



EUROPEAN
SPALLATION
SOURCE



EPICS PVA Connections and Threads

Some more PVXS marketing

**PRESENTED BY SKY BREWER, JOÃO PAULO MARTINS, STEPHANNE
ARMANET, LUCAS MAGALHAES, ABRAHAM WOLK, MATEUSZ NABYWANIEC,
SIMON ROSE, ANDERS LINDH OLSSON**

2025-09-20

MCR Chaos

Beam
commissioning
begins with
confused faces





OPIs cannot connect to PVs

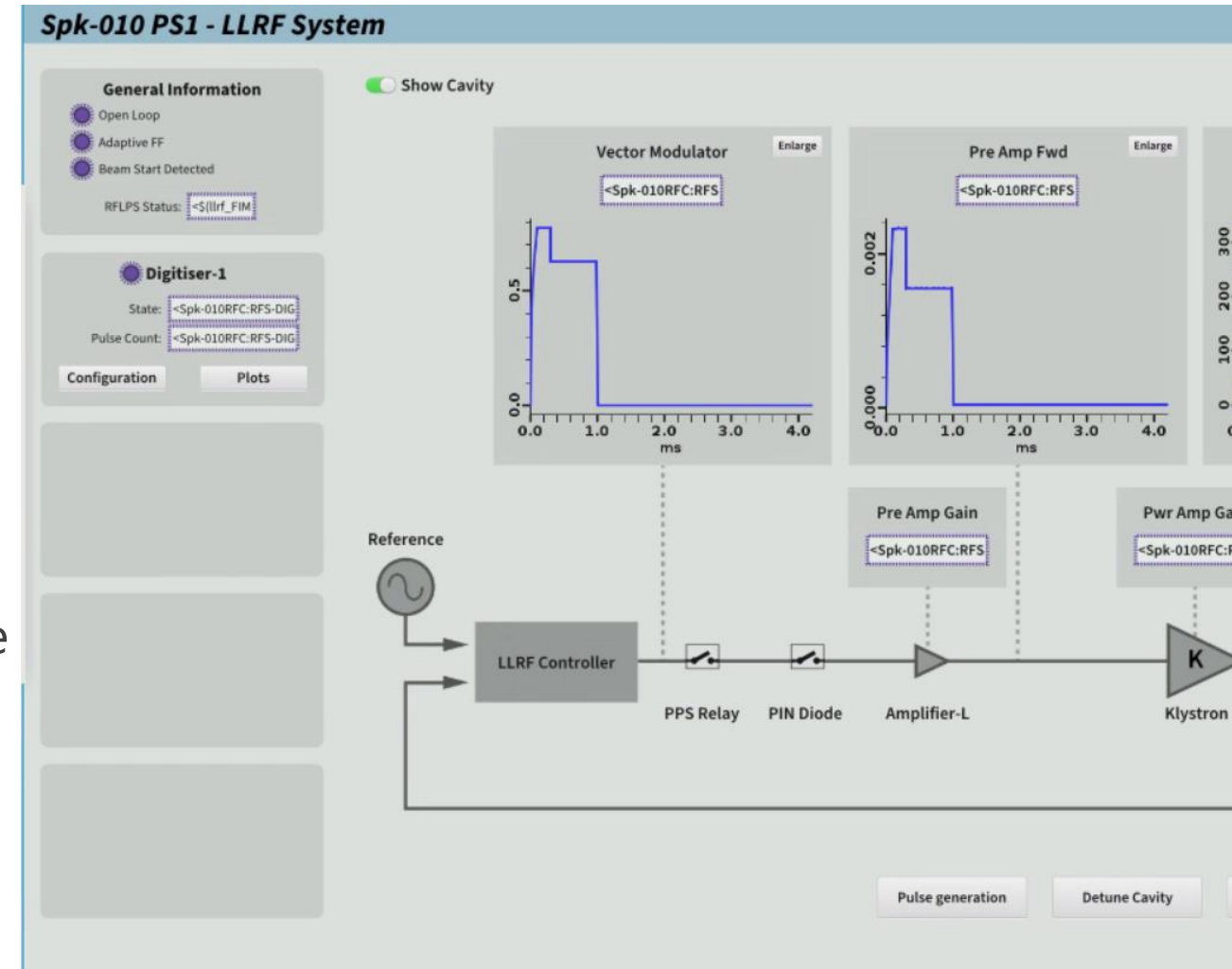
Beam commissioning begins with high and low level debugging

Our Infrastructure engineers go down to investigate, they initially assumed a network issue as many PVs were not getting connection.

