

Hardware Meeting

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SiPMs IV Curves Procedure

See slides [here](#)

Optical Simulation

Goal : Modeling the VUV Monochromator to find any unwanted reflexions and how they are affecting our spectrum. If we have a model of them hopefully we can subtract it.

First path taken :

1. Source $\rightarrow$ Aperture 1 $\rightarrow$ Mirror $\rightarrow$ Aperture 2 $\rightarrow$ Image
2. Scanning mirror
3. Convert mirror to grating

Second path taken :

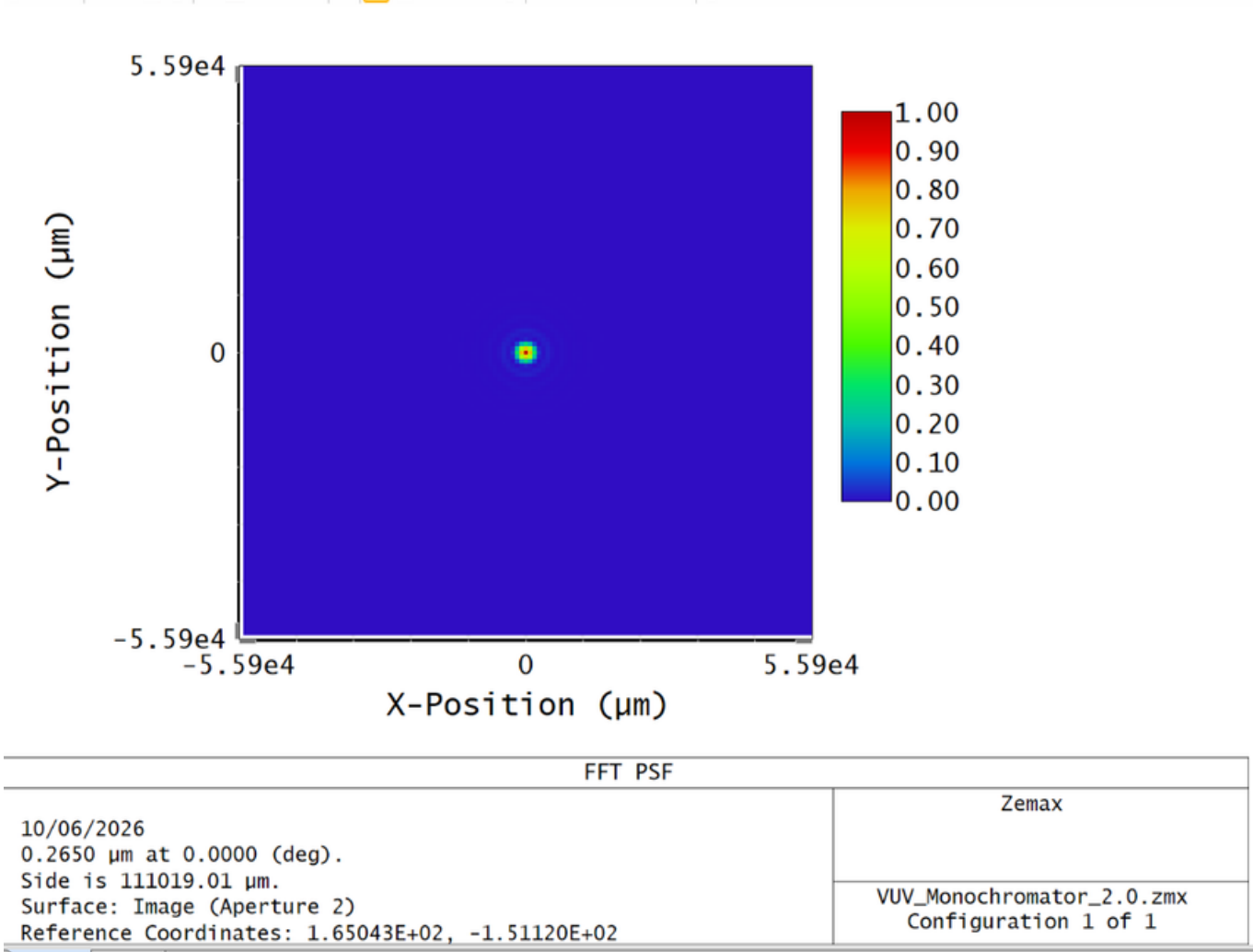
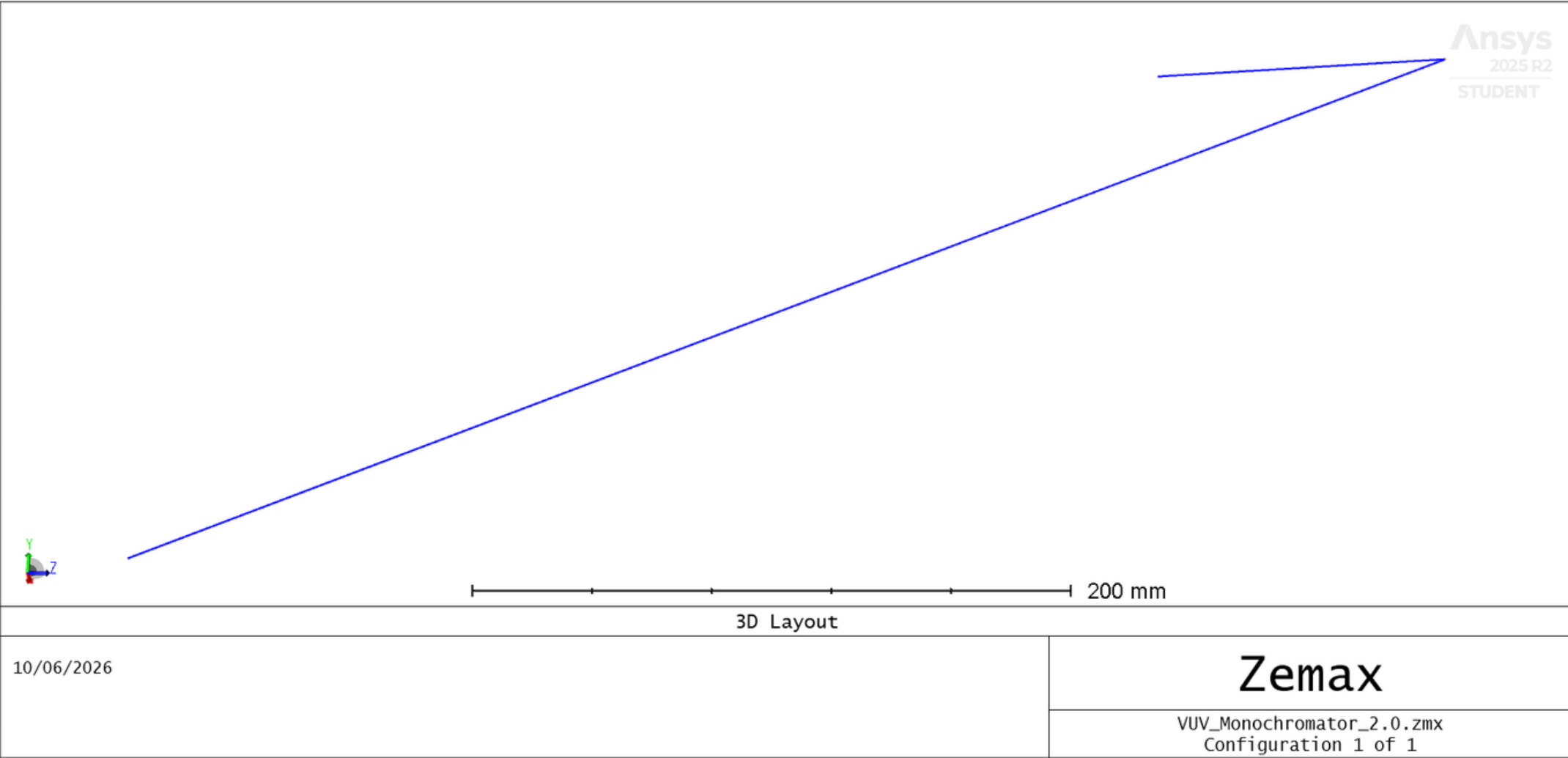
1. Aperture 1 $\rightarrow$ Grating $\rightarrow$ Aperture 2 $\rightarrow$ Image

