

Information Geometry of Learned Latent Representations

Part I: How does information geometry reveal latent structures?

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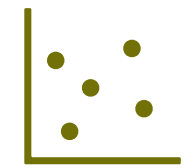
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Motivation

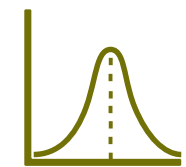
“The Geometry of Decision Making”



Goal: find a geometric link between a networks classification decision and (jet-)physics observables.



Question: Given a task, embed high-dimensional data in a low-dimensional latent space. Do geometric structures emerge?



Information geometry!

Setup

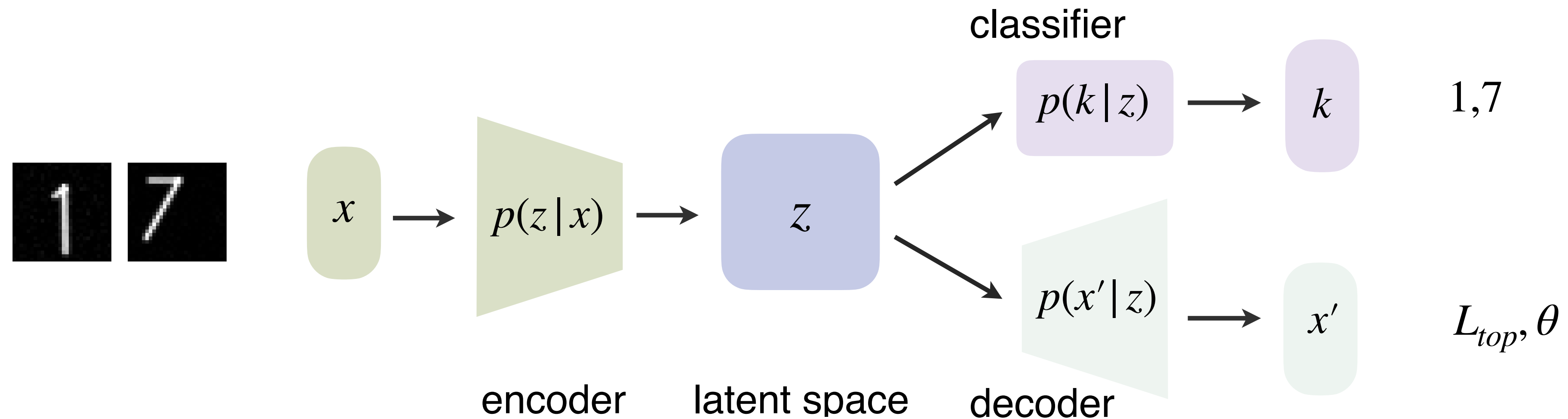
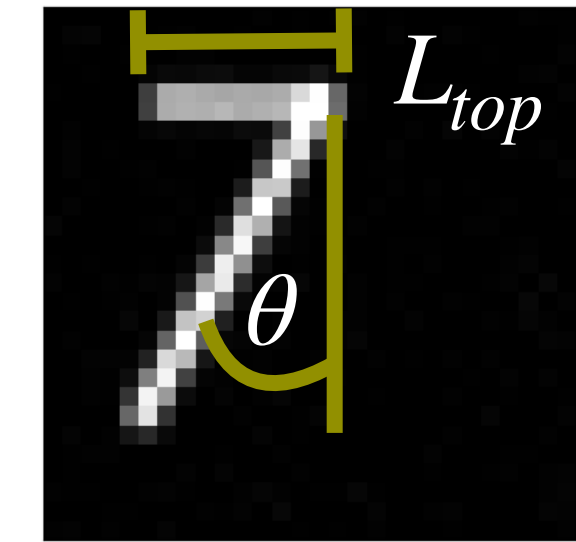
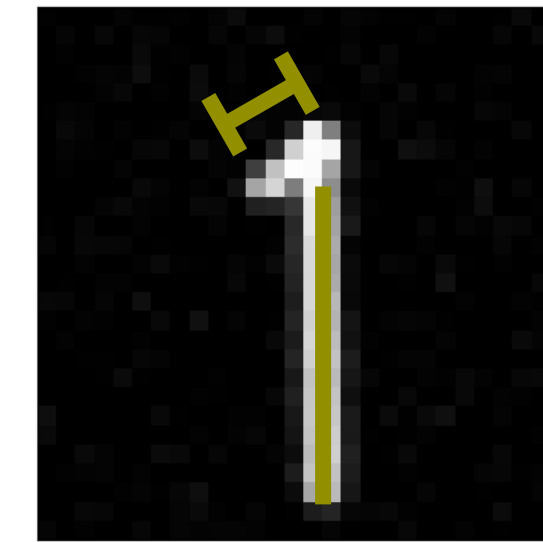
Network and Latent Space

Variational autoencoder (VAE) with classifier head

Toy data: MNIST with controlled features

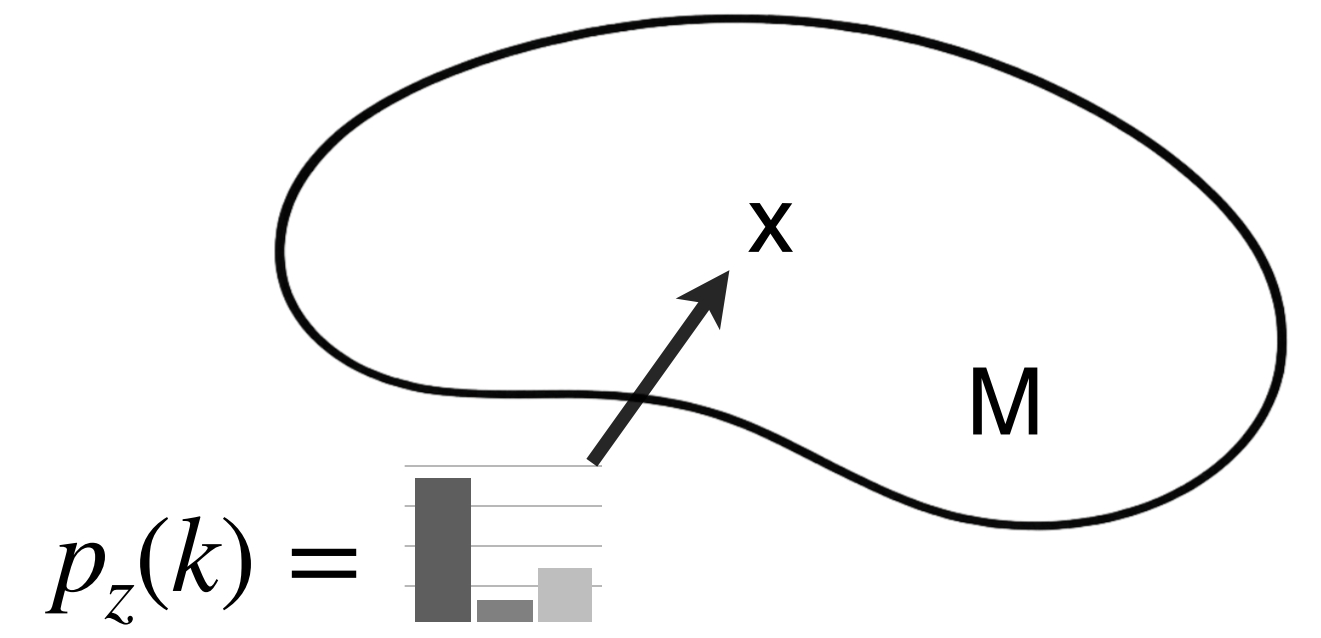
Training: reconstruction & classification

