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# Real-time Lossless Data Compression Method Used in the Readout System for MPGD

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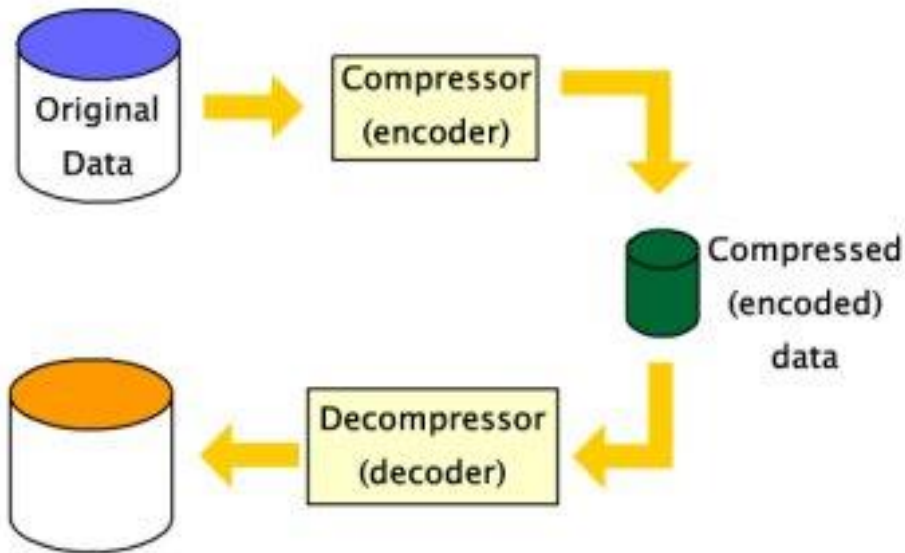


# Outline

- ▶ Data Compression & Physical experiments
- ▶ MPGD Readout System
- ▶ Situation1
- ▶ Situation2
- ▶ Summary

# Data Compression

- ▶ Data Compression is about storing and sending a smaller number of bits
- ▶ See a lot of usage in the fields of audio, video etc

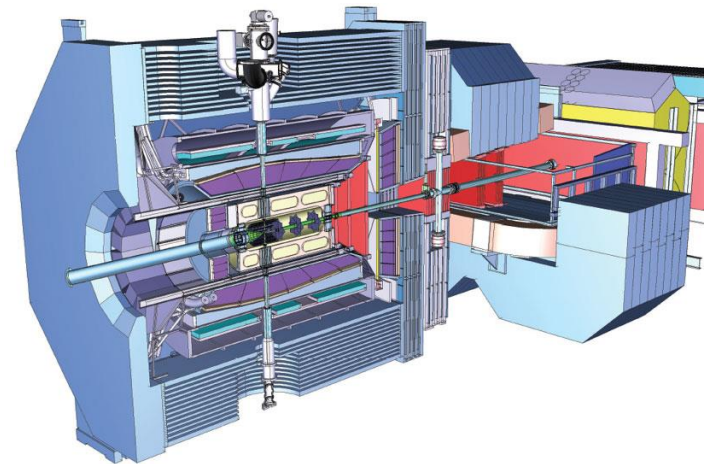


# Modern Physical Experiments

- ▶ More and more detector channels, higher and higher measure precision, higher and higher sample rate
  - ◇ Give high pressure on data transmission and storage
- ▶ Low entropy system
  - ◇ The physical process, the detectors and readout electronics feature the signals



**LHC:**  
10~100Mchannels  
~100Gbyte/s



**PANDA:**  
~10GHz  
40~200Gbyte/s

# Compression Strategy

- ▶ Loss Compression VS **Lossless Compression**
- ▶ Two Step
  - ◇ Preprocessing
    - According to the characteristics of the data.
  - ◇ Compression
    - Huffman coding
    - LZ coding
    - Run-length coding

Preprocessing example

1, 2, 3, 5, 5, 6, 8, 7, 8, ...

