

Texture Zero in Neutrino Mass Matrices

Confronted with Experimental Data from JUNO

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UNIVERSITY OF SILESIA
IN KATOWICE



Leptons are divided into three generations, each consisting of a charged particle and its corresponding neutrino.

Generation	Charged Lepton	Neutrino Flavor
I	Electron (e)	Electron Neutrino (ν_e)
II	Muon (μ)	Muon Neutrino (ν_μ)
III	Tau (τ)	Tau Neutrino (ν_τ)

Flavor Eigenstates: produced in weak interactions as

$$|\nu_e\rangle, \quad |\nu_\mu\rangle, \quad |\nu_\tau\rangle$$

Neutrino Mixing: Flavor vs. Mass States

Flavor states are quantum superpositions of mass eigenstates.

Matrix Representation:

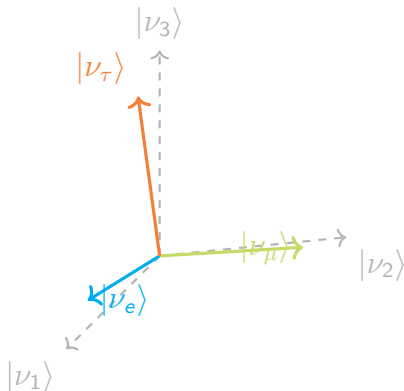
$$\begin{pmatrix} \nu_e \\ \nu_\mu \\ \nu_\tau \end{pmatrix} = \begin{pmatrix} U_{e1} & U_{e2} & U_{e3} \\ U_{\mu 1} & U_{\mu 2} & U_{\mu 3} \\ U_{\tau 1} & U_{\tau 2} & U_{\tau 3} \end{pmatrix} \begin{pmatrix} \nu_1 \\ \nu_2 \\ \nu_3 \end{pmatrix}$$

Summation Notation:

$$|\nu_\alpha\rangle = \sum_{i=1}^3 U_{\alpha i} |\nu_i\rangle$$

$\alpha \in \{e, \mu, \tau\}$ — flavor index

$i \in \{1, 2, 3\}$ — mass index

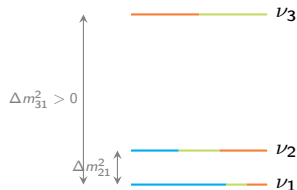


Neutrino Mass Hierarchy

Oscillation experiments measure Δm^2 , leaving two possible orderings.

Normal Hierarchy (NH)

$$m_1 < m_2 \ll m_3$$



ν_e



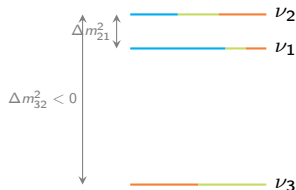
ν_μ



ν_τ

Inverted Hierarchy (IH)

$$m_3 \ll m_1 < m_2$$



2-Flavor Approximation:

$$P(\nu_\alpha \rightarrow \nu_\beta) = \sin^2(2\theta) \sin^2 \left(1.27 \frac{\Delta m^2 L}{E} \right)$$

Variables:

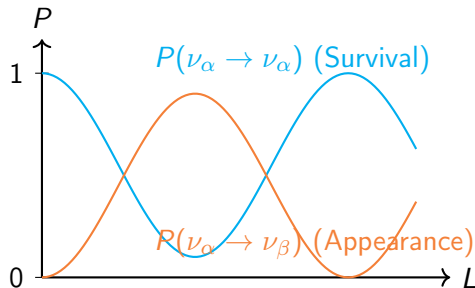
θ – mixing angle

Δm^2 – mass splitting [eV^2]

L – baseline distance [km]

E – neutrino energy [GeV]

Note: The factor 1.27 comes from putting $\hbar c$ and unit conversions into the formula.



