

Track Reconstruction at Level-1 in CMS for HL-LHC

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On behalf of the CMS Collaboration

Lake Louise Winter Institute
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Outline

- Motivation for L1 Track Finding
- Algorithm Description
- Strategy for Firmware Implementation
- Current Status
- Summary

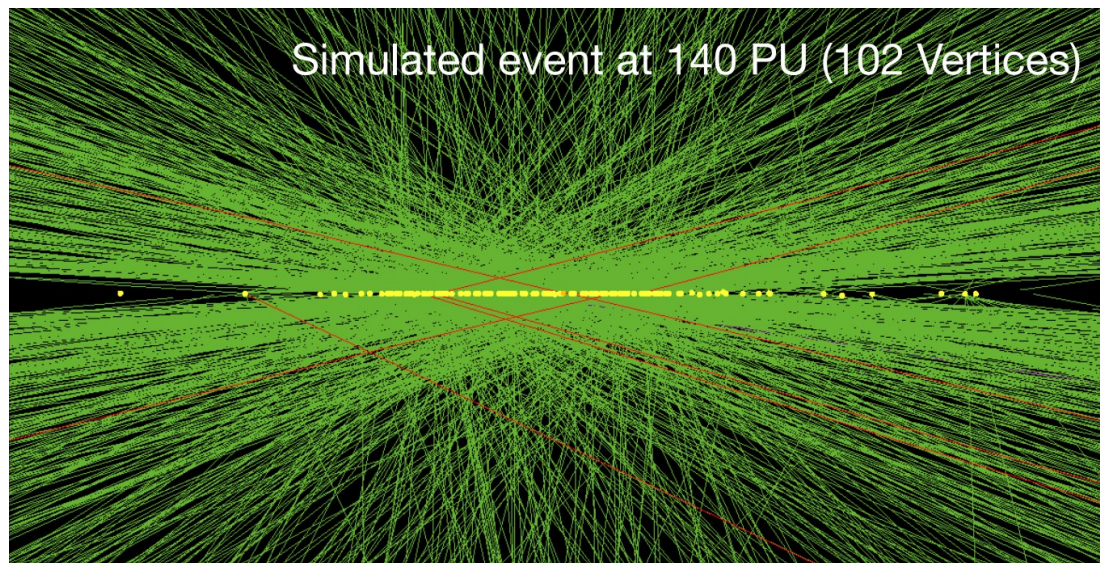
Opportunities & Challenges of the HL-LHC

- HL-LHC runs expected to deliver 3000 fb^{-1} of data
 - 10x more than LHC runs 1-3
 - Search for rare processes & constrain SM particle properties
 - Plan to start in 2029

- ~4x increase in pileup* – New handles needed to control trigger rates

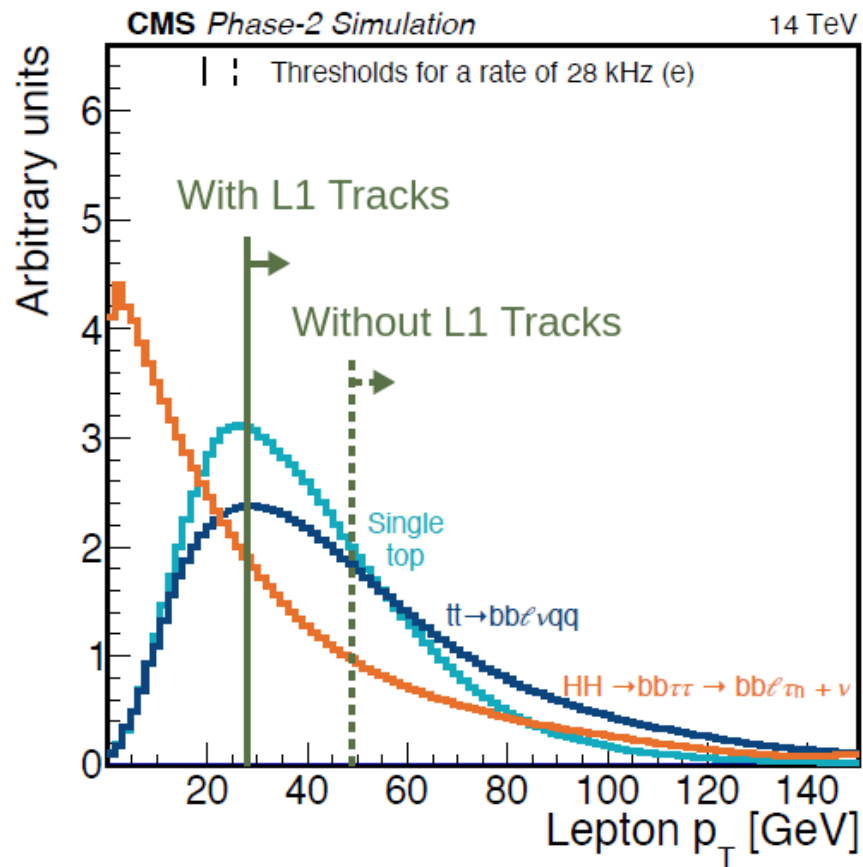
Will add tracking information to Level-1!

