

Entanglement transitions in random tensor networks and shallow quantum circuits

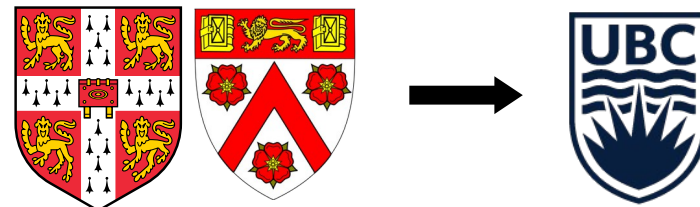
Max McGinley

TCM Group, University of Cambridge

QuantHEP 2026, QMUL

16th July 2026

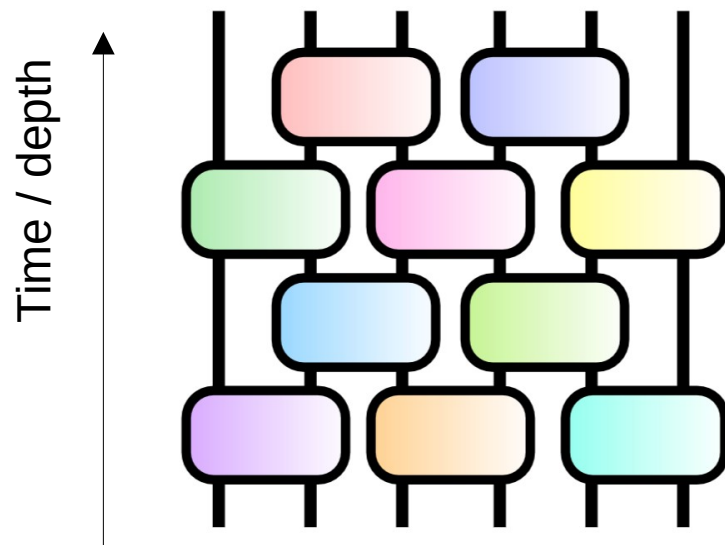
*QIP 2025; PRX **15**, 021059 (2025)*



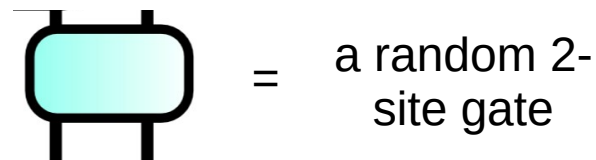
Background: random quantum circuits

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Image: Schuster *et al.* (2025)



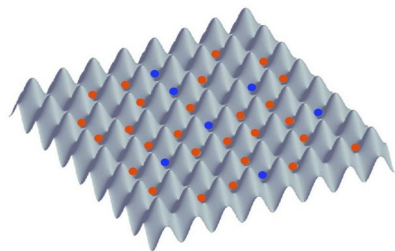
e.g. 1D brickwork



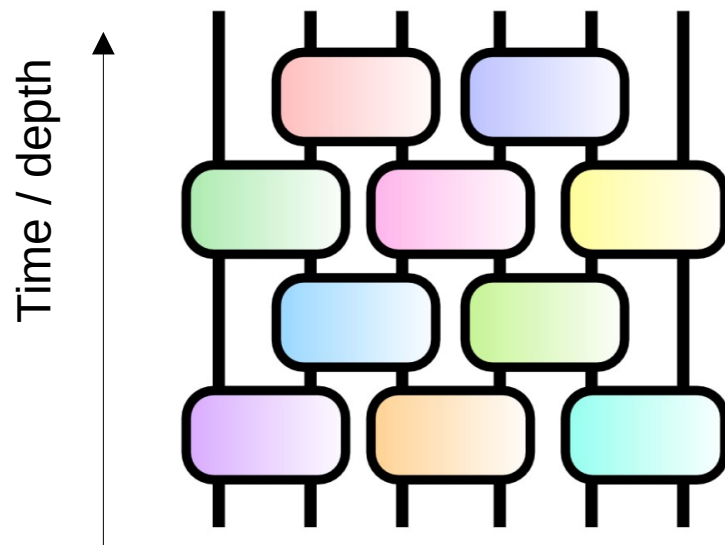
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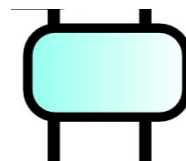
- A testbed for understanding:
 - Many-body quantum dynamics



$$e^{-iHt} \leftrightarrow U_{\text{RQC}}$$



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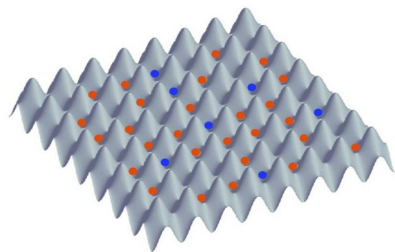


= a random 2-site gate

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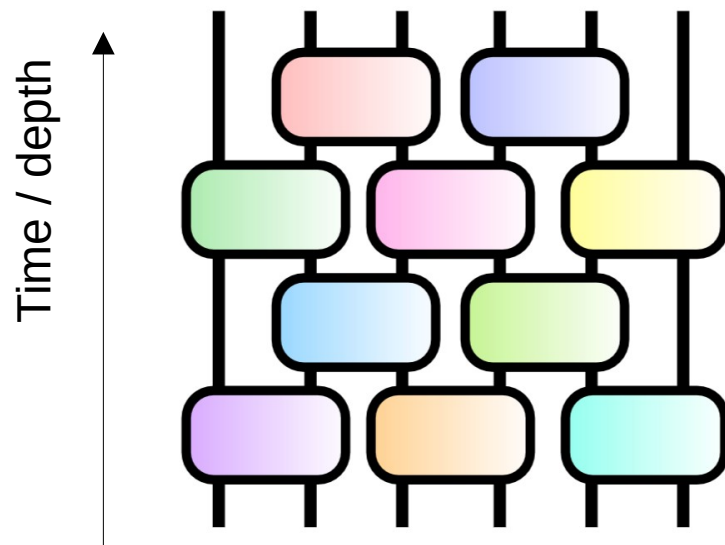


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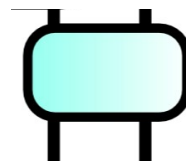
- Quantum computational advantage...



Image: *quantum insider*



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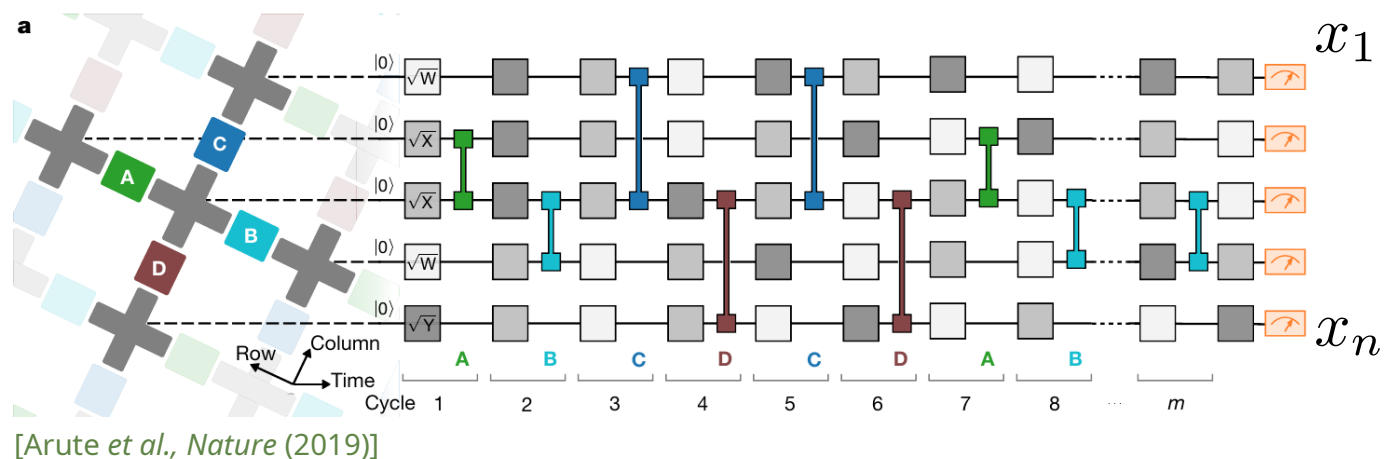
= a random 2-site gate

A hard (but useless!) task

- Given a random circuit U , can we predict the statistics of its output distribution?

