



The LHCb Trigger in Run II



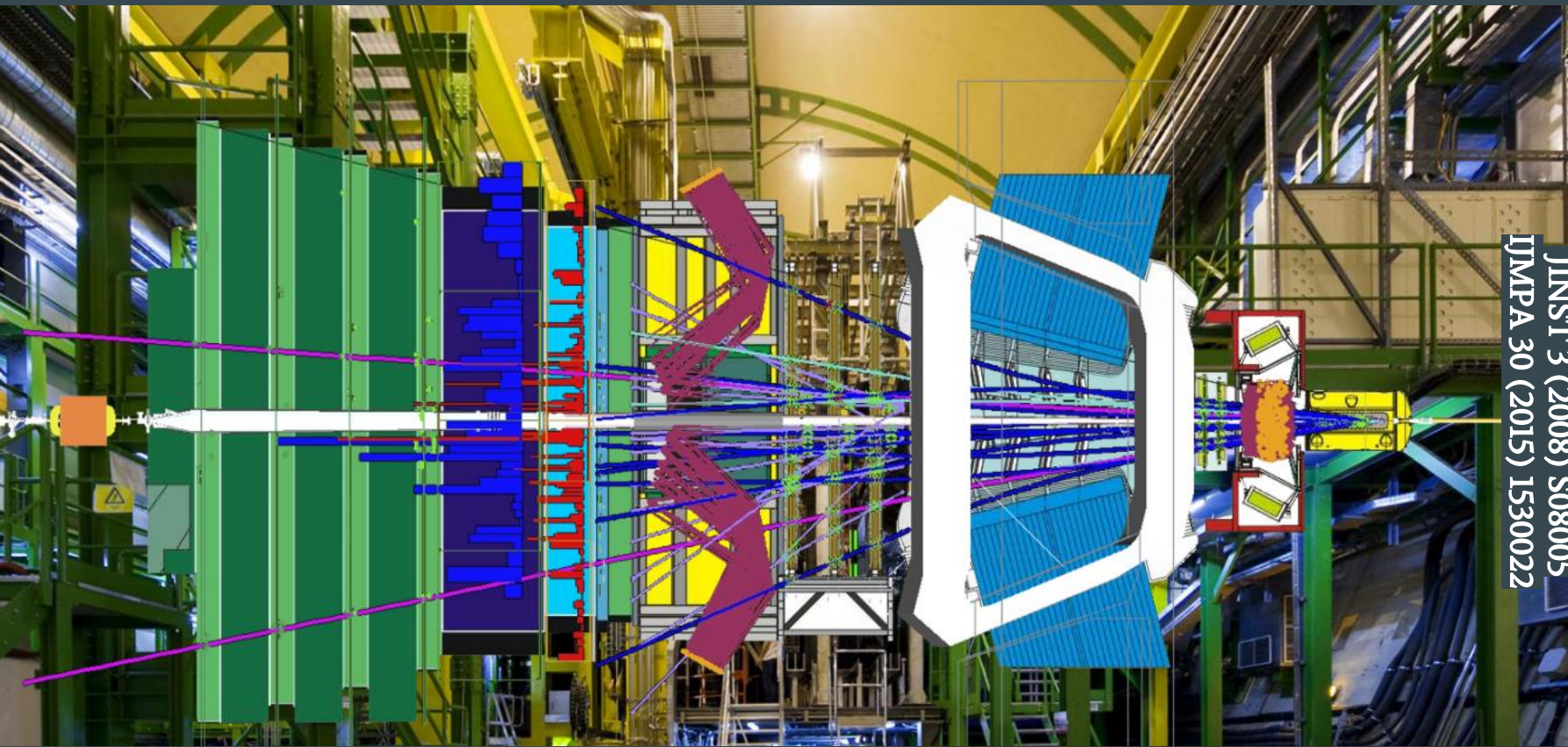
Rosen Matev, CERN
on behalf of the LHCb collaboration