*pileup = # proton-proton collisions per bunch crossing

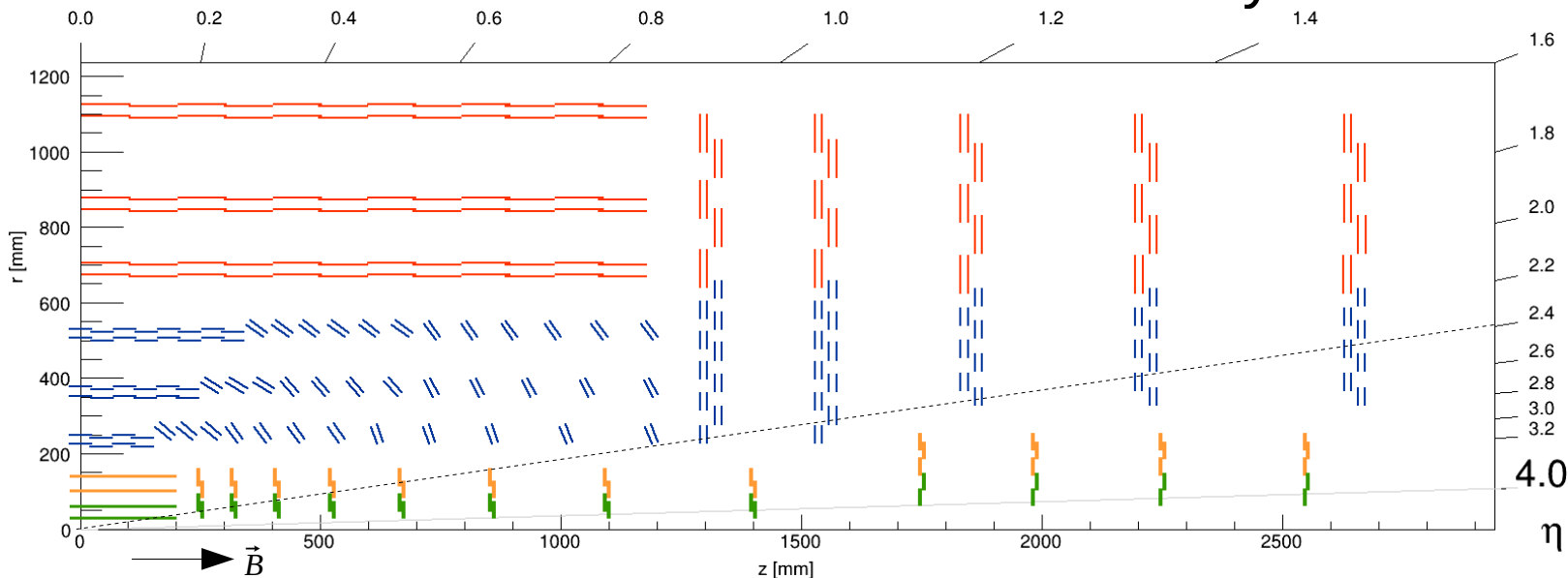


Tracking Information in L1 Trigger

- Motivation for L1 Track Finding
 - Improves p_T^μ , p_T^e , MET, and vertex reconstruction, keeping thresholds low without driving up trigger rate
- Very challenging!
 - Bunch Crossings (BX) every 25 ns
 - ~15k correlated p_T module hit pairs ('stubs') with $p_T > 2$ GeV
 - ♦ ~200 tracks to reconstruct per BX
 - 4 μ s budgeted for track finding



Tracker Geometry



Red & Blue:
Outer Tracker
(Used in L1)

Green & Orange:
Inner Tracker
(Not used in L1)

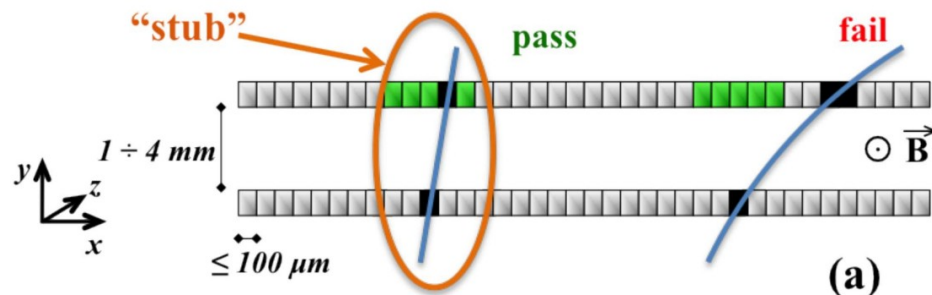
- Cylindrical shape - 6 'barrel' layers, 5 'endcap' disks per side
- L1 Tracking out to $|\eta| < 2.4$

- 'p_T modules' - Two closely spaced sensors, correlates hits on common front-end ASIC

- Reject hits from low-p_T tracks

- Reduced data by ~10x-20x

Necessary for track finding at 40 MHz!



Track Finding Overview

- Track Finding Strategy – Road Search*

- Naturally pipelined
- Modest system size
- Simple software emulation

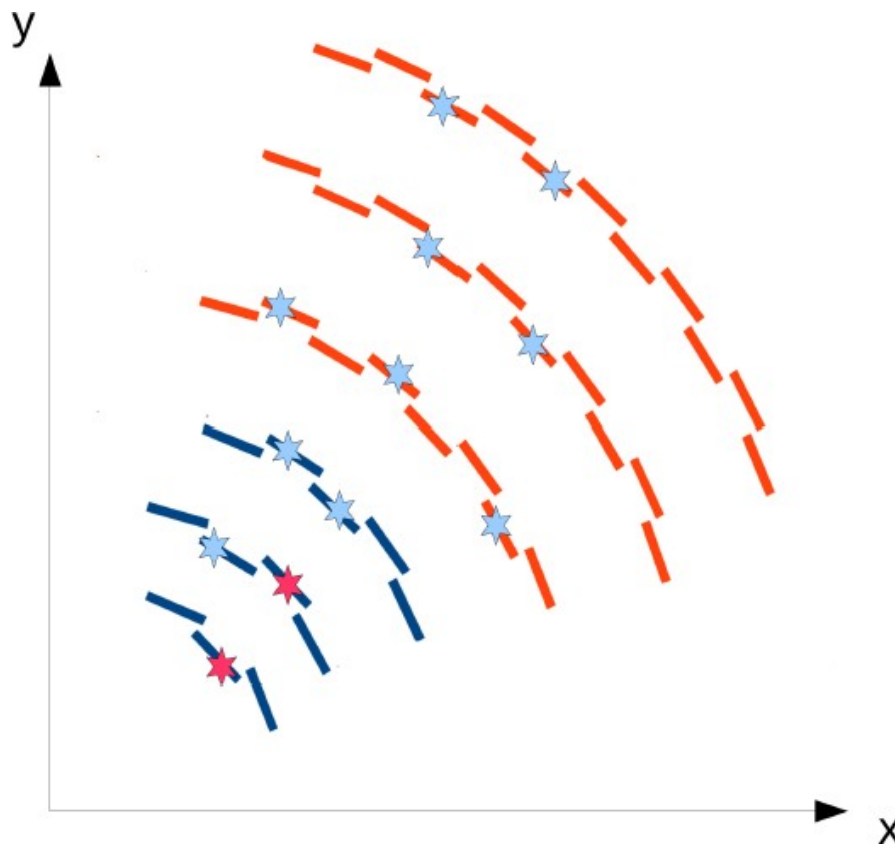
- Algorithm description:

1. Stub pairs form 'Tracklets'
2. Tracklet projects to other layers
3. Match stubs to projections
4. Refine track using Kalman Filter

- Classic road search style algorithm

- *Challenge is to implement on FPGA!*

(FPGA: Field Programmable Gate Array)



Example of track formed from stubs in layers 1 & 2 (L1L2 "seed") with projections in the barrel

