

The ESS EPICS Environment e3 Its build and deployment

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June 6, 2019

Complexity

- ▶ Each Site or Person follows various ways to develop, maintain, and configure modules and applications.
- ▶ Each Site uses a different HW and SW architecture
- ▶ Site-wide subsystems to be monitored by EPICS IOCs have their own requirements

Consistency

- ▶ Consistency for users and developers and even more for ESS Facility is the key to develop, operate, and maintain the control system from its initial conception through its retirement within the ESS's life cycle.
- ▶ ESS (or each site) needs its own Environment. (For FRIB, NSLS-II, Debian Packaging System / For ITER, CODAC / PSI, the original version of e3 / ...)
- ▶ **e3** was designed to achieve it.

- ▶ Quality management of IOCs
 - ▶ EPICS full freedom : good for small groups
 - ▶ e3 limited freedom : good for ICS who has to provide a consistent environment to any stakeholders in ICS, Accelerator, Target, and Neutron Science
- ▶ Common source code management problems:
 - ▶ varying quality of modules (open source): code, documentation, & styles
 - ▶ version changes of base, modules, etc.
 - ▶ customized patch files, while keeping in sync with the EPICS community
 - ▶ platform variability
 - ▶ inconsistent version management overall in EPICS community
- ▶ Have to consider different EPICS users over ESS life time
 - ▶ advanced users: can manage their own IOC details
 - ▶ device integration focused (time limited) users: want to avoid low level development, compiling code etc.
 - ▶ less experienced users : benefit from pre-selection and prepared modules
 - ▶ core development users

Users

- ▶ avoid re-building IOCs from scratch
- ▶ do not care about internal dependency among EPICS base, and modules
- ▶ focus more on the IOC functionality and post-processing of signals for each sub-system
- ▶ focus more on the user specific functionality (post-process, data analysis, user interface, and so on)
- ▶ transfer some IOC development effort to a team of e3 Architects (currently, only one)
- ▶ use the ESS specific version rules consistently on EPICS base, and modules independent upon external sources
- ▶ avoid incompatible version combinations
- ▶ have the future migration process over EPICS base versions is less likely to cause problems

Source Code Changes

- site, community, both patch files
- a time interval for possible merging activities
- rejection from community sources
- files, clone, fork, and branch

Release Version Numbers

- handle various version numbers
(e.g., R1-0, v1.1, s7plc_1_4_0, no version)
- define ESS version for all of them
(1.0.0, test, ae5d083, han-4am)

Disk and Network Resources

- Separate src files from installed files
in order to save disk and network resources
(e3 source files ~ 2 GiB)
- Isolate system specific applications in
different locations

Users, Users, and Users

- can run only working IOCs
- can integrate an existent EPICS module into e3
- can develop a module within e3
- can develop a non-existent EPICS module with EPICS, and
integrate into e3
- can develop an application with the existent e3 modules
- can deploy any of them in an emergency situation (4am) with
limited resources and environment

Maintain, maintain, and maintain

- clear structure to understand its dependencies
- easily retire unused base, modules within the ESS life cycle
- duplicate a specific version of the e3 production in any places
- add new base, new modules into the production and into a development
- easily distinguish between e3 at different time domains

Increase Degree of Freedom for Users

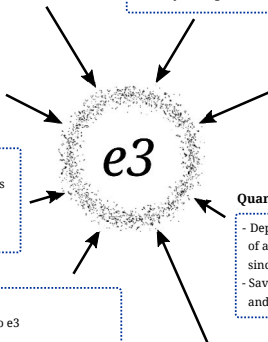
- Allow to have multiple e3 versions in a single
host with the standard EPICS environment.
- Allow to install e3 in any other Linux flavors
(CentOS, Debian, Ubuntu, Fedora, Raspbian, ...)
- Allow to setup the standard EPICS env with e3
- Allow to have the entire setup locally

Quantized Integration / Deployment Continuously

- Deploy only the quantized version of the combination
of all components (base, require, all other modules),
since EPICS base is the long-standing one.
- Save resources to resolve potential overheads
and to focus IOC functionality.