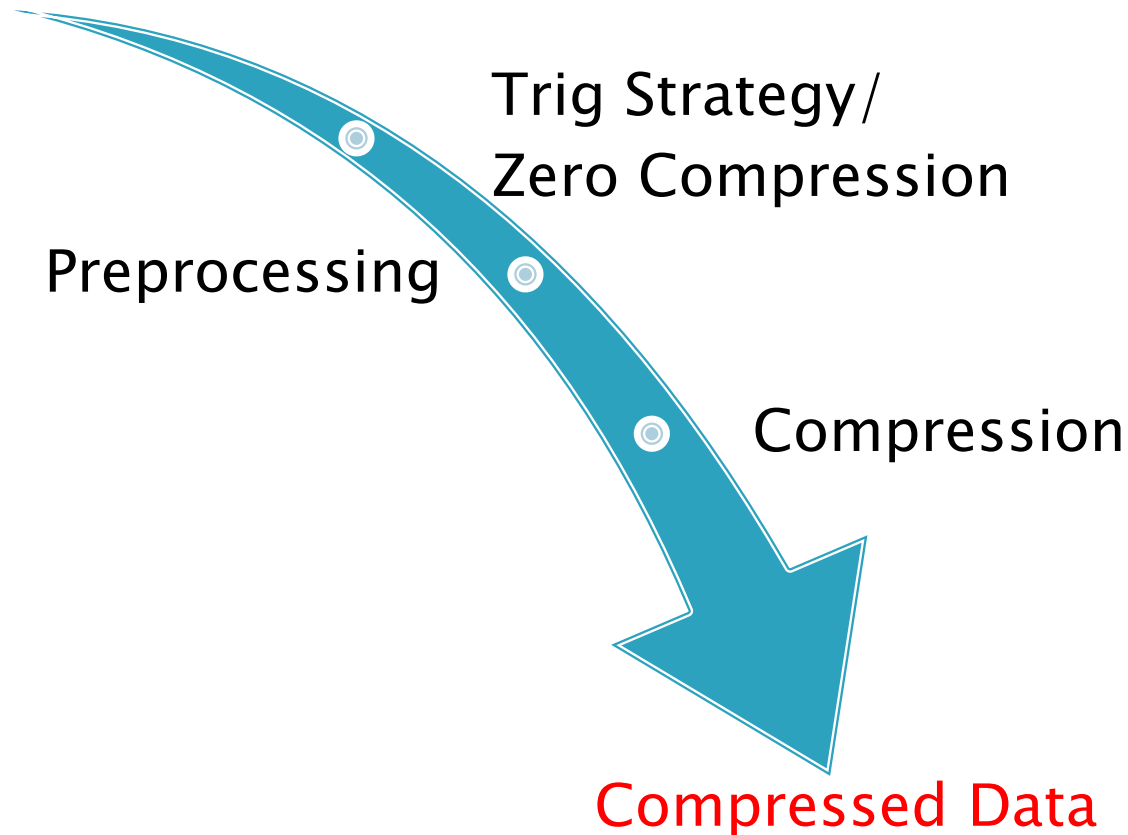


$Y = X$

0, 0, 0, 1, 0, 0, 2, 0, 0, ...