Regularization + probabilistic network $\rightarrow$ information geometry



Construction of a Latent Information Geometry

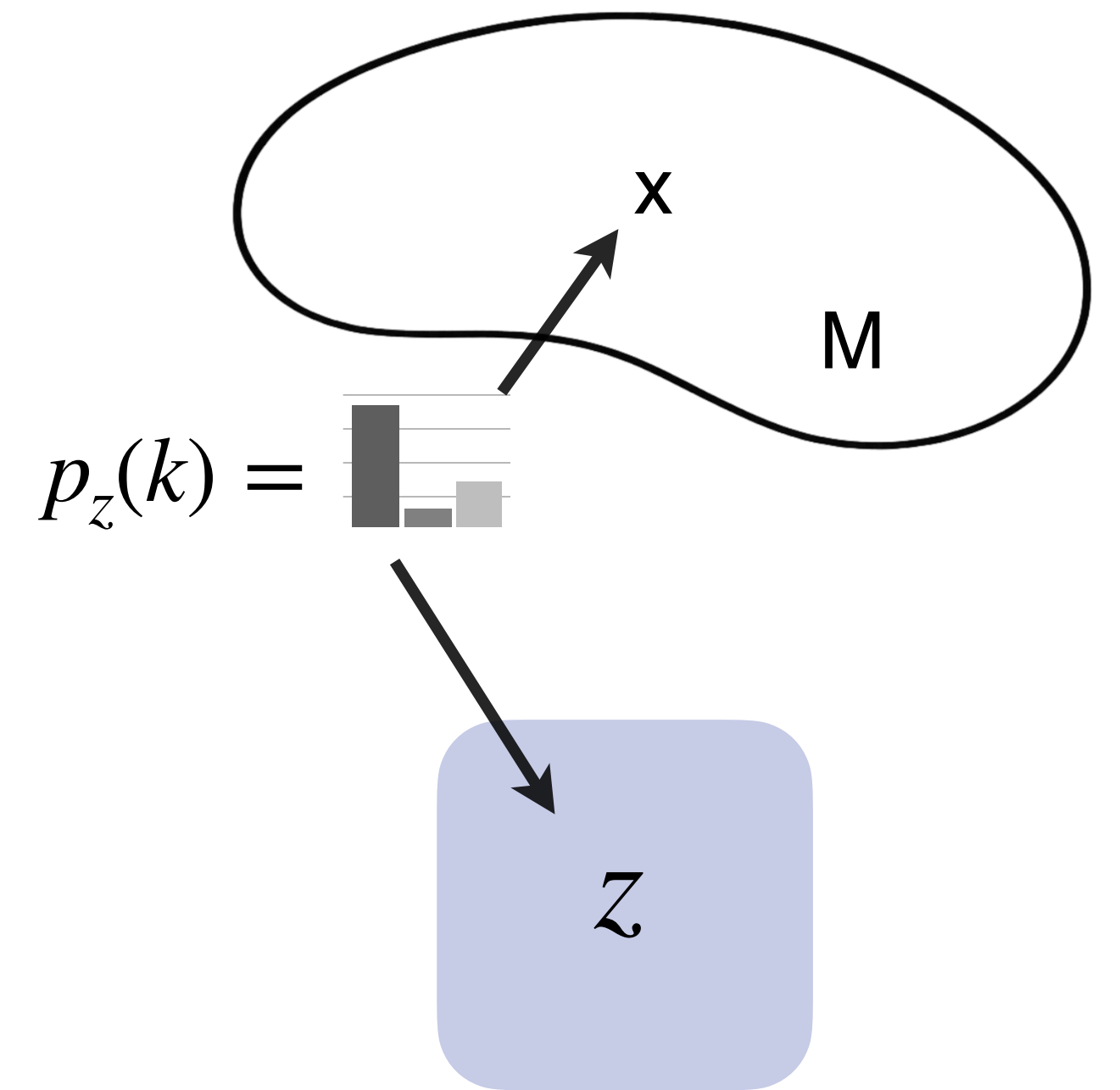
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Construction of a Latent Information Geometry

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Latent $\{z^i\}$ are a special, learned coordinate frame



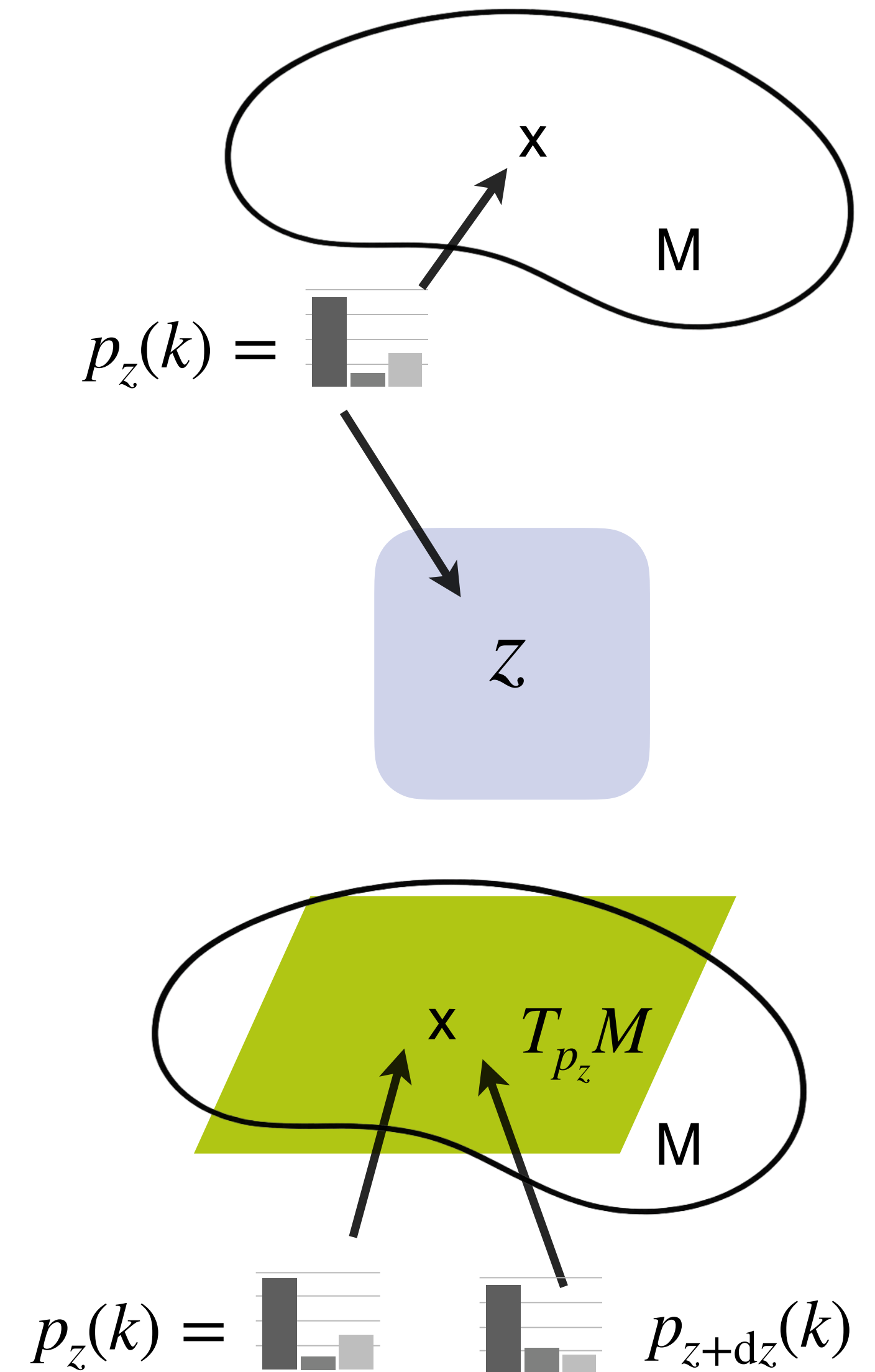
Construction of a Latent Information Geometry