Mimicked EPICS Building System

- Mimic the EPICS building system
* Makfile, configuration, rules, and so on
- In the future, will design the ESS rules, and configuration
for the Standard EPICS building system.



EPICS IOC

Run `makeBaseApp`
Define Base, Modules in `RELEASE`
Add database and protocol files
Update Makefile
Build
Edit `st.cmd`
Run

e3 IOC

Add database and protocol files

Write `st.cmd`¹
Run `iocsh.bash`

¹define modules

EPICS IOC

configure/RELEASE

```
EPICS_BASE=${EPICS_PATH}/epics-base/3.15.5
ASYN=${EPICS_MODULES}/asyn/4.33
STREAM=${EPICS_MODULES}/stream/2.7.7
devIocStats=${EPICS_MODULES}/iocStats/1856ef5
```

```
#!/./bin/linux-x86_64/gconpi
```

```
epicsEnvSet(P, "ICS")
epicsEnvSet(R, "E3TRNG")
epicsEnvSet("IOC", "${P}:${R}")
epicsEnvSet("IOCST", "${IOC}:IocStats")
```

```
epicsEnvSet("TOP", "/./gconpi")
epicsEnvSet("STREAM_PROTOCOL_PATH", ".*:${TOP}/db")
```

```
cd "${TOP}"
```

```
dbLoadDatabase "dbd/gconpi.dbd"
gconpi_registerRecordDeviceDriver pdbbase
```

```
drvAsynIPPortConfigure("CGONPI", "127.0.0.1:9999", ...)
dbLoadRecords("db/gconpi-stream.db", "SYSDEV=...")
dbLoadRecords("db/iocAdminSoft.db", "IOC=${IOCST}")
```

```
cd "${TOP}/iocBoot/${IOC}"
iocInit
```

e3 IOC

source setE3env.bash

put the asyn dependency within stream dependency

```
require stream,2.7.7
require iocStats,1856ef5
```

```
epicsEnvSet(P, "ICS")
epicsEnvSet(R, "E3TRNG")
epicsEnvSet("IOC", "${P}:${R}")
epicsEnvSet("IOCST", "${IOC}:IocStats")
```

*where the startup script exists,
gives us the absolute path*

```
epicsEnvSet(TOP, "${E3_CMD_TOP}")
epicsEnvSet("STREAM_PROTOCOL_PATH", ".*:${TOP}/db")
```

*put specific dbd load, and
registerRecordDeviceDriver in behind scene*

```
drvAsynIPPortConfigure("CGONPI", "127.0.0.1:9999", 0, 0, 0)
dbLoadRecords("${TOP}/db/gconpi-stream.db", "SYSDEV=...")
iocshLoad("${iocStats_DIR}/iocStats.iocsh", "IOCNAME=${IOCST}")
```

```
iocInit
```

Building

*source codes
configure
customize
patch files
compile
install*

- versioning
- bi-sync with community's work
- track down changes
- kernel driver installation
- userspace libraries
- vendor libraries
- system libraries
- how to get source codes (git, hg, svn, tar, ...)
- various targets
- global configuration
- special makefile
- useful makefile rules

Static

*directory
structure*

- multiple NFS shared paths
- decouple production from unused old directories
- transparency from IOCs
- global environment
- local environment
- emergency environment
- easy to duplicate
- define the dependency among base, modules, and others

Running

*find
load
check
monitor*

- find dynamic loadable libraries, dbd, db files
- load all sources code dependent modules
- define the absolute path within an IOC
- check running base and module versions
- set multiple e3 in any forms
- select global or local environment in multiple options
- simply run iocsh.bash