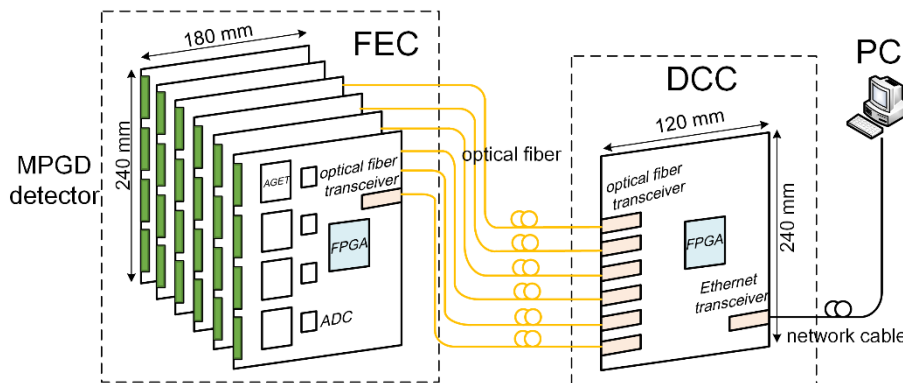
# Data Compression in physics

Raw Data

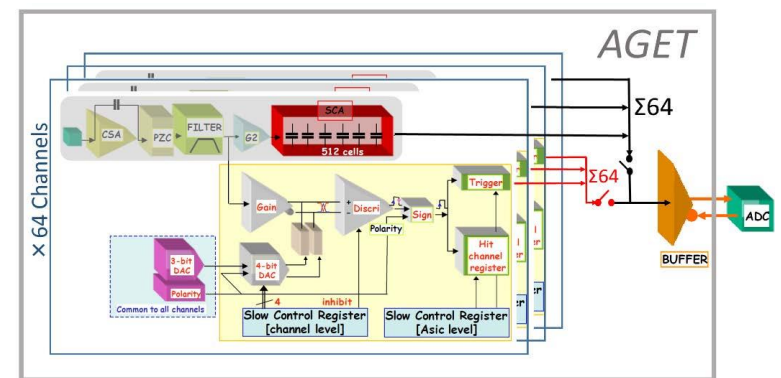


# MPGD Readout System

- ▶ Micro-pattern Gas Detectors (MPGD) Readout System
  - ◇ FEC & DCC
  - ◇ Scalable
- ▶ AGET Chip
  - ◇ Designed by GET collaboration for MPGD readout
  - ◇ 64 channels
  - ◇ CSA, Shaping, SCA (512 sample deep)



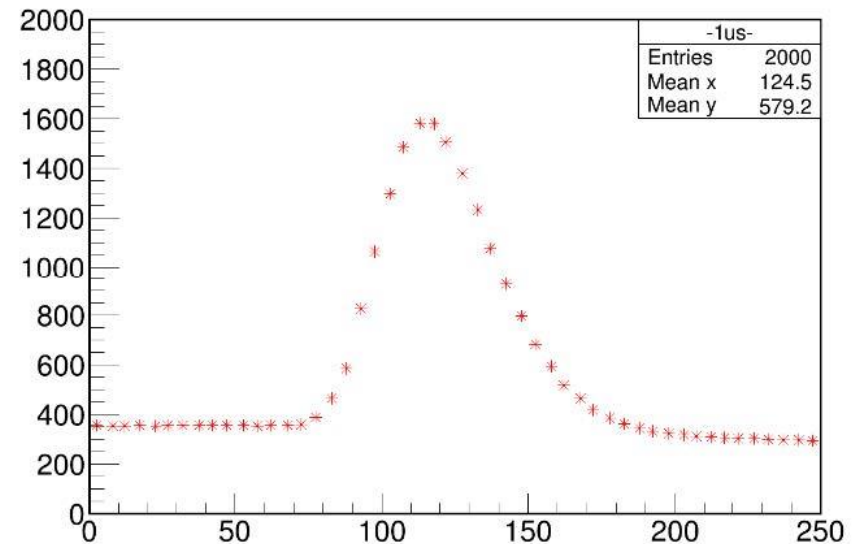
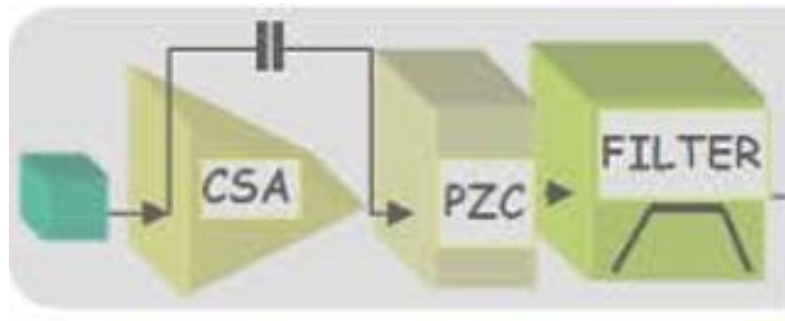
Structure of MPGD system



