

Towards the next continuum limit of ε'

Non-perturbative renormalization and software optimization

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Lattice 2026

July 26 – August 1, 2026



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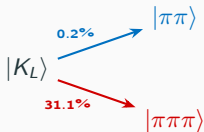
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Kaons and CP violation

CP eigenstates: $\boxed{K_1} = \frac{K^0 + \bar{K}^0}{\sqrt{2}}$, $\boxed{K_2} = \frac{K^0 - \bar{K}^0}{\sqrt{2}}$
CP even CP odd

Mass eigenstates: $|K_S\rangle = |K_1\rangle + \varepsilon|K_2\rangle$ $|K_L\rangle = |K_2\rangle - \varepsilon|K_1\rangle$



Indirect CP violation: $|K_1\rangle \rightarrow |\pi\pi\rangle \sim \varepsilon$

Direct CP violation: $|K_2\rangle \rightarrow |\pi\pi\rangle \sim \varepsilon'$

$$\frac{\Gamma(K_L \rightarrow \pi^0\pi^0)}{\Gamma(K_S \rightarrow \pi^0\pi^0)} \bigg/ \frac{\Gamma(K_L \rightarrow \pi^+\pi^-)}{\Gamma(K_S \rightarrow \pi^+\pi^-)} = 1 - 6 \operatorname{Re}\left(\frac{\varepsilon'}{\varepsilon}\right)$$

$$\operatorname{Re}\left(\frac{\varepsilon'}{\varepsilon}\right)_{\text{exp}} = 16.6(2.3) \times 10^{-4}$$

[NA48 & KTeV]

$K \rightarrow \pi\pi$ amplitudes and ε'

Pion scattering phase
shifts at m_K

$$\varepsilon' = \frac{i\omega e^{i\delta_2 - \delta_1}}{\sqrt{2}} \left[\frac{\text{Im}(A_2)}{\text{Re}(A_2)} - \frac{\text{Im}(A_0)}{\text{Re}(A_0)} \right] \quad \omega = \frac{\text{Re}(A_2)}{\text{Re}(A_0)}$$

Lellouch–Lüscher
finite volume factor

Renormalization matrix
Lattice QCD and pQCD

$$A_I = \boxed{F} \frac{G_F}{\sqrt{2}} V_{us}^* V_{ud} \sum_{ij} \boxed{[z_i(\mu) + \tau y_i(\mu)]} \boxed{Z_{ij}(\mu)} \boxed{\langle (\pi\pi)_I | Q_j^{\text{lat}} | K \rangle}$$

Wilson coefficients
pQCD

Hadronic matrix elements
Lattice QCD

Physical point ensembles

Iwasaki gauge action

2 + 1f Möbius domain wall fermions

48l

- $48^3 \times 96 \times 24$
- $a^{-1} = 1.73 \text{ GeV}$
- $L = 5.5 \text{ fm}$
- $m_\pi = 139 \text{ MeV}$

64l

- $64^3 \times 128 \times 12$
- $a^{-1} = 2.359 \text{ GeV}$
- $L = 5.4 \text{ fm}$
- $m_\pi = 139 \text{ MeV}$

96l

- $96^3 \times 192 \times 12$
- $a^{-1} = 2.71 \text{ GeV}$
- $L = 6.9 \text{ fm}$
- $m_\pi = 135 \text{ MeV}$

Three-point continuum limit directly attacks finite lattice-spacing systematic error.

Part 1: Contraction software optimization

A2A propagators

We write the quark propagator in two parts: the **low mode part**, a spectral decomposition truncated after N_{ev} low modes, and a **high mode part** using a deflated noise-source solve, where we subtract off the deflation guess:

$$D^{-1}(y, x) = D_{\text{low}}^{-1}(y, x) + D_{\text{high}}^{-1}(y, x) = \sum_{i=1}^{N_{\text{ev}}} \frac{u_i u_i^\dagger}{\lambda_i} + \sum_{h=1}^{N_{\text{hit}}} D_{\text{defl}}^{-1} \eta_h \eta_h^\dagger$$
$$D_{\text{defl}}^{-1} = D^{-1} - \sum_{j=1}^{N_{\text{ev}}} \frac{u_j u_j^\dagger}{\lambda_j}$$

The η_h come from N_{hit} random, independent noise vectors diluted in spin, colour and time indices,

$$\left\{ (\eta_{[1]}^{(1)}, \dots, \eta_{[N_{\text{hit}}]}^{(1)}), \dots, (\eta_{[1]}^{(N_d)}, \dots, \eta_{[N_{\text{hit}}]}^{(N_d)}) \right\} \quad \text{with} \quad \langle \langle \eta_{[r]}(x) \eta_{[r]}^\dagger(y) \rangle \rangle = \delta_{x,y} \quad ; \quad \eta_{[r]}^{(i)}(x) \eta_{[s]}^{(j)\dagger}(y) = 0$$

Traditionally we use a single hit ($\mathcal{O}(1000)$ sources), see Masaaki Tomii's talk for a multi-hit study for statistical error reduction.

