

// Xanadu Presents

# Weight Reduced Stabilizer Codes with Lower Overhead

CAP Congress 2024, Western University, London Ontario

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# Motivation

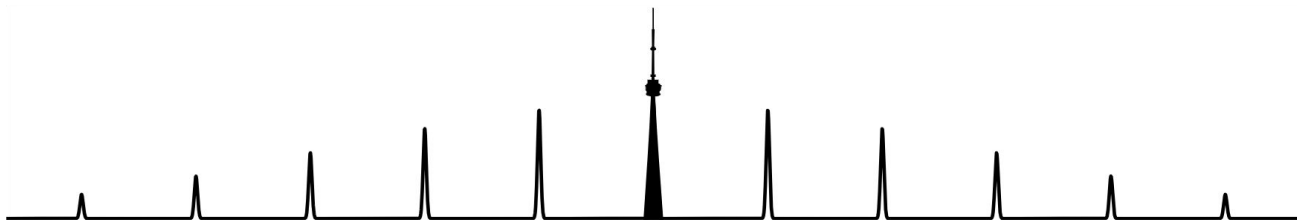
- **Noise** severely **limits** the **performance** of today's quantum computers
- Quantum error correction enables **scalable** quantum computation for applications
  - Factoring [Sho96], chemical simulation [BBM+20], optimisation [OML19], ...
  - But space & time **overheads** are currently **prohibitive**
- Big focus for academia, industry, and government
- Surprising connections to other fields in physics
  - Topological codes  $\leftrightarrow$  topological phases of matter [Kit03, Kit06]
  - Tensor network codes  $\leftrightarrow$  AdS/CFT correspondence [PYH+15]

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- 01 A bit on Xanadu
- 02 Quantum error correction for photonics
- 03 Weight reduction for stabilizer codes

# 01

## A bit on Xanadu



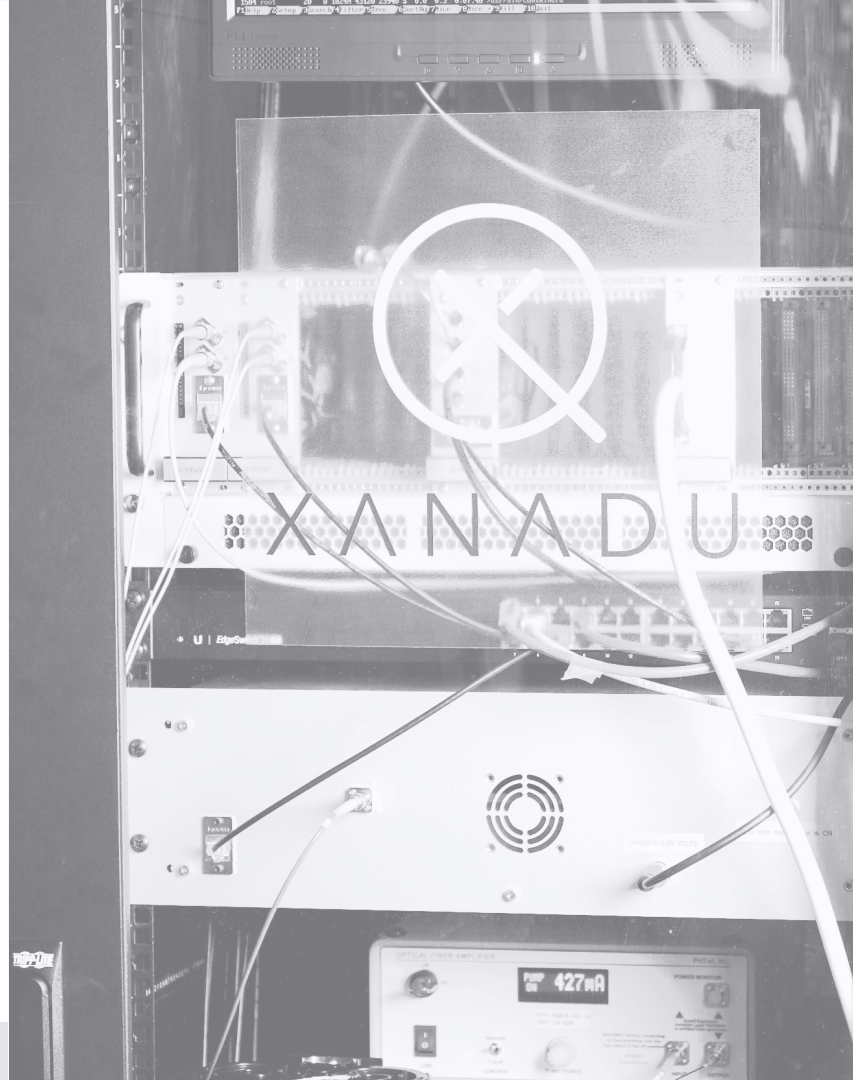
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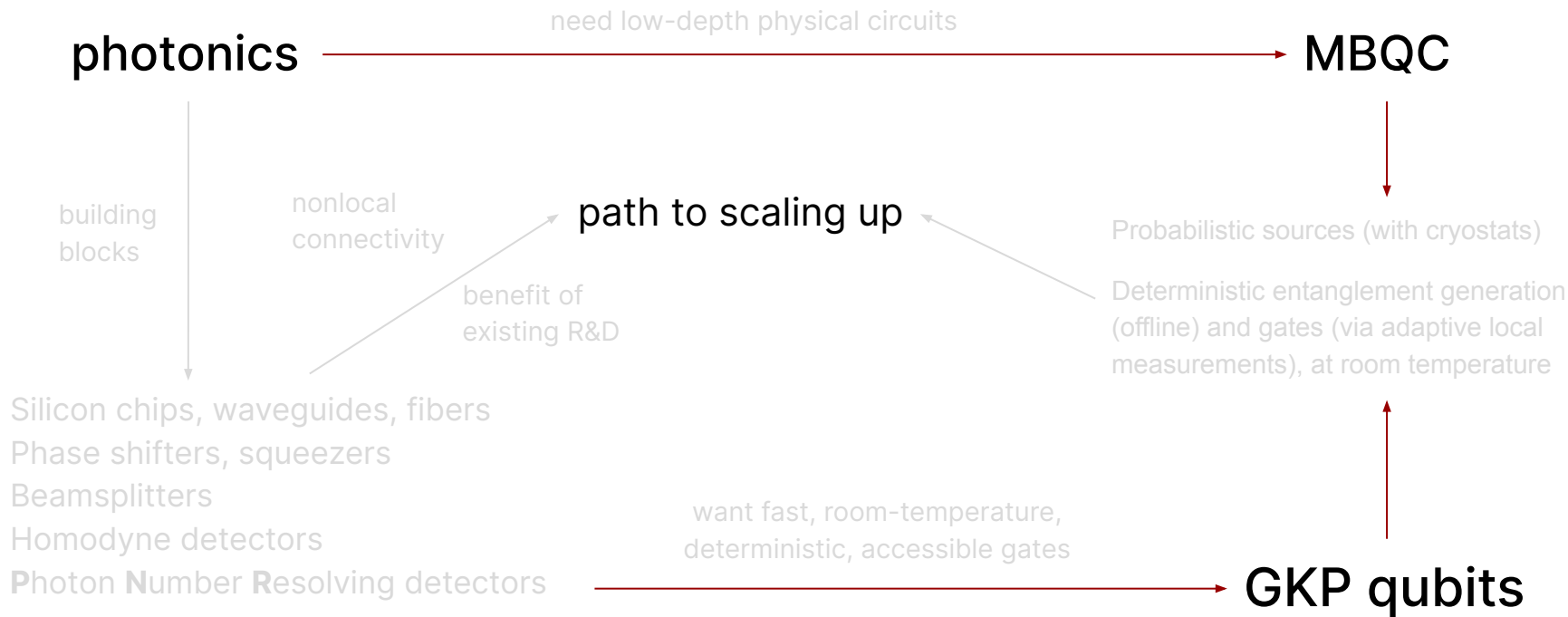