1. Mass Term in Lagrangian

$$-\mathcal{L}_D = \overline{\nu_{iL}}(M_D)_{ij}\nu_{jR} + \text{h.c.}$$

2. Full Matrix Form (Complex, No Symmetry)

$$M_D = \begin{pmatrix} m_{ee} & m_{e\mu} & m_{e\tau} \\ m_{\mu e} & m_{\mu\mu} & m_{\mu\tau} \\ m_{\tau e} & m_{\tau\mu} & m_{\tau\tau} \end{pmatrix}$$

3. Diagonalization (Bi-unitary)

Requires two independent unitary matrices (V_L and V_R):

$$V_L^\dagger M_D V_R = \begin{pmatrix} m_1 & 0 & 0 \\ 0 & m_2 & 0 \\ 0 & 0 & m_3 \end{pmatrix}$$

1. Mass Term in Lagrangian

$$-\mathcal{L}_D = \overline{\nu_{iL}}(M_D)_{ij}\nu_{jR} + \text{h.c.}$$

2. Full Matrix Form (Hermitian: $M_D = M_D^\dagger$)

Diagonal elements are strictly real ($m_{ee}, m_{\mu\mu}, m_{\tau\tau} \in \mathbb{R}$):

$$M_D = \begin{pmatrix} m_{ee} & m_{e\mu} & m_{e\tau} \\ m_{e\mu}^* & m_{\mu\mu} & m_{\mu\tau} \\ m_{e\tau}^* & m_{\mu\tau}^* & m_{\tau\tau} \end{pmatrix}$$

3. Diagonalization (Unitary)

Requires a single unitary matrix (U):

$$U^\dagger M_D U = \begin{pmatrix} m_1 & 0 & 0 \\ 0 & m_2 & 0 \\ 0 & 0 & m_3 \end{pmatrix}$$

1. Mass Term in Lagrangian

$$-\mathcal{L}_M = \frac{1}{2} \overline{\nu_{iL}^c} (M_M)_{ij} \nu_{jL} + \text{h.c.}$$

2. Full Matrix Form (Symmetric: $M_M = M_M^T$)

$$M_M = \begin{pmatrix} m_{ee} & m_{e\mu} & m_{e\tau} \\ m_{e\mu} & m_{\mu\mu} & m_{\mu\tau} \\ m_{e\tau} & m_{\mu\tau} & m_{\tau\tau} \end{pmatrix}$$

3. Diagonalization

Requires a transpose instead of a Hermitian conjugate (U^T):

$$U^T M_M U = \begin{pmatrix} m_1 & 0 & 0 \\ 0 & m_2 & 0 \\ 0 & 0 & m_3 \end{pmatrix}$$

Anatomy of the PMNS Matrix

The PMNS matrix is a product of three fundamental rotations

Operates sequentially from right (solar sector) to left (atmospheric sector).

$$\underbrace{\begin{pmatrix} 1 & 0 & 0 \\ 0 & c_{23} & s_{23} \\ 0 & -s_{23} & c_{23} \end{pmatrix}}_{\substack{\text{Atmospheric} \\ (\nu_\mu \leftrightarrow \nu_\tau)}} \times \underbrace{\begin{pmatrix} c_{13} & 0 & s_{13}e^{-i\delta} \\ 0 & 1 & 0 \\ -s_{13}e^{i\delta} & 0 & c_{13} \end{pmatrix}}_{\substack{\text{Reactor \& CP} \\ (\nu_e \leftrightarrow \nu_\tau)}} \times \underbrace{\begin{pmatrix} c_{12} & s_{12} & 0 \\ -s_{12} & c_{12} & 0 \\ 0 & 0 & 1 \end{pmatrix}}_{\substack{\text{Solar} \\ (\nu_e \leftrightarrow \nu_\mu)}}$$

The resulting **Dirac Matrix** (governing all oscillations) is the combined product:

$$U_{\text{Dirac}} = R_{23} \times R_{13}(\delta) \times R_{12}$$

PMNS Parameters & Majorana Phases

The full PMNS matrix separates into Dirac mixing and Majorana phases:

$$U_{\text{PMNS}} = U_{\text{Dirac}} \times \underbrace{\begin{pmatrix} 1 & 0 & 0 \\ 0 & e^{i\alpha_{21}/2} & 0 \\ 0 & 0 & e^{i\alpha_{31}/2} \end{pmatrix}}_{\text{Majorana Phases}}$$

Expanded Dirac Matrix (U_{Dirac}):