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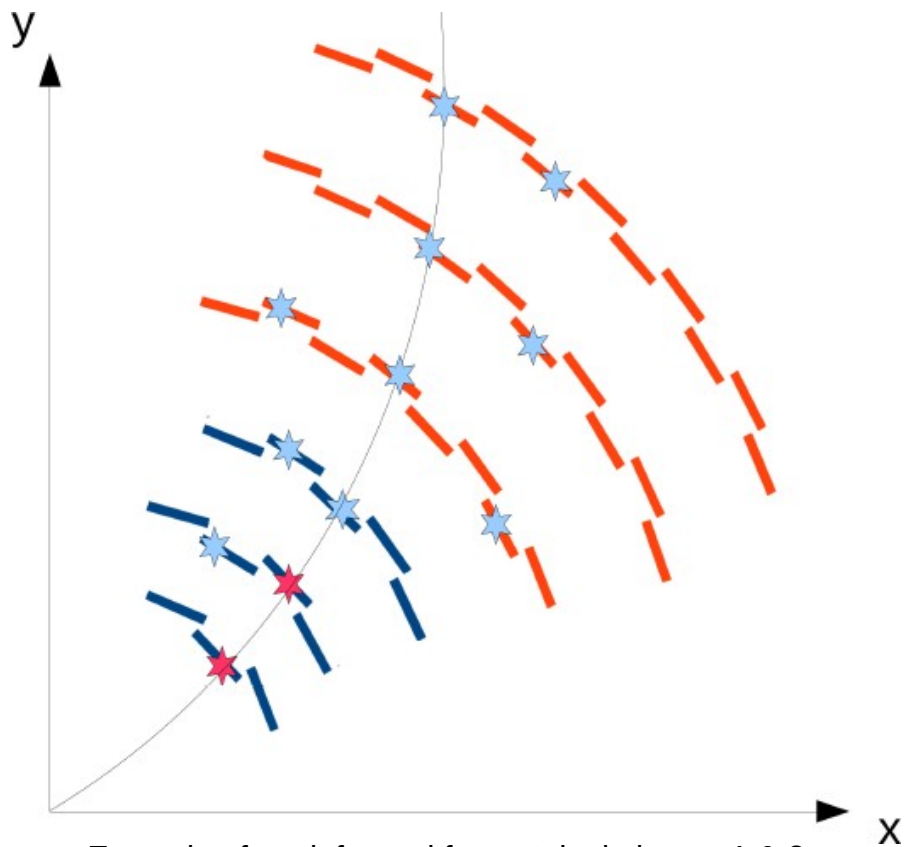
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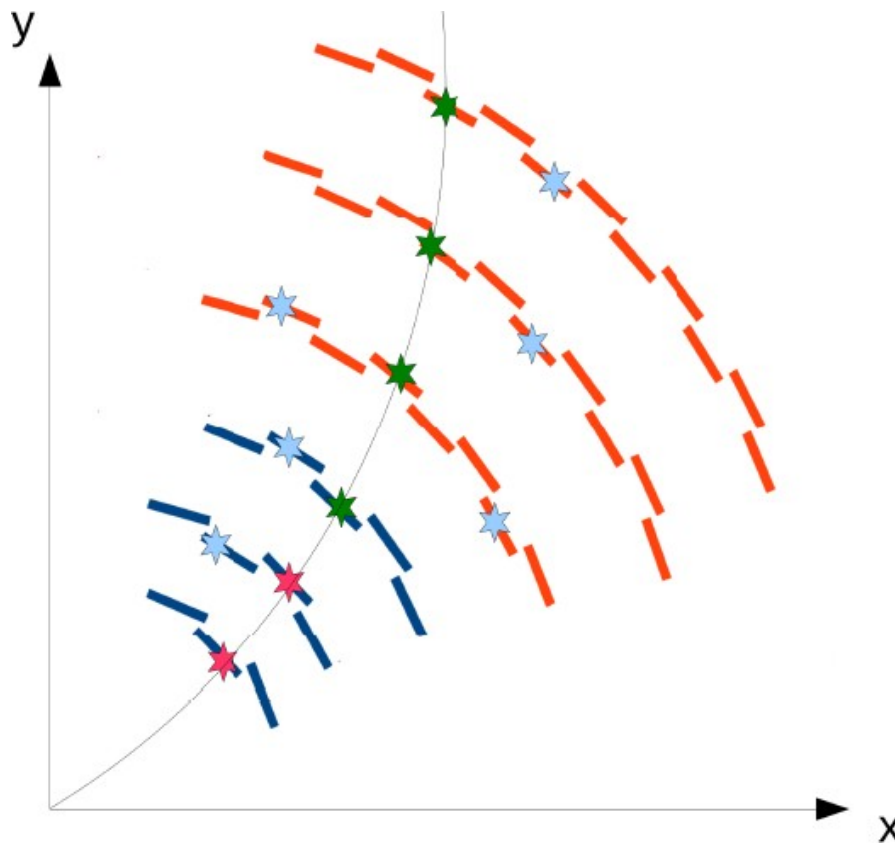
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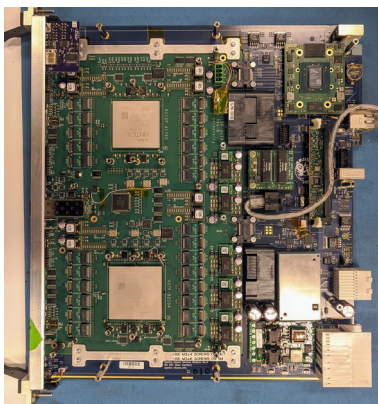
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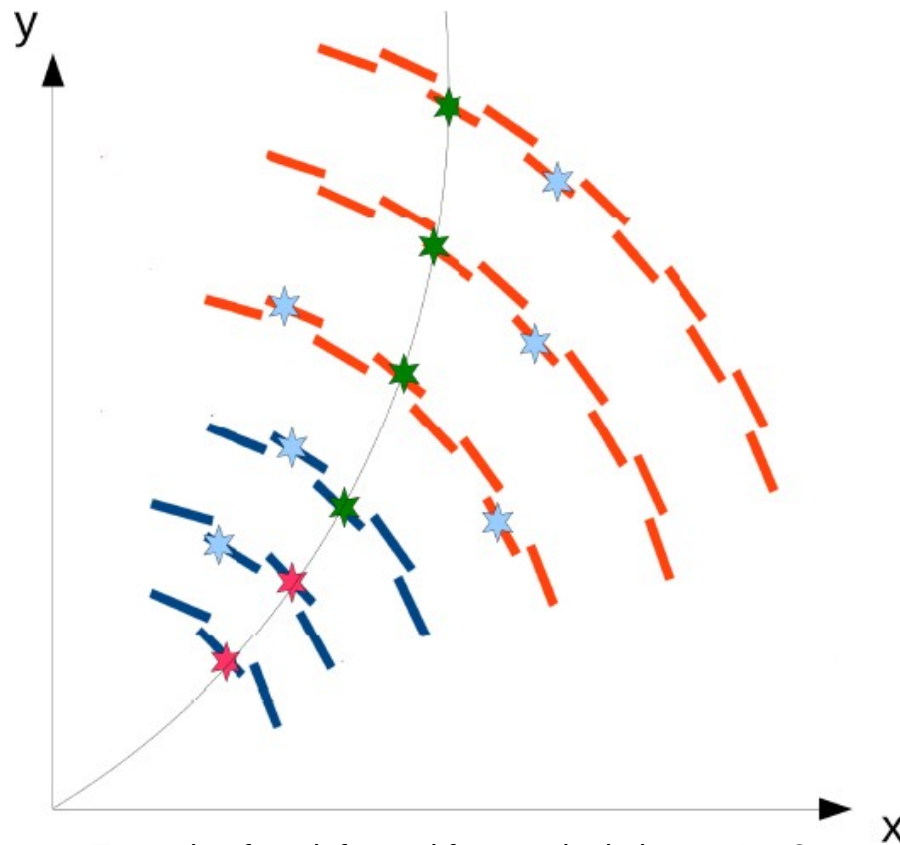
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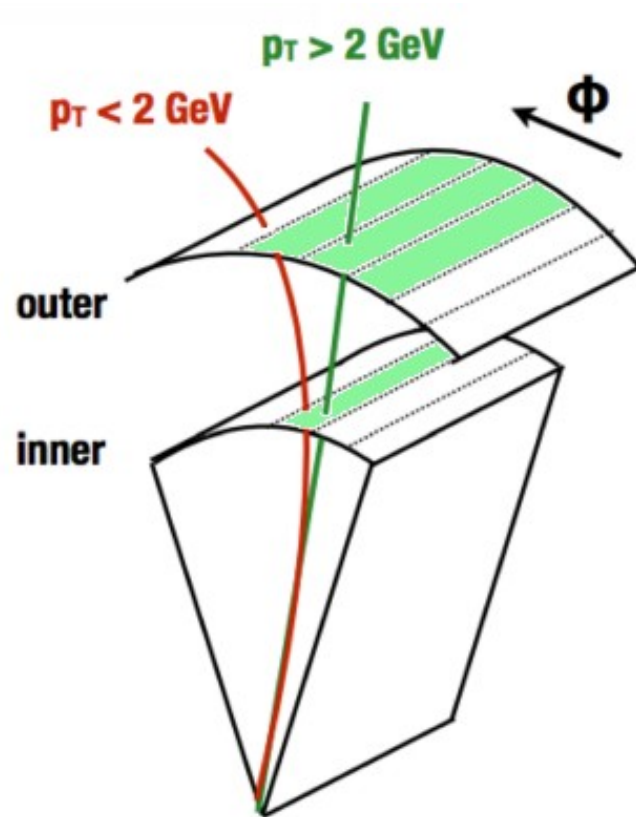
‘Apollo’ platform
being built, details in
this [paper](#) and [talk](#)