## A bit on Xanadu

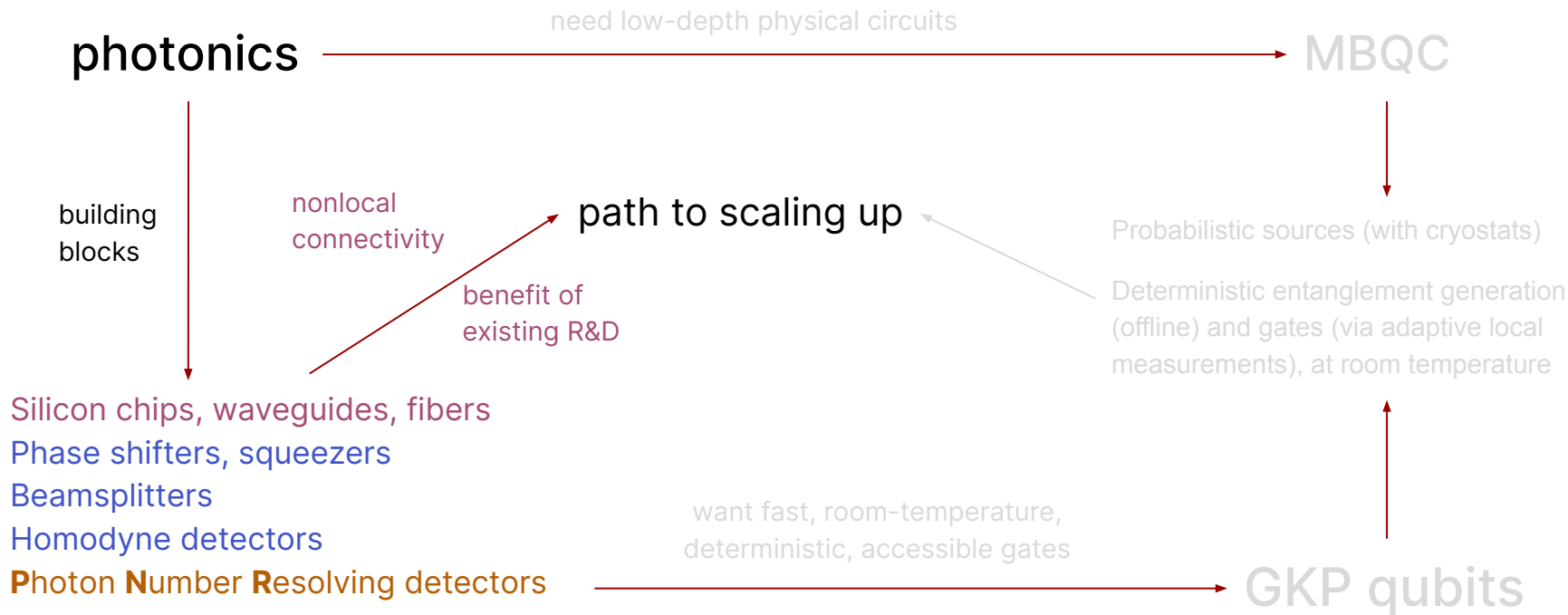
- A photonic quantum computing company with eyes set on fault-tolerance
- Full-stack:
  - Hardware, including Architecture
  - Software and Algorithms
- Located in downtown Toronto, Canada:



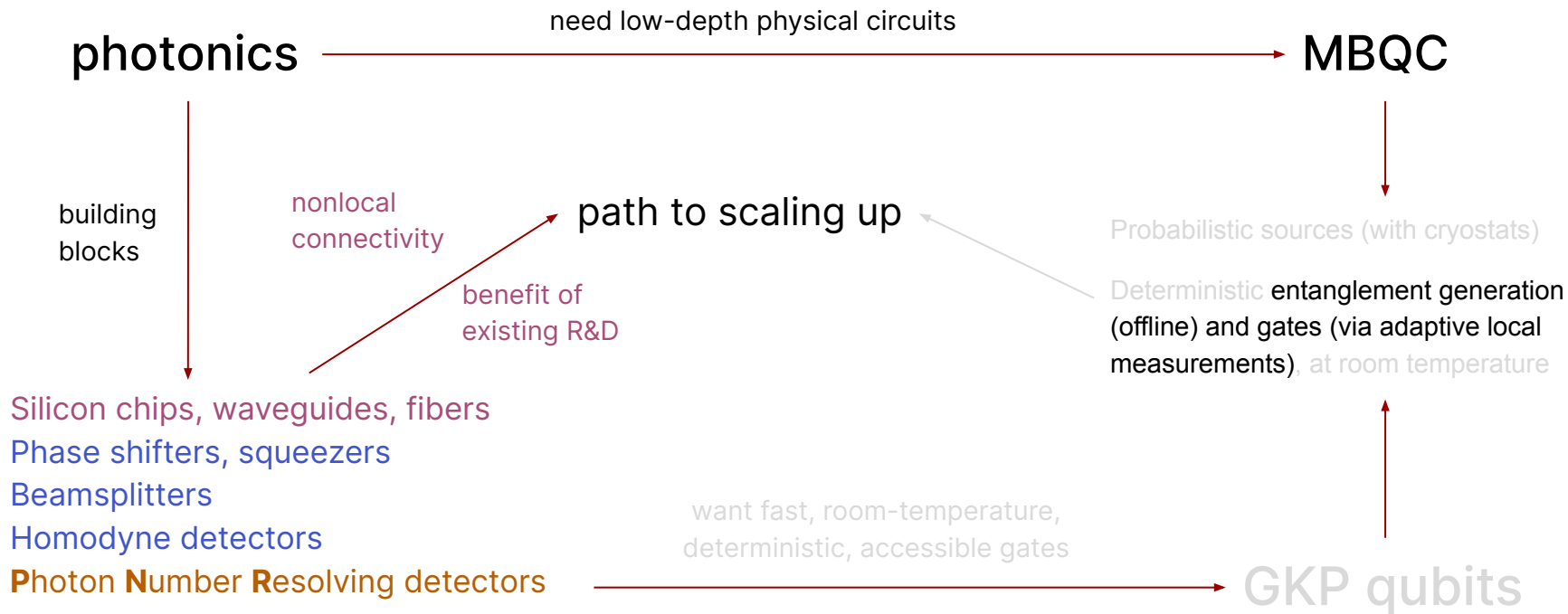
# Premise of Xanadu's architecture



# Premise of Xanadu's architecture

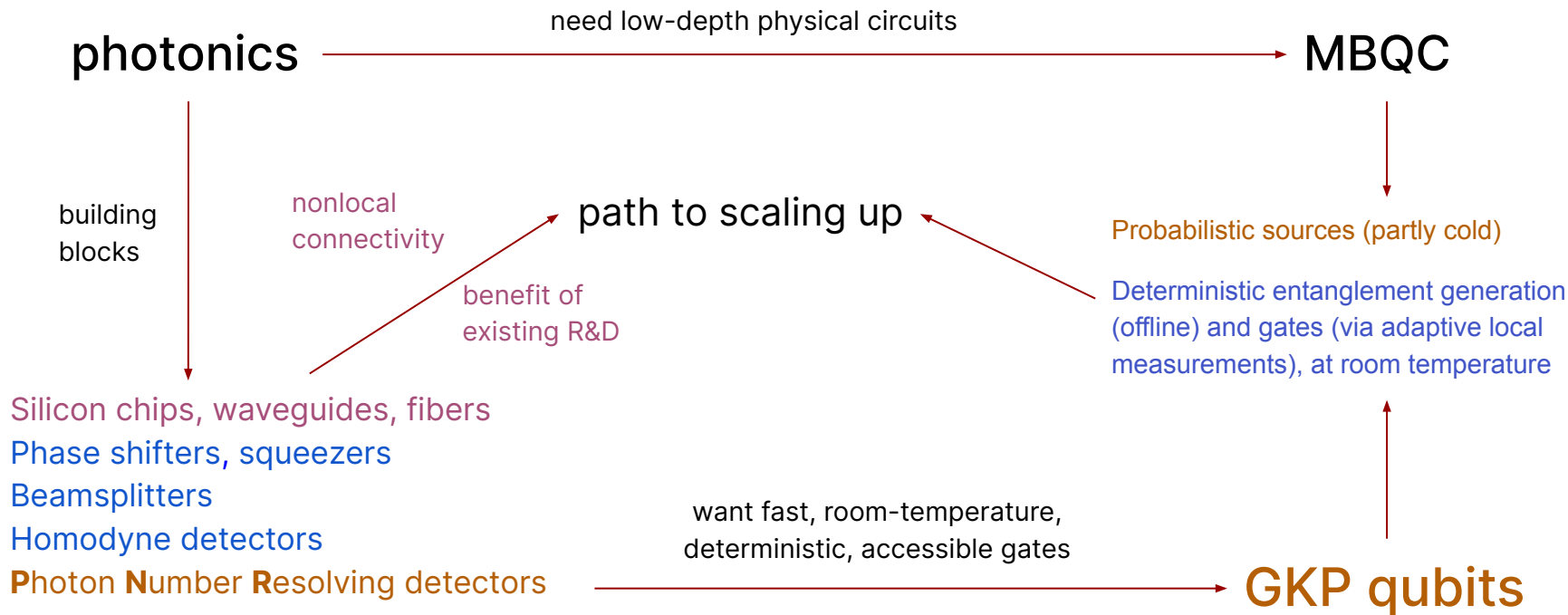


# Premise of Xanadu's architecture

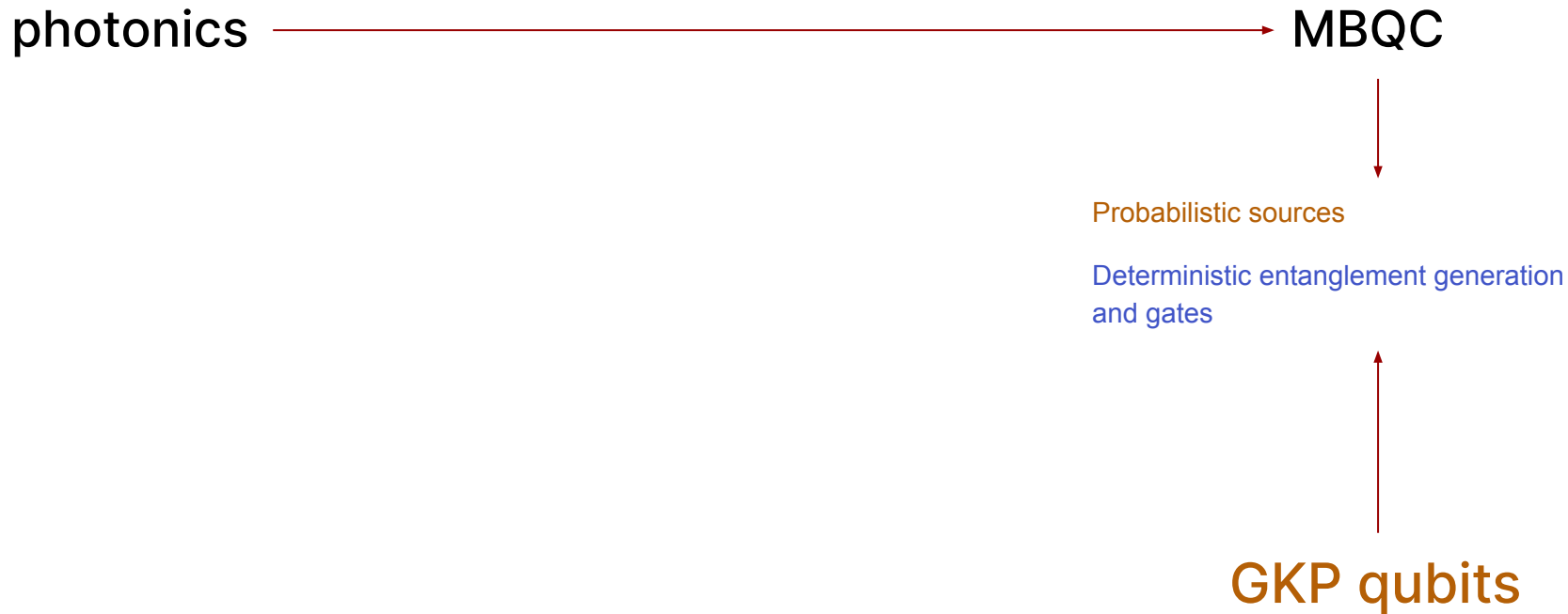




# Premise of Xanadu's architecture



# Premise of Xanadu's architecture



# 02

## Quantum error correction

For photonics



# Quantum error correction 101

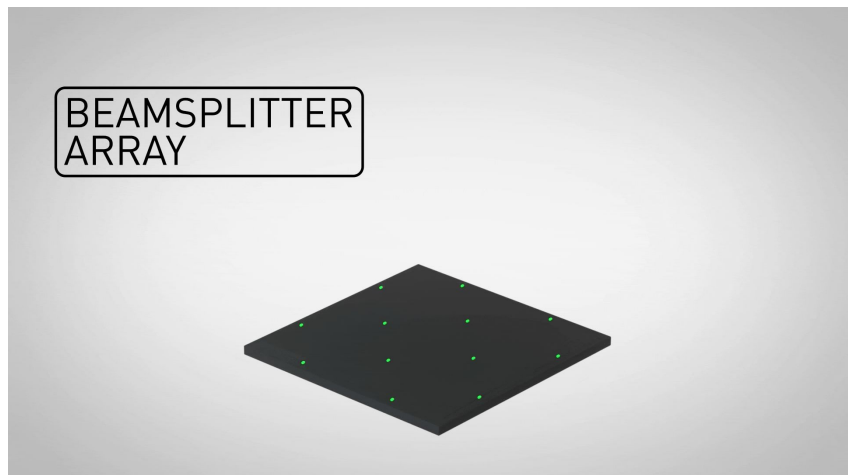
- $n$ -qubit Hilbert space  $(\mathbb{C}^2)^{\otimes n}$
- Quantum error correcting code: **subspace** of  $(\mathbb{C}^2)^{\otimes n}$
- Code parameters  $[[n, k, d]]$ 
  - Number of **physical** qubits  $n$
  - Number of **encoded** qubits  $k$
  - Code **distance**  $d$