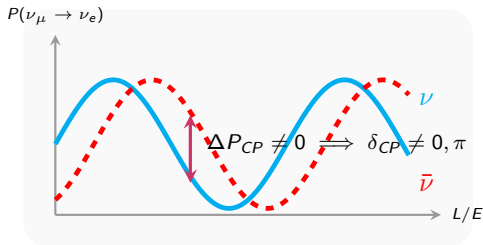
$$\begin{pmatrix} c_{12}c_{13} & s_{12}c_{13} & s_{13}e^{-i\delta_{CP}} \\ -s_{12}c_{23} - c_{12}s_{13}s_{23}e^{i\delta_{CP}} & c_{12}c_{23} - s_{12}s_{13}s_{23}e^{i\delta_{CP}} & c_{13}s_{23} \\ s_{12}s_{23} - c_{12}s_{13}c_{23}e^{i\delta_{CP}} & -c_{12}s_{23} - s_{12}s_{13}c_{23}e^{i\delta_{CP}} & c_{13}c_{23} \end{pmatrix}$$

Majorana phases (α_{21}, α_{31}) are strictly **invisible** to standard oscillation experiments. They only appear in lepton-number violating processes (e.g., $0\nu\beta\beta$).

Oscillation Parameters
(6 independent parameters)

- **3 Mixing Angles:** $\theta_{12}, \theta_{23}, \theta_{13}$
- **2 Mass Splittings:**
 $\Delta m_{21}^2, \Delta m_{31}^2$
- **1 Dirac CP Phase:** δ_{CP}

CP Violation: The δ_{CP} Phase



$$\Delta P_{CP} = P(\nu_\mu \rightarrow \nu_e) - P(\bar{\nu}_\mu \rightarrow \bar{\nu}_e) \propto \sin \delta_{CP}$$

- **Asymmetry:** δ_{CP} drives the oscillation split between ν and $\bar{\nu}$.
- **Texture Zero Role:** Constrains the parameter space, mathematically interlocking δ_{CP} with the measured mixing angles.

Precision improvement in the Solar Sector

Parameter	NuFIT 6.0 (Before)	NuFIT 6.1 (Updated)
$\theta_{12}/^\circ$	$33.68^{+0.73}_{-0.70}$	$33.76^{+0.42}_{-0.41}$
$\frac{\Delta m_{21}^2}{10^{-5} \text{ eV}^2}$	$7.49^{+0.19}_{-0.19}$	$7.537^{+0.094}_{-0.100}$

Notice how the uncertainties for the solar parameters (θ_{12} and Δm_{21}^2) have shrunk by roughly a half! This is exactly where new precision data makes a massive impact.

JUNO: Experimental Layout & Geometry

Specification	Design Value	Physics Purpose
Baseline	~ 53 km from reactors	Sweet spot for θ_{12} and Δm_{21}^2 oscillations
Overburden	~ 700 m of granite	Muon cosmic background reduction ($\sim 10^5$ times)
Target Mass	20 kilotons	High statistics for rare neutrino events
Energy Resolution	$< 3\%/\sqrt{E}$ [MeV]	Resolving sub-percent mass hierarchy peaks

Data sources: "Neutrino Physics with JUNO", arXiv:1507.05613; "JUNO Physics and Detector", arXiv:2104.02565

JUNO: Detector Technology & Dual PMT System

- **Central Detector (CD):**
35.4m acrylic sphere; 20 kt Liquid Scintillator.
- **Dual PMT System:**
17.6k Large (20") & 25.6k Small (3") tubes for sub-percent energy resolution.
- **Water Cherenkov Veto:**
35 kt pure water shield with 2.4k PMTs to tag cosmic rays.



Figure 1: Artistic view of the CD.

The Ultimate Goal: Parameter Reduction

Why look for texture zeros? The main advantage:
Every confirmed zero **reduces the number of free parameters**.

HYPOTHESIS: TEXTURE ZERO PATTERN

Can this specific matrix structure reproduce the real oscillation data?

YES

Allowed Texture

- **Parameter reduction:** Goal achieved.
- The model gains strong predictive power.
- Allows to mathematically calculate unknowns (e.g., the δ_{CP} phase).

NO

Rejected Texture

- **Brutal elimination:** Conflict with experimental data.
- This mass matrix structure is definitively excluded.
- Narrows down the pool of potential theories.

Symmetric & Hermitian

(Majorana / Hermitian Dirac)

Constraints ($m_{ij} = m_{ji}$ or $m_{ij} = m_{ji}^*$) reduce the matrix to **6 independent positions**.