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Fisher information metric

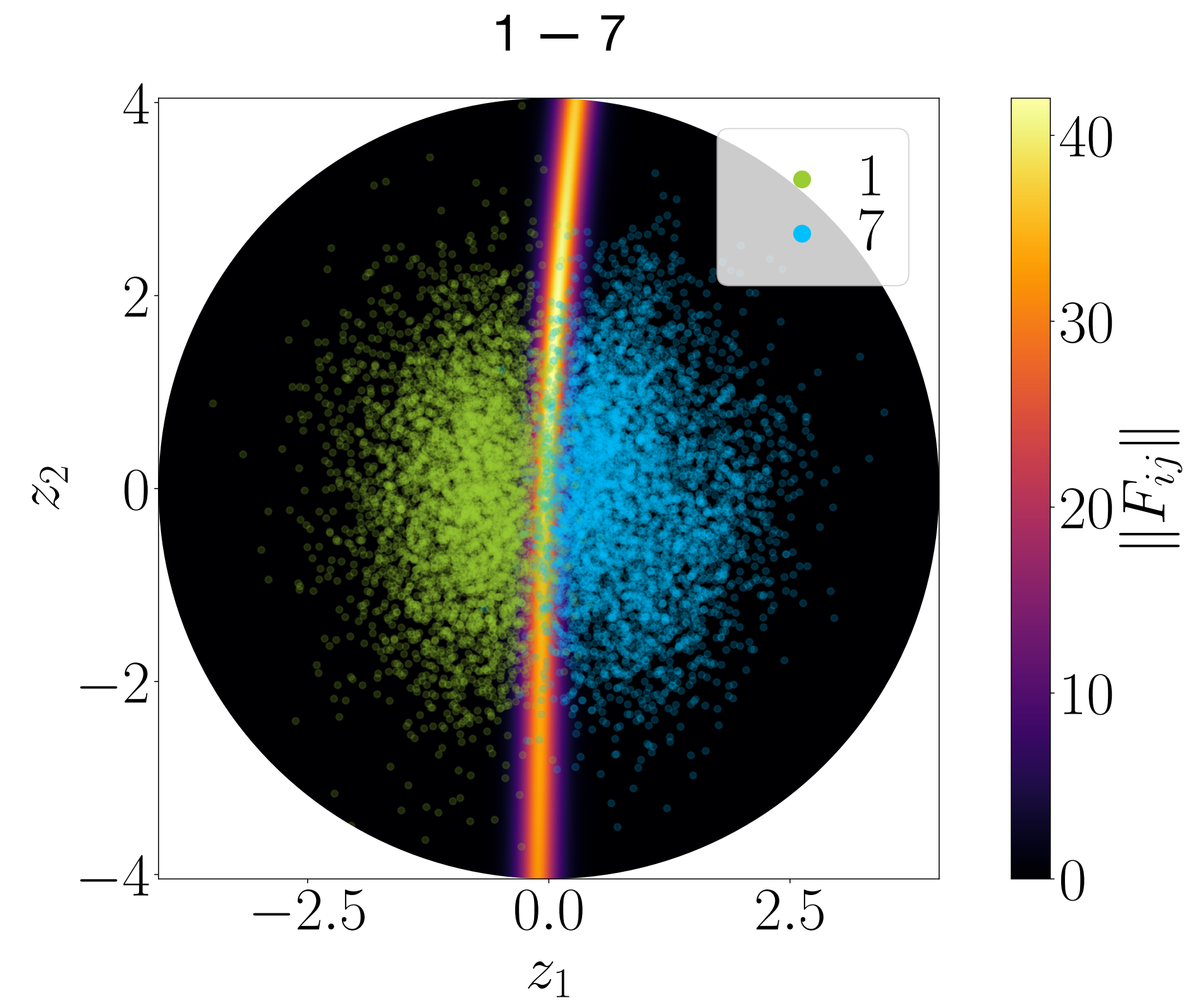
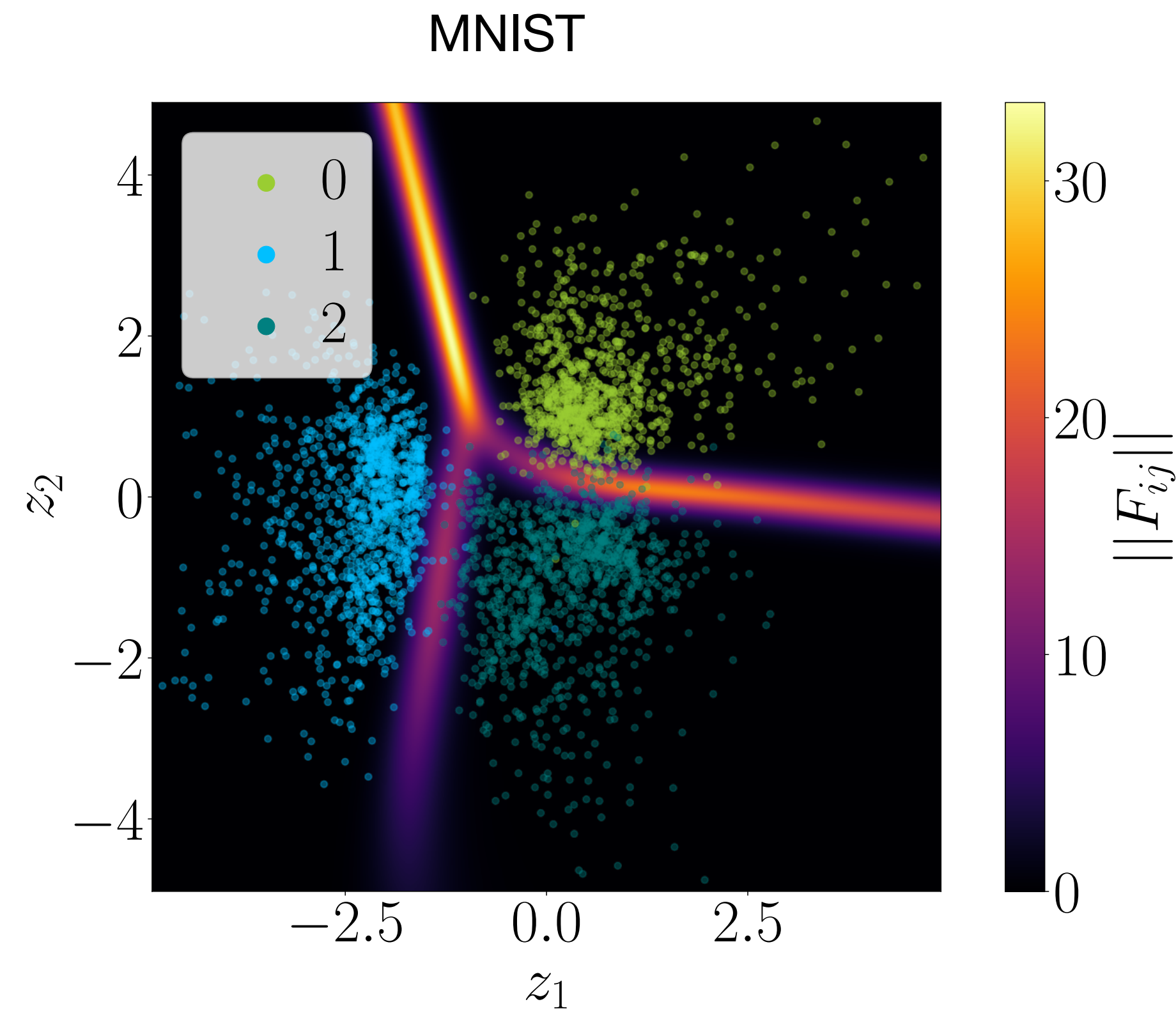
$$F_{ij}(z) = -\partial_i \partial_j D_{\text{KL}}[p_z, p_{z'}] = \mathbb{E}_{p_z}[\partial_i \log p_z \partial_j \log p_z], \quad \partial_i \equiv \frac{\partial}{\partial z^i}$$