20th Real Time Conference
2016, Padova

The LHCb experiment

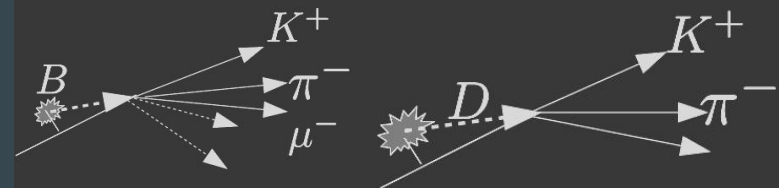


The LHCb experiment

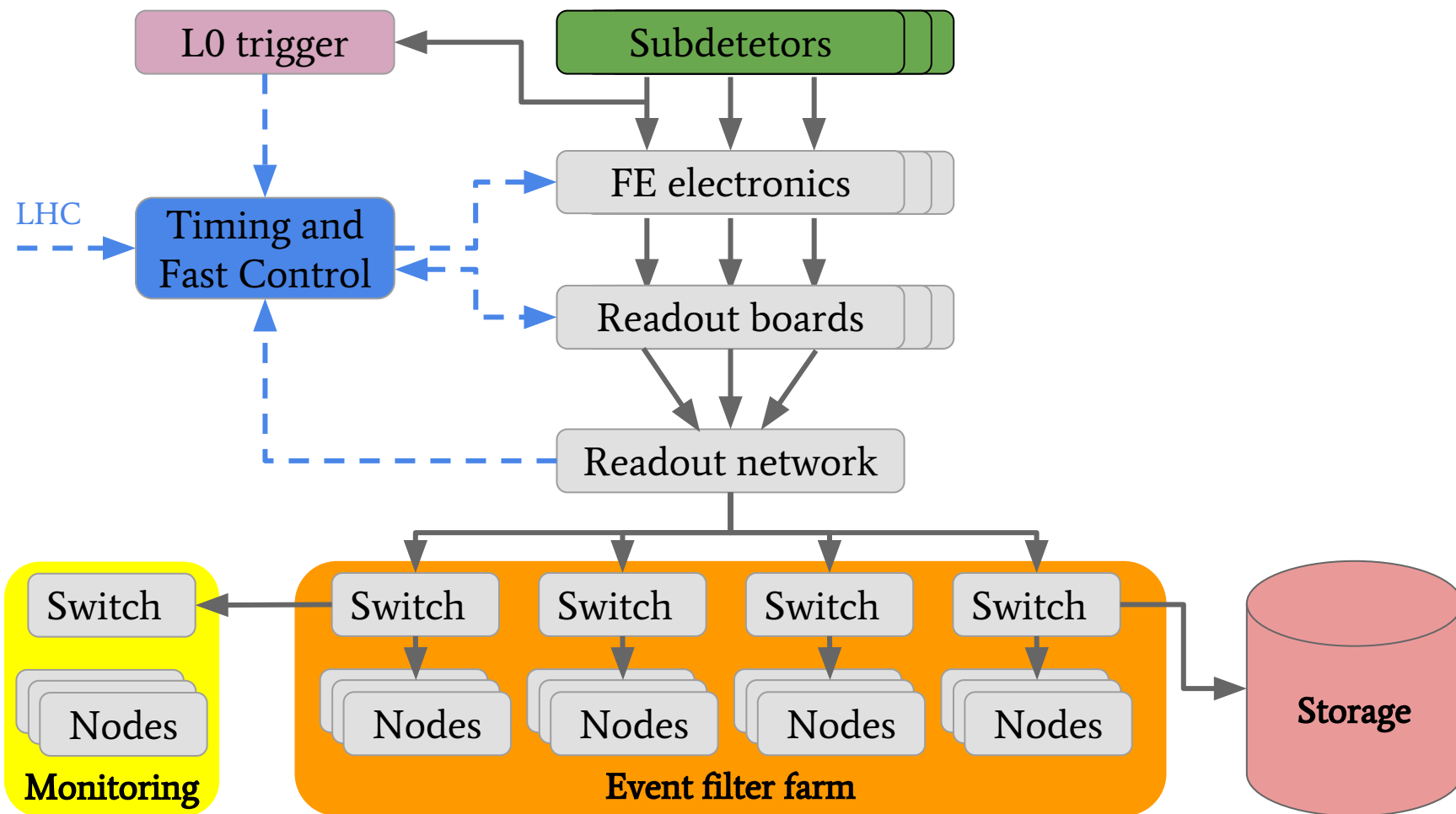


JINST 3 (2008) S08005
IJMPA 30 (2015) 1530022

~ 45 kHz bb pairs and ~ 1 MHz cc pairs
at 13 TeV and $L = 4 \times 10^{32} \text{ cm}^{-2} \text{ s}^{-1}$



Online system architecture



JINST 3 (2008) S08005

Event filter farm

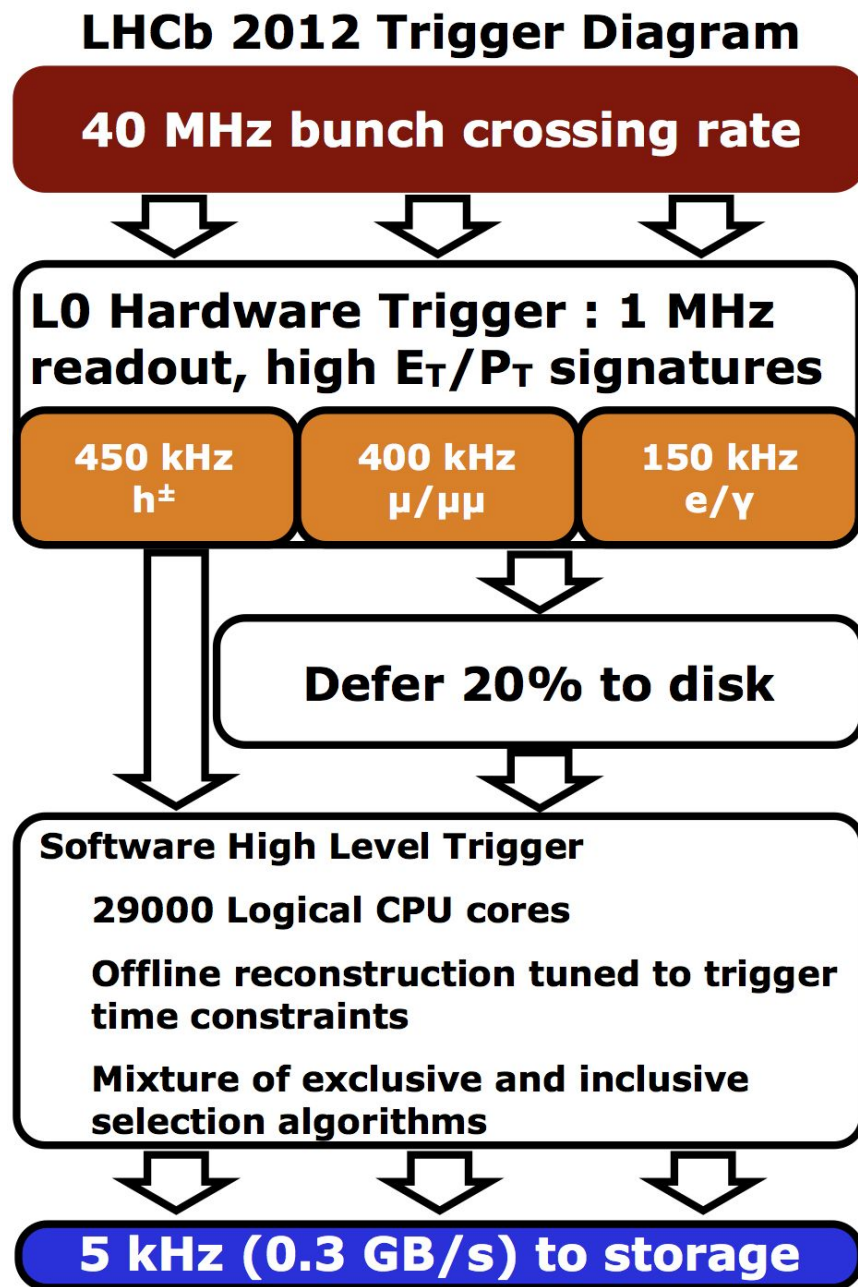
- 62 homogeneous sub-farms
- 50880 logical cores
- 800 new nodes in Run II almost double performance
- Servers alone cost >5 MCHF