# Quantum error correction 101

- Pauli matrices  $X$ ,  $Y$ , and  $Z$
- $n$ -qubit **Pauli group** generated by tensor products of Paulis and  $I$
- Stabilizer codes [Got97]
  - **Abelian** subgroup  $S$  of Pauli group
  - Code (sub)space  $\{ |\Psi\rangle \text{ such that } g |\Psi\rangle = |\Psi\rangle \text{ for all } g \in S \}$
- **Measure stabilizers** to diagnose errors

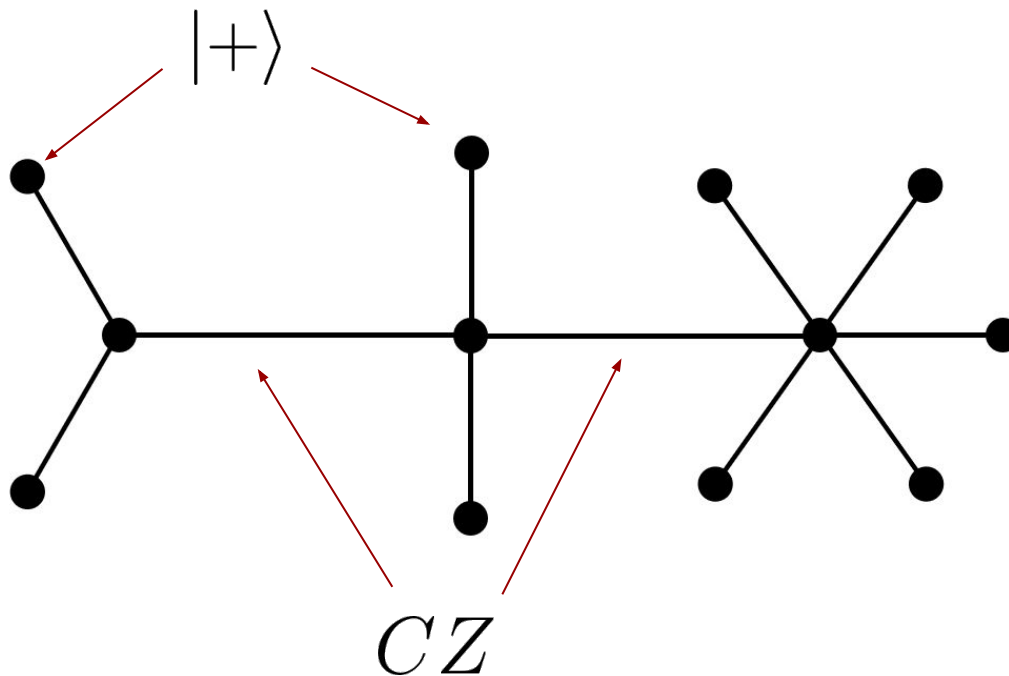
# Quantum error correction for photonics

- Measurement-based quantum computing [RBB03] natural for photonics
  - Start with entangled resource state (**cluster state**)
  - **Computation** proceeds **via** single-qubit **measurements**
- Foliation [BD-CP+16]
  - **Input**: quantum error-correcting code
  - **Output**: fault-tolerant cluster state



## Entanglement generation with arbitrary connectivity

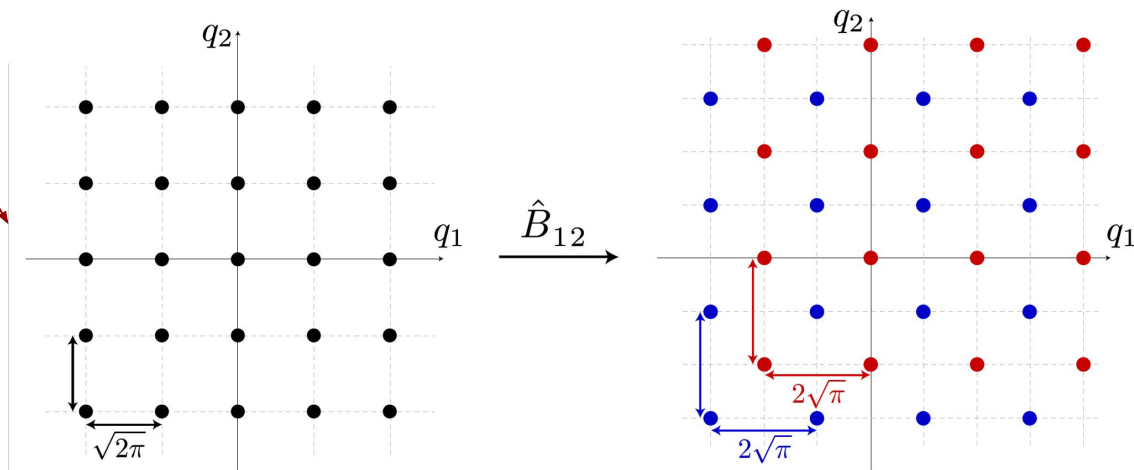
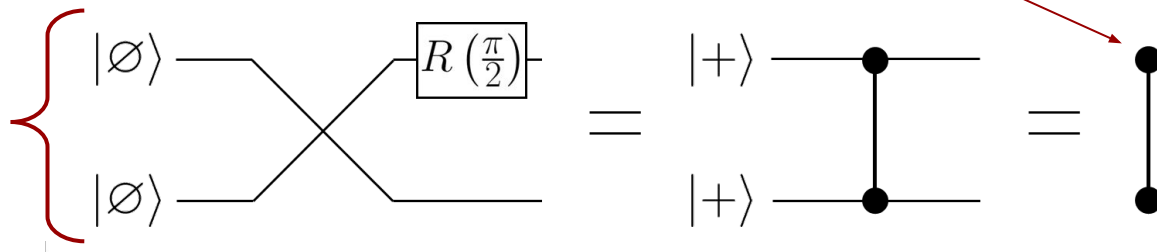
The target: a cluster state—a resource for FT MBQC [RHG06]



