



# Event selection algorithm

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# Outline

- Statistics after primary processing of data
- Event selection algorithm
- Reconstruction of muon track
- Result histograms

# Statistics

**Total number of hits 71220555 (RMM108-RMM132)**

**Number of hits with pattern missing 3377111**

**Number of hits with time missing 129272**

**Number of events containing:**

**2 hits – 31735252**

**3 hits – 109083**

**4 hits – 64177**

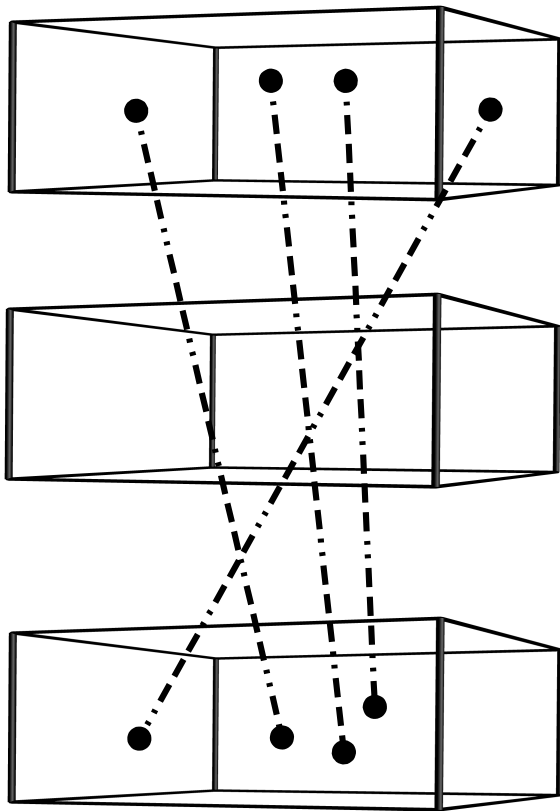
**6 hits – 14842**

**7 hits – 7623**

**8 hits – 4661**

**Number of events containing more than 2 hits 251001**

# Event selection algorithm



**Experimental data:** 109083

**After cut:** 95634

Number of  
detector