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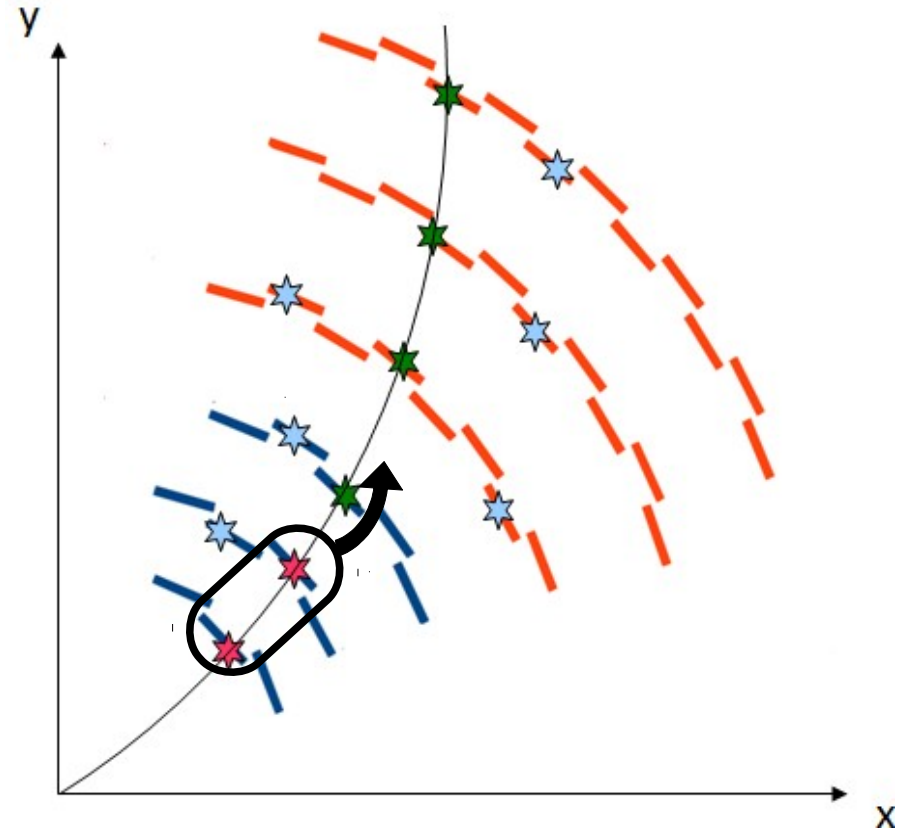
Reducing Combinatorics – Virtual Modules

- Many stubs/BX – cannot consider all stub pairs
- Tracker divided into ϕ slices. Only consider slice pairs that produce tracks ≥ 2 GeV
 - Exploit FPGA resources by processing pairs in parallel
 - Greatly reduces total stub pairs considered