# Entanglement generation with arbitrary connectivity [WBA+20,TMA+21]

## Step 1: Create entangled GKP pairs (“dumbbells”)

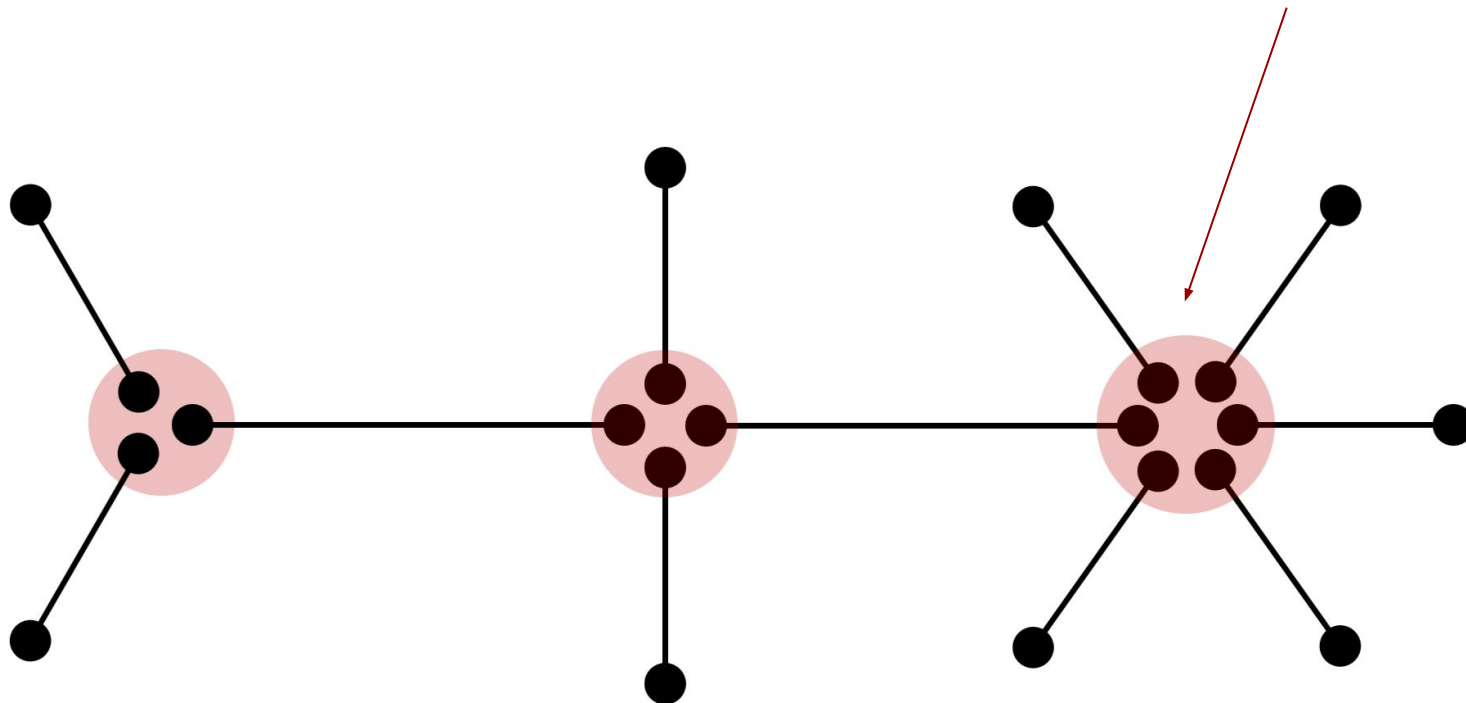
GKP sensor states  
(q-naught states)





## Entanglement generation with arbitrary connectivity

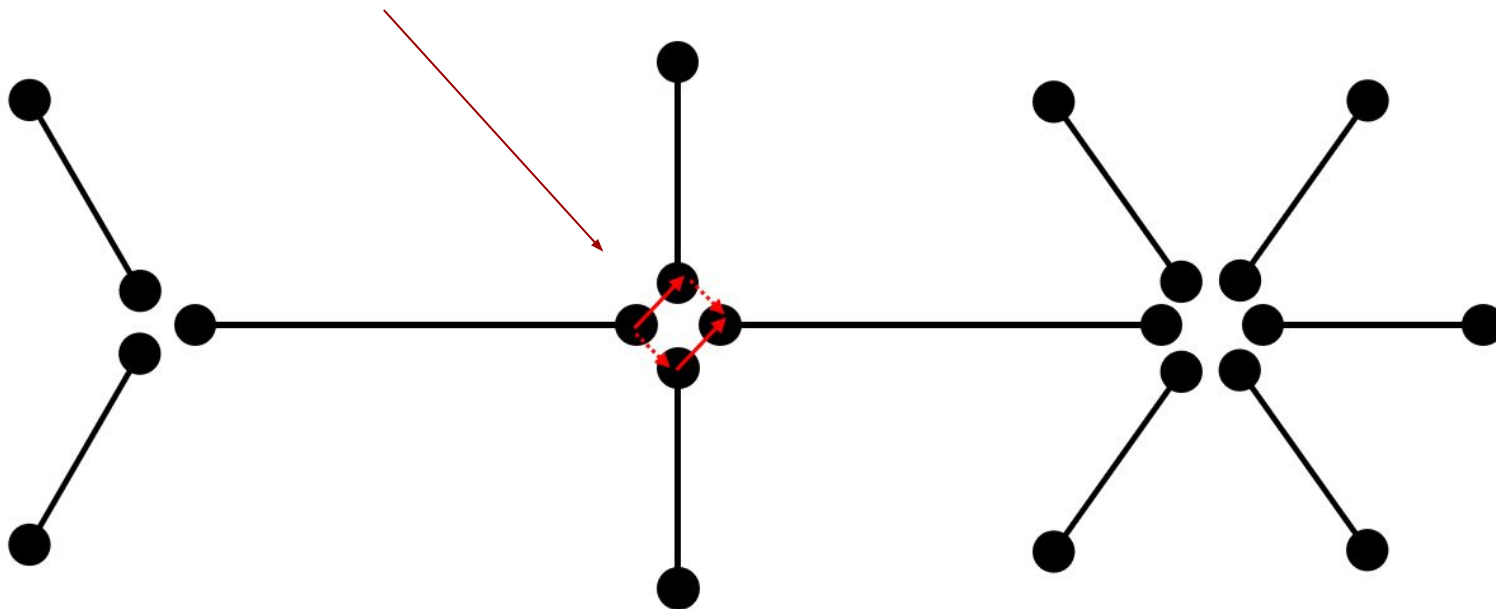
### Step 2: Route modes from dumbbells to meet at macronodes



