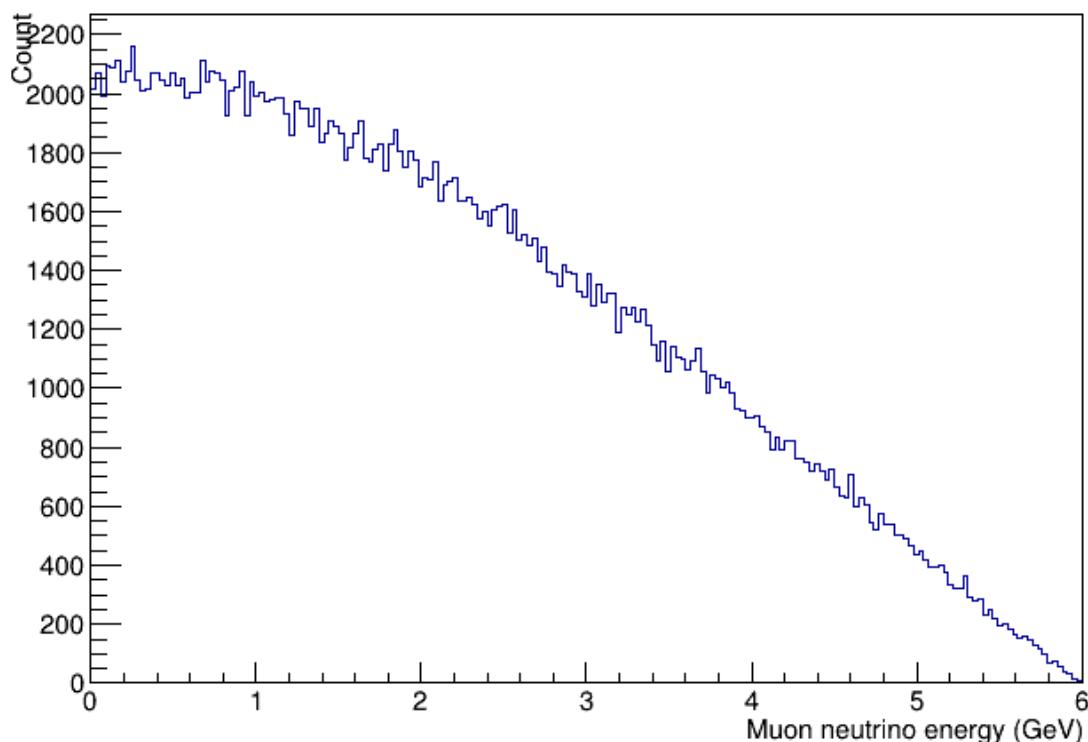




ν_μ interactions

- ▶ What might a detector be required to reconstruct?
 - ▶ Primary Lepton Momentum and Angle
 - ▶ Charged Hadron Multiplicity
 - ▶ Proton Multiplicity, Momentum and Angle
 - ▶ Charged Pion Multiplicity, Momentum and Angle
 - ▶ Neutral Pion Multiplicity, Photon Energy

ν_μ Flux



- ▶ Using the highest energy muon neutrino flux
- ▶ Generated using NuSim
- ▶ Neutrinos cross a plane with a 3m x 3m cross section centered on, and 50 m downstream of, the decay straight

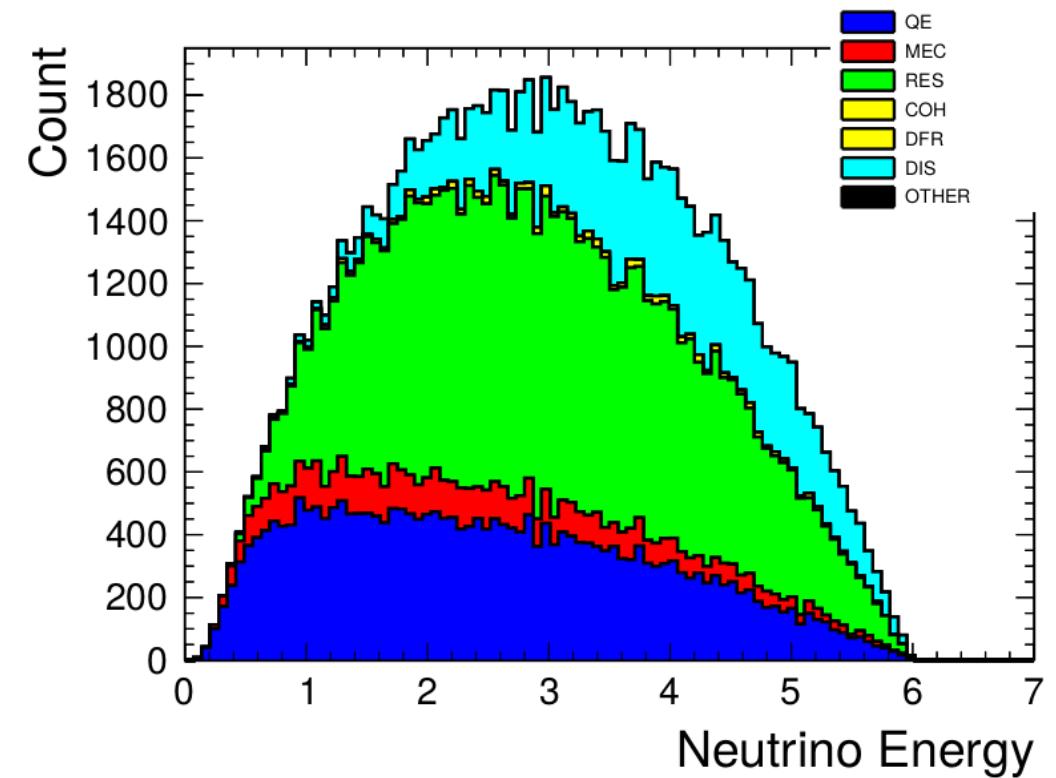
GENIE



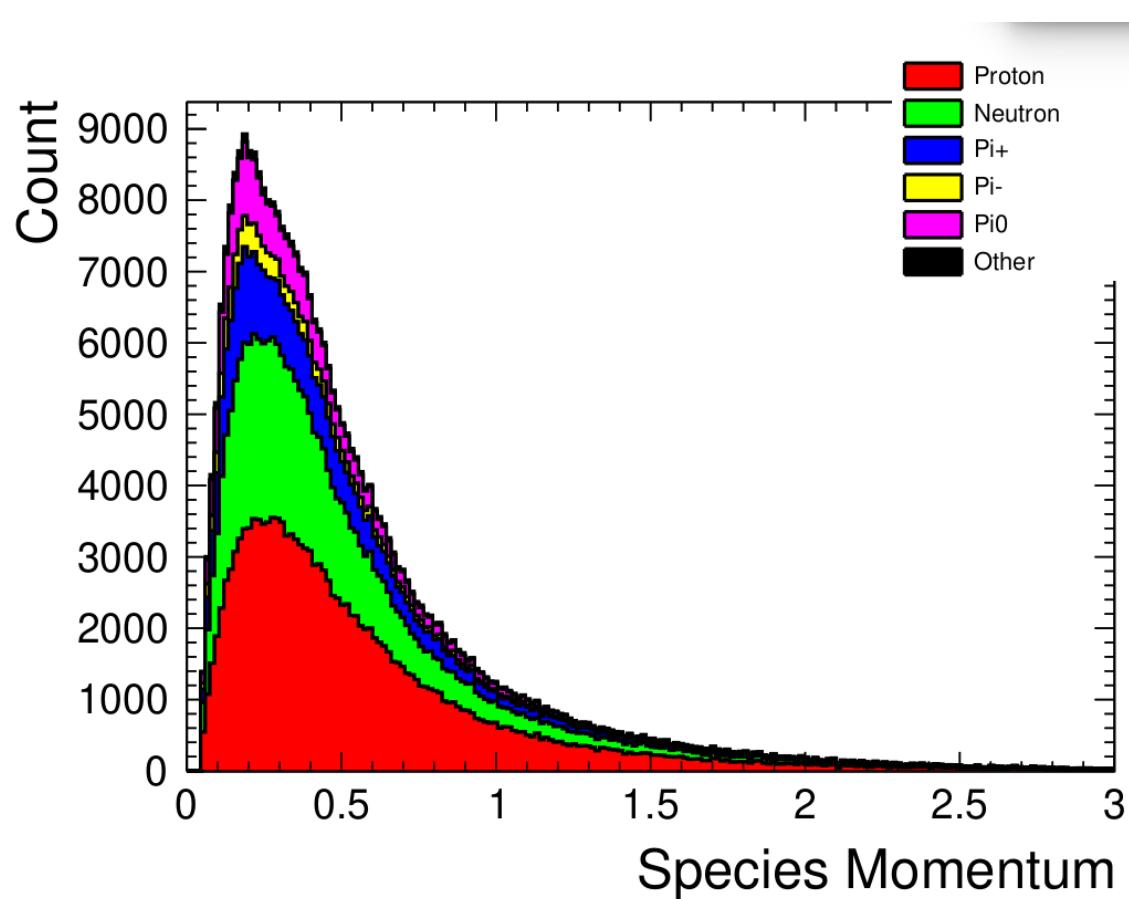
- ▶ GENIE v3.0.6 with G18_02a_00_000 tune
- ▶ Initial State Nuclear Model : Rel. Fermi Gas with Bodek-Ritchie tails
- ▶ Quasielastic Scattering : Llewellyn-Smith with $m_A = 0.99 \text{ GeV}/c^2$
- ▶ MEC : Empirical MEC model
- ▶ Resonance Production : Berger-Sehgal Resonance Model with miniBoone tune
- ▶ Coherent : Berger-Sehgal
- ▶ Final State Interactions : HA Intranuke 2018 – data driven using measured proton/pion interaction cross sections.