Classifier Fisher information

Fisher norm $\|F_{ij}\| = \sum F_{ij} F_{ij}$

Local measure of event distinguishability / classifier sensitivity.



Two geometries I

Classifier vs. Decoder Geometry

Network Head

Classifier

$$p(k|z)$$

Decoder/ Reconstruction

$$p(x'|z)$$

Distribution Family

Categorical: $p_z(k) \propto \exp(\eta_k(z))$

Gaussian: $p_z(x') = \mathcal{N}(x'; \mu(z), \sigma)$

Moving in latent space

Change in class probabilities (p_1, p_2, p_3) .

(Correlated) change in $\vec{\mu} = (\mu_1, \dots, \mu_N)$.

Two geometries II

Geometric Link between Classifier and Decoder

Leading Observable

- A. Most sensitive direction of classifier metric
- B. Directional derivative of reconstructed feature

$$D_v \mu(z) = \partial_\lambda \mu(z + \lambda v) \big|_{\lambda=0}$$

↪ Observable which most effectively changes classifier outcome.

- C. (Pattern stability under retraining.)

Two geometries II

Geometric Link between Classifier and Decoder

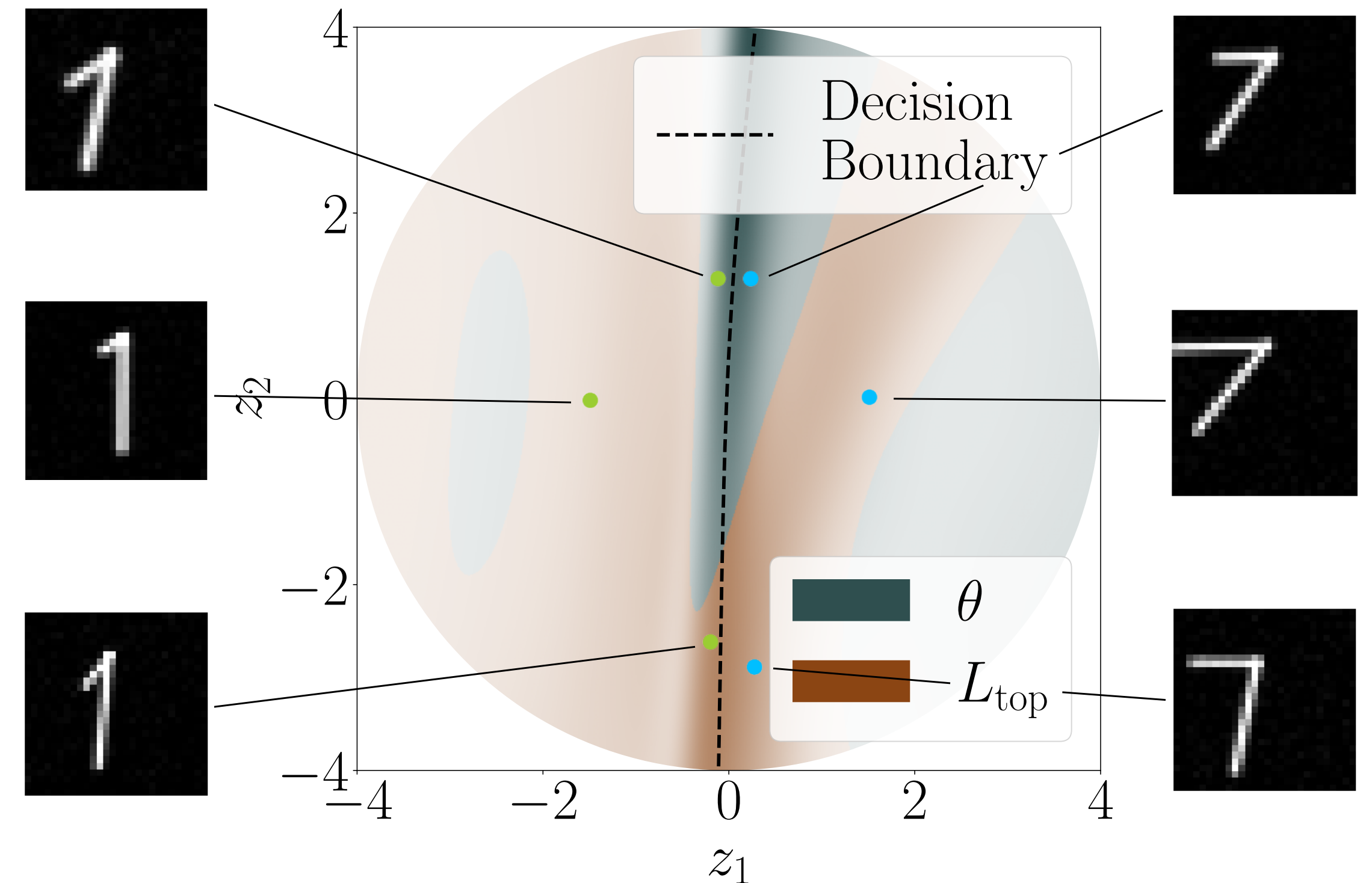
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Is interpretable physics reflected in classifier geometry?