## Entanglement generation with arbitrary connectivity

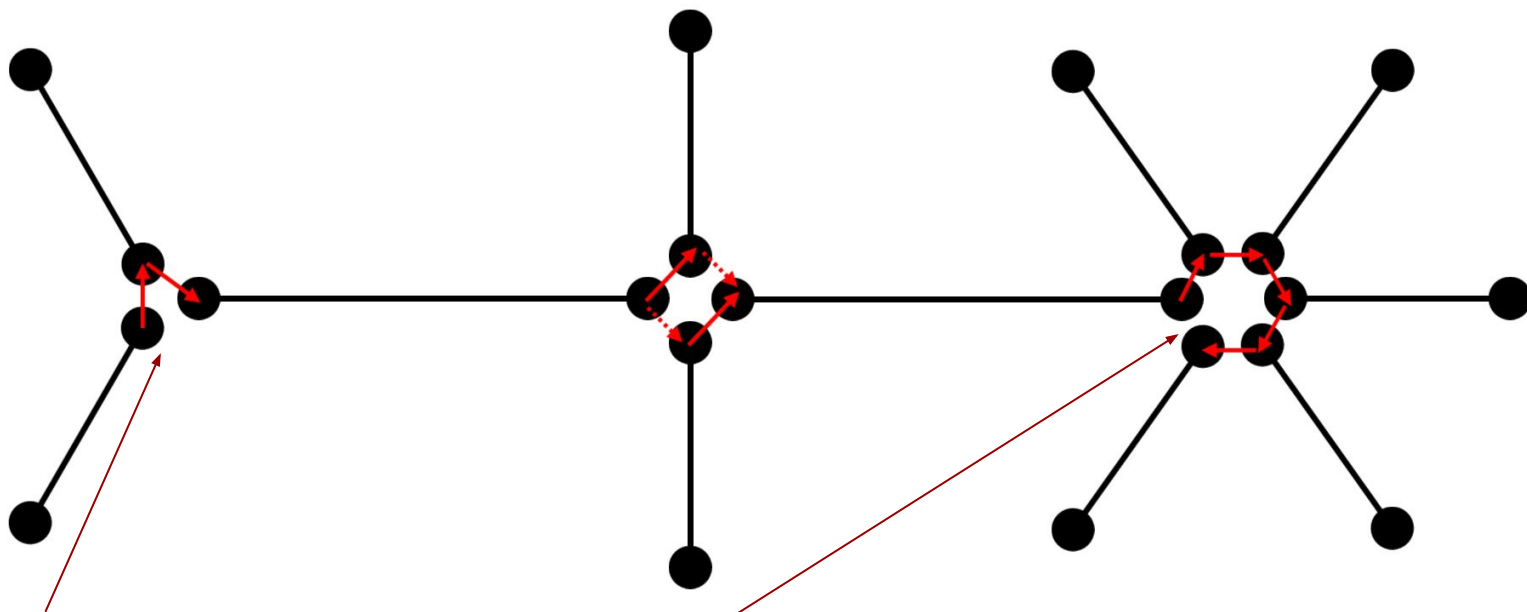
### Step 3: Entangle modes within macronodes

balanced foursplitter: static array of 50:50 beamsplitters



## Entanglement generation with arbitrary connectivity

### Step 3: Entangle modes within macronodes

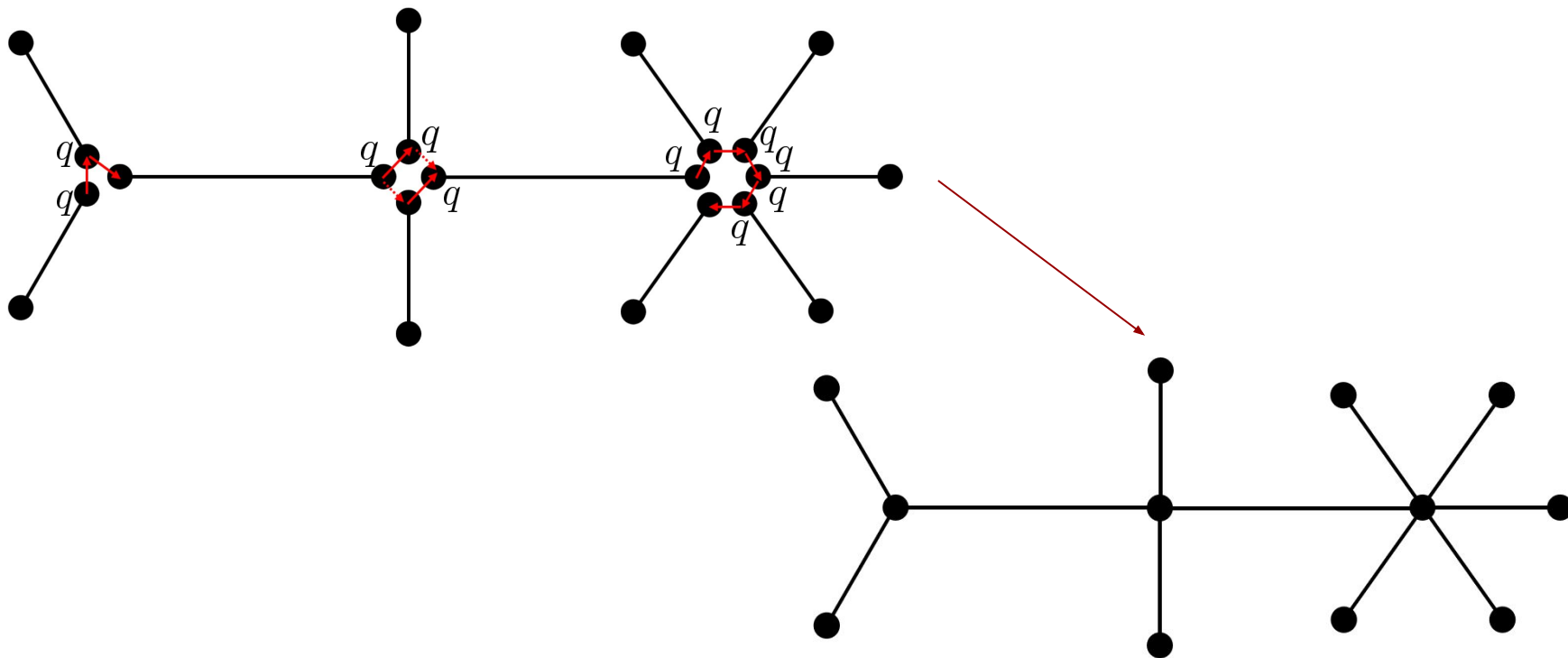


generalized splitters, e.g. linear cascade



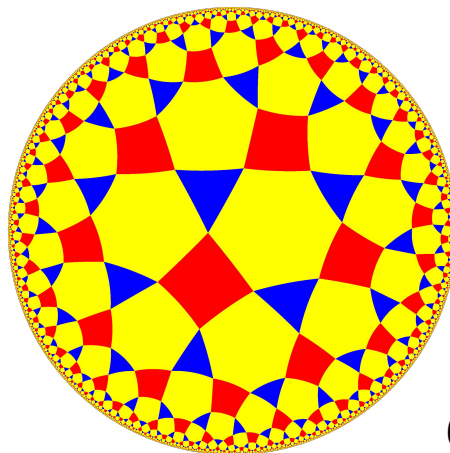
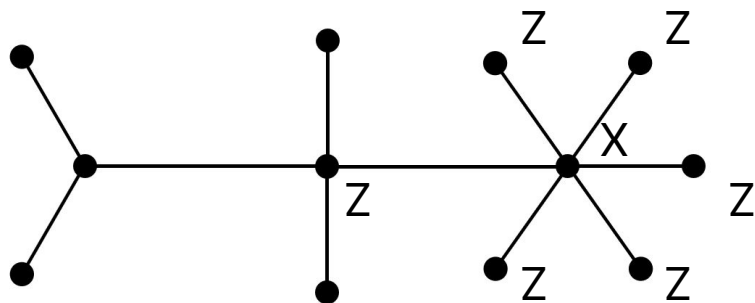
## Entanglement generation with arbitrary connectivity

### Step 4: Finish reduction via homodyne measurements



## Entanglement generation with arbitrary connectivity

### Step 5: Implement QEC code cluster state of any valence



6.6.4.3 tiling

Implement checks corresponding to, e.g., a quantum code with **arbitrary, potentially non-local, connectivity**—at almost no cost to hardware

# 03

## Weight reduction

For stabilizer codes



// Problem

The effective error in a stabilizer measurement usually scales with the weight of the stabilizer.

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The effective error in a stabilizer measurement usually scales with the weight of the stabilizer.

// Question

Given a code, can we reduce the weights of its stabilizers while retaining the desirable properties of the code?