Event composition

Interaction Category	Category Tag	%
Quasi-elastic	QE	26
Meson Exchange Current (2p2h)	MEC	7
Resonance Production	RES	47
Coherent/ Diffractive	COH	1
Deep Inelastic Scattering	DIS	19



Particle Composition



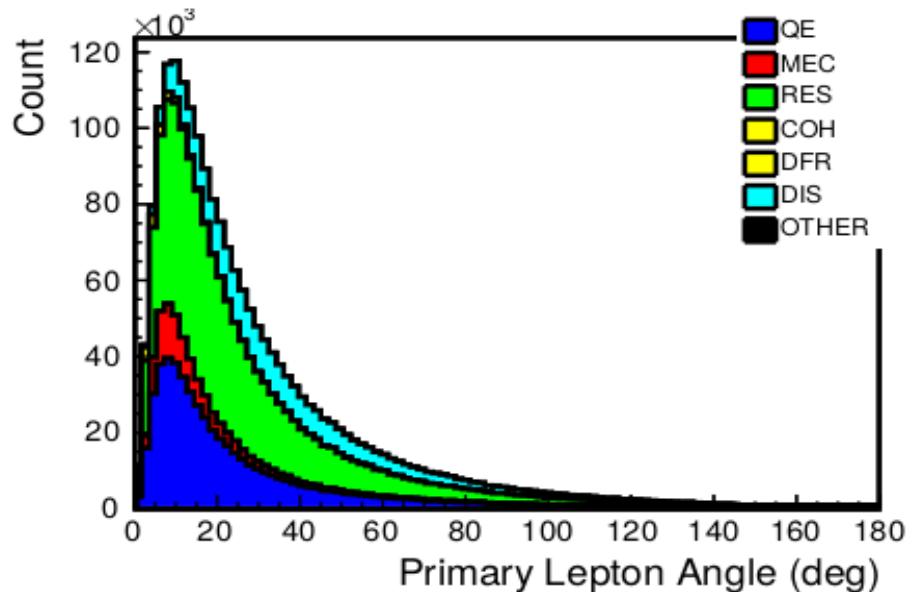
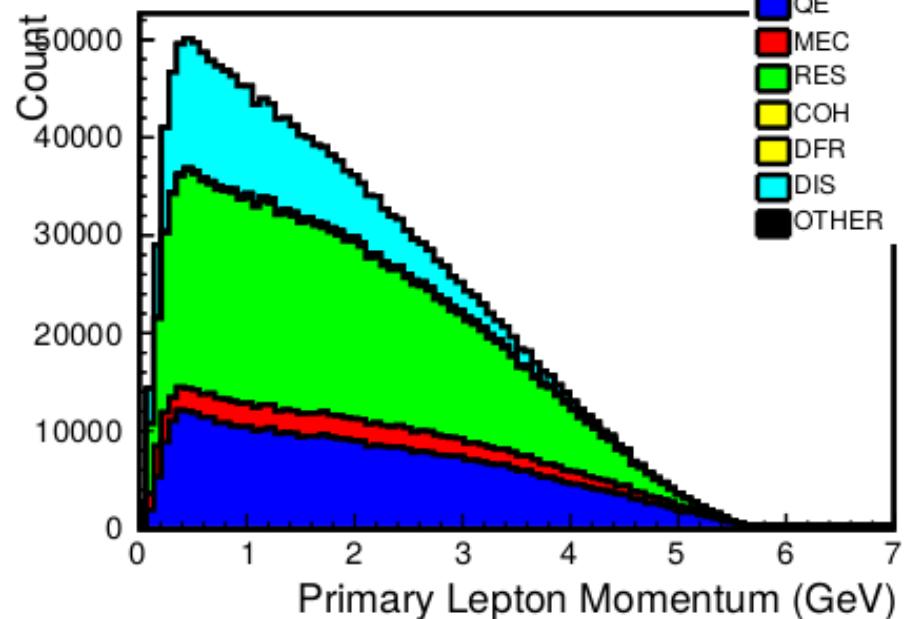
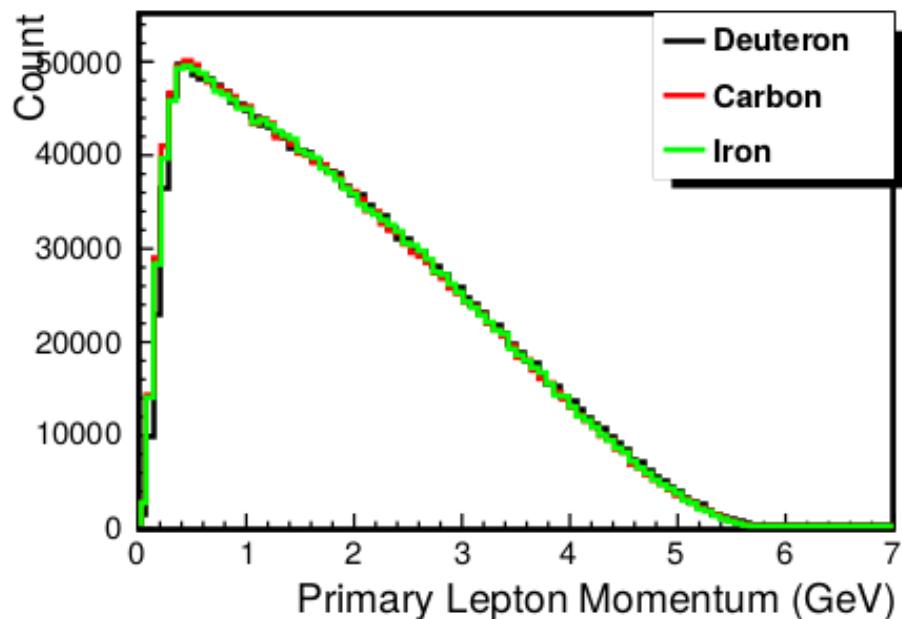
Fraction of events with at least one X
in the post-FSI final state

Particle	%
proton	89
neutron	49
π^+	45
π^-	9
π^0	22
K^\pm	0.7
K^0	0.3
Other	3.0

Plot Format

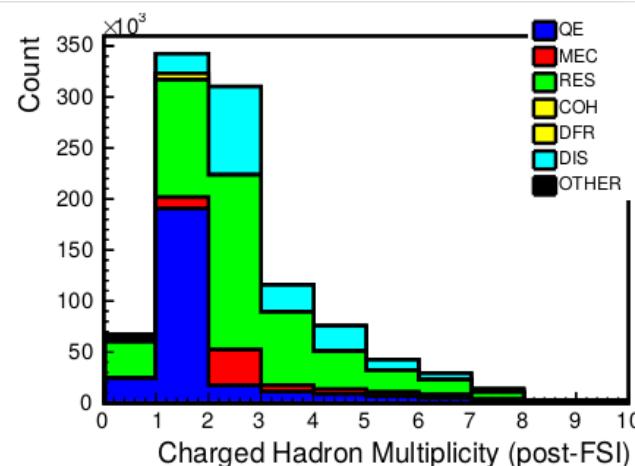
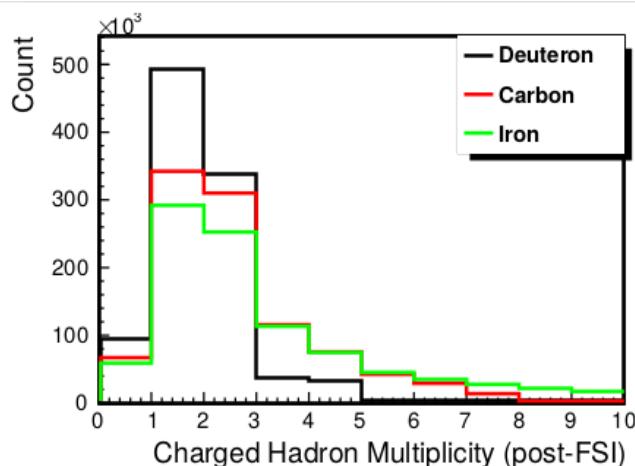
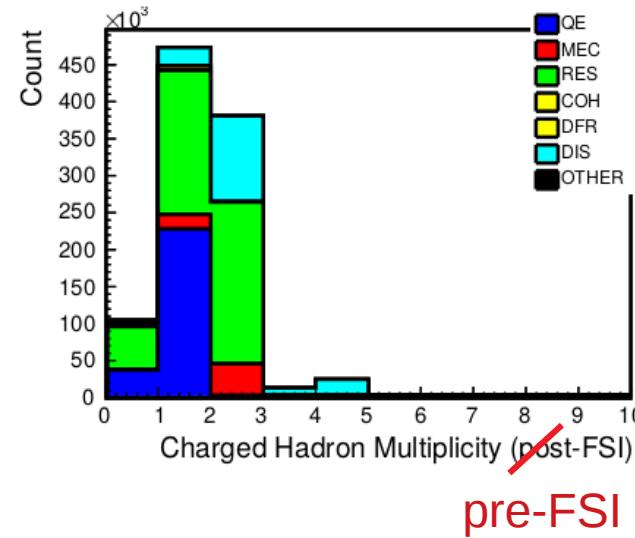
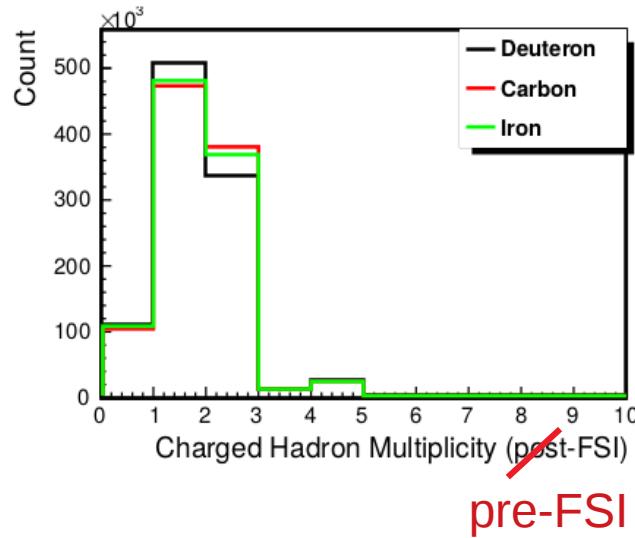
- ▶ Distributions in rest of talk are for charged current interactions.
- ▶ Distributions are shown for Deuteron, Carbon and Iron targets. These are relatively normalised.
- ▶ For **carbon** target, a stacked plot using interaction mode categories is shown
- ▶ No cuts applied to final state quantities