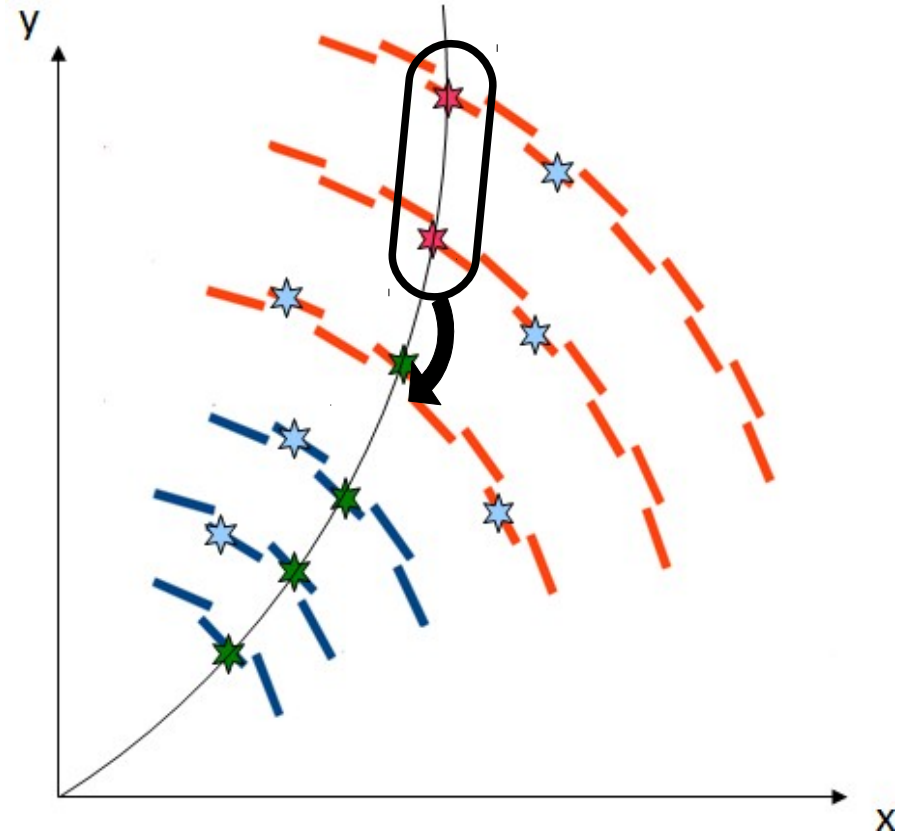
Removing Duplicate Tracks

- Tracklets formed in several layers/disks combinations ('seeds')
 - Ensures good efficiency over η
 - Different seeds can find same track
 - Two nearby stubs can make similar tracks
- Want to use Kalman Filter to obtain best possible tracks
 - Merge stub lists of duplicate candidates
 - More thorough exploration of track possibilities by KF than removing a track



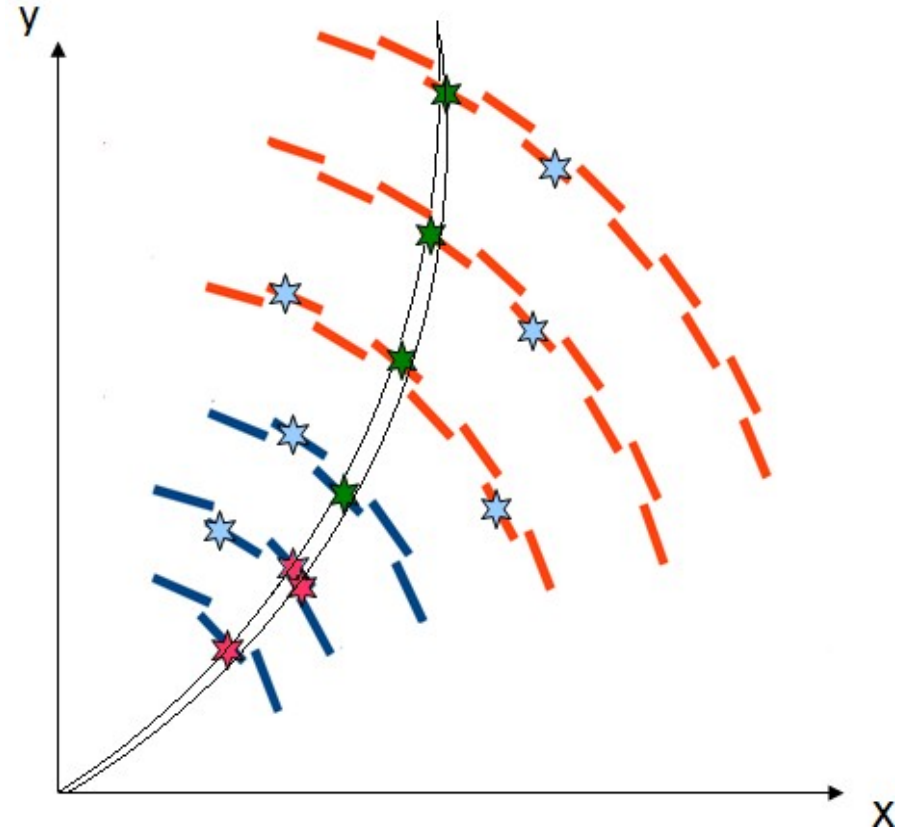
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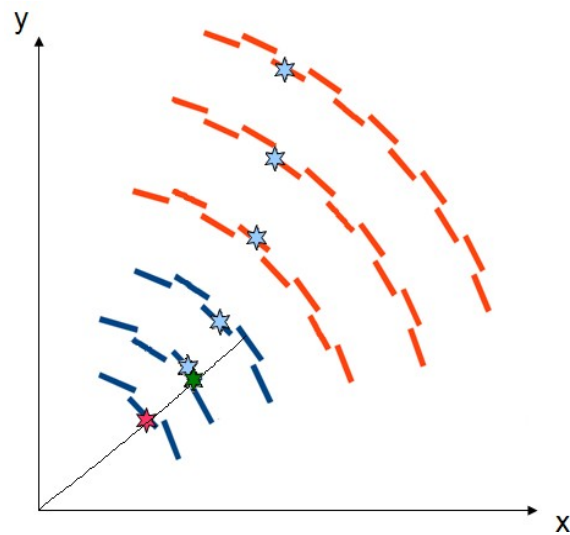
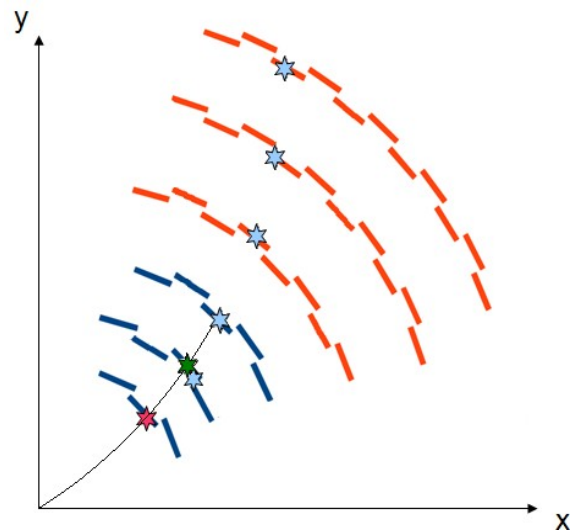
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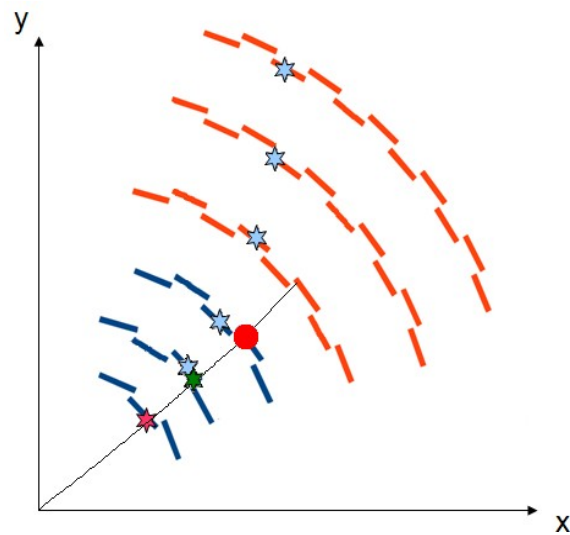
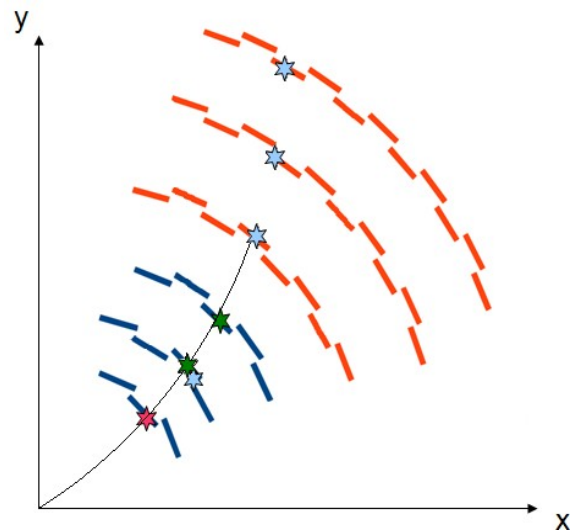
Track Fitting - Kalman Filter*