OPIs already connected could continue monitoring them.

Using pvget and pvmonitor appeared to be working.

One System Owner suggests only looking at LLRF IOC



Temporary fixes

24 hour deadline to provide a solution

Reproduction is produced the next day by repeatedly opening and closing filter connections with the IOC at speed.

All decimation channel filters are removed from OPIs

In the short term, hotfix release of e3 for the LLRF IOC has the pva library replaced with pvxs, as this is tested to not have the problem.



Debugging the LLRF IOC



IOC crashes

A call to 'assert(status ==
epicsMutexLockOK)'^M

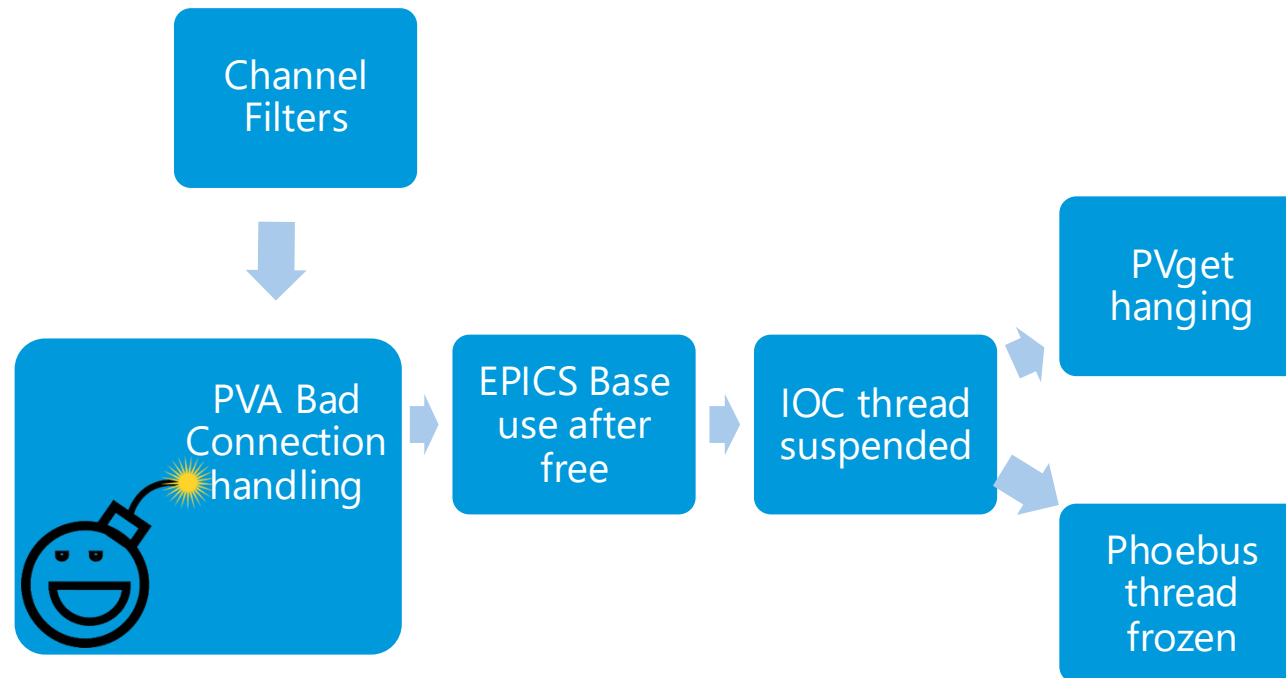
by thread 'PDB-event' failed in
../freeList/freeListLib.c line 169.^M

On the client

- UDP broadcast was reaching the IOC and the reply was reaching the WS
- the WS initiated a TCP SYN but the IOC never sent a TCP SYN+ACK