↪ For most events, θ is the most decisive feature.

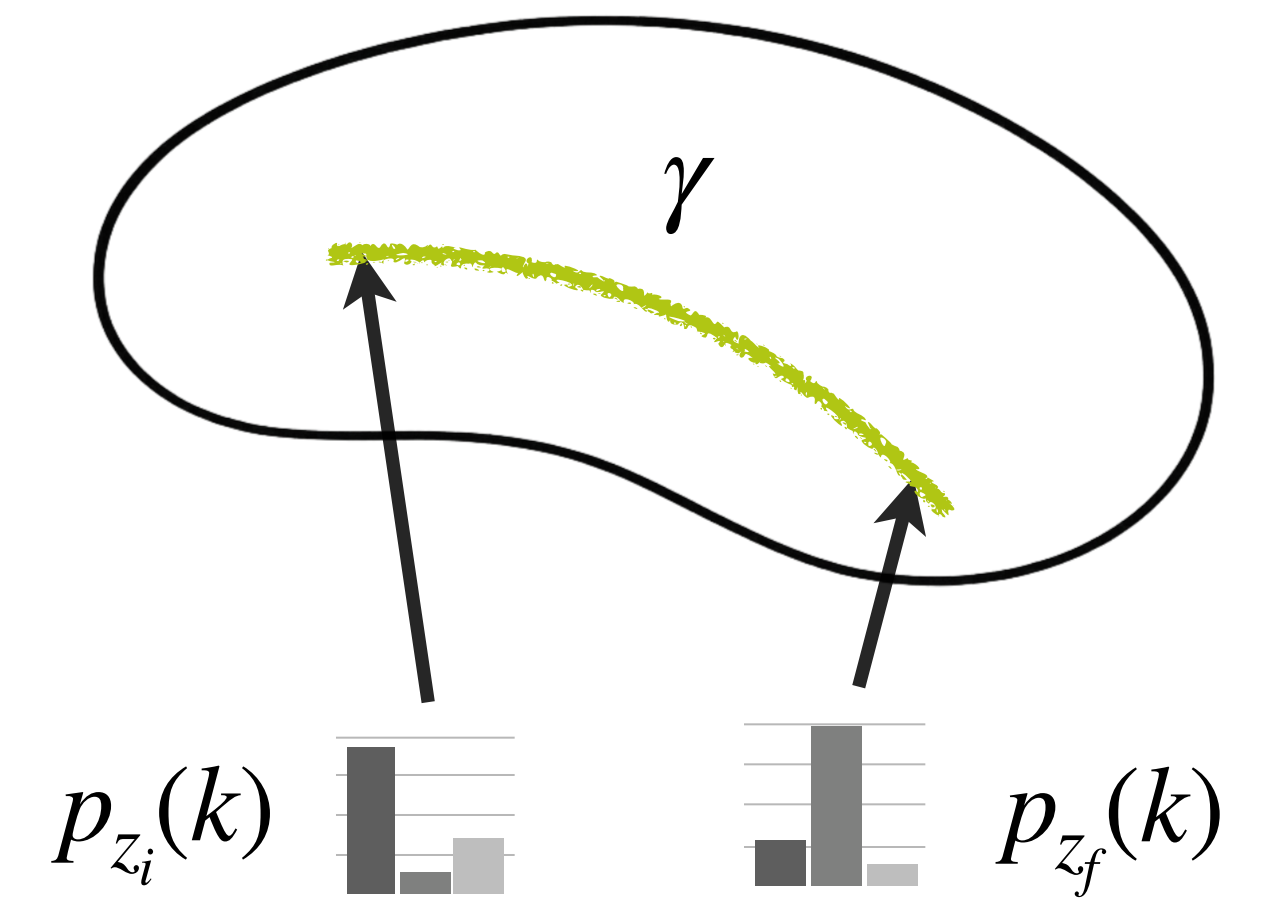
↪ Class distinction is also reflected in feature geometry.

→ **Beyond Local Information**

Geodesic Paths

Geodesics:

- Geometrically: locally shortest paths $\gamma(t)$ with $\gamma : [0,1] \rightarrow M$.
- Optimal (meaning shortest) path to morph one event into another acc. to the classifier.

