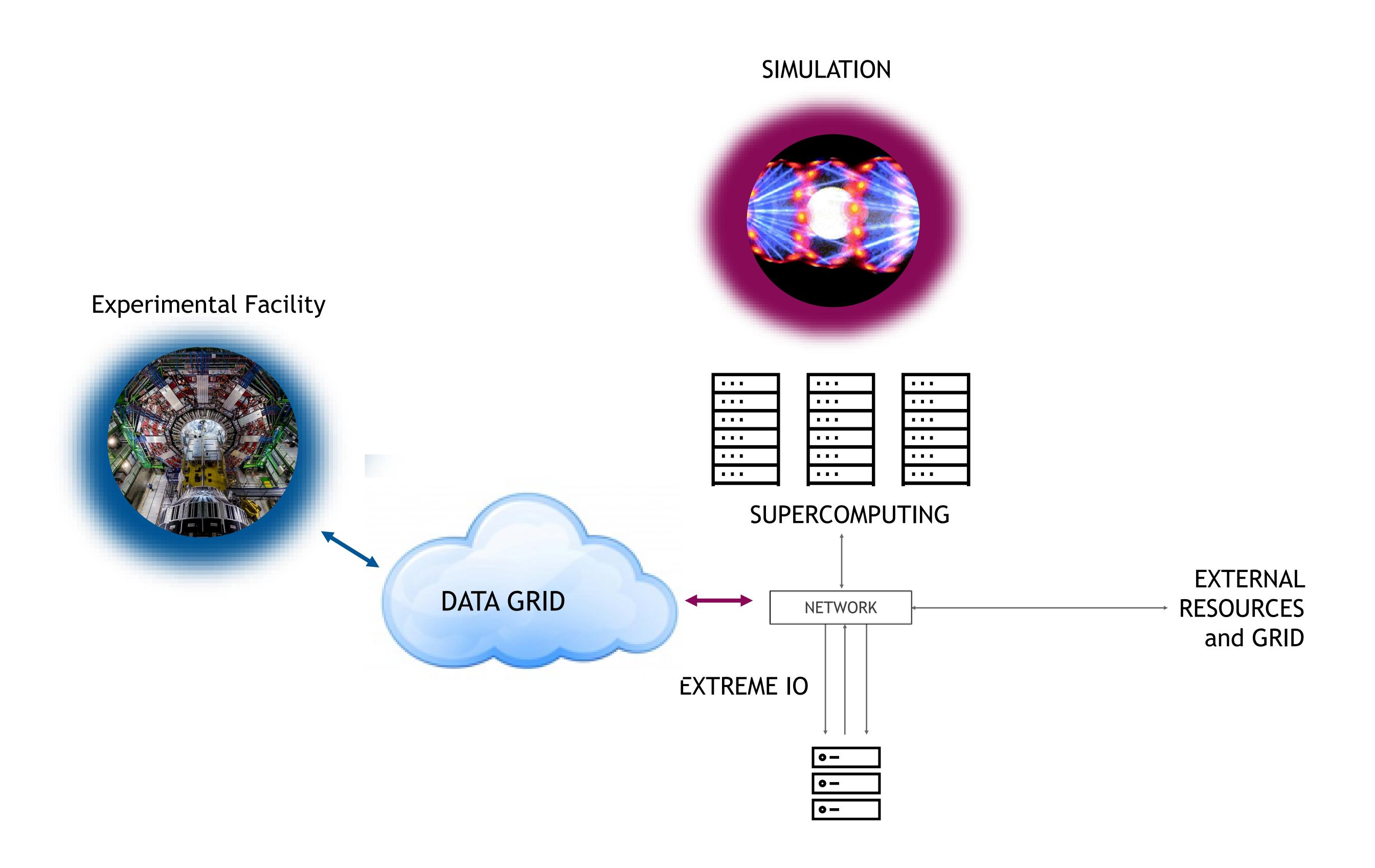
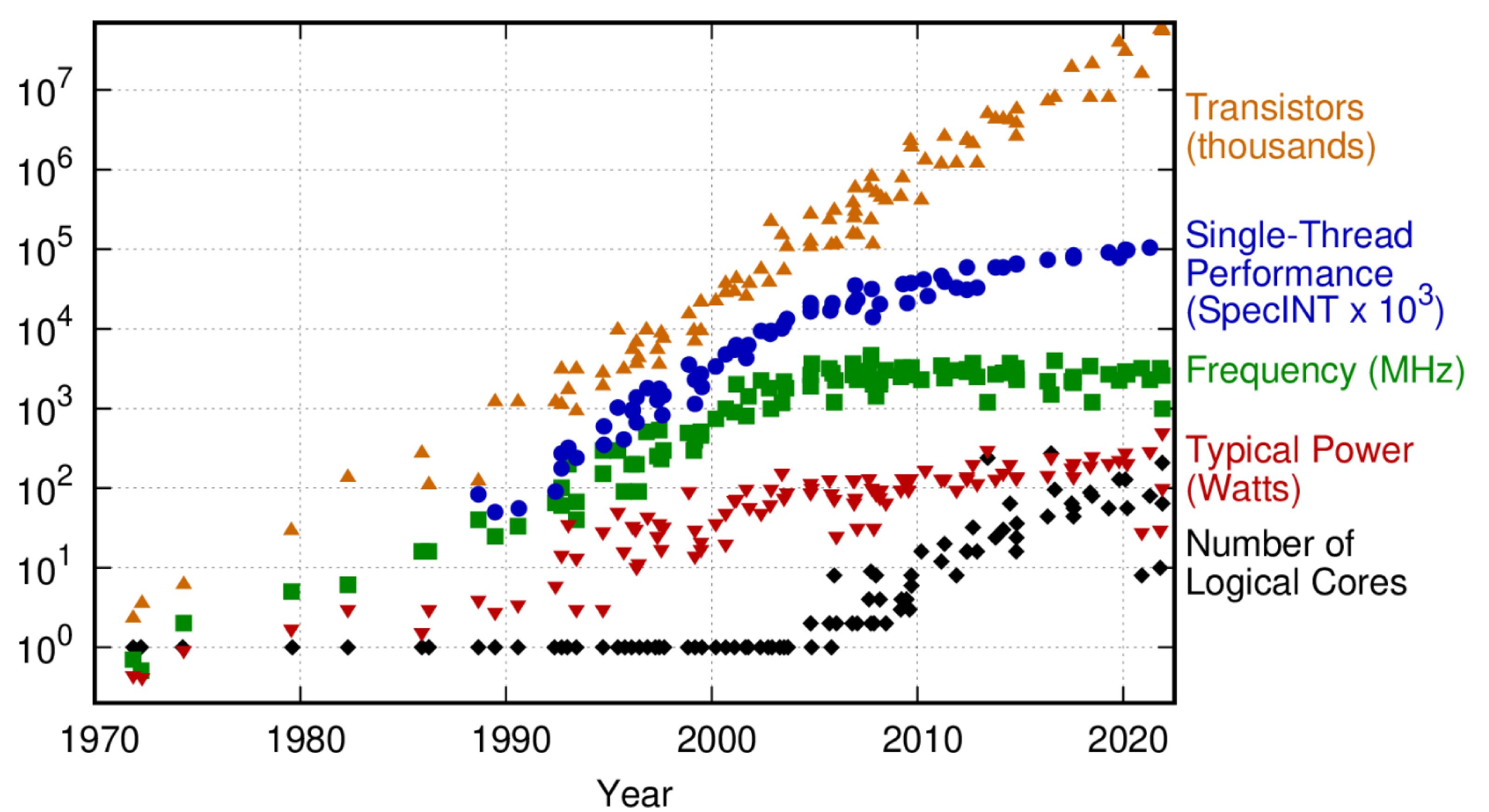