# Notation

- $[[n, k, d]]$  stabilizer codes
  - Maximum stabilizer weight  $w$
  - Maximum qubit degree  $q$
- CSS codes
  - Parity-check matrices  $H_X$  and  $H_Z$
  - Maximum stabilizer weights  $w_X$  and  $w_Z$
  - Maximum qubit degrees  $q_X$  and  $q_Z$

# Weight reduction review

- Stabilizer code  $\rightarrow$  subsystem / Floquet code [BD-CP+13, BFH+15, HH21, ...]
- Layer codes [WB23]
- Hastings's weight reduction [H16]
  - Works for **any stabilizer code**
  - Output code has **stabilizer weights  $\leq 5$**
  - Constant factor increase in  $n$ , constant factor decrease in  $d$
- Hastings's procedure is **complex**
  - Essentially because of the requirement of **preserving stabilizer commutation**

# Weight reduction review

- Weight reduction for classical codes
  - No need to worry about commutation
  - Can achieve **check weights  $\leq 3$**  [HHO21]
  - Checks can also be made **geometrically local** in two dimensions [B23]
- Many quantum code constructions use classical codes as input  
[TZ14, PK21, BE21, ...]

# Classical weight reduction

- Let  $H$  be the parity-check matrix of an  $[n, k, d]$  (classical) linear code
- Let  $h$  be a row of  $H$  with weight  $w$
- Replace  $h \mapsto [I_w \ 0 \ H_w^T]$  ( $H_w$  is the parity-check matrix of the  $w$ -bit repetition code)

$$\begin{matrix} v_1 & \cdots & v_w \\ (1 & \cdots & 1 & 0 & \cdots & 0) \end{matrix} \mapsto \begin{pmatrix} v_1 & v_2 & \cdots & v_{w-1} & v_w & & v'_1 & v'_2 & \cdots & v'_{w-2} & v'_{w-1} \\ 1 & & & & & \cdots & 1 & & & & \\ & 1 & & & & \cdots & 1 & 1 & & & \\ & & \ddots & & & \cdots & & & \ddots & & \\ & & & 1 & & \cdots & & & & 1 & 1 \\ & & & & 1 & \cdots & & & & & 1 \end{pmatrix}.$$

# Classical weight reduction: Example

$$\begin{bmatrix} 1 & 1 & 1 & 1 & 0 \\ 0 & 1 & 1 & 1 & 1 \end{bmatrix} \rightarrow \begin{bmatrix} 1 & 0 & 0 & 0 & 0 & 1 & 0 & 0 \\ 0 & 1 & 0 & 0 & 0 & 1 & 1 & 0 \\ 0 & 0 & 1 & 0 & 0 & 0 & 1 & 1 \\ 0 & 0 & 0 & 1 & 0 & 0 & 0 & 1 \\ 0 & 1 & 1 & 1 & 1 & 0 & 0 & 0 \end{bmatrix}$$

$$\begin{bmatrix} 1 & 0 & 0 & 0 & 0 & 1 & 0 & 0 \\ 0 & 1 & 0 & 0 & 0 & 1 & 1 & 0 \\ 0 & 0 & 1 & 0 & 0 & 0 & 1 & 1 \\ 0 & 0 & 0 & 1 & 0 & 0 & 0 & 1 \\ 0 & 1 & 1 & 1 & 1 & 0 & 0 & 0 \end{bmatrix} \rightarrow \begin{bmatrix} 1 & 0 & 0 & 0 & 0 & 1 & 0 & 0 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 & 0 & 1 & 1 & 0 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 & 0 & 1 & 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 & 0 & 0 & 0 & 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 & 0 & 0 & 0 & 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 & 0 & 0 & 0 & 1 & 1 & 0 \\ 0 & 0 & 0 & 1 & 0 & 0 & 0 & 0 & 0 & 1 & 1 \\ 0 & 0 & 0 & 0 & 1 & 0 & 0 & 0 & 0 & 0 & 1 \end{bmatrix}$$

# Classical weight reduction

- Algorithm
  - Input: parity-check matrix  $H$ 
    1. Apply weight reduction to each row with weight  $\geq 4$
    2. Transpose the output and repeat 1
    3. Undo the transpose
  - Output: new parity-check matrix  $H'$  with row and column weights  $\leq 3$

# Examples: Hypergraph product codes

- For an input linear code with parity-check matrix  $H$  and parameters  $[n, k, d]$ , the **hypergraph product code**  $\text{HGP}(H)$  has
  - parameters  $[\Theta(n^2), \Theta(k^2), \Theta(d)]$
  - parity-check matrices  $H_X = (H \otimes I \otimes H^T)$  and  $H_Z = (I \otimes H^T \otimes H)$
- Let  $r$  and  $c$  be the row and column weights of  $H$
- $\text{HGP}(H)$  has  $w = r + c$  and  $q = \max(r, c)$
- **Classical weight reduction**:  $\text{HGP}(H) \mapsto \text{HGP}(H')$  with  $w' = 6$  and  $q' = 3$

# Examples: Hypergraph product codes

- $H$  is the parity-check matrix of a  $[[6,3,3]]$  code, where  $r = 4$  and  $c = 3$
- $\text{HGP}(H)$  has  $w = 7$  and  $q = 4$

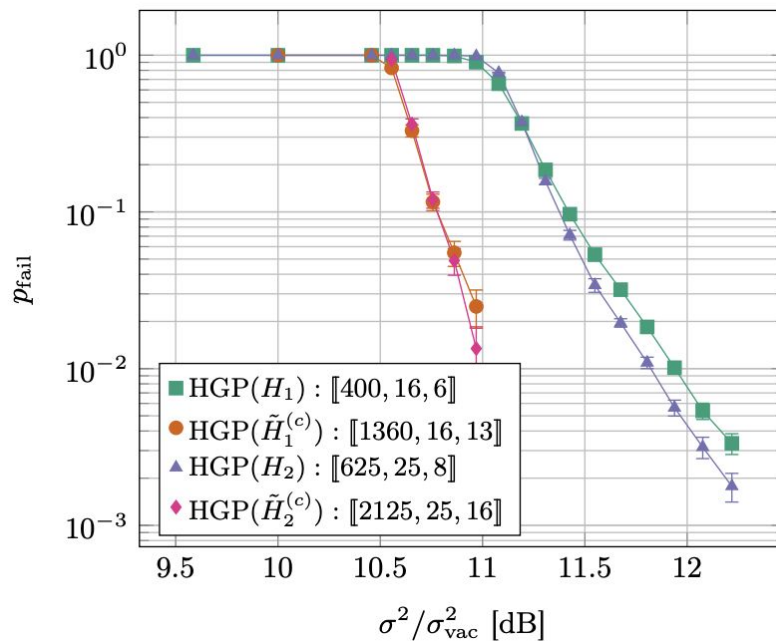
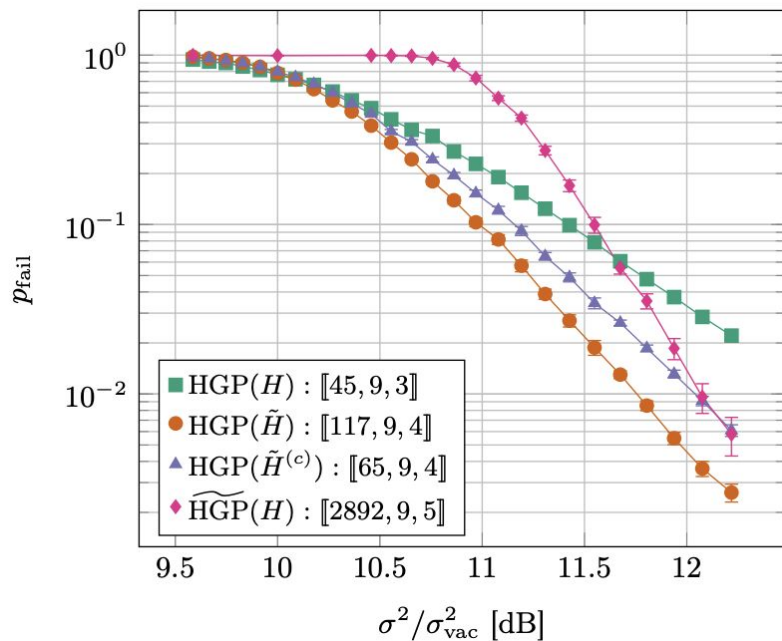
$C(H)$	$\text{HGP}(H)$	$R$	$\text{HGP}(\tilde{H})$	$R$	$\text{HGP}(\tilde{H}^{(c)})$	$R$
$[[6, 3, 3]]$	$[[45, 9, 3]]$	0.200	$[[117, 9, 4]]$	0.077	$[[65, 9, 4]]$	0.138