Number of  
pixel

'77\_1', '81\_15', '91\_13' - event

Cycle  
1500 iterations

Pixels on top and bottom level are  
chosen

Two points inside these pixels are  
acted out and direct line is created

Intersection with pixel on middle  
level is checked

If the number of intersections  $< 5$   
the event will be rejected

# Reconstruction of muon track

**Task:** to reconstruct direction of muon using positions of triggered pixels.

**Solution:** use LSM

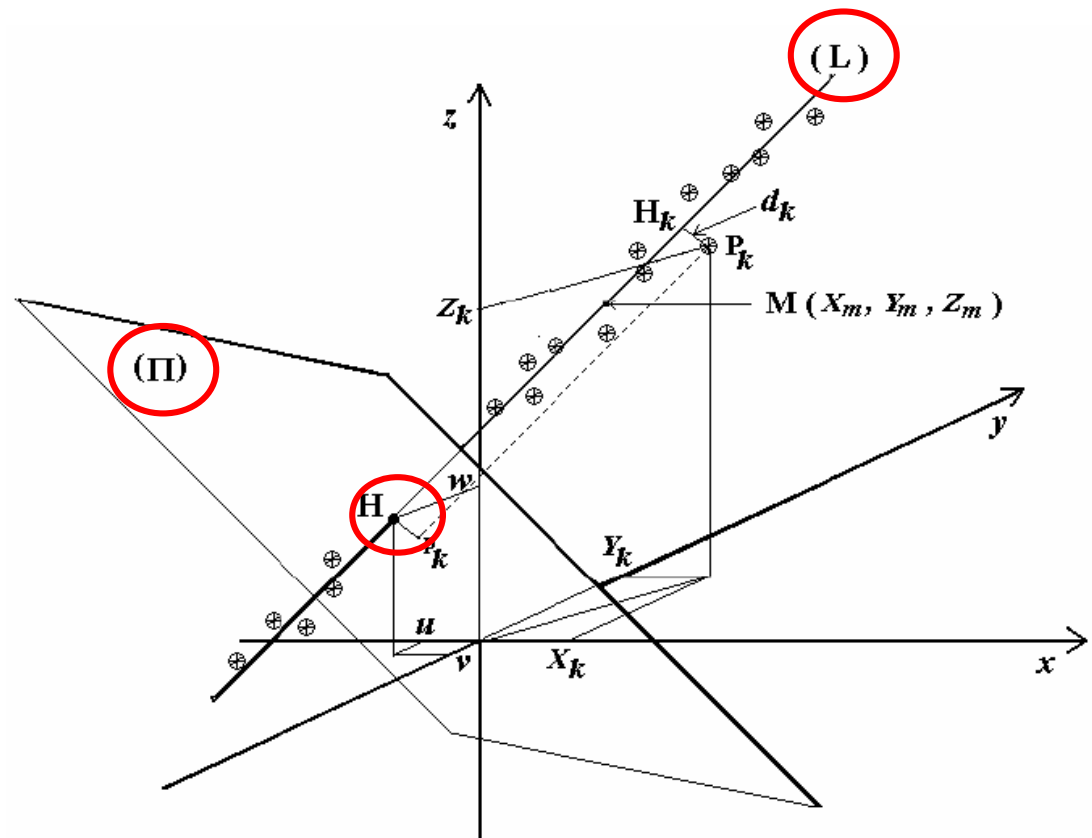
**Algorithm:**

REGRESSIONS et TRAJECTOIRES en 3D.

Jean Jacquelin

<https://www.scribd.com/doc/31477>

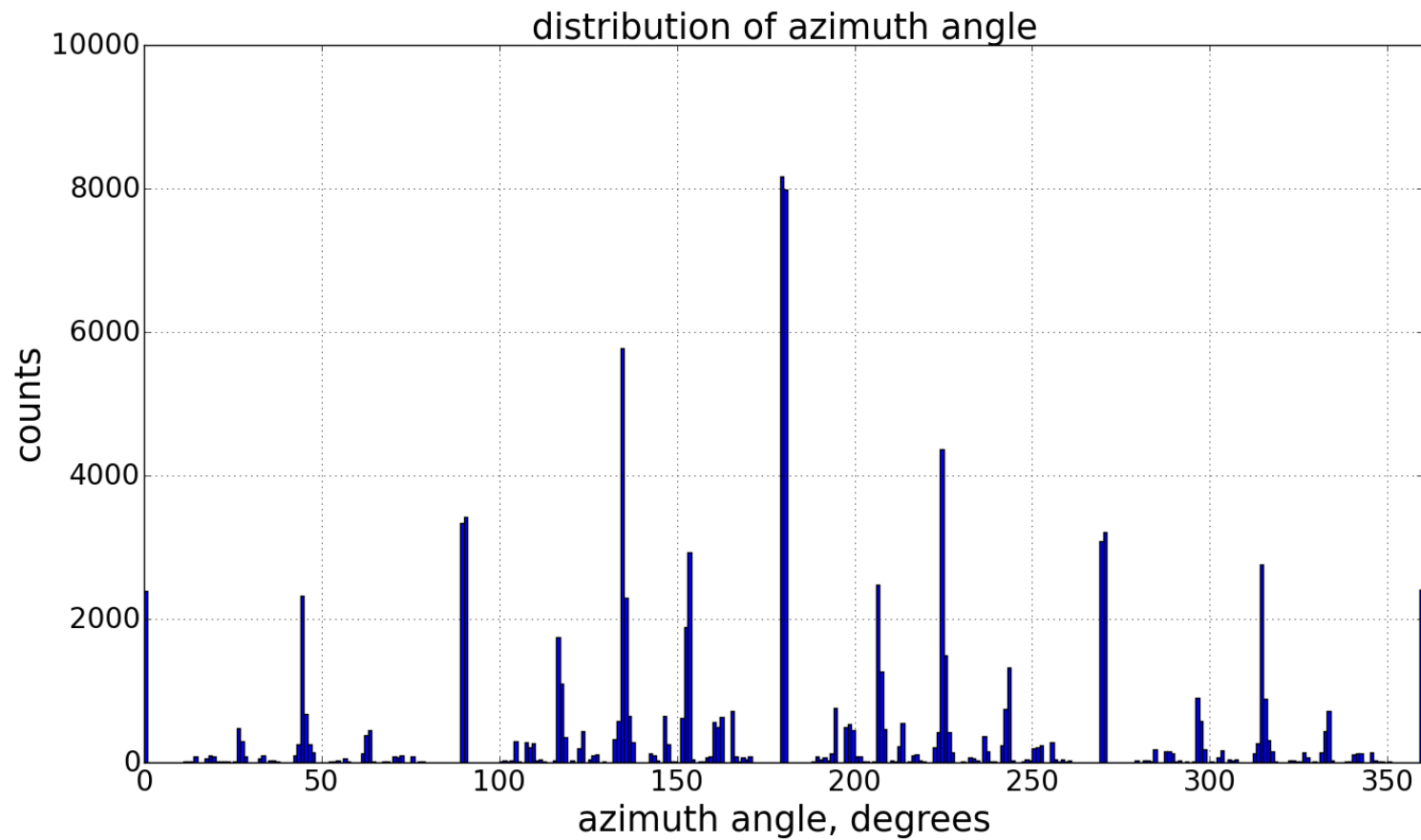
The best direct line  $L$  is parametrized by plane  $z=ax+by$  and point  $(u, w, v)$  on this plane.



