

Adaptive Finite Element Implementation in Julia

Wednesday 11 September 2024 17:40 (20 minutes)

This paper presents the implementation of a simple adaptive 3D finite element code in the Julia programming language. The library was developed to build a tool for the automated creation of numerous simulations, forming a database for deep neural network training. The author aims to present Julia as an extremely

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Session Classification: Session 3 - Computer Models and Simulations

Track Classification: Computer Models and Simulations