- Compare with Hastings's weight reduction

$C(H)$	$\text{HGP}(H)$	$R$	$(w_X, q_X, w_Z, q_Z)$	$\widetilde{\text{HGP}}(H)$	$R$	$(\tilde{w}_X, \tilde{q}_X, \tilde{w}_Z, \tilde{q}_Z)$
$[[6, 3, 3]]$	$[[45, 9, 3]]$	0.200	(7, 4, 7, 4)	$[[2892, 9, 5]]$	0.003	(6, 6, 6, 3)



# Simulations: Xanadu architecture



# Conclusion



# Summary

- Classical weight reduction can **reduce** the **stabilizer weights** of quantum product codes while **retaining competitive parameters**
- The weight reduced codes have **superior performance** in **Xanadu's architecture** for a fault-tolerant photonic quantum computer
- Paper on the arXiv [SGI+24]
  - Also contains a self-contained explanation of Hastings's weight reduction algorithm with lots of examples (and some optimizations)
  - Both algorithms at <https://github.com/esabo/CodingTheory>

# Open questions

- Can Hastings's algorithm be improved further?
- How does classical weight reduction compare with the layer codes approach?
- How to compare with the stabilizer  $\rightarrow$  subsystem code approach?
- What is the lowest stabilizer weight compatible with e.g. constant encoding rate?

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Thank you



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# Classical weight reduction

## Theorem

Let  $H$  be the parity-check matrix of an  $[n, k, d]$  binary, linear code,  $w$  be the maximum row weight of  $H$ , and  $q$  be the maximum column weight of  $H$ . Then Algorithm 1 outputs a parity-check matrix  $H'$  with  $w' = q' = 3$  whose code has parameters  $[N, k, D]$ , where  $N = O(\max(w, q) n)$  and  $D \geq d$ .

## Proof

In the worst case, all checks have weight  $\geq 4$ , which gives the bound on  $N$ .

Weight reducing the rows does not change the column weights and vice versa, so  $w' = q' = 3$ .

# Classical weight reduction

Bits to the left = old, bits to the right = new.

Suppose  $c$  is a codeword of this parity-check matrix.

$$0 = (f \ H_{w_i-1}^T) c = (f \ H_{w_i-1}^T) \begin{pmatrix} c|_{\text{old}} \\ c|_{\text{new}} \end{pmatrix} = fc|_{\text{old}} + H_{w_i-1}^T c|_{\text{new}}$$

$$H_{w_i-1}^T c|_{\text{new}} = fc|_{\text{old}} = c|_{\text{supp } h_i}$$

The image of  $H_w^T$  contains only even weight strings.

Therefore  $c|_{\text{old}}$  is a codeword of the original code.

If  $c|_{\text{old}} = 0$  then  $c|_{\text{new}} = 0$  as  $\ker H_w^T = 0$ .

Hence  $K = k$  and  $D \geq d$ . ■

$$f|_{\text{supp } h_i} = I_{w_i}$$

$$\left( \begin{array}{c|c} h_1 & \\ \vdots & 0 \\ h_{i-1} & \\ \hline f & H_{w_i-1}^T \\ \hline h_{i+1} & \\ \vdots & 0 \\ h_{n-k} & \end{array} \right),$$

# Examples: Lifted product codes

- The lifted product is a generalization of the hypergraph product to (amongst other things) quasi-cyclic code inputs.
- Quasi-cyclic codes are defined using matrices whose entries are elements of a polynomial quotient ring. Classical weight reduction generalizes straightforwardly to this case.
- Lifted product codes often have superior parameters to hypergraph product codes of similar size.

# Examples: Lifted product codes

- Each weight reduction step can be randomized:  $h \mapsto [\prod_w I_w 0 H_w^T]$ .
- We find empirically that this can give substantial increases in the distance.

$\mathcal{C}(A)$	$LP(A)$	$R$	$\mathcal{C}(\tilde{A})$	$LP(\tilde{A})$	$R$	$\mathcal{C}(\tilde{A}^{(c)})$	$LP(\tilde{A}^{(c)})$	$R$
[52, 27, 6]	[[260, 58, $\leq 6$ ]]	0.223	[130, 27, 12 $\rightarrow$ 14]	[[2132, 58, $\leq 14$ ]]	0.027	[78, 27, 6 $\rightarrow$ 8]	[[676, 58, $\leq 8$ ]]	0.086
[28, 9, 10]	[[175, 19, $\leq 10$ ]]	0.109	[91, 9, 28 $\rightarrow$ 33]	[[2191, 19, $\leq 39$ ]]	0.009	[49, 9, 14 $\rightarrow$ 18]	[[595, 19, $\leq 18$ ]]	0.032
[36, 11, 12]	[[225, 21, $\leq 12$ ]]	0.093	[117, 11, 36 $\rightarrow$ 40]	[[2817, 21, $\leq 48$ ]]	0.007	[63, 11, 18 $\rightarrow$ 22]	[[765, 21, $\leq 22$ ]]	0.027
[68, 19, 18]	[[425, 29, $\leq 18$ ]]	0.068	[221, 19, 54 $\rightarrow$ 62]	[[5321, 29, $\leq 74$ ]]	0.005	[119, 19, 32 $\rightarrow$ 34]	[[1445, 29, $\leq 34$ ]]	0.020
[76, 21, 20]	[[475, 31, $\leq 20$ ]]	0.065	[247, 21, 60 $\rightarrow$ 68]	[[5947, 31, $\leq 93$ ]]	0.005	[133, 21, 37 $\rightarrow$ 38]	[[1615, 31, $\leq 38$ ]]	0.019
[124, 33, 24]	[[775, 43, $\leq 24$ ]]	0.055	[403, 33, 71 $\rightarrow$ 84]	[[9703, 43, $\leq 115$ ]]	0.004	[217, 33, 44 $\rightarrow$ 48]	[[2635, 43, $\leq 48$ ]]	0.016