	CPU	# cores	RAM	disk
920 x	Intel x5650	12 (24)	24 GB	2 TB
100 x	AMD 6272	16 (32)	32 GB	2 TB
800 x	Intel E5-2630v3	16 (32)	32 GB	4 TB



Run I trigger

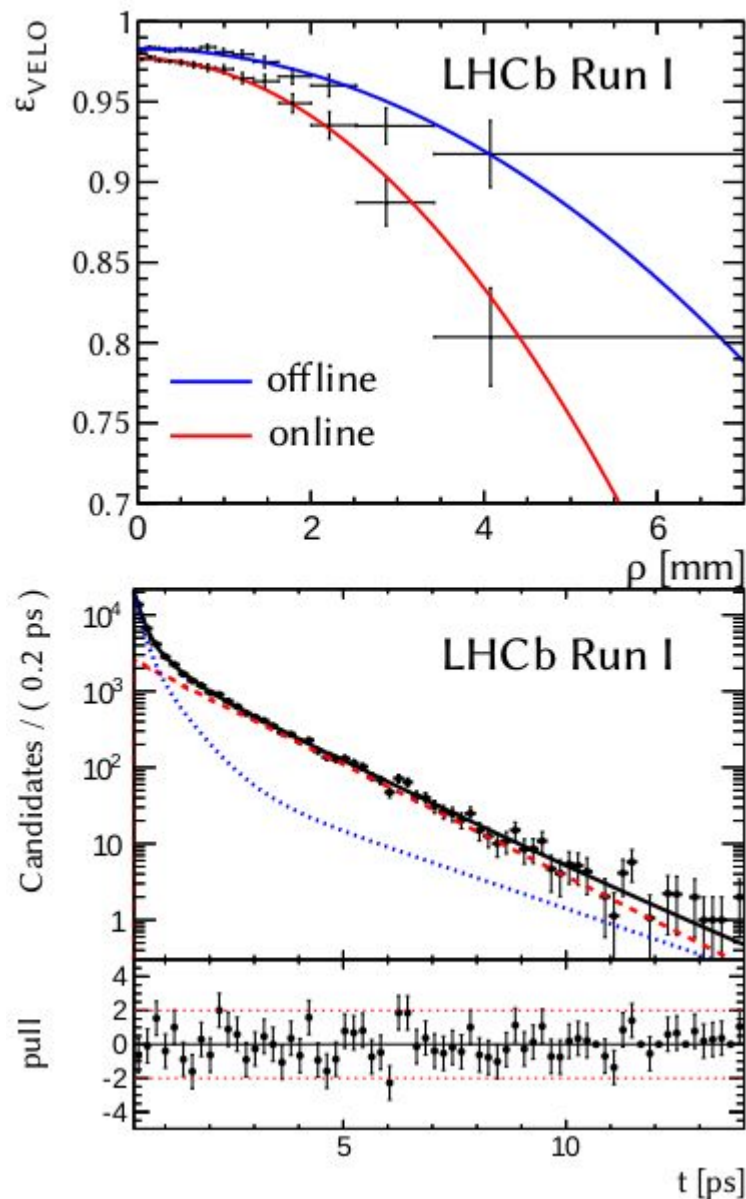
- Hardware trigger (L0)
 - Based on calorimeters and muon detectors
 - Fixed latency of 4 μ s
 - Reduces rate to 1 MHz
- Software trigger (HLT)
 - Runs on event filter farm
 - HLT 1: partial reconstruction
 - HLT 2: full up front reconstruction
 - Events buffered to allow processing out of fill
 - Output rate 5 kHz
 - Total time budget \sim 35 ms/event



Run I: online and offline

- Online
 - Best possible within CPU budget
- Offline
 - Best available performance regardless of CPU
- Differences
 - Pattern recognition
 - Alignment
 - No hadron identification online
 - Particle selections
- Goal for Run II
 - Run offline reconstruction online
 - Offline quality alignment and calibrations needed online