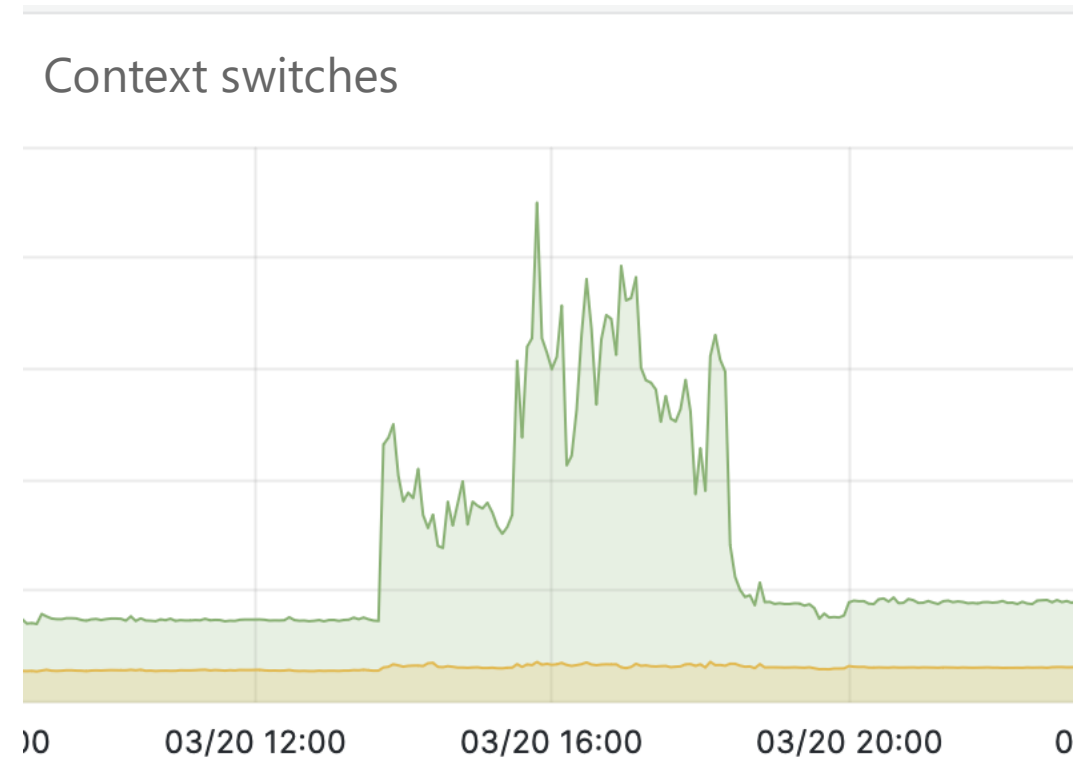
A perfect storm



Solutions Ideas in phoebus

TCP connection same thread for all PVs

- New thread per creation of a connection?
- Heavy
- New Virtual thread per connection?
- Requires migrating all of phoebus to Java 21
- Reduce the timeout?
- Set up to be configurable





Solutions

Working together



Discussion on a fix for one filter in epics-base

PVXS determined as the main solution



Investigation of using Virtual Threads

Investigation of thread management for new TCP
Connections with existing thread handlers



Everything
seems to be
working fine...

Then rolls
another Friday
afternoon...

SHOULD I DEPLOY TODAY

NO

Hit or Click

Archiver blows up

Reports of PVs being “connected” in the archiver but not archiving?

What happened recently? 90 000 PVs were added to the Archiver using pvAccess.

Restarting affected IOCs doesn't fix the issue.



