

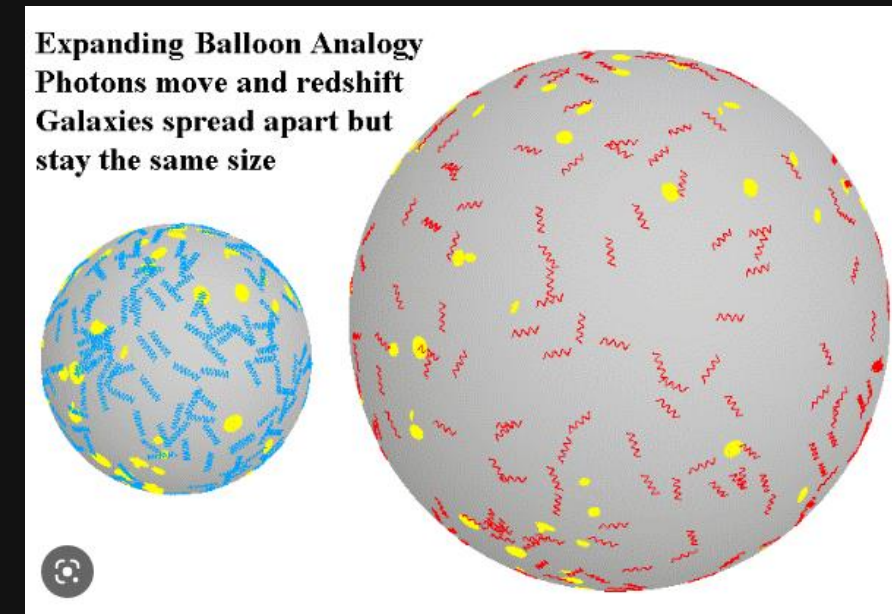
Quasar Cosmology

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Recap of Cosmology:

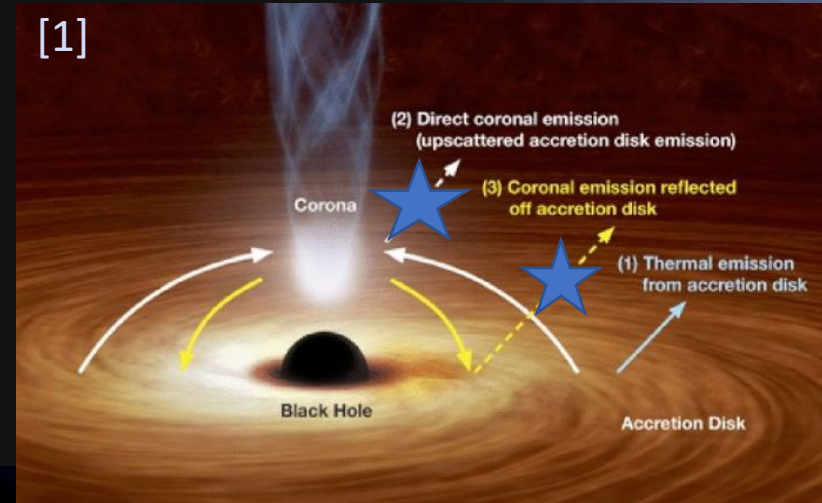
- Cosmology is the study of the universe.
- We can think of the analogy of a balloon, when we start inflating the balloon, points on the surface of the balloon are close, but as the balloon is expanded, the points move further away.
- As they move away they redshift as you would expect.
- By using standard candles: ie objects that emit the same frequency of light, we can characterize the redshift, as we know the original frequency of the light.



What is Quasar Cosmology?

- Why do we need Quasar Cosmology: The hubble crisis in cosmology!
- However, because of the low-red shift constraint of supernovae, we need an alternative that covers a larger red-shift range. Quasars cover large redshift (0-7z)
- Quasars work as so called “standard candles” because the relationship of their UV and X-ray flux from reflection and thermal emission is constant

$$\log L_{x-ray} = b + m_{avg} \times \log L_{UV}$$



[1] Krawczynski, Henric. (2018). Difficulties of quantitative tests of the Kerr-hypothesis with X-ray observations of mass accreting black holes. General Relativity and Gravitation. 50. 10.1007/s10714-018-2419-8.