1. Take track from previous steps
 2. Iteratively add stubs, updating track each step
 3. If ≥ 2 stub per layer on track \rightarrow calculate multiple projections
 4. Too many layers missed \rightarrow track discarded
- KF selects best stubs & refines track parameters



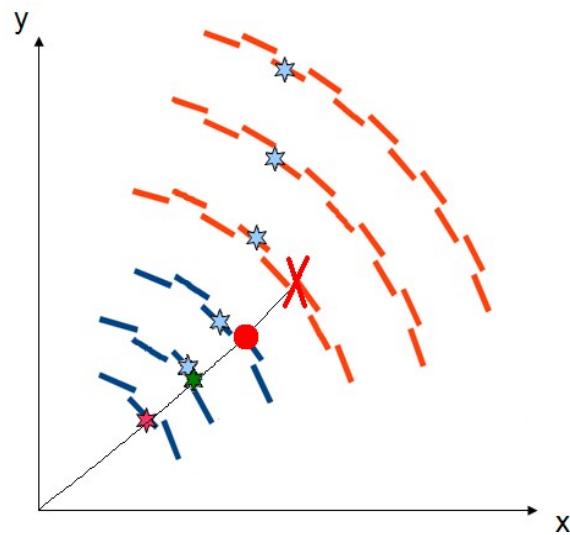
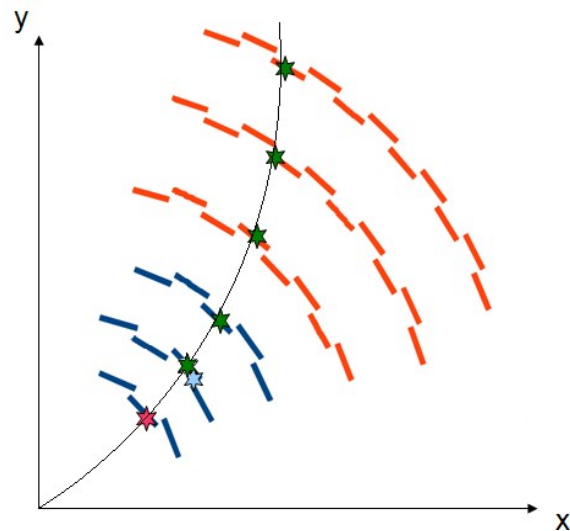
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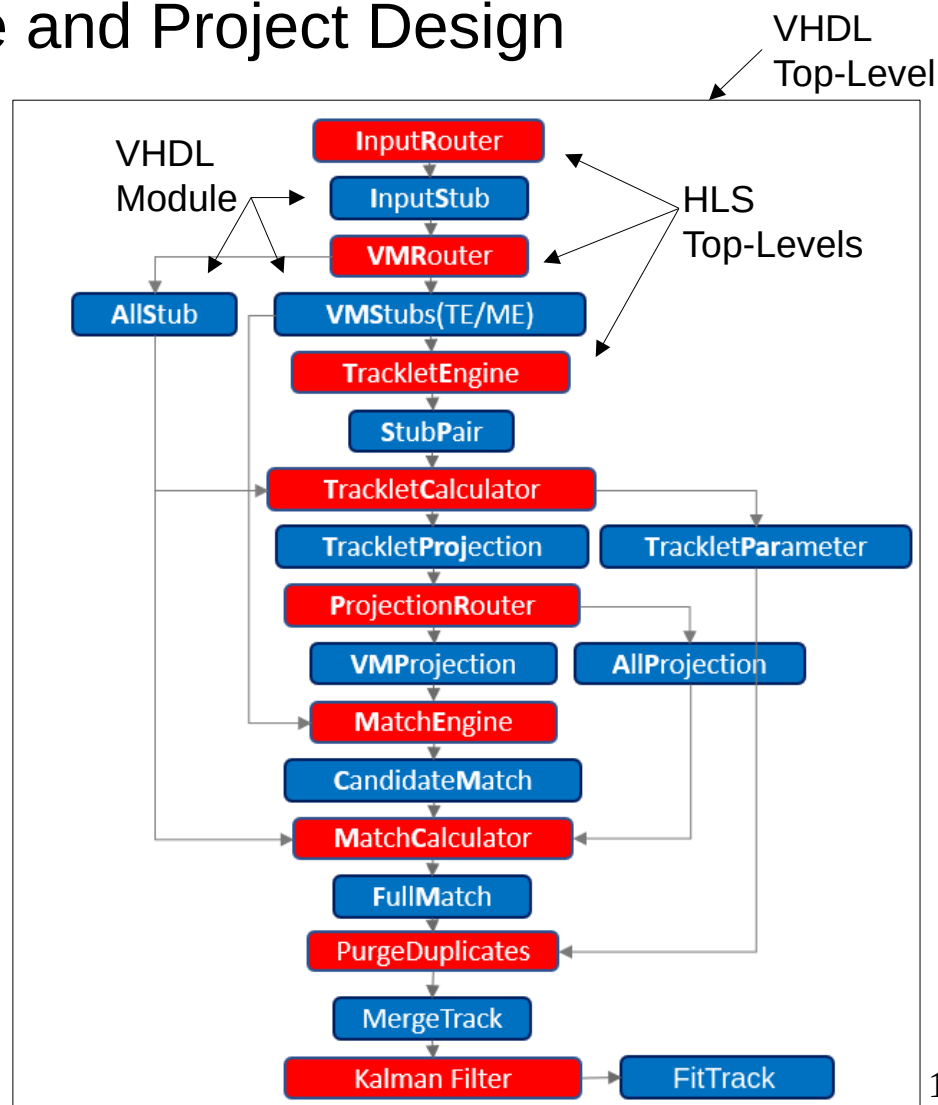


High Level Synthesis (HLS)

- Previous iterations written in Verilog – Steep learning curve
- Switch to HLS – Allows programmer to specify firmware logic in a high-level language (C++ for us).
 - Faster & easier development of FW logic
- HLS is a useful tool, but has certain drawbacks
 - HLS-specific syntax constraints
 - More difficult to debug
 - Switching to HLS greatly simplified firmware development & maintenance!