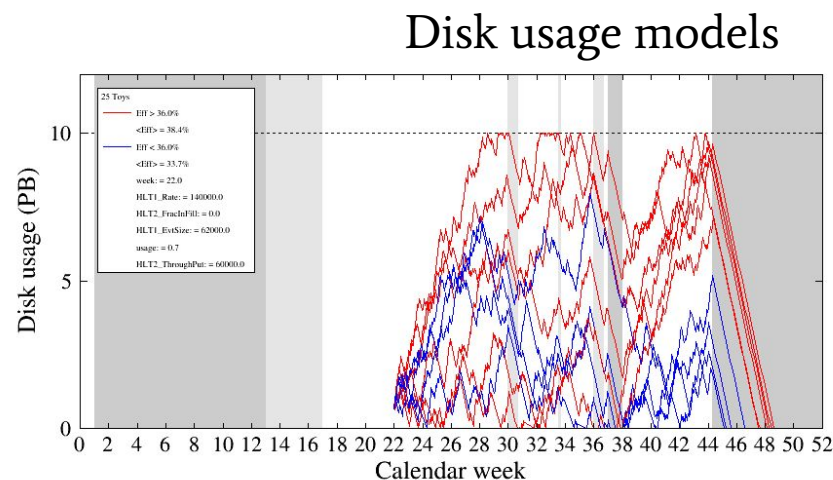
Ex.: $B_s^0 \rightarrow J/\psi \phi$ lifetime measurement



JHEP 04 (2014)114

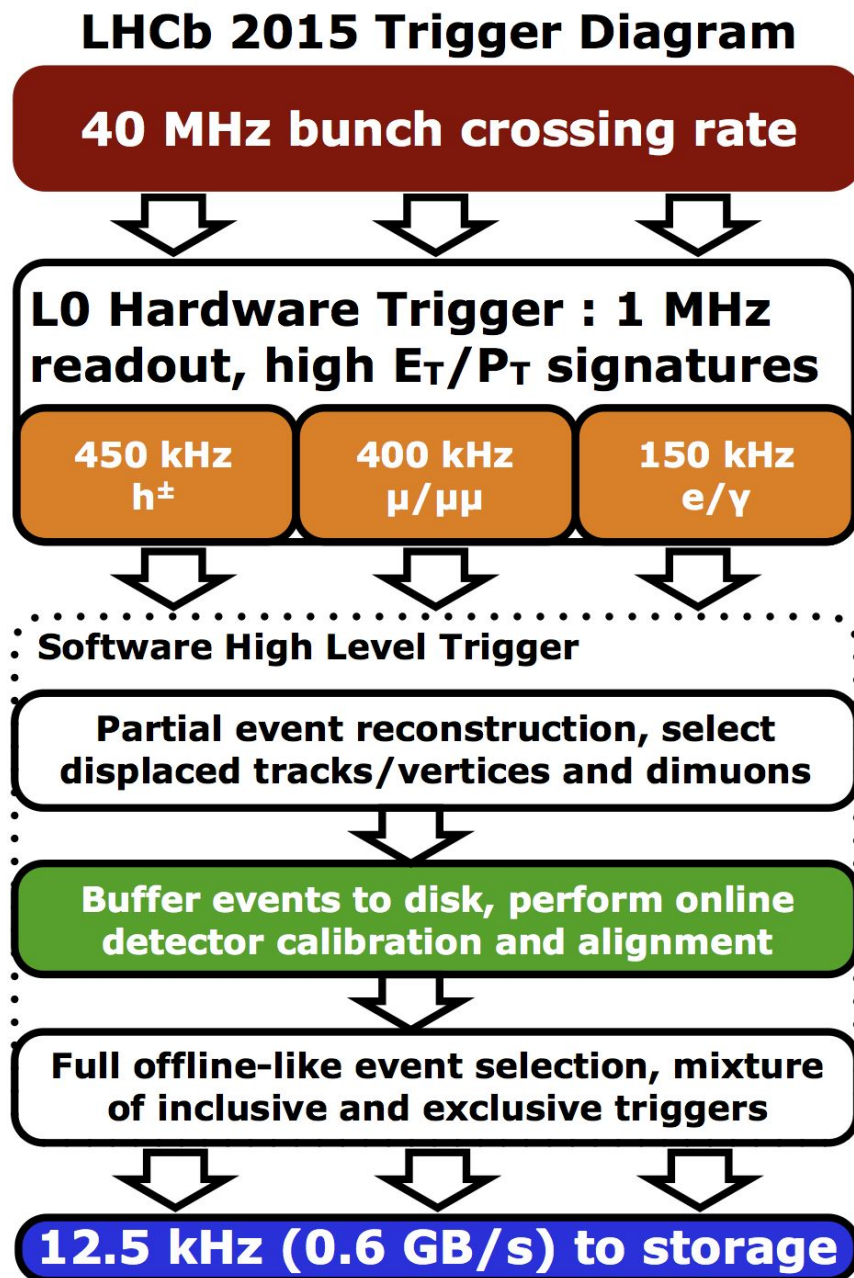
Deferred triggering

- Stable beams ~35% of the time
- Buffer events to disk and process between fills
- Run I
 - Defer 20% of L0 accepted events
 - Effectively 25% more CPU
- Run II
 - Defer 100% of HLT 1 accepted events
 - More efficient use of buffers due to larger real-time reduction
 - Save 100% of events at 150 kHz instead of 20% at 1 MHz
 - Use HLT 1 output for calibration and alignment
 - 10 PiB in farm (half in 2015)
 - Sufficient buffer given LHC's performance comparable to 2015