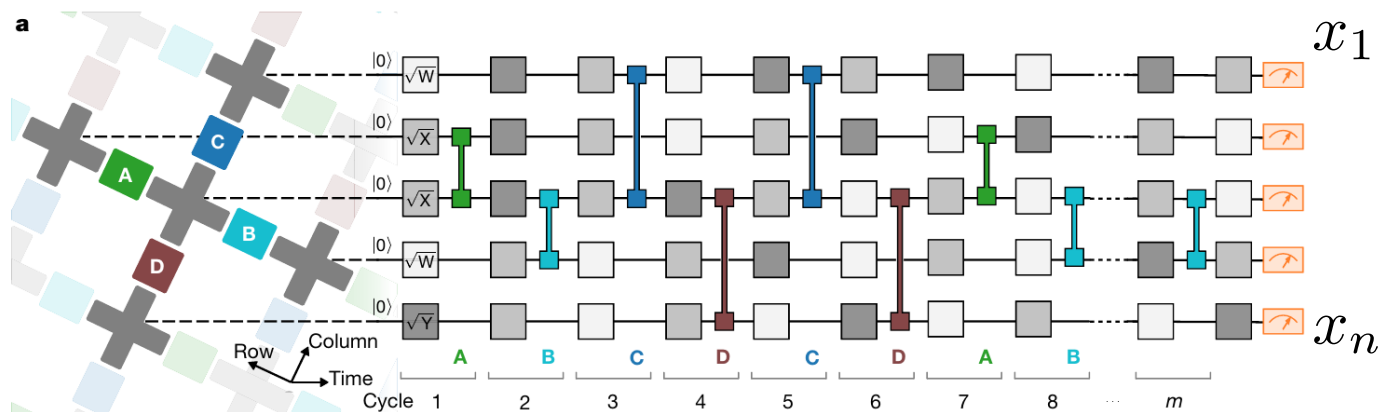
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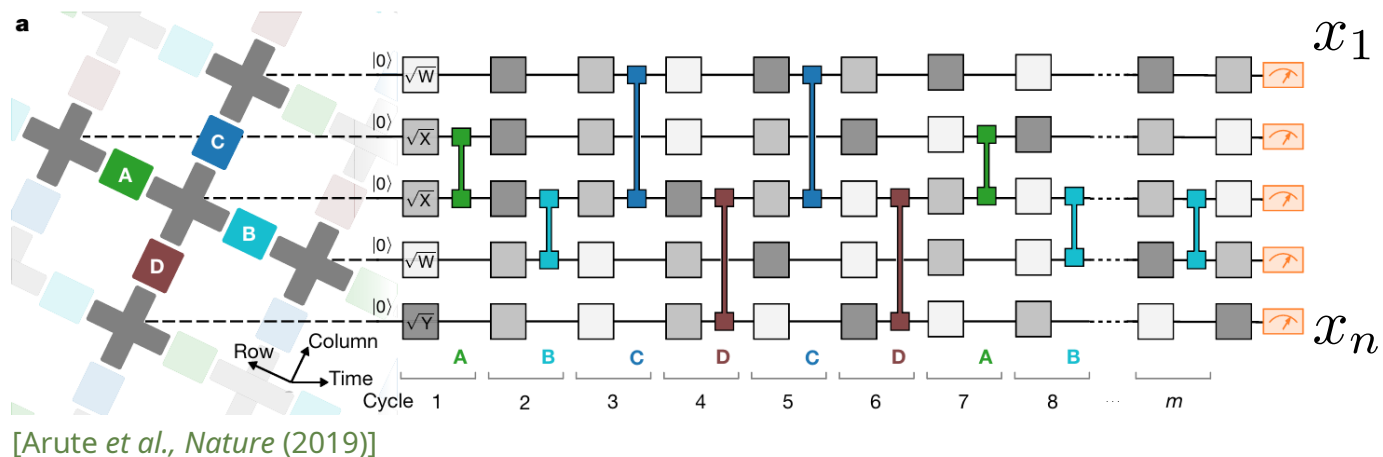


[Arute et al., Nature (2019)]

Output $x = x_1, \dots, x_n$
w/ prob.
 $p(x) = |\langle x|U|0^n\rangle|^2$

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Aaronson & Arkhipov (2010)
Bremner, Jozsa, Shepherd (2011)
Hangleiter & Eisert (2022)

- Conjecture: for sufficiently **deep** RQCs, there is no efficient classical algorithm that can (approximately) sample from $p(x)$

Experiments

Google
USTC
Quantinuum
IBM
QuEra
...

Our interest



Our interest

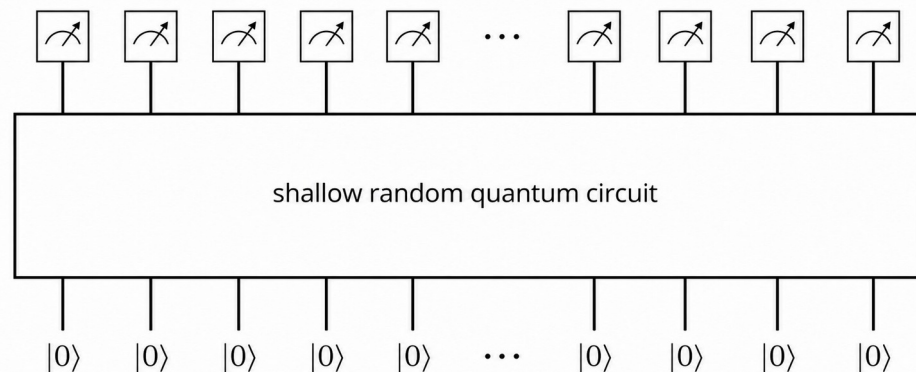
- Does conjectured quantum advantage persist in different regimes of:
 - Circuit depth d
 - Noise
 - Spatial dimension...



Our interest

- Does conjectured quantum advantage persist in different regimes of:
 - Circuit depth d
 - Noise
 - Spatial dimension...
- In particular, interested in **shallow quantum circuits**