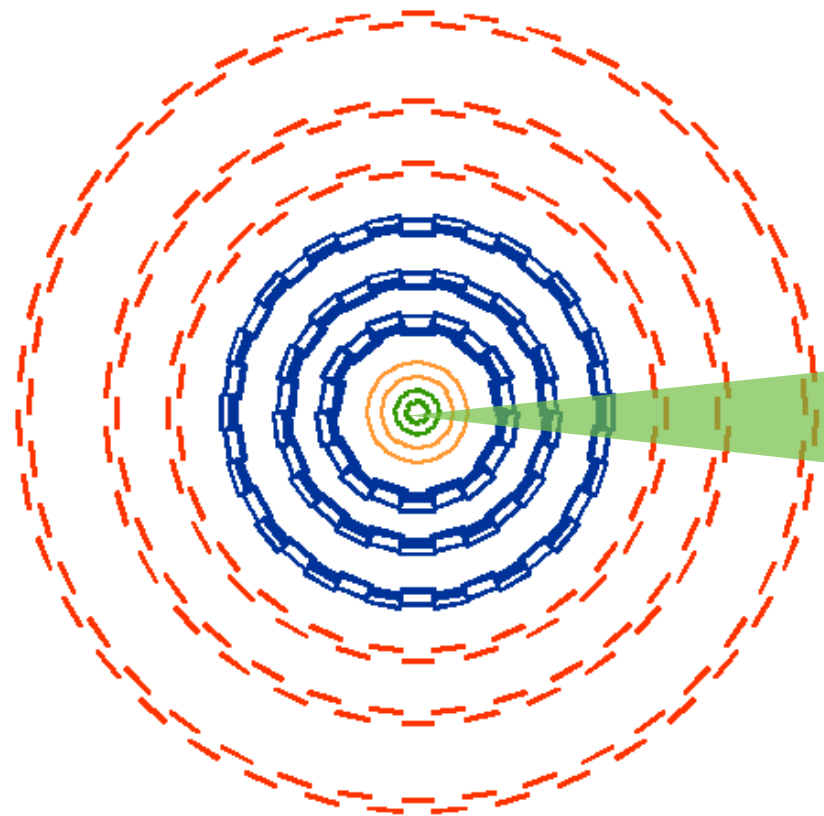
Algorithm Structure and Project Design

- 9 processing steps (red), 14 block RAMs (blue)
 - Each step is its own HLS function
 - Independently developed
- All steps successfully implemented & tested
 - CI ensures continuous validation of modules during development
- Many instantiations of HLS blocks wired up in top-level VHDL file
 - Current goal is to realize full end-to-end chain for narrow slice in ϕ



Near-term Goal - “Skinny” Chain

- Full forward & backward expansion around a single module
 - ~4% of the full project
 - Allows full demonstration of track finding chain
- Currently being tested in Modelsim over 1k tt+200 pileup events

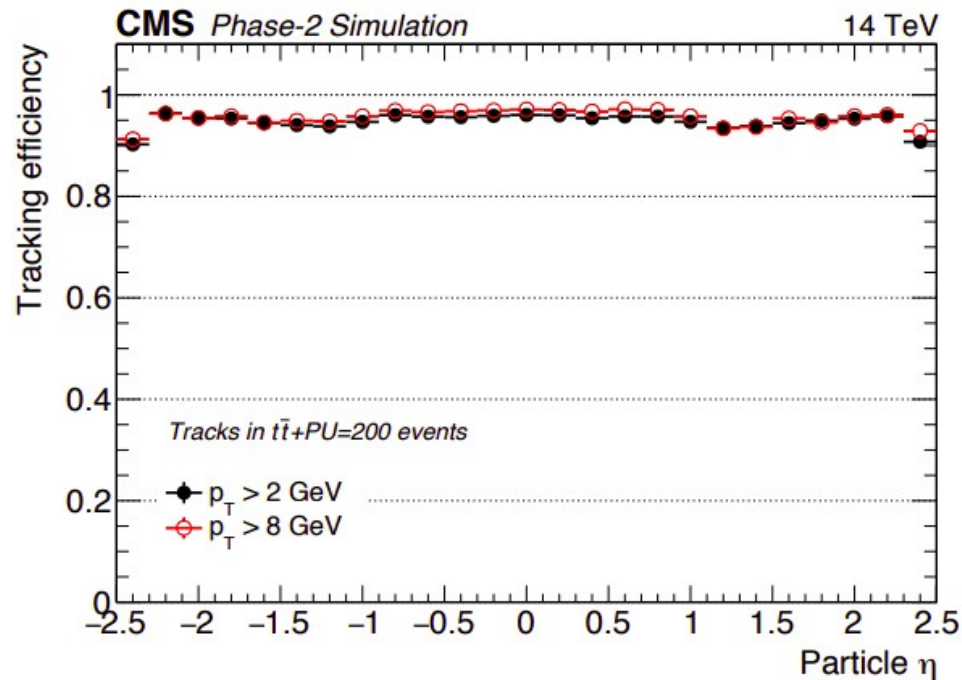
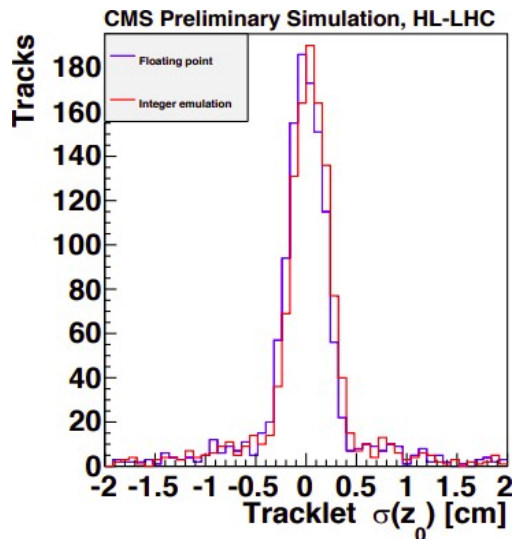
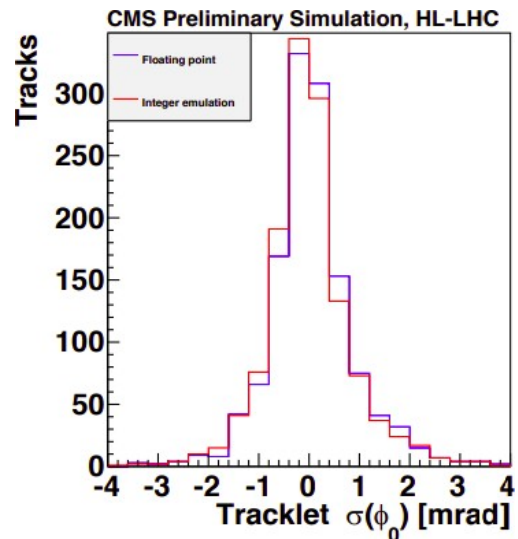
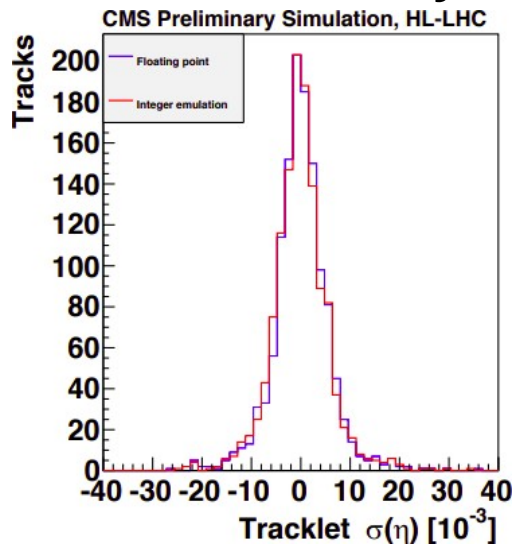
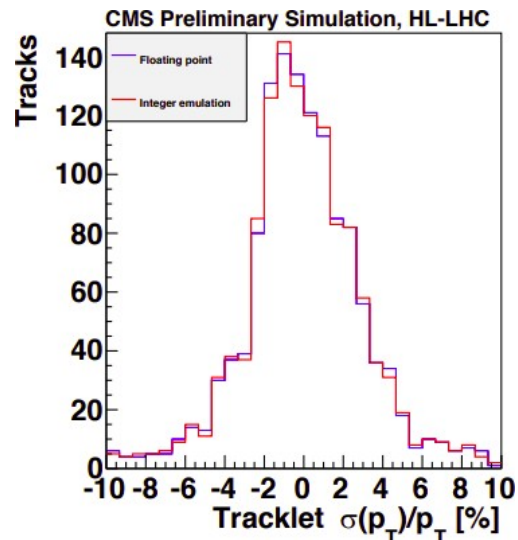