Primary Lepton



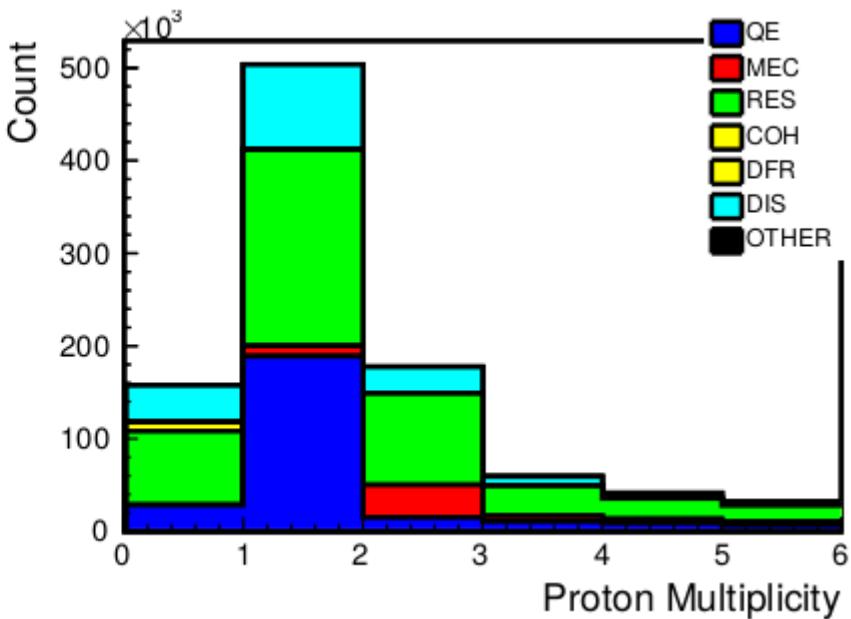
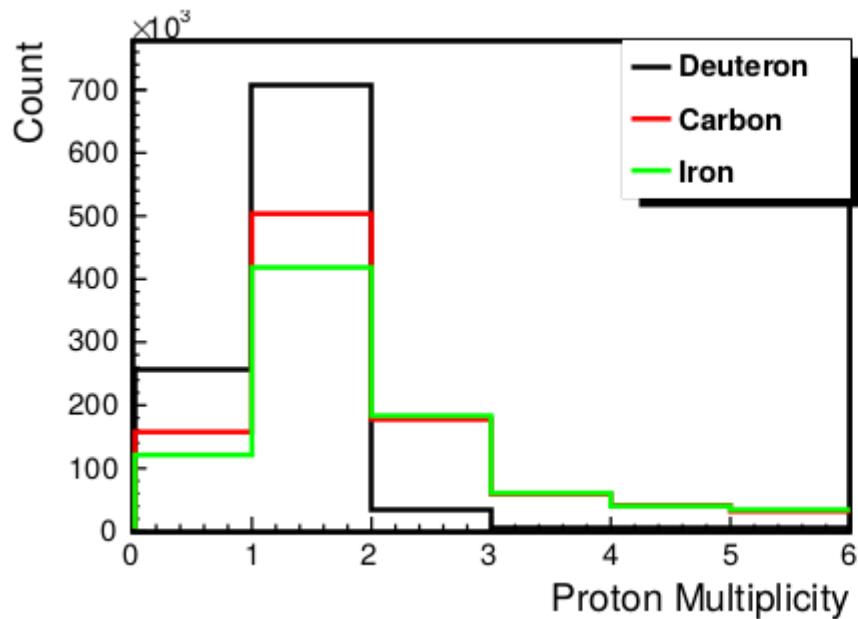
- ▶ Average Lepton Momentum ~ 2.0 GeV
- ▶ Average Lepton Angle $\sim 30^\circ$

Charged hadron multiplicity

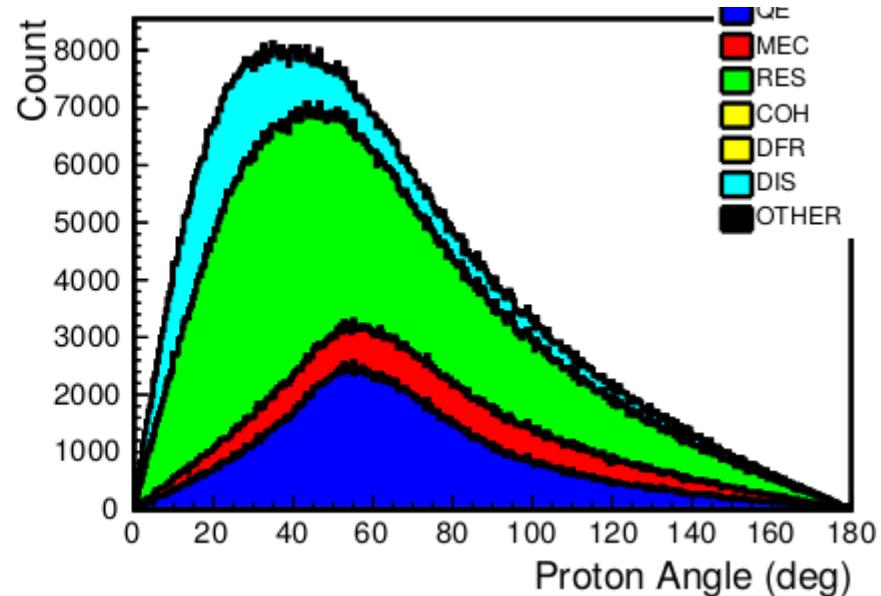
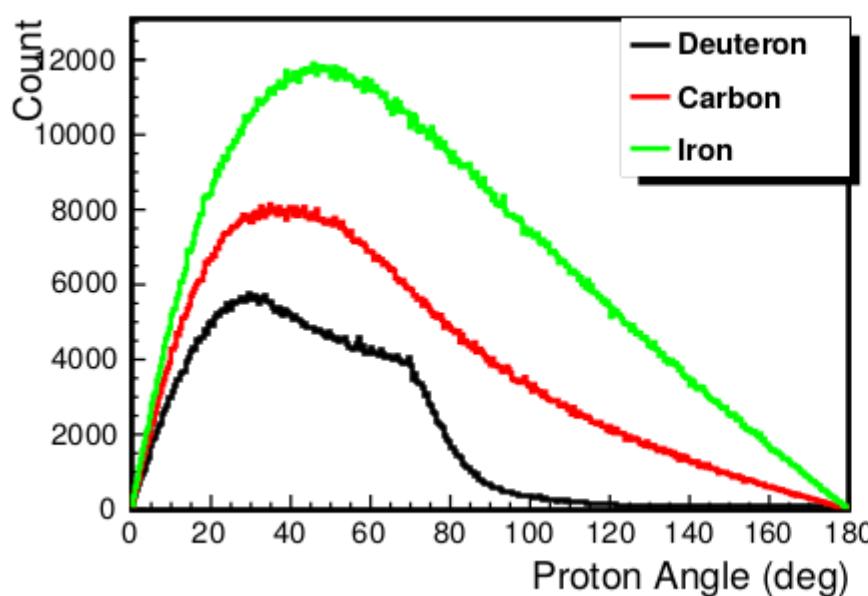
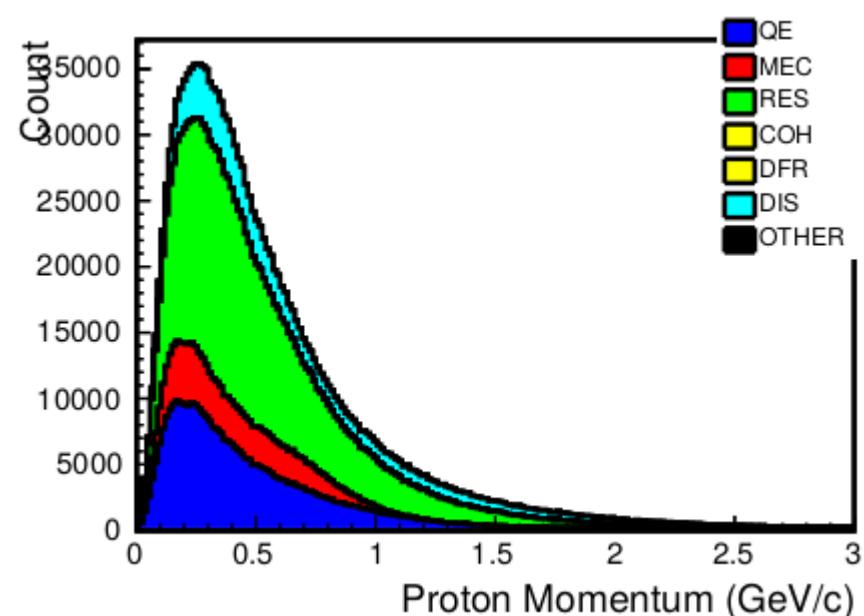
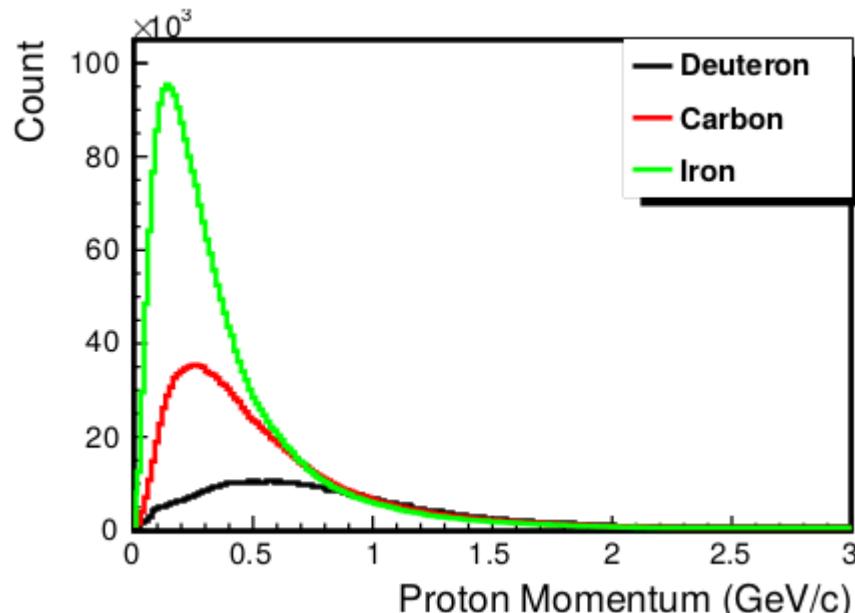