A2A propagators

The A2A propagator has a similar structure between low and high parts:

$$D_{\text{A2A}}^{-1} = \sum_{i=1}^{N_{\text{ev}}} \frac{u_i u_i^\dagger}{\lambda_i} + \sum_{h=1}^{N_{\text{hit}}} \underbrace{D_{\text{defl}}^{-1}}_{\psi} \eta_h \eta_h^\dagger$$

Thus we can construct hybrid A2A vectors

$$w_i = \left\{ \frac{u^{(1)}}{\lambda_1}, \dots, \frac{u^{(N_{\text{ev}})}}{\lambda_{N_{\text{ev}}}}, \eta^{(1)}, \dots, \eta^{(N_d)} \right\}, \quad v_i = \left\{ u^{(1)}, \dots, u^{(N_{\text{ev}})}, \psi^{(1)}, \dots, \psi^{(N_d)} \right\}$$

such that the A2A propagator can be written

$$D^{-1}(x, y) = \sum_i^{N_{\text{ev}} + N_d} |v_i(x)\rangle \langle w_i(y)|$$

[Foley et. al. 2005]

Meson fields and A2A correlators

We can then write a pion two-point function

$$\begin{aligned} C(t) &= \left\langle O_\pi(x, t) O_\pi^\dagger(y, 0) \right\rangle = \sum_{\vec{x}, \vec{y}} \left\langle \text{Tr} \left[S^{\alpha\beta}(x, y) \gamma_5 S^{\beta\alpha}(y, x) \gamma_5 \right] \right\rangle \\ &= \sum_{\vec{x}, \vec{y}} \left\langle \text{Tr} \left[\sum_i |v_i(x)\rangle \langle w_i(y)| \gamma_5 \sum_j |v_j(y)\rangle \langle w_j(x)| \gamma_5 \right] \right\rangle \\ &= \sum_{ij} \left\langle \sum_{\vec{x}} \langle w_j(x) | \gamma_5 | v_i(x) \rangle \sum_{\vec{y}} \langle w_i(y) | \gamma_5 | v_j(y) \rangle \right\rangle \\ &= \left\langle \sum_{ij} \Pi_{ij}^{\gamma_5(\vec{0}, 0)}(x_0) \Pi_{ji}^{\gamma_5(\vec{0}, 0)}(y_0) \right\rangle \end{aligned}$$

We avoid a V^2 volume sum through constructing **meson fields** which we contract over

mode indices



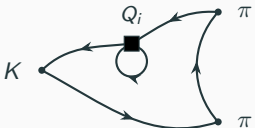
Extended meson fields

We can express the self-loop with two external legs as a meson-field-like object – the **extended meson field**. Generally

$$\begin{array}{c} \circlearrowleft \\ \leftarrow \quad \blacksquare \quad \rightarrow \\ j \qquad x \qquad i \end{array} \sim \Pi_{ij}^{4q}(t) = \sum_{\vec{x}} v_j^{a,\alpha}(x) L^{a,\alpha;b,\beta}(x) v_i^{b,\beta}(x)$$

where L is a propagator field like object representing the loop propagator and both gamma structures. These extended meson fields contribute to two topologies in $K \rightarrow \pi\pi$ three point functions:

Type 3



$$\sim \left\langle \sum_{ijkl} \Pi_{ij}^K(t_K) \Pi_{jk}^{4q}(t_Q) \Pi_{kl}^\pi(t_1) \Pi_{li}^\pi(t_1) \right\rangle$$

Type 4



$$\sim \left\langle \sum_{ijk} \Pi_{ij}^K(t_K) \Pi_{jk}^{4q}(t_Q) \times \sum_{mn} \Pi_{nm}^\pi(t_1) \Pi_{mn}^\pi(t_1) \right\rangle$$

Spin-color contractions on field objects $\Rightarrow$ threaded loops over site:

$$L^{\alpha a; \beta b}(x) v_i^{\beta b}(x) = z_i^{\alpha a}(x)$$

`accelerator_for` + coalesced reads/writes on GPU utilizes SIMD vector width as a **second threading dimension** for scalar instructions: Larger thread count and wider memory transactions on GPUs.

