

Dissipative preparation of thermal states on quantum computers

Preparing thermal states of frustrated
quantum spin systems using 139 qubits
ArXiv: 2605.26245

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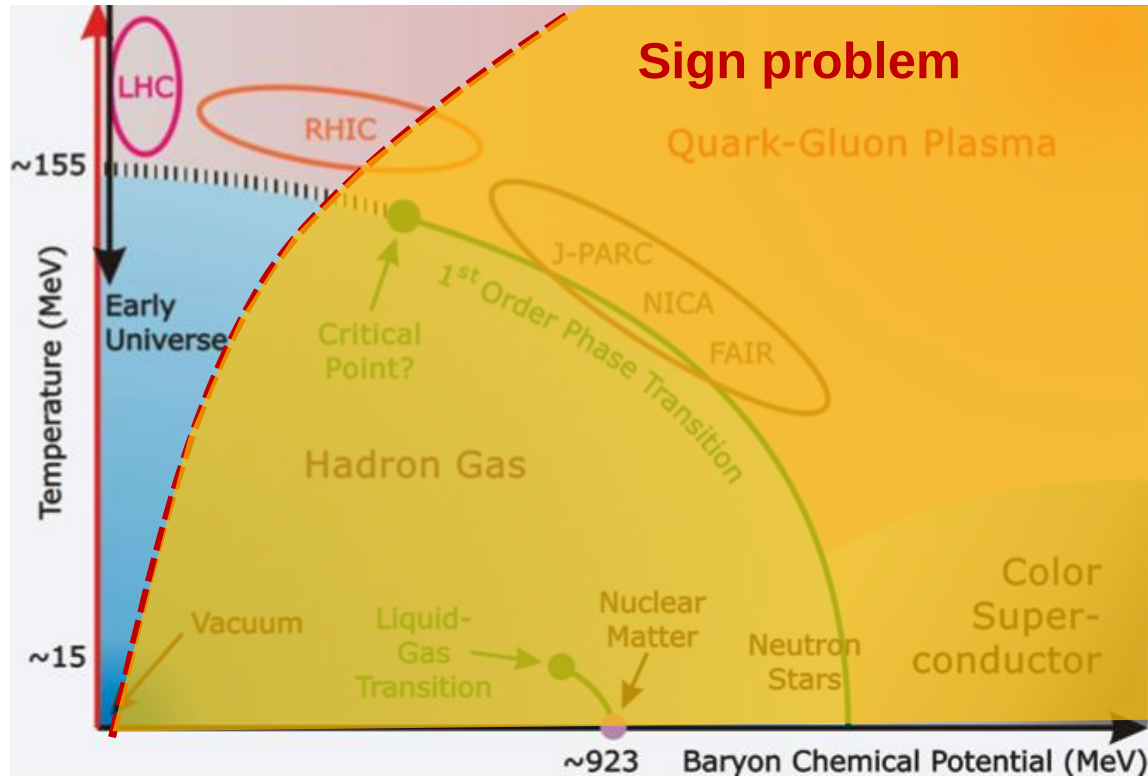


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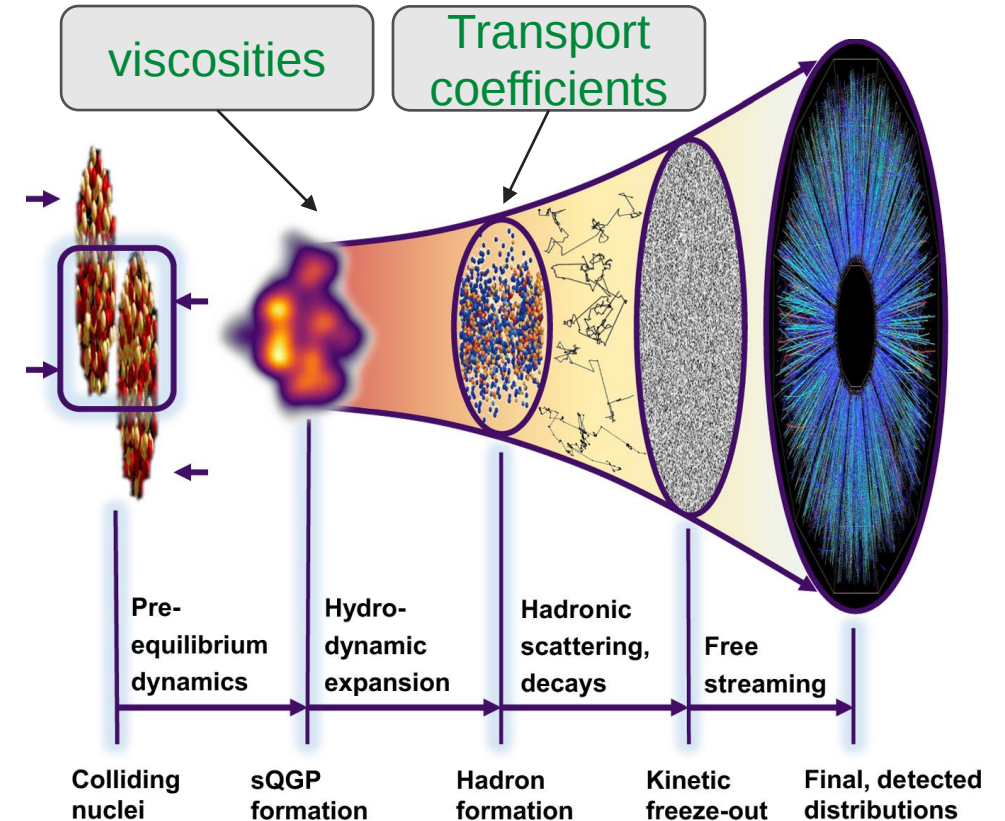
Applications of thermal state preparation