### TRADITIONAL HPC ECOSYSTEM

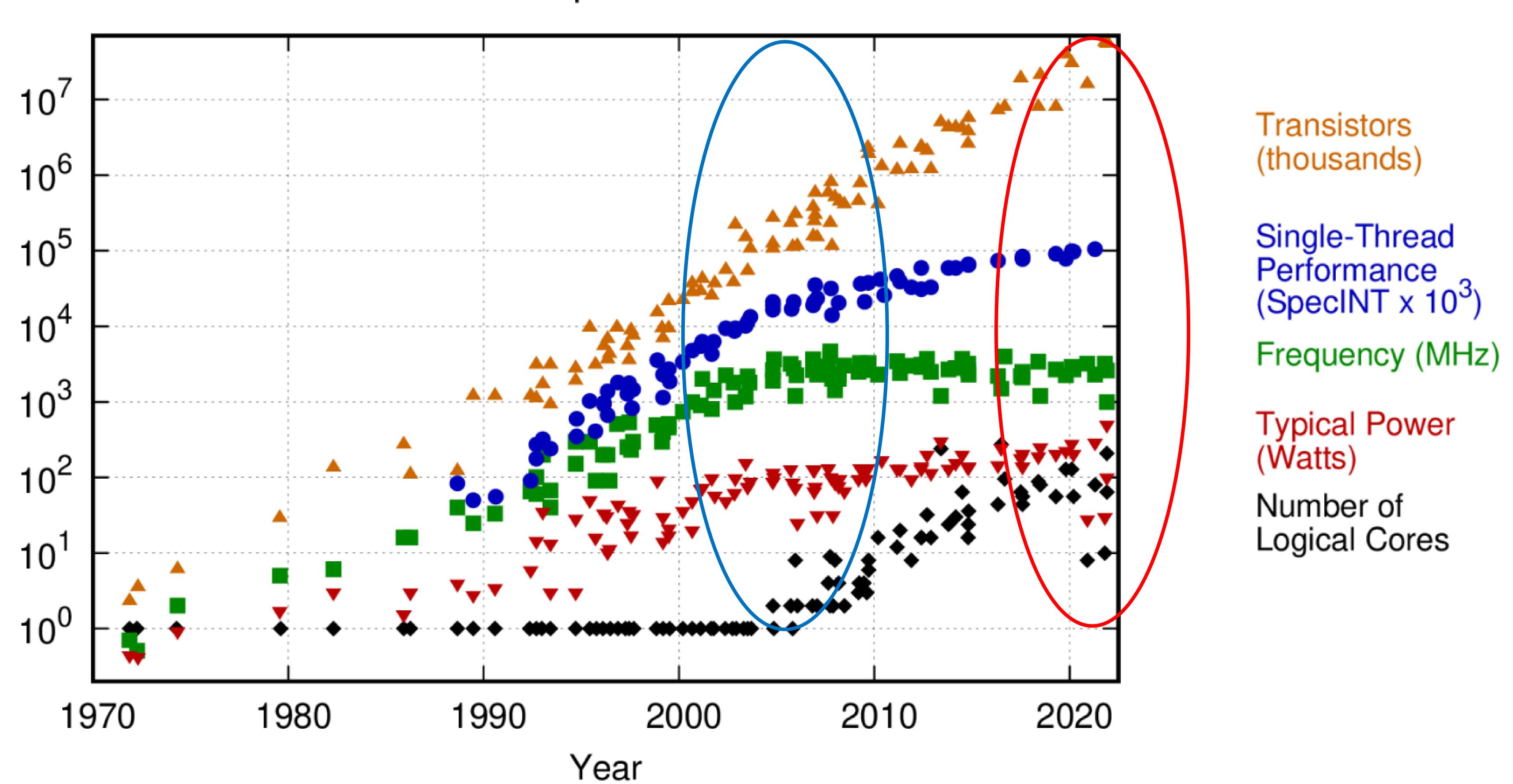


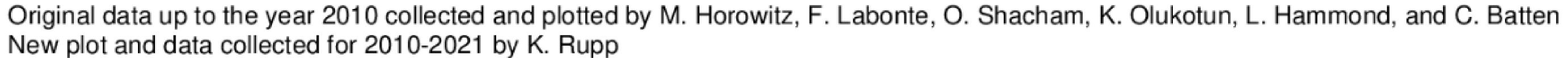




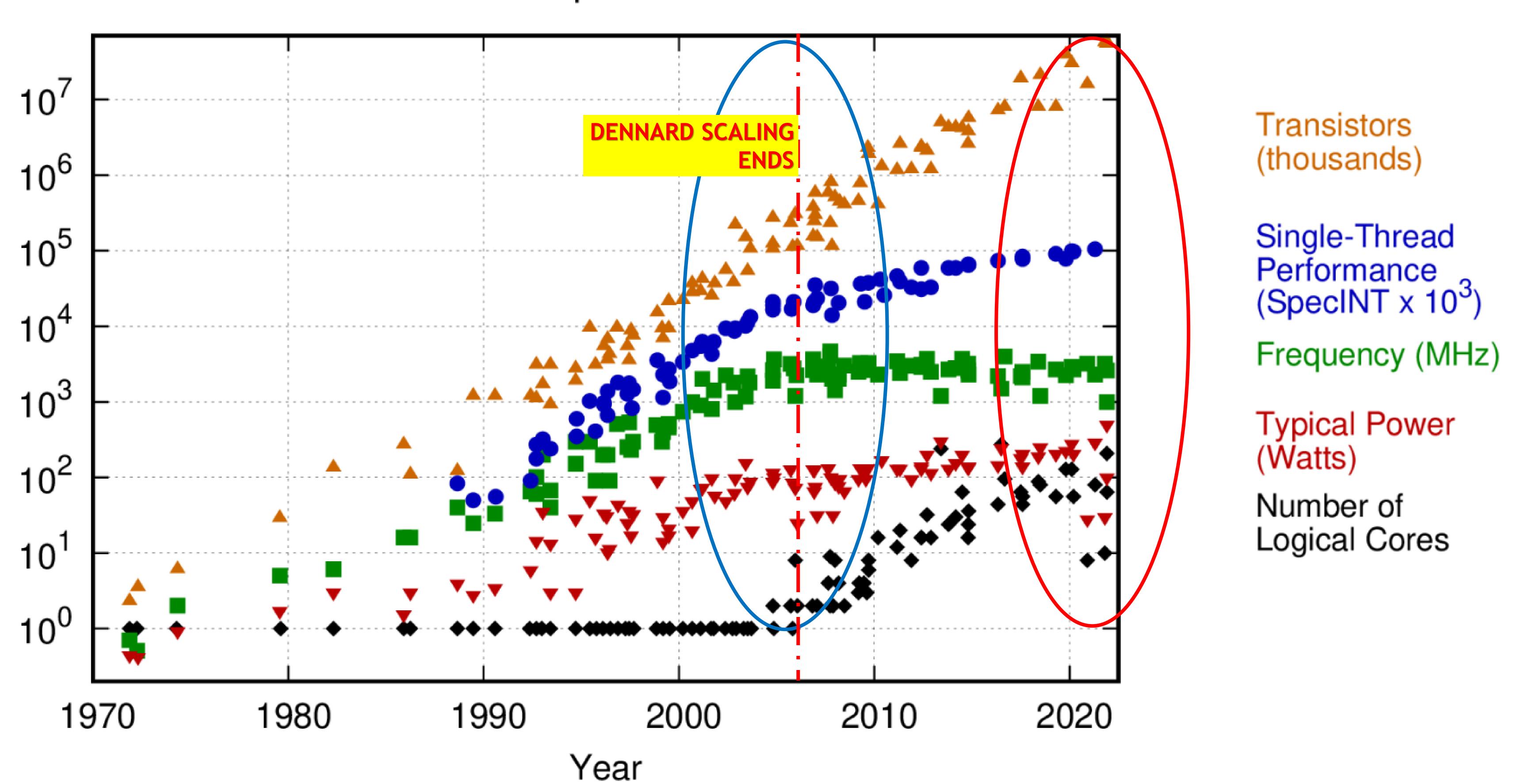
Original data up to the year 2010 collected and plotted by M. Horowitz, F. Labonte, O. Shacham, K. Olukotun, L. Hammond, and C. Batten New plot and data collected for 2010-2021 by K. Rupp