A texture zero at (i, j) automatically forces a zero at (j, i) .

$$\binom{6}{k} = \frac{6!}{k!(6-k)!}$$

- $k = 1$: 6 possible textures
- $k = 2$: 15 possible textures
- $k \geq 3$ **Zeros**: Falsified by current oscillation data.

General Non-Symmetric

(General Dirac mass matrix)

Without symmetry constraints, all entries are fully independent, giving **9 independent positions**.

Zeros at (i, j) and (j, i) are completely decoupled.

$$\binom{9}{k} = \frac{9!}{k!(9-k)!}$$

- $k = 1$: 9 possible textures
- $k = 2$: 36 possible textures
- $k = 3$: 84 possible textures

Two-Zero Textures: The Surviving Models

Out of the 15 historically possible two-zero textures, current neutrino oscillation data leaves only a select few viable classes.

Viable for BOTH Hermitian Dirac and Majorana:

Texture A_1

$$\begin{pmatrix} 0 & 0 & X \\ 0 & X & X \\ X & X & X \end{pmatrix}$$

Texture A_2

$$\begin{pmatrix} 0 & X & 0 \\ X & X & X \\ 0 & X & X \end{pmatrix}$$

Texture C

$$\begin{pmatrix} X & X & X \\ X & 0 & X \\ X & X & 0 \end{pmatrix}$$

Viable ONLY for Majorana:

Texture B_1

$$\begin{pmatrix} X & X & 0 \\ X & 0 & X \\ 0 & X & X \end{pmatrix}$$

Texture B_2

$$\begin{pmatrix} X & 0 & X \\ 0 & X & X \\ X & X & 0 \end{pmatrix}$$

Texture B_3

$$\begin{pmatrix} X & 0 & X \\ 0 & 0 & X \\ X & X & X \end{pmatrix}$$

Texture B_4

$$\begin{pmatrix} X & X & 0 \\ X & X & X \\ 0 & X & 0 \end{pmatrix}$$

Two-Zero Majorana Textures: Experimental Verdict

Majorana Textures (Classes A and C):

Texture A_1

$$\begin{pmatrix} 0 & 0 & X \\ X & X & X \\ X & X & X \end{pmatrix}$$

NUFIT 6.0: IH EXCLUDED

✓ VIABLE (NH)

~~Texture A_2~~

~~$$\begin{pmatrix} 0 & X & 0 \\ X & X & X \\ 0 & X & X \end{pmatrix}$$~~

NUFIT 6.0 EXCLUDED

✗ REJECTED

Texture C

$$\begin{pmatrix} X & X & X \\ X & 0 & X \\ X & X & 0 \end{pmatrix}$$

✓ VIABLE

Majorana Textures (Class B):

Texture B_1

$$\begin{pmatrix} X & X & 0 \\ X & 0 & X \\ 0 & X & X \end{pmatrix}$$

JUNO: NH EXCLUDED

✓ VIABLE (IH)

Texture B_2

$$\begin{pmatrix} X & 0 & X \\ 0 & X & X \\ X & X & 0 \end{pmatrix}$$

✓ VIABLE

Texture B_3

$$\begin{pmatrix} X & 0 & X \\ 0 & 0 & X \\ X & X & X \end{pmatrix}$$

✓ VIABLE

Texture B_4

$$\begin{pmatrix} X & X & 0 \\ X & X & X \\ 0 & X & 0 \end{pmatrix}$$

✓ VIABLE

Data based on: D. Borah, P. Das, D. Dutta, arXiv:2512.13587 [hep-ph]

Two-Zero Hermitian Dirac Textures: Post-JUNO

Texture A_1

$$\begin{pmatrix} 0 & 0 & X \\ X & X & X \\ X & X & X \end{pmatrix}$$

JUNO: IH EXCLUDED

✓ VIABLE (NH)

Texture A_2

$$\begin{pmatrix} 0 & X & 0 \\ X & X & X \\ 0 & X & X \end{pmatrix}$$

NUFIT 6.0: IH EXCLUDED

✓ VIABLE (NH)

