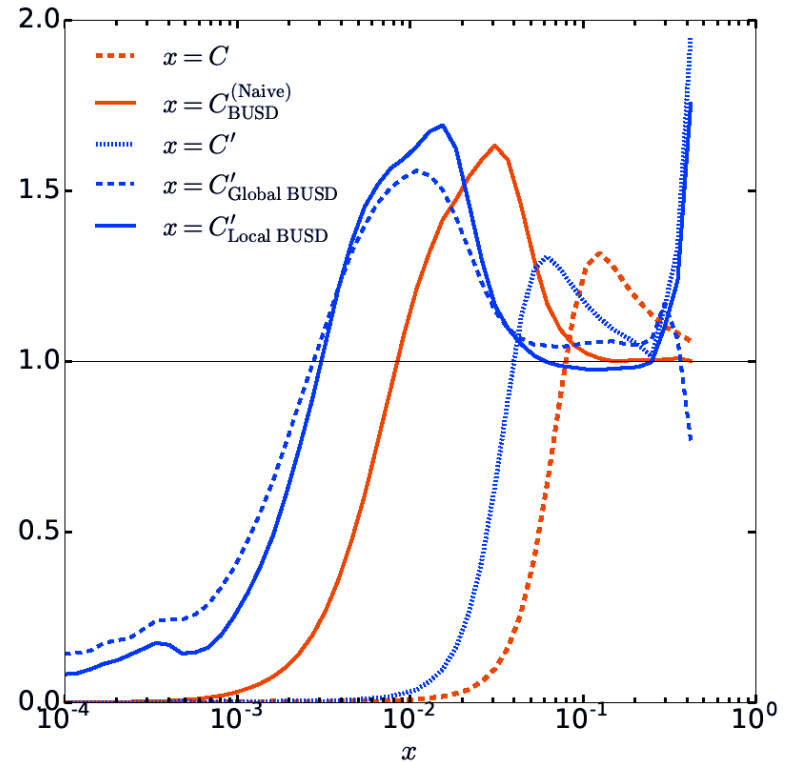
Local BUSD better than Global BUSD

Pythia

$$\frac{x}{\sigma_0} \frac{d\sigma}{dx}, (e^+ e^- \rightarrow q\bar{q} + X)$$



$$\left(\frac{d\sigma}{dx}\right)^{\text{Hadron}} / \left(\frac{d\sigma}{dx}\right)^{\text{Parton}}, (e^+ e^- \rightarrow q\bar{q} + X)$$



- C with naïve BUSD is best
- Local BUSD preferred for C'

Conclusions

- Need a way to groom general event shapes
 - BUSD is a natural choice
 - Option to apply globally or locally
 - But which event shapes are best to use?

Conclusions

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- Outlook:
 - Analytic understanding of F.O. needed (in the works)
 - More event shapes? (D-param, E-param, etc.)
 - Resummation? (CAESAR, ARES)