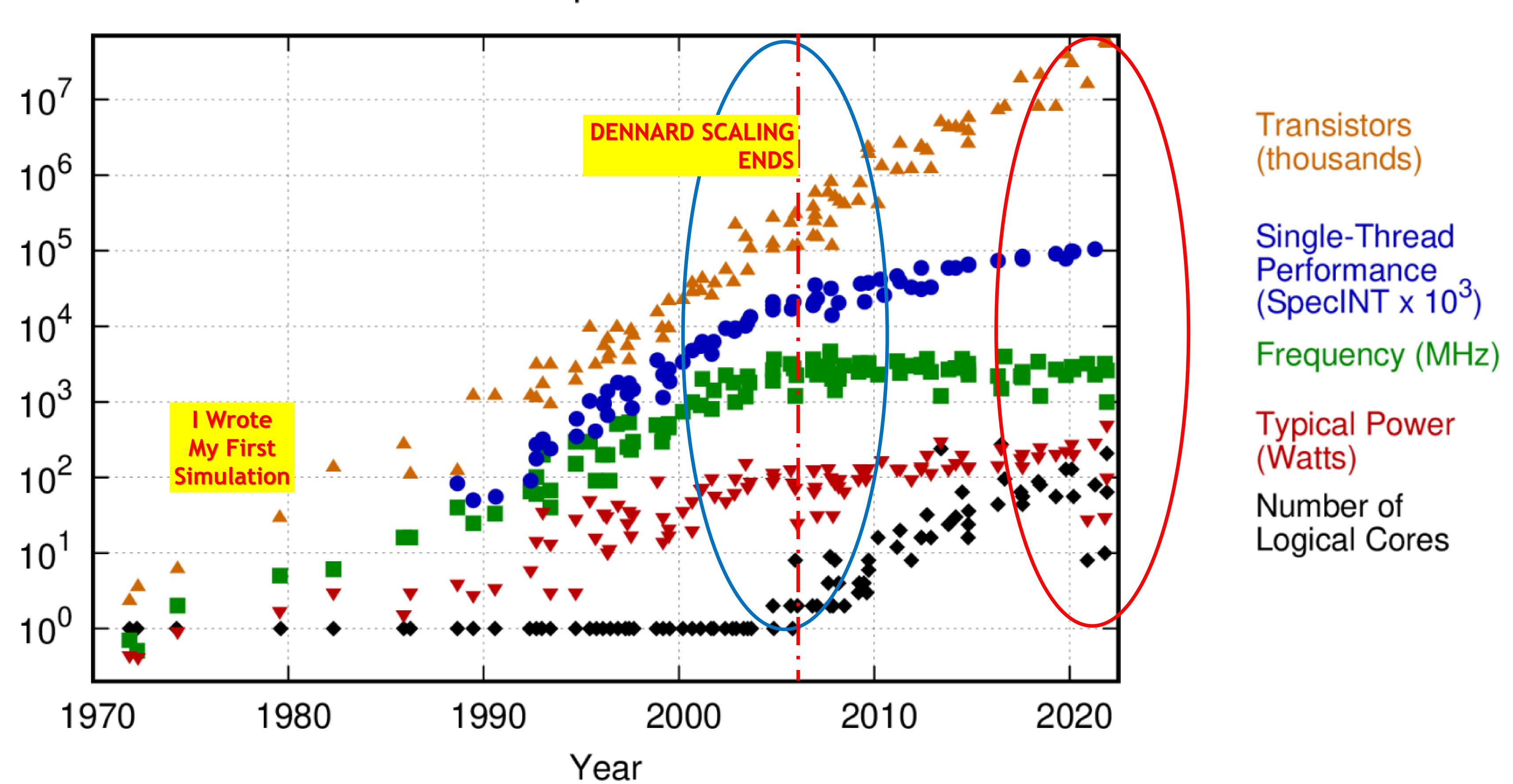




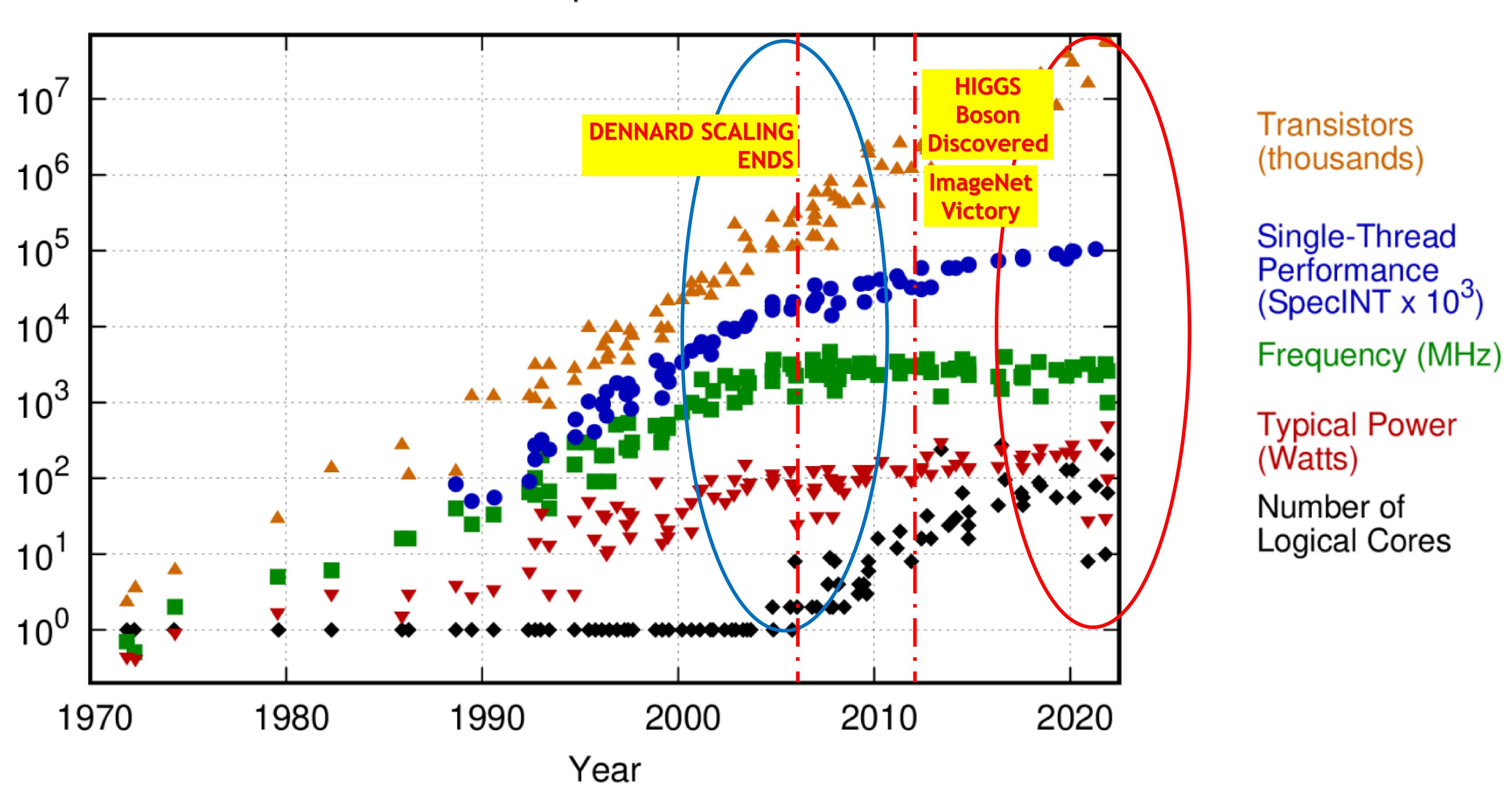


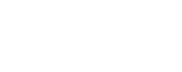




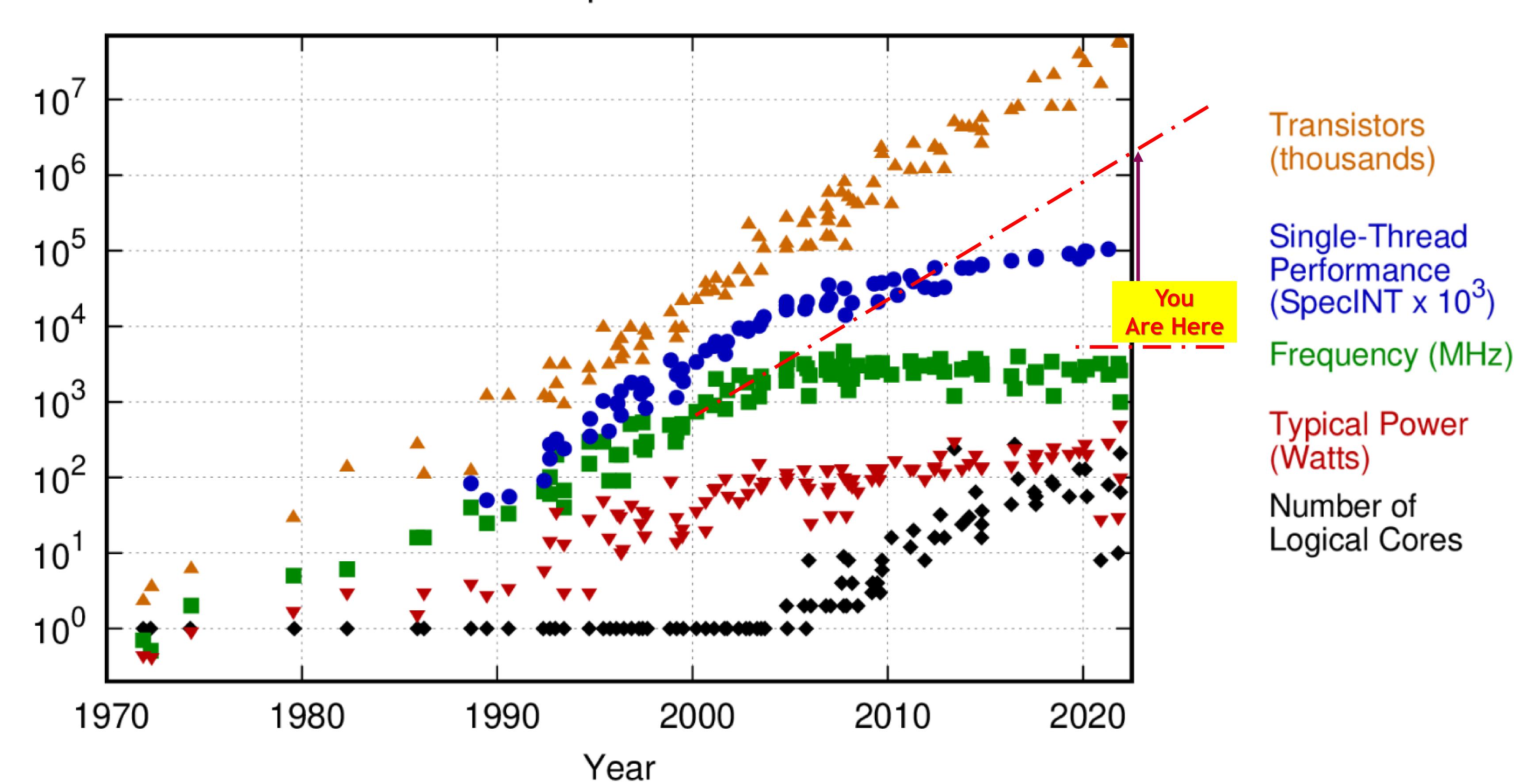


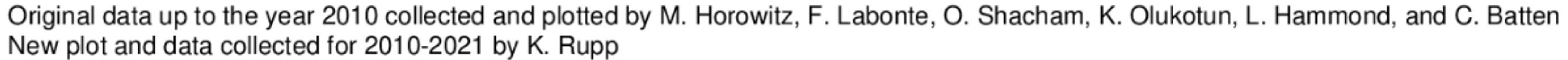






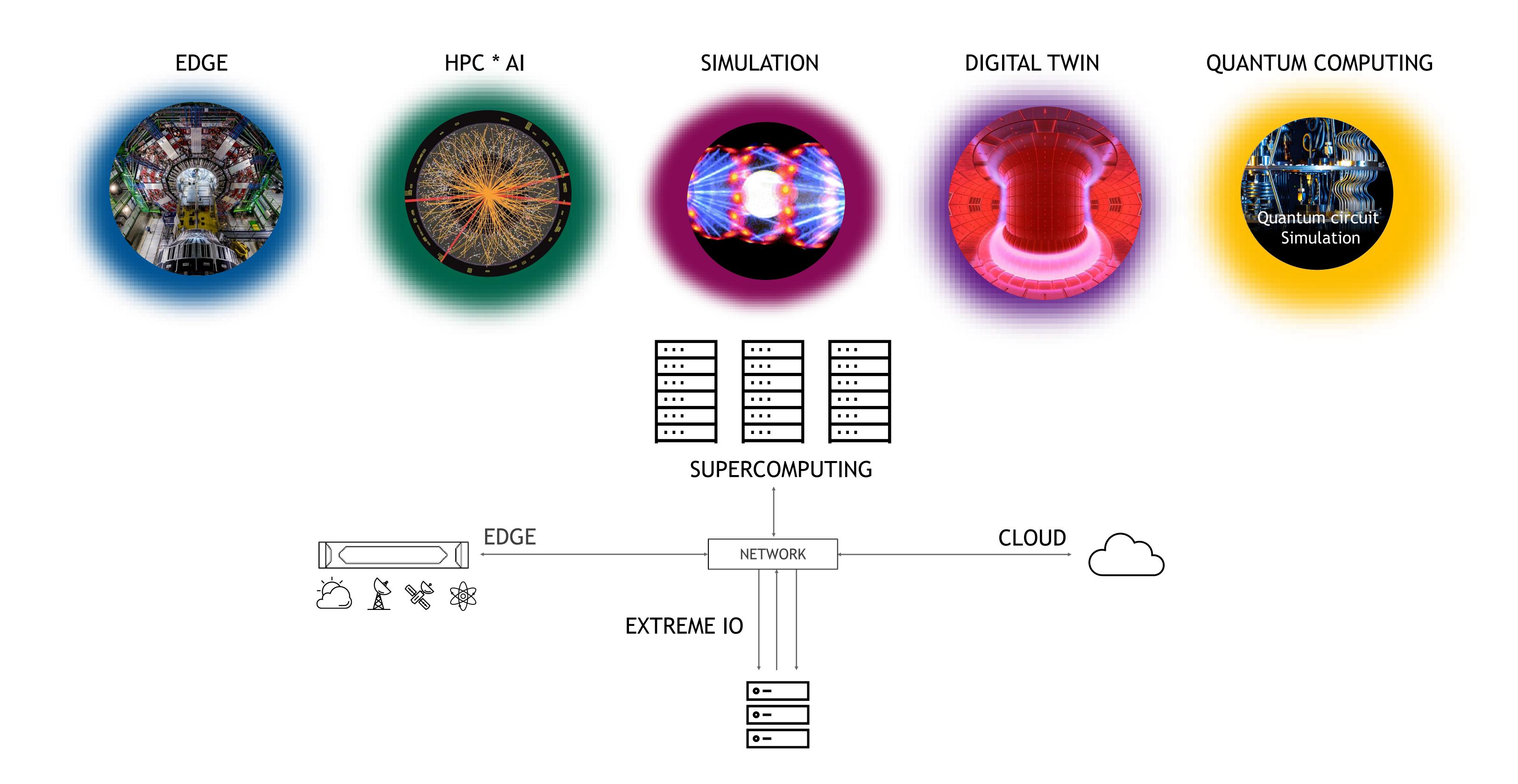
**OVIDIA** 





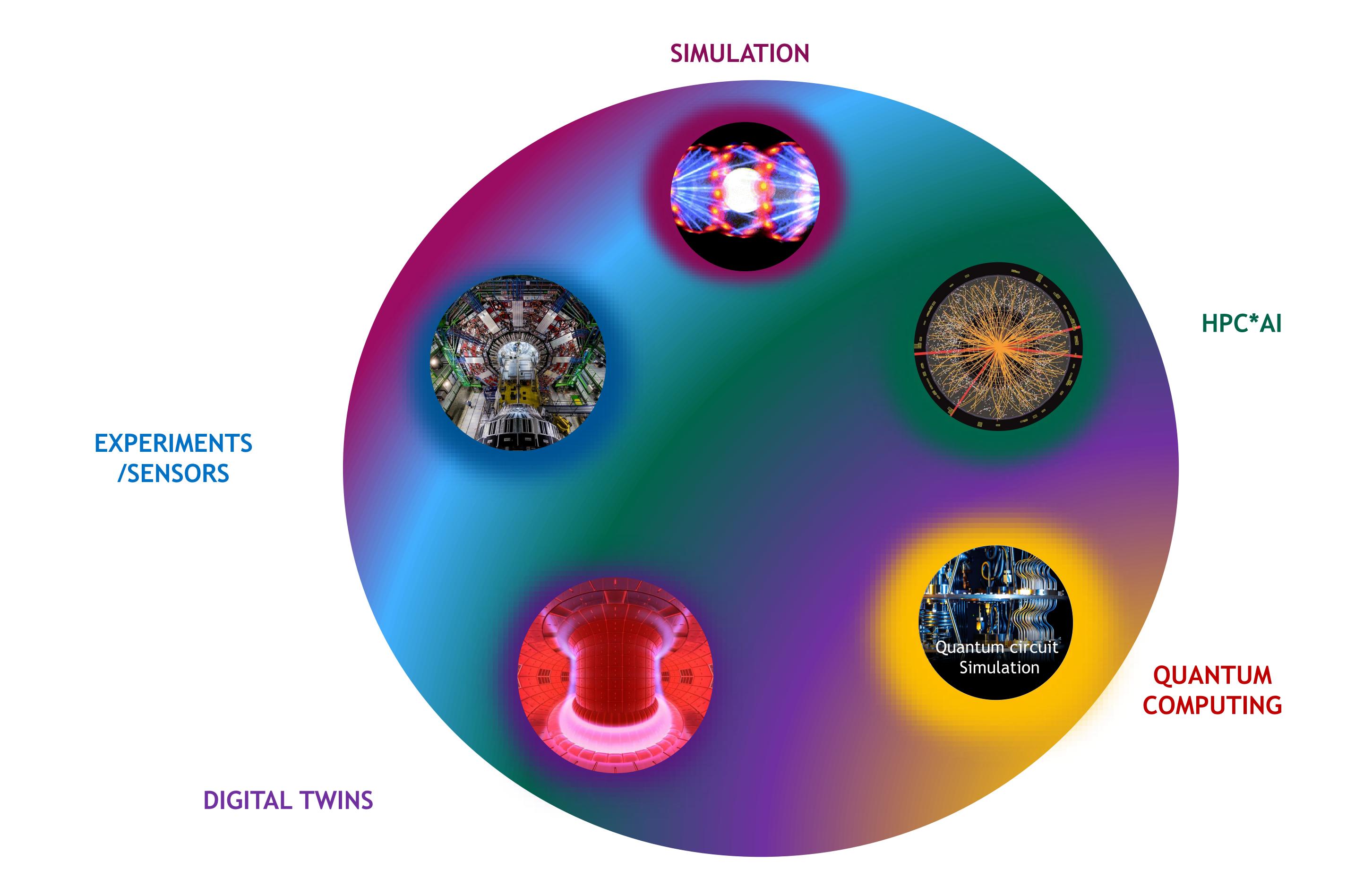


### EXPANDING UNIVERSE OF HPC





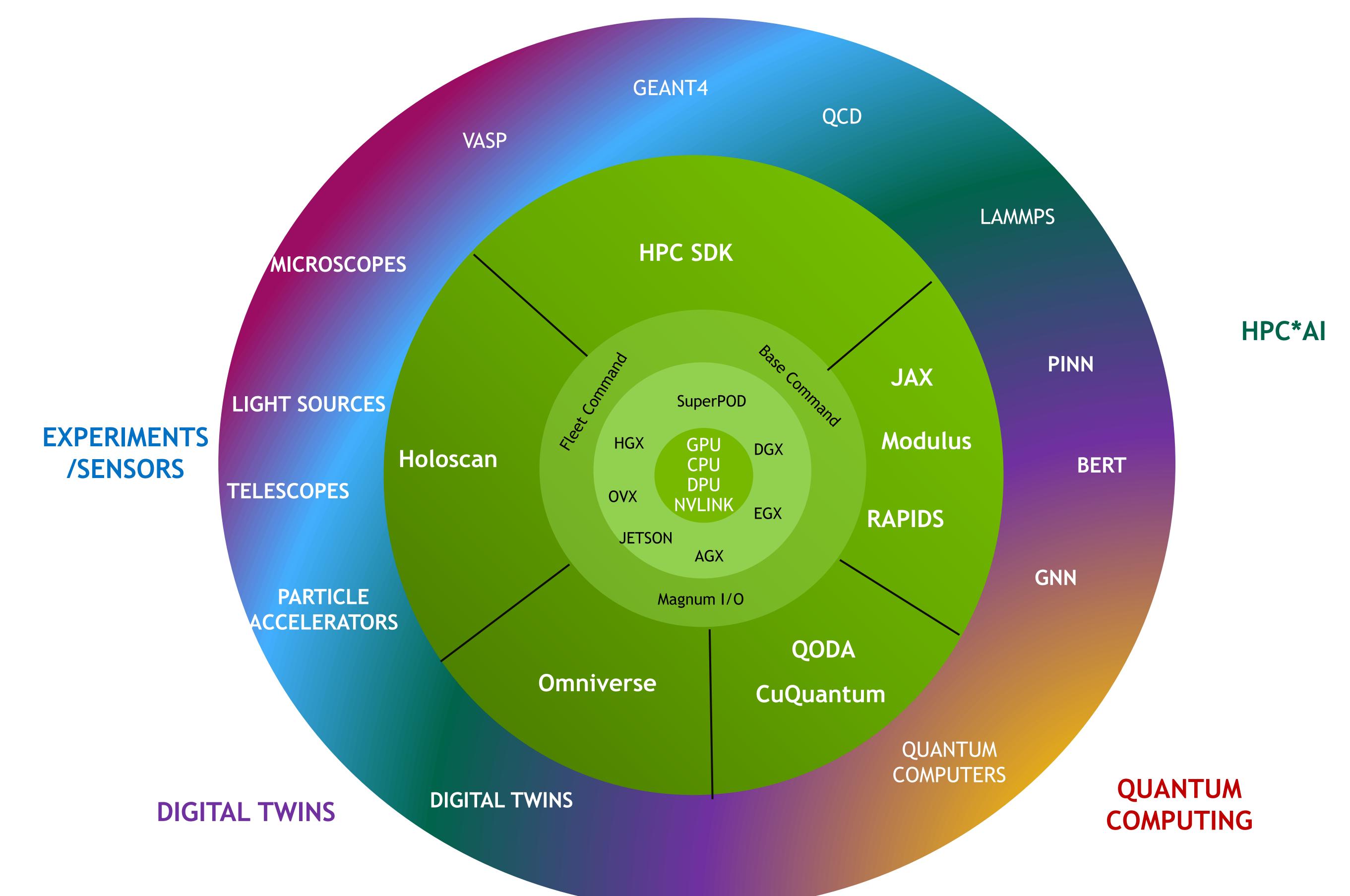
## COMPOSITE WORKFLOWS EMERGE TO SOLVE GRAND CHALLENGES