Optical Simulation

Current struggles :

- How to set the 70-degree angle between the input and output arms of the monochromator
- The reflection angle visible at the grating is generated by the software.
Understanding how it is defined

	Surface Type	Comment	Radius	Thickness	Material	Coating	Semi-Diameter	Chip Zone	Mech Semi-	Conic	TCE x 1E-6	Lines/μm	Diffract Order	Par 3(unused)	Par 4(unused)	Par 5(unused)
0	OBJECT (aper)	Standard ▾	Aperture 1	Infinity	100.000		0.000	-	-	0.0...	0.000					
1	Coordinate Break ▾			0.000	-		0.000	-	-		-	0.000	0.000	0.000	0.000	0.000
2	Coordinate Break ▾	Grating Rotation		0.000	-		0.000	-	-		-	0.000	0.000	0.000	10.000	0.000
3	STOP	Diffraction Grating ▾	Grating	-550.000	-300.0...		5.000E-03	-	-	0.0...	0.000	1.200	1.000			
4	Coordinate Break ▾	Cancelling rotation		0.000	-		0.000	-	-		-	0.000	0.000	0.000	-10.000 P	0.000
5	Coordinate Break ▾	Spectrometer Angle		0.000	-		0.000	-	-		-	0.000	0.000	0.000	70.000	0.000
6	IMAGE (aper)	Standard ▾	Aperture 2	Infinity	-		223.796	-	-	0.0...	0.000					



New flash lamp sensor head

- PCB assembly
 - Mounted the 3D printed SiPM holder
- Fits perfectly !

Measurements with flash lamp

- To quantify the crosstalk observed
- With air in the system, to see if we have a lot of visible light
- Repeatability measurement