Equilibrium observables and phase structure



<https://www.gsi.de/>

Real-time observables



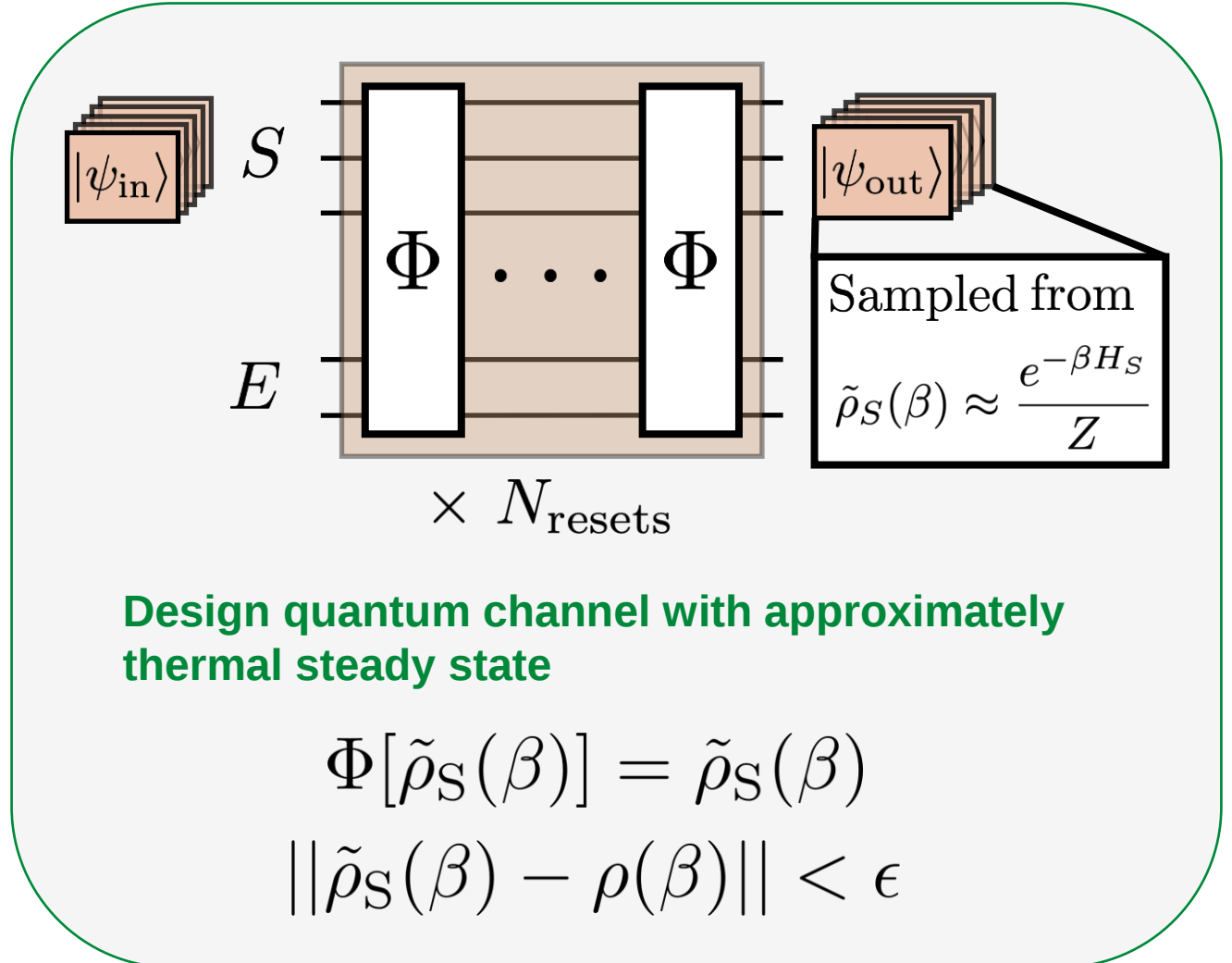
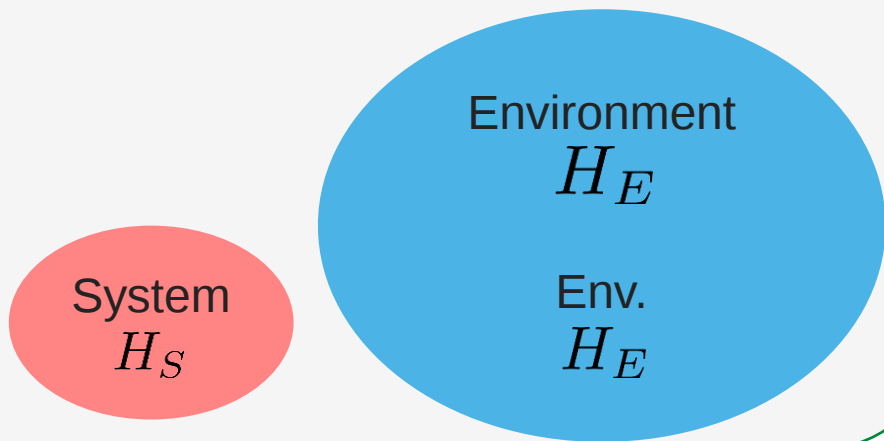
D. Kincses, M. Nagy, and M. Csanád, Commun Phys **8**, 55 (2025).

Dissipative Thermal State Preparation

Goal: Sample from Gibbs state

$$\rho(\beta) = \frac{e^{-\beta H}}{Z} = \sum_i p_i |\psi_i\rangle \langle \psi_i|$$

Idea: Engineered dissipation



Towards an efficient algorithm for thermal state preparation

Previous results:
Analytic
guarantee^{[1][2][3]}

Convergence to an
approximate thermal
state upon repeated
application of Φ



How many times do
we need to apply Φ ?

Previous results: Simple
models (Analytic)^{[4][5][6]}

Here: Frustrated spin
systems (Numerical)

Here: Comparison
to Quantum Monte
Carlo

Verification that
steady state in the
presence of noise is
approximately
thermal



Will Φ have a
steady state in the
presence of device
noise?

Here: Hardware runs
on *ibm_boston*

[1] D. Hahn, S. A. Parameswaran, and B. Placke, 2505.22816(2026).

[2] J. Lloyd and D. A. Abanin, 2506.21318 (2026).

4 [3] Z. Ding *et al.*, 2508.05703 (2025).

[4] C. Rouzé, D. S. França, and Á. M. Alhambra, Nat. Phys.(2026).

[5] Š. Šmíd *et al.*, Nat Commun **16**, 10736 (2025).

[6] Á. Capel, C. Rouzé, and D. S. França, 2009.11817 (2021).

End-to-End Efficient Quantum Thermal and Ground State Preparation^[1]

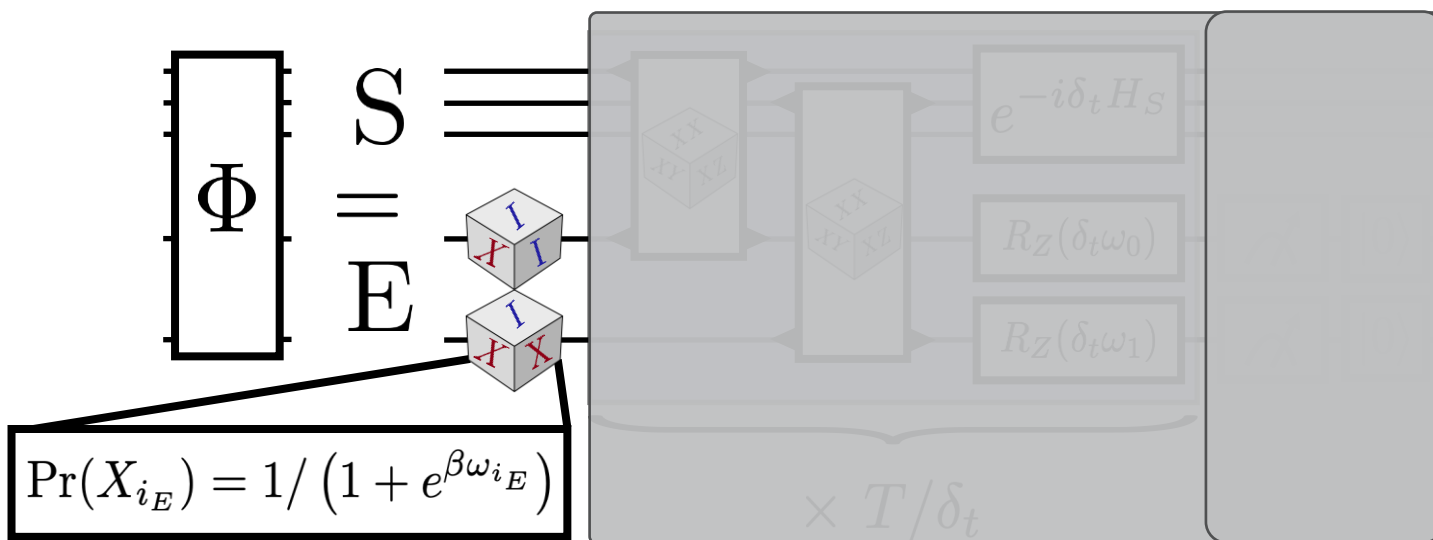
Randomly sampled Bohr frequencies

Environment: $H_E = - \sum_{i_E} \omega_{i_E} Z_{i_E} / 2$

System-Environment
Interaction:

$$H_{SE} = \sum_{\langle i_S, i_E \rangle} O_{i_S} \otimes X_{i_E}$$

Randomly sampled operators

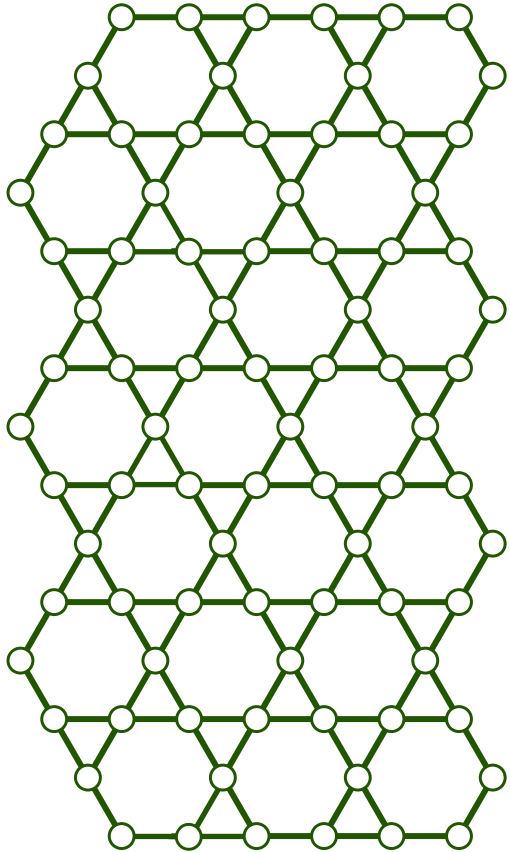


1. Prepare environment in thermal state
2. Do joint time evolution for time T :
$$H(t) = H_S + H_E + \alpha f(t) H_{SE}$$
3. Reset environment qubits

Guaranteed to reach approximate thermal steady state. But How many applications of the channel are required to reach the steady state?

Frustrated spin systems – a testing ground

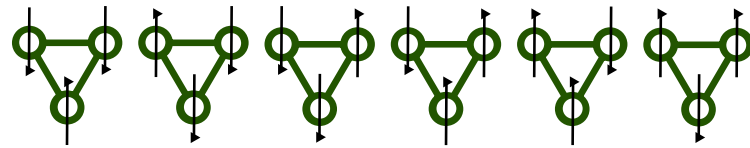
Kagome lattice



Geometric frustration

Antiferromagnetic mixed field Ising model

$$H_{\text{AFIM}} = \sum_{\langle i_S, j_S \rangle} Z_{i_S} Z_{j_S} + \sum_{i_S} (g_x X_{i_S} + g_z Z_{i_S})$$



Exponentially many states clustered in energy around the ground state energy. **Spin ice**

Challenging to simulate classically. Current frontier from QMC $\beta \approx 10$ ^{[1],[2]}

Antiferromagnetic Heisenberg model

$$H_{\text{AFHM}} = \sum_{\langle i_S, j_S \rangle} (X_{i_S} X_{j_S} + Y_{i_S} Y_{j_S} + Z_{i_S} Z_{j_S})$$

numerical sign
problem

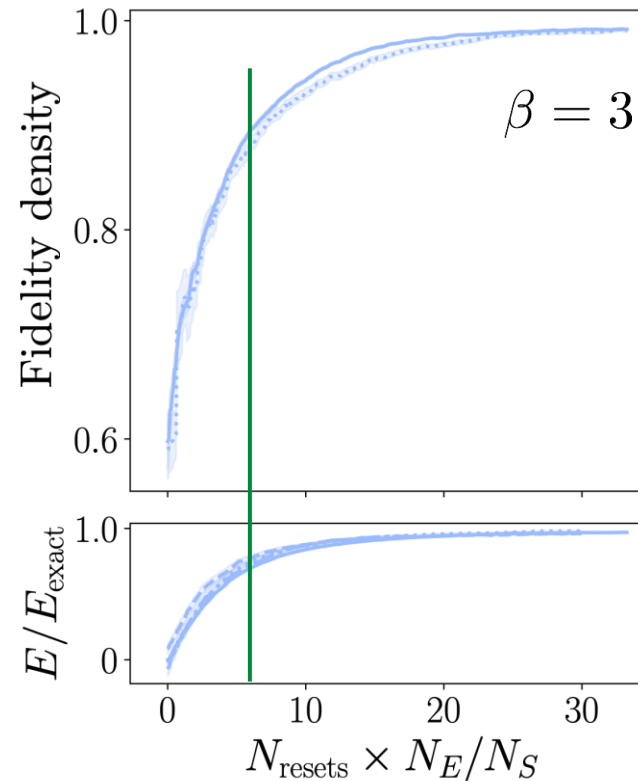
Current frontier from High temperature expansions with Padé resummation $\beta \approx 2.5$ ^[3]

Low temperature properties still debated.

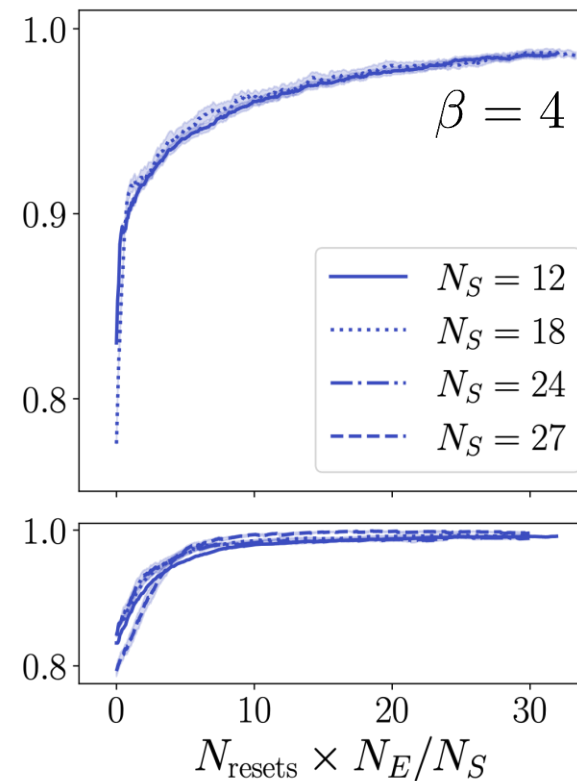
Classical state-vector simulations 1: Scaling with system size