# Results histograms

**Experimental data: 109083**

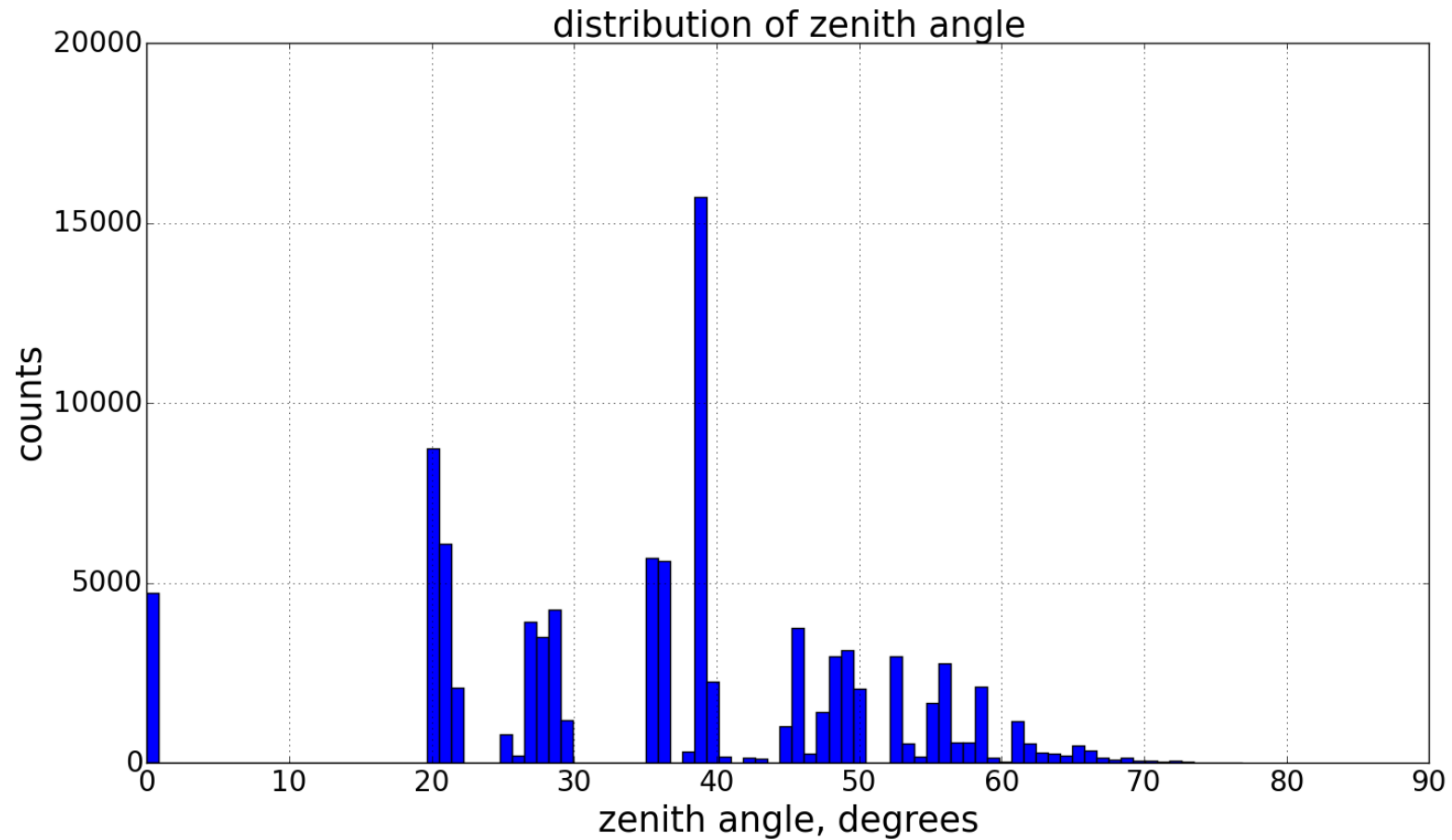
**After cut: 95634**



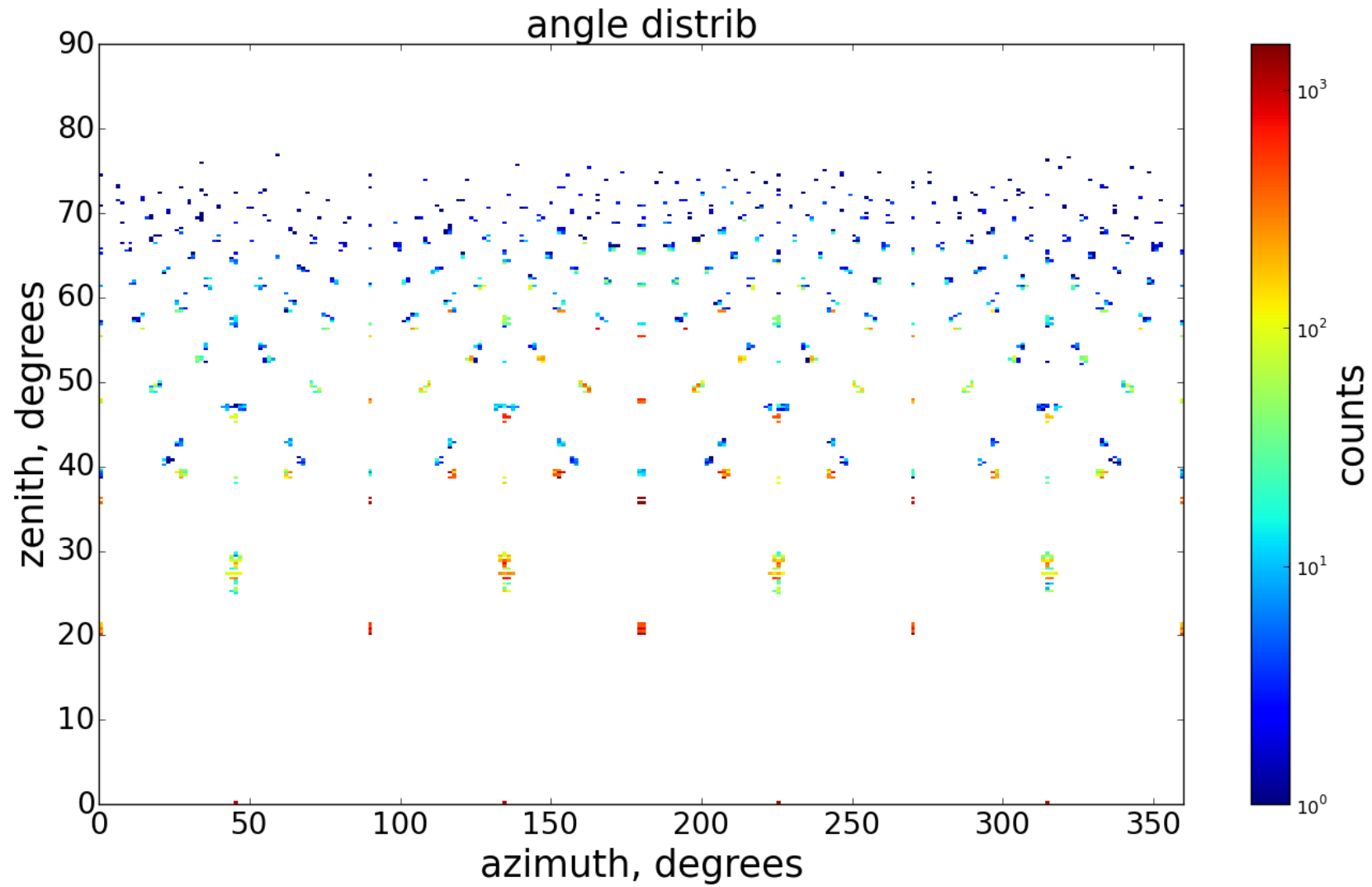