Protons

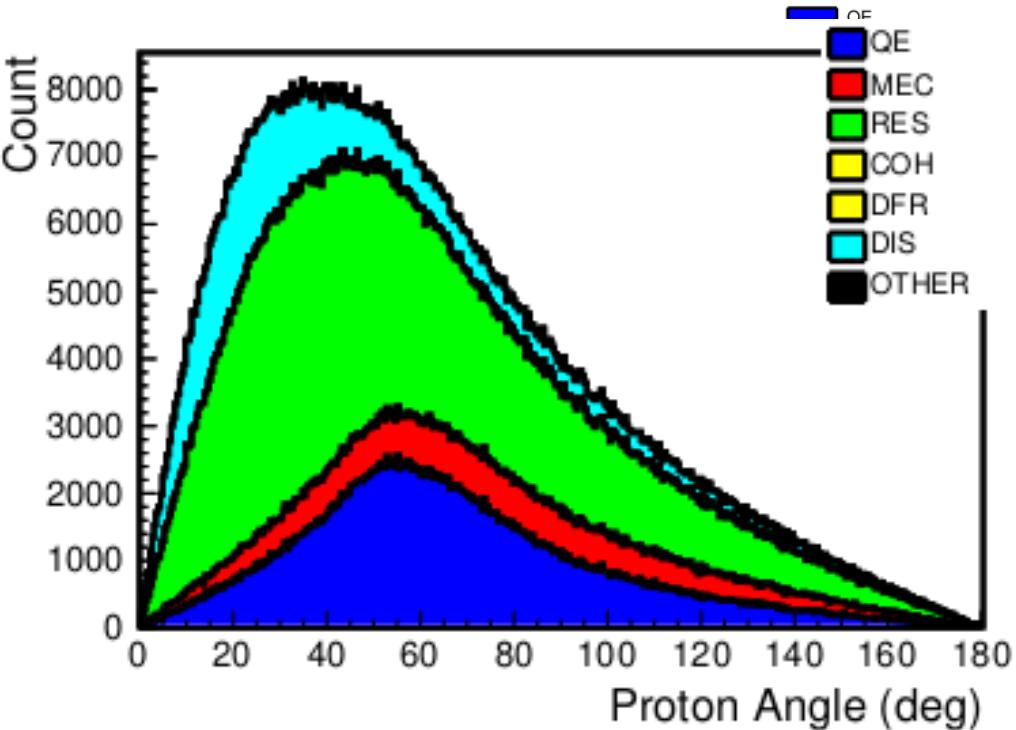
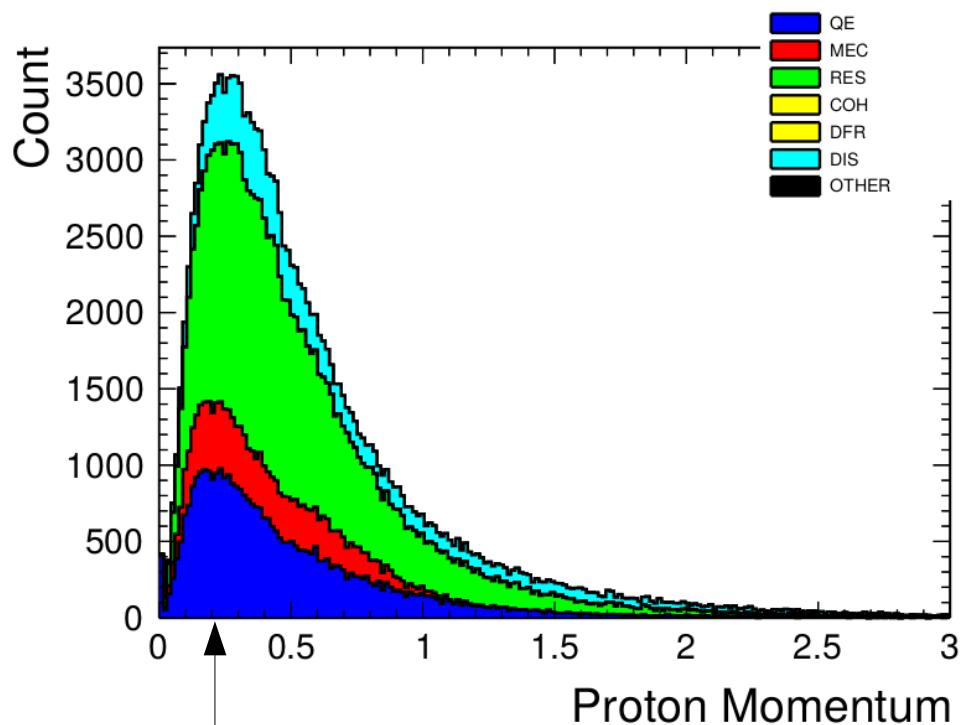
Post-FSI



Protons (Post-FSI)



Proton Kinematics

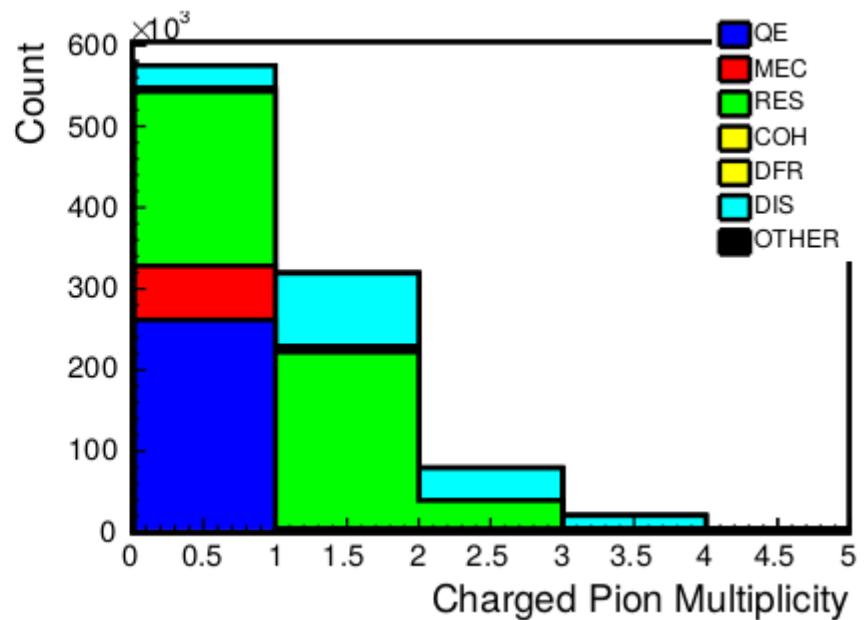
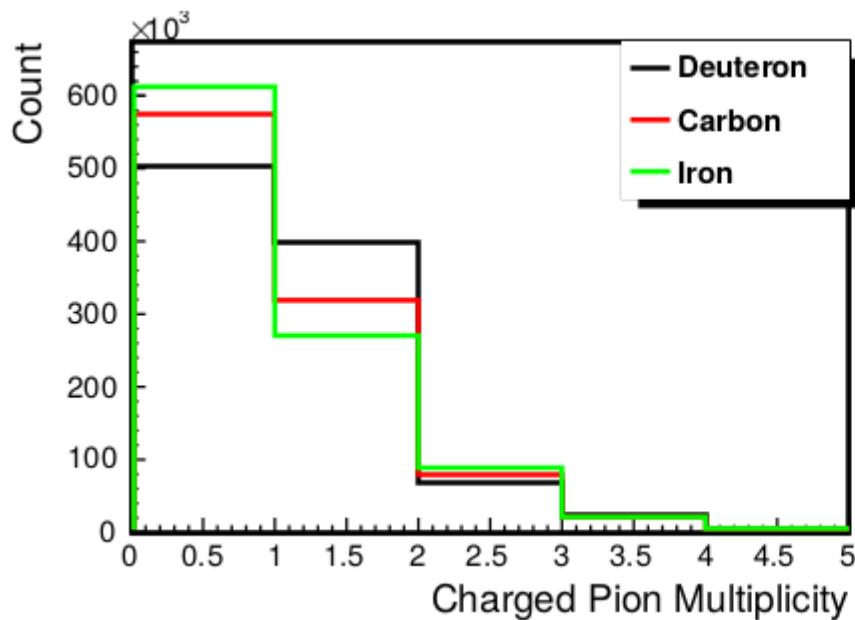


For a 200 MeV/c proton
(NIST database)