$$d = \text{const.}, n \rightarrow \infty$$

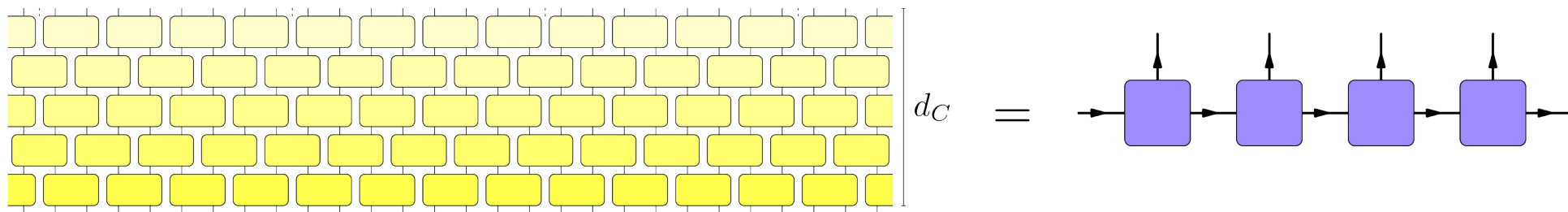


Shallow circuits

- Output state has short-range correlations and low entanglement

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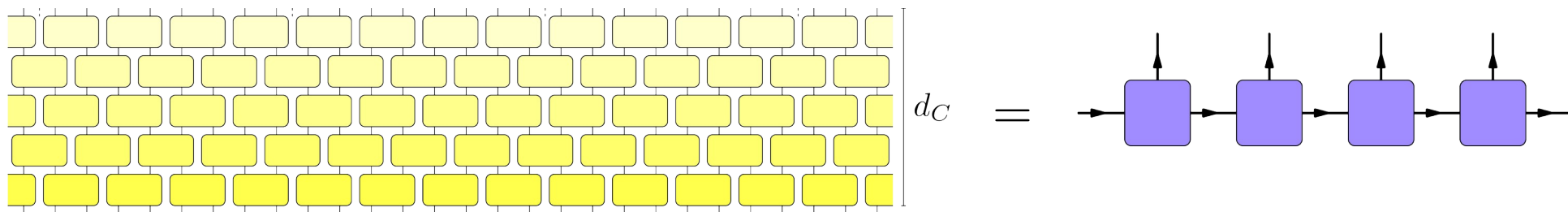
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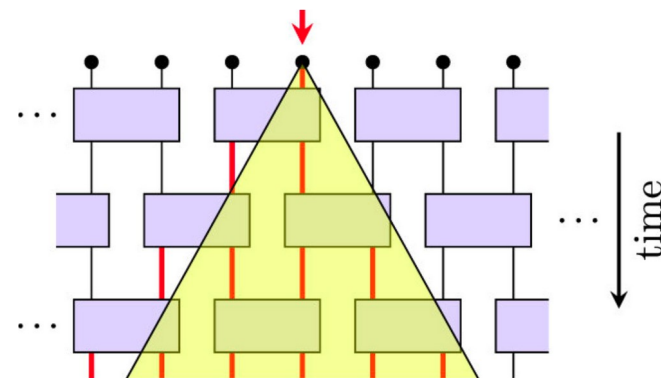
- Efficient tensor-network representation ($\chi = \text{const.}$)

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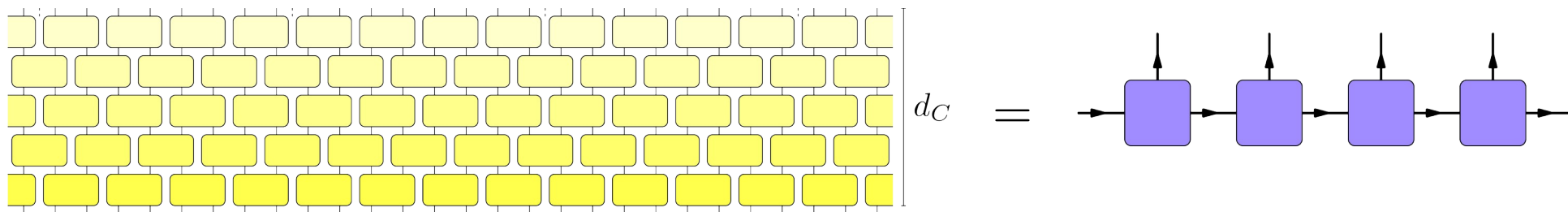


- Efficient tensor-network representation ($\chi = \text{const.}$)
- Local observables can be efficiently computed classically (lightcone)

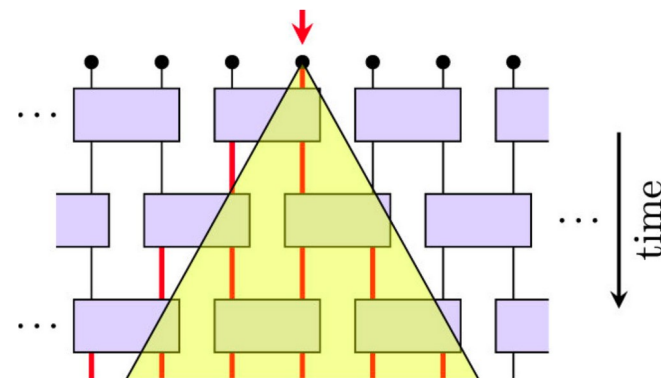


Shallow circuits

- Output state has short-range correlations and low entanglement



- Efficient tensor-network representation ($\chi = \text{const.}$)
- Local observables can be efficiently computed classically (lightcone)
- What about full output distribution?

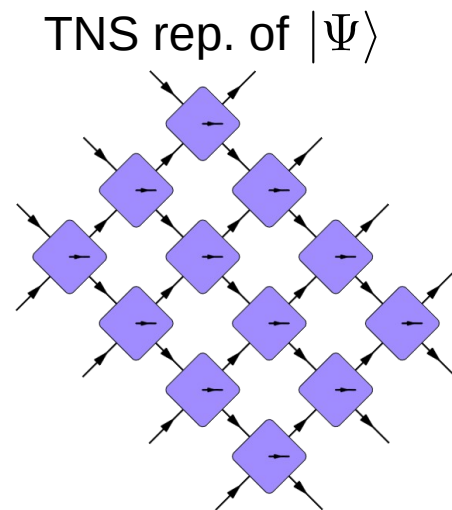


A tensor network contraction problem

- Compute probability of some measurement outcome $x = x_1 \dots x_n$
 $p(x) = |\langle x | \Psi \rangle|^2$, with $|\Psi\rangle = U|0^n\rangle$

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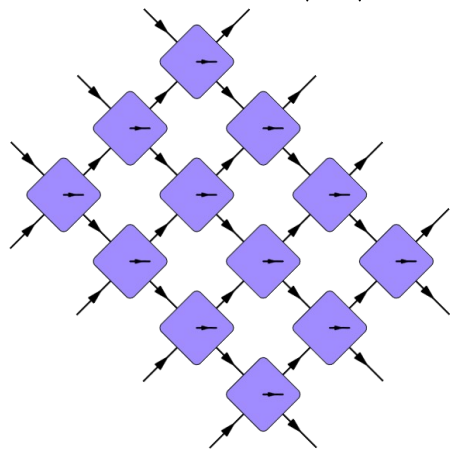
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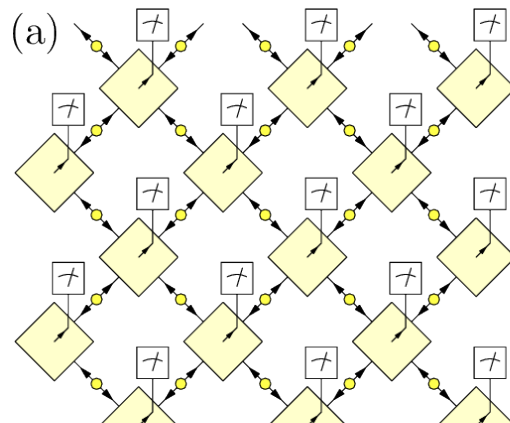
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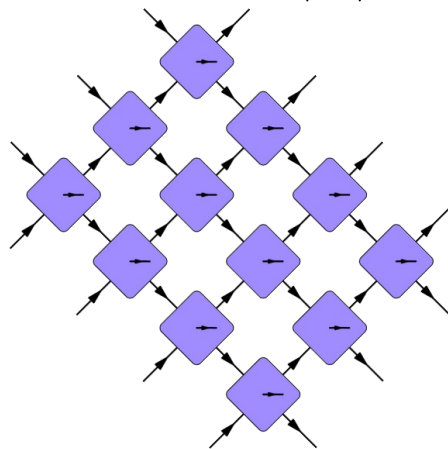
Project each leg onto state $|x_i\rangle$