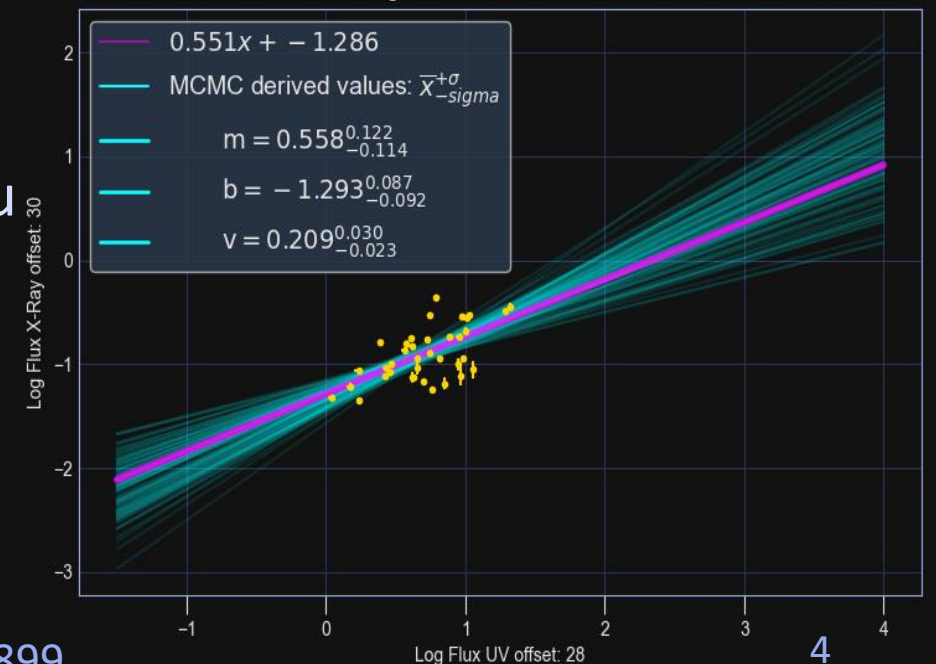
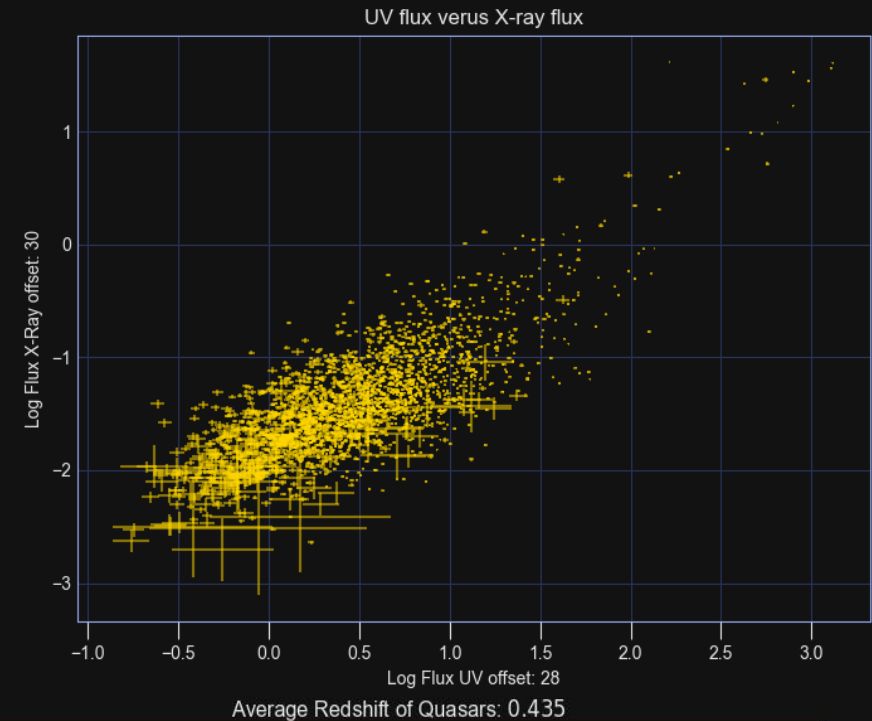
[2] A. C. Fabian. The Innermost Extremes of Black Hole Accretion. DOI: 10.1002/asna.201612316

[3] <https://www.wallpaperflare.com/supernova-black-background-digital-art-blue-minimalism-wallpaper-uakmj>

What has been done already?