Analog part of AGET

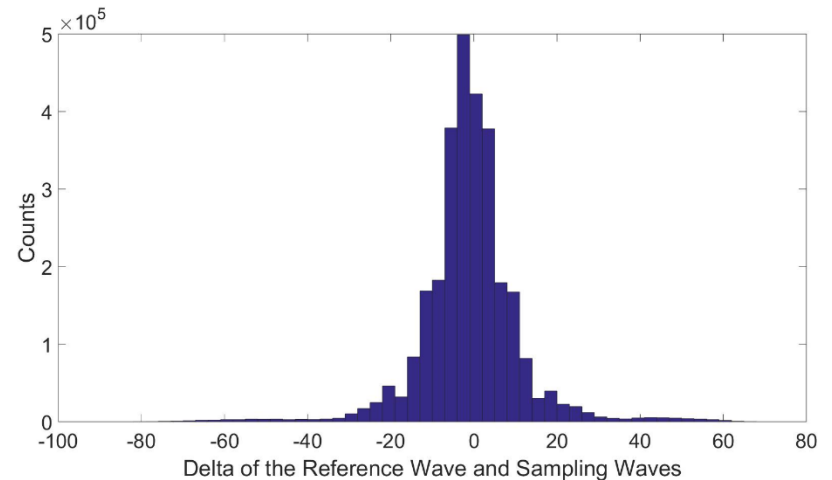
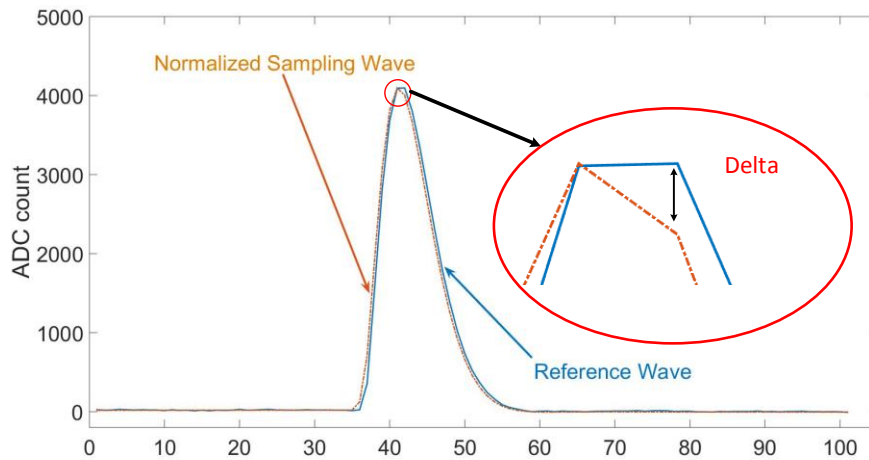
# Situation 1

- ▶ Output wave of AGET
  - ◇ Gaussian waveform
  - ◇ Determined by the shaping circuit



# Compression Method

- ▶ Preprocessing
  - ◇ Compared with the reference wave
- ▶ Compression
  - ◇ Huffman coding



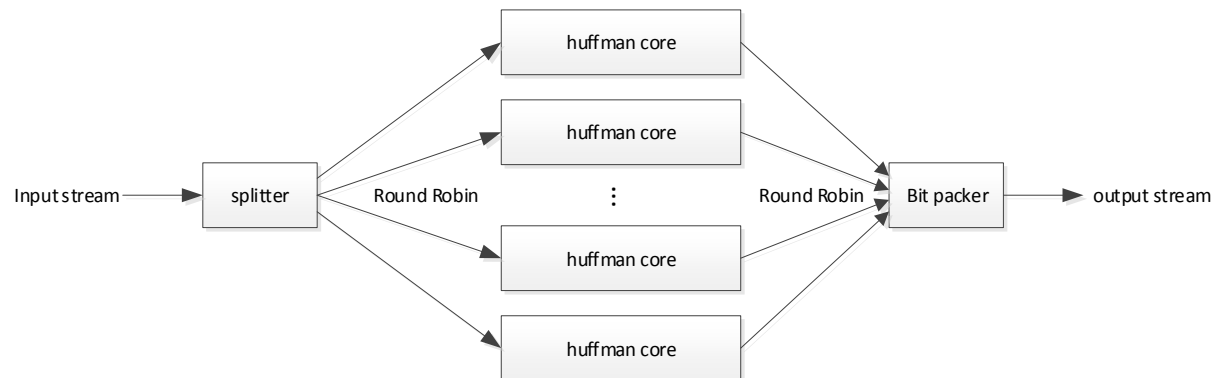
# Huffman Coding

- ▶ Coding according to the frequency
  - ◇ Higher frequency, shorter code
- ▶ Dynamic table VS **Static table**
- ▶ Parallel Huffman core in FPGA to improve the speed