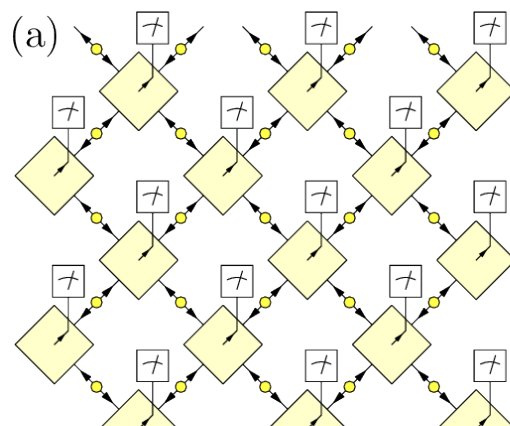
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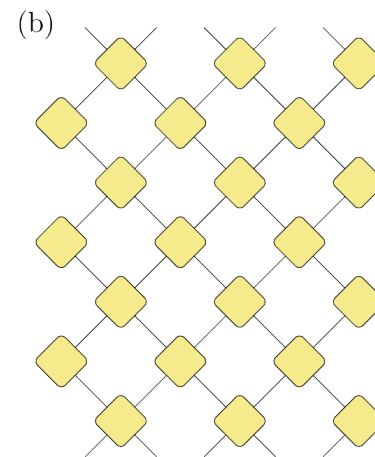
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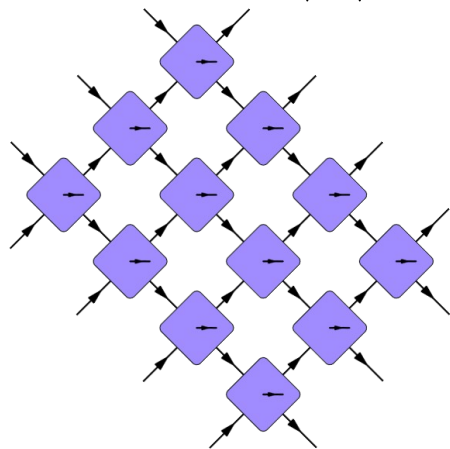
Tensor network



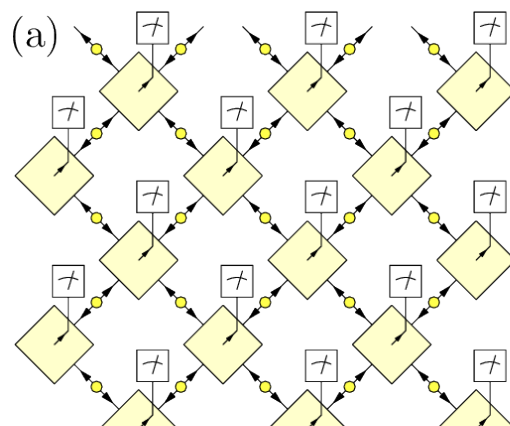
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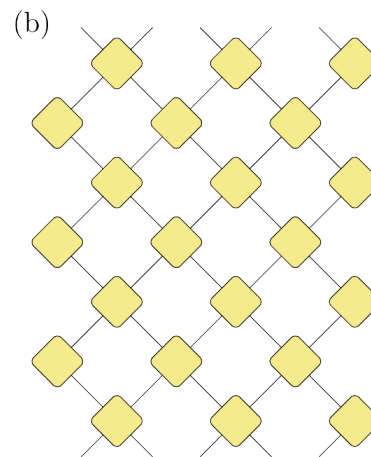
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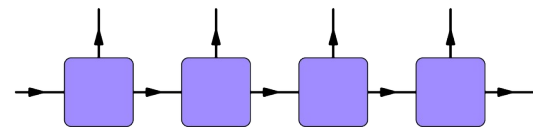
Complexity of simulating random shallow circuit $\leftrightarrow$ complexity of contracting random tensor network

Known results

- Complexity of simulating circuit / tensor network contraction

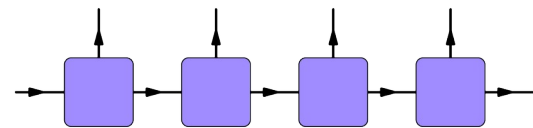
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 - Shallow circuit $d = O(\log n)$ or tensor network $\chi = \text{poly}(n) \rightarrow \text{poly}(n)$ -time classical algorithm for exact evaluation (MPS)



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 - *Worst case* instances provably hard* for $d \geq 3$ (MBQC)

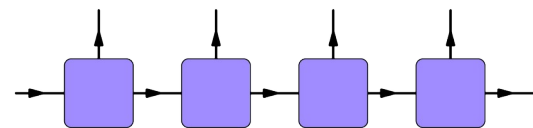


Terhal & DiVincenzo (2004)

*under standard complexity-theoretic assumptions

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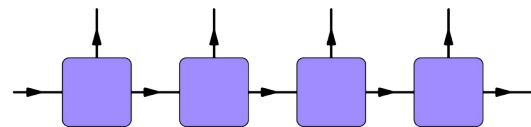


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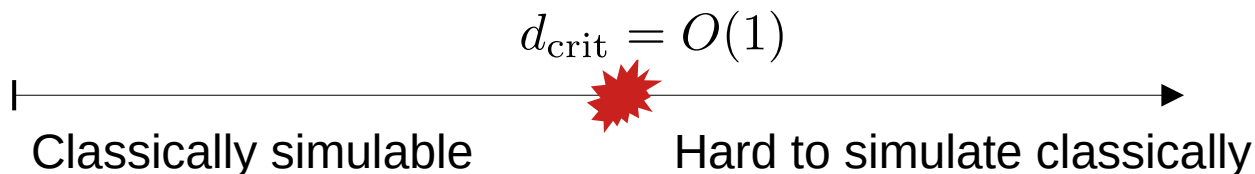
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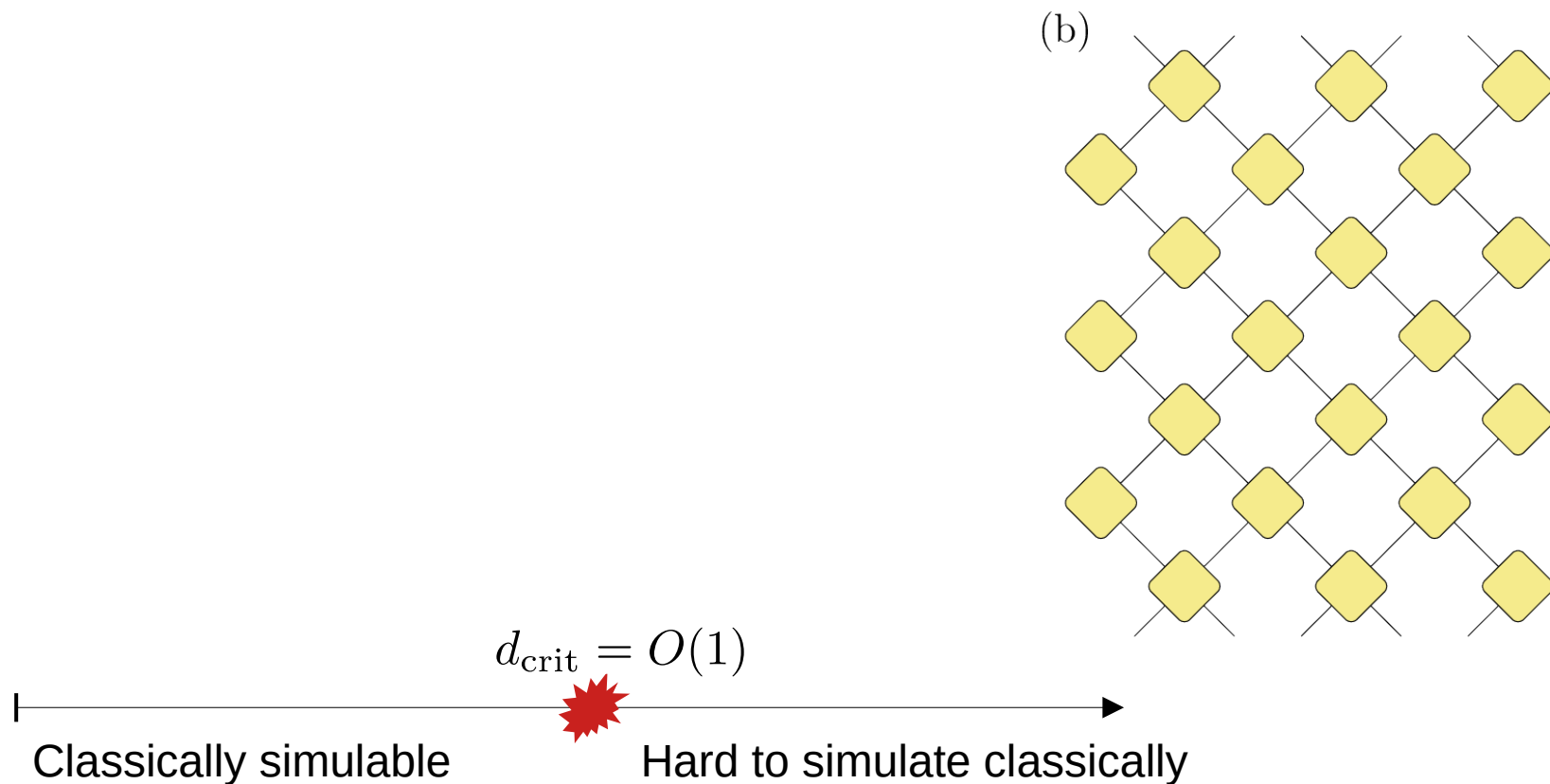
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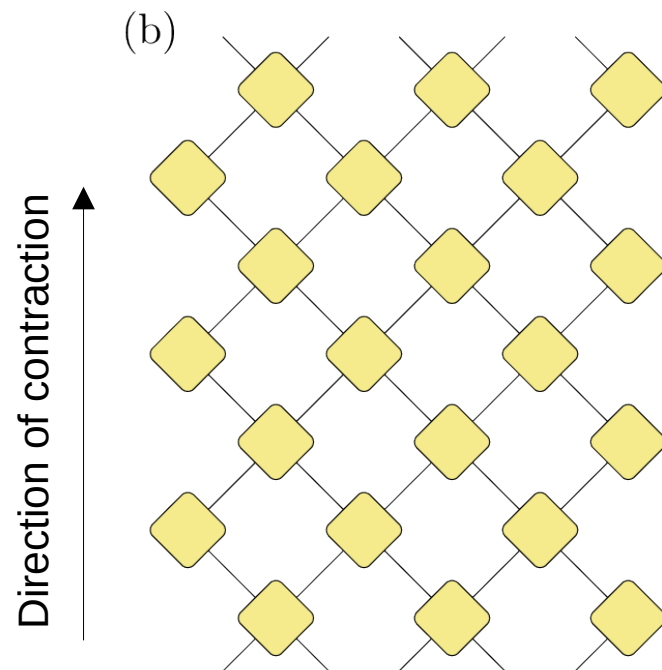
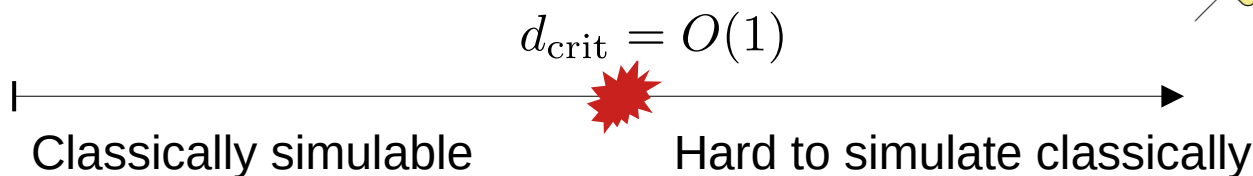
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Phase transition in complexity