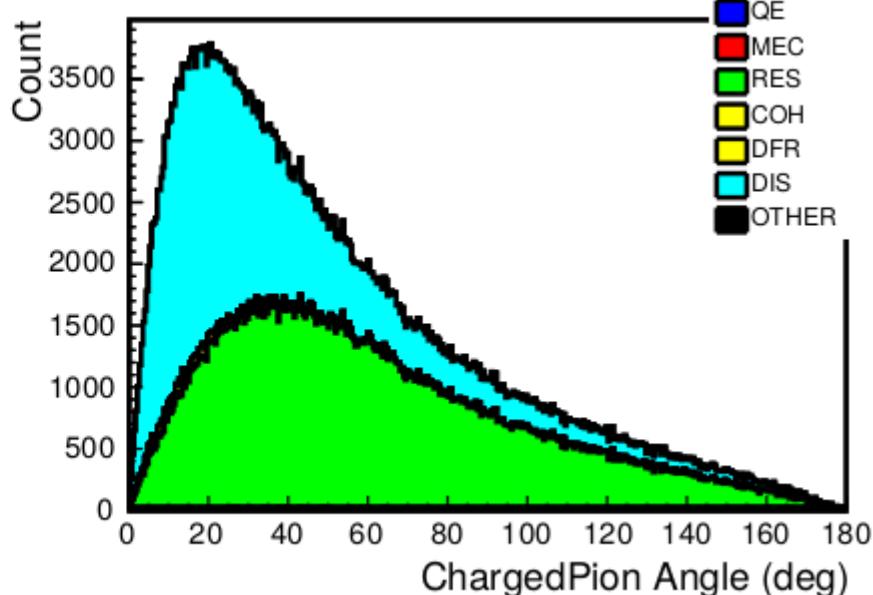
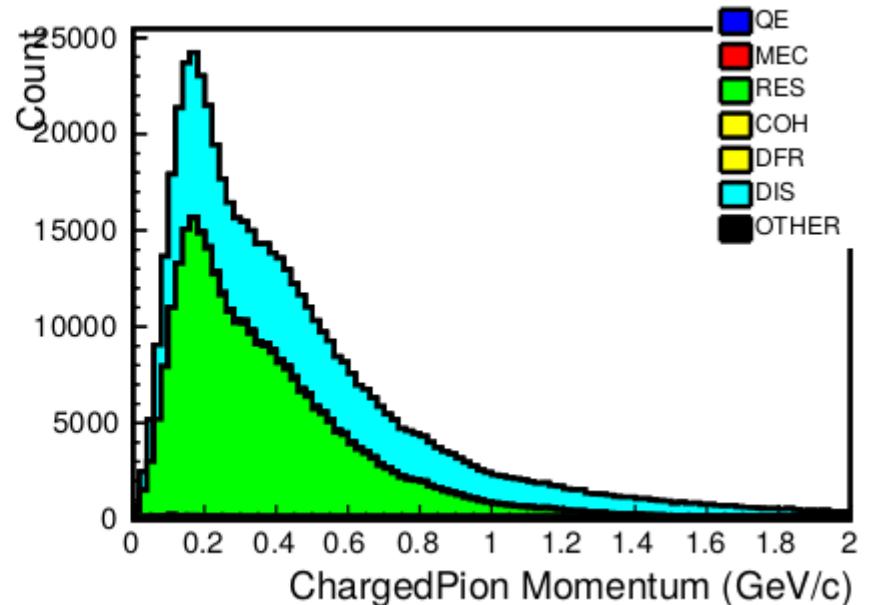
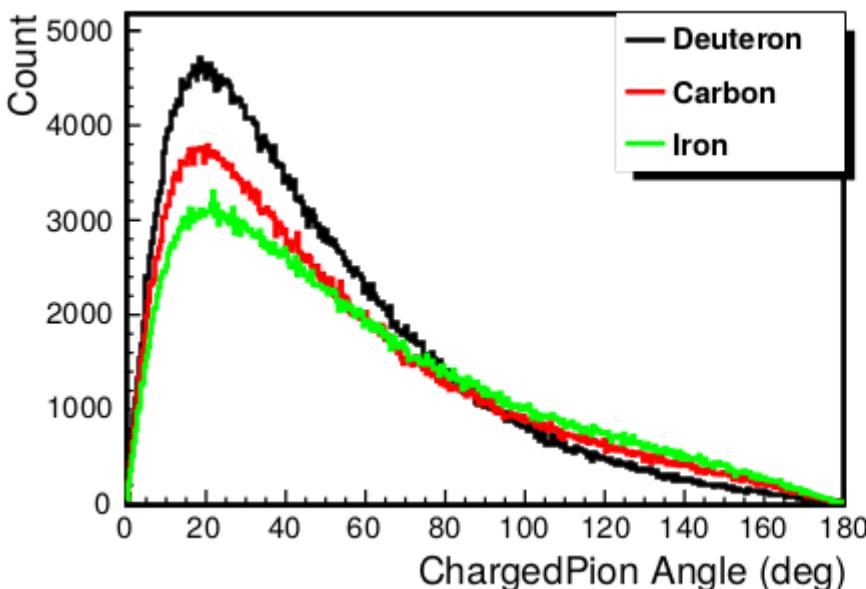
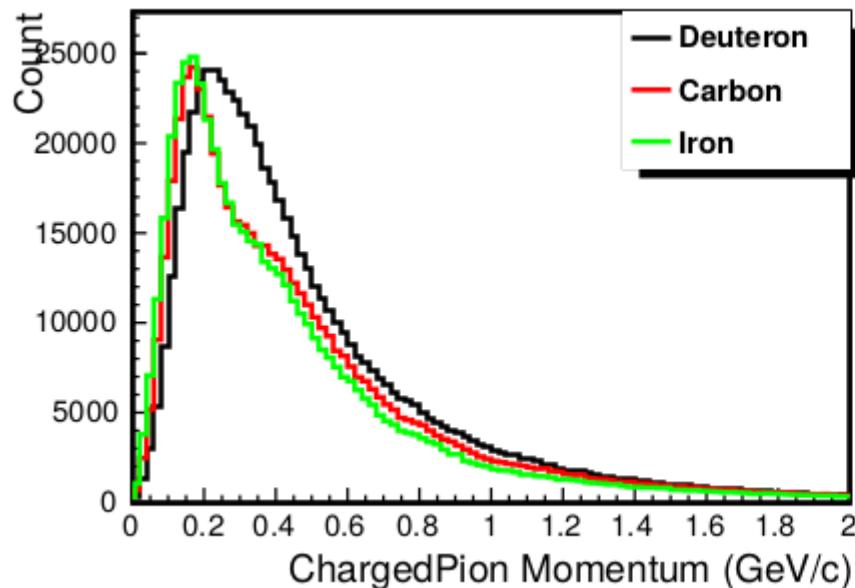
Material	Range (cm)
Gaseous Argon (1 / 10 atm)	400 / 40
Liquid Argon	0.4
Plastic scintillator	0.35