Final reduction: full spin-colour and spatial reduction, A2A outer product

$$\Pi_{ij}^{4q}(t) = \sum_{\vec{x}} \left\langle v_i^s(x) \middle| z_j^l(x) \right\rangle = \sum_{\vec{x}, \alpha, a} v_i^{\alpha, a}(x) z_j^{\alpha, a}(x)$$

replace a threaded, serial, block-strided sum with highly optimized BLAS batched GEMM routines

$$C_{MN} = A_{MK} B_{KN}, \quad M = N_i, \quad N = N_j, \quad K = N_{\text{sc}} \times N_{\text{xyz}}$$

Very well saturated GPU – multiple batches of full tiled operations.

[Qian et. al. 2013]

[Boyle et. al. 2015]

With EMF offloaded, the standard meson field code is the next dominant piece – but the **full momentum set** is a constraint on the GEMM.

$$\Pi_{ij}^{\gamma_5}(\vec{p}, t) = \sum_{\vec{x}} e^{-i\vec{p}\cdot\vec{x}} \langle v_j(x) | \gamma_5 | w_i(x) \rangle$$

- Cost grows as $\mathcal{O}(N_{\text{mom}} \times N_\gamma)$; both are far too small to serve as GEMM outer indices.
- Settled design: explicit loop over $(\gamma, \vec{p})$, gamma and phase applied to the right vectors in their own kernels $\Rightarrow$ **GEMM structure identical to EMF**.
- HDF5 output per $(\gamma, \vec{p})$ pair $\Rightarrow$ parallel writes, so IO no longer dominates.

48l Timing comparison

Meson field	no. fields	GPU walltime (s)	CPU walltime (s)	improvement factor
$\bar{s}\gamma_5 d$	1	37.56	492.0	13.1
$\bar{s}\sigma^{\mu\nu} G_{\mu\nu} d$	1	117.9	960.9	8.15
K (3pt)	7	165.3	779.4	4.72
K (2pt)	14	334.9	1852.4	5.53
σ	7	447.5	1558	3.49
π	27	723.3	6009	8.31
EMF	2	2108.4	17452	8.28
Total walltime	—	3897.3	27651	7.09

64l timings and projections

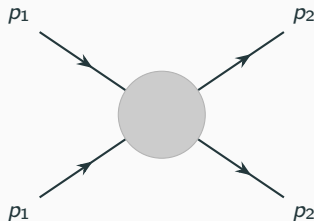
Module	walltime (s)	node count	node hours
Eigenvector read	504.6	64	8.971
Light low modes	1471	64	26.15
Light high modes (deflated, 1 hit)	15814	64	281.1
Strange high modes (1 hit)	17476	32	155.3
CG job total	35265	–	471.5
A2A vector read	523.8	256	37.25
$\bar{s}\gamma_5 d$ field	37.63	256	2.676
$\bar{s}\sigma^{\mu\nu} G_{\mu\nu} d$ field	243.1	256	17.29
σ field (3 smearing widths)	1347	256	95.81
K fields (3 smearing widths)	1754	256	124.7
π field	1077	256	76.59
EMF (2 loop flavors)	2841	256	202.1
Smearing/Sparsening	630.1	256	44.81
MF job total	8454	–	601.2
Total	43719	–	1072.7

Part 2: Non-perturbative renormalization

Four-quark operator renormalization

We renormalize the four-quark operators multiplicatively

$$\hat{Q}_i^{\text{RI}}(\mu) = \sum_{j \in C} Z_{ij}^{\text{RI} \leftarrow \text{lat}}(\mu) \hat{Q}_j^{\text{lat}}$$
$$\frac{Z_{ij}(\mu)}{Z_q^2(\mu)} P_{4,m}^{\alpha\beta\gamma\delta} \left\langle E_m \sum_x e^{2ipx} Q_i^{\text{lat}}(x) \right\rangle_{\text{amp}}^{\alpha\beta\gamma\delta} = F_{im}$$



$$p_1^2 = p_2^2 = (p_1 - p_2)^2 = \mu^2$$

RI-SMOM: amputated, Landau-gauge-fixed Green's functions projected onto a given spin-colour structure are set equal to their tree-level value

External states E_m carry the kinematics that set the scale; twisted BCs in the valence sector relax the Fourier-mode constraint.

