

# Introduction to Traditional MLSE Algorithm

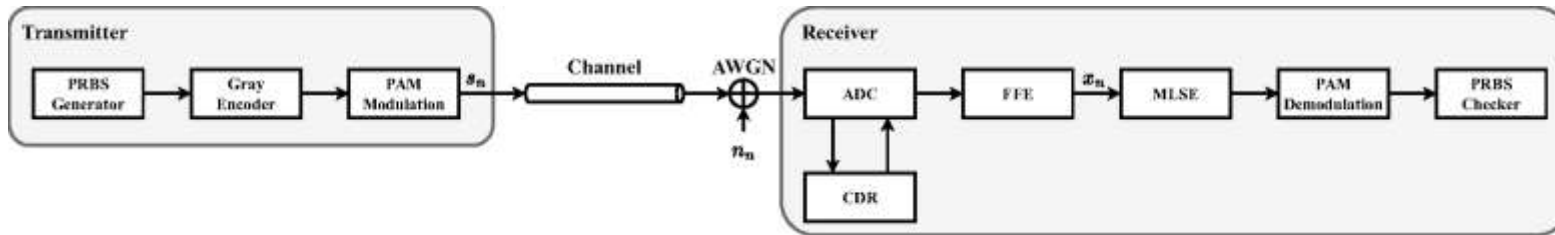


Fig. 1. Schematic diagram of the transceiver model with MLSE.

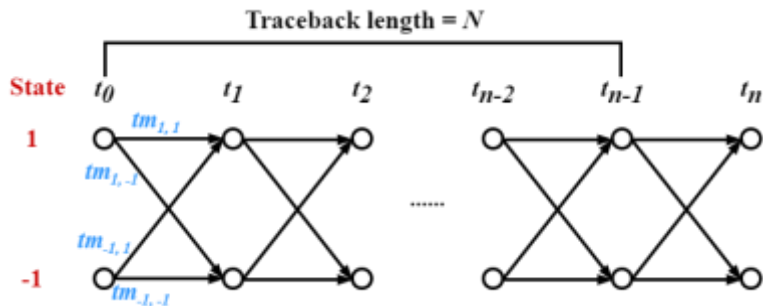


Fig. 2. Trellis diagram for NRZ signaling (traceback length = n).

- MLSE is currently considered the optimal equalizer.
- DFE has lower complexity than MLSE.
- **However**, DFE suffers from significant error propagation, which is a notable drawback.

Although the Viterbi algorithm reduces MLSE complexity, its complexity and power consumption remain prohibitive.

# Proposed MLSE and Results

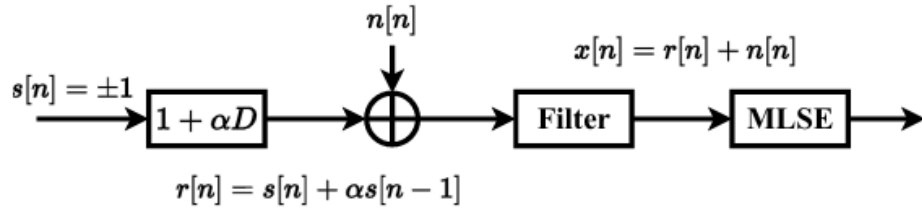


Fig. 3. Simplified system model diagram.

The proposed low-complexity algorithm still adheres to the core principle of MLSE, which is to minimize the value of Eq. (1).

$$\begin{aligned} & \sum_N (x[n] - r[n])^2 \quad (1) \\ &= \sum_N (x[n]^2 - 2x[n]r[n] + r[n]^2) \\ &= \sum_N \{ (x[n]^2 + 1 + \alpha^2) \\ & \quad - 2[x[n](s[n] + \alpha s[n-1]) - \alpha s[n]s[n-1]] \}. \end{aligned}$$

This proposed algorithm significantly reduces the cumulative computations compared to a traditional MLSE.

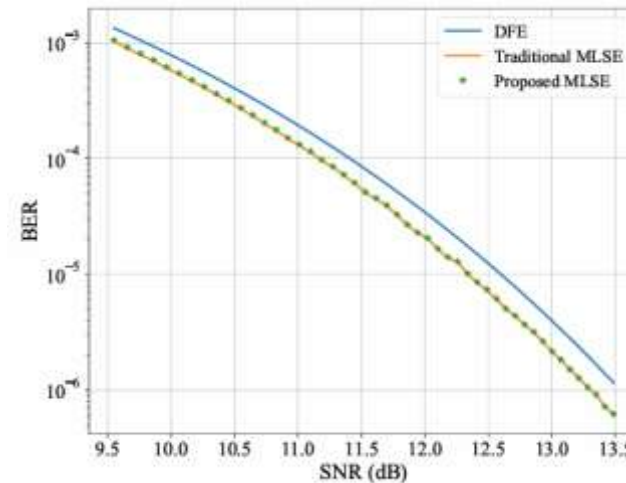
$$\Delta T[n] = \begin{cases} x[n] - \alpha & \alpha \leq J \\ -\Delta T[n-1] + (1 - \alpha)x[n] & -\alpha \leq J < \alpha \\ x[n] + \alpha & J < -\alpha \end{cases} \quad (2)$$

$J$  is  $\Delta T[n-1] + \alpha x[n]$

TABLE I  
RESOURCE UTILIZATION FROM QUARTUS:

Resource	Proposed MLSE	Traditional MLSE	Reduction
ALMs	904.2	1490.3	39.32 %
Combinational ALUTs	630	1114	43.45 %
Registers	1415	2304	38.59 %
DSP Blocks	4	12	66.67 %

Significant reductions were achieved in all resource consumption aspects, ranging from a minimum of 38.59 % to a maximum of 66.67 %.



The proposed algorithm achieves resource savings while preserving performance integrity.

Fig. 4. Correspondence between the SNR and BER.