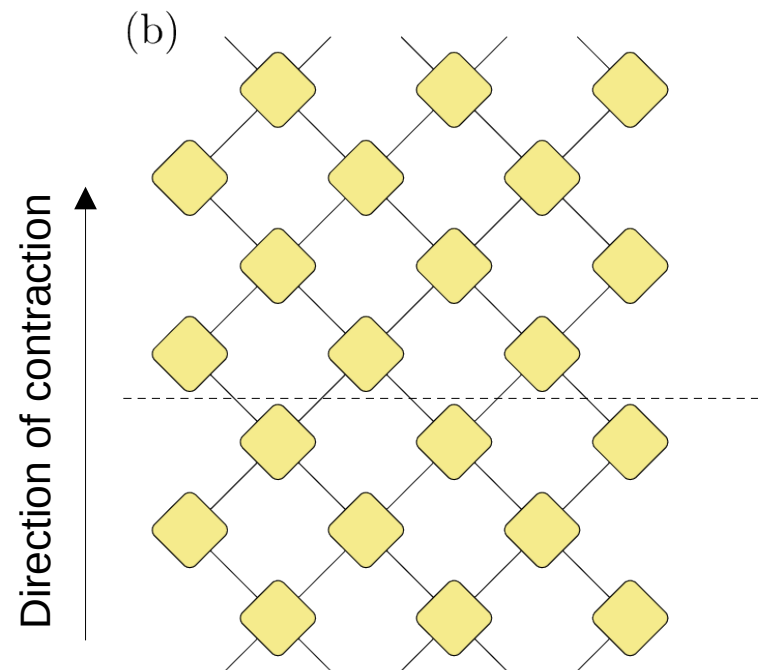
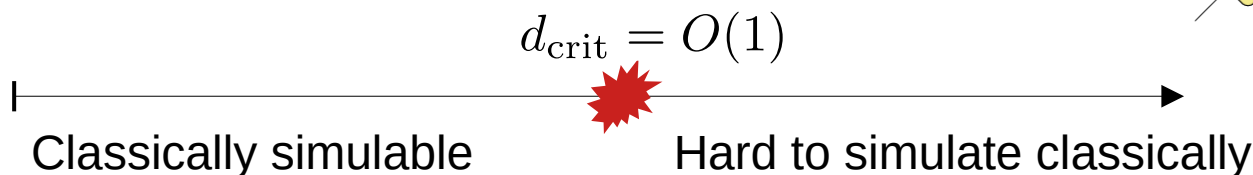
Phase transition in complexity