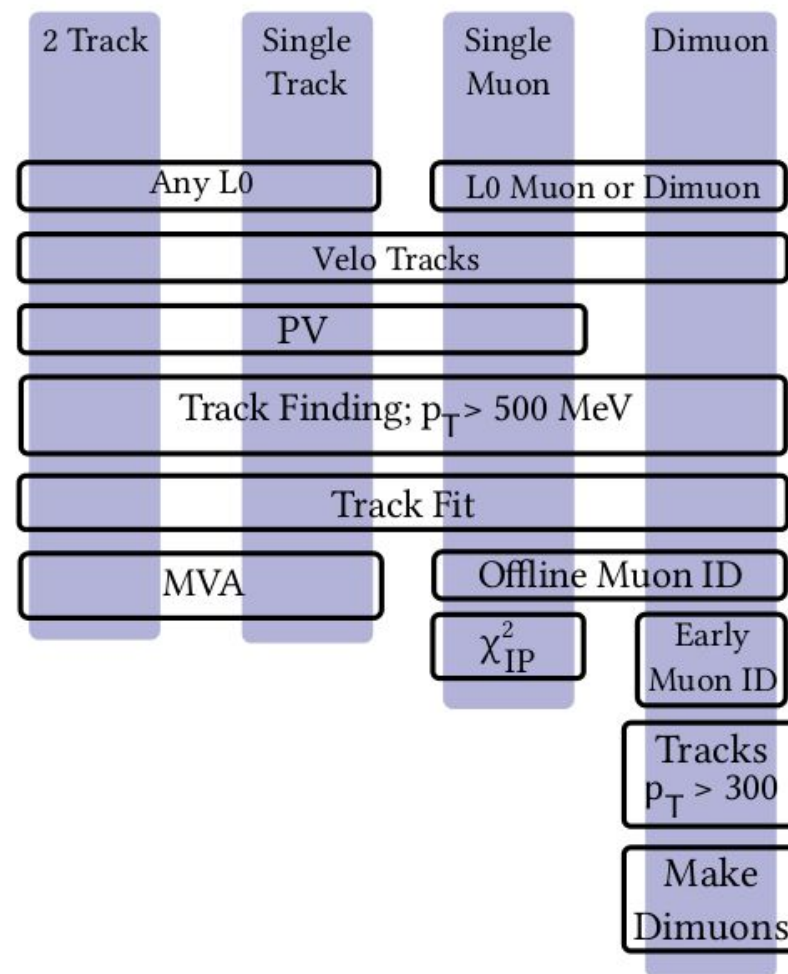
Run II trigger

- Hardware trigger (L0)
 - Based on multiplicity, calorimeters and muon detectors
 - Fixed latency of 4 μ s
 - Reduces rate to 1 MHz
 - Higher thresholds in Run II
- Software trigger (HLT)
 - HLT farm nearly doubled
 - HLT split in two applications
 - HLT 1 and HLT 2
 - Events buffered after HLT 1
 - Output rate 12.5 kHz
 - HLT software 40% faster



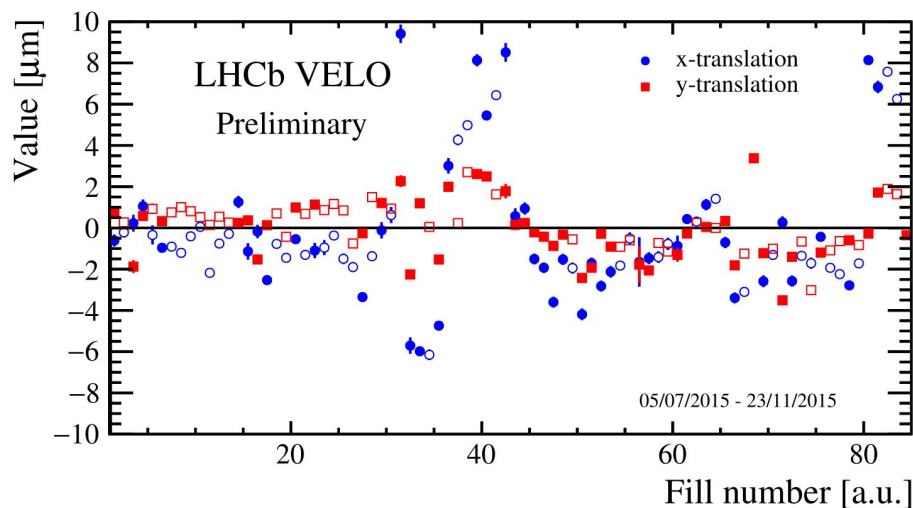
HLT 1 overview

- Inclusive selections, ~100 kHz
 - Single and two track MVA selections
- Inclusive muon selections, ~40 kHz
 - Single and dimuon selections
 - Additional low p_T track reconstruction
- Exclusive selections
 - Lifetime unbiased beauty and charm selections
 - Selections for alignment
- Low multiplicity trigger for central exclusive production analyses