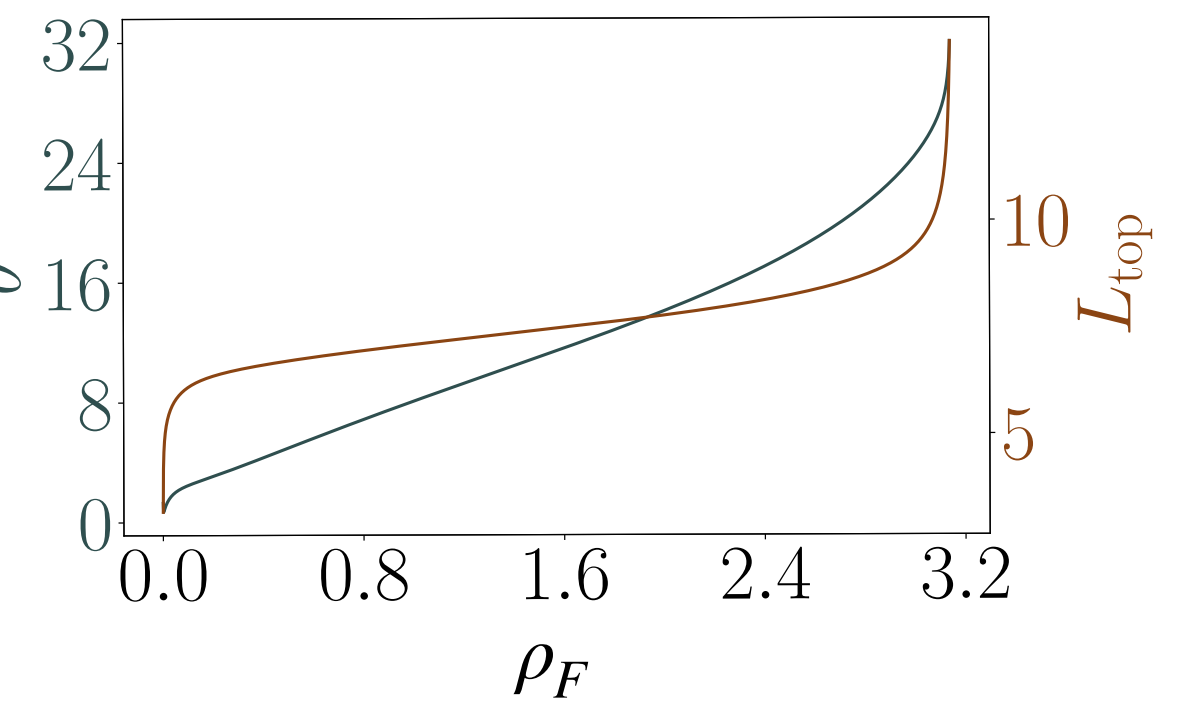
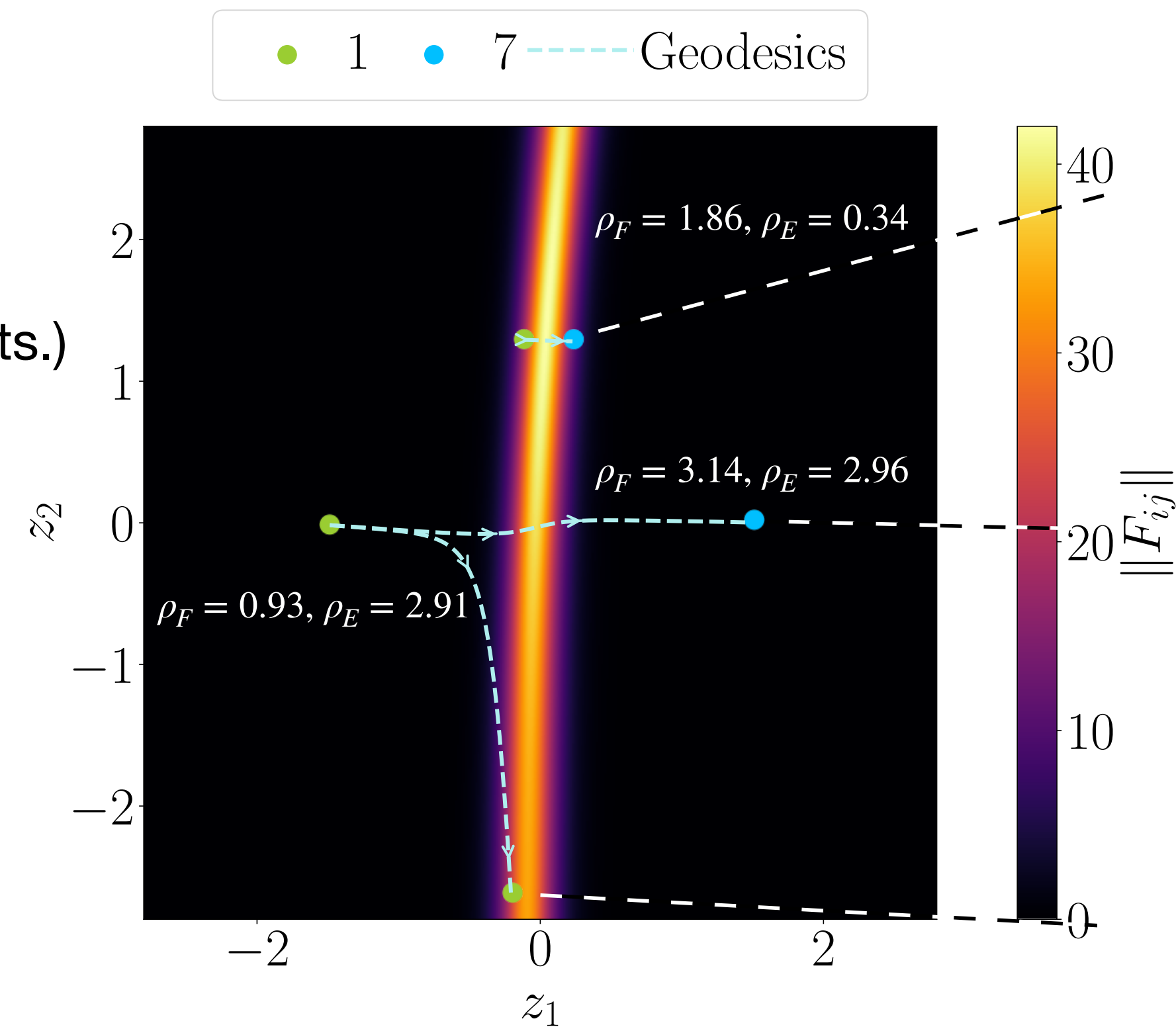


Link between Classifier Geodesic and Features

Leading features along classifier paths

A. Change of μ along classifier geodesic

B. (Geodesic distances $\rho(z_i, z_f)$ between events.)



→ **Beyond Second-Order information**

Third-Order in the Classifier Geometry

Divergence-Induced Geometry: $D_{\text{KL}}(p_z, p_{z+\text{d}z}) \cong \frac{1}{2}F_{ij}(z)\text{d}z^i \text{d}z^j + \frac{1}{3!}C_{ijk}(z) \text{d}z^i\text{d}z^j\text{d}z^k (+^{(+1)}\Gamma\ldots) + \mathcal{O}((\text{d}z)^4)$

Third-Order in the Classifier Geometry

Divergence-Induced Geometry: $D_{\text{KL}}(p_z, p_{z+\text{dz}}) \cong \underbrace{\frac{1}{2} F_{ij}(z) \text{dz}^i \text{dz}^j}_{\text{decoder}} + \frac{1}{3!} C_{ijk}(z) \text{dz}^i \text{dz}^j \text{dz}^k \quad (+^{(+1)}\Gamma \dots) + \mathcal{O}((\text{dz})^4)$

Second-order = Riemannian Geometry.

Everything we saw thus far

(Fisher metric, geodesics,...)

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Third-order = Non-Riemannian Geometry

Statistically: skewness-/ Amari-Chentsov tensor: $C_{ijk} = \mathbb{E}_{p_z} \left[\partial_i \log p_z \partial_j \log p_z \partial_k \log p_z \right]$

Geometrically: nonmetricity tensor: $\pm C_{ijk} = {}^{(\pm 1)}\nabla_i F_{jk}$

Classifier Nonmetricity

New: Nonmetricity scalars

- E.g. full contraction $C_1 = C_{ijk}C^{ijk}$
- Inspiration: metric affine gravity, Weyl gravity.