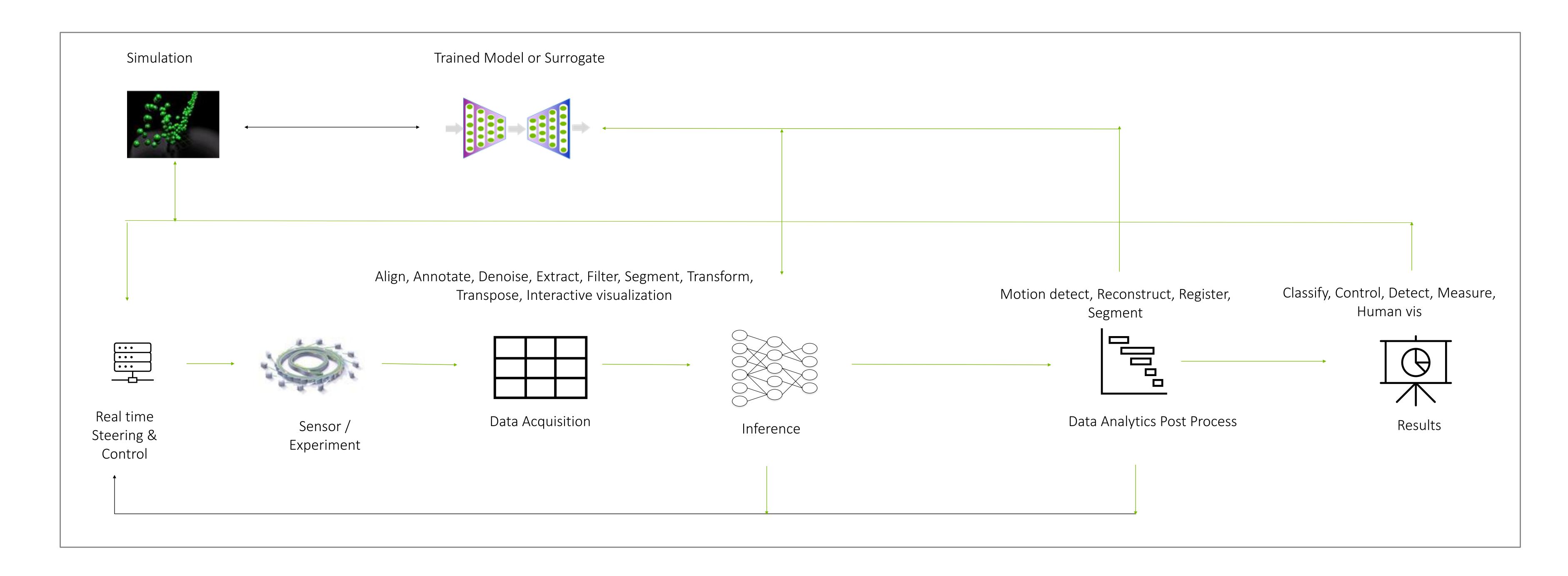
# NVIDIA ROADMAP EVOLVING TO MEET THE CHALLENGE







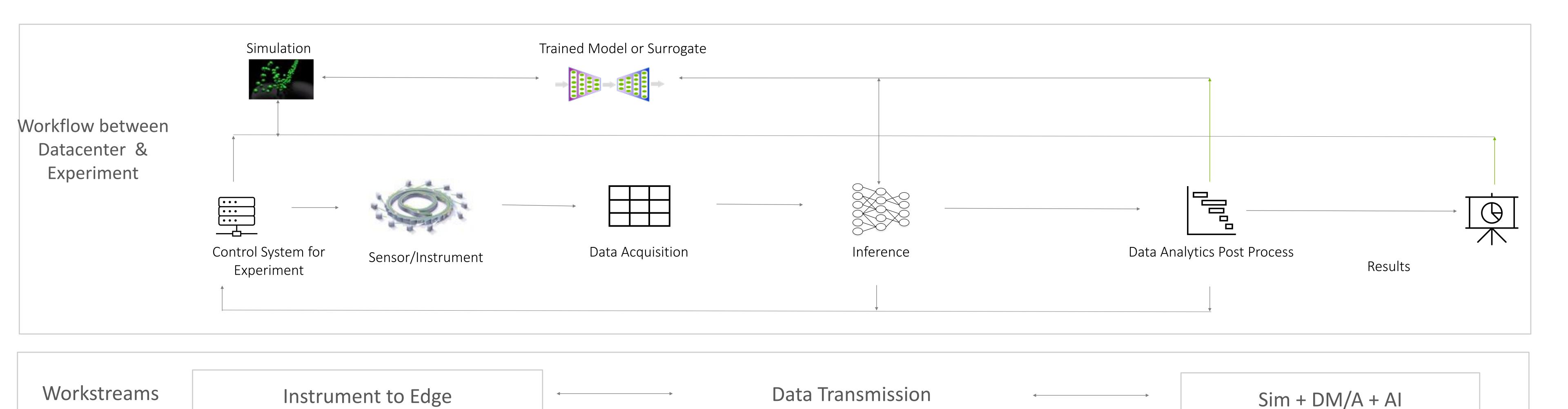
## SIMULATION & EXPERIMENT INTEGRATED WITH ML & AI

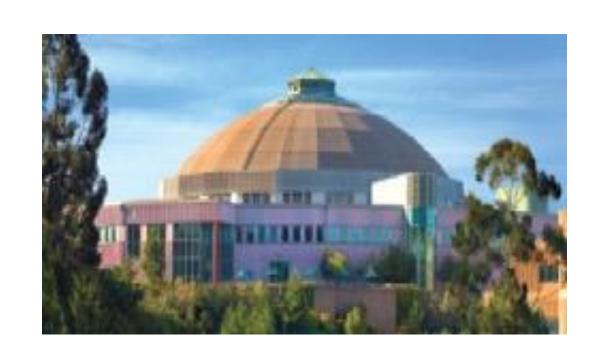


Integrated workflow with real-time analysis, steering and visualization for human in the loop