Texture C

$$\begin{pmatrix} X & X & X \\ X & 0 & X \\ X & X & 0 \end{pmatrix}$$

JUNO: FULLY EXCLUDED

X REJECTED

Data based on: Priya, R. K. Kumar, L. Singh, S. Verma, arXiv:2604.19122 [hep-ph]

One-Zero Textures: The 6 Possibilities

As two-zero textures become increasingly constrained by experimental data, one-zero textures offer a more relaxed phenomenological framework. For a Hermitian Dirac and Majorana mass matrix, there are exactly **6 possible patterns**:

Texture G1

$$\begin{pmatrix} 0 & X & X \\ X & X & X \\ X & X & X \end{pmatrix}$$

Texture G2

$$\begin{pmatrix} X & 0 & X \\ 0 & X & X \\ X & X & X \end{pmatrix}$$

Texture G3

$$\begin{pmatrix} X & X & 0 \\ X & X & X \\ 0 & X & X \end{pmatrix}$$

Texture G4

$$\begin{pmatrix} X & X & X \\ X & 0 & X \\ X & X & X \end{pmatrix}$$

Texture G5

$$\begin{pmatrix} X & X & X \\ X & X & 0 \\ X & 0 & X \end{pmatrix}$$

Texture G6

$$\begin{pmatrix} X & X & X \\ X & X & X \\ X & X & 0 \end{pmatrix}$$

Note: Unlike two-zero models, all six one-zero Hermitian Dirac and Majorana mass textures are currently compatible with global neutrino oscillation fits.

One-Zero Majorana Textures: Oscillation Limits Only

Texture G1

$$\begin{pmatrix} 0 & X & X \\ X & X & X \\ X & X & X \end{pmatrix}$$

NUFIT 6.0: IH EXCLUDED

✓ VIABLE (NH)

Texture G2

$$\begin{pmatrix} X & 0 & X \\ 0 & X & X \\ X & X & X \end{pmatrix}$$

✓ FULLY VIABLE

Texture G3

$$\begin{pmatrix} X & X & 0 \\ X & X & X \\ 0 & X & X \end{pmatrix}$$

✓ FULLY VIABLE

Texture G4

$$\begin{pmatrix} X & X & X \\ X & 0 & X \\ X & X & X \end{pmatrix}$$

✓ FULLY VIABLE

Texture G5

$$\begin{pmatrix} X & X & X \\ X & X & 0 \\ X & 0 & X \end{pmatrix}$$

✓ FULLY VIABLE

Texture G6

$$\begin{pmatrix} X & X & X \\ X & X & X \\ X & X & 0 \end{pmatrix}$$

✓ FULLY VIABLE

Data based on: D. Borah, P. Das, D. Dutta, arXiv:2512.13587 [hep-ph]

One-Zero Dirac Textures: Oscillation Data (3σ)

Texture G1

$$\begin{pmatrix} 0 & X & X \\ X & X & X \\ X & X & X \end{pmatrix}$$

OSC. DATA: IO EXCLUDED

✓ VIABLE (NO)

Texture G2

$$\begin{pmatrix} X & 0 & X \\ X & X & X \\ X & X & X \end{pmatrix}$$

OSC. DATA: IO EXCLUDED

✓ VIABLE (NO)

Texture G3

$$\begin{pmatrix} X & X & 0 \\ X & X & X \\ 0 & X & X \end{pmatrix}$$

OSC. DATA: IO EXCLUDED

✓ VIABLE (NO)

Texture G4

$$\begin{pmatrix} X & X & X \\ X & 0 & X \\ X & X & X \end{pmatrix}$$

✓ FULLY VIABLE

Texture G5

$$\begin{pmatrix} X & X & X \\ X & X & 0 \\ X & 0 & X \end{pmatrix}$$

OSC. DATA: NO EXCLUDED

✓ VIABLE (IO)

Texture G6

$$\begin{pmatrix} X & X & X \\ X & X & X \\ X & X & 0 \end{pmatrix}$$

✓ FULLY VIABLE

Data based on: R. H. Benavides, Y. Lenis, J. D. Gómez, W. A. Ponce, Chinese Physics C 50 (2026) 3, arXiv:2508.18611 [hep-ph]

- We plan to explore additional research directions beyond what is presented here.
- Developing a Mathematica program to simplify complex equations. It then uses numerical methods to find the exact physical solutions.

Thank you for your attention!