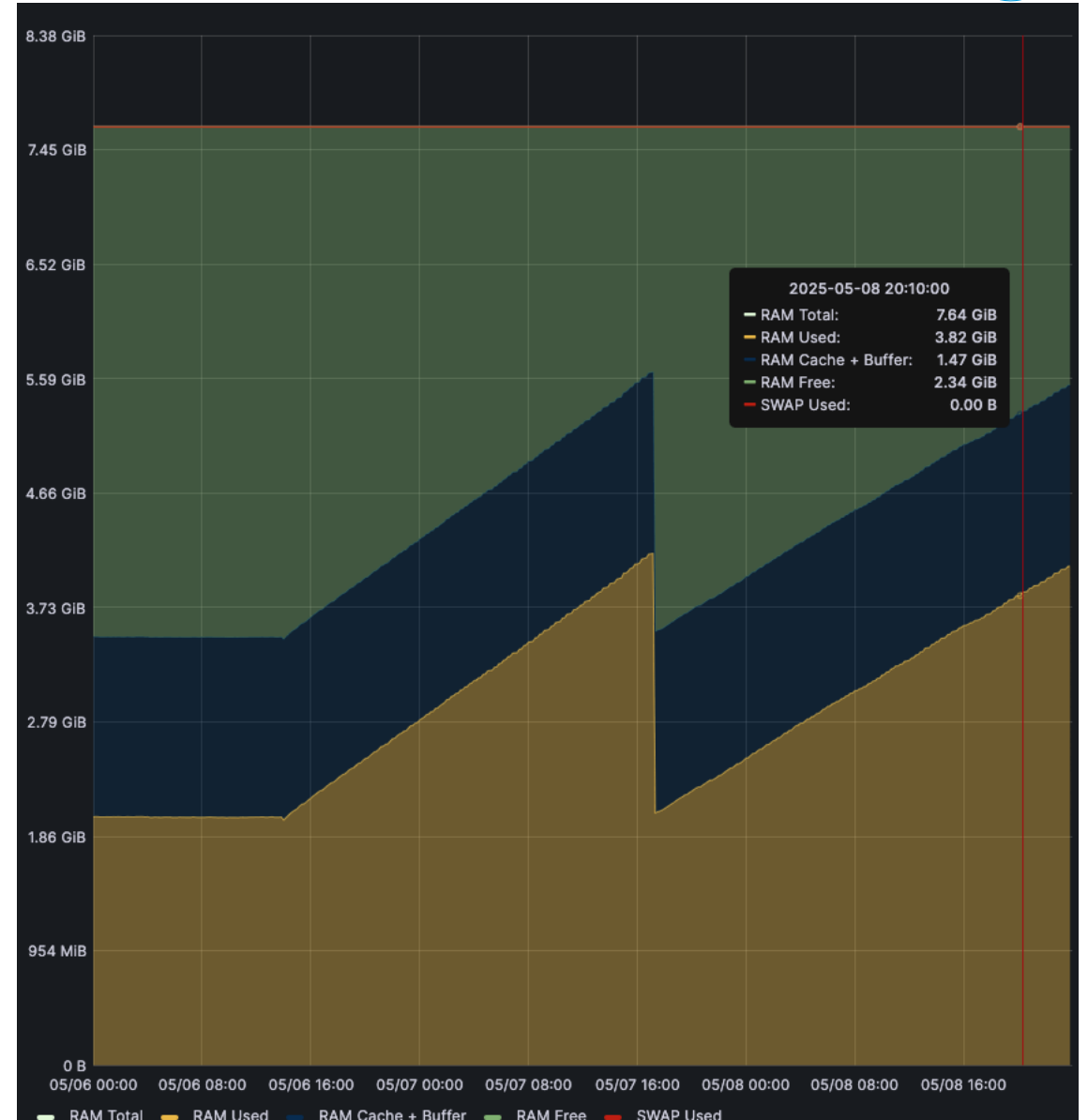


The rabbit hole

The Archiver Appliance engines had run out of memory.

Leading to logs of OutOfMemoryError and a drop of TCP connections.

PVXS IOCs unaffected, but PVA IOCs creating zombie threads increasing IOC memory usage