# GLOBAL ENGAGEMENTS ON CONVERGED WORKFLOWS

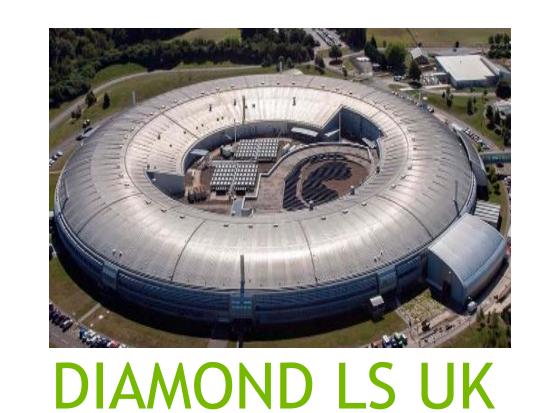




ALS/LBNL
Optimizing Ptychography
pipeline



CNMS/ORNL
Automating Microscopy



Accelerated ptychography and tomography



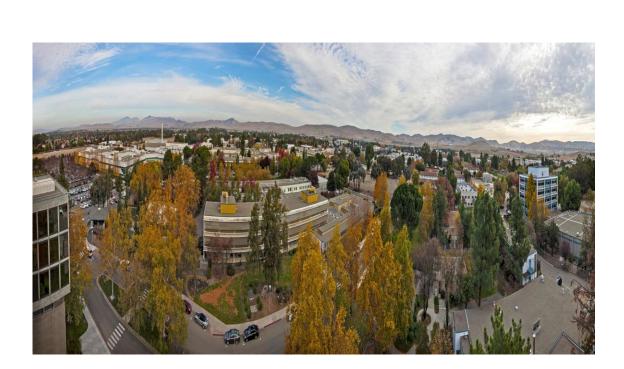
DIII-D/GA

Al surrogate,
Simulation, Control
Digital Twin



LHCb/CERN

Design complete for using NVIDIA A40 for HLT



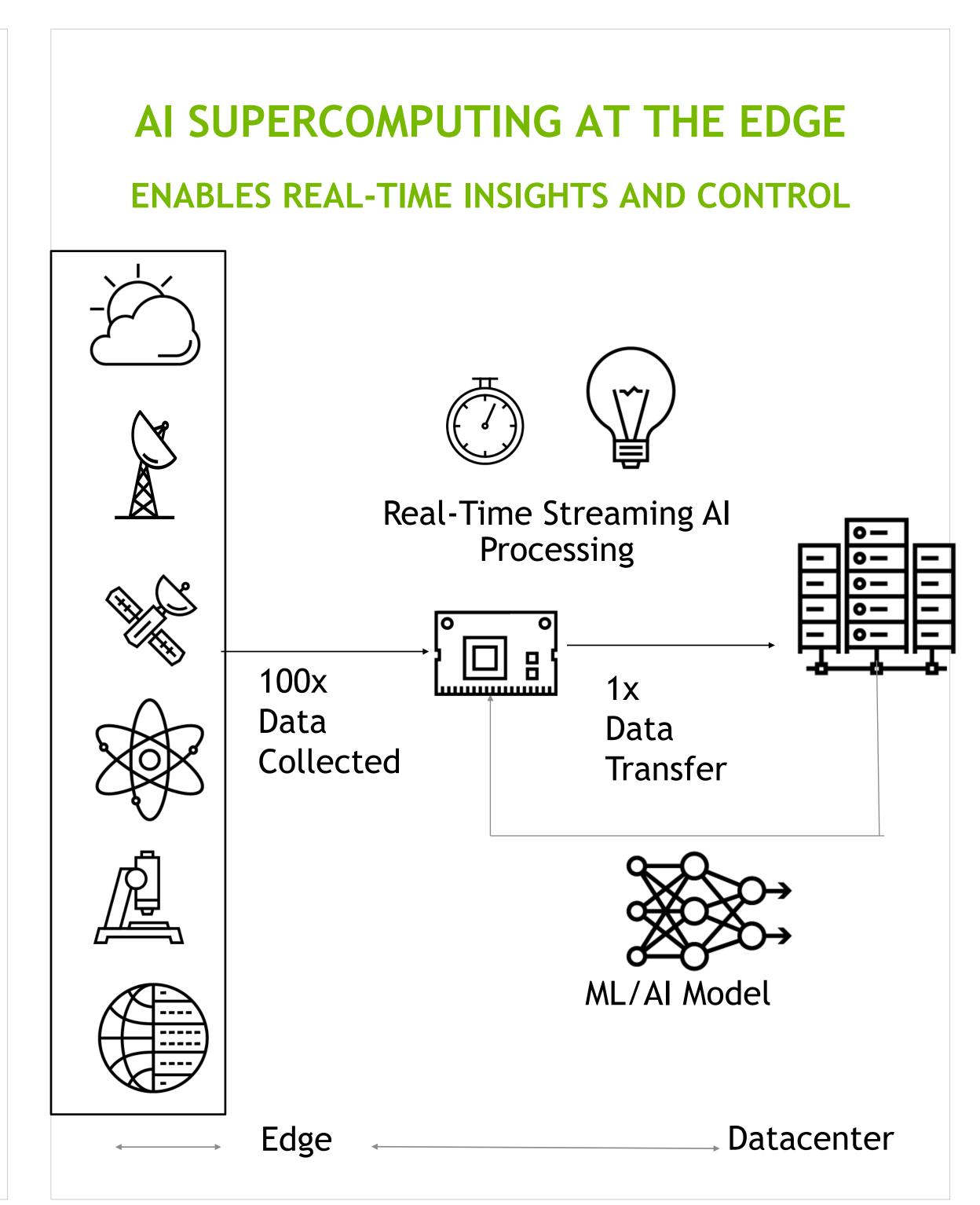
HED Physics/LLNL

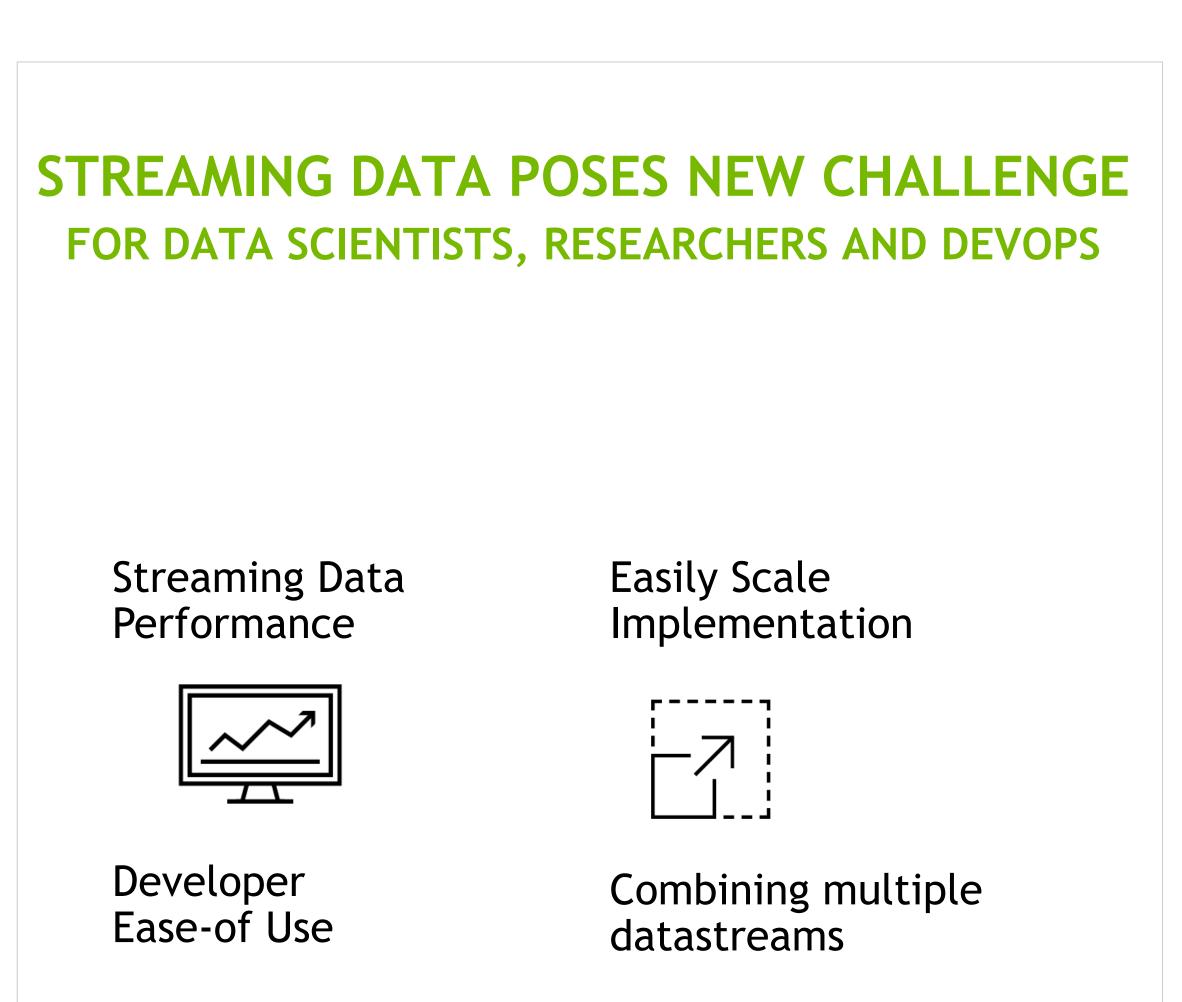
HRR HED laser plasma experiments workflow



## EXPANDED ECOSYSTEM CHALLENGES

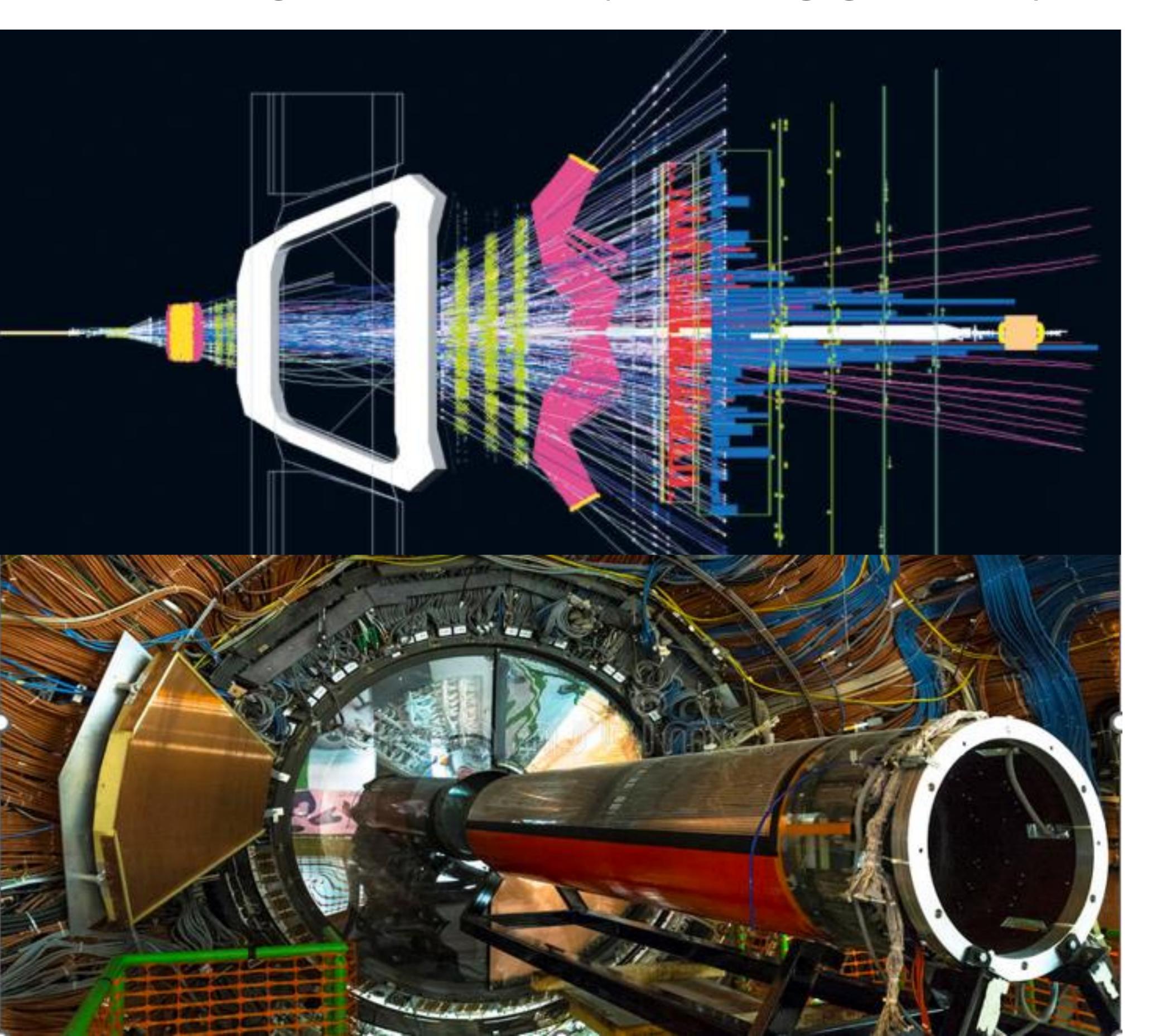








# LHCB INTRODUCES ALLEN FOR REAL TIME TRIGGER AND TRACKING AT THE EDGE



#### Challenge

Apply conventional FFT and KALMAN Filter methods to perform trigger and tracking in the same process step for the LHCb Upgrade

#### Solution

An optimized suite of algorithms was developed by CERN with support from NV to

#### **Impact**

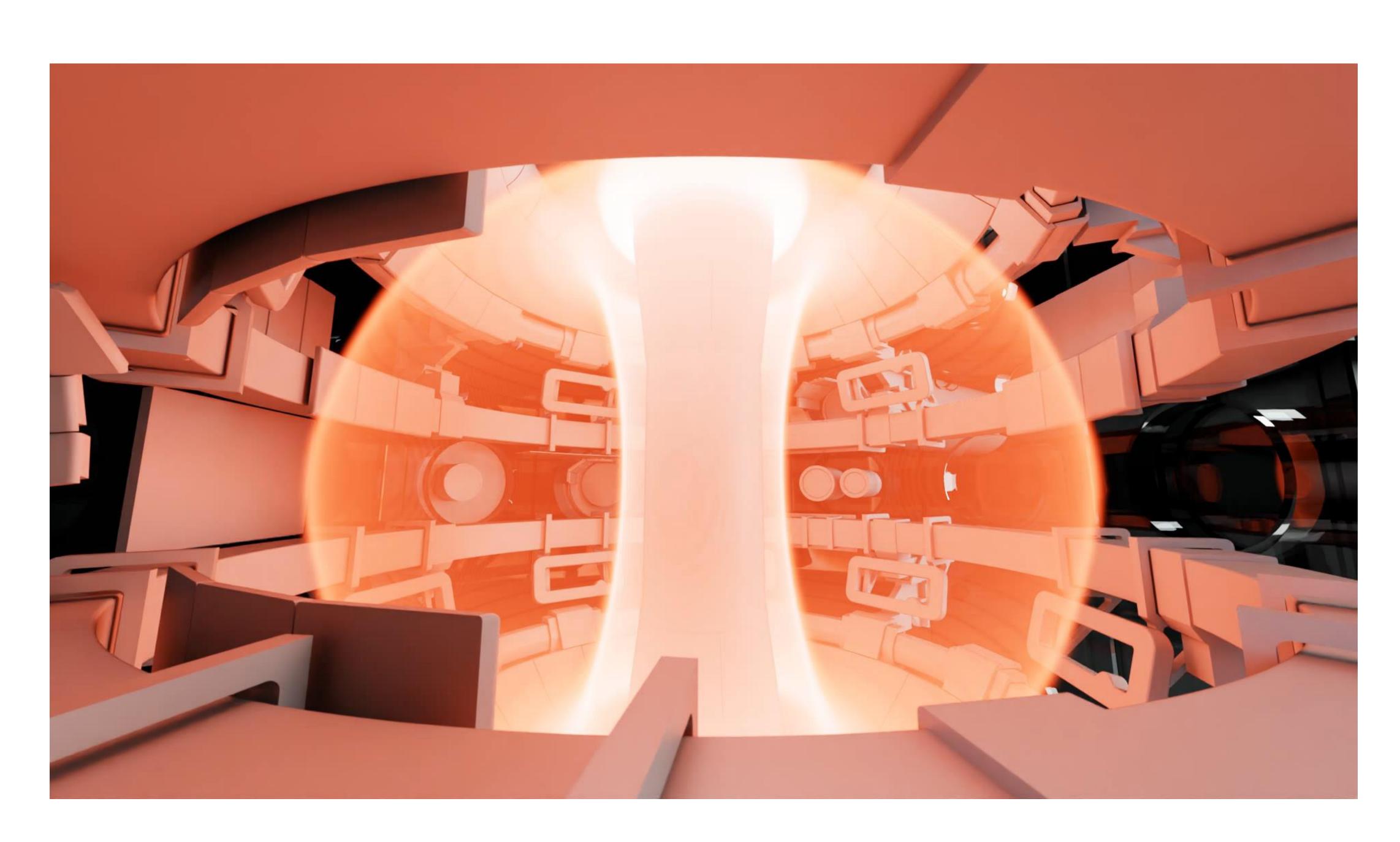
Throughput with trigger and tracking of >60kHz was demonstrated