Classifier Nonmetricity

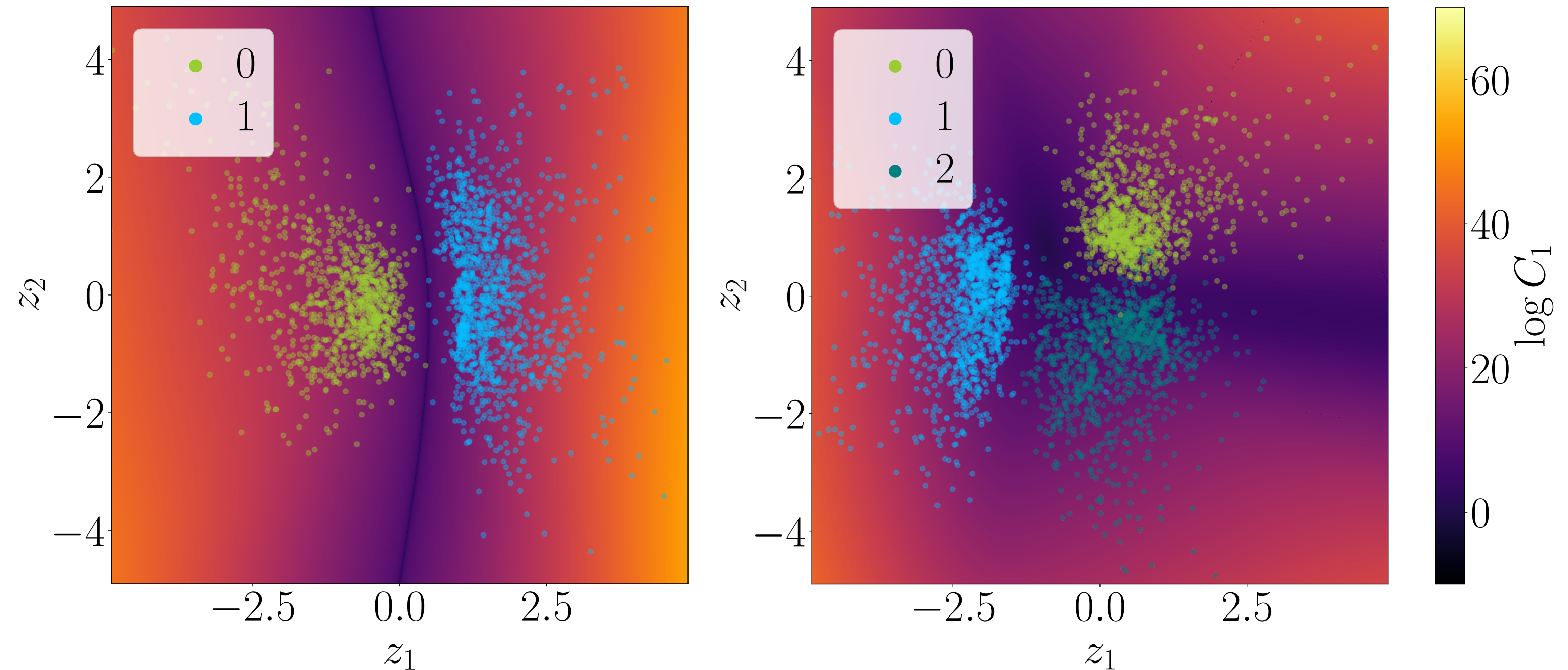
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Reflects a different part of the classifier decision