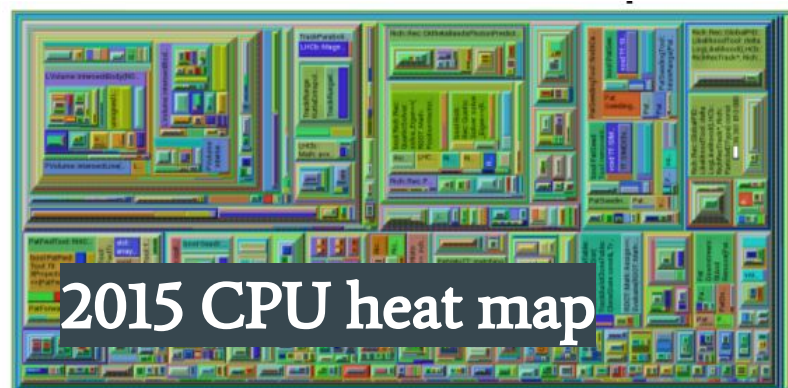
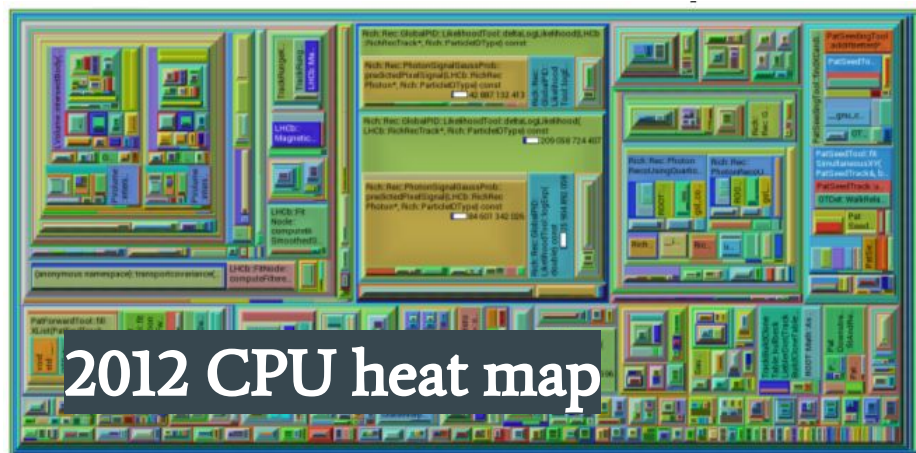


Real-time alignment and calibration

- Alignment and calibration crucial for optimal physics performance
- Alignment per fill
 - Collect suitable data with dedicated HLT 1 selections
 - Run alignment workers on the HLT farm (1 per node)
 - Controller iterates until converged, ~5 min
 - Apply updates of VELO and/or Tracker alignment if needed
 - RICH mirror alignment and muon alignment for monitoring
 - ECAL gain calibration
- Calibration per 1 h run:
 - RICH and Outer Tracker t_0
 - Available ~1 min after collection of data



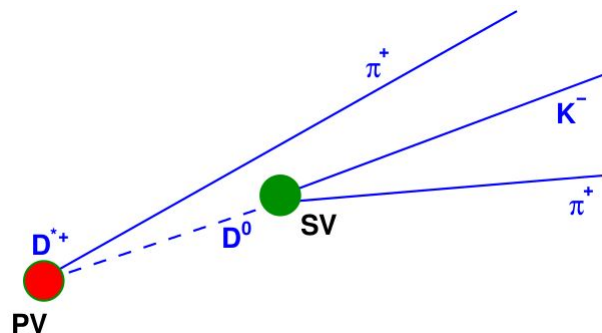
HLT 2 reconstruction



	Run I	Run II
HLT 1 time	~20 ms	~35 ms
HLT 1 rate	~80 kHz	~150 kHz
HLT 2 time	~150 ms	~650 ms
HLT 2 rate	~5 kHz	~12.5 kHz

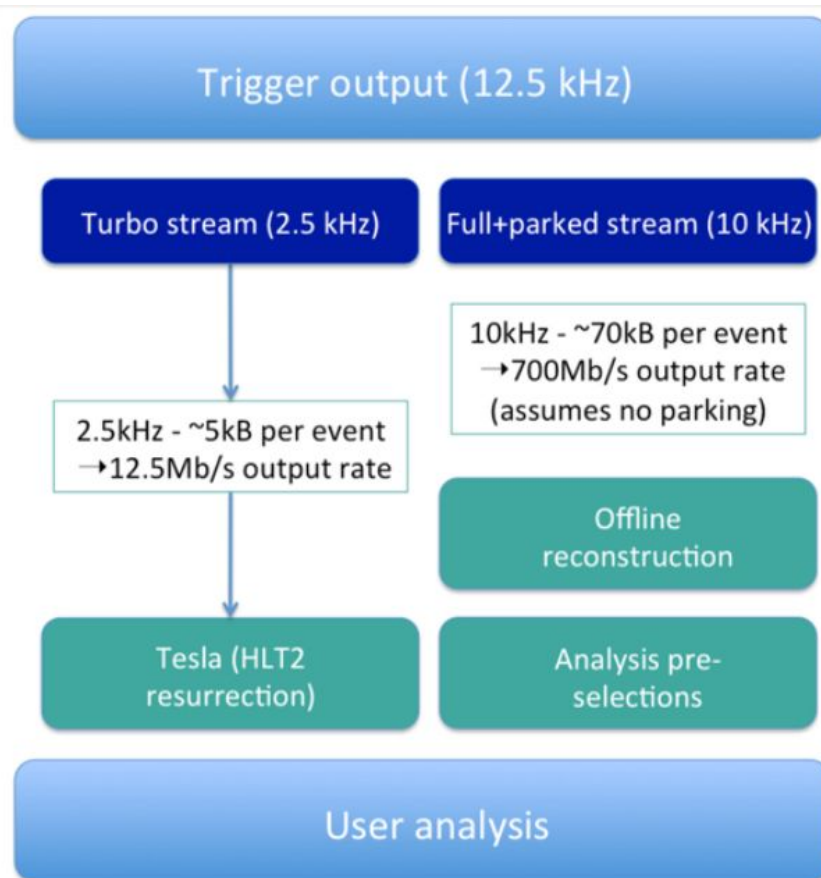
- Full event reconstruction
 - HLT 1 vertices and tracks
 - All charged tracks
 - Neutral particles
 - RICH, Muon and Calo PID
 - Same reconstruction online and offline
 - 30% speedup achieved

Real-time analysis – TURBO stream



- Online = offline
 - Do physics analysis with HLT reconstructed objects
- TURBO stream
 - Store HLT candidate information
 - Remove most of detector raw data
 - Space required reduced by > 90 %
- Ideal for high-yield analyses
- Very fast turn around (~24 h)

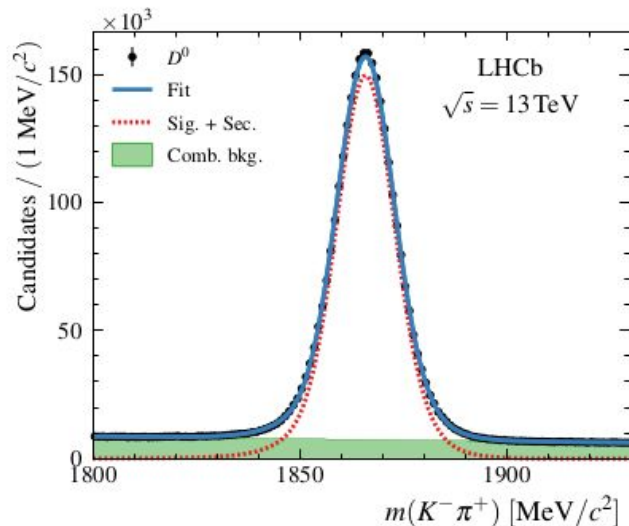
arXiv:1604.05596



Analyses with TURBO

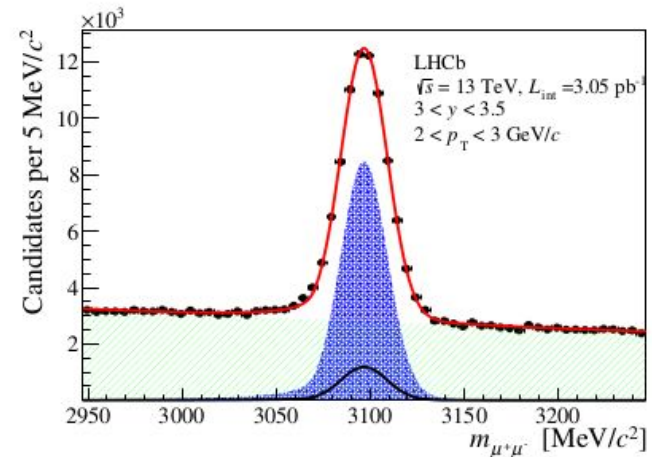
- Presented preliminary results **one** week after data taking!
- Published Run II measurements performed exclusively with Turbo

Measurements of prompt charm production cross-sections in pp collisions at $\sqrt{s} = 13$ TeV



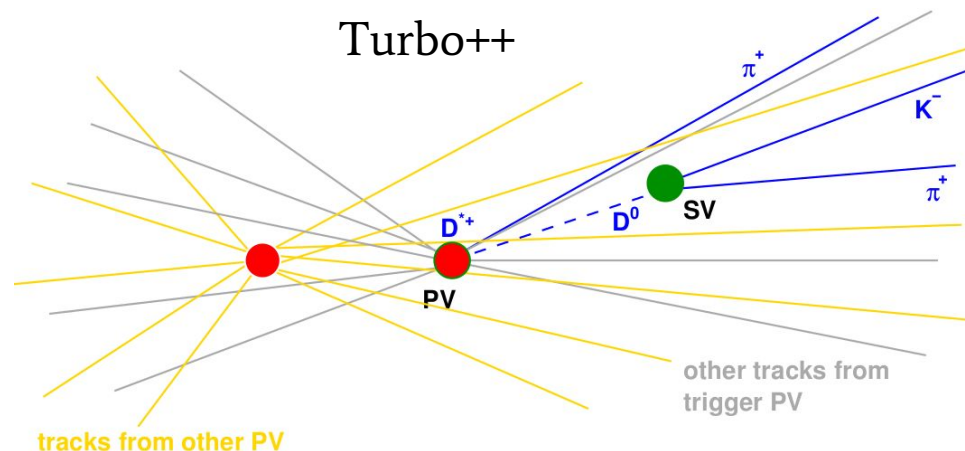
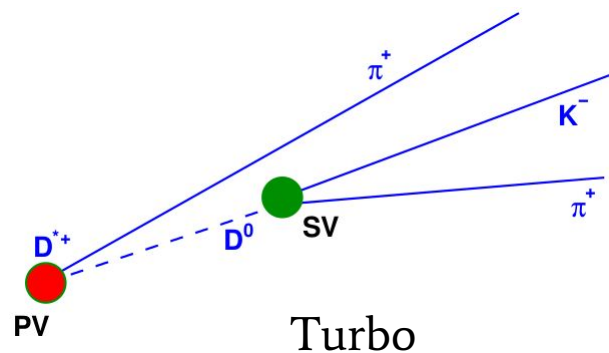
JHEP 03 (2016)159

Measurement of forward J/ψ production cross-sections in pp collisions at $\sqrt{s} = 13$ TeV