ACAIEEIEAHIIIECICIEEICCEEH

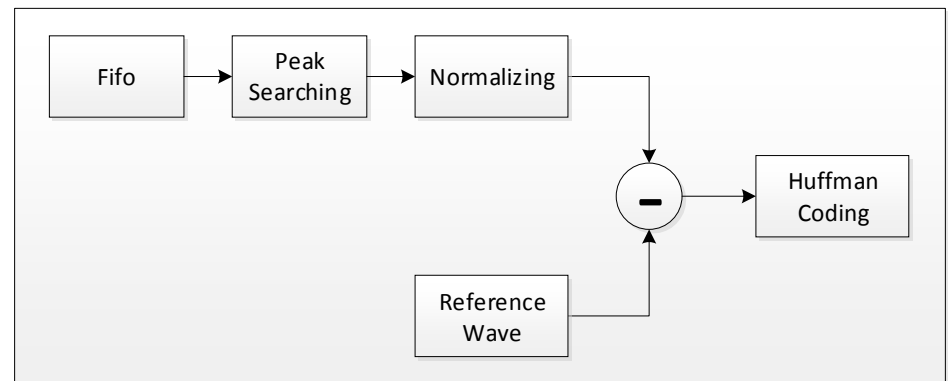
E = 01  
I = 00  
C = 10  
A = 111  
H = 110

Before	After
75bits	55bits



# FPGA Implementation

- ▶ Xilinx Zynq-7000 (xc7z045ffg676-2)
- ▶ Runs well under the clock of 100MHz
- ▶ Compression Delay: 150~450 clock cycles (1.5us ~ 4.5us)



Slice LUTS (218600)	Slice Registers (437200)	Block RAM Tile (545)	DSP
438	372	5	0
0.20%	0.09%	0.92%	0

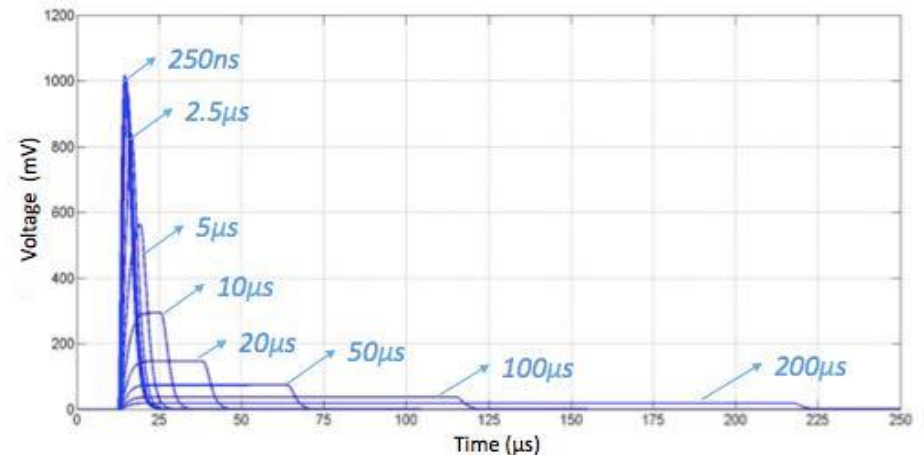
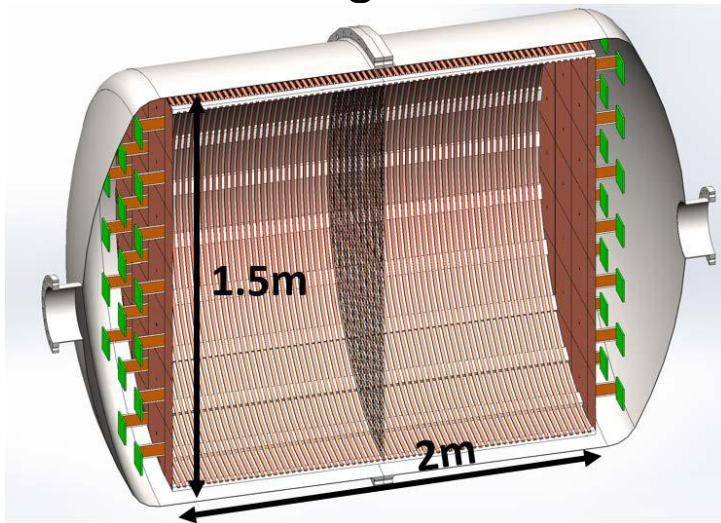
# Situation2