Work from Lusso et al. 2020:

- In order to do our cosmology later down the line, we need to obtain an average fit values for our fluxes.
- Can't just use the average fit as there is just more quasars near low redshift which will affect the fit drastically (not good for cosmology)
- How Lusso et al. got around this by:
 - By dividing quasars into red-shift bins, then you can find a slope for each red-shift range.
 - Using Markov Chain Monte Carlo (MCMC) simulations for each red-shift bin, you can find the error from the variance of the MCMC.

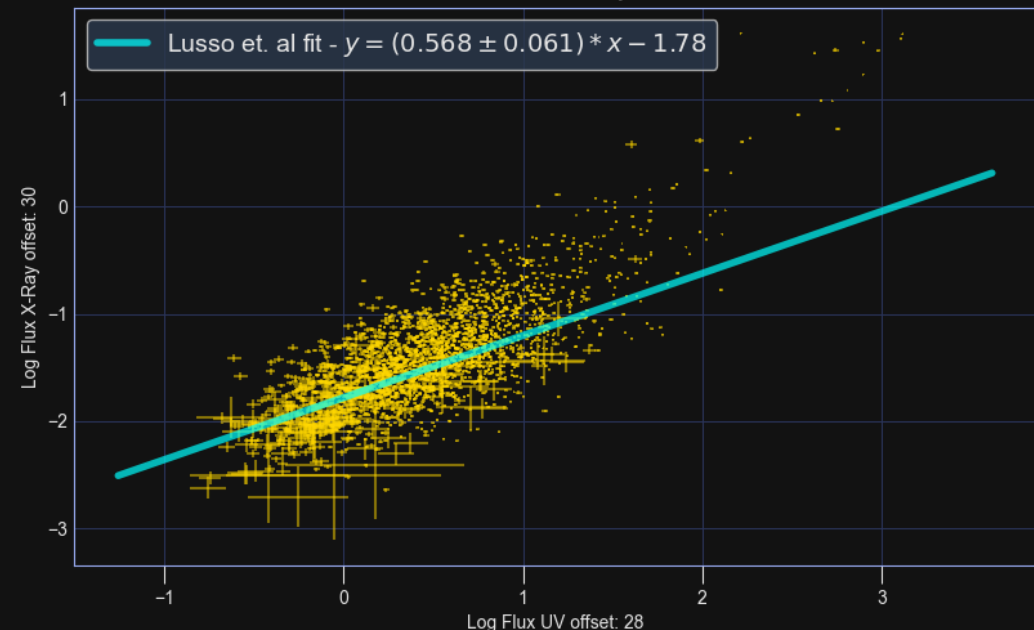
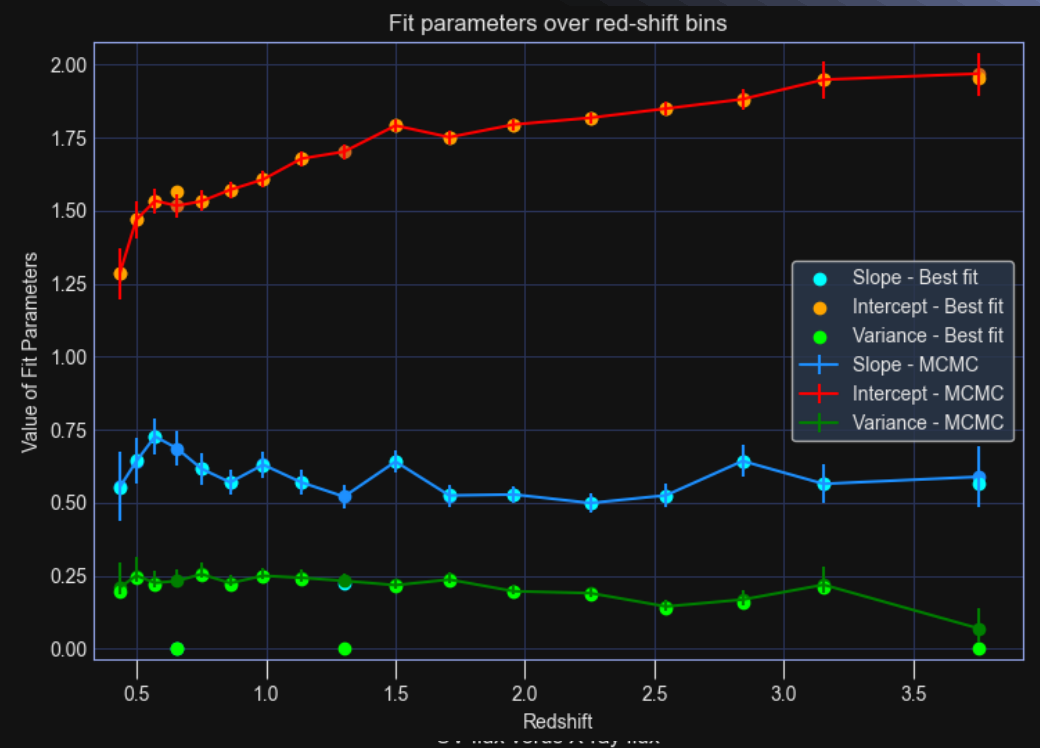