Noiseless
simulations with
Trotterization and
periodic boundary
conditions

Ising model



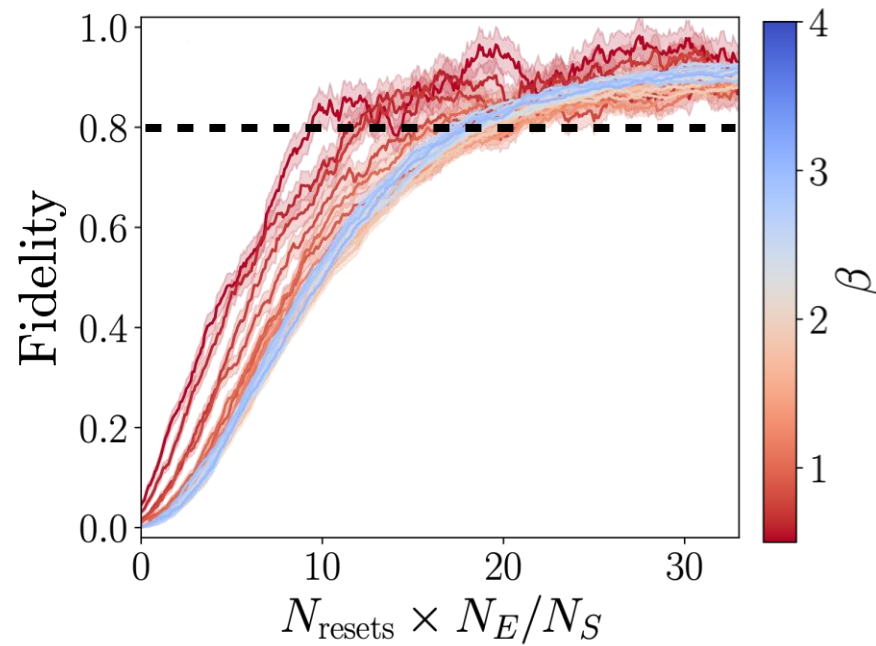
Heisenberg model



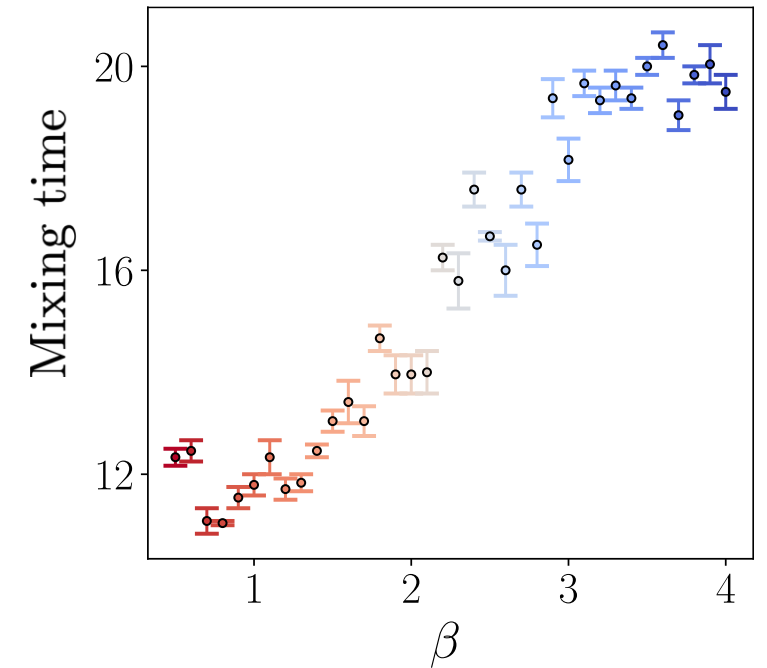
Few resets are
enough to reach
good fidelities and
energy accuracies.
Reasonable to put
on hardware.

Classical state-vector simulations 2: Scaling with temperature

Ising model



Heisenberg model



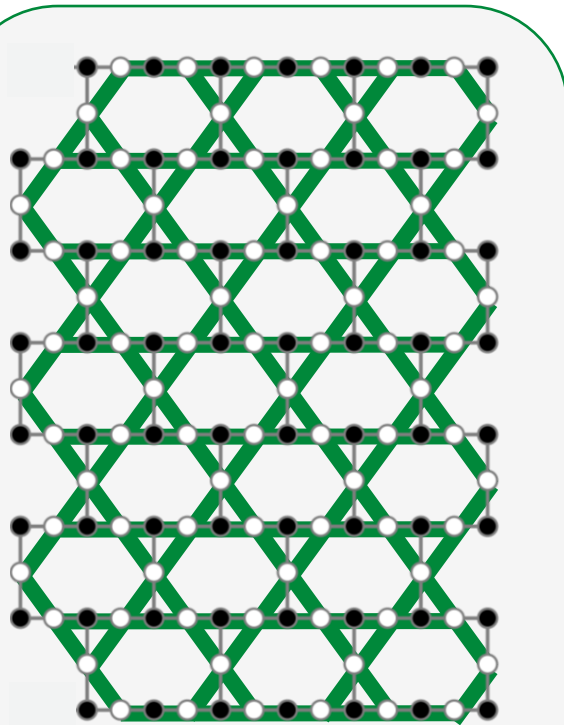
Here: Mixing time = resets needed to reach threshold fidelity

Starting state $\beta = 0$ → faster mixing for high temperatures.
Peak in mixing time around cross-over.

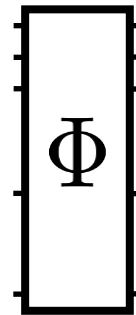
Linear scaling with β
Vs. need of **exponentially**
many samples in QMC

Hardware runs for the Ising model on *ibm_boston*

Use QMC to find β_{eff} such that the thermal energy matches the experiment

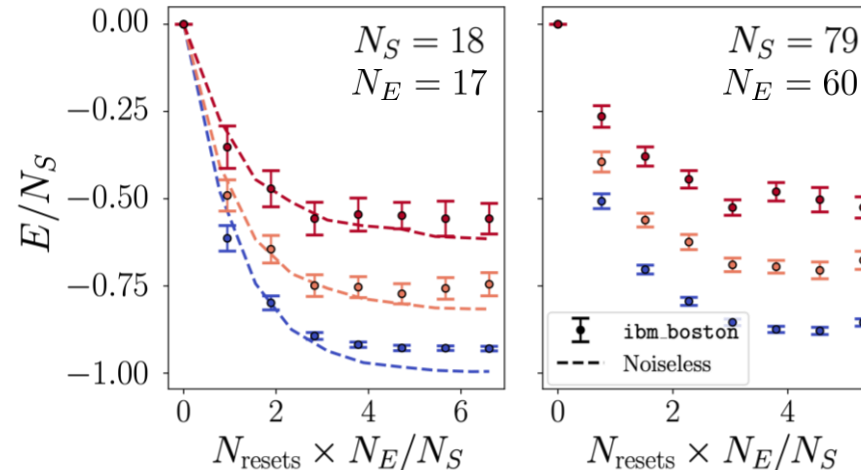


Kagome lattice fits on heavy hex with bath qubits spread throughout the system^[1]

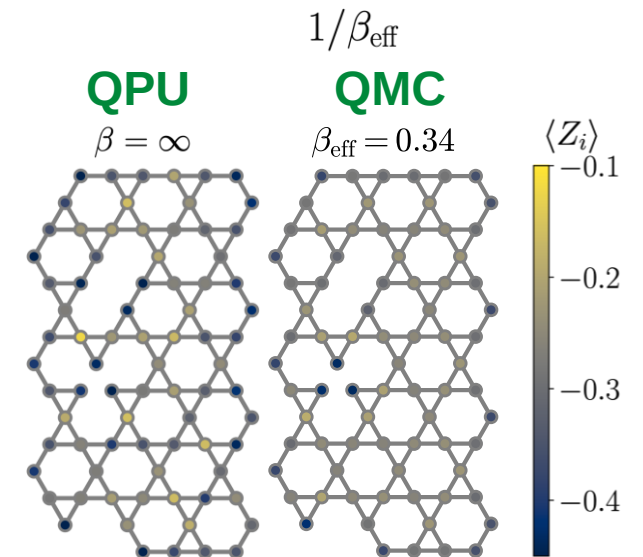
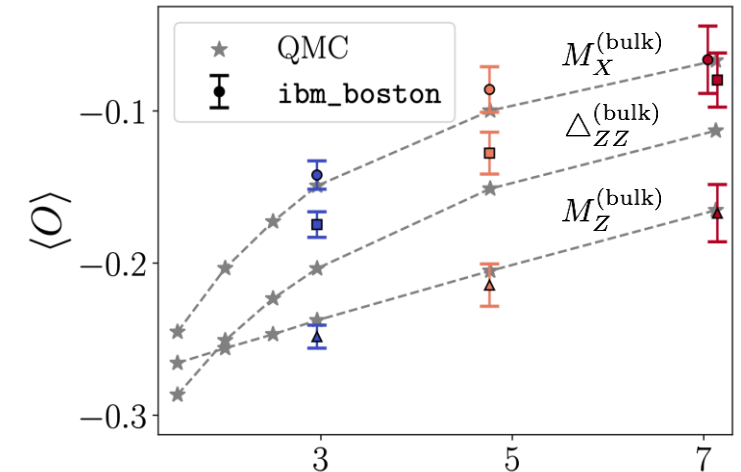