Summary

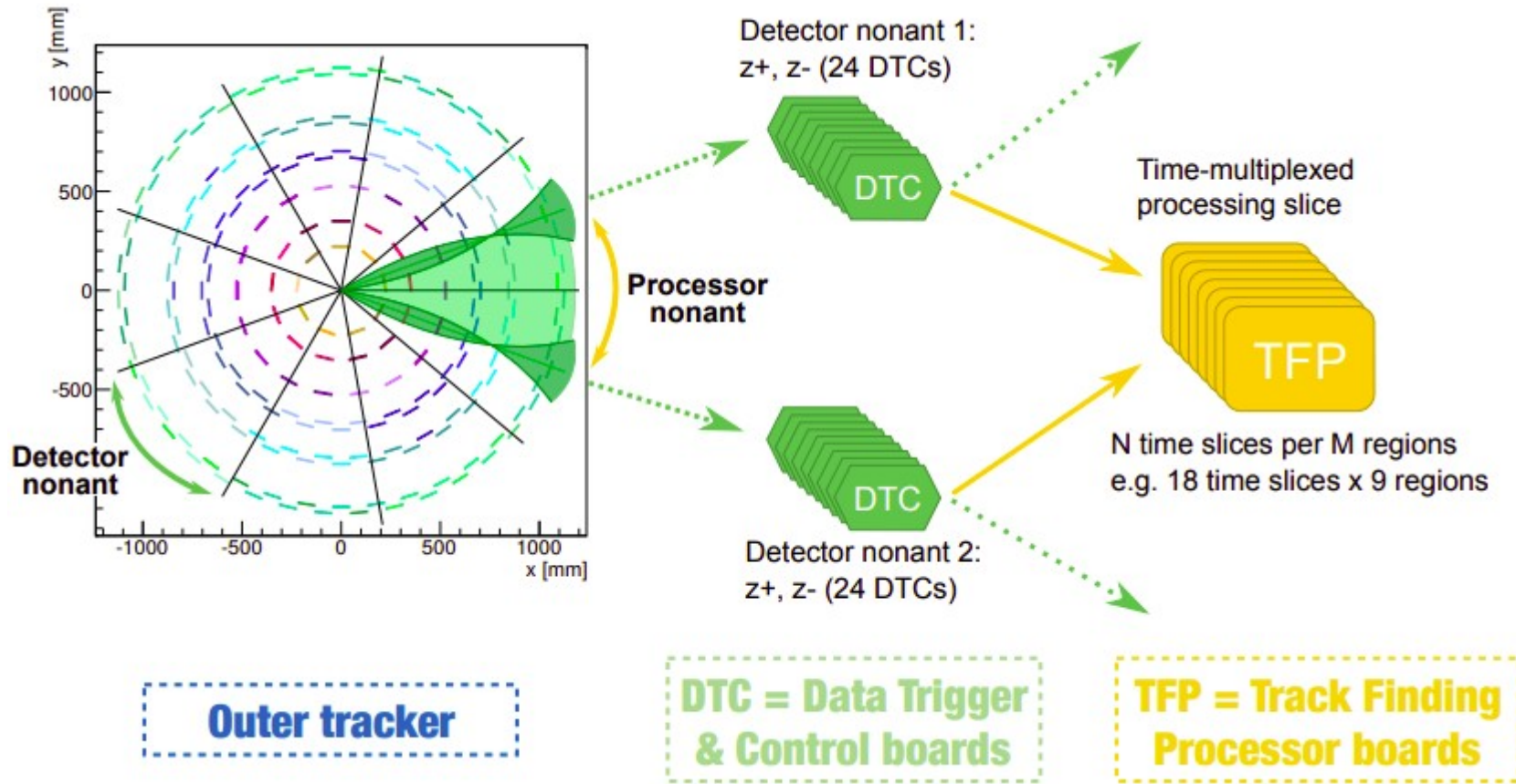
- Tracking information at L1 helps to maintain physics performance under high pileup
- Algorithm combines road search style track finding with Kalman Filter fit
 - Firmware developed in combination of VHDL and HLS
- On track to deliver tracking for CMS L1 for HL-LHC
 - All HLS module successfully synthesized & tested
 - Full end-to-end chain written & being tested
- Next step – scale up to full tracker

BACKUP

Efficiency & Resolution



Full System Architecture



*Slide by L. Skinnari