Charged Pions

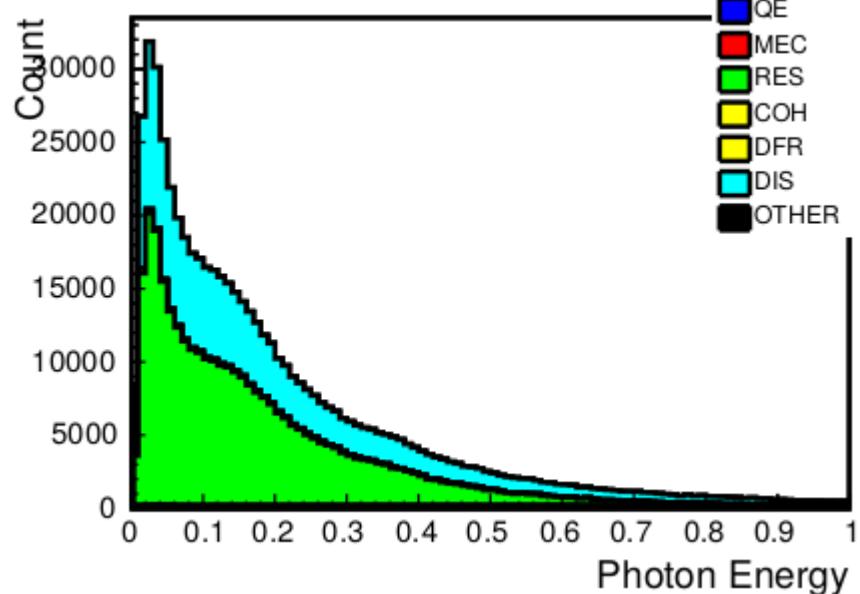
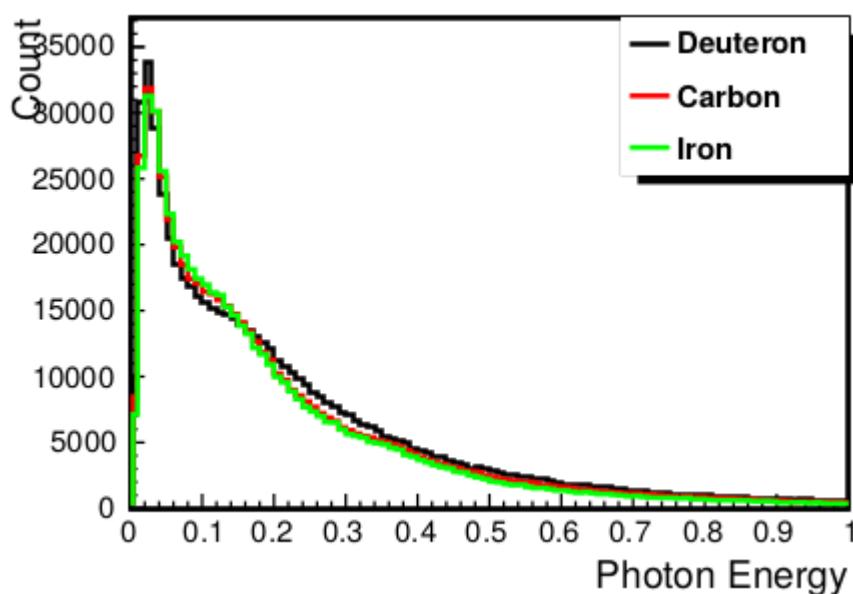
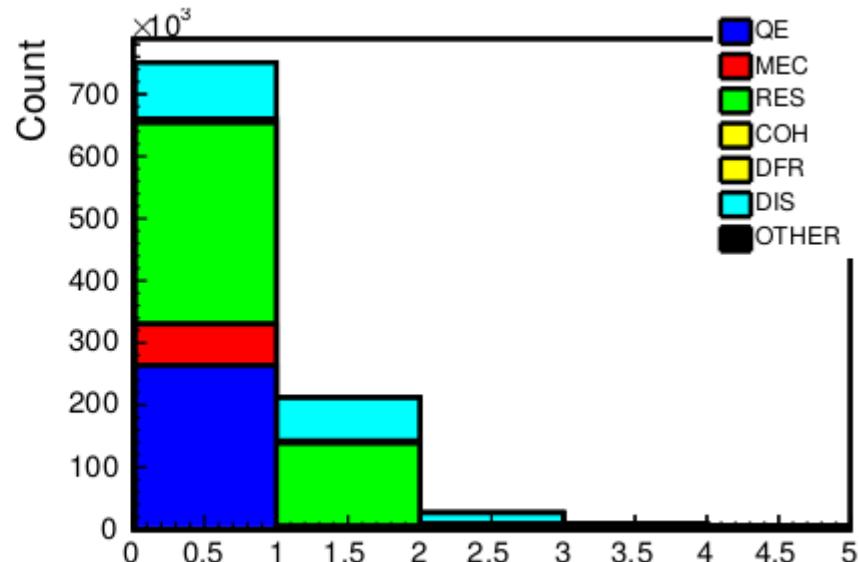
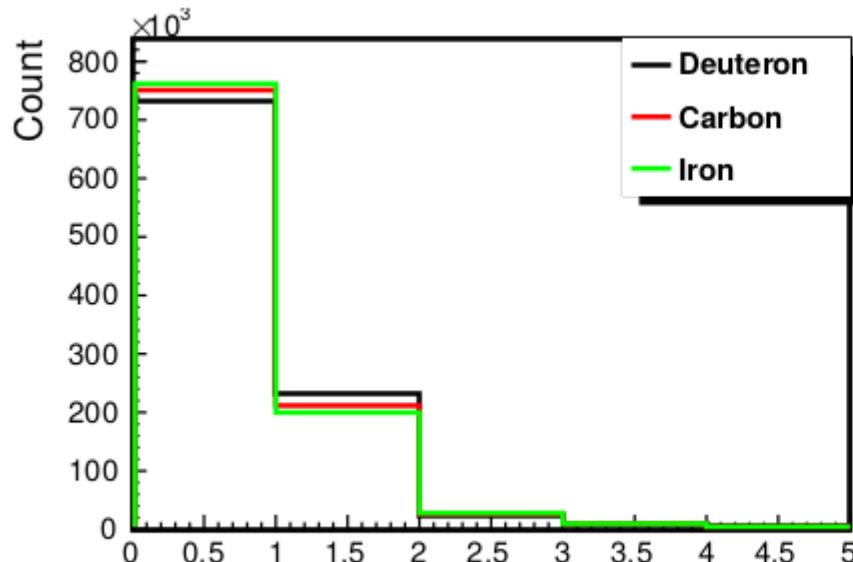
post-FSI



Charged Pions



Neutral Pions



Musings



► Timeline:

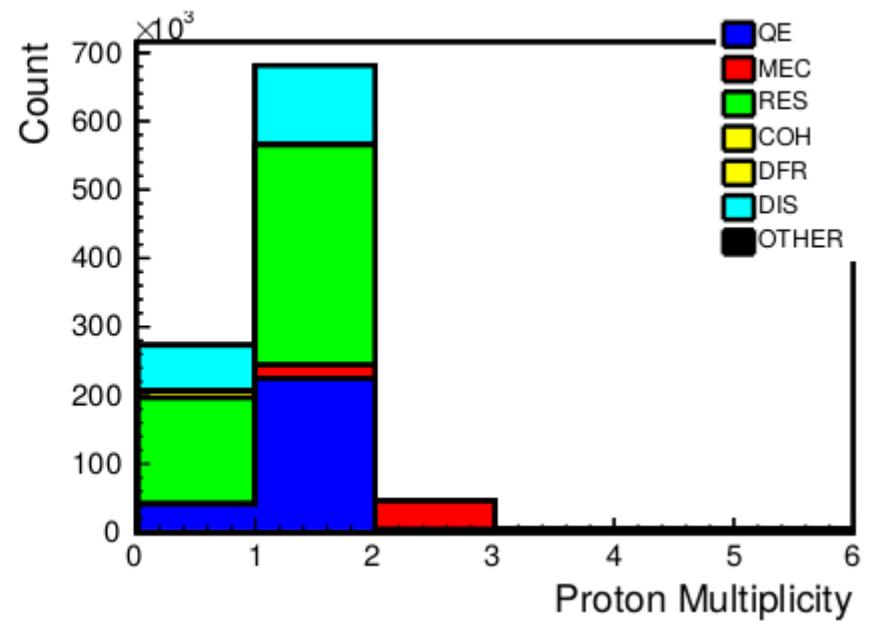
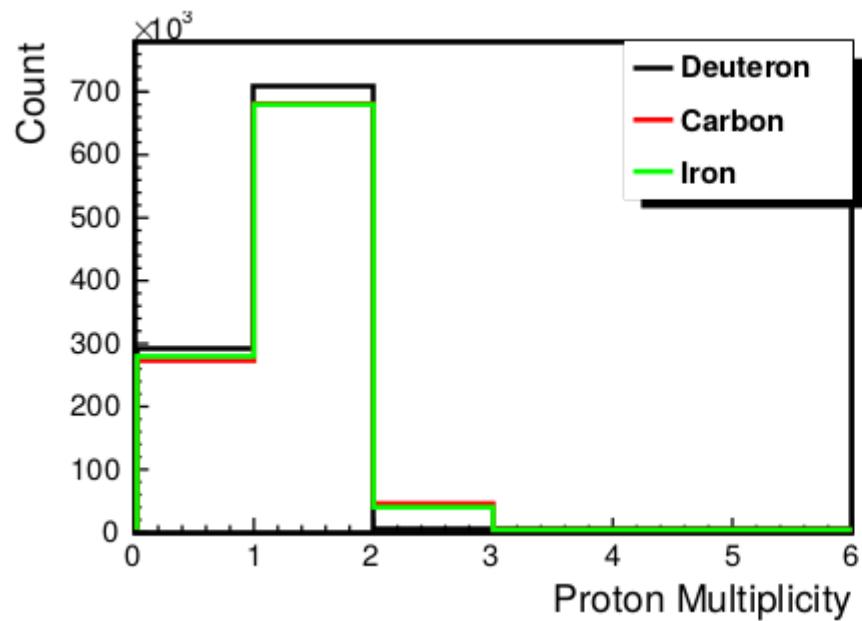
- T2K/HK will have precise measurements over large fraction of available phase space on Carbon in 0-3 GeV neutrino energy range. Physics expected by mid-2020's.
- DUNE will have precise measurements over large fraction of available phase space on Argon in 0 – 6 GeV neutrino energy range. Physics expected around the early 2030's.
- Measurements required in other areas of the phase space – different energy and different target types.