3 trotter steps per reset cycle.
Total of 55 2-qubit gate depth
for one cycle

$\beta = \infty$ $\beta = 1/2$ $\beta = 1/4$



Without rapid mixing this would not be possible

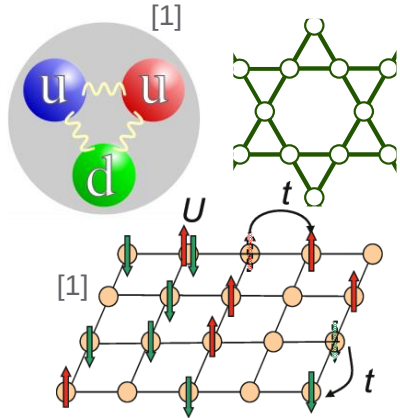


Summary

Using classical and quantum computers we found evidence for rapid mixing in frustrated spin systems.

Actual device noise drives the system to a new stable steady state with approximate thermal properties.

Outlook



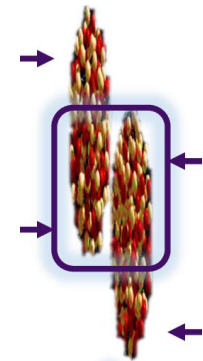
Put model with sign problem on quantum hardware

System
 H_S



Verify equilibration/temperature beyond comparison to classical methods

Combine thermal state preparation with real time evolution



Thank you for your attention!

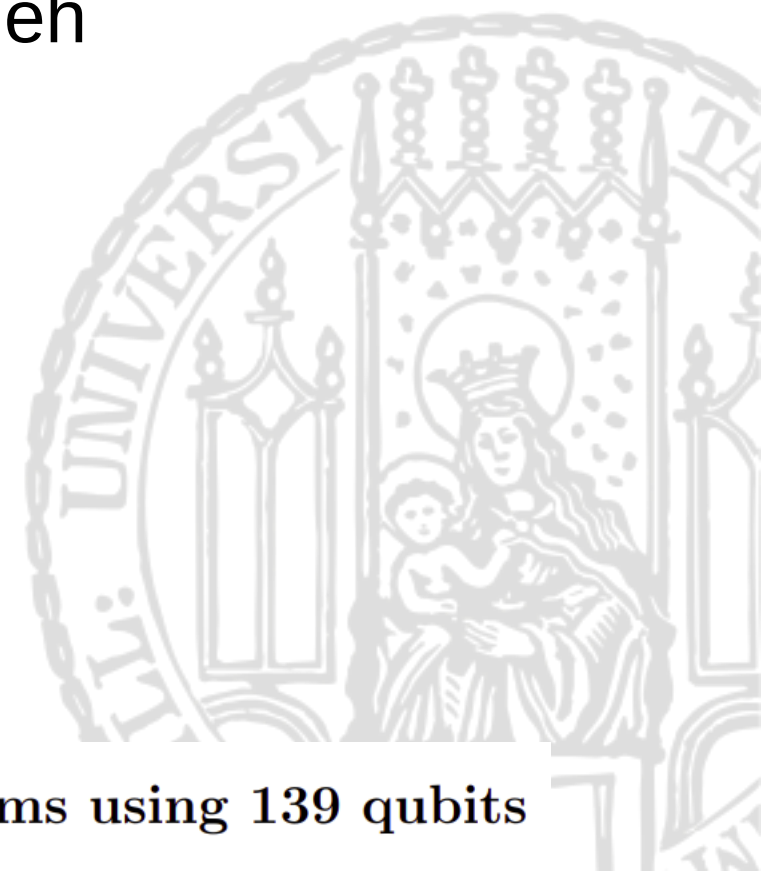


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Check out our preprint:
2605.26245



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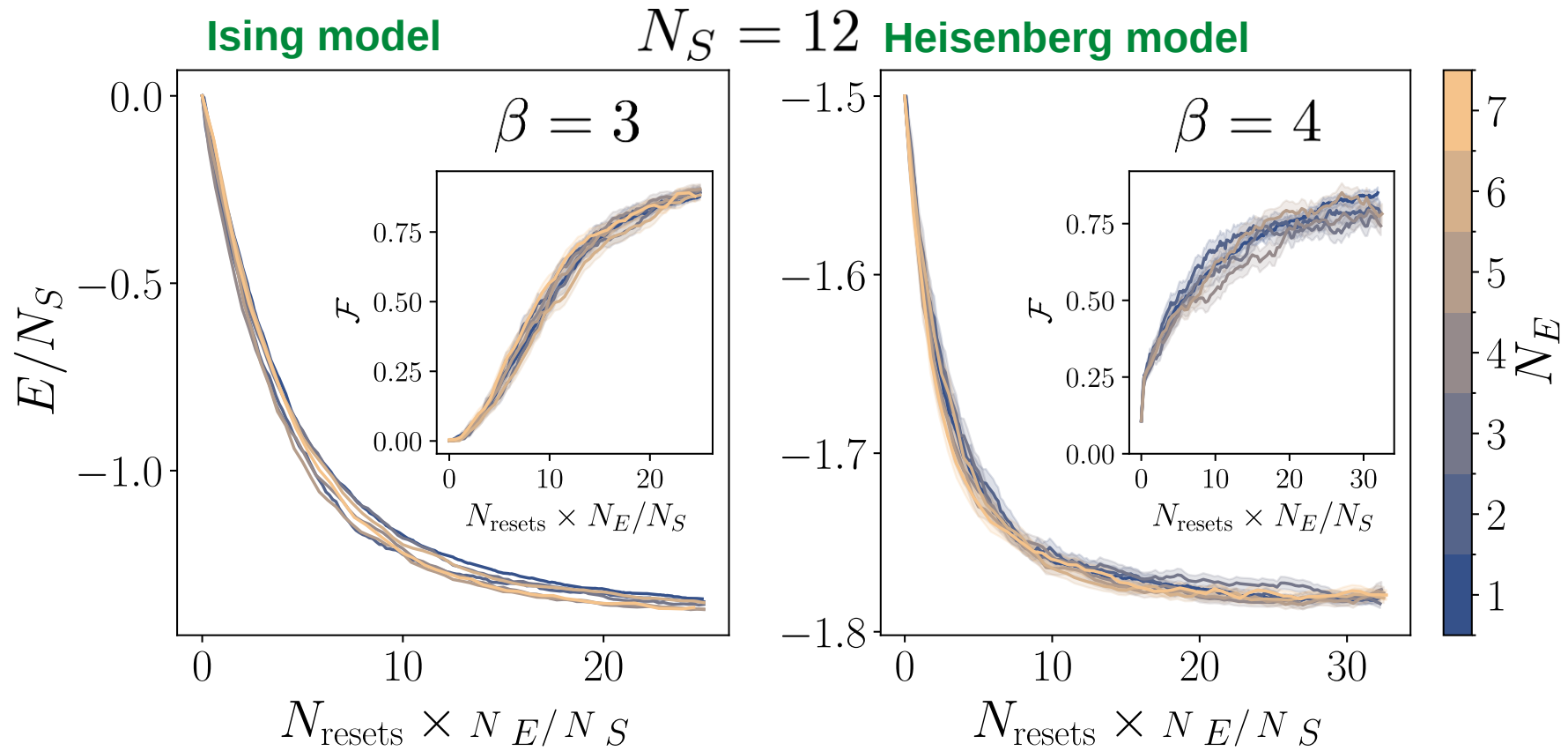