The full experiment can be supported with 500 GPUs

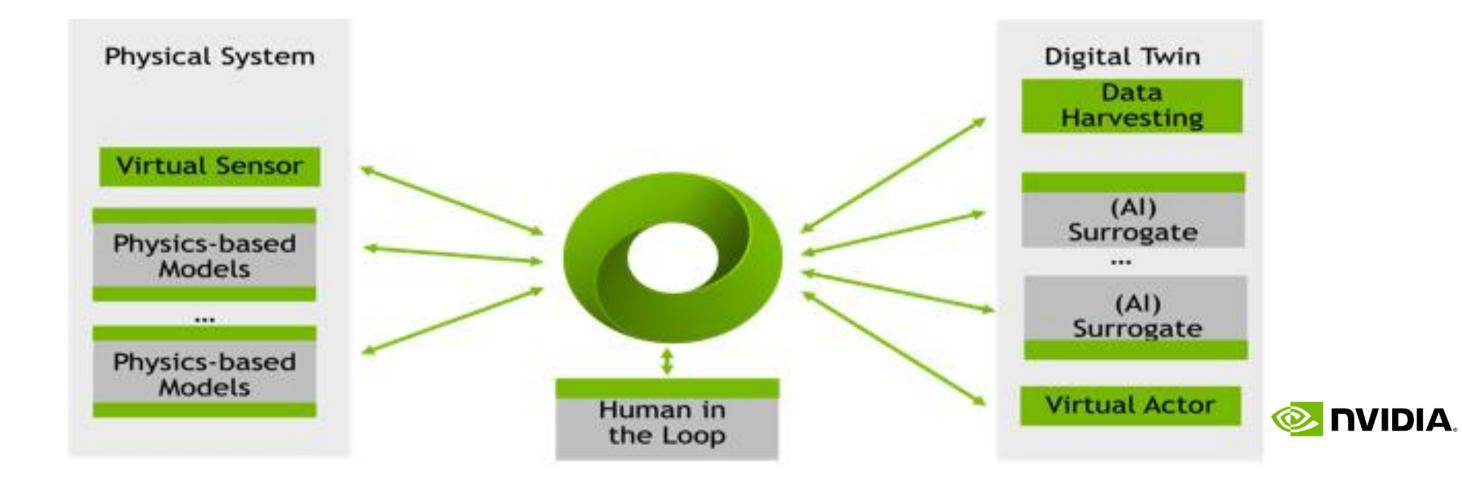
Run 3 commenced this quarter with 10x processing throughput



# GYROKINETIC FUSION REQUIRES THE EXPANDED ECOSYSTEM AT THE EDGE

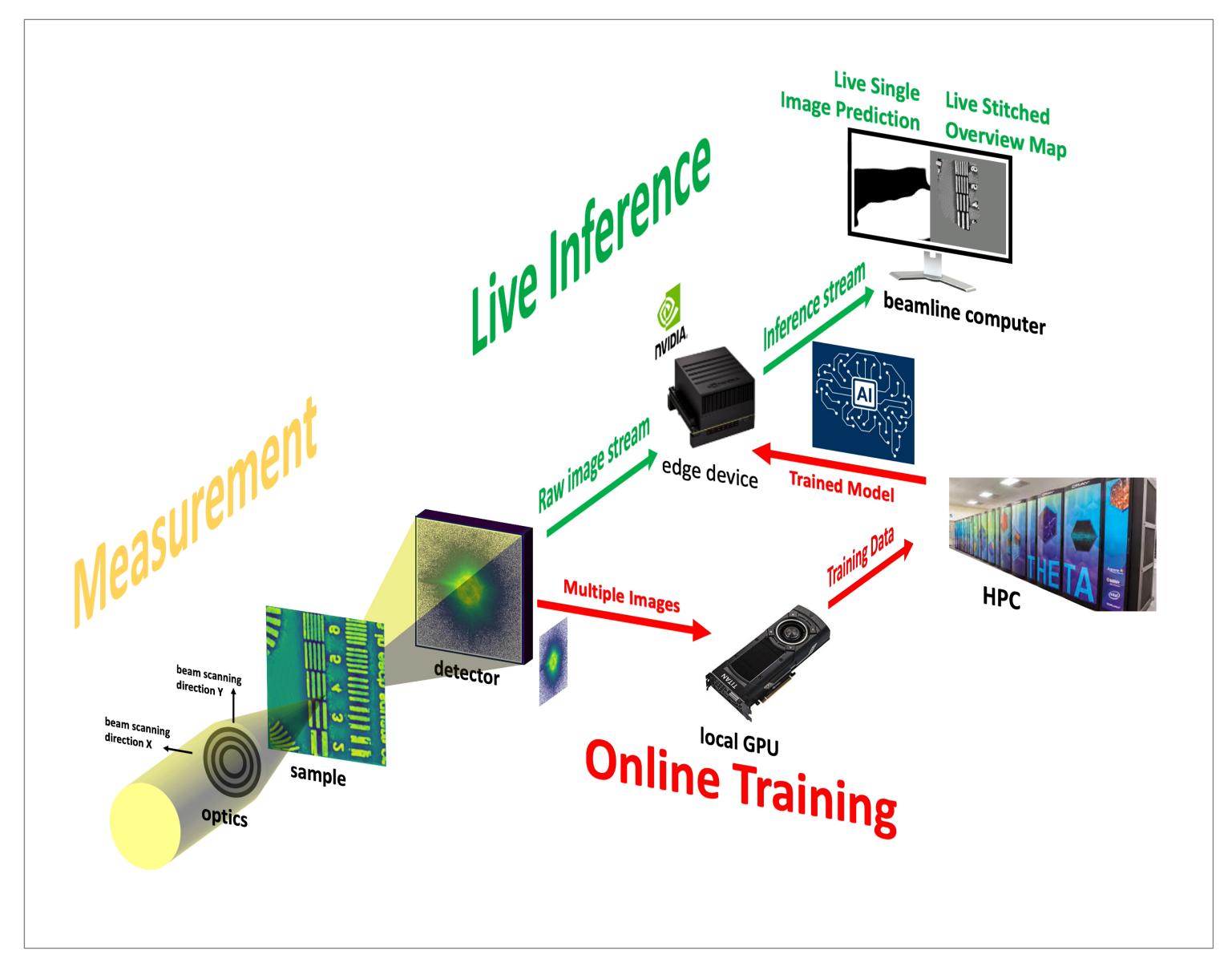


- Accelerated Simulations
  - GTC, XGC, GENE, CGYRO ... 10x + unaccelerated
- Surrogate Models
  - SGTC six orders of magnitude faster than GTC
  - QualikNN 4 orders of magnitude faster than Qualikiz
- Control System Prediction for Disruption at the Edge
  - At DIII-D
  - FRNN 86% accuracy based on diagnostics from JET experiment with live testing at DIII-D underway
  - GatedRNN and Random Forest ML in control system now
  - At TCV
  - Reinforcement Learning applied with DeepMind and DIFFER
- Digital Twin
  - Early Demonstration with MAST Experiment at UK AEA



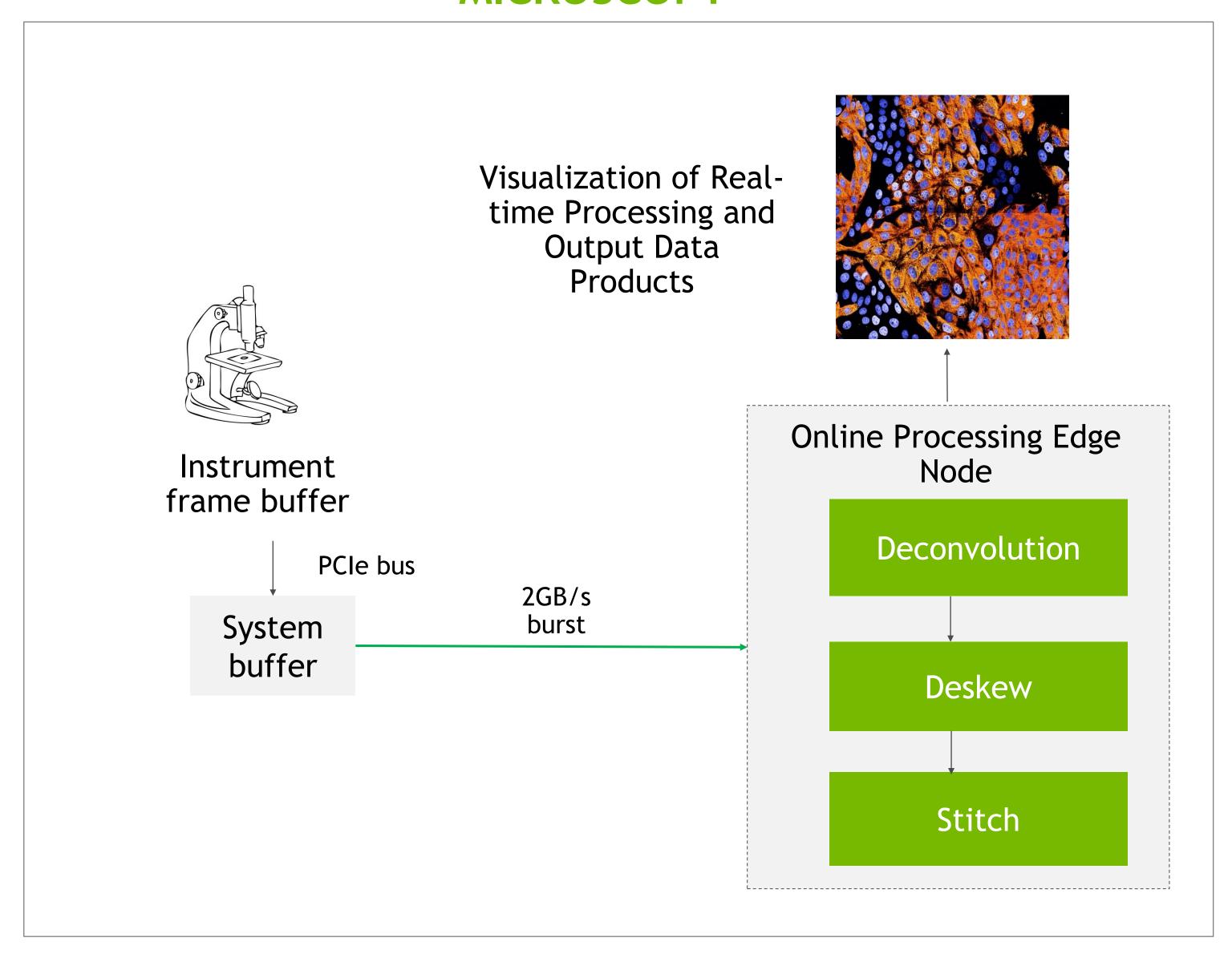
## SUPERCHARGING SCIENCE EXPERIMENTS AND INSTRUMENTS

# ANL/ APS ACCELERATES X-RAY PTYCHOGRAPHY 300X WITH PTYCHONN



PtychoNN paper: AI-enabled high-resolution scanning coherent diffraction imaging

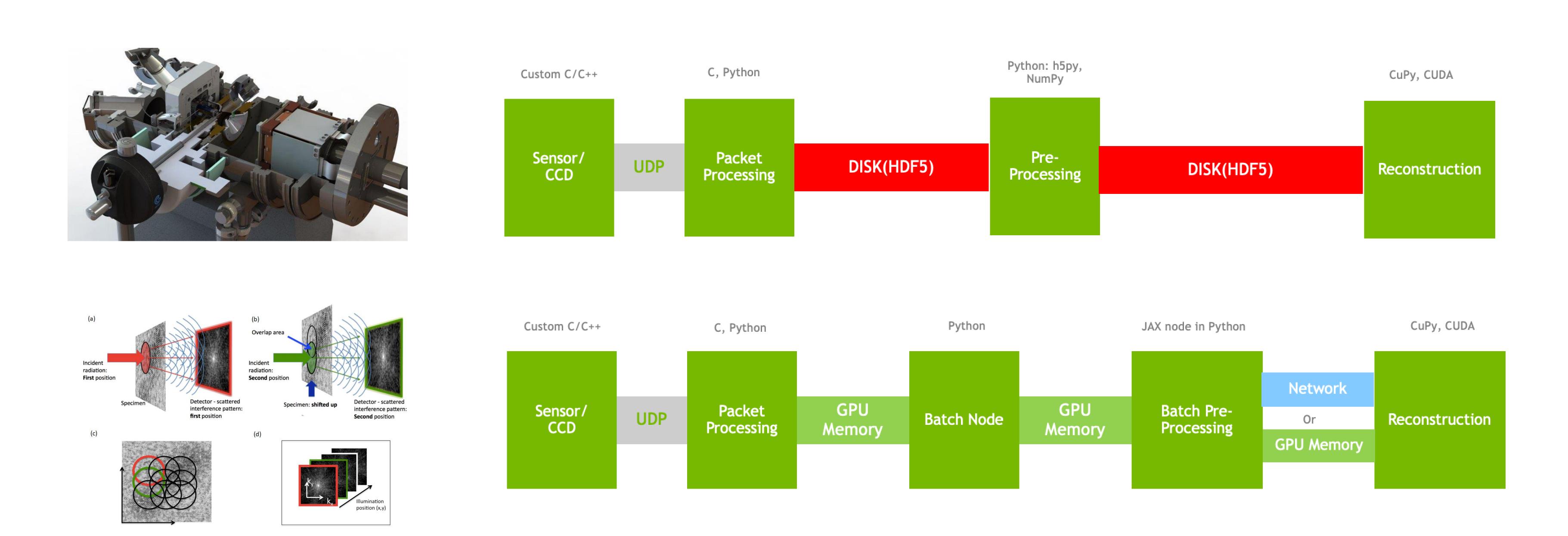
# ADVANCED BIOIMAGING CENTER @UC-BERKELEY REAL TIME LIVE CELL IMAGING LIGHT SHEET MICROSCOPY