- ▶ Require is an EPICS module with its own Makefile, and more
- ▶ ESS require² at <https://github.com/icshwi/require-ess>
- ▶ synced with latest changes of the PSI one as much as we can
- ▶ to benefit from 10+ years experience of PSI, and customize it to meet the ESS own requirements

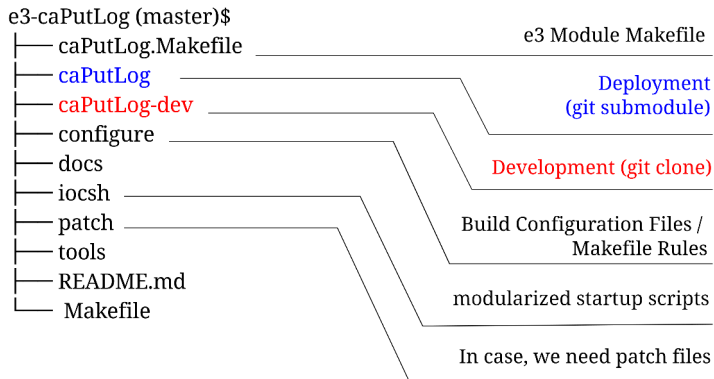
e3 Anatomy	PSI	ESS
Building & Static		e3 Front End
Static & Running	require	require-ess [†]
Building	driver.Makefile	driver.Makefile [†]
Running	iocsh	iocsh.bash [‡]

†: ESS customized one

‡: Redesigned and rewritten

²from the PSI require <https://github.com/paulscherrerinstitute/require>

A Real Example e3 Structure for caPutLog



Complicated?

```
$ bash e3TemplateGenerator.bash -m modules_conf/caputlog.conf
```

```
caputlog.conf
```

```
EPICS_MODULE_NAME:=caPutLog
```

```
EPICS_MODULE_URL:=https://github.com/epics-modules
```

```
E3_TARGET_URL:=https://github.com/icshwi
```

```
E3_MODULE_SRC_PATH:=caPutLog
```

e3 Tools

```
https://github.com/icshwi/e3-tools
```

- ▶ e3 Template Generator
- ▶ Linux RT PREEMPT Kernel configuration tool
- ▶ e3 Release tools
- ▶ Others

Modes for build and installation

Type	Deployment	Development	Cell ³
Files	RELEASE CONFIG_MODULE	RELEASE_DEV CONFIG_MODULE_DEV	
make	init	devinit	both
make	build	devbuild	both
make	install	devinstall	cellinstall
make	vars	devvars	cellvars
make	uninstall	devuninstall	celluninstall
make	rebuild	devrebuild	NA

Modes for running an IOC

- ▶ Normal : `iocsh.bash`
- ▶ Cell : `iocsh.bash -l ${CELLPATH}`
- ▶ Realtime : `iocsh.bash -rt`

³Emergency case, usually 3am on-call service, however, it can be used in any development stage.

E3 Front End Example : e3-mrfioc2

```
jhlee@hadron: e3-mrfioc2 (master)$ tree -L 1
```

```
.
├── [jhlee 4.0K] cmds
├── [jhlee 4.0K] configure
├── [jhlee 4.0K] dkms
├── [jhlee 4.0K] docs
├── [jhlee 4.0K] iocsh
├── [jhlee 949] Makefile
├── [jhlee 4.0K] mrfioc2
├── [jhlee 4.0K] mrfioc2-dev
├── [jhlee 9.1K] mrfioc2.Makefile
├── [jhlee 4.0K] opi
├── [jhlee 4.0K] patch
├── [jhlee 1.7K] README.md
├── [jhlee 4.0K] template
└── [jhlee 4.0K] tools
```