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Backup

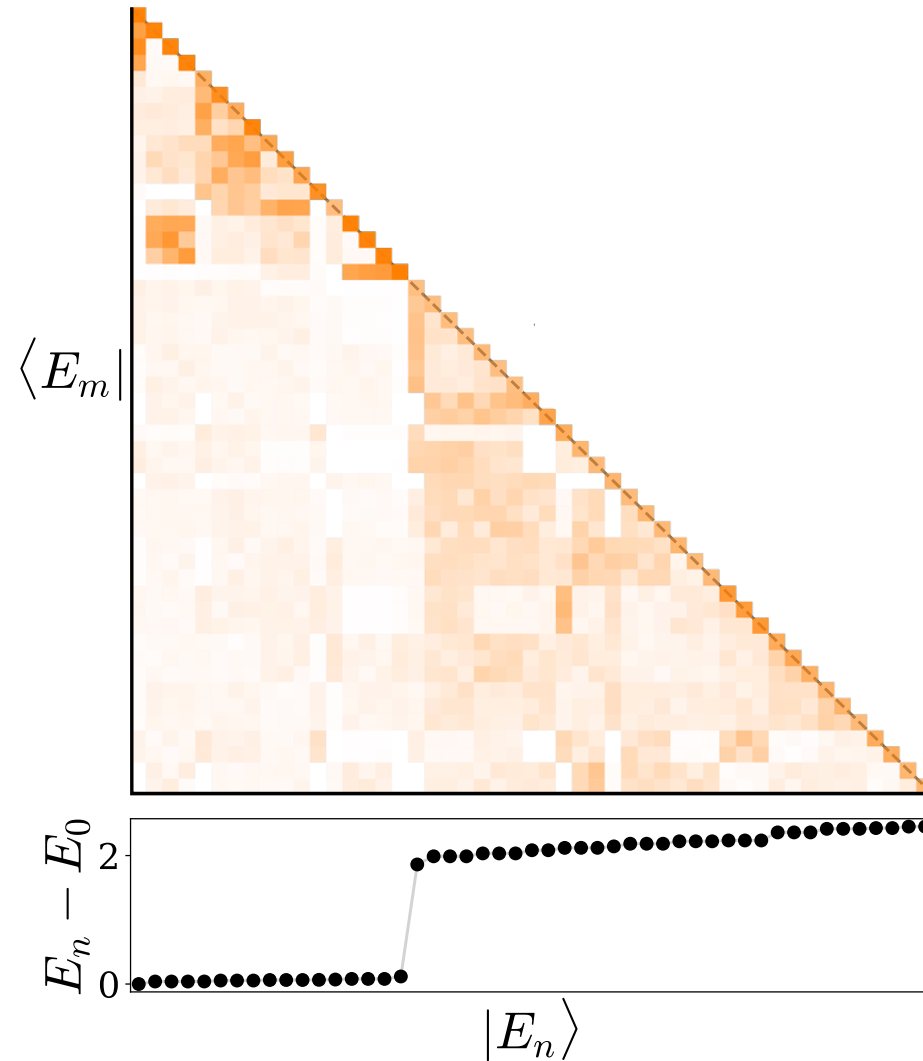


Scaling of resets with number of environment qubits



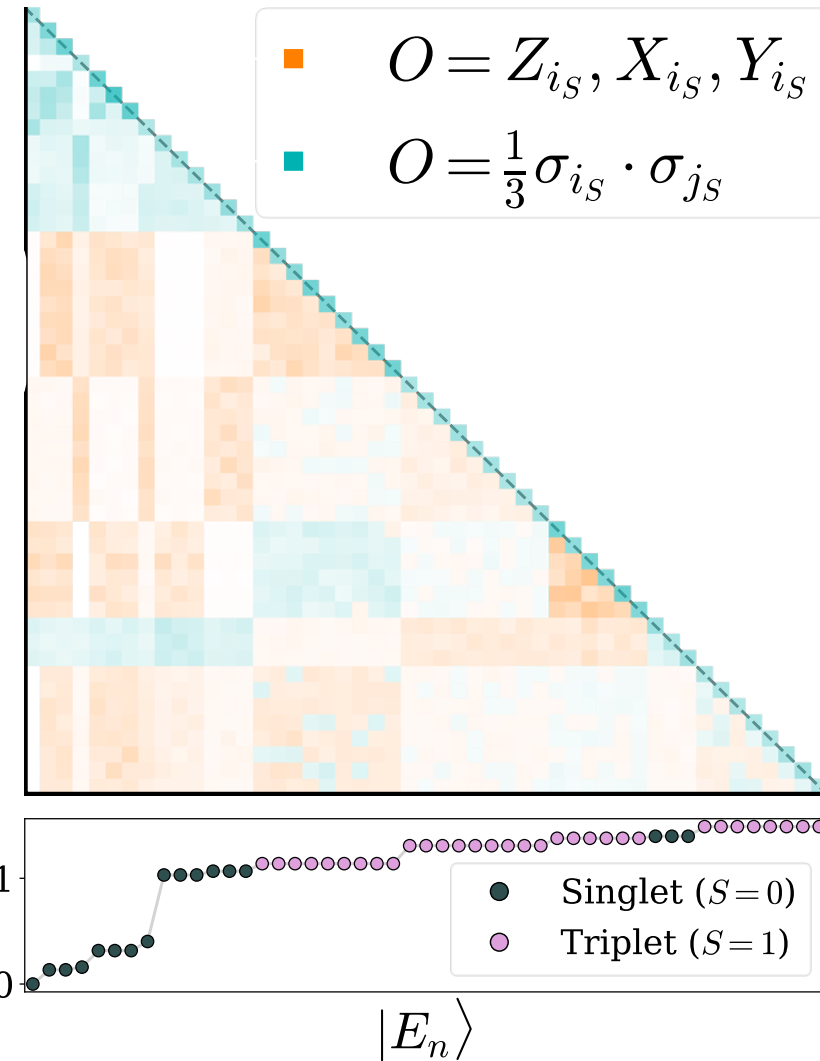
Jump Operators

Ising model

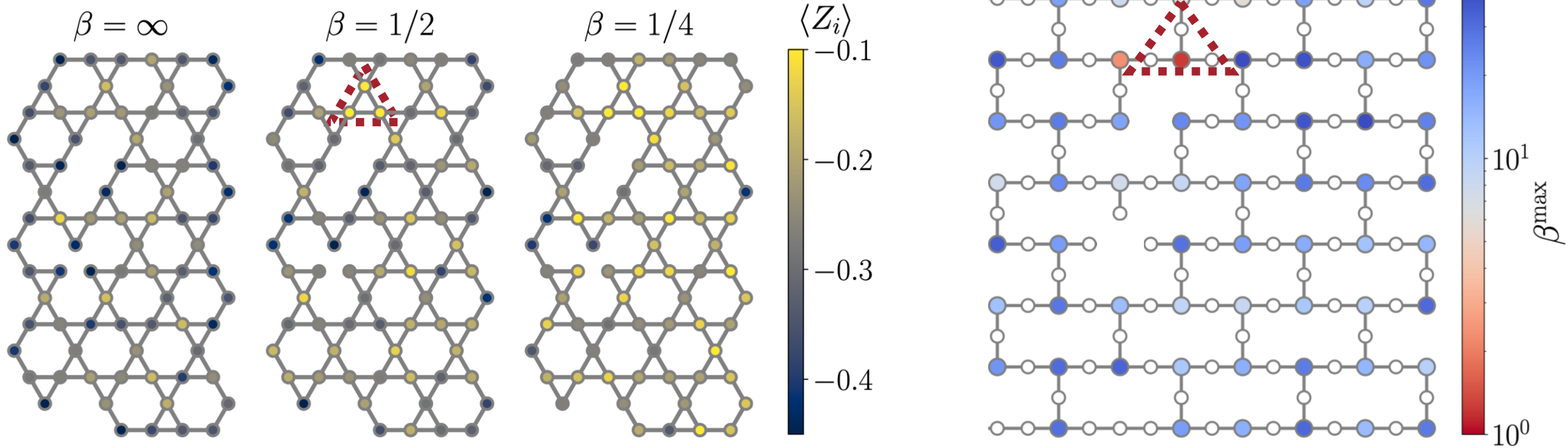