Link to keynote video - <a href="https://youtu.be/rXG27G3bWzY">https://youtu.be/rXG27G3bWzY</a>



# ADVANCED LIGHT SOURCE: @ LBNL



#### From ~105 seconds to 12 seconds

- For more details watch: <u>Accelerating Sensor Processing Pipelines with NVIDIA Toolkits</u>
- The GTC talk may reference SRF as "Neo" which was the internal name used during initial development



# COMPOSING AN HPC STREAMING DATA PIPELINE USING STREAMING REACTIVE FRAMEWORK (SRF\*)

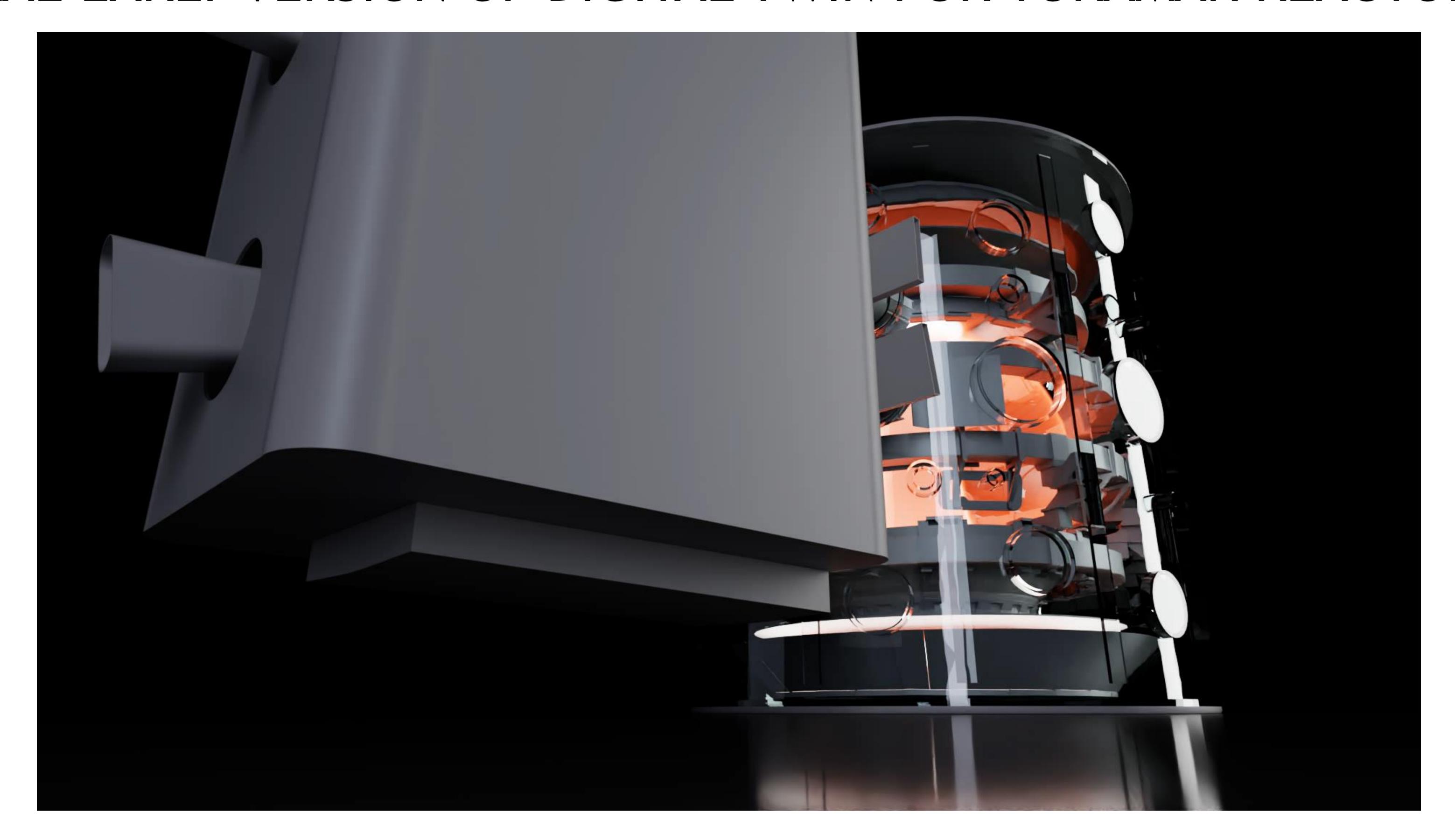


SRF\* is a reactive, networkaware, flexible, and performance-oriented streaming data framework that standardizes building modular and reusable pipeline mixing C++, Python, JAX

- Asynchronous computation and mitigation of I/O and GPU blocking
- Distributed computation with message transfers over RMDA using UCX
- Dynamic reconfiguration to scale up and out at runtime
- Designed to mitigate backpressure with concurrent blocking queues between stages
- Hybrid HPC and Cloud Native



# UKAE EARLY VERSION OF DIGITAL TWIN FOR TOKAMAK REACTOR



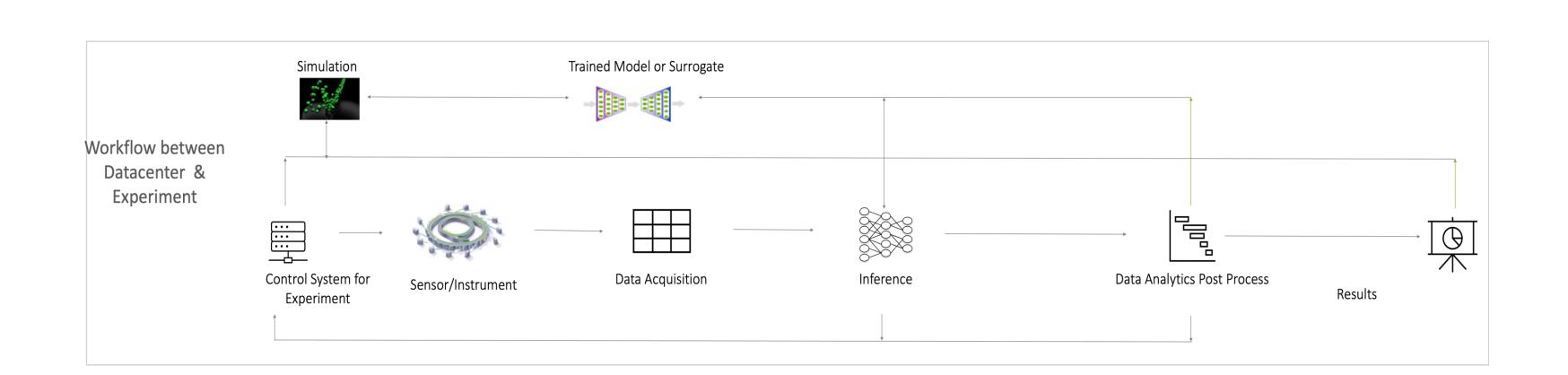


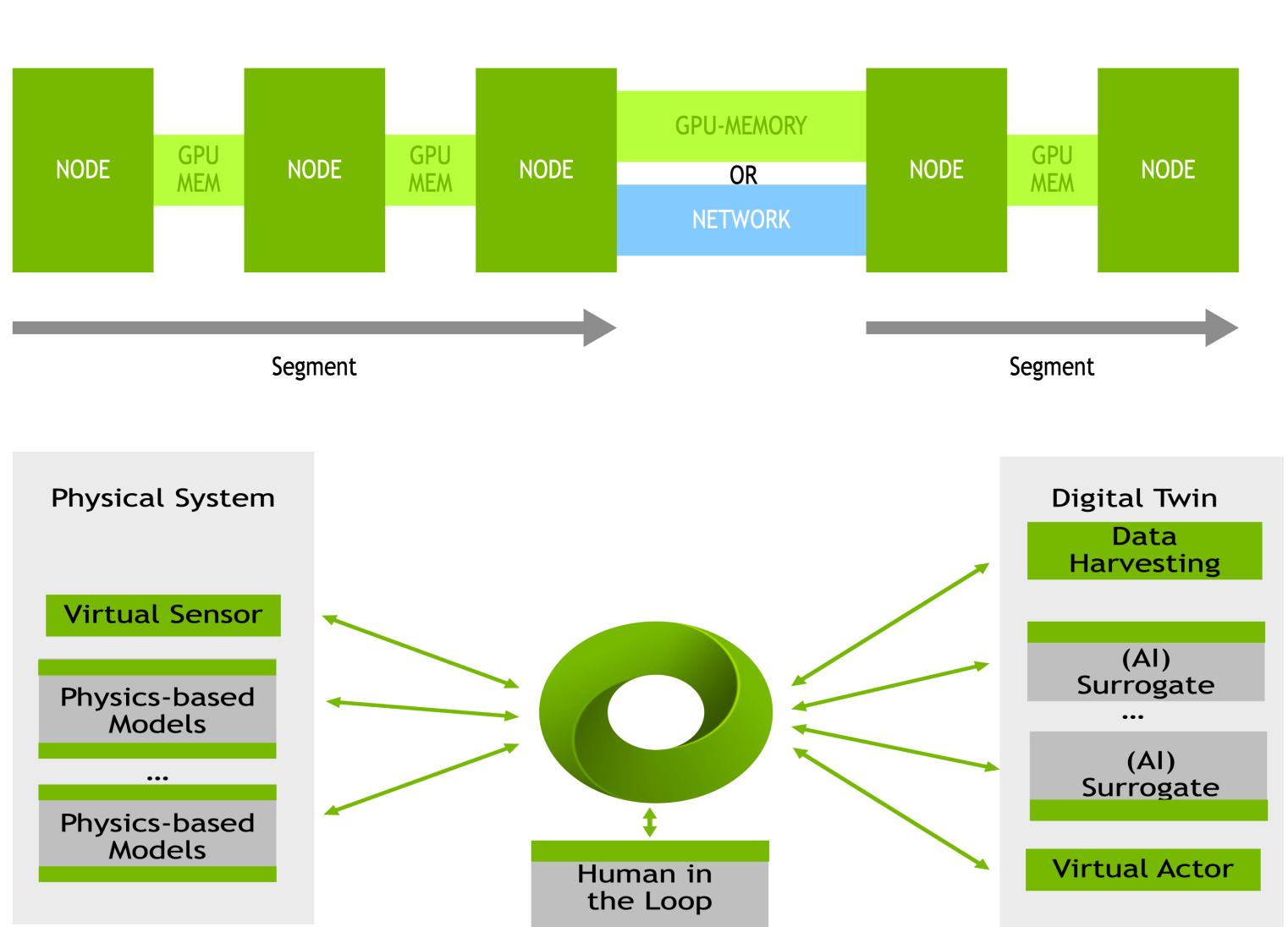
### PREPARING FOR THE NEXT DECADE OF SCIENTIFIC COMPUTING

INTEGRATING THE SIMULATION +AI AND EXPERIMENT WORKFLOW

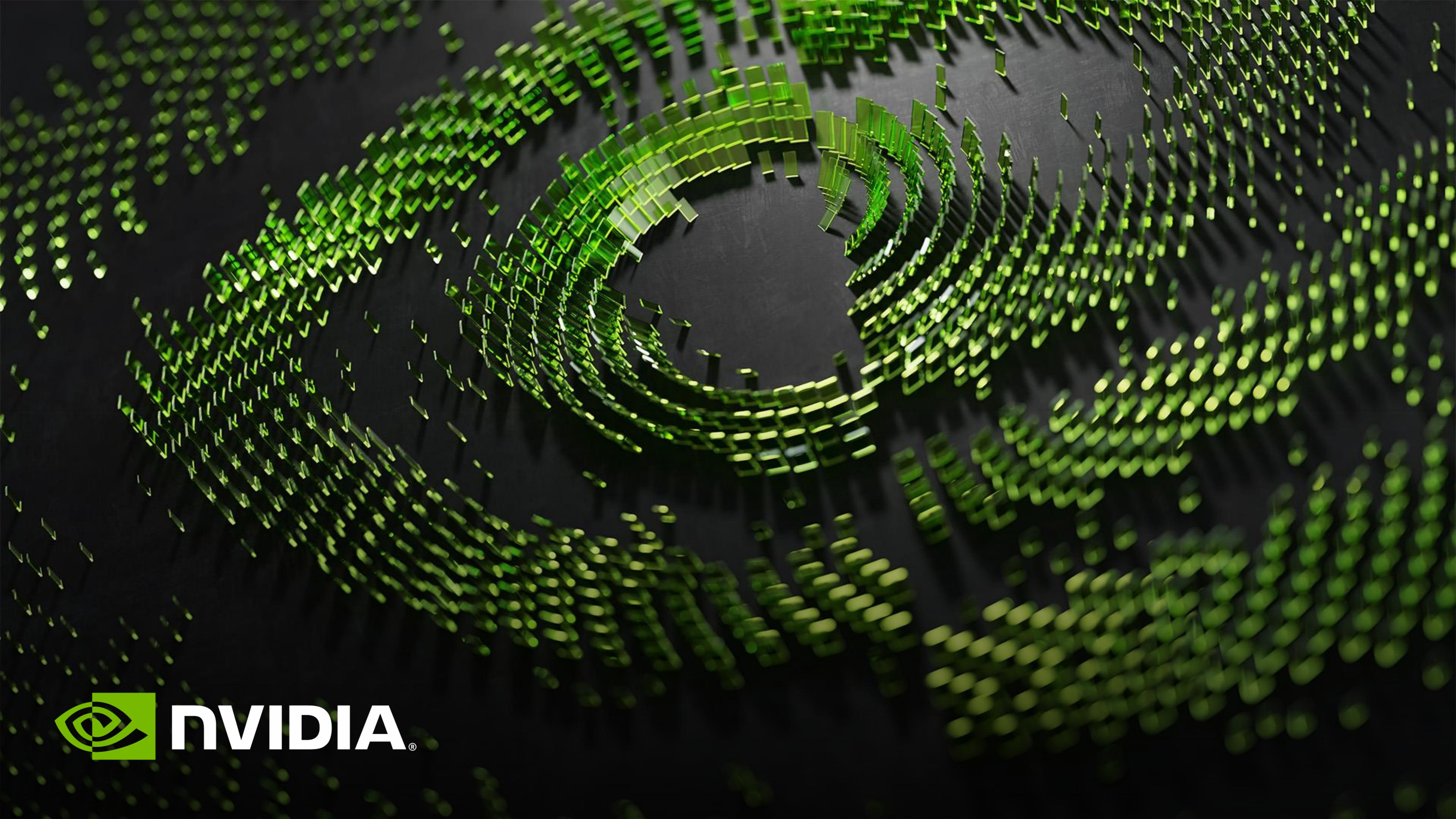
ACCELERATING THE SENSOR / EXPERIMENT DATA PROCESSING