Coordinate-invariant

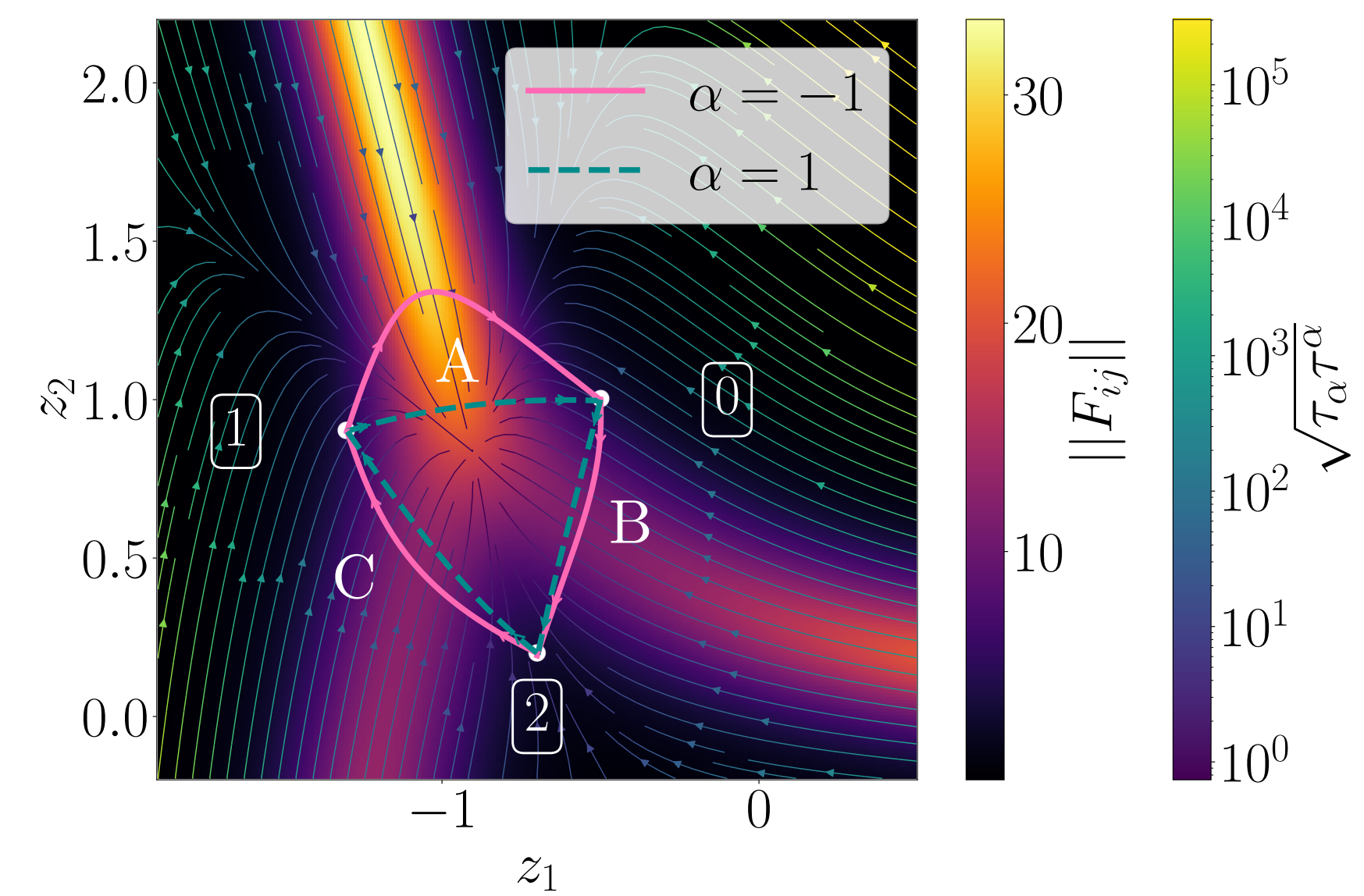
No curvature



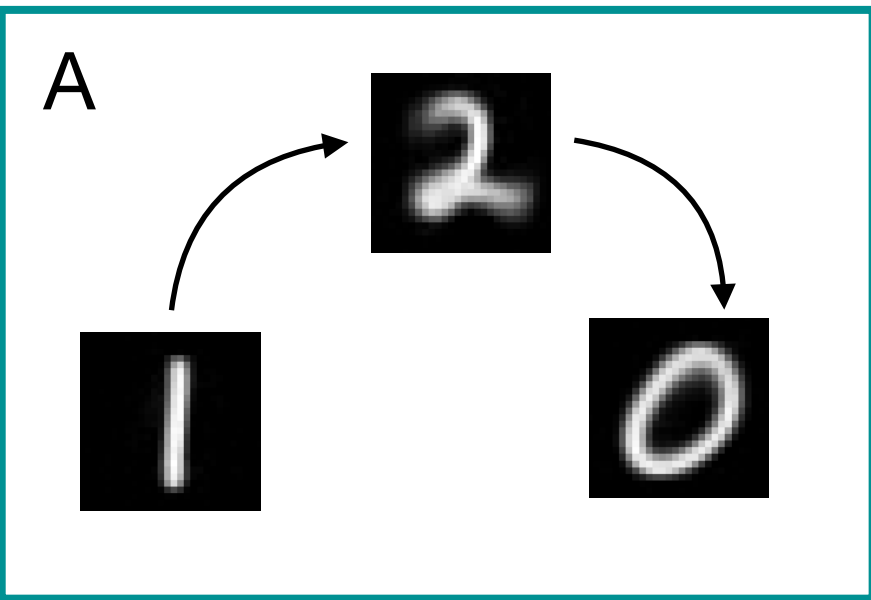
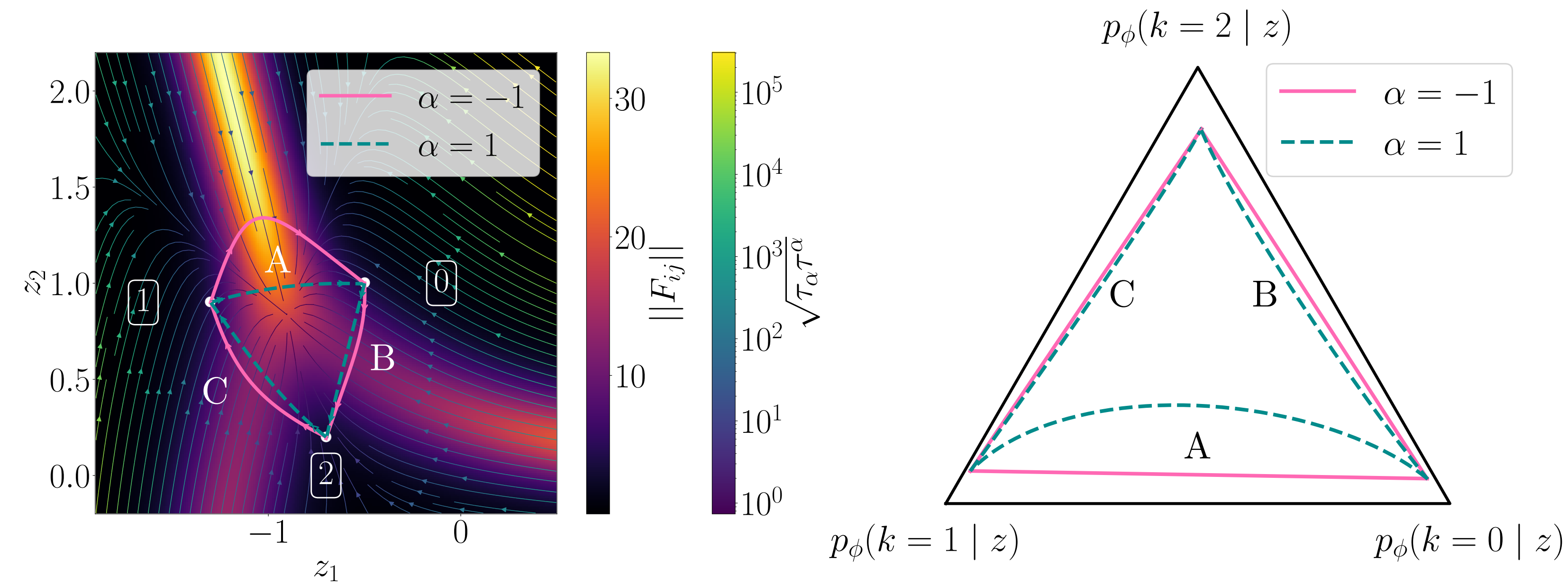
“On average, how asymmetric is the pull coming from the different classes?”

Geometry VI

Dual Paths in the Classifier Geometry

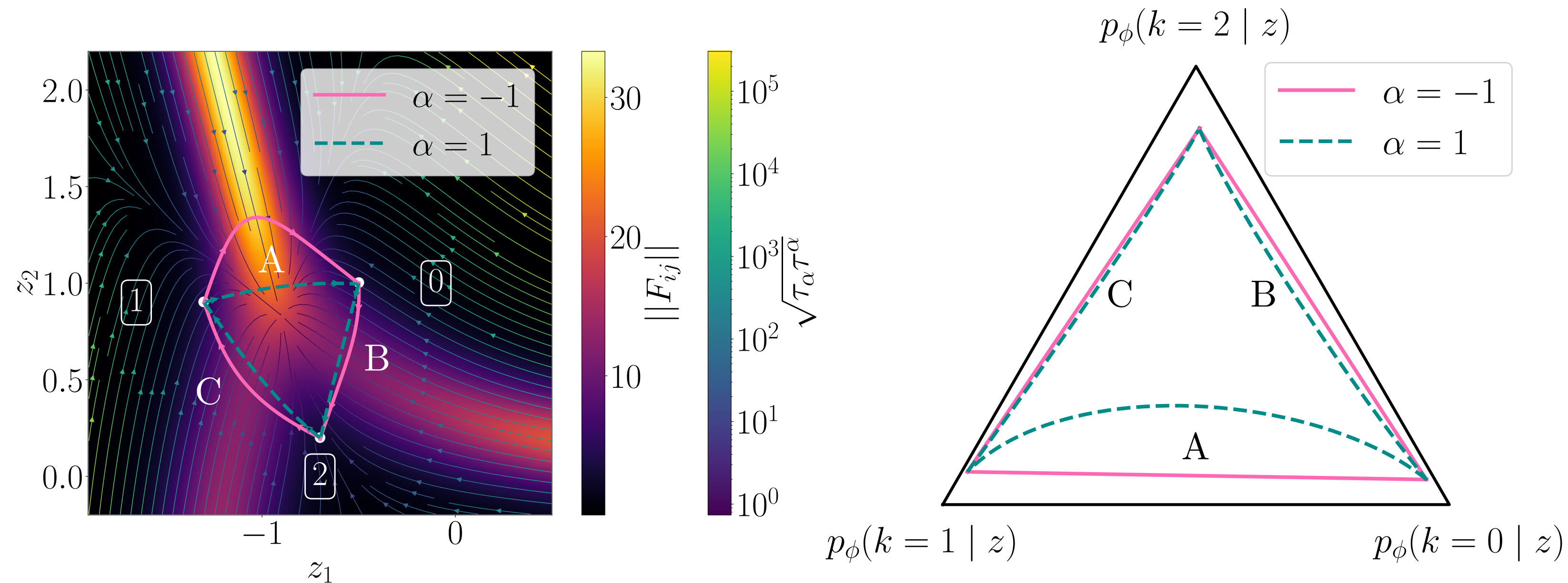


Dual Paths in the Classifier Geometry



A: (+1)-path has intermediate state: $1 \rightarrow 2 \rightarrow 0$

Dual Paths in the Classifier Geometry



A: (+1)-path has intermediate state: $1 \rightarrow 2 \rightarrow 0$

A: (-1)-path avoids intermediate state: $1 \rightarrow 0$

Take-Home

What can the geometry tell us?

- ★ Leading observables which most efficiently change the classification.
- ★ Show the alignment between classifier and feature geometry.
- ★ Reveal interpretable paths and intermediate states between events.



Read the paper :)

Thank you!

References

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