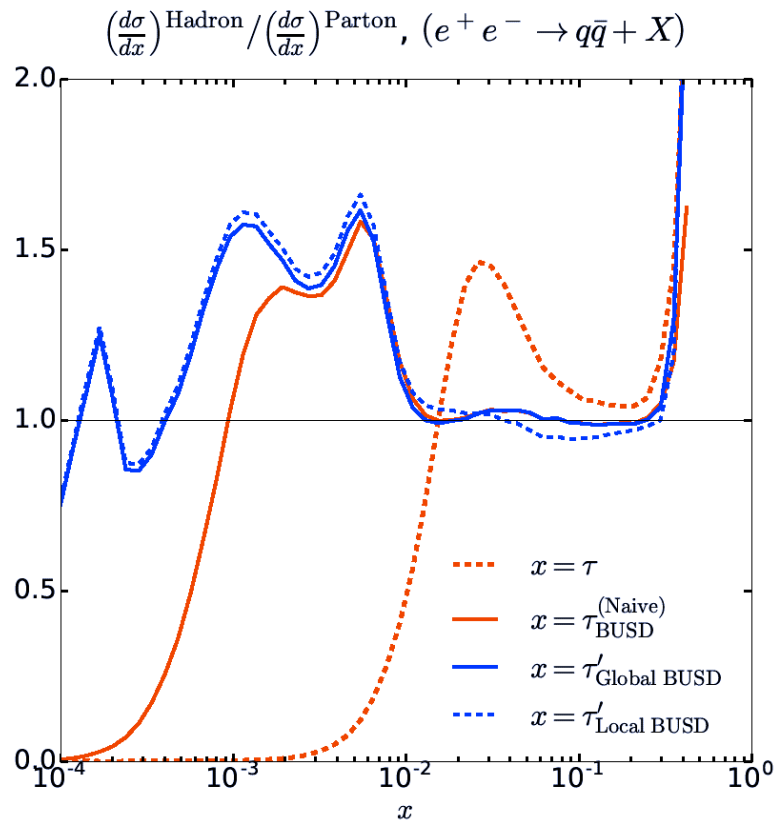
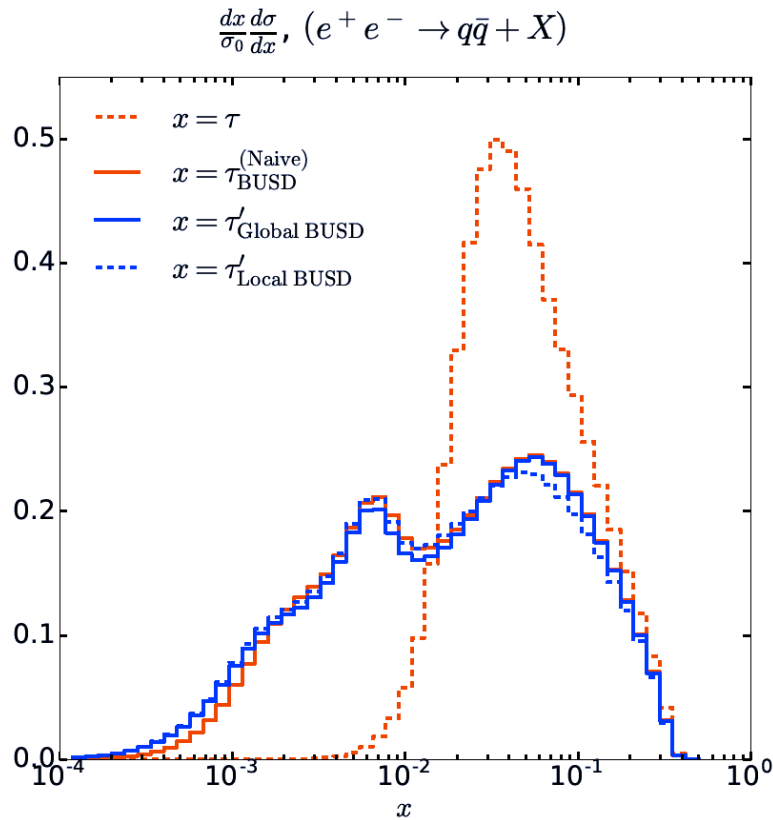
Conclusions