- Standard method for contracting tensor network "sweeps" across system



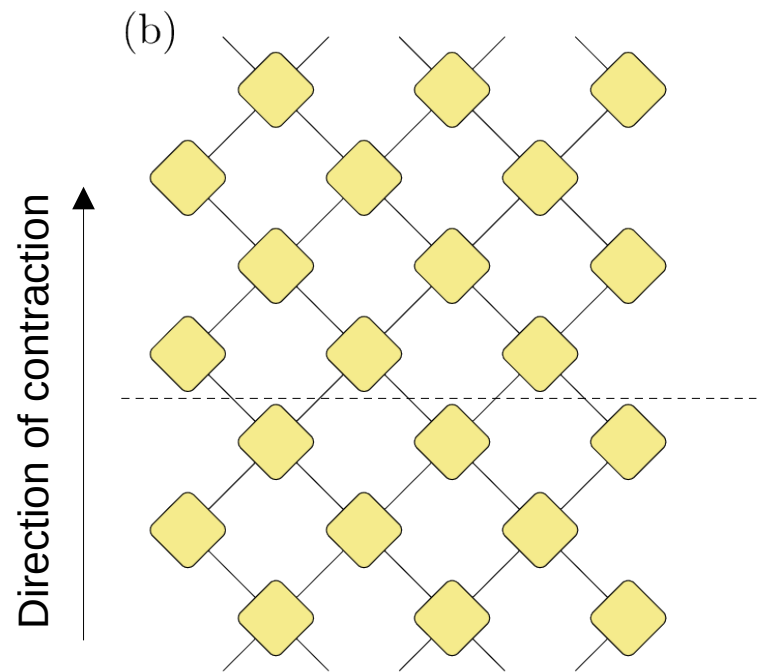
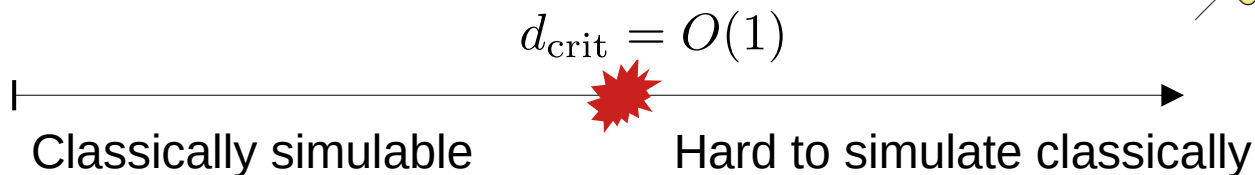
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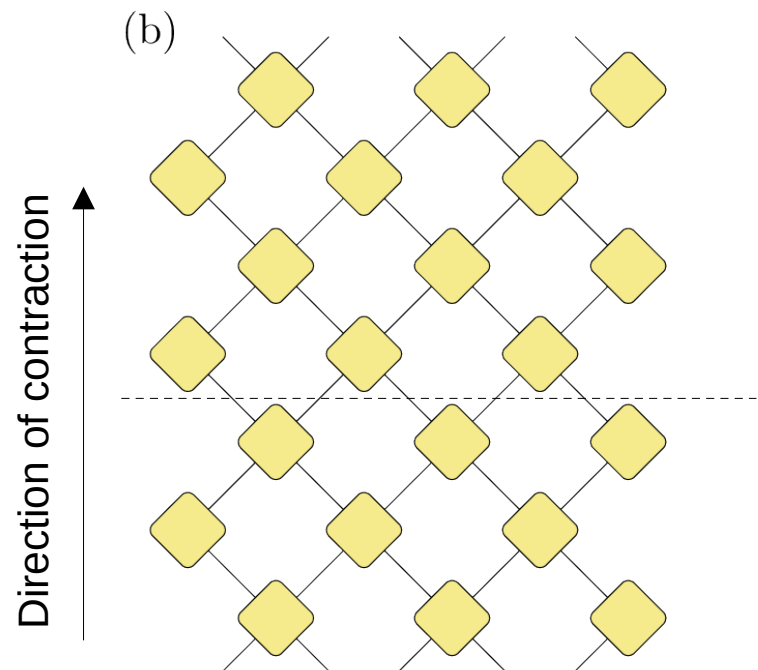
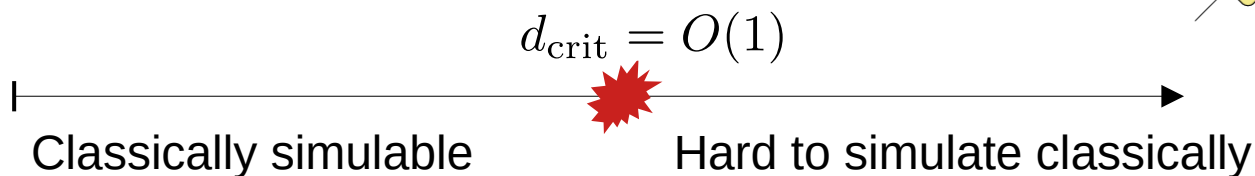
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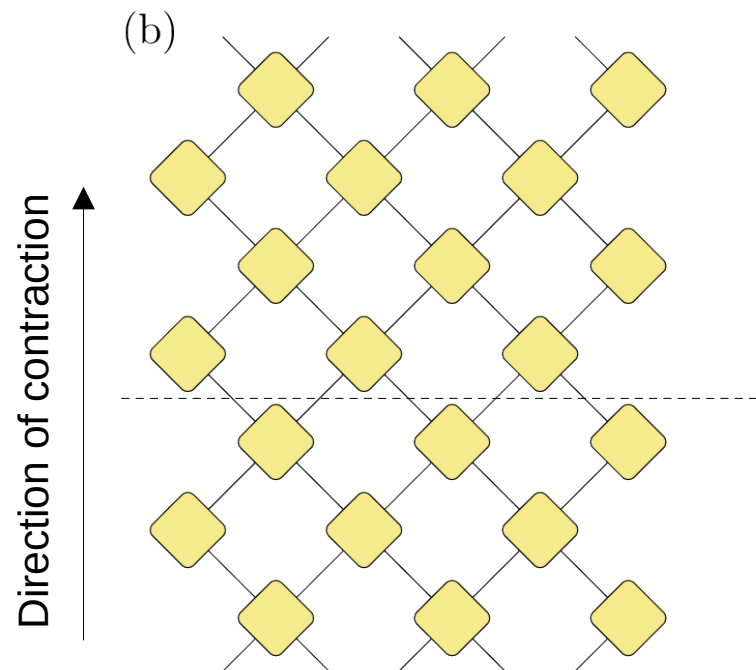
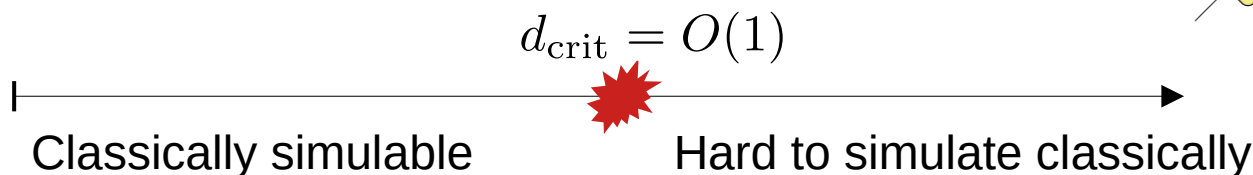
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- "Measurement-induced entanglement"*



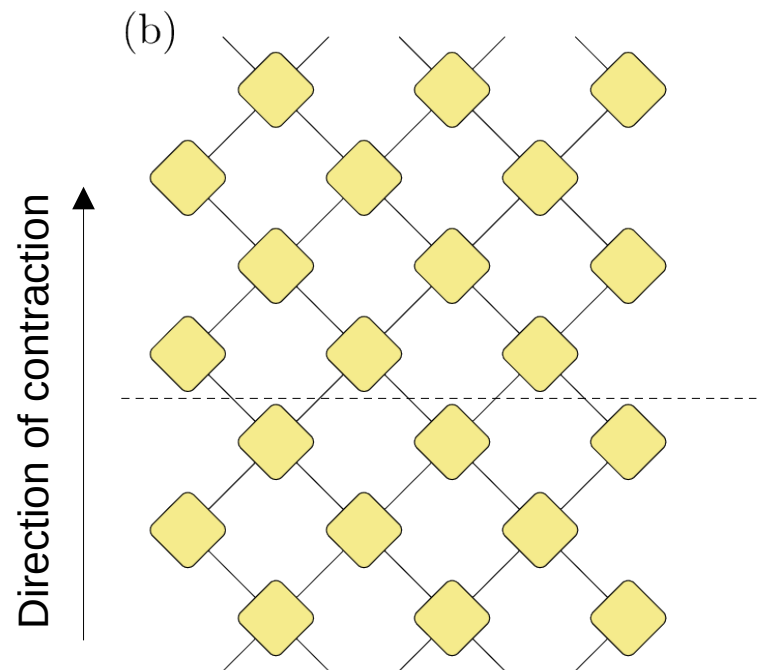
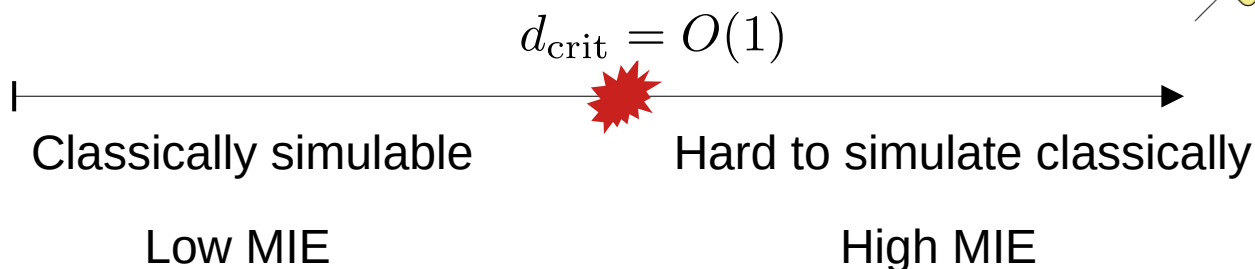
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Our contribution

- First rigorous results on entanglement transitions in random shallow circuits / random tensor networks:

Daniel Malz
(Basel)



Wen Wei Ho
(Singapore)



*QIP 2025; PRX **15**, 021059 (2025)*

Our contribution

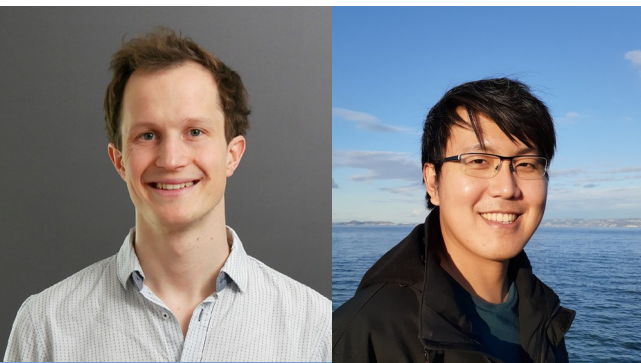
- First rigorous results on entanglement transitions in random shallow circuits / random tensor networks:

Theorem (informal): *For certain natural families of random quantum circuits in 2D, there exists a depth $d = O(1)$ such that the boundary / holographic state has half-chain entanglement*

$$E(\Psi_{\text{hol.}}) \geq \alpha L_x$$

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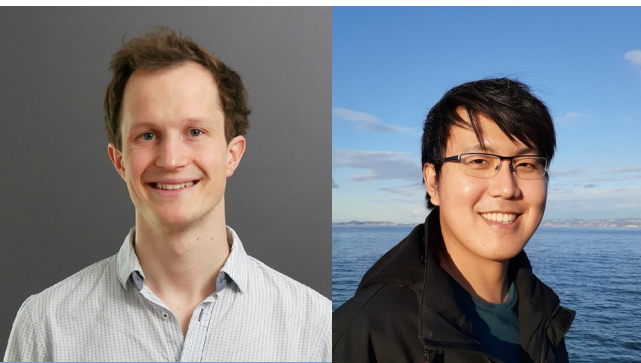
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Overcame outstanding challenge of evaluating M.I.E. (non-polynomial function of circuit U)

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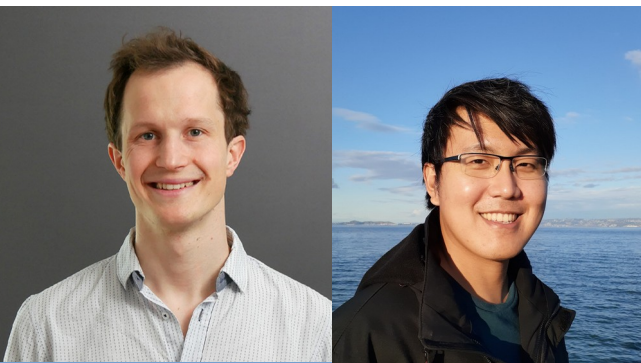
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Strong evidence in favour of complexity transition

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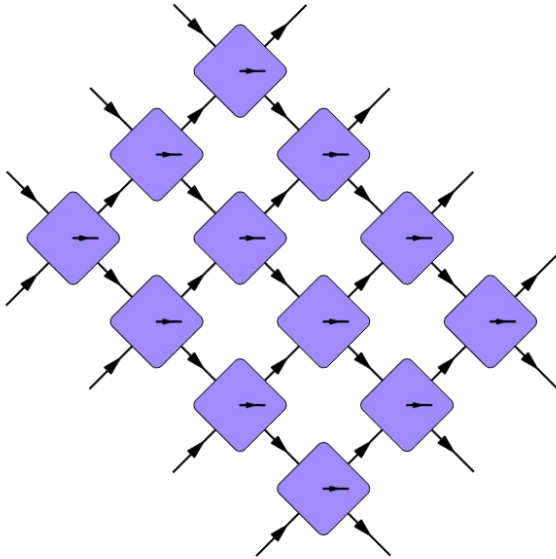
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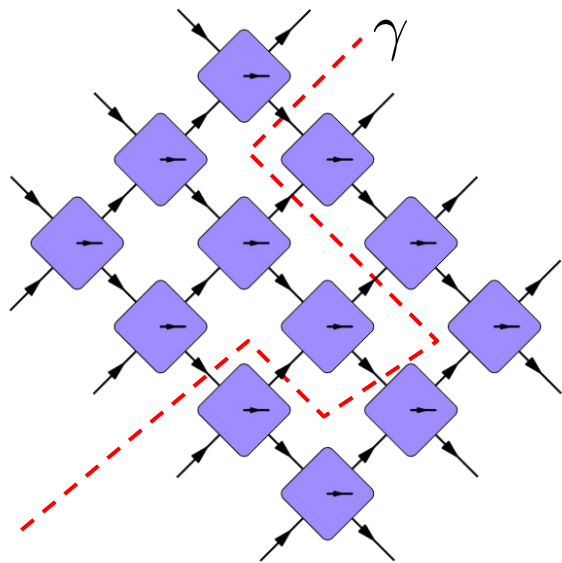
A geometric interpretation

- Relate M.I.E. to the entanglement of the pre-measurement state along different cuts:



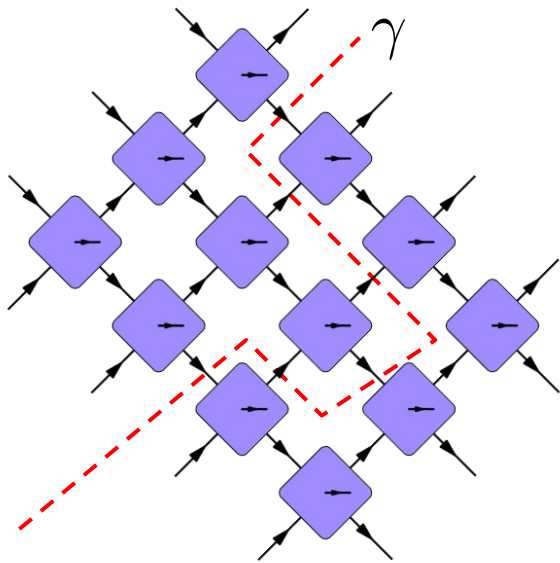
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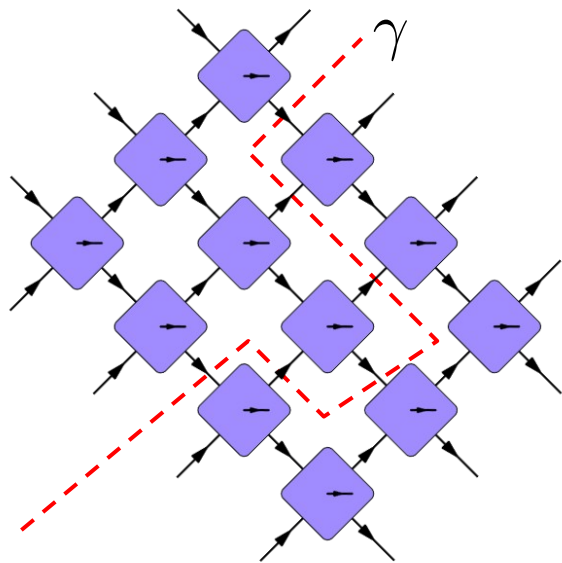
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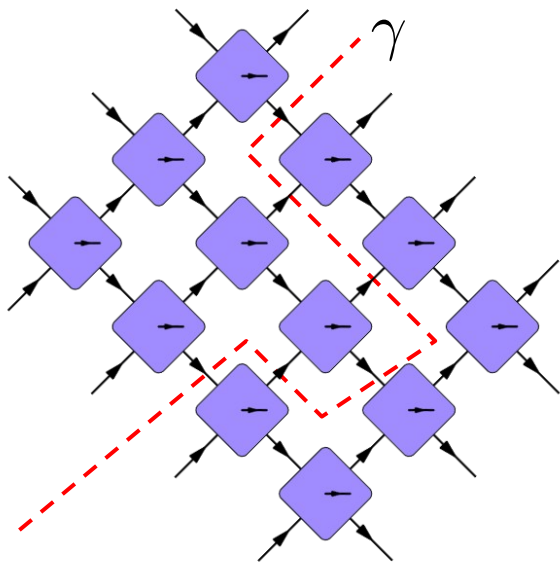