Musings

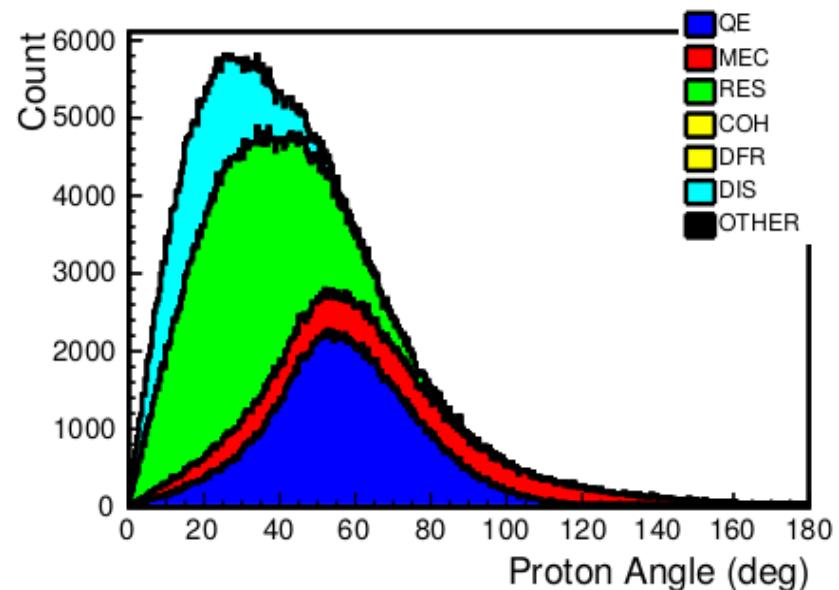
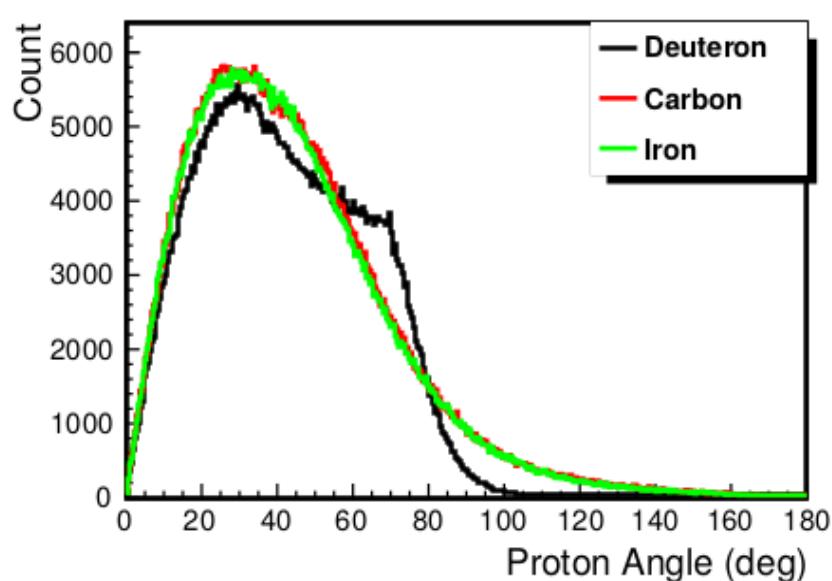
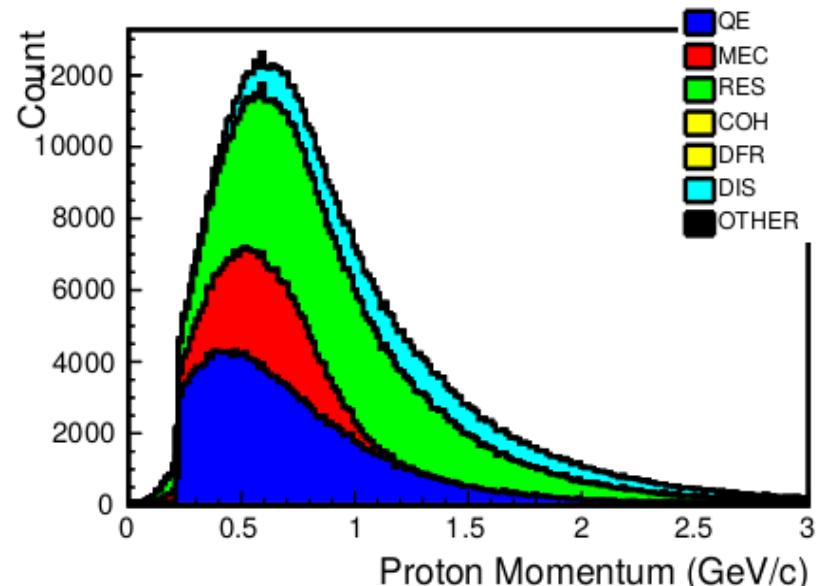
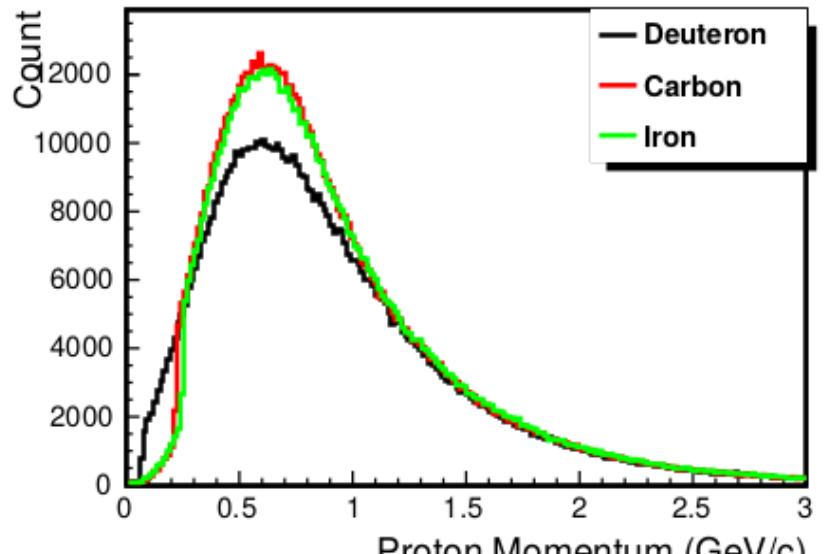
- ▶ What sort of detector do we build?
- ▶ Final state protons would seem to be one the most challenging charged object we would need to reconstruct. Requirements for these probably include:
 - ▶ a light tracking medium
 - ▶ as isotropic as we can get (needed for pions too)
 - ▶ thin, or active, neutrino targets
- ▶ Reconstructing π^0 probably drives the electromagnetic design. A detector should detect electromagnetic components from 50 MeV (photons) up to 6 GeV (electrons)
- ▶ require a magnetic field for charge and momentum measurement (a 5% muon momentum resolution for a 6 GeV muon with a 5 meter track length and 1mm hit resolution needs something like 0.2 T)
- ▶ should have different nuclear targets (including low-Z!).

Event Listing

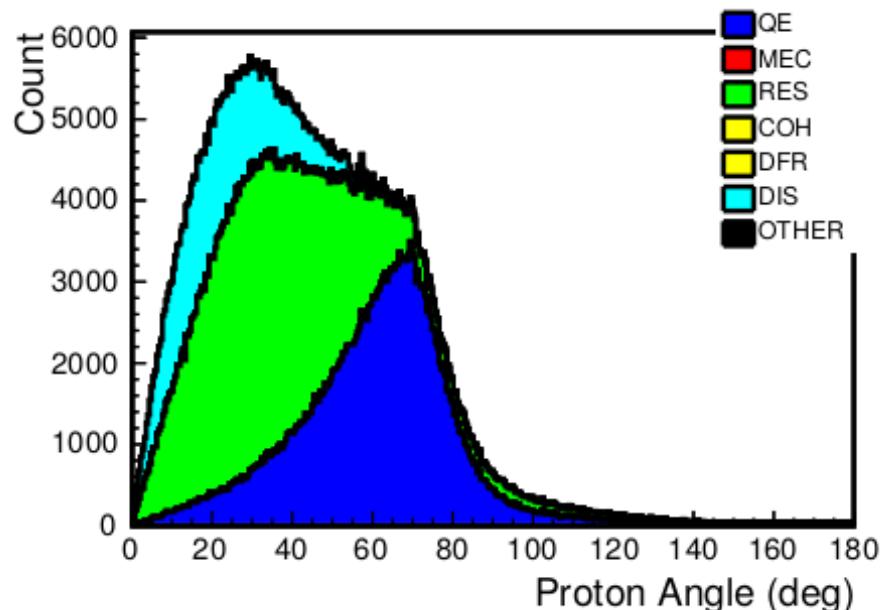
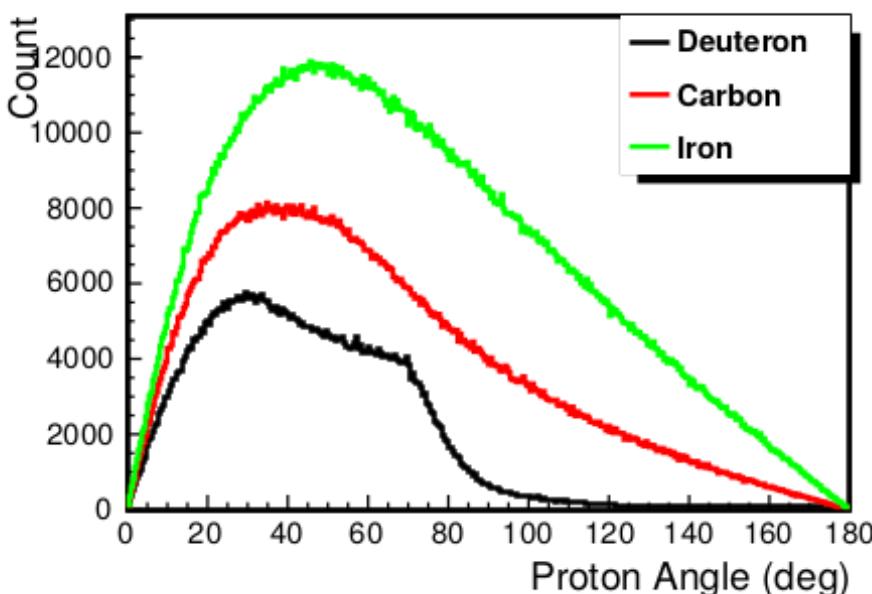
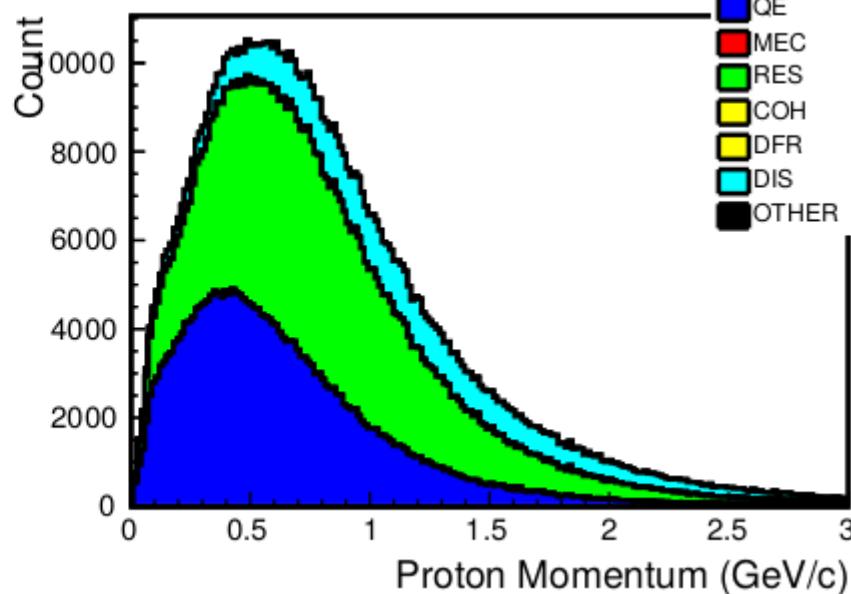
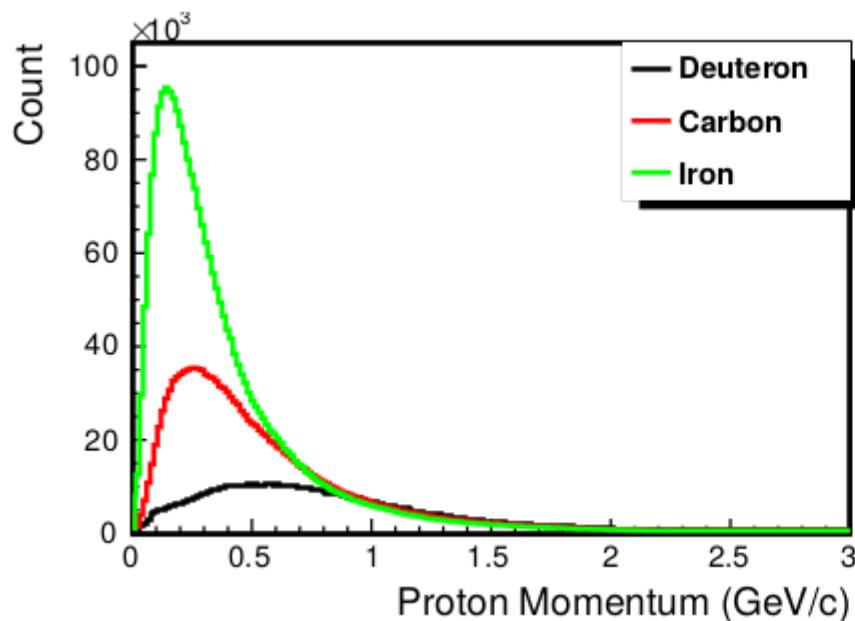
Protons (Pre-FSI)