- Need a way to groom general event shapes
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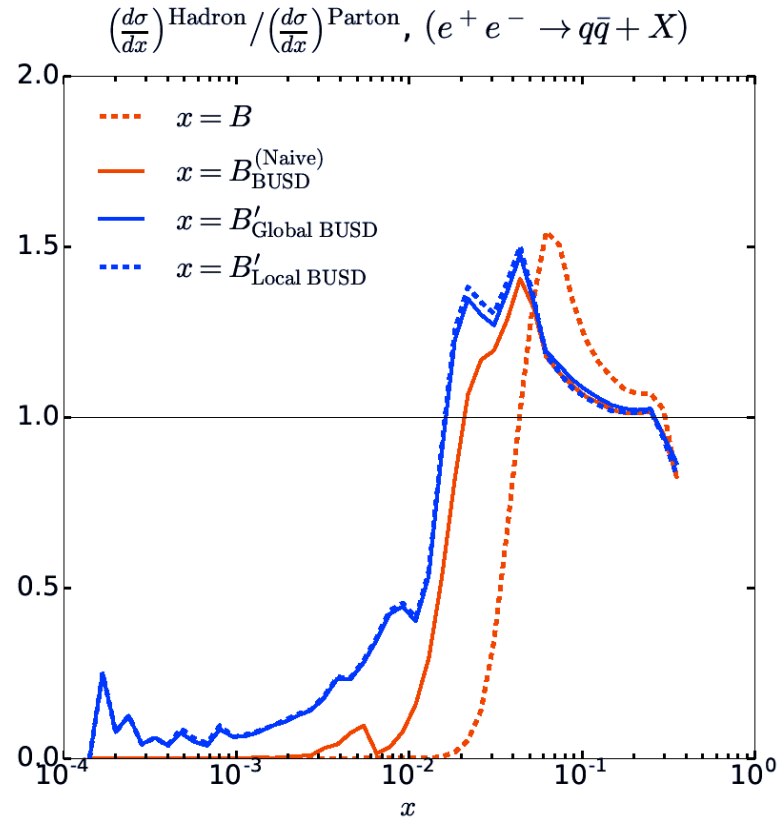
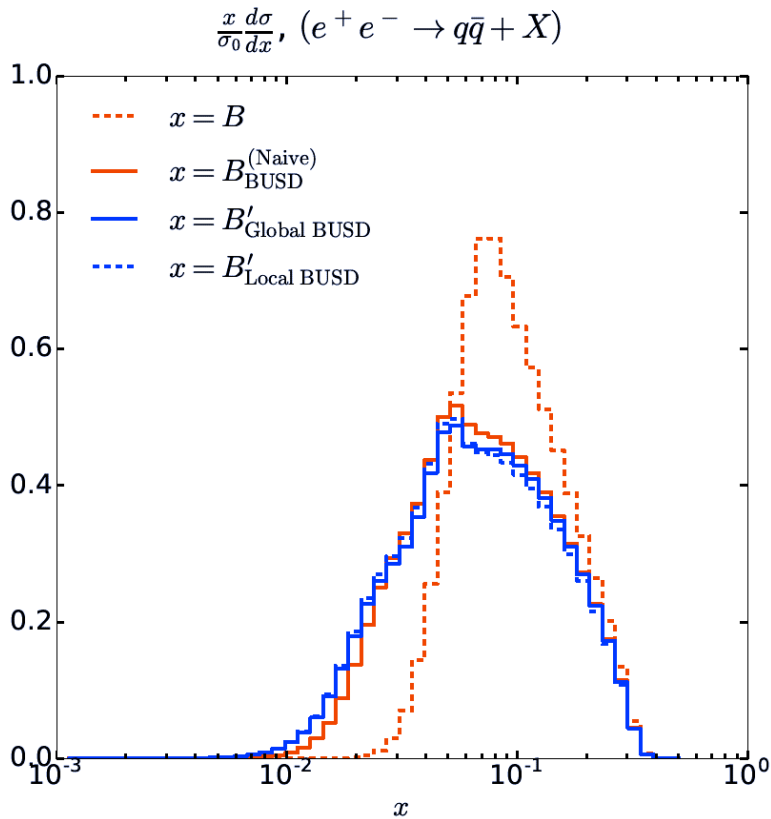
Thank you for your attention!!

