

Session Program

18 April 2024

Student IT/EE Workshop 2024

Session A (Presentation)

Warsaw University of Technology, SK 04 / SK 05

Thursday 18 April

09:30

Session A (Presentation)

Session | **Location:** Warsaw University of Technology, SK 04 / SK 05 | **Convener:** Włodzimierz Dąbrowski

09:30–09:42

The influence of dataset bias on the efficiency of the Intrusion Detection Systems

Speaker

Franciszek Pelc

09:42–09:54

Research on the generation of user interface models into code

Speaker

Michał Balas

09:54–10:06

Analysis of different approaches to video game bots based on bot bowl competition

Speakers

Jakub Stolarski, Piotr Olechno, Mateusz Gietka

10:06–10:18

One-shot learning from prototype SKU images.

Speaker

Aleksandra Kowalczyk

10:18–10:30

Procedural plot generation for Role Playing Games using Large Language Models

Speaker

Bartosz Sadowski

10:30