Heisenberg model

$\blacksquare \quad O = Z_{i_S}, X_{i_S}, Y_{i_S}$
 $\blacksquare \quad O = \frac{1}{3} \sigma_{i_S} \cdot \sigma_{j_S}$



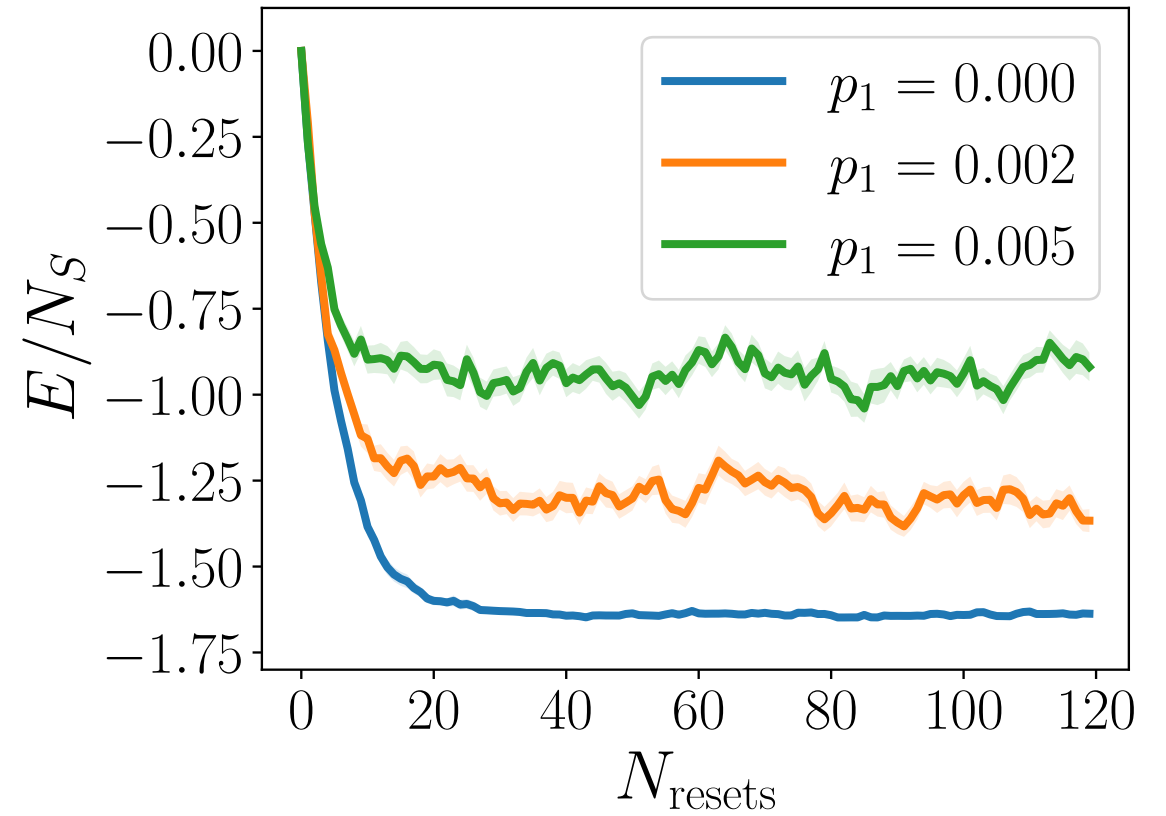
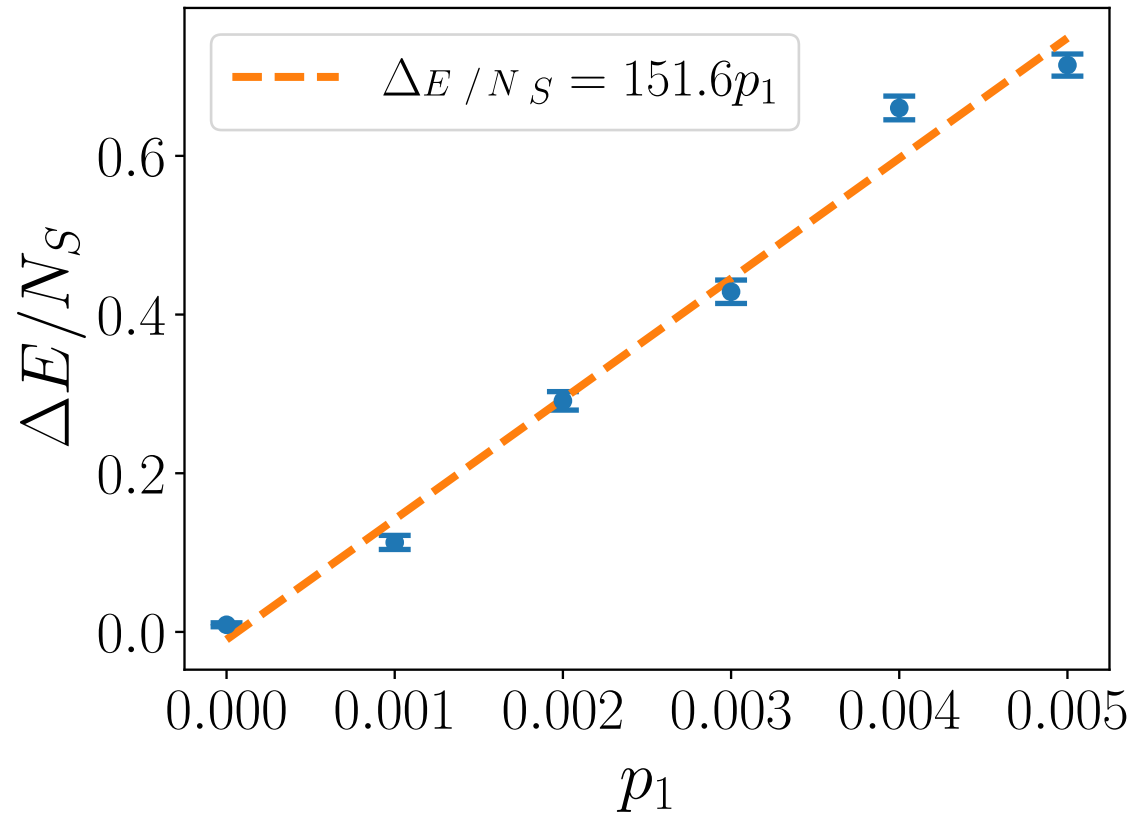
Qubit reset error