DKMS (Dynamic Kernel Module Support) configuration

<https://github.com/javicereijo/mrfioc2>

<https://github.com/epics-modules/mrfioc2>

e3 specific submakefile for mrfioc2

ESS specific mrfioc2 substitutions files

mrf related tools

11 directories, 3 files

E3 Front End Example : e3-mrfioc2

```
jhlee@hadron: e3-mrfioc2 (master)$ tree template/  
template/
```

```
├── [jhlee 4.3K] cpci-evg230-ess.substitutions  
├── [jhlee 4.2K] evg-cpci-230-ess.substitutions  
├── [jhlee 33K] evm-mtca-300-ess.substitutions  
├── [jhlee 7.0K] evr-cpci-230-ess.substitutions  
├── [jhlee 291] evr-delayModule-ess.substitutions  
├── [jhlee 403] evr-event-ess.substitutions  
├── [jhlee 17K] evr-mtca-300-ess.substitutions  
├── [jhlee 15K] evr-mtca-300u-ess.substitutions  
└── [jhlee 15K] evr-pcie-300d-ess.substitutions
```

```
jhlee@hadron: e3-mrfioc2 (master)$ bash tools/get_pciaddr.bash
```

```
Usage: get_pciaddr.bash possible_devices [cpcievr220|cpcievr230  
|cpcievr300|pcievr300  
|mtcaevr300|cpcievg220  
|cpcievg230|cpcievg300|mtcaevm300]
```

```
jhlee@hadron: e3-mrfioc2 (master)$ cd mrfioc2 && git remote -v && cd ..
```

```
origin git@github.com:javicereijo/mrfioc2 (fetch)
```

```
origin git@github.com:javicereijo/mrfioc2 (push)
```

```
jhlee@hadron: e3-mrfioc2 (master)$ cd mrfioc2-dev && git remote -v && cd ..
```

```
origin git@github.com:epics-modules/mrfioc2 (fetch)
```

```
origin git@github.com:epics-modules/mrfioc2 (push)
```

E3 Front End Example : e3-mrfioc2

```
jhlee@hadron: e3-mrfioc2 (master)$ make dep
require mrfioc2,2.2.0-rc5
< configured ...
DEVLIB2_DEP_VERSION = 2.9.0
> generated ...
devlib2 2.9.0

jhlee@hadron: e3-mrfioc2 (master)$ make vers
EPICS_MODULE_TAG:=tags/2.2.0-ess-rc5
E3_MODULE_VERSION:=2.2.0-rc5

jhlee@hadron: e3-mrfioc2 (master)$ make existent
/epics/base-3.15.6/require/3.1.0/siteMods/mrfioc2
├── 2.2.0-rc5
│   ├── configure_sequencer_14Hz.bash
│   ├── db
│   ├── dbd
│   ├── evr-mtca-300.iocsh
│   ├── evr-pcie-300dc.iocsh
│   ├── evr-standalone-mode.iocsh
│   ├── include
│   ├── lib
│   ├── mtc a-evr-FP0-output.iocsh
│   └── univ0-ttl-output.iocsh
5 directories, 6 files
```

E3 Front End Example : e3-mrfioc2

```
jhlee@hadron: e3-mrfioc2 (master)$ make devdep
require mrfioc2,develop
< configured ...
DEVLIB2_DEP_VERSION = 2.9.0
> generated ...
devlib2 2.9.0
```

```
jhlee@hadron: e3-mrfioc2 (master)$ make devvers
EPICS_MODULE_TAG:=master
E3_MODULE_VERSION:=develop
```

```
jhlee@hadron: e3-mrfioc2 (master)$ make existent LEVEL=1
/epics/base-3.15.6/require/3.1.0/siteMods/mrfioc2
├── 2.2.0-rc5
└── develop
```

```
jhlee@hadron: e3-mrfioc2 (master)$ tree -L 2 /epics/base-3.15.6/require/3.1.0/siteMods/mrfioc2/2.2.0-rc5/lib/
/epics/base-3.15.6/require/3.1.0/siteMods/mrfioc2/2.2.0-rc5/lib/
├─ [root 4.0K] linux-corei7-poky
│ └─ [root 1.1M] libmrfioc2.so
│ └─ [root 45] mrfioc2.dep
├─ [root 4.0K] linux-ppc64e6500
│ └─ [root 1.4M] libmrfioc2.so
│ └─ [root 45] mrfioc2.dep
└─ [root 4.0K] linux-x86_64
  └─ [root 13M] libmrfioc2.so
    └─ [root 45] mrfioc2.dep
```