Window constraint and step scaling

$$A_I \sim \sum_{ij} [z_i(\mu) + \tau y_i(\mu)] Z_{ij}(\mu) \left\langle (\pi\pi)_I \left| Q_j^{\text{lat}} \right| K \right\rangle$$

- All scales and schemes must match $\Rightarrow$ RI is an **intermediate** scheme; truncating the perturbative series at low scales dominates the error $\Rightarrow$ evolve μ **non-perturbatively**.
- Rome–Southampton window $\Lambda_{\text{QCD}}^2 \ll \mu^2 \ll (\pi/a)^2$: μ must be small relative to discretization effects. This **upper bound** is what motivates step scaling.
- Renormalize at a low μ inside the window, then move to smaller physical volume / finer lattice spacing to allow a higher renormalization scale μ' within the window:

$$\Sigma^s(\mu', \mu, a) = \frac{Z_{ij}(\mu')}{Z_{ij}(\mu)}, \quad \sigma^s(\mu', \mu) = \lim_{a \rightarrow 0} \Sigma^s(\mu', \mu, a), \quad \langle O^{\text{RI}}(\mu') \rangle = \sum_{j \in C} \sigma_{ij}^s(\mu', \mu) \langle O_j^{\text{RI}}(\mu) \rangle$$

Step scaling in previous PBC $K \rightarrow \pi\pi$ calculation

2023 PBC $K \rightarrow \pi\pi$ calculation

[Blum et. al. 2023]

Measurement ensemble

- 24ID ensemble: $24^3 \times 64$, $a^{-1} = 1.023$ GeV, physical pion mass
- renormalized at two scales: $\mu_1 = 1.3$ GeV, $\mu_2 = 1.48$ GeV

Step scaling ensemble

- 32IDFine ensemble: $32^3 \times 64$, $a^{-1} = 3.148$ GeV, $m_\pi = 371$ MeV
- renormalized at low scales $\mu_1 = 1.236$ GeV, $\mu_2 = 1.514$ GeV, and PT matching scale $\mu_h = 4.006$ GeV

Systematics

- finite quark mass
- scale difference between step scaling and measurement ensembles
- step scaling matrix at a single lattice spacing
- PT matching scale – $\mu_h = 4.006$ GeV

Proposed step scaling ensembles

Step scaling function at multiple lattice spacings $\Rightarrow$ continuum limit. This requires matching integer Fourier modes between the physical-point ensembles **and** between the two fine ensembles.

$\Rightarrow$ **F** ensembles with half 48l lattice spacing, $a^{-1} = 3.53$ GeV, similar dimensions 48^4

$\Rightarrow$ **VF** ensembles with half 64l lattice spacing, $a^{-1} = 4.71$ GeV, similar dimensions $64^3 \times 96$

Two practical lever arms:

- second volume for both F, VF lattice spacing ($32^3 \times 48$ for F, 48^4 for VF)
- second β value for each volume / lattice spacing (3 on the 32F set)

Adds many more possible momenta modes for interpolation, to match scales as exactly as possible.
Target ~ 8 GeV PT matching scale.

Extending the set of ensembles

F ensembles (target $a^{-1} = 3.53$)

- base set at $SU(3)$ symmetric point at physical strange, $m_{u/d} = m_s = 0.016715$ (32F3f, 48F3f)

- two mass variations on small volume:

$$32F3f\text{-ll: } m_{u/d} = 0.0088$$

$$32F3f\text{-hs: } m_s = 0.0352$$

- one variant with fixed global topology: 32F3f-Q15

- dynamical charm on both volumes:

$$32F4f: m_c = 0.187$$

$$48F4f: m_c = 0.187$$

VF ensembles (target $a^{-1} = 4.71$)

- base set at $SU(3)$ symmetric point, $m_{u/d} = m_s = 0.0125$ (48VF3f, 64VF3f)

- dynamical charm on large volume:

$$64VF4f: m_c = 0.142 \text{ (physical)}$$

- 3 charm mass variations on small volume:

$$48VF4fc3: m_c = 0.106$$

$$48VF4fc1: m_c = 0.142 \text{ (physical)}$$

$$48VF4fc2: m_c = 0.178$$

[Lehner (previous talk)]

Meson field optimization

- GPU meson field code runs efficiently on leadership-class machines
- code available through Grid, applicable to any meson field
- production running on 64I beginning early August; 100+ configs by end of 2026
- multiple hits, valence charm, BSM operators more accessible with optimized contraction software

Step scaling ensembles

- much higher PT matching scale possible, target ~ 8 GeV
- continuum limit of step scaling function
- systematic dynamical quark mass dependence studies possible
- 3f–4f matching non-perturbatively with ensembles of similar lattice spacing
- step scaling in full 4-flavour calculation
- beginning NPR measurements in early August