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Entanglement across cut γ

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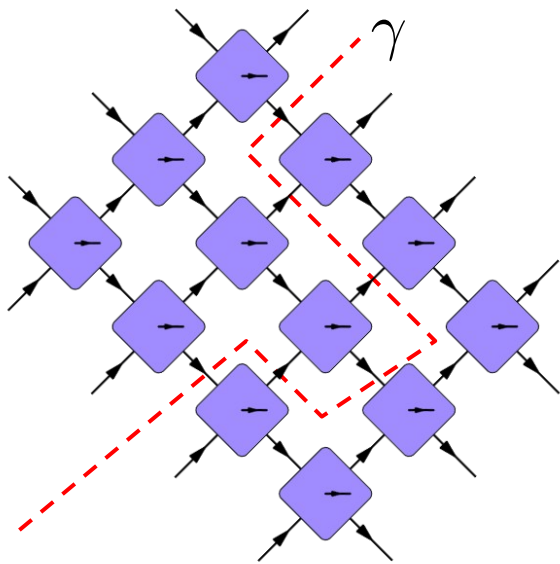
Entanglement across cut γ

$$d < d_{\text{crit}}$$

- Weaker pre-meas. entanglement
- Sum diverges
- Low M.I.E

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$d > d_{\text{crit}}$

- Stronger pre-meas. entanglement
- Shortest (least entangled) cuts dominate sum

Random holographic tensor networks

- Can also apply these results to entanglement of tensor networks in different geometries, e.g. 2D hyperbolic space
- Serves as a toy model for holographic dualities

Hayden *et al.* JHEP (2016)

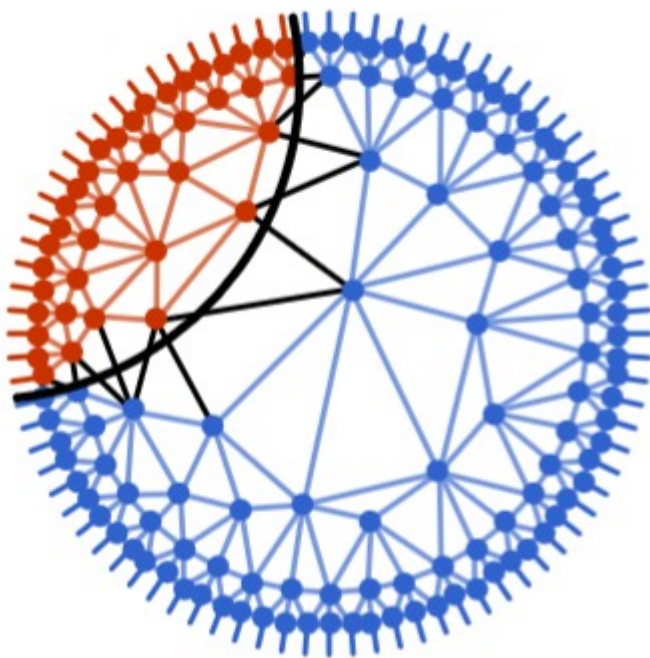
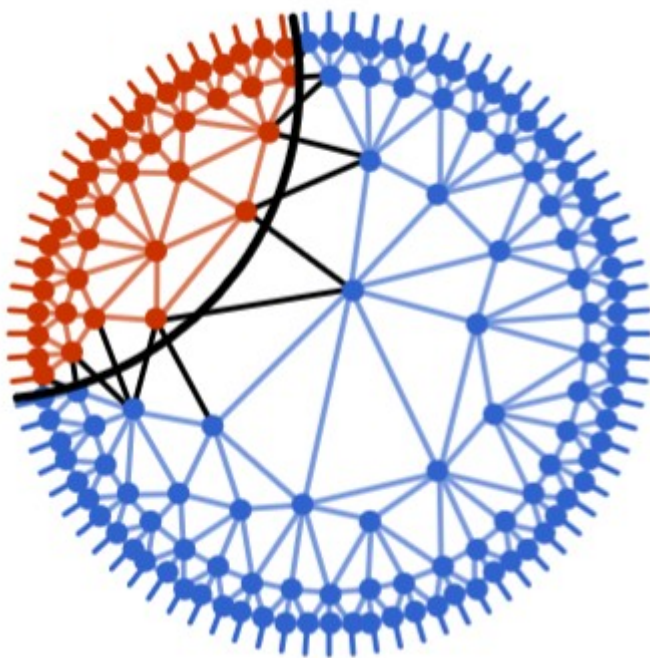


Image: Vasseur *et al.* (2019)

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- Ryu Takayanagi formula

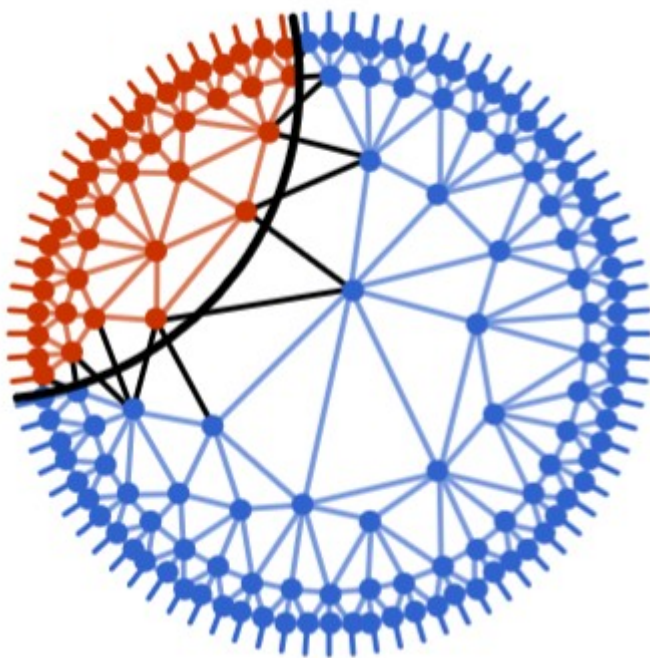
$$E(A : B) \propto |\gamma_{\min}|$$

- Shown only in limit of large bond dimension $\chi \rightarrow \infty$

Image: Vasseur *et al.* (2019)

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- Serves as a toy model for holographic dualities

Hayden *et al.* JHEP (2016)

- Ryu Takayanagi formula

$$E(A : B) \propto |\gamma_{\min}|$$

- Shown only in limit of large bond dimension $\chi \rightarrow \infty$
- Here: phase transition at $\chi_{\text{crit}} = O(1)$ above which RT emerges

Image: Vasseur *et al.* (2019)

Bonus: beyond entanglement

- What can we say about the distribution of boundary states that emerge in random tensor networks / random shallow circuits?

Thomas Schuster
(Caltech)



David Gosset
(Waterloo)

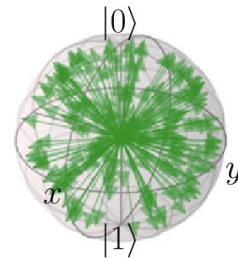


Yinchen Liu
(Waterloo)



Bonus: beyond entanglement

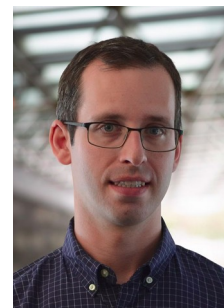
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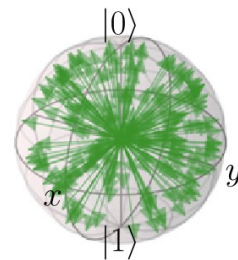


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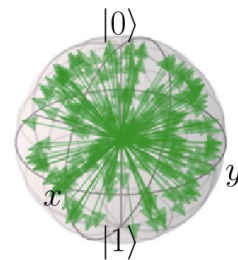


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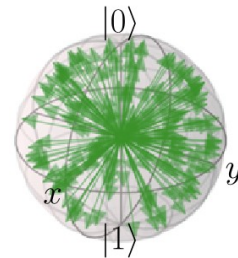


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“Distorted Haar ensemble”

Jozsa, Robb, Wootters, PRA (1994)



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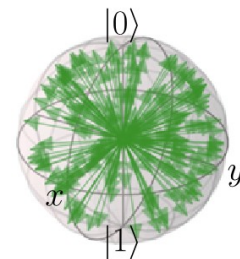
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- Implications for simulability with noise:

Efficient classical algorithm if noise rate $\gamma = \Omega(\log n / n)$



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Thank you!