Base Support List

- ▶ Base 3.15.5 / **3.15.6**
- ▶ Base 7.0.1.1 / 7.0.2 / 7.0.2.1

Modules Support List

- ▶ Almost all EPICS modules (iocStats, autosave, caPutLog, asyn, busy, modbus, ipmiComm, sequencer, sscan, std, ip, calc, delaygen, StreamDevice, s7plc, recsync, MCoreUtils, devlib2, mrfioc2, motor, ecmc, ethercatmc,)
- ▶ Area Detector (ADSupport, ADCore, ADSimDetector, ADCSimDetector, NDDriverStdArrays, ADAndor, ADAndor3, ADPointGrey, ADProsilica, ...)
- ▶ EPICS V4 modules (pvData, pvAccess, pva2pva, pvDatabase, normativeTypes, pvaClient) for Base 3.15.X

Clone It Today!

```
git clone https://github.com/icshwi/e3
```



```
git clone https://github.com/icshwi/e3training
```



Building and Running Tested on

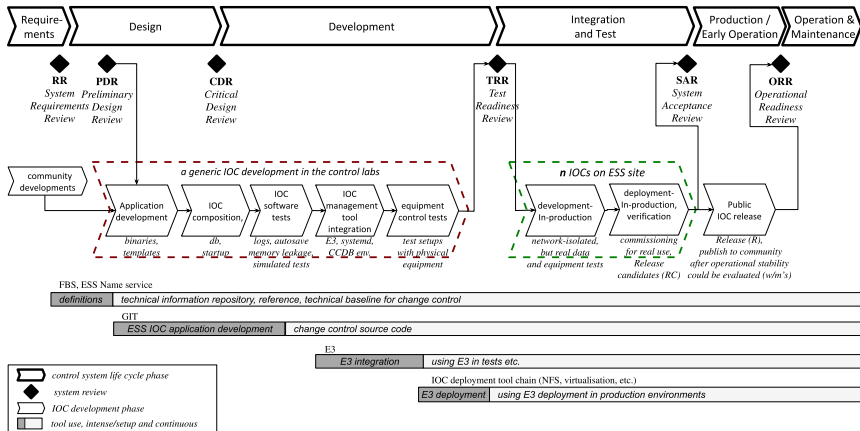
- ▶ ESS Yocto Linux (Normal & PEEMPT RT Kernels and linux-corei7-poky, linux-ppc64e6500, & linux-x86_64)
<https://gitlab.esss.lu.se/icshwi/yocto-ess>
- ▶ CentOS Linux (Normal and CERN PREEMPT RT Kernels)
- ▶ Debian Linux (Normal and PREEMPT RT Kernels)
- ▶ Raspbian Stretch, Ubuntu, LinuxMint, Fedora, and Arch Linux

Summary

- ▶ ESS has its own EPICS environment for ESS and many in-kind collaborations across Europe.
- ▶ Tried to cover various scenarios which we usually meet in different space-time domains in order to resolve issues consistently.
- ▶ Looks very promising when we work within the local environment and development phase.

Outlook

- ▶ We are integrating e3 with NFS, procServ, systemd, conserver, site-wide configuration & life-cycle managements, and so on for final production.
- ▶ The early discussion within the system engineering procedure is in progress and is shown in the next ...



Hmm, control, control. You must learn control!

Yoda (*The Empire Strikes Back*)

Merci!

감사합니다!

Kiitos!

ありがとうございました!

Thank you!

Dankeschön!

Tack!