Backup

EMF code structure

Each EMF contraction type follows the same general procedure, each step of which is associated with a new GPU kernel. Take **type 1** as an example (colour mixed, no separate loop trace):

$$\Pi_{ij}^{4q, \text{type } 1}(t) = \sum_{\vec{x}} \langle v_j^{a,\alpha}(x) | (\Gamma_{\mu}^1)^{\alpha\beta} \sum_k | v_k^{a,\beta}(x) \rangle \langle w_k^{b,\gamma}(x) | (\Gamma_{\mu}^2)^{\gamma\delta} | v_i^{b,\delta}(x) \rangle$$

Step 1: loop propagator calculation

$$S_{ab}^{\beta\gamma}(x, x) = \sum_i | v_i^{a,\beta}(x) \rangle \langle w_i^{b,\gamma}(x) |$$

Mode inner product, spin-color outer product for all sites. **Same kernel for all four types.**

$$\Pi_{ij}^{4q, \text{type } 1}(t) = \sum_{\vec{x}} \langle v_j^{\delta}(x) | \Gamma_{\mu}^{1, \alpha\beta} S_{ab}^{\beta\gamma}(x, x) \Gamma_{\mu}^{2, \gamma\delta} | v_i^{\alpha}(x) \rangle$$

EMF code structure

Step 2: “loop contraction” – evaluates the quantity between the external A2A vectors

$$L_{ab}^{\alpha\delta}(x) = \Gamma_{\mu}^{\alpha\beta} S_{ab}^{\beta\gamma}(x, x) \Gamma_{\mu}^{\gamma\delta} \quad \longrightarrow \quad \text{full propagator field for type 1}$$
$$\implies \Pi_{ij}^{4q, \text{type } 1}(t) = \sum_{\vec{x}} \left\langle v_j^{\alpha, a}(x) \left| L_{ab}^{\alpha\delta}(x) \right| v_i^{\delta, b}(x) \right\rangle$$

Step 3: LoopRight – contracts the result of step 2 with the right external A2A vector

$$L_{ab}^{\alpha\delta}(x) v_i^{\delta, b}(x) = z_i^{\alpha, a}(x)$$

Step 4: final reduction

$$\Pi_{ij}^{4q, \text{type } 1}(t) = \sum_{\vec{x}} \langle v_j(x) | z_i(x) \rangle$$

spin-colour inner product
A2A index outer product

Full set of new ensembles: F ensembles

Ensemble	Dimensions	L[fm]	β	a^{-1}	$a_{t_0}^{-1}$	$a_{w_0}^{-1}$	$m_{u,d}$	m_s	m_c
32F3f-II	$32^3 \times 48$	1.769	2.44	3.53	3.57	3.43	0.0088	0.016715	∞
32F3f-hs	$32^3 \times 48$	1.769	2.44	3.53	3.57	3.43	0.016715	0.0352	∞
32F3f-Q15	$32^3 \times 48$	1.769	2.44	3.53	3.57	3.43	0.016715	0.016715	∞
32F3f-0	$32^3 \times 48$	1.769	2.44	3.53	3.57	3.43	0.016715	0.016715	∞
32F3f-1	$32^3 \times 48$	1.769	2.41	3.53	3.57	3.43	0.0176	0.0176	∞
32F3f-2	$32^3 \times 48$	1.769	2.47	3.53	3.57	3.43	0.0176	0.0176	∞
32F4f-1	$32^3 \times 48$	1.769	2.39	3.53	3.57	3.43	0.0176	0.0176	0.187
48F3f-1	48^4	2.653	2.41	3.53	3.57	3.43	0.0176	0.0176	∞
48F3f-2	48^4	2.653	2.47	3.53	3.57	3.43	0.0176	0.0176	∞
48F4f	48^4	2.653	2.39	3.53	3.57	3.43	0.0176	0.0176	0.187

Full set of new ensembles: VF ensembles

Ensemble	Dimensions	L[fm]	β	a^{-1}	$m_{u,d}$	m_s	m_c
48VF3f-1	48^4	2.011	2.56	4.71	0.0125	0.0125	∞
48VF3f-2	48^4	2.011	2.62	4.71	0.0125	0.0125	∞
48VF4fc1	48^4	2.011	2.54	4.71	0.0125	0.0125	0.142
48VF4fc2	48^4	2.011	2.54	4.71	0.0125	0.0125	0.178
48VF4fc3	48^4	2.011	2.54	4.71	0.0125	0.0125	0.213
64VF3f-1	$64^3 \times 96$	2.681	2.56	4.71	0.0125	0.0125	∞
64VF3f-2	$64^3 \times 96$	2.681	2.62	4.71	0.0125	0.0125	∞
64VF4f	$64^3 \times 96$	2.681	2.54	4.71	0.0125	0.0125	0.142