## ▶ PandaX-III

- ◇ Searching for neutrinoless double  $\beta$  decay
- ◇  $^{136}\text{Xe}$  TPC, Micromegas

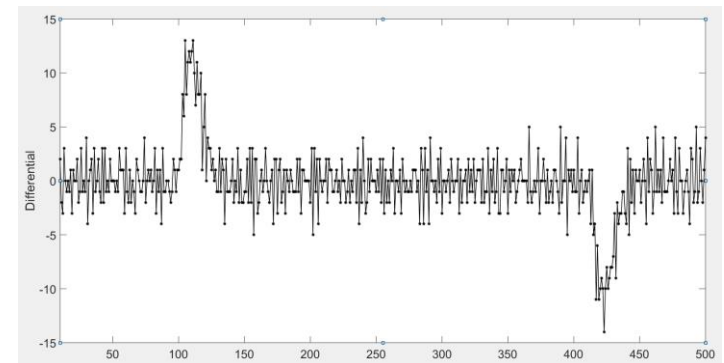
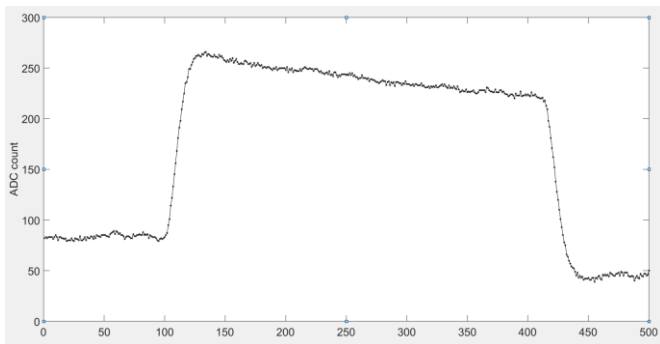
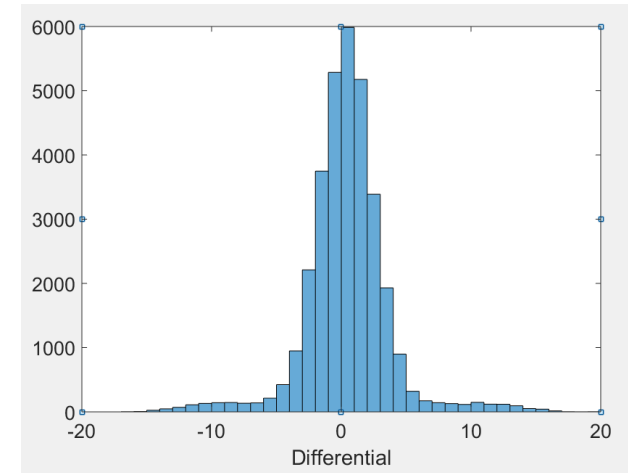
## ▶ Signal

- ◇ May be as long as 100 $\mu\text{s}$
- ◇ Get the signal information by integrating the waveform