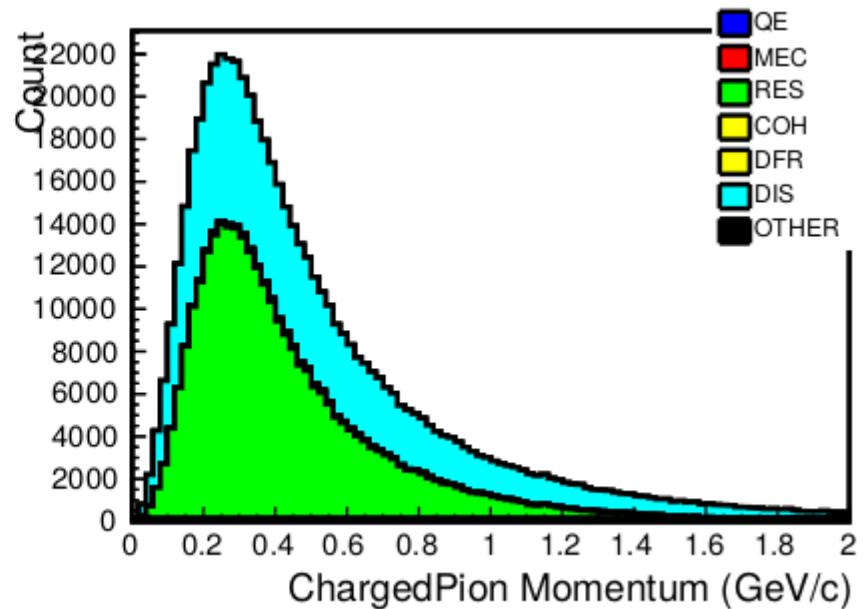
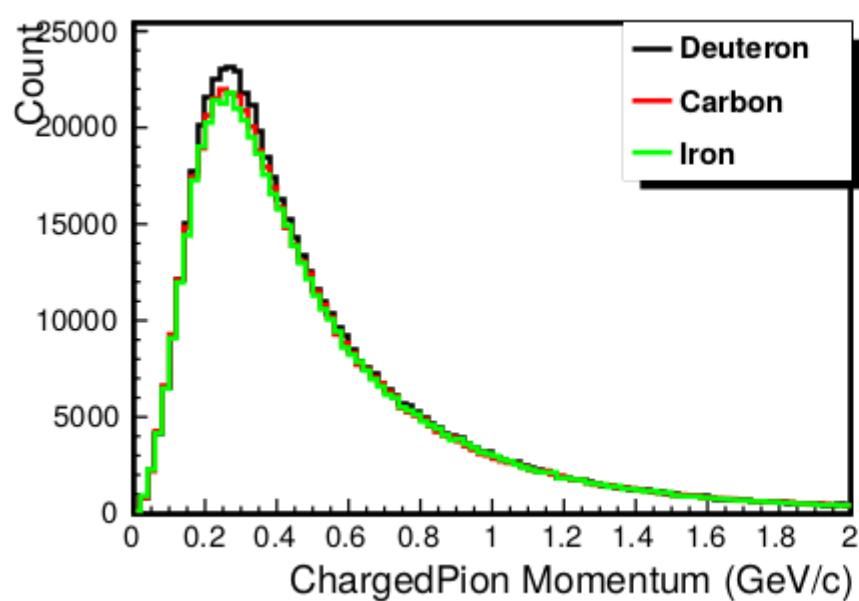
Protons (pre-FSI)



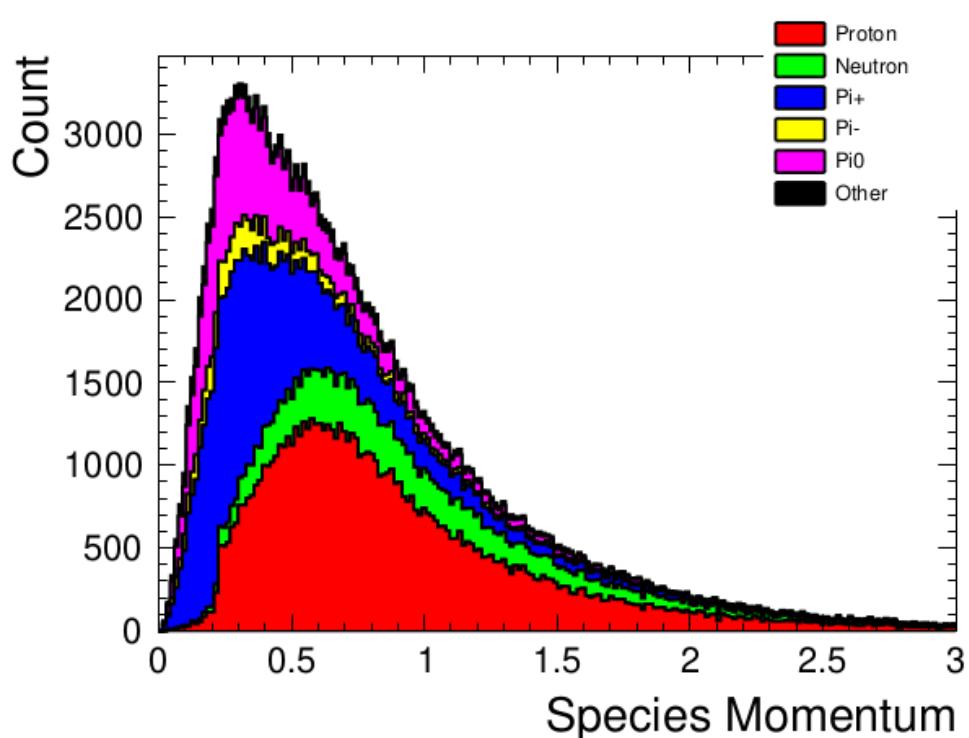
Protons - H₂



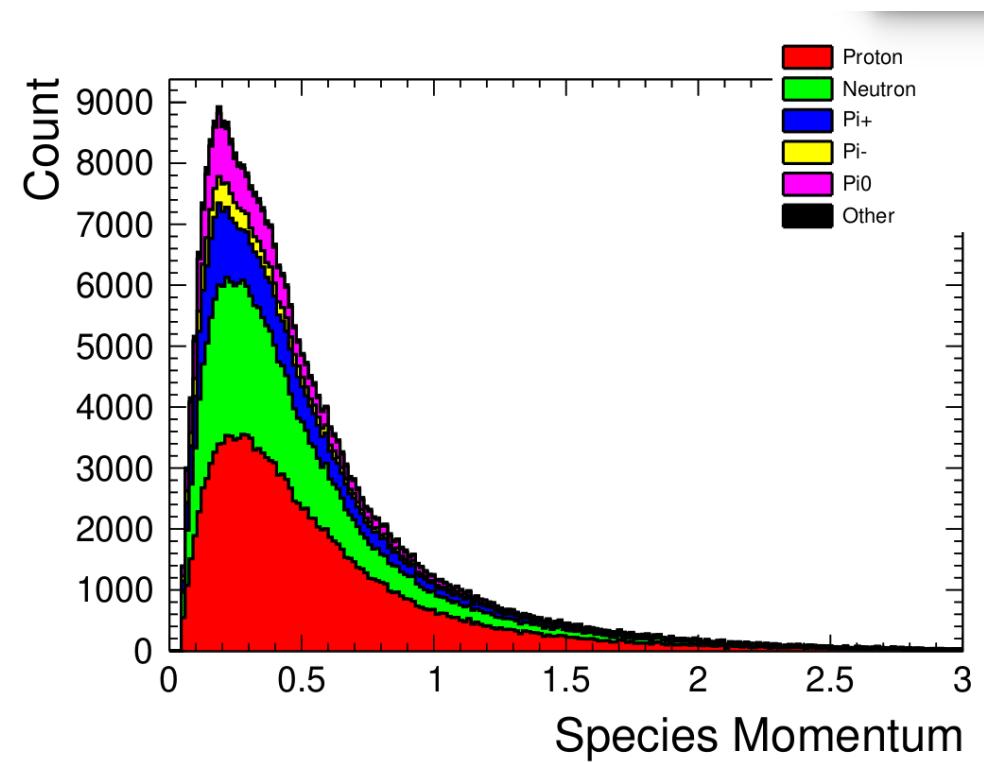
Pion - pre-FSI



Before and After FSI



Before FSI



After FSI

Q2