Backup Slides

Sherpa plots

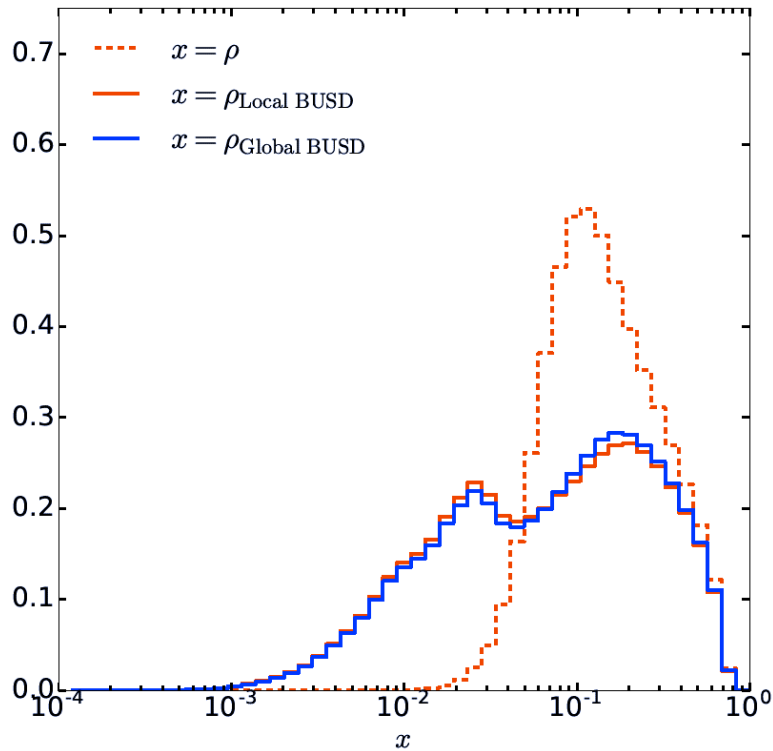


Sherpa plots

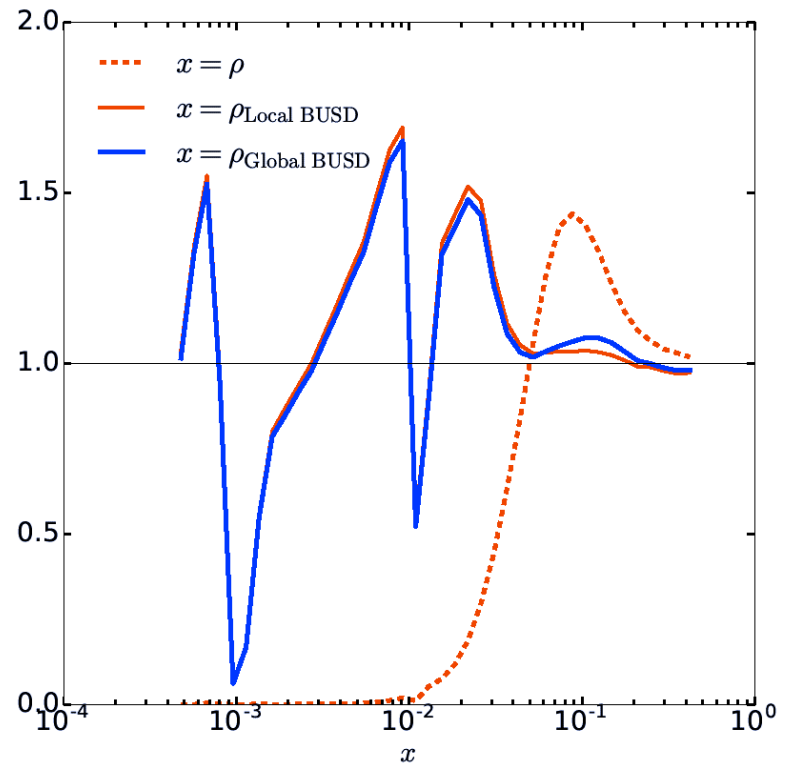


Sherpa plots

$$\frac{x}{\sigma_0} \frac{d\sigma}{dx}, (e^+ e^- \rightarrow q\bar{q} + X)$$

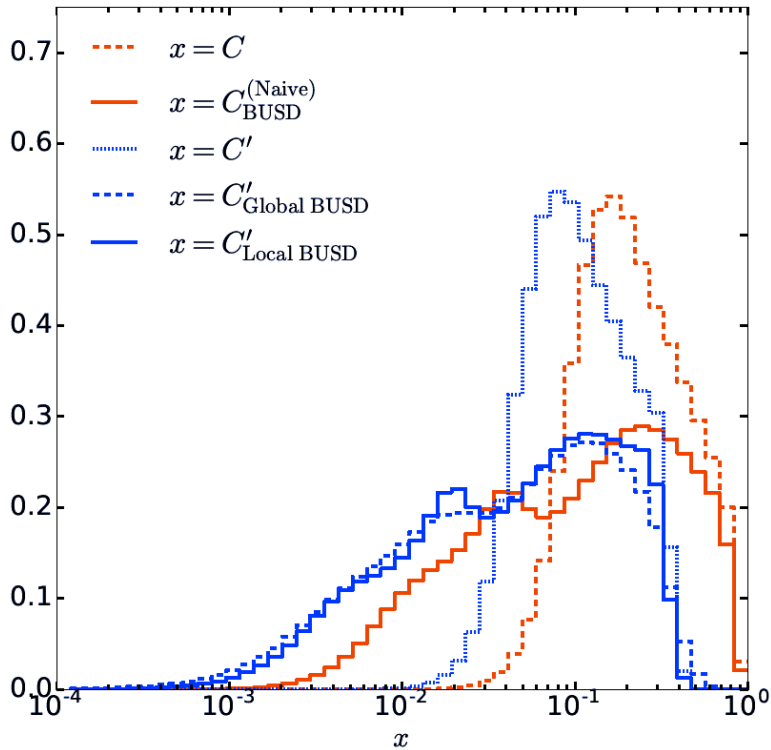


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Sherpa plots

$$\frac{x}{\sigma_0} \frac{d\sigma}{dx}, (e^+e^- \rightarrow q\bar{q} + X)$$



$$\left(\frac{d\sigma}{dx}\right)^{\text{Hadron}} / \left(\frac{d\sigma}{dx}\right)^{\text{Parton}}, (e^+e^- \rightarrow q\bar{q} + X)$$