Reset errors lead to „hot“ bath qubits

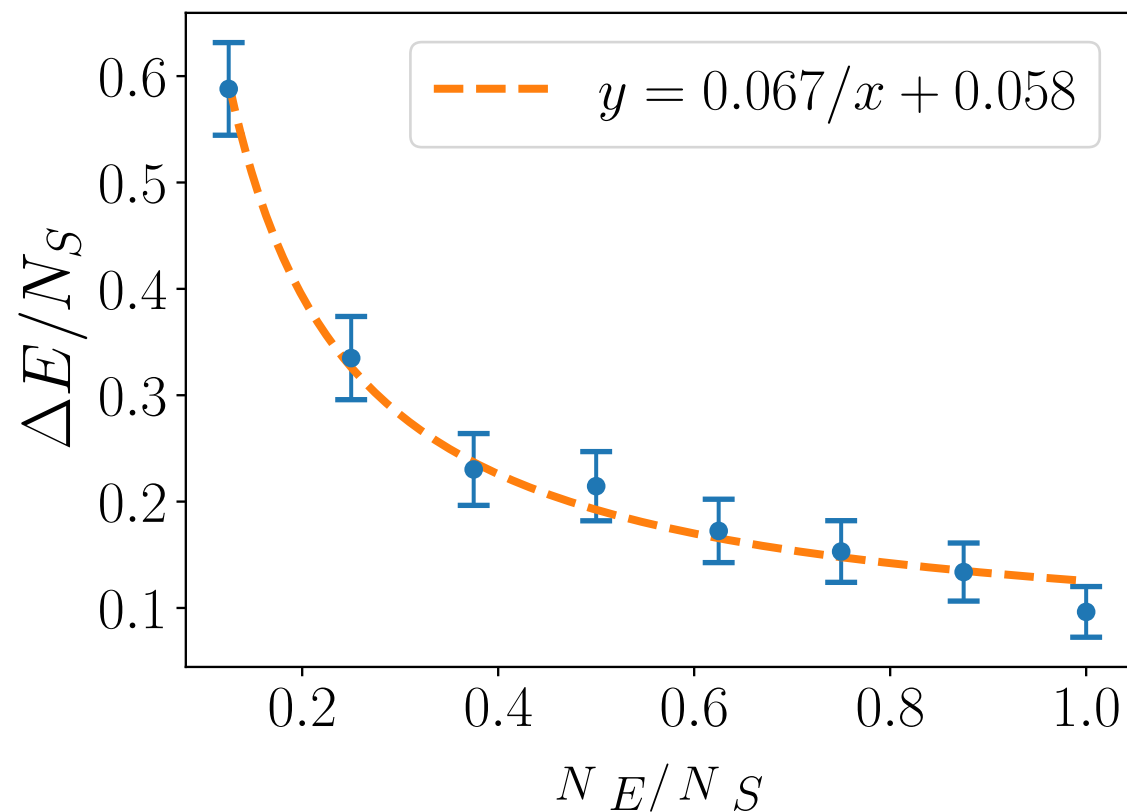
$$\beta^{\max} = \log 2 / (\epsilon_{\text{reset}} \omega_{\max})$$

Scaling with noise classical simulations

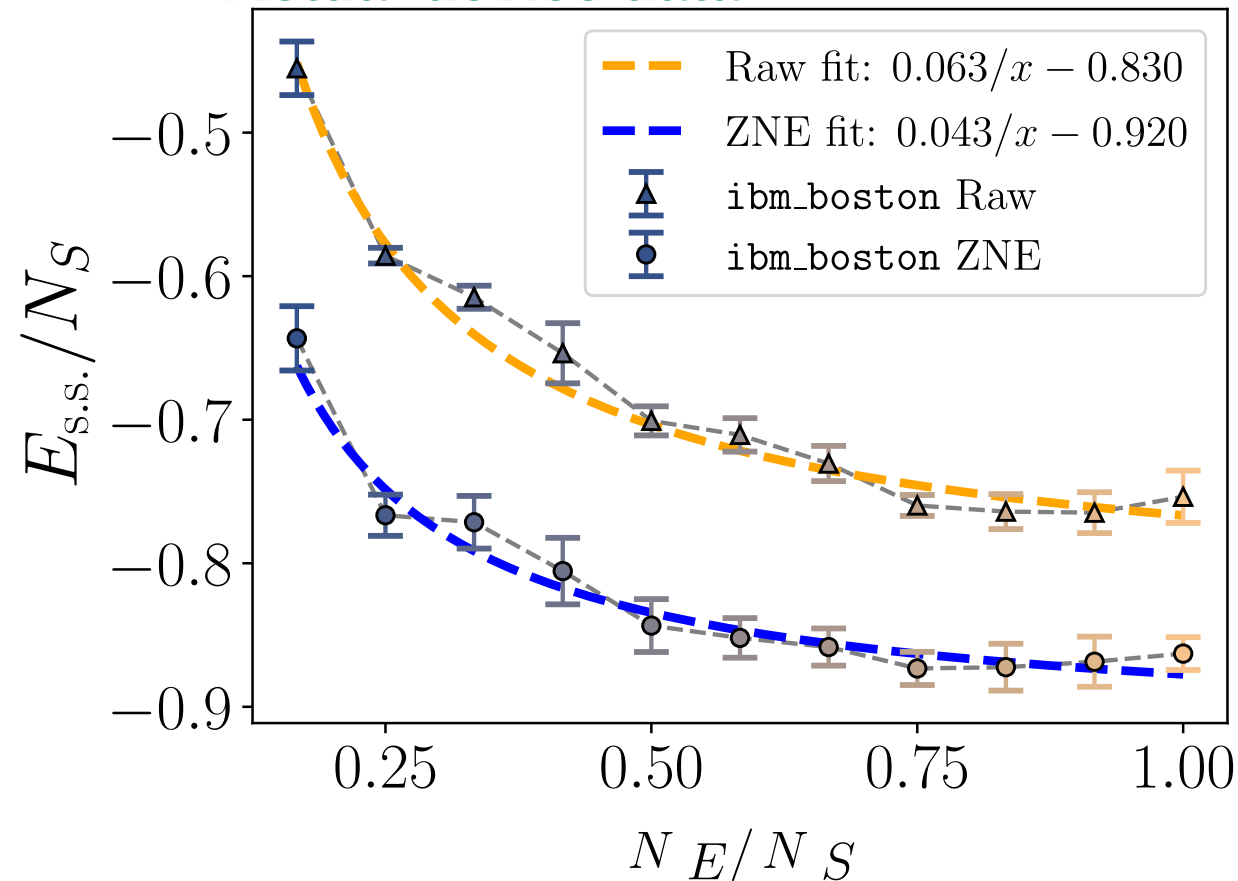


Steady state scaling with environment qubits

Classical simulations



Actual device data





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