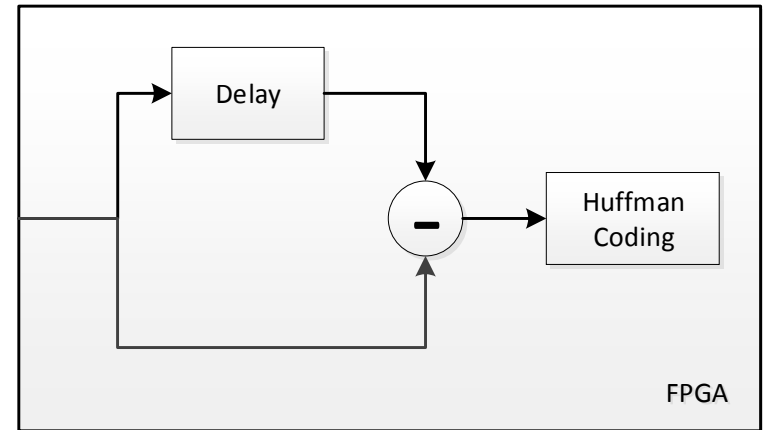
# Compression

- ▶ Preprocessing
  - ◇ Calculation the differential of the wave
  - ◇ Results are centred around zero
- ▶ Compression
  - ◇ Huffman coding



# FPGA Implementation

- ▶ Xilinx Zynq-7000 (xc7z045ffg676-2)
- ▶ Runs well under the clock of 100MHz
- ▶ Compression Delay: <10 clock cycles (100ns)



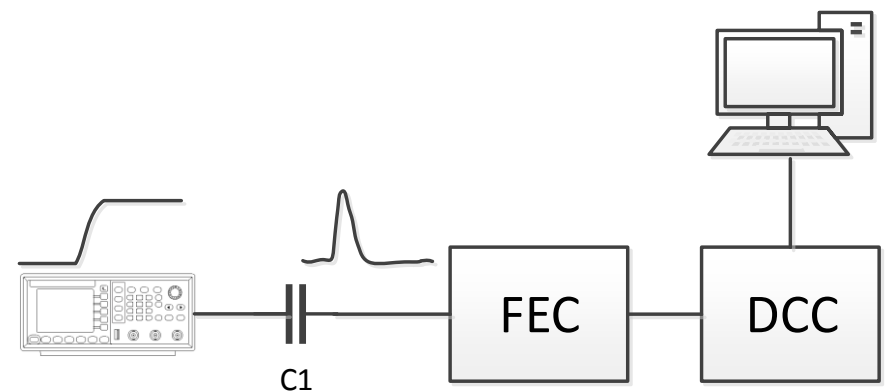
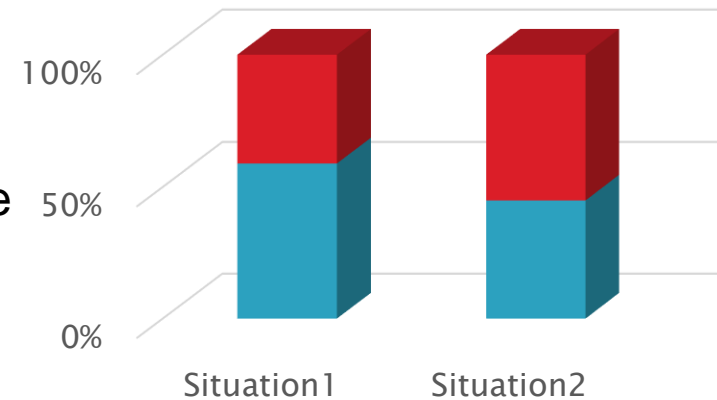
Slice LUTS (218600)	Slice Registers (437200)	Block RAM Tile (545)	DSP
394	293	1	0
0.18%	0.07%	0.18%	0

# Test

- ▶ Test with signal generator
  - ◇ A step signal is generated
  - ◇ A charge signal is generated after C1
  - ◇ Width of charge signal is decided by the rising edge of the step signal
- ▶ Compression rate
  - ◇ Situation1: 43%
  - ◇ Situation2: 30%



## Compression Rate



# Summary

- ▶ Considering using data compression in physical experiments
- ▶ Based on a MPGD readout system, for two different situations, implementation two different real-time compression algorithms
- ▶ More than MPGD