# Results histograms

**Experimental data: 109083**

**After cut: 95634**

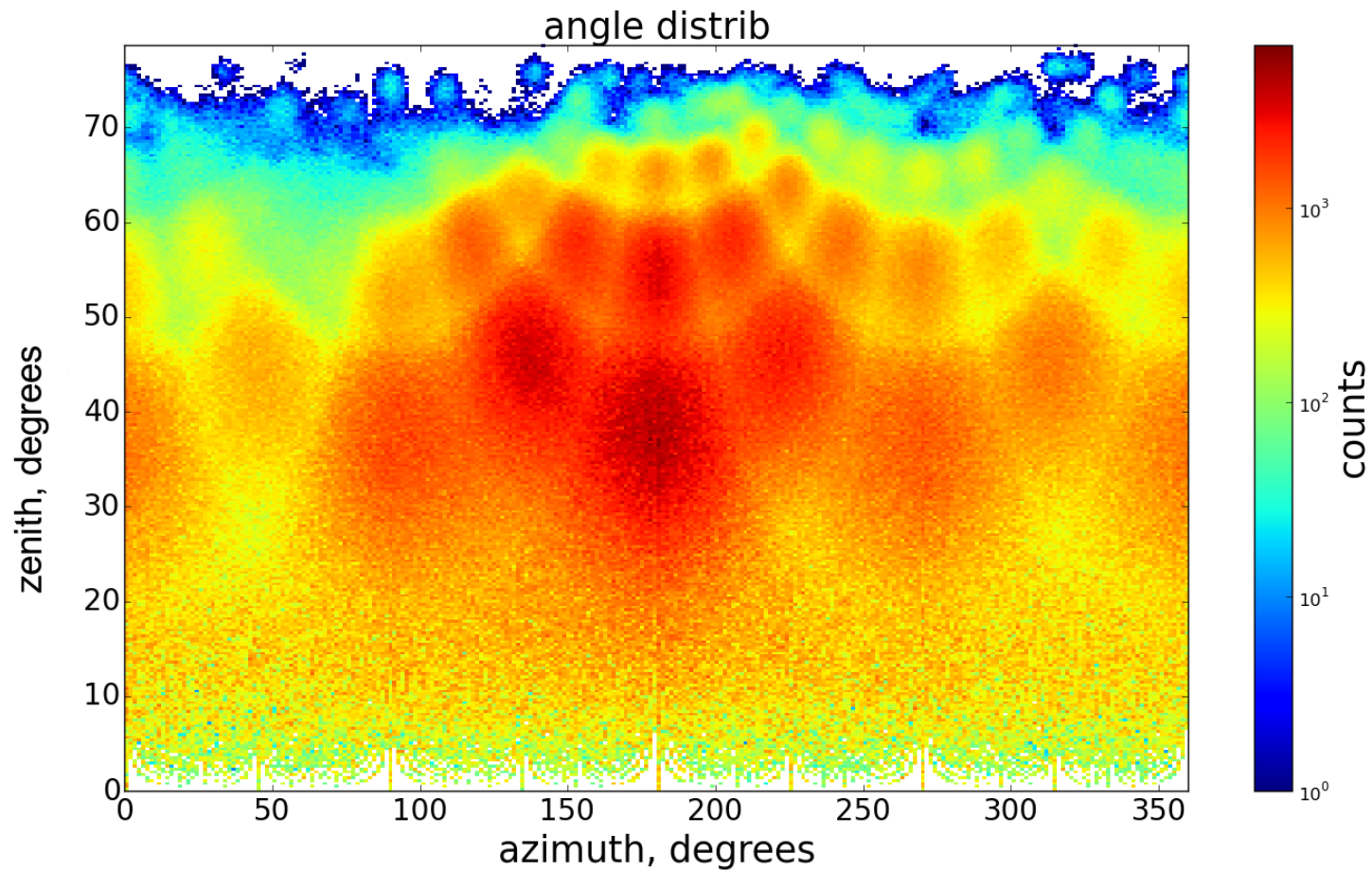


# Results histograms





# Muon angular distribution map



# Conclusion

- The method for selection of muon events was created
- A way for reconstruction of the track of muon was created
- The histograms for distribution of zenith and azimuth angle were obtained