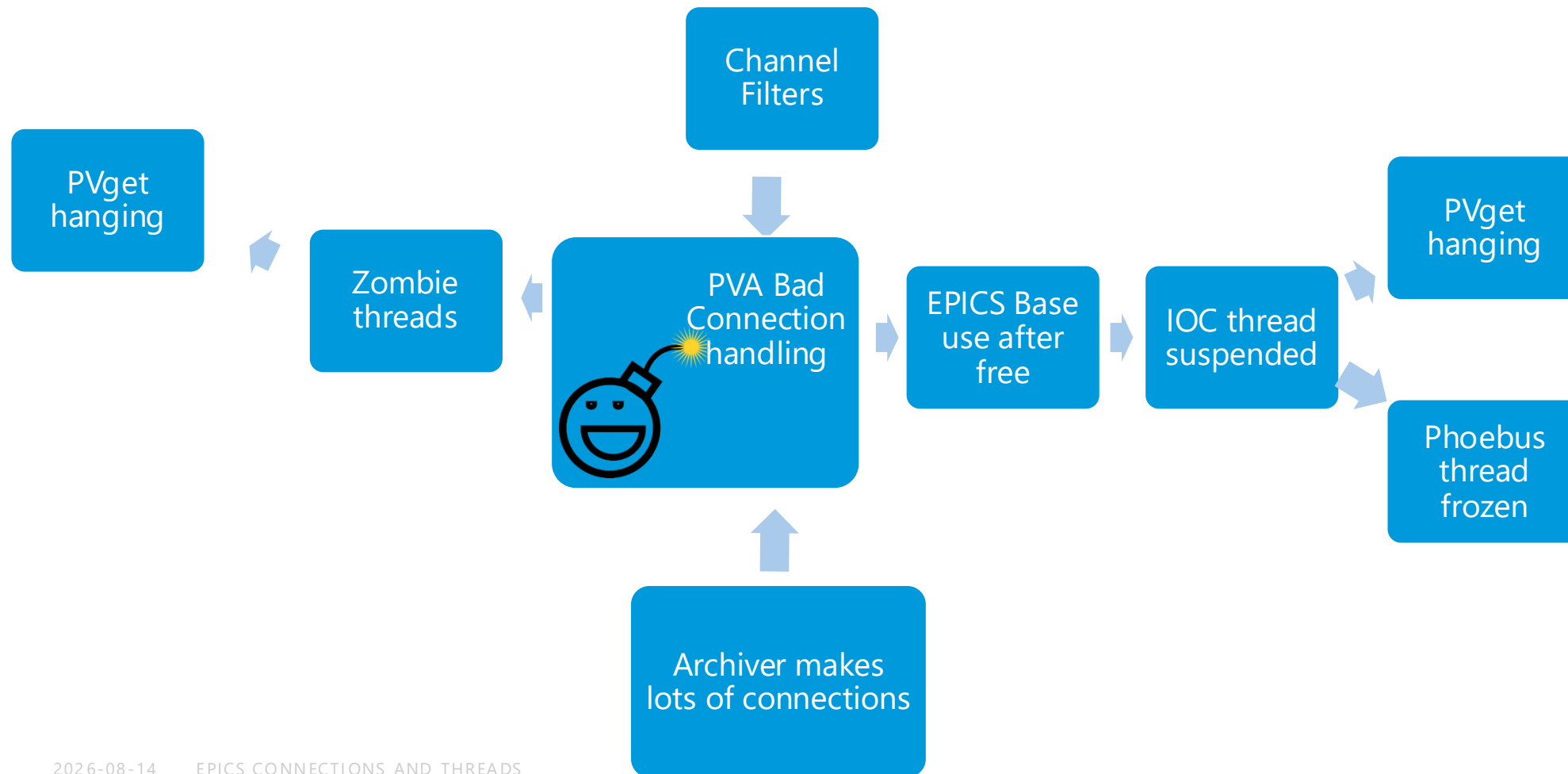
Short term fixes

Archiver Appliances restarted with more memory

Some PVs swapped to Channel Access in the Archiver



A perfect storm continued



In Progress Solutions



 **Archiver Appliance** ARCHIVE MILLIONS OF PVS

Latest Archiver Appliance (above 2.0.9) with new core-pva library found to be considerably more memory efficient.

i.e. 2GB memory engine handles 8000 vs 45 000 pva PVs.



Next e3 release (ESS built version of epics) will use pvxs (QSRV 2) to replace the PVA stack for all IOCs at ESS.

CS | studio

Fix in phoebus core-pva library is finalized

Lessons Learned



PVXS rocks! Thanks Michael



Don't run java applications at over 100% memory usage...



Core-pva also rocks! Thanks Kay



Scale produces problems everywhere you don't expect



Multi team task forces enable quick solutions and debugging

Most of all, thank you all



ESS Infra:

Stephane Armanet

ESS Software:

Abraham Wolk

Simon Rose

Anders Lindh Olsson

ESS ICS-HWI:

João Paulo Martins

Lucas Magalhães

Mateusz Nabywaniec

Karl Vestin

Outside of ESS

Michael Davidsaver

Kay Kasemir

And I'm sure more.

Collaboration and
Community works.

We have four
implementations of pva

Lots of people willing to
come in to help and debug



Questions