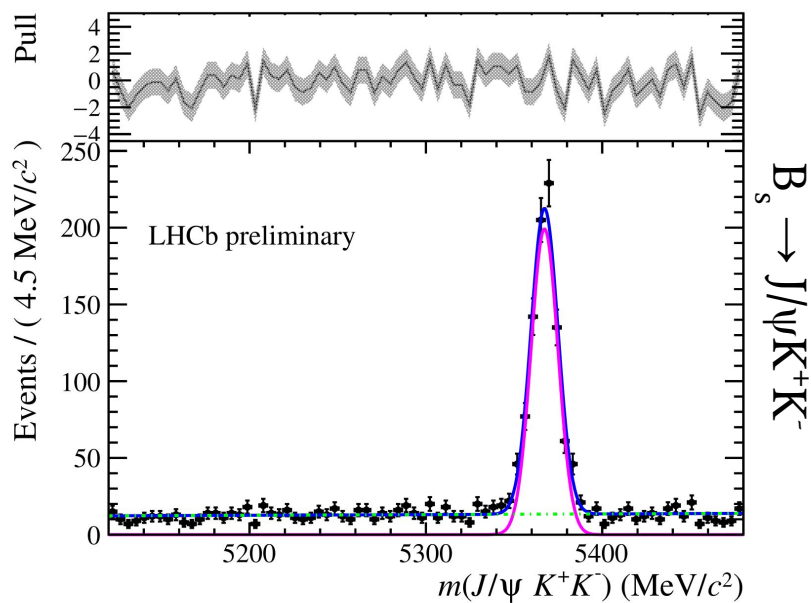
JHEP 10 (2015)172

TURBO++

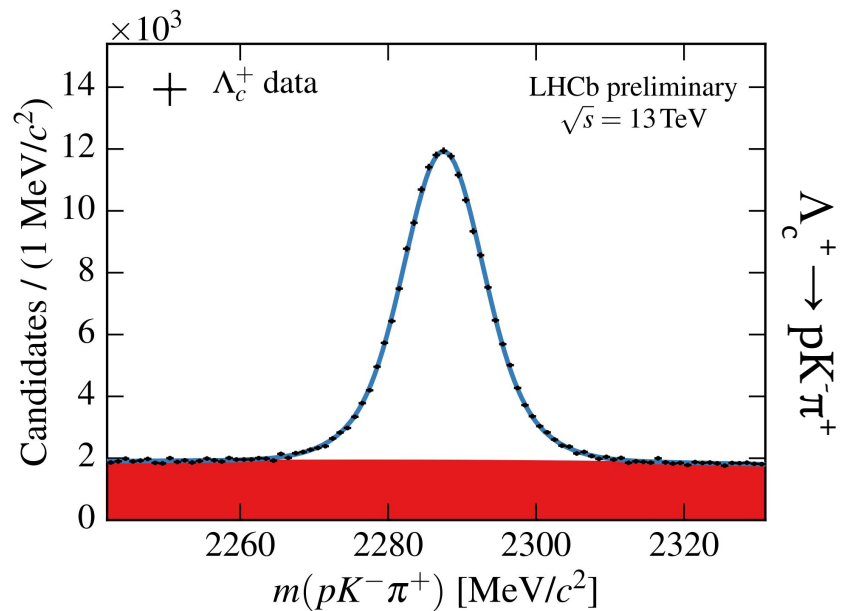
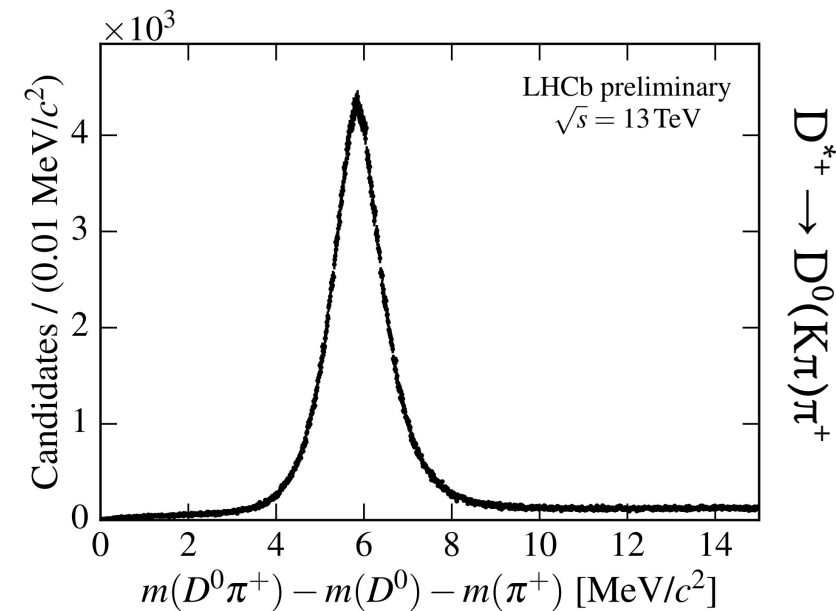


- New in 2016
- Persist arbitrary variables like isolation with HLT candidate
- Can save HLT candidate + any reconstructed objects
 - Custom binary serialization in SOA format, LZMA compression per event
 - Event size of 50 kB, including a minimal subset of the raw data
- Can do qualitatively new things on HLT output
 - Entire analysis can be done on trigger output, incl. flavour tagging
 - e.g. in charm spectroscopy: $D^* \rightarrow D^0(K^-\pi^+)\pi^+$

TURBO++



Successful use of the TURBO++
with the new 2016 data!



Conclusions

- Two times more CPU power in HLT farm
- Full offline-quality reconstruction available online
- Calibration and alignment running online
- TURBO stream – do physics with trigger objects
 - More physics per byte
 - 2015 – save exclusive decays
 - 2016 – can save all reconstructed objects
 - Results already published and more to come
- Critical for the upgrade (Run III)
 - Real-time alignment and calibration
 - Selective persistence of raw and reconstructed data



Thank you