Lusso Et Al. Results:

- We derived this equation to replicate Lusso et al. fits. It is a χ^2 with a term for the intrinsic variance.

$$\ln \ell = - \sum \ln (\sigma_{y,i}^2 + V^2) - \sum \frac{y_i - f(x)}{(\sigma_{y,i}^2 + V^2)}$$

- This replicated Lusso et al's fit parameters as seen in the top figure.
- Then using the assuming there is not any variation in slope through red-shift a weighted average is taken.



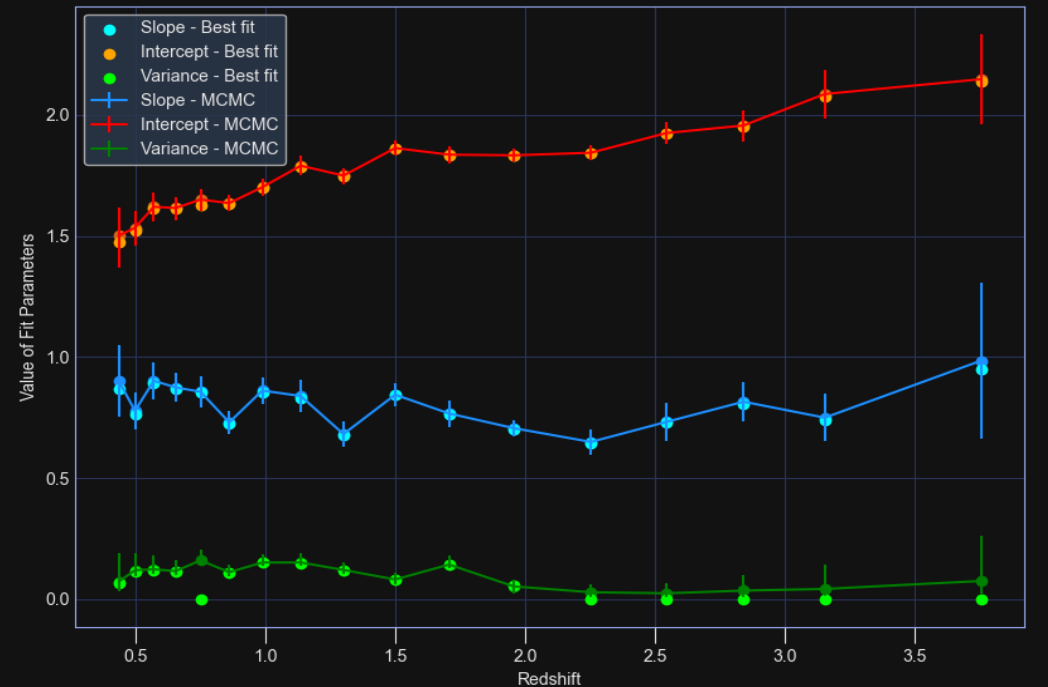
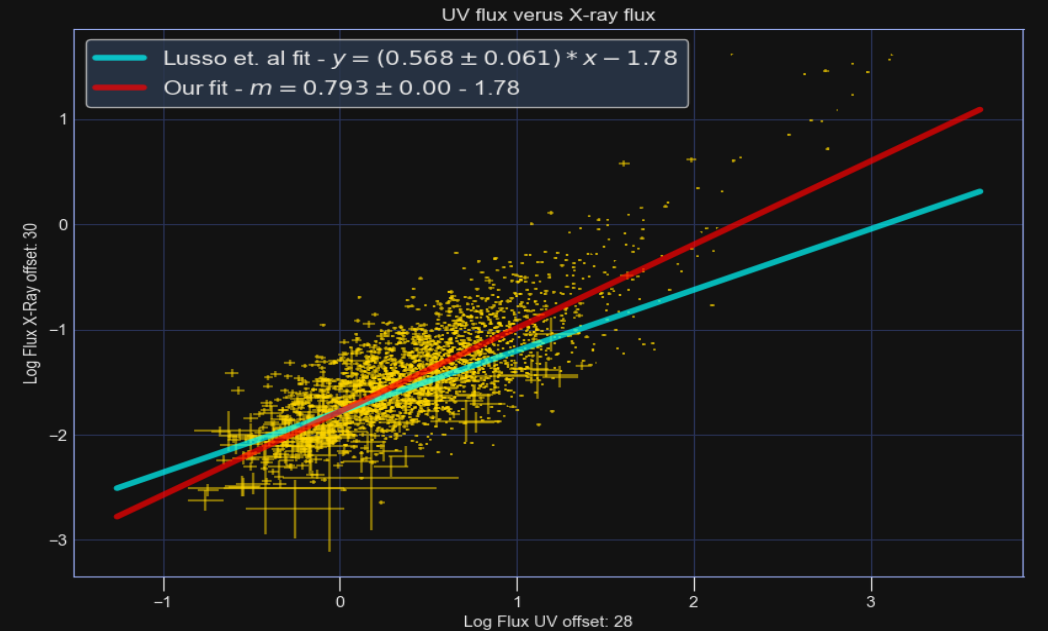
Improvements:

- Although pretty good at low UV and X-ray fluxes, the fit does not accurately convey what is happening at high UV and X-ray.
- To remedy this, we used a more sophisticated fitting function which accounts for x and y errors from Hogg et. al as seen below:

$$\ln \ell = \kappa - \sum \ln \frac{(\Sigma^2 + V^2)}{2} - \sum \frac{\Delta_i^2}{2 \times (\Sigma^2 + V^2)}$$

- The new fits, accurately describe high X-ray and UV flux!

[2] = Hogg, David & Bovy, Jo & Lang, Dustin. (2010). Data analysis recipes: Fitting a model to data. ArXiv e-prints.



Pragmatics of cosmology:

- For now we will assume there is a flat universe (which makes calculations easier)
- With a flat universe with Λ CDM there are two real parameters: The Hubble constant (expansion of the universe) and the amount of matter in the universe.
- Then we find the luminosity distance which is defined as the distance that satisfies the luminosity of the object equaling the flux of the object.

$$F = \frac{L}{4\pi D_L^2(z, H_0, \Omega_M)} \quad D_L(z, H_0, \Omega_M) = \int_0^z \frac{dz}{H_0 \sqrt{\Omega_M (1+z)^3 + (1 + \Omega_M)}}$$

Translating the Pragmatics with the fits:

- Since we have supernovae (well-studied) and quasars at the same red-shifts, we can normalize quasar cosmology to supernovae cosmology
- Lusso et. Al 2020 normalizes by optimizing the measured y-axis (x-ray flux) with the cosmological model predictions where the cosmology parameters from Scolnic. et al 2018 ($69.192 \pm 2.815 \text{ km s}^{-1} \text{ Mpc}^{-1}$, 0.299 ± 0.024)

$$\log (F_{x\text{-ray}}) = b_{\text{free}} + m_{\text{avg}} \times \log (F_{UV}) + 2 (m_{\text{avg}} - 1) \times (\log (D_L(z, H_0, \Omega_M)))$$

- Once we obtain b , we obtain the “offset” for our high red-shift supernovae with respect to the low-redshift. From there we can optimize for the cosmological parameters (pink) instead of the offset (yellow)

Hubble Diagram:

- Using the cosmological constants from the high red-shift quasars, we use the luminosity distance we found earlier.

$$D_L(z, H_0, \Omega_M) = \int_0^z \frac{dz}{H_0 \sqrt{\Omega_M (1+z)^3 + (1 + \Omega_M)}}$$

- We then convert the luminosity distance to the distance modulus (relationship between the apparently and actual magnitude of an object)

$$D_M = 5 (\log D_L - \log 10pc)$$

- Now plotting the distance modulus as a function of red-shift, we find this Hubble plot for our high red-shift quasars.

Conclusions From The Hubble Diagram:

- From this we can determine that the values we get are fit dependent, which means a better fitting algorithm means a better value.
- However, there are large errors but do cover with realistic values

Quasar: $H_0 = 0.550_{0.085}^{0.393}$, $\Omega_M = 0.273_{0.254}^{0.114}$ Supernovae: $H_0 = 0.692 \pm 0.03$, $\Omega_M = 0.299 \pm 0.024$

Distance Modulus as a function of Redshift