BUILDING A DIGITAL TWIN TOWARDS A SCIENCE GRAND CHALLENGE

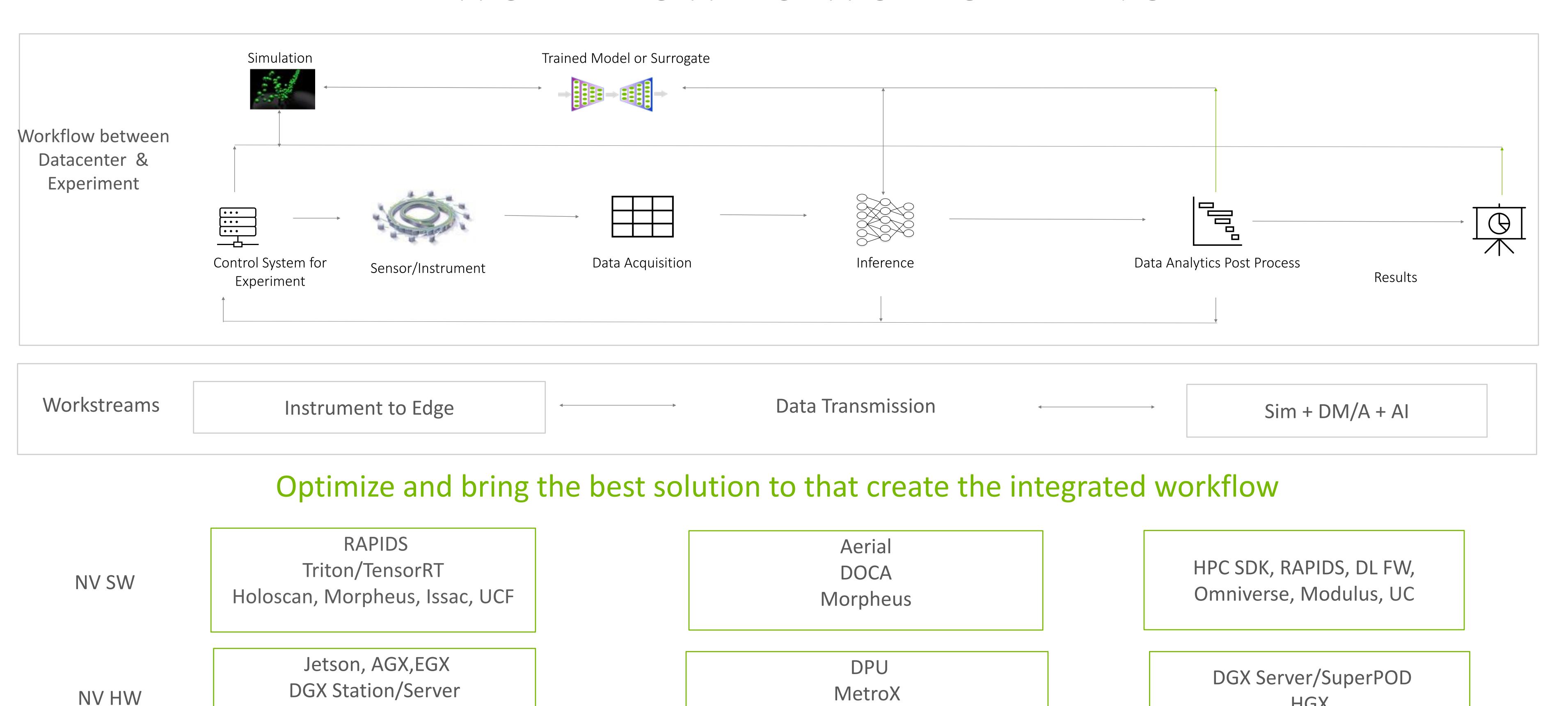








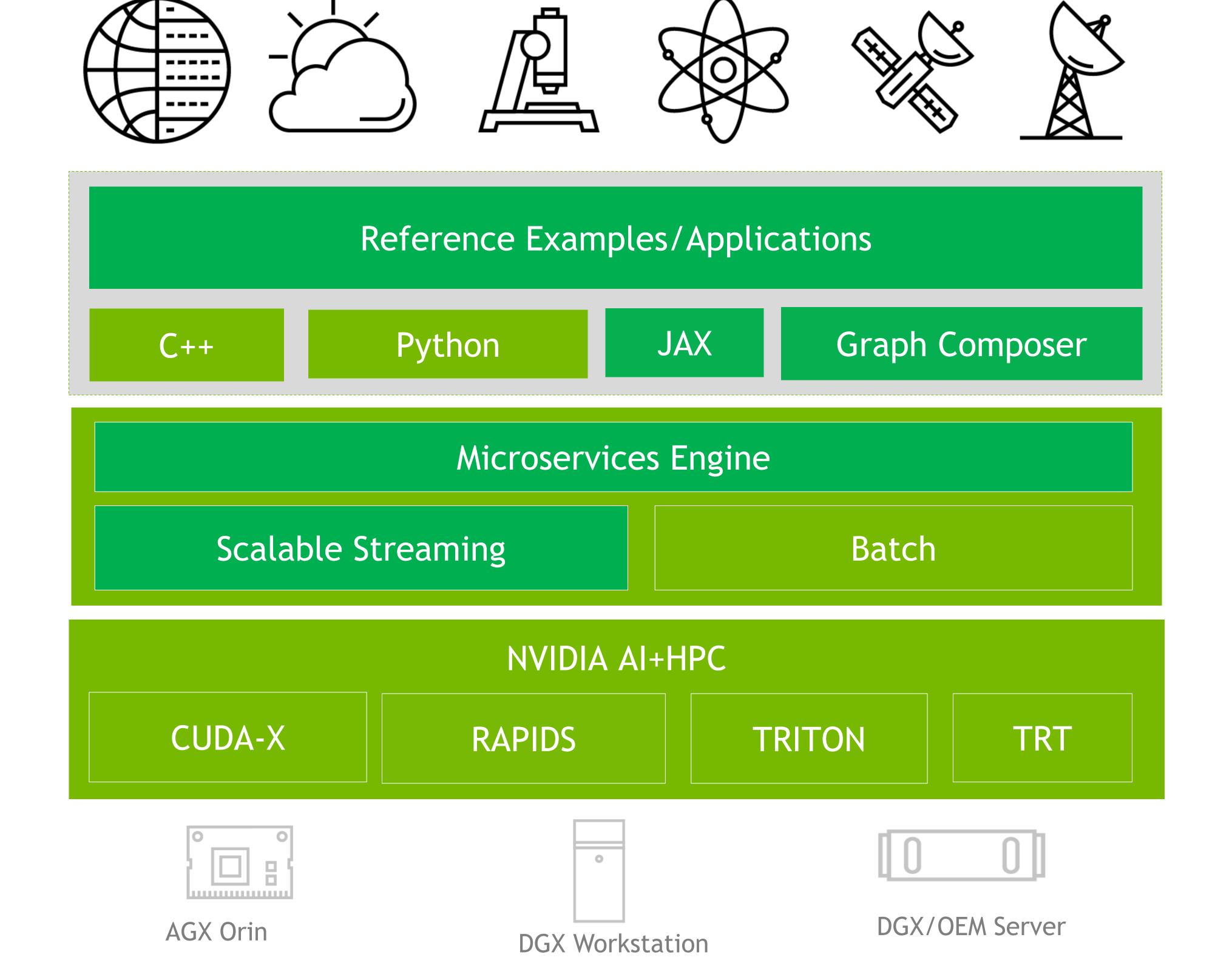
## WORKFLOW TO WORKSTREAMS





HGX

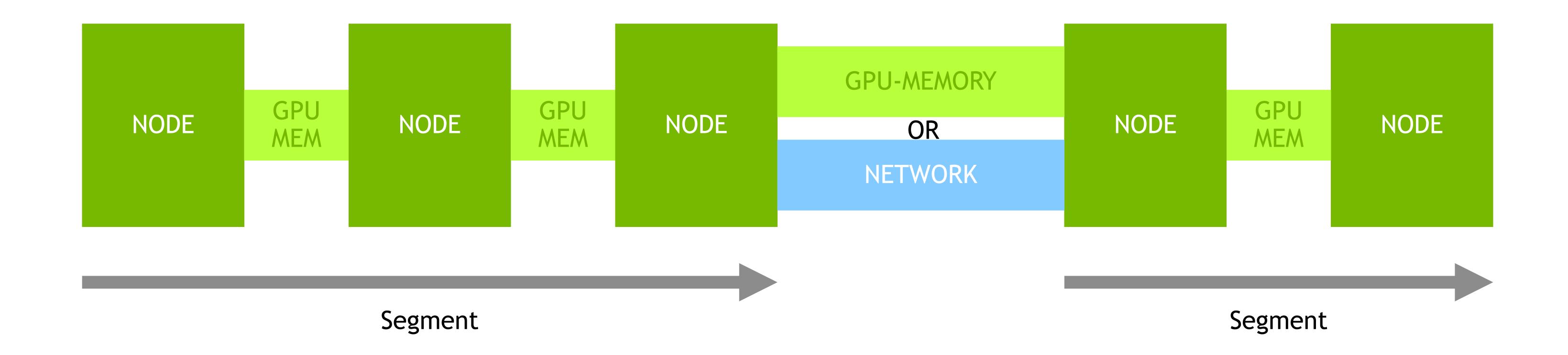
# HOLOSCAN SDK: INTEGRATING DATA STREAMING FROM THE EDGE TO THE DATACENTER



- Build their applications using a mix of C++, Python, JAX
- Develop AI microservices combining low-latency data streaming while passing more complex tasks to data center resources
- Scale from embedded to datacenter



### ANATOMY OF A SRF PIPELINE



#### Definitions

- A SRF pipeline is composed of Segments
- Segments are composed of Sources, Sinks, and Nodes (Source + Sink)
- Segments also guaranteed compute within a single node, can connect nodes via network (Edge, Cloud, or Datacenter), and contain MPI support
- Nodes process an input stream, create an output stream, and can be implemented with Python or C++
- Components are linked by Edges which are implemented as Channels
- Channels move data from sources to sinks and provide a backpressure policy



### TO LEARN MORE ABOUT SENSOR DATA PROCESSING

- Blog Facing the Edge Data Challenge with HPC + Al
- GTC Spring 2022 High Performance Geospatial Image Processing at the Edge\*
  - Geospatial image analysis using DPUs in an edge device designed to meet the Size-Weight-and-Power requirements for aircraft deployment.
- PtychoNN paper: Al-enabled high-resolution scanning coherent diffraction imaging
  - The Advanced Photon Source at Argonne National Laboratory runs PtychoNN on an Orin AGX at the x-ray detector. It is available for use at other light sources around the world.
- GTC Spring 2022 Accelerating Sensor Processing Pipelines with NVIDIA Toolkits\*
  - Faster imaging pipelines by using JAX and SRF to processing streaming data with applications in Ptychography and Micrsocopy
- See the SRF description